

# CSC 462 Lab #3. Complexity Analysis of Map Reduce

## Sequential Map Reduce, A Baseline

Before proceeding with testing my implementation from Lab 2 I will first gather some metrics from the sequential implementation given in *mrsequential.go*. This baseline will be used to determine at what point the multi-process implementation becomes worthwhile and what the trade offs are in regards to space & time complexity.

## The Phases of Map Reduce (In the Sequential Case)

In order to estimate the performance of a sequential map-reduce I will be collecting the following information at each step in the execution.

1. Read input files and pass into the map function, producing a collection of intermediate values.

- Time taken to read in the input files and produce the intermediate collection.
- Space required to store the intermediate values
- Time taken to sort the intermediate values

2. Group the intermediate values by key, producing a list of values for every key.

- Time taken to group the values by key
- Amount of memory used in that process

3. Run Reduce on each key and create a single output file

- Time taken to complete all reduce jobs and produce the full output

## **Modifications to *mrsequential.go***