

On the Subject of Factoring

Who said module names needed to make sense?

Follow the diagram to determine which button to push.

The top yellow row represents the letter in the first position, the 2nd yellow row represents the 2nd letter, and so on. Once you reach a blue letter, press a button according to what that letter is.

A-I is the A-I buttons, L is the last letter on the display and X is any letter.

If an incorrect button is pushed, a strike will occur.

You must continue for 3 stages to solve the module.

