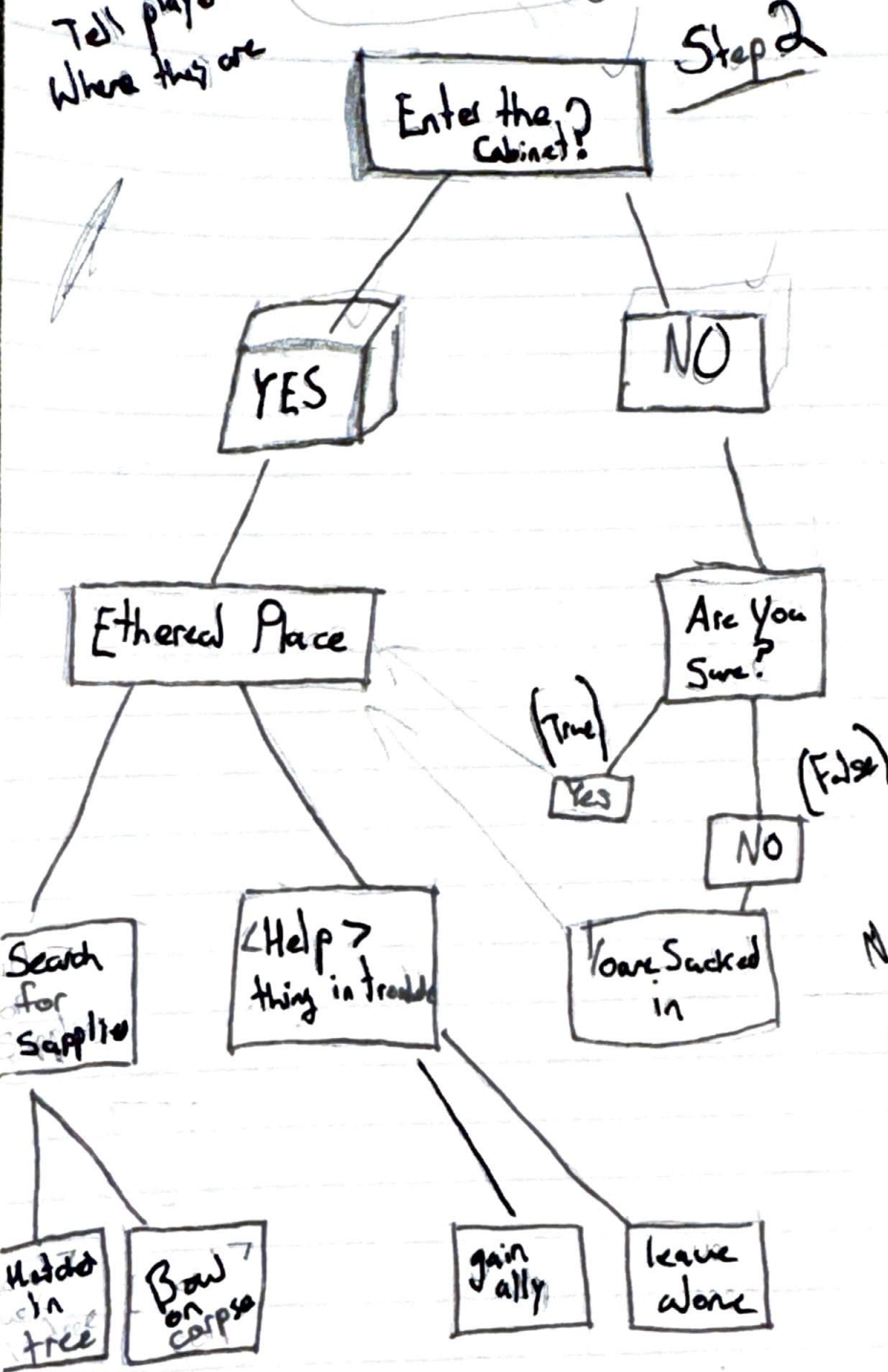


# Step 1: Terminal Assignment

note all steps

Tell player  
Where they are

Step 2



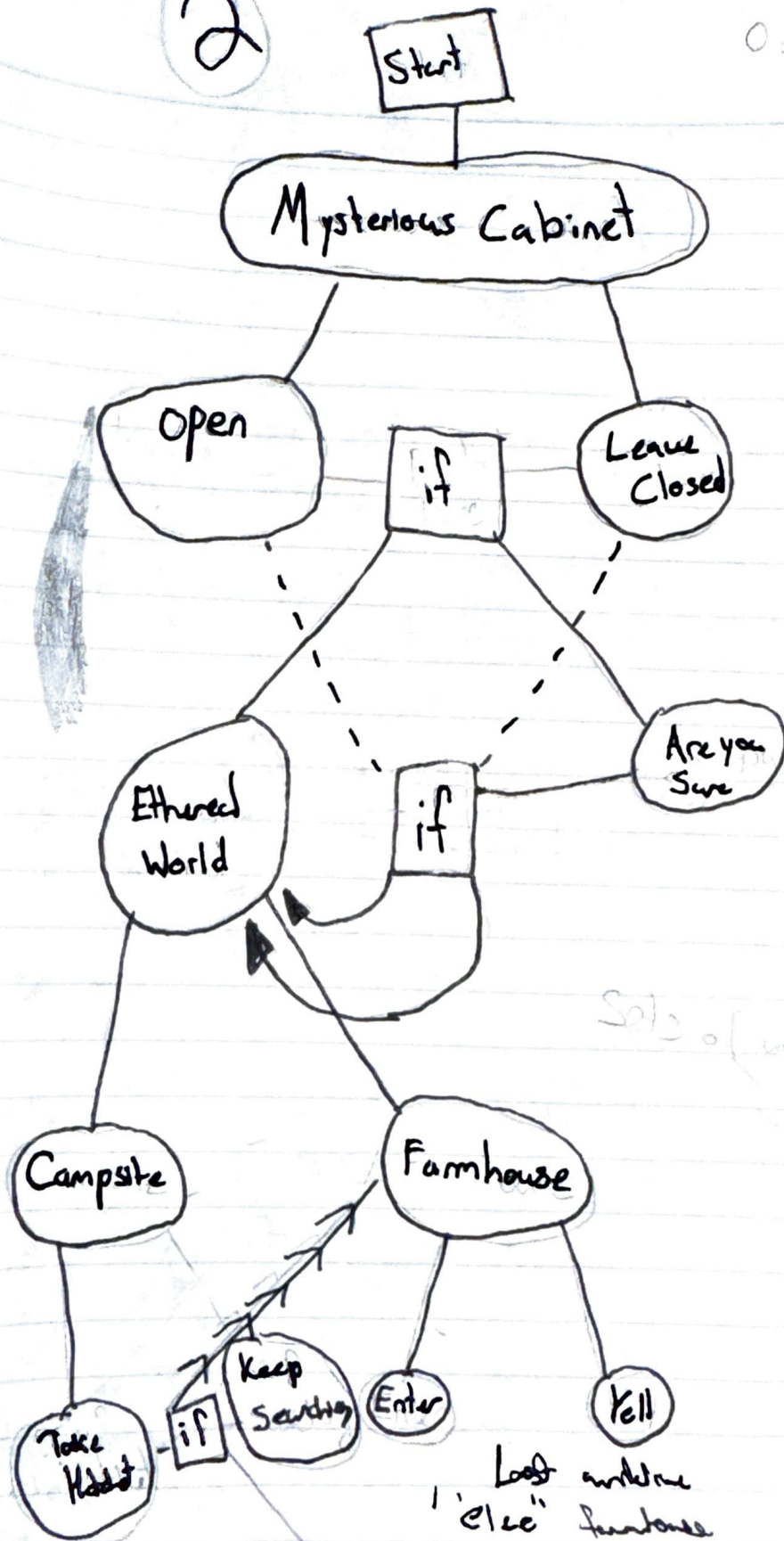
New Input == go  
(input array)

for a



2

O = write lines



Sets of variables

used

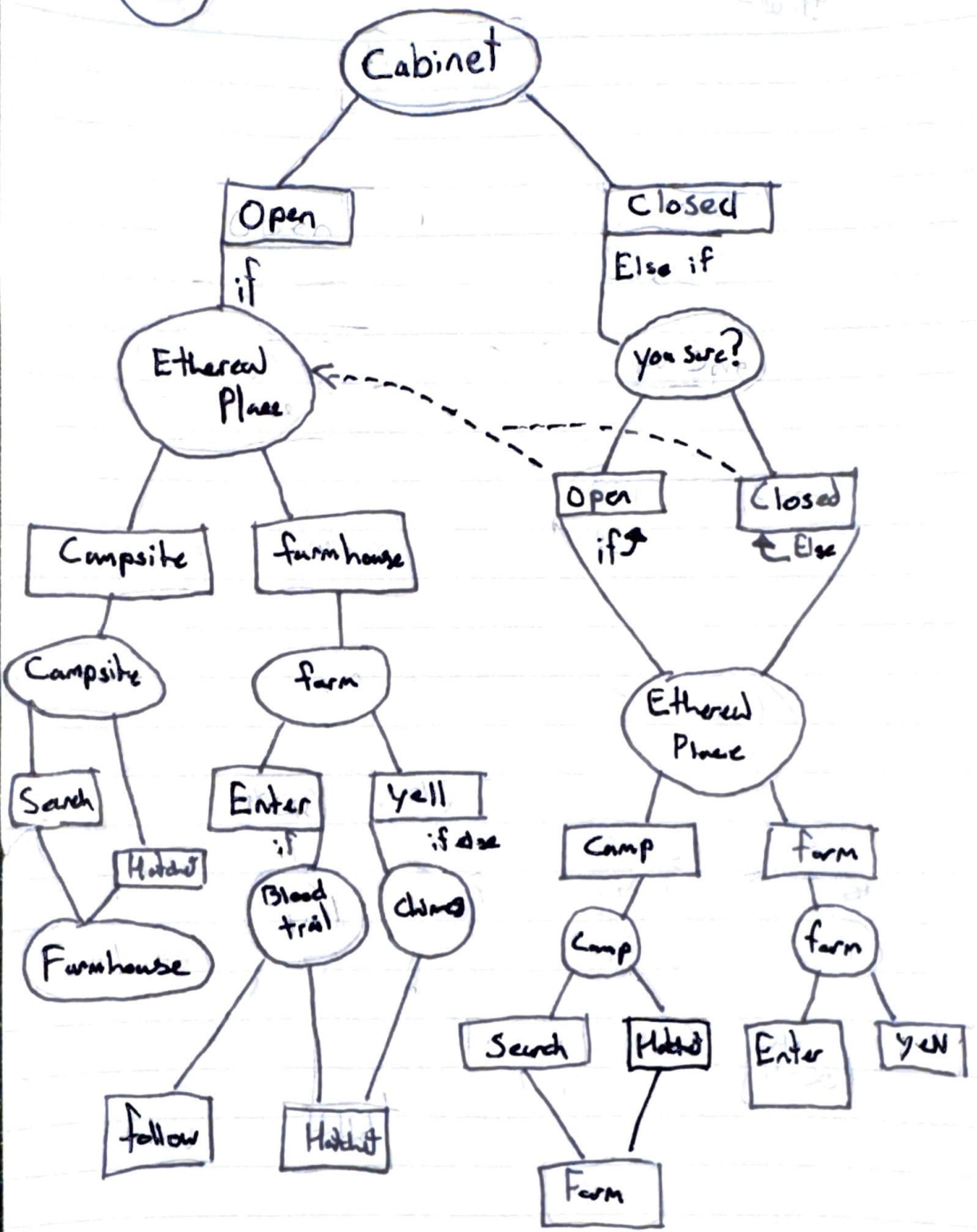
different

if/else

Lost another  
'else' farmhouse

3

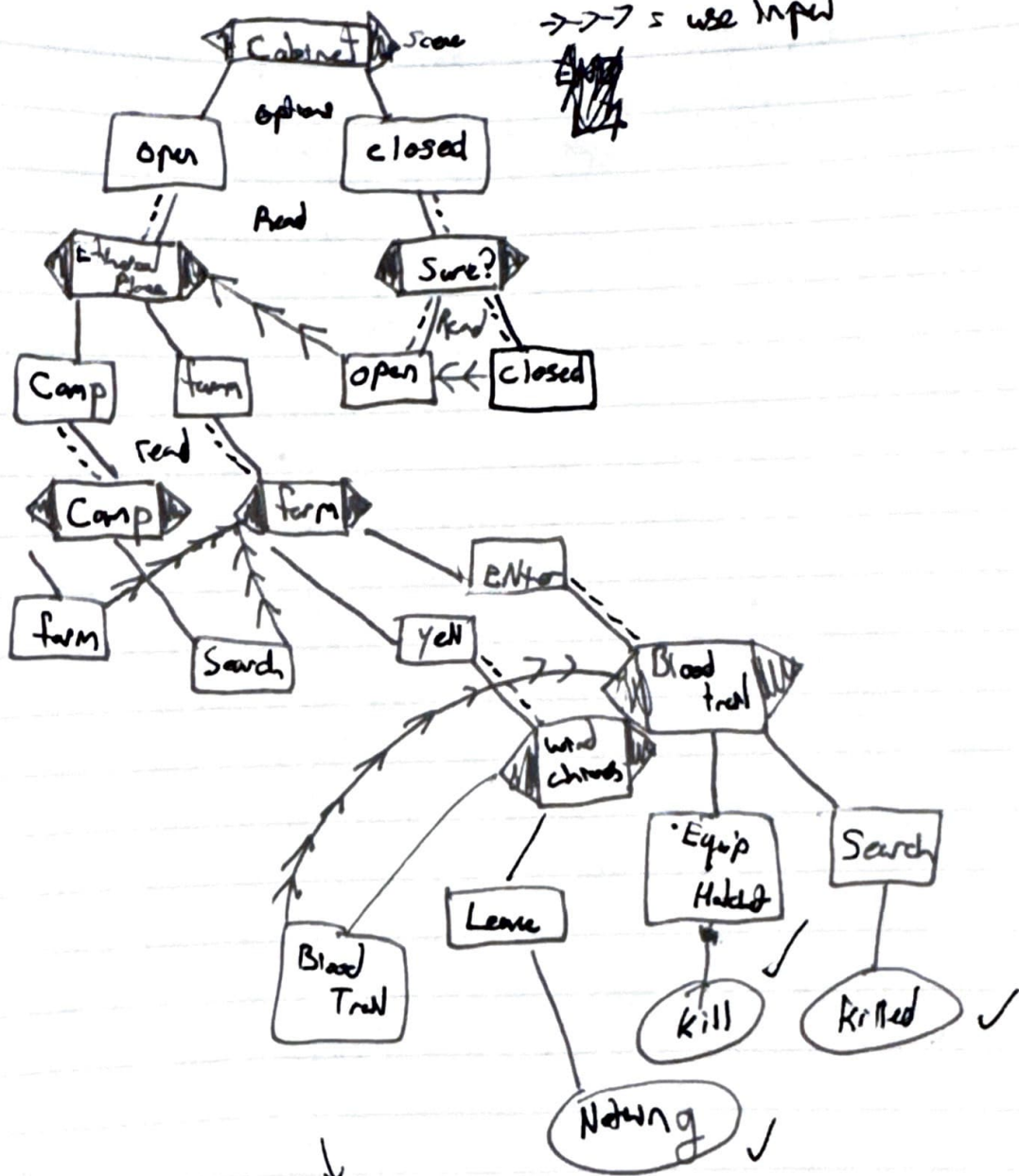
Else or Else if



4

0 = END

▢ = Score  
 ... = read  
 ▢ = option write  
 → → → = use input  
~~And~~



\* Add \$ system \*  
 w/ interpretation



5

Final

