

# Distributed Web Scrapping

By Michail Roesli, Quinn Gieseke, and Blake Smith

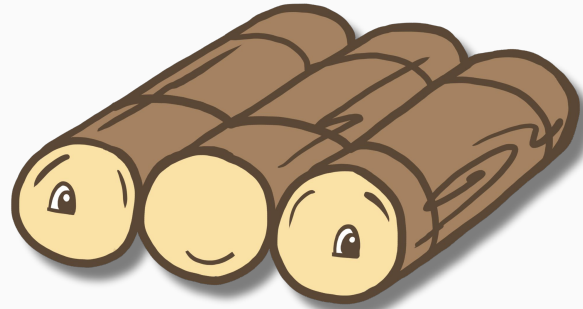


# Problem

Web scraping as a service

- Utilize idle phones
- Citizens can support organizations
- Improve performance of systems

Using RAFT and Phones together!



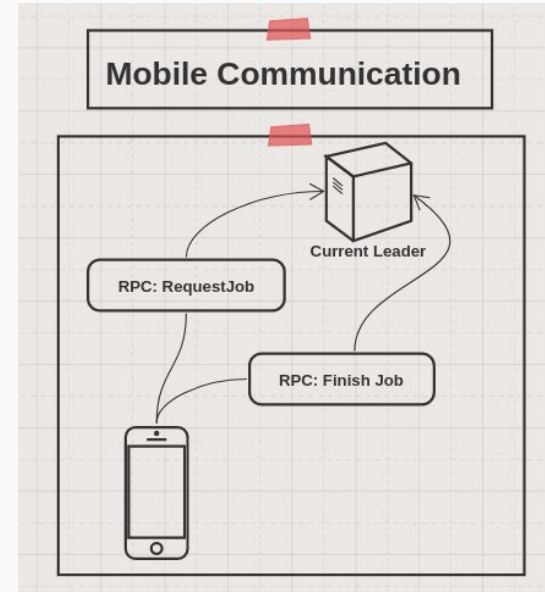
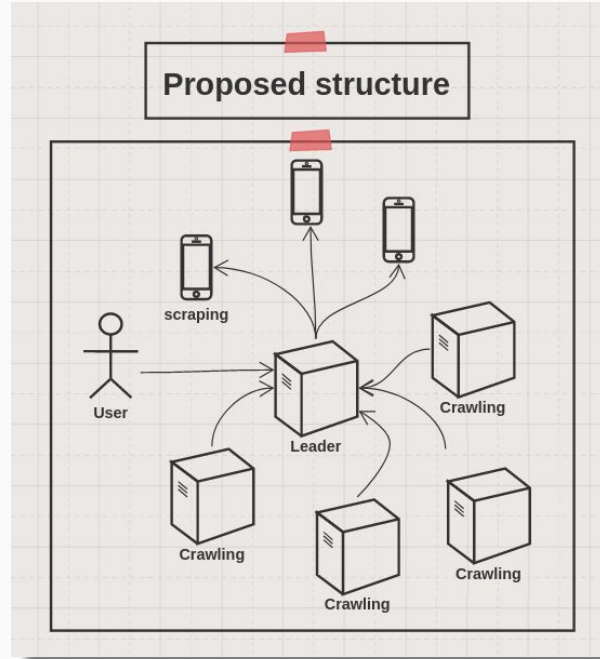
# Proposal

Use RAFT to connect computers and mobile devices into a reliable distributed network

**Leader** - communicates between phones

**Followers** - crawl the provided urls

**Phones** - scrape urls collected



# Web Scraping Structure

1. Start Phone application to connect to raft leader
2. Provide function to be executed to leader - hardcoded initially
  - Eventually be able to provide either by phone or some client
  - Runs with interpreter for phones, or some JVM language like Java
3. Leader sends info of connections to crawlers and updated urls to crawl
4. Phones request URLs crawled from the leader
5. Leader provides URLs and function to execute to phones
6. Safe failure from phones going down

# Web Scraping Structure Libraries

- Hosting on Google Cloud with \$300 credit
- Using GRPC for communication
- RAFT
- JSON
- JVM languages
- Kotlin

# Functions

- Word occurrences (first attempt) - A/B testing
- Link frequency
- Images
- Word-relation maps
- Unique sentences
- Tweet maps
- Geo-tagged data for clustering

And all sorts of cool machine learning applications



# Related work

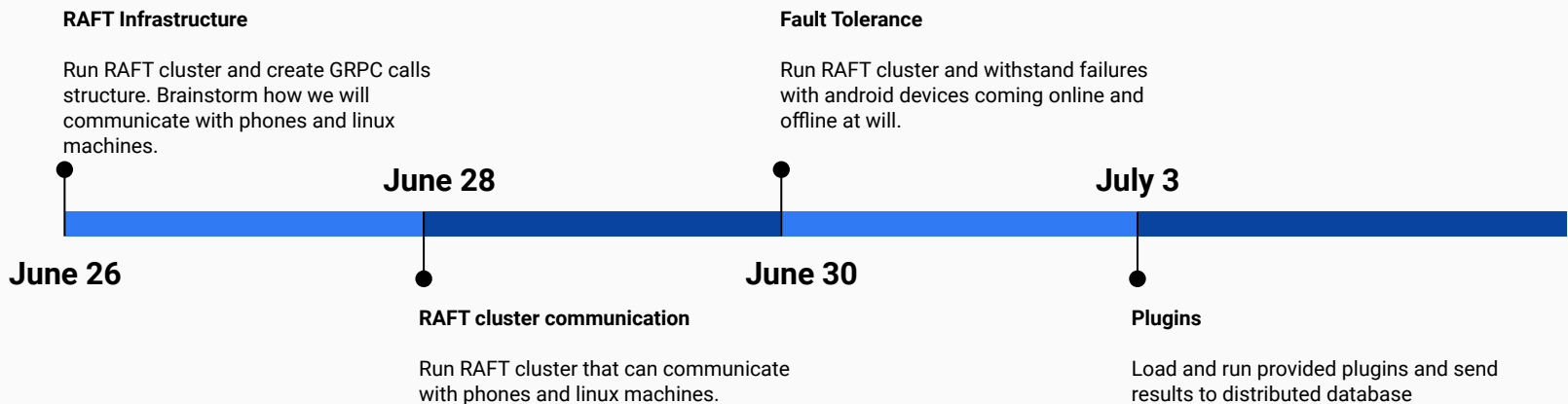


## Folding@home

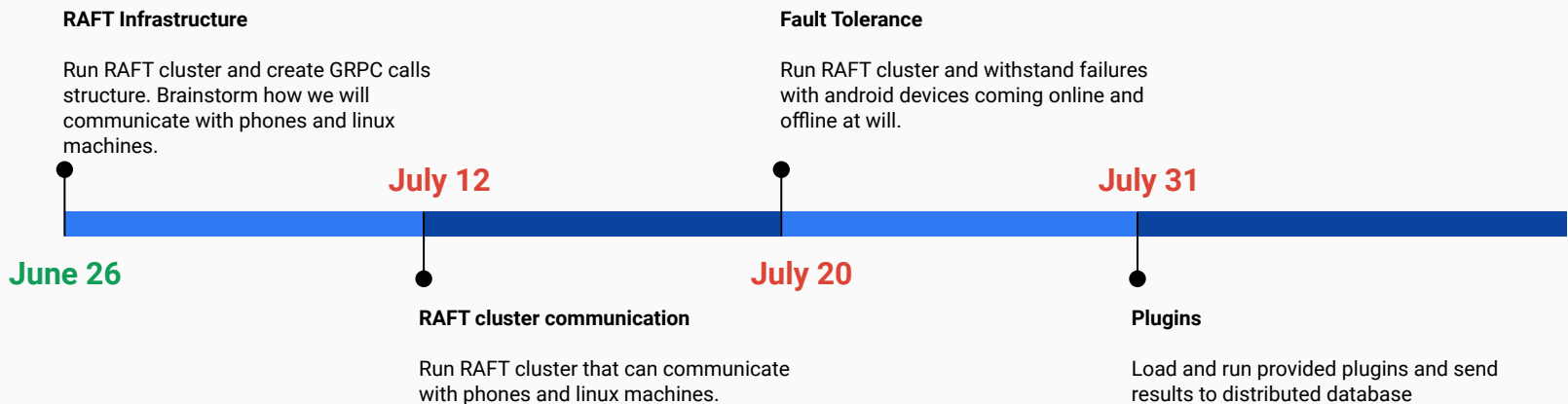
- distributed computing project for simulating protein dynamics
- helping scientists to better understand biology
- providing new opportunities for developing therapeutics

## Distributed Web Scraping

- Distributed computing project for crawling websites and doing data gathering
- Helping organizations with performance for more efficient data acquisition







# Next Phase

- Dynamic crawling to acquire URLs to scrape instead of using a fixed list of URLs
- Collection of data into a scalable distributed database such as Cassandra
- Multiple client jobs running over the cluster simultaneously

