

# Data Science Math Skills

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# Data Science Math Skills

## Course Information

Data Science Math Skills by **Duke University** is a online course you can take on this site [Coursera](#).

## Motivation for Learning & Re-learning

A lot of graduate school students struggle with Data Science courses only because of their lack of knowledge and/or understanding of Mathematics for Data Science. The course gives an overview of Mathematical concepts you will encounter while learning Data Science.

## Supplemental Notes and Videos

Here's how I make my notes:

My notes include videos from Khan Academy and other websites. The content's the same, and often a bit better due to lack of errors. The text are usually from the Coursera video transcripts.

I indicate **why** it is important to learn such concepts through **Further Reading** notes.

## Sets and What They're Good For

### Set Basics and Vocabulary

- [Set Theory](#)
- [Set Theory Operations](#)

### Further Reading

A set is the fundamental discrete structure on which all other discrete structures are built.

Those who studied Discrete Mathematics or read a book about it will probably just re-learn a lot from this course on Set Basics.

- [Applications of Set Theory in Computer Science](#) - A list of the most obvious applications of Set Theory.
- [Discrete Mathematics and Its Applications](#) - I read most of the book as a supplemental material for a Discrete Math course. The book clearly states why a set is the foundational structure in Computer Science.

### Venn Diagrams

- [What are Venn diagrams?](#)

### Further Reading

- [A Visual Explanation of SQL Joins](#)

## The Infinite World of Real Numbers

- [What are Real Numbers?](#)
- [Multi-step Inequalities](#)

## The Jagged S Symbol

- [Sigma/Summation Notation](#)

$$\sum_{n=1}^{10} n^2$$

- The Sigma has similarities to the [factorial](#) symbol, but it suggests that you add the values of  $i$  based on the stopping point  $n$

## Further Reading

- [Graph-based Machine Learning](#)

## Descartes Was Really Smart

### Plotting Points

- The x-axis is going to be the set of all points x-y in the Cartesian plane, x-y in  $\mathbb{R}^2$ , such that their y coordinate is zero.
- We divide the Cartesian plane into four separate regions, and these we call **quadrants**.
- [Coordinate plane: quadrants](#)

### Distance Formula

- [Distance formula](#)

$$d = \sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$$

### Point-Slope Formula for Lines

- [Point Slope Form](#)

$$y - b = m(x - a)$$

- [Calculating the Slope](#)

$$(y_2 - y_1 / x_2 - x_1)$$

## Slope-Intercept Formula

- [Slope Intercept Equation](#)
- [Intro to Slope Intercept Form](#)

$$y = mx + b$$

## Input-Output Machines

### Functions: Mapping from Sets to Sets

- [Functions on Sets - UCLA](#)

$$f : A \rightarrow B$$

### Functions: Graphing in the Cartesian Plane

- [Functions on a Coordinate Plane](#)
- [Vertical line test](#)
- The **vertical line** test says: *any vertical line, intersects the graph of a function once*. If it intersects it more than once, we violate things here.

### Increasing and Decreasing Functions

- A function is increasing whenever:

$$a < b$$

$$f(a) < f(b)$$

$$f(x) = 2^x - \text{An example of an increasing function}$$

- A function is decreasing whenever:

$$a > b$$

$$f(a) > f(b)$$

$$g(x) = 3^{-x} - \text{An example of a decreasing function}$$

## Composition and Inverse

- [How to find the inverse of a composite function](#)
- [Evaluating Composite functions](#)
- Not every function has an inverse.
- If the graph of  $f$  fails the *horizontal line test*, the graph has no inverse.

## This is about that derivative stuff

### Tangent Lines - Slope of a Graph at a Point

- [How to find the slope & equation of tangent line at a given point](#)
- [Finding the Equation Of A Tangent Line](#)
- A **Tangent Line** is a line which locally touches a curve at one and only one point.
- Formulas:

$$f'(a)$$

### Tangent Lines - The Derivative Function

- [The derivative & tangent line equations](#)
- Formulas:

$$f'(x) = 2x$$

$$f(x) = x^2$$

## Fast Growth, Slow Growth

### Using Integer Exponents

- 0 as an exponent:

$$2^0 = 1$$

- Negative exponents:

$$x^{-n} = 1/x^n$$

- [Scientific Notation](#)

## Simplification Rules for Algebra using Exponents

- Multiplication rule

$$x^n x^m = x^{(n+m)}$$

- Power to a power

$$(x^n)^m = x^{nm}$$

- Product to a power

$$(xy)^n = x^n y^n$$

- Fraction to a power

$$\frac{x^n}{y^n} = \frac{x^n}{y^n}$$

- Division and negative powers

$$\frac{x^n}{x^m} = x^{n-m}$$

- Fractional exponents

$$x^{(\frac{a}{b})} = \sqrt[b]{x^a}$$

## How Logarithms & Exponents are Related

- [Intro to logarithms](#)
- Exponential form:

$$b^x = N$$

- Logarithmic form:

$$x = \log_b N$$

- The logarithm of any base of 1 is 0, just as any number raised to 0 is 1.
- [Solving Logarithmic Equations](#): This video was more helpful in understanding how to solve for  $x$  on a Logarithmic equation problem.

## General rules

- Product rule

$$\log(xy) = \log(x) + \log(y)$$

- Quotient rule

$$\log \frac{x}{y} = \log(x) - \log(y)$$

- Power and root rule

$$\log(x^n) = n\log(x)$$

## Further Reading

- One of the most popular concepts in Data Science is in its logarithmic form ( $\ln$ ): [Logistic Regression](#)
- Watch more about [Simple Logistic Regression](#)

## Change of Base

- The base of **10**, **2** and the natural log ( $e$ ) are common in Data Science.
- Formula for changing the base:

$$\log_a(b) = \frac{\log_x(b)}{\log_x(a)}$$

## The Rate of Growth of Continuous Processes

- Exponential rate of growth can be a **discrete** exponential rate of growth or a **continuous** exponential rate of growth.
- Note: those who studied Finance will likely see the practicality of knowing, but not of the terms of themselves.
- Discrete rate of growth:

$$1.00(1 + r)t$$

- [Euler's constant  \$e\$](#)
- What is  $e$ ?

$$2.71828$$

- Euler is pronounced *Oyler*. He's a mathematician most famously known of his solution to the graph theory problem: [Seven Bridges of Königsberg](#)

- Problem: A baby elephant weighing 200 kg grows at a continuously compounded rate of 5%/year. How much does it weigh in 3 years?

$$(200kg)e^{(0.05)(3)} = 232.4kg$$

## Basic Probability Definitions

### Probability Definitions and Notation

#### Definition

- Probability is the degree of belief in the truth or falsity of a statement.
- When I am certain that a statement is true then that statement is assigned probability **1** and if I'm certain the statement is false, then it's assigned probability is **0**.

#### Notation

- The probability of x:

$$P(x)$$

- The negation of statement x:

$$x$$

#### Law of excluded middle

- Probability of a statement and the probability of the negation of a statement must sum to 1.

$$P(x) + P(\neg x) = 1$$

#### Principle of indifference

- For the  $i$ -th outcome  $x_i$  in a distribution with  $n$  possible outcomes.

$$P_{x_i} = \frac{1}{n}$$

$$P(\text{event}) = \frac{\text{number of outcomes as defined in event}}{\text{total number of possible outcomes in universe}}$$

## Permutations and Combinations

### Permutations

- Order matters
- Example:

placing five people in five different positions: 120 ways



- [Permutations](#)
- Formula:

$$\frac{n!}{(n-m)!}$$

### Combinations

- Order does not matter
- Example:

forming a five-person team from five people: 1

- [Combinations](#)
- Formula:

$$\frac{n!}{r!(n-r)!}$$

### Replacement

- Sampling *with replacement* (independent), e.g. drawing a card and putting it back in the deck
- Sampling *without replacement*, e.g. drawing a card from a deck and not putting it back

### Using Factorial and “M choose N”

#### Factorial

- A factorial is the operation where we take a number and multiply it by each integer that is 1 less until we get down to 1.

#### “m choose n”

- Draw  $n$  items from a group of  $m$  items without replacement.

$$\binom{m}{n} = \frac{m!}{(m-n)!n!}$$

### Further Reading

- This is a recap of Discrete Mathematics. Try to read [Discrete Mathematics and Its Applications](#).

### The Sum Rule, Conditional Probability, and the Product Rule

#### Marginal probabilities and the sum rule

### Sum rule

- The marginal probability is equal to the sum of the joint probabilities.

$$P_{(x1)} = P_{(x1,y1)} + P_{(x1,y2)} + P_{(x1,y3)}$$

- Sum rule for binary probability distribution:

$$P(A) = P(A, B) + P(A, \sim B)$$

- Sum rule for series of n probabilities:

$$P(A) = P(A, B1) + P(A, B2) + \dots + P(A, B_n)$$

### Conditional probability

- The probability that a statement is true given that some other statement is true with certainty.

$$P(A \mid B)$$

Probability of A given that B is true with certainty.

$$P(A \mid B) = \frac{\text{relevant outcomes}}{\text{total outcomes remaining in universe, when B is true}}$$

### Product Rule

- Formula:

$$P(A \mid B) = \frac{P(A, B)}{P(B)}$$

## Applying Bayes Theorem and Binomial Theorem

### Bayes Theorem

- Used for **inverse probability problems**.
- The formula:

$$P(A \mid B) = \frac{P(B \mid A) P(A)}{P(B)}$$