



SOFTWARE ENGINEERING I

Library Management System(Loaning)

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Table Of Contents:

1.Introduction & Abstract

2. USE CASE DIAGRAM

3. CLASS DIAGRAM

4. SEQUENCE DIAGRAM

5. ACTIVITY DIAGRAM

6.Prototype

7.Interface Design

8.Implementation

9.Testing

1.1Introduction

Library Administration Software is essential in all schools and colleges; without it, no educational institution could survive. It is a vital feature of any school and college library, and it assists the librarian in keeping track of both accessible and issued volumes. Library Management System software assists students in a variety of ways by allowing them to study, gather resources, facilitate group learning, and enhance their knowledge and abilities.

1.2 HOW DOES APPLICATION WORKS

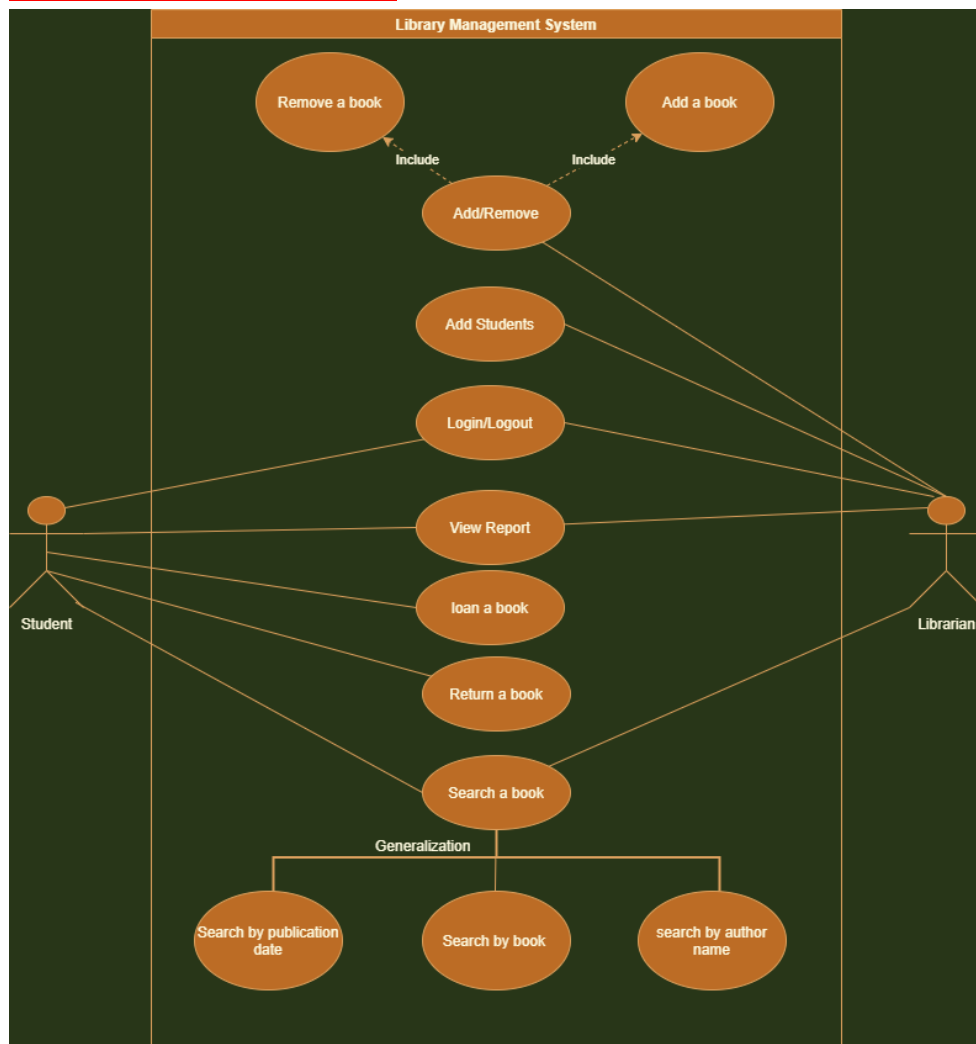
First of all that's a representation for our Library management system which allow students to loan and return books and search for books via signing in while the admin is responsible of adding any new students to the library , student can view his report which contains the username and password to memorize them to sign in ,admin can search books too and he can manage books and its' categories he can add or remove students too and can view his report which contains the username and password to memorize them to sign in

2. Use Case Diagram

Use Case Diagram Definition

It's interactions between a system and it's environment.
Which used to support requirements elicitation and gives a simple overview of an interaction. Shown as an ellipse with the actors involved in the use case.

Design of Use Case:



3. Class Diagram

Class Diagram Definition

It's an object classes in the system and the associations between these classes, Which link between classes that indicates that there is a relationship using attributes. Each class may have some knowledge of it's associated class and expressed at different levels of details.

Class Diagram Design

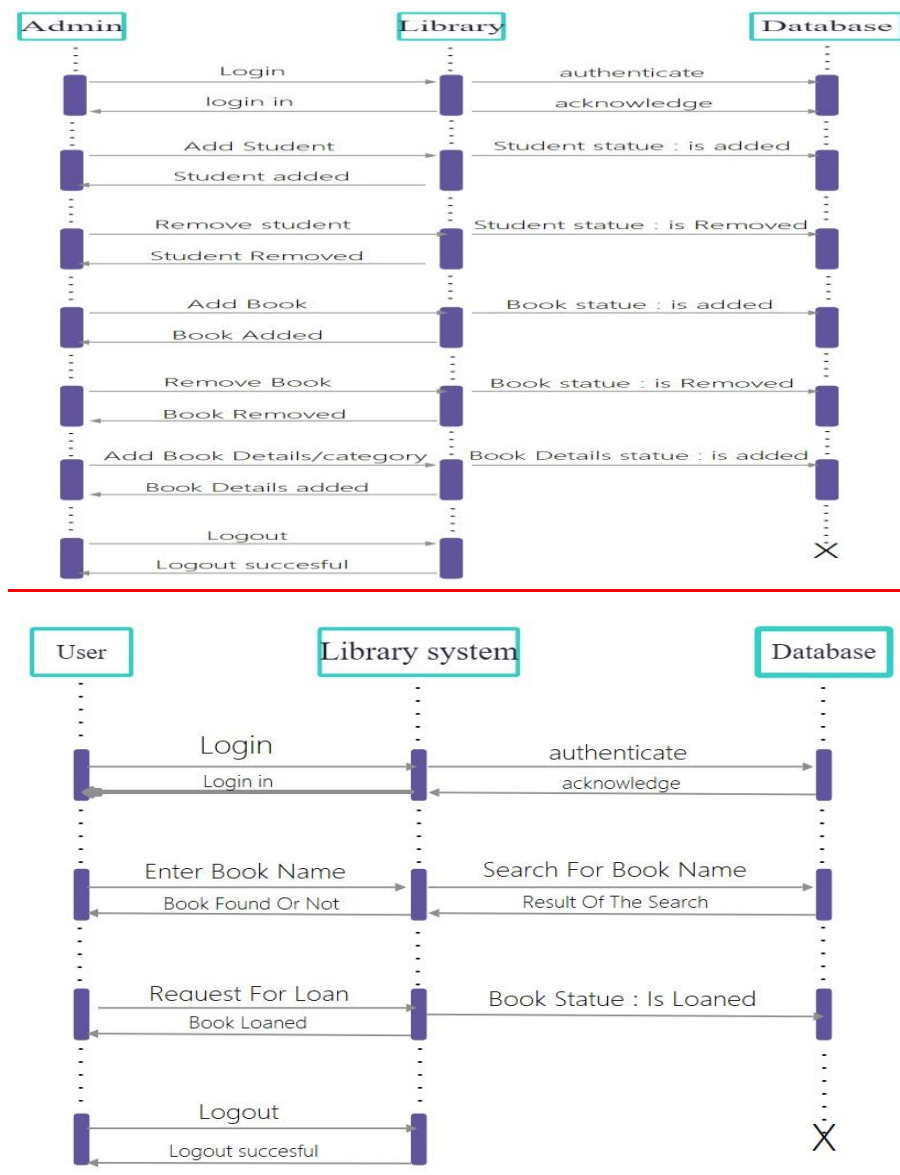


4. Sequence Diagram

Sequence Diagram Definition

It's interactions between actors and the system and between system component, That shows the sequence of interactions that take place during a particular use case. Objects and actors involved are listed along the top of the diagram, Interactions between objects are indicated by annotated arrows.

Sequence Diagram Design



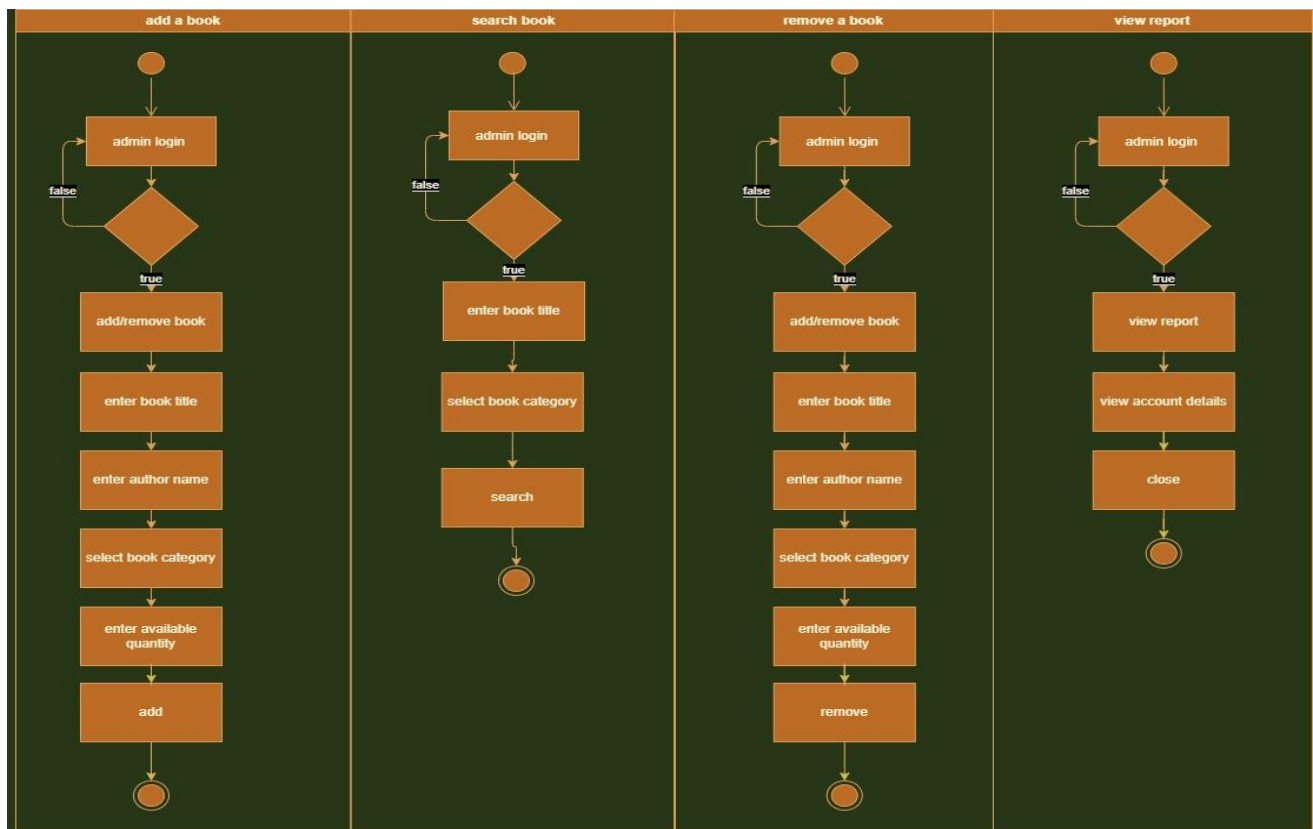
5.Activity Diagram

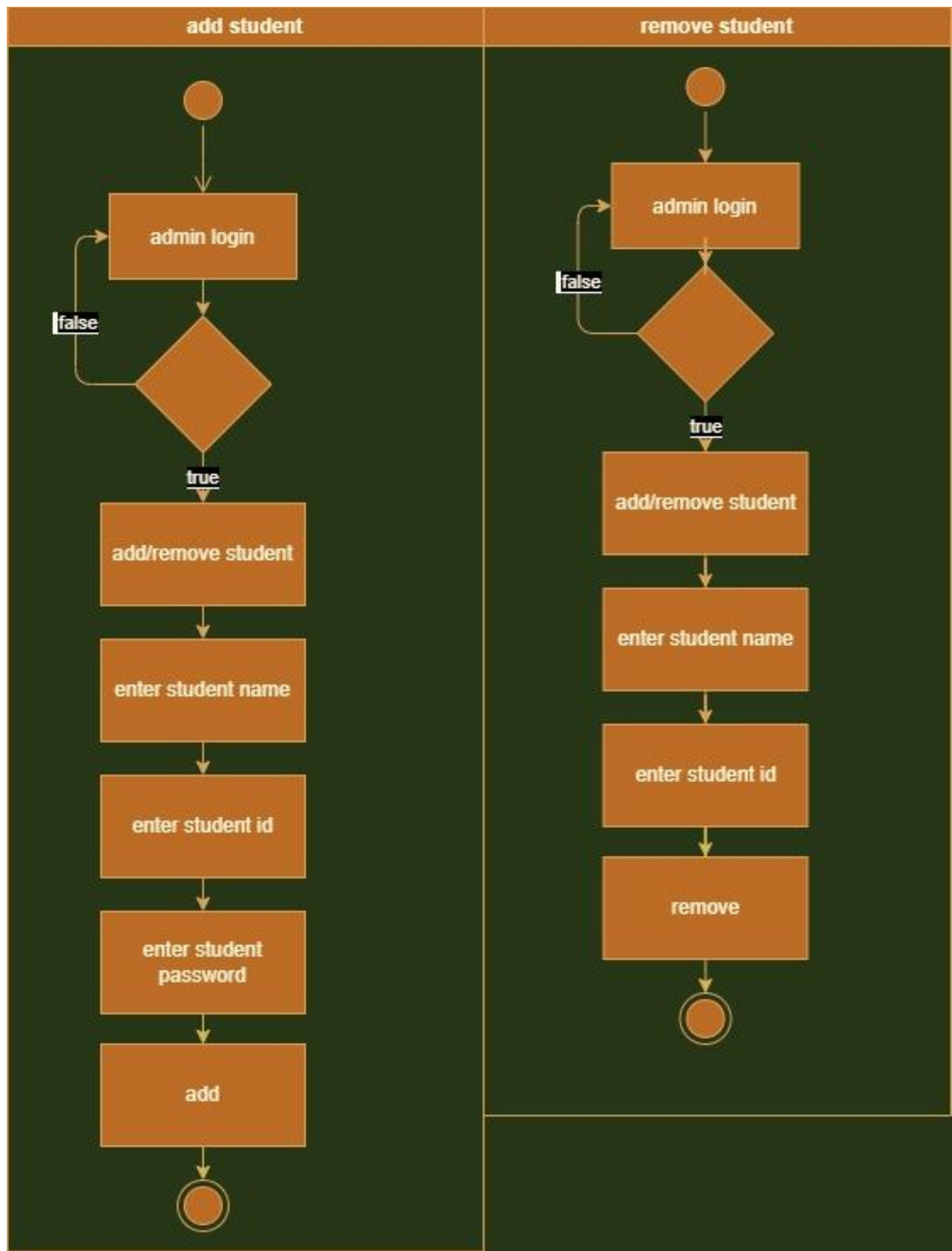
Activity Diagram Definition

It's the activities involved in a process or in data processing. It's portrays the control flow from a start point to a finish point showing the various decision paths that exist while the activity is being executed. A UML activity diagram represents the actions and decisions that occur as some function is performed.

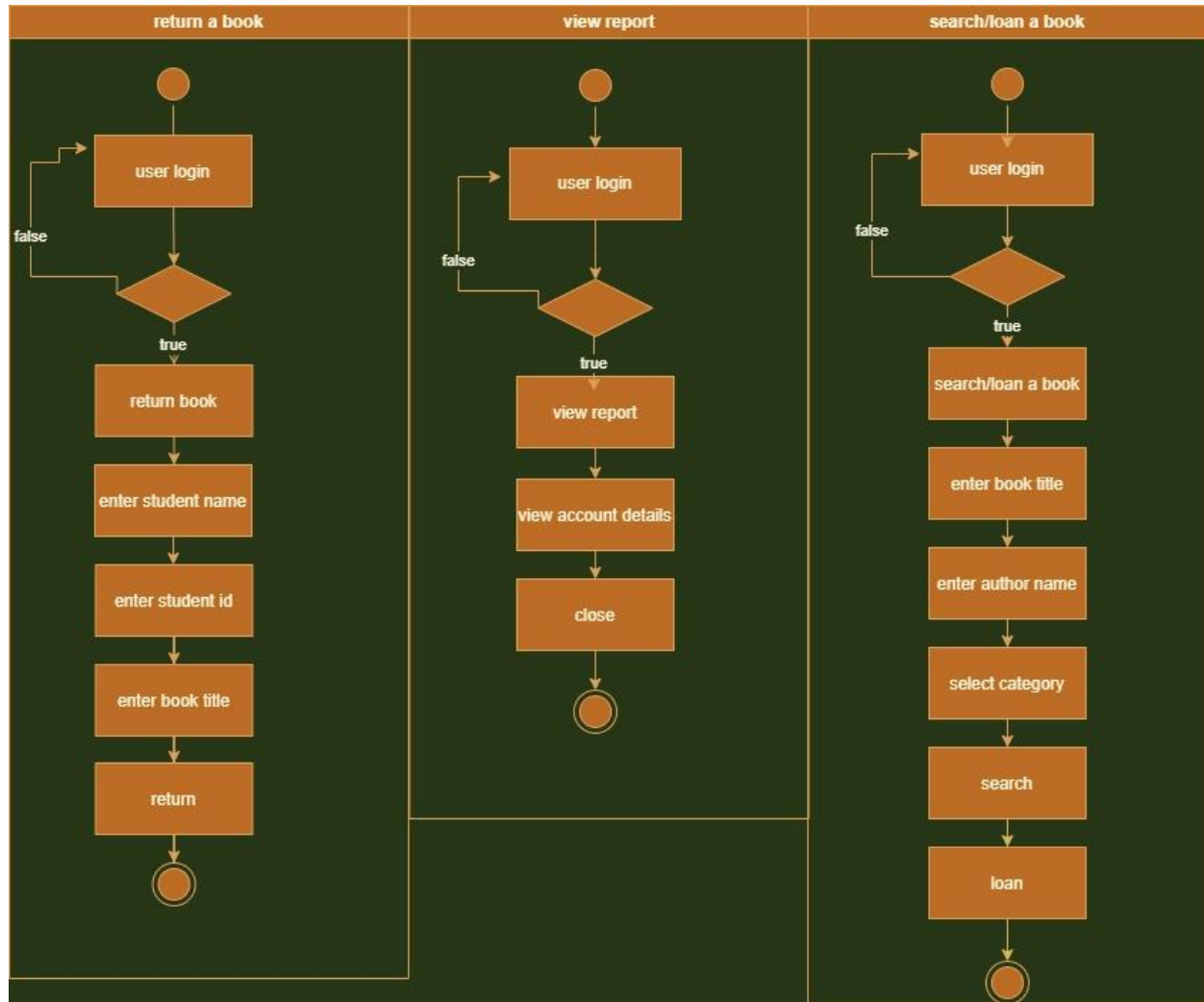
Activity Diagram Design

Admin Activities:

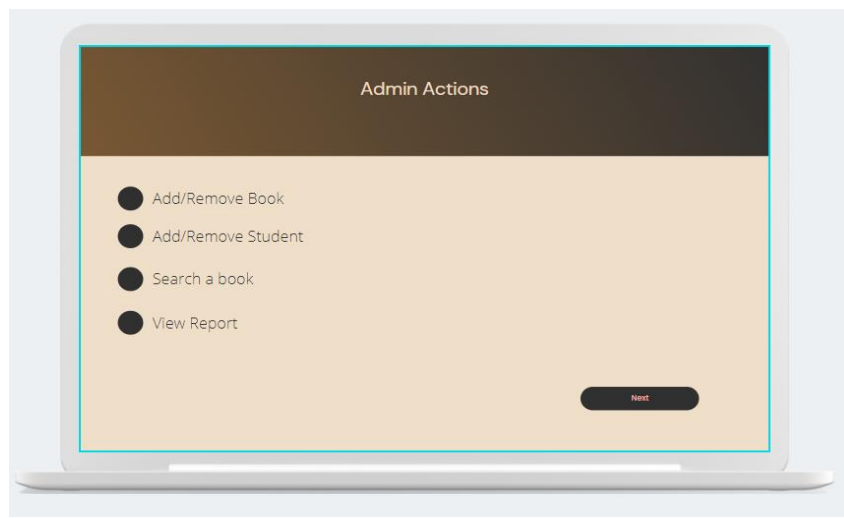
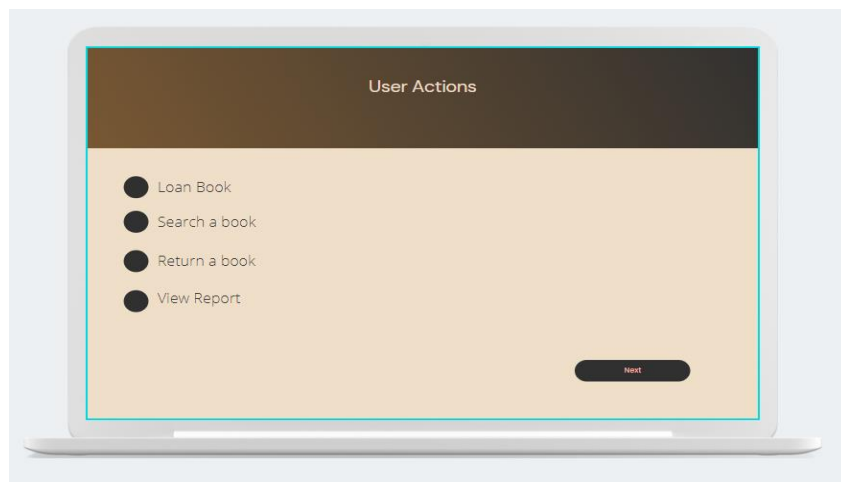
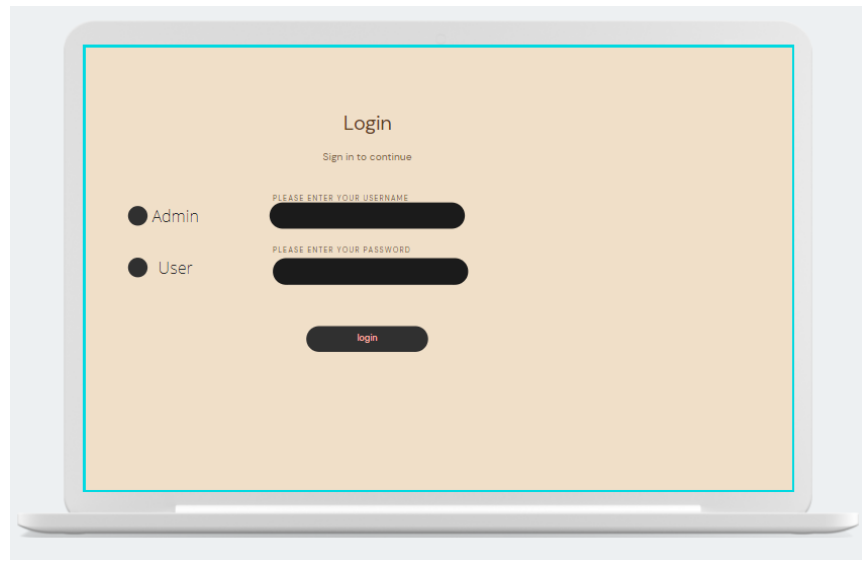




User Activities:



6.Prototype



7. Interface Design:

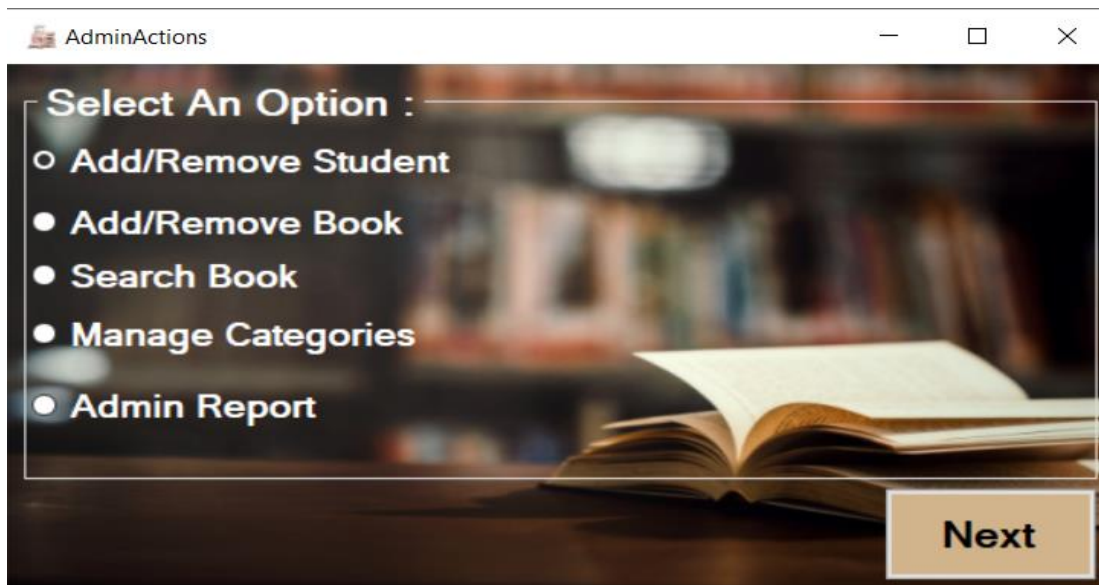
1.Login



The image shows a window titled "Login" with a standard Windows-style title bar (minimize, maximize, close buttons). The background of the window is a blurred image of an open book on a desk. The interface contains the following elements:

- Title:** "Login" centered at the top.
- Fields:** Two input fields, one for "UserName" and one for "Password", both with orange borders.
- Buttons:** Two buttons on the right side: "Admin Login" (top) and "User Login" (bottom), both with orange backgrounds and black text.

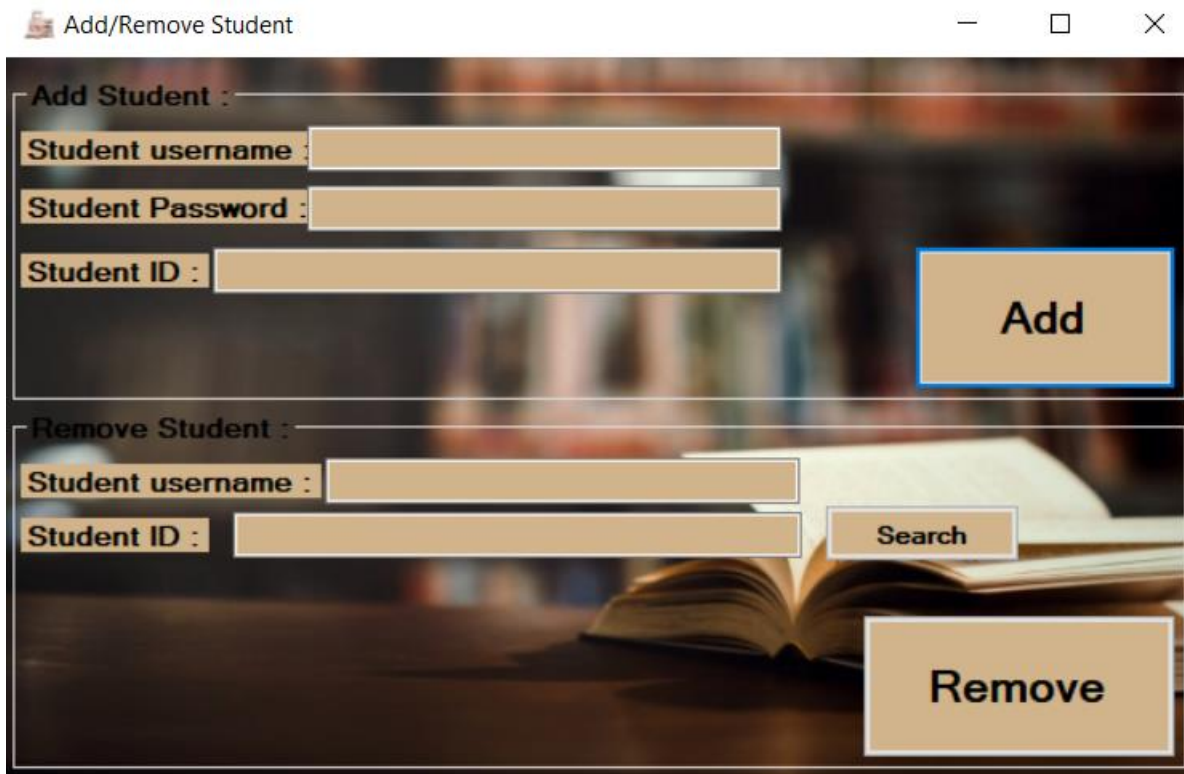
2.Admin Actions



The image shows a window titled "AdminActions" with a standard Windows-style title bar (minimize, maximize, close buttons). The background of the window is a blurred image of an open book on a desk. The interface contains the following elements:

- Title:** "AdminActions" centered at the top.
- Section Header:** "Select An Option :" followed by a horizontal line.
- List:** A list of five options, each preceded by a radio button:
 - ☐ Add/Remove Student
 - ☒ Add/Remove Book
 - ☐ Search Book
 - ☐ Manage Categories
 - ☐ Admin Report
- Button:** A "Next" button with an orange background and black text, located at the bottom right.

Add/Remove Student



A screenshot of a software window titled "Add/Remove Student". The window has a standard title bar with minimize, maximize, and close buttons. The main content area is divided into two sections. The top section, "Add Student", contains three text input fields labeled "Student username", "Student Password", and "Student ID". To the right of these fields is a large orange button labeled "Add". The bottom section, "Remove Student", contains two text input fields labeled "Student username" and "Student ID". To the right of these fields is a smaller orange button labeled "Search". Below the "Search" button is a large orange button labeled "Remove". The background of the window is a blurred image of an open book.

Add Student :

Student username :

Student Password :

Student ID :

Add

Remove Student :

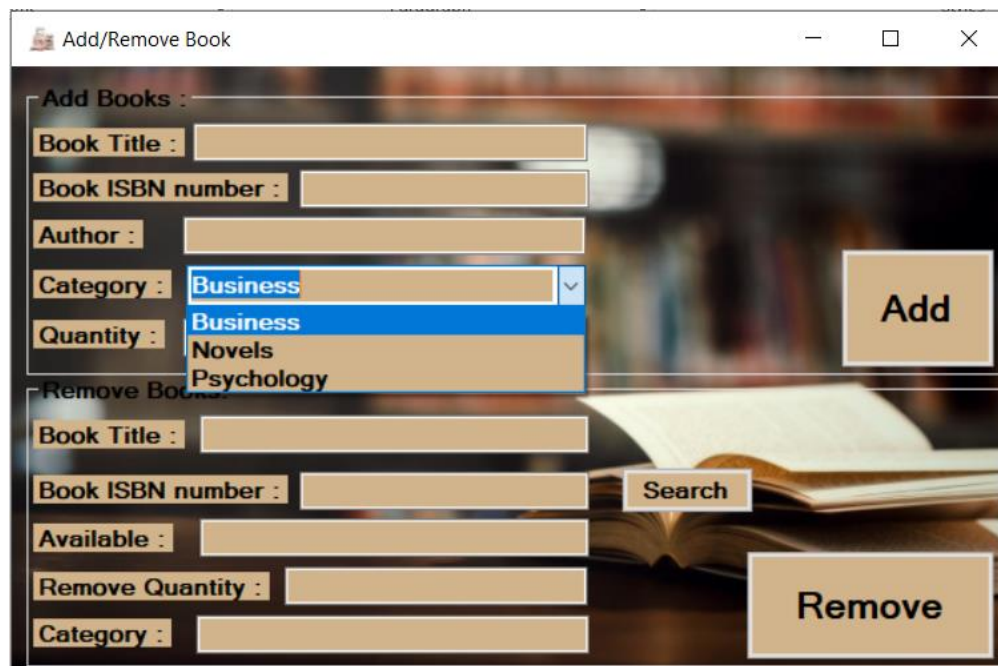
Student username :

Student ID :

Search

Remove

Add/Remove Books



A screenshot of a software window titled "Add/Remove Book". The window has a standard title bar with minimize, maximize, and close buttons. The main content area is divided into two sections. The top section, "Add Books", contains four text input fields labeled "Book Title", "Book ISBN number", "Author", and "Quantity". To the right of these fields is a large orange button labeled "Add". The "Category" field is a dropdown menu with a blue border, showing a list of categories: "Business", "Novels", and "Psychology". The bottom section, "Remove Book", contains four text input fields labeled "Book Title", "Book ISBN number", "Available", and "Remove Quantity". To the right of these fields is a large orange button labeled "Remove". The background of the window is a blurred image of an open book.

Add Books :

Book Title :

Book ISBN number :

Author :

Category :

Quantity :

Add

Remove Book :

Book Title :

Book ISBN number :

Available :

Remove Quantity :

Category :

Search

Remove

Search a Book

Search a book

Search a book :

Book Title :

Category :

Search

	Id	ISBN	Title	Author	Category	Quantity
▶		111	Wish You Were ...	Jodi Picoult	Novels	2
		123	The Whistler	John Grisham	Novels	2

Manage Categories

AdminActions

Manage Categories

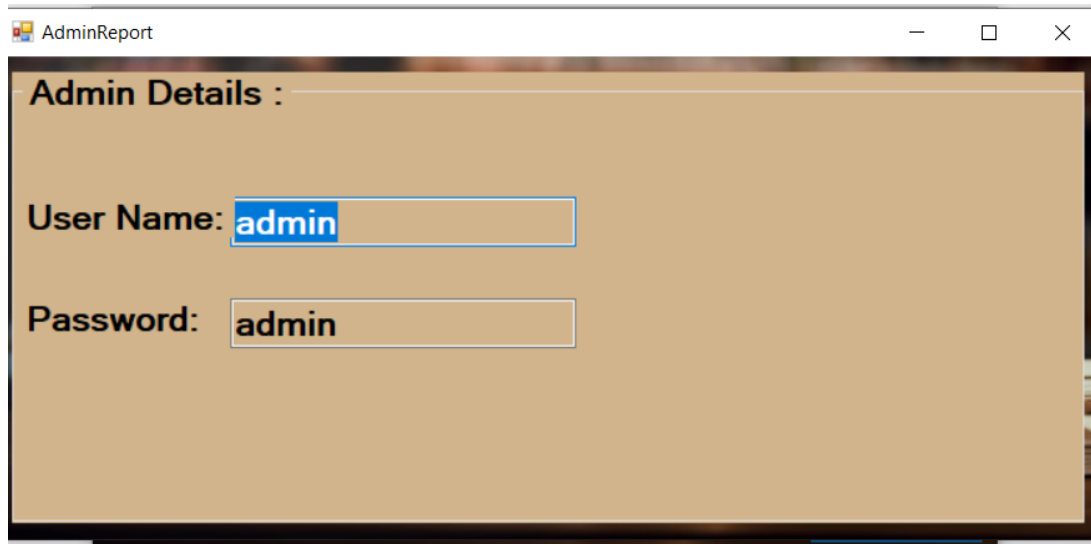
Add Category :

Add New Category :

Submit

Next

Admin Report



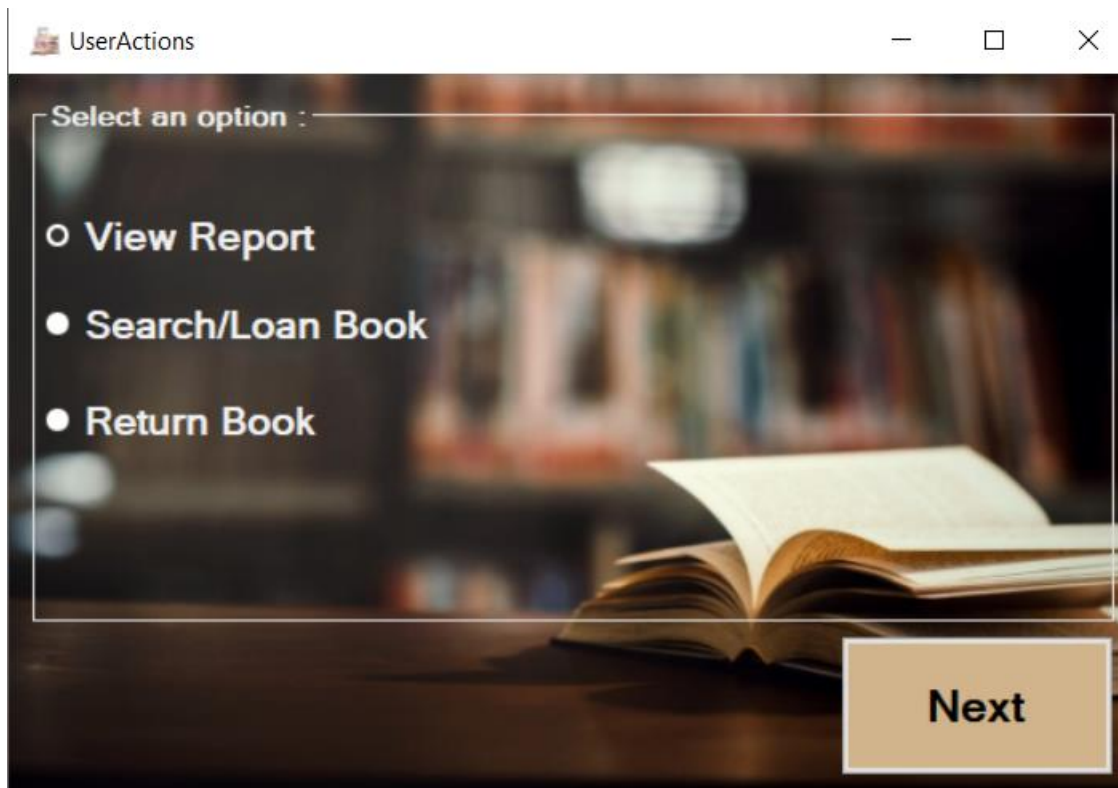
A screenshot of a software window titled "AdminReport". The window has a standard title bar with minimize, maximize, and close buttons. The main content area has a light brown background. At the top, it says "Admin Details :". Below this, there are two input fields. The first is labeled "User Name:" and contains the text "admin". The second is labeled "Password:" and contains the text "admin".

Admin Details :

User Name:

Password:

3.User Actions



A screenshot of a software window titled "UserActions". The window has a standard title bar with minimize, maximize, and close buttons. The main content area has a background image of an open book on a desk with bookshelves in the background. At the top, it says "Select an option :". Below this, there is a list of three options, each preceded by a radio button. The first option is "View Report", which is selected. The second is "Search/Loan Book", and the third is "Return Book". At the bottom right, there is a button labeled "Next".

Select an option :

- ☒ View Report
- ☐ Search/Loan Book
- ☐ Return Book

Next

View Report

User Report

Student Details :

User Name:

Student Id:

Password:

Search/Loan Book

UserSearch

Search a book :

Book Title :

Author :

Category :

Search

Search Results :

ISBN	Title	Author	Category
111	Wish You Were Here	Jodi Picoult	Novels
123	The Whistler	John Grisham	Novels

Loan a book :

Student Name :

Book ISBN :

Student ID :

Category :

Book Title :

Available Quantity :

Loan

UserSearch

Search a book :

Book Title :

Author :

Category :

Search

Search Results :

ISBN	Title	Author	Category
111	Wish You Were Here	Jodi Picoult	Novels
123	The Whistler	John Grisham	Novels

Loan a book :

Student Name :

Book ISBN :

Student ID :

Category :

Book Title :

Available Quantity :

Loan

Return a Book

Return a Book

Return a book :

Student Name :

Student ID :

Book ISBN :

Return

Next

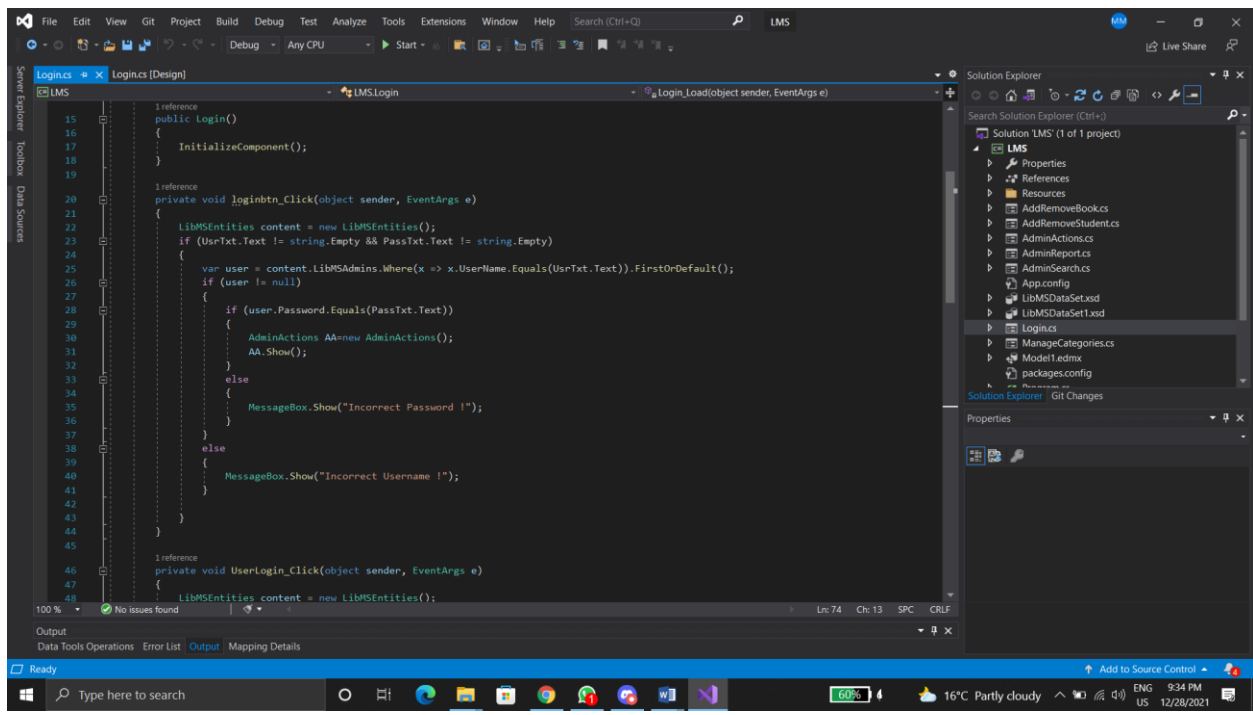
8.Implementation

Login:

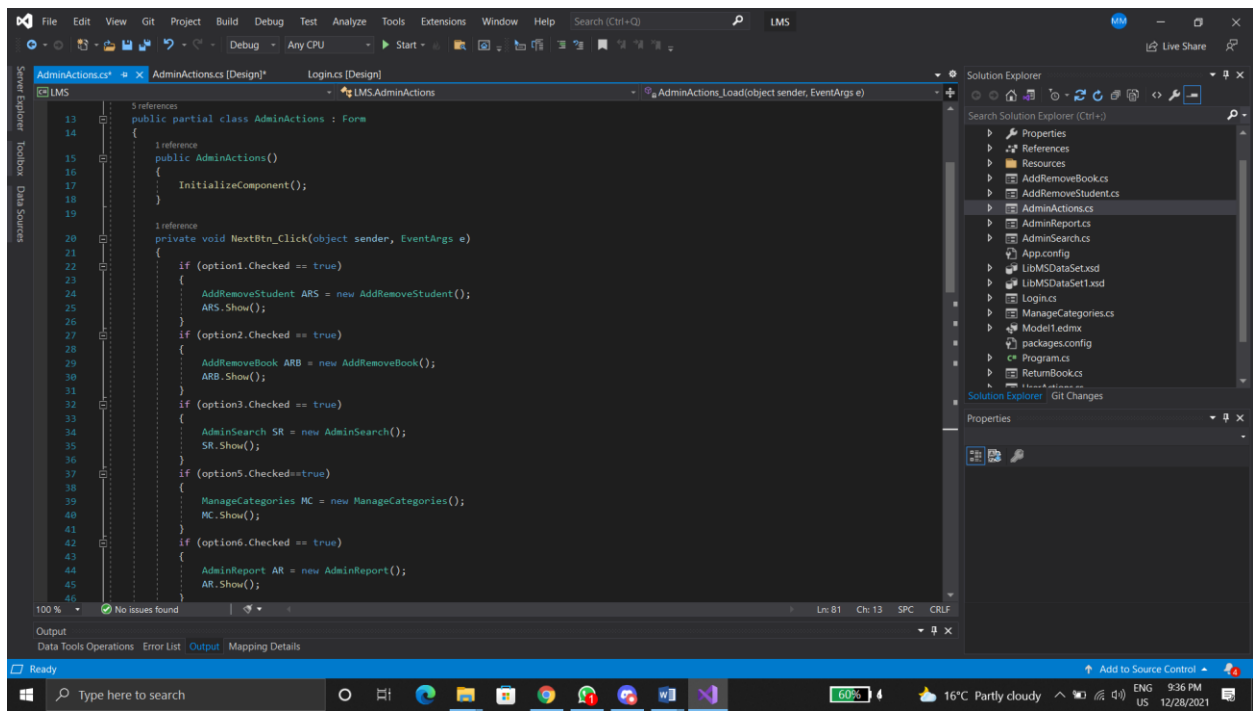
The screenshot shows the Visual Studio IDE with a C# project named 'LMS'. The main window displays the code for 'Login_Load(object sender, EventArgs e)', which handles user login logic. The code checks if the username and password match a user in the 'LibMSEntities' database. If they match, it shows a message box with 'Incorrect Password'; otherwise, it shows 'Incorrect Username'.

```
43 }
44 }
45
46 reference
47 private void UserLogin_Click(object sender, EventArgs e)
48 {
49     LibMSEntities content = new LibMSEntities();
50     if (UserTxt.Text != string.Empty && PassTxt.Text != string.Empty)
51     {
52         var user = content.LibUsers.Where(x => x.UserName.Equals(UserTxt.Text)).FirstOrDefault();
53         if (user != null)
54         {
55             if (user.Password.Equals(PassTxt.Text))
56             {
57                 UserActions UA = new UserActions();
58                 UA.Show();
59             }
60             else
61             {
62                 MessageBox.Show("Incorrect Password");
63             }
64         }
65         else
66         {
67             MessageBox.Show("Incorrect Username");
68         }
69     }
70 }
71
72 reference
73 private void Login_Load(object sender, EventArgs e)
74 {
75 }
76 }
```

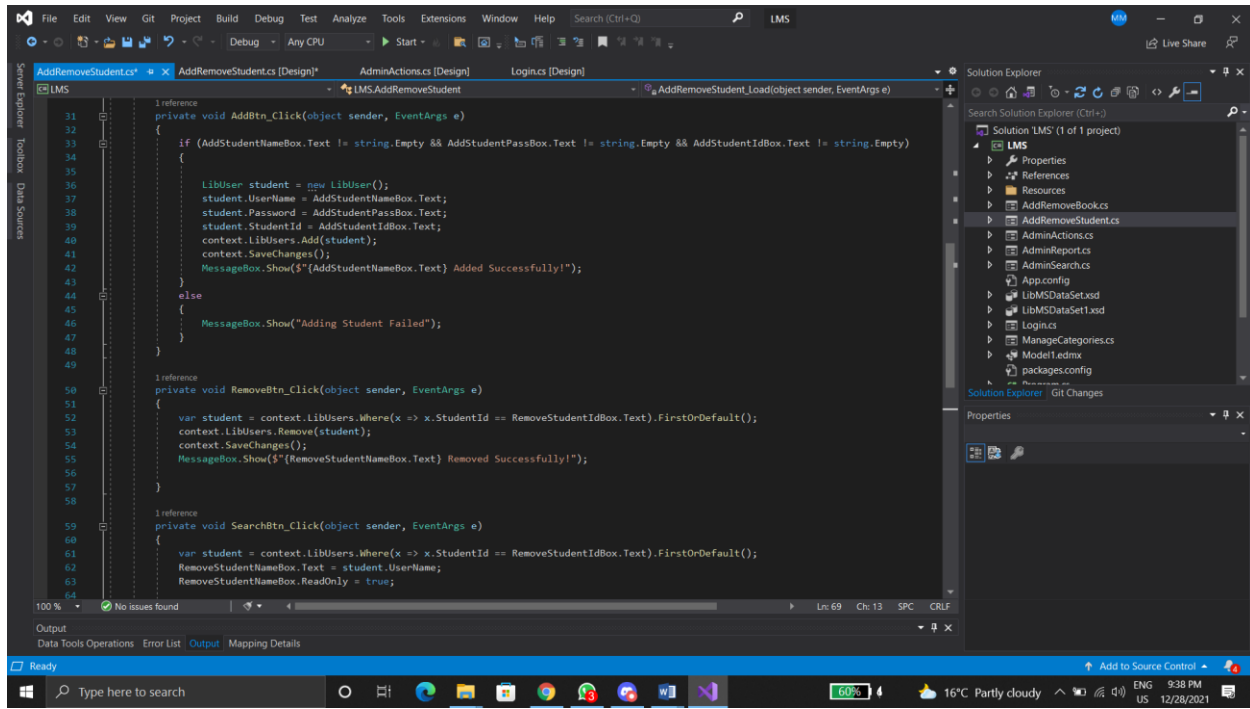
The Solution Explorer on the right shows the project structure, including 'LibMSEntities', 'UserActions', and 'Login_Load'. The status bar at the bottom indicates 'No issues found' and 'Ln: 74 Ch: 13 SPC CRLF'.



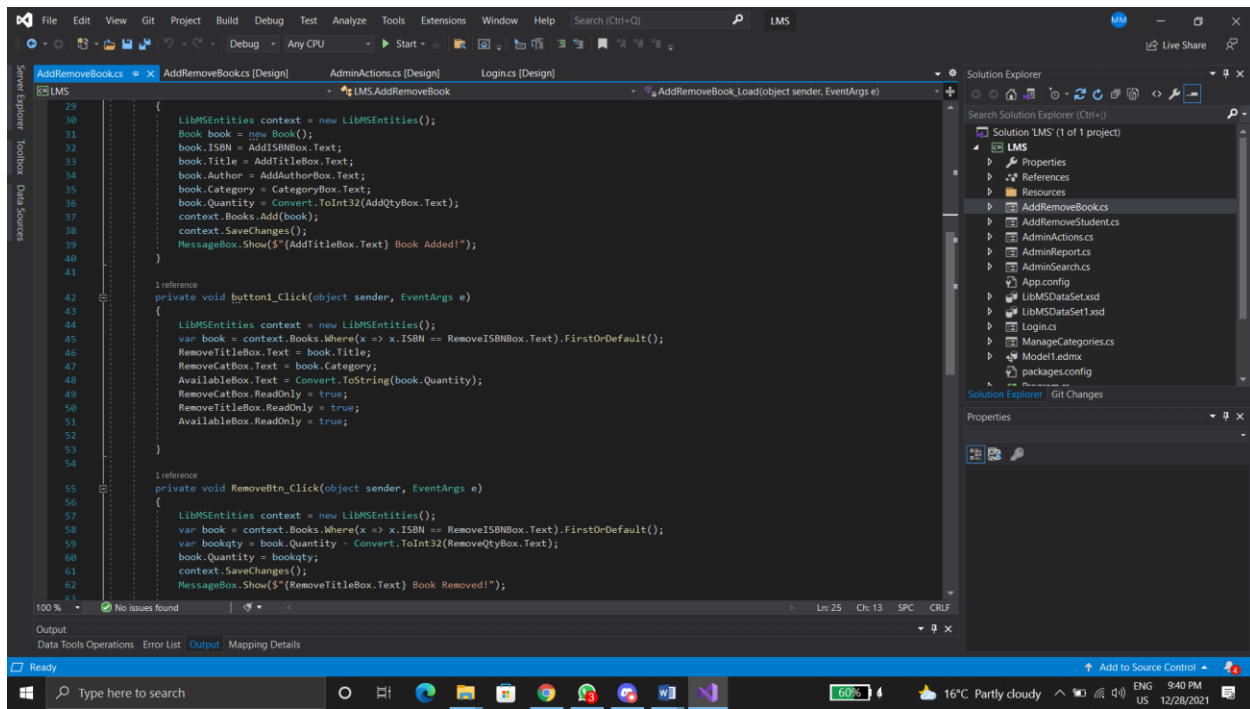
Admin actions



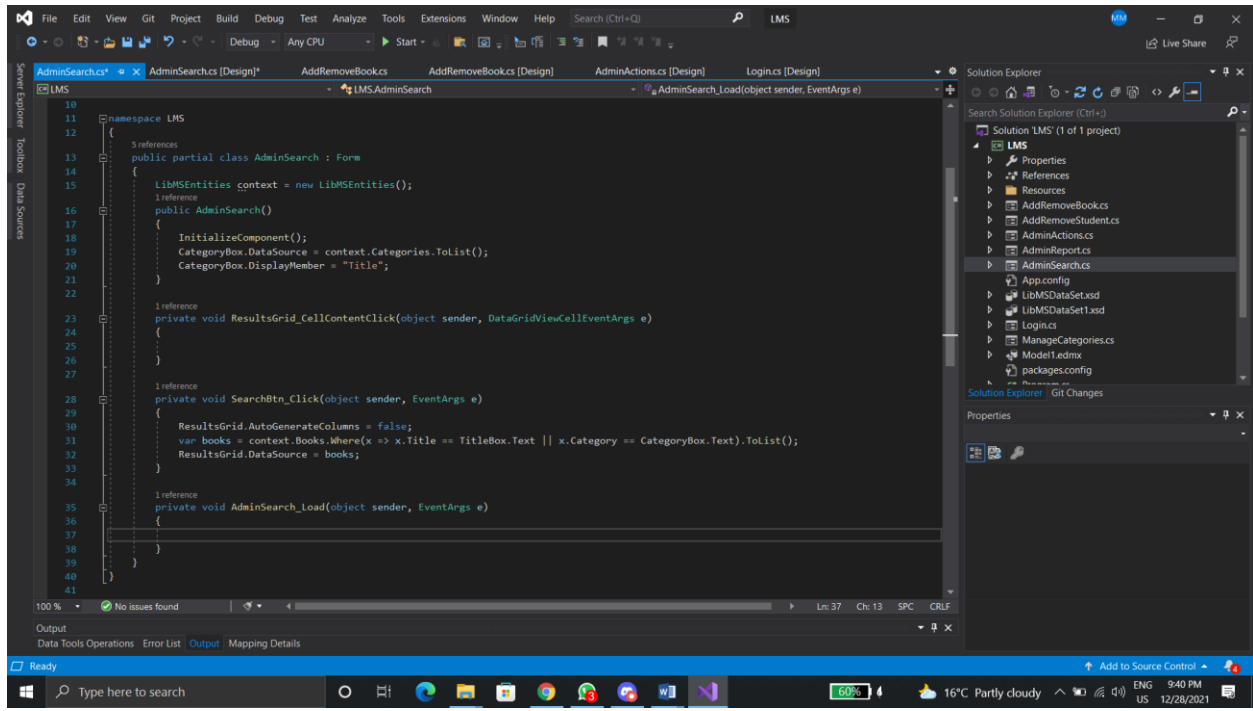
Add/Remove Student



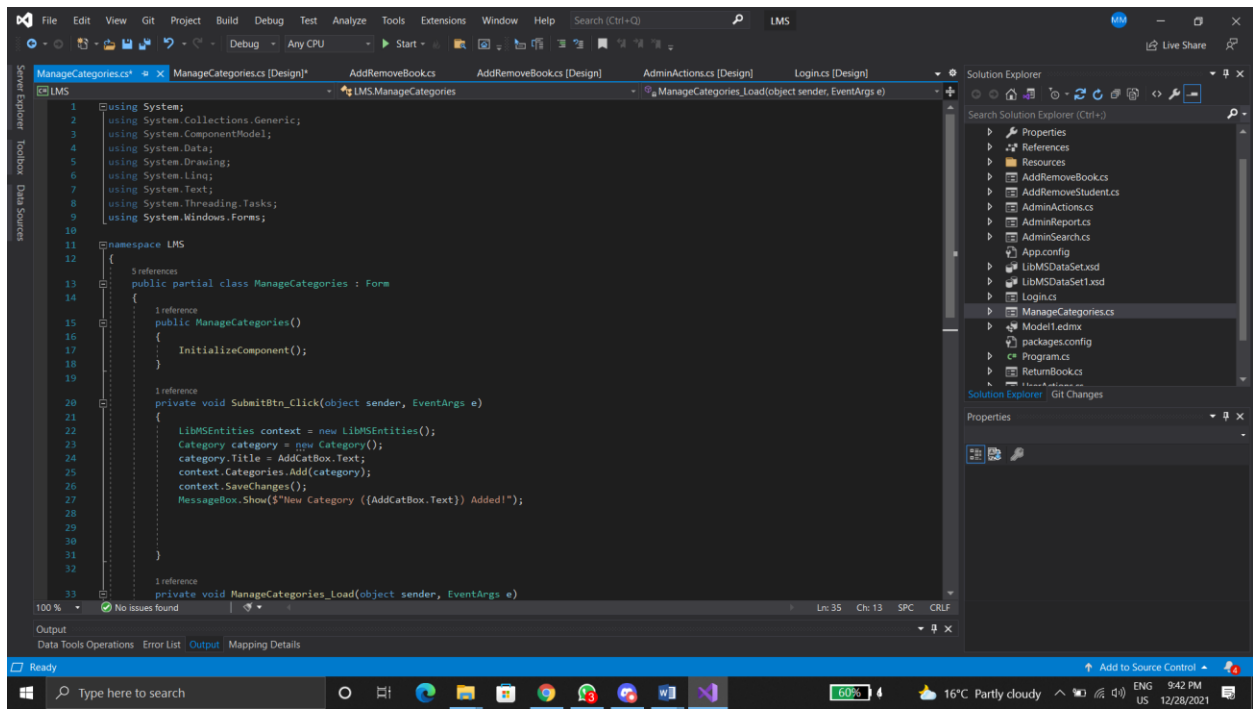
Add/Remove Book



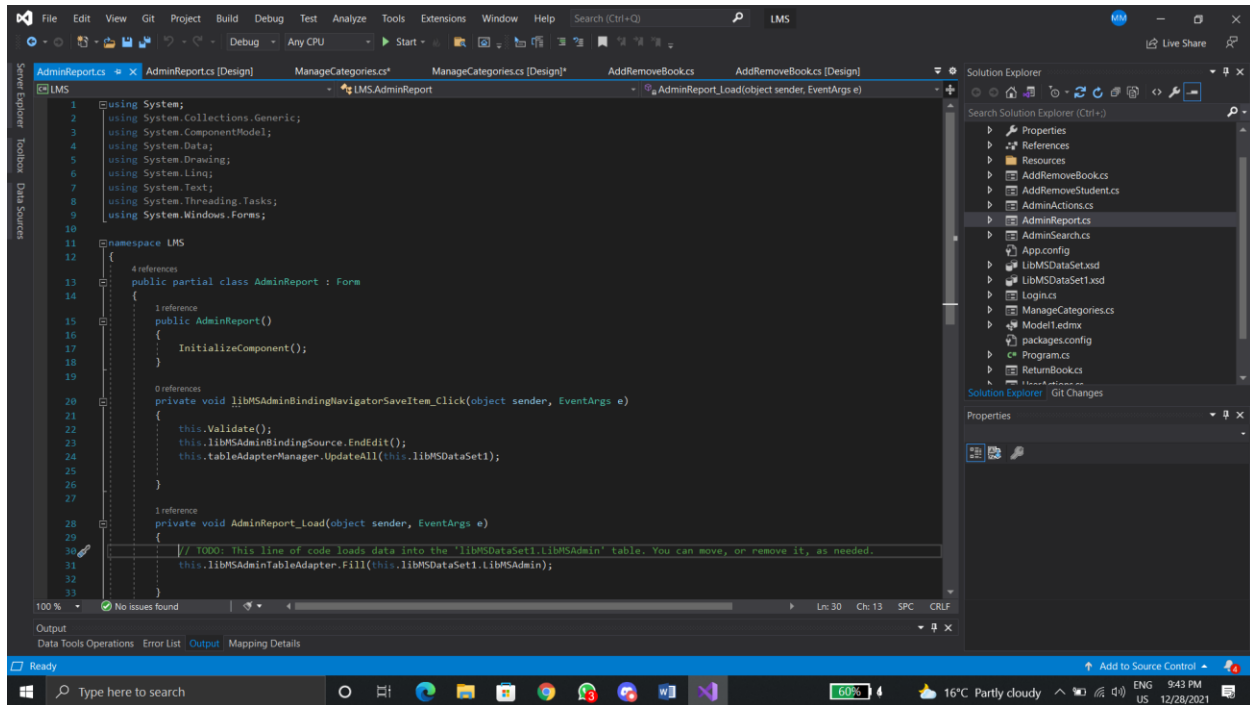
Admin Search



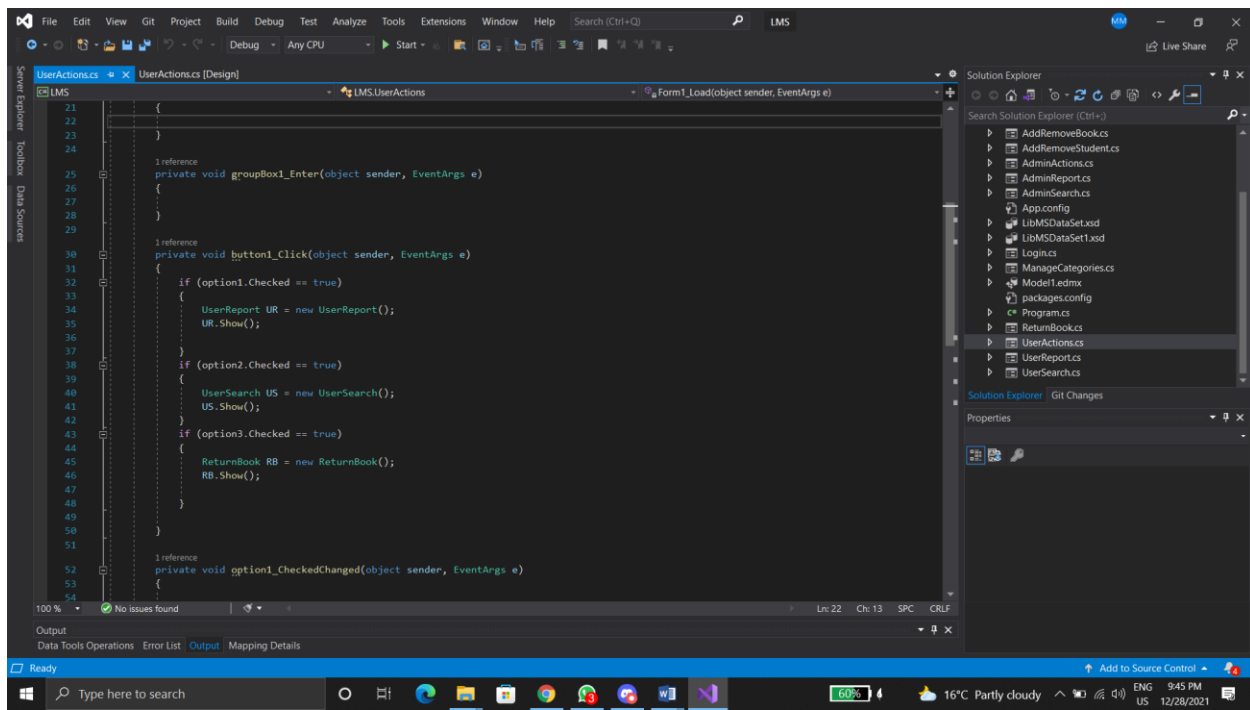
Manage Categories



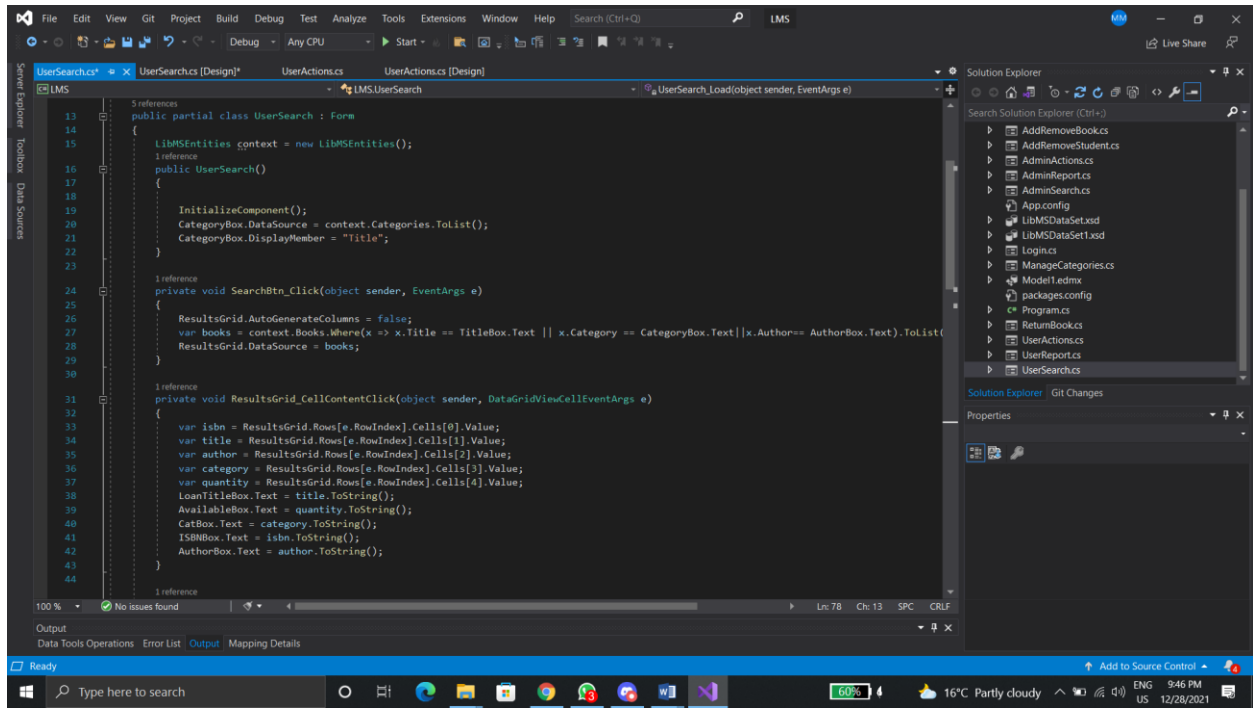
Admin Report



User Actions



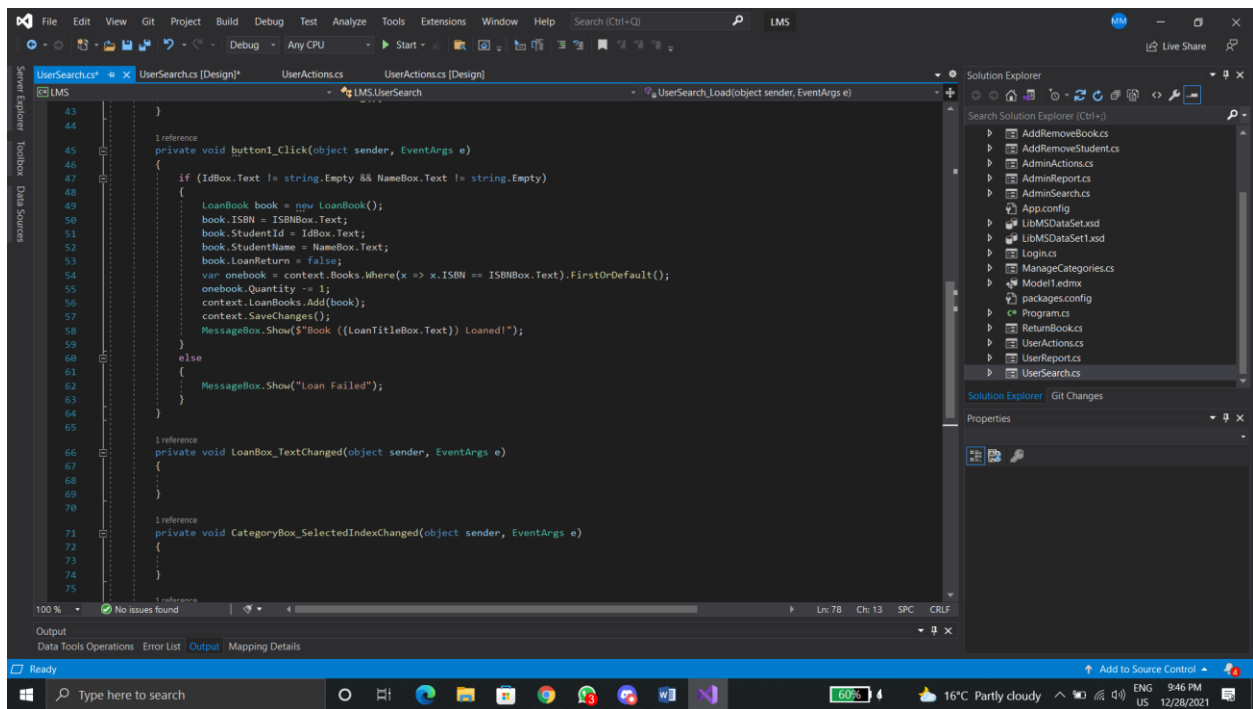
Search/Loan Book



This screenshot shows the Visual Studio IDE with the `UserSearch_Load(object sender, EventArgs e)` method in `UserSearch.cs` open. The code is as follows:

```
13 public partial class UserSearch : Form
14 {
15     LIMSEntities context = new LIMSEntities();
16     public UserSearch()
17     {
18         InitializeComponent();
19         CategoryBox.DataSource = context.Categories.ToList();
20         CategoryBox.DisplayMember = "Title";
21     }
22
23
24     private void SearchBtn_Click(object sender, EventArgs e)
25     {
26         ResultsGrid.AutoGenerateColumns = false;
27         var books = context.Books.Where(x => x.Title == TitleBox.Text || x.Category == CategoryBox.Text || x.Author == AuthorBox.Text).ToList();
28         ResultsGrid.DataSource = books;
29     }
30
31     private void ResultsGrid_CellContentClick(object sender, DataGridViewCellEventArgs e)
32     {
33         var isbn = ResultsGrid.Rows[e.RowIndex].Cells[0].Value;
34         var title = ResultsGrid.Rows[e.RowIndex].Cells[1].Value;
35         var author = ResultsGrid.Rows[e.RowIndex].Cells[2].Value;
36         var category = ResultsGrid.Rows[e.RowIndex].Cells[3].Value;
37         var quantity = ResultsGrid.Rows[e.RowIndex].Cells[4].Value;
38         LoanTitleBox.Text = title.ToString();
39         AvailableBox.Text = quantity.ToString();
40         CatBox.Text = category.ToString();
41         ISBNBox.Text = isbn.ToString();
42         AuthorBox.Text = author.ToString();
43     }
44 }
```

The Solution Explorer on the right shows the project structure, including `UserSearch.cs`. The status bar at the bottom indicates "No issues found" and "Ln: 78 Ch: 13 SPC CRLF".

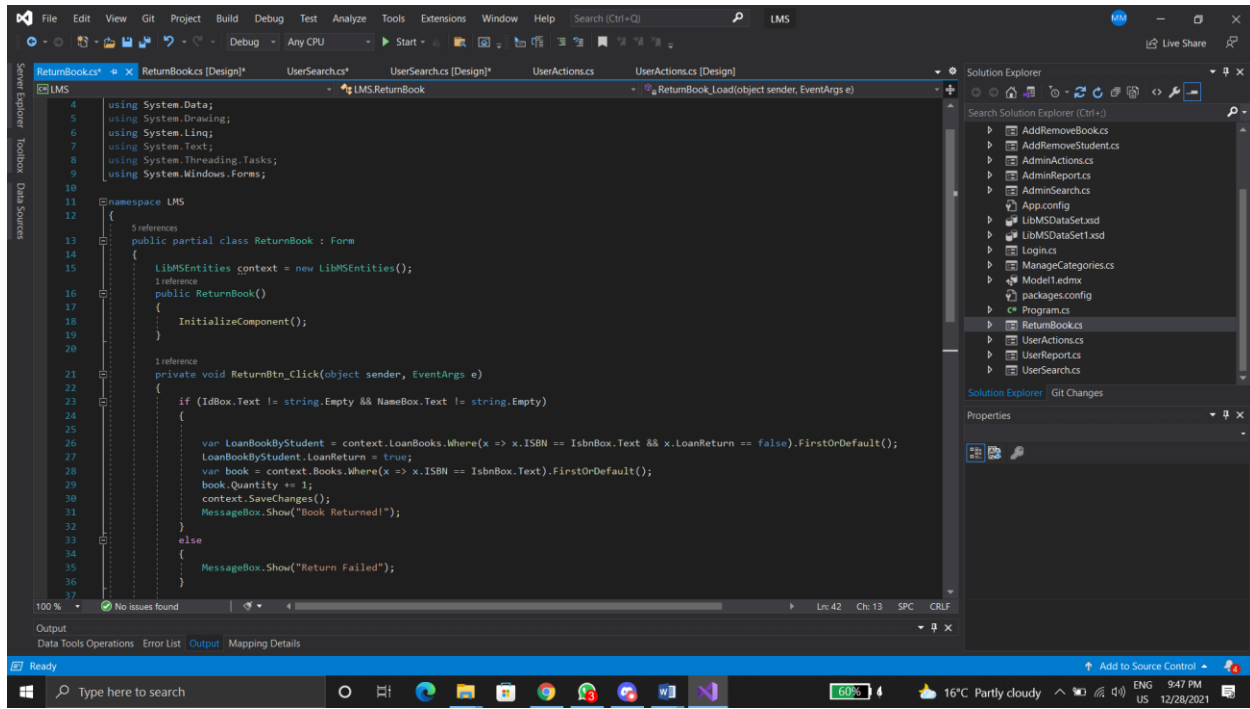


This screenshot shows the Visual Studio IDE with the `button1_Click(object sender, EventArgs e)` and `LoanBox_TextChanged(object sender, EventArgs e)` methods in `UserSearch.cs` open. The code is as follows:

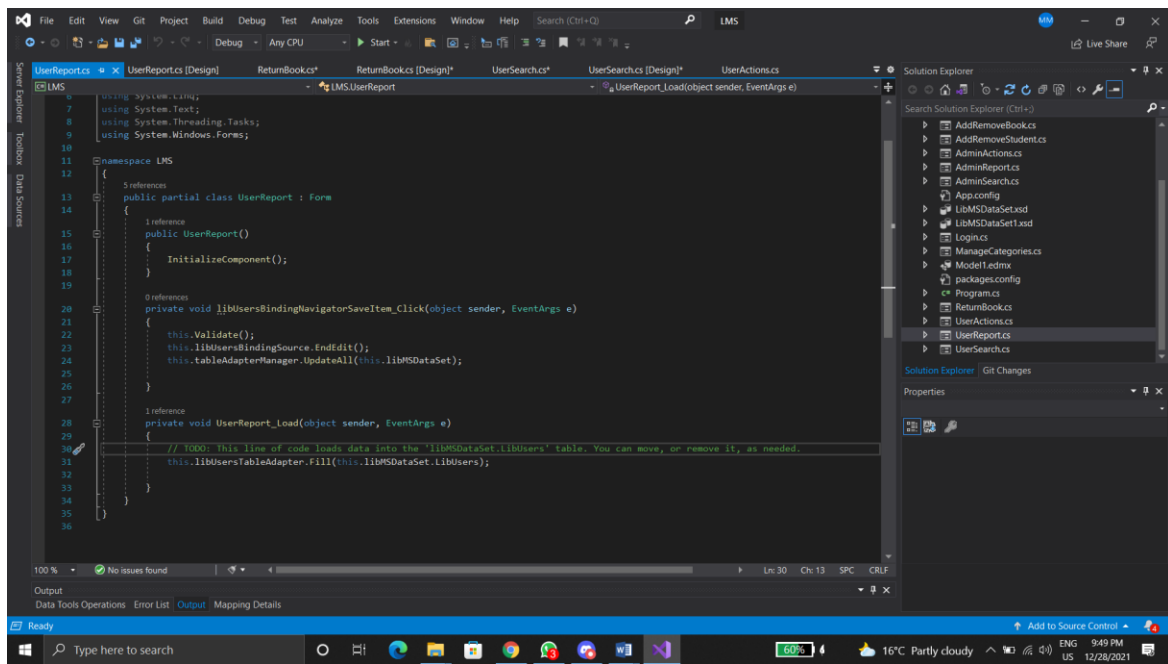
```
43 }
44
45 private void button1_Click(object sender, EventArgs e)
46 {
47     if (IdBox.Text != string.Empty && NameBox.Text != string.Empty)
48     {
49         LoanBook book = new LoanBook();
50         book.ISBN = ISBNBox.Text;
51         book.StudentId = IdBox.Text;
52         book.StudentName = NameBox.Text;
53         book.LoanReturn = false;
54         var onebook = context.Books.Where(x => x.ISBN == ISBNBox.Text).FirstOrDefault();
55         onebook.Quantity -= 1;
56         context.LoanBooks.Add(book);
57         context.SaveChanges();
58         MessageBox.Show($"Book ({LoanTitleBox.Text}) loaned!");
59     }
60     else
61     {
62         MessageBox.Show("Loan Failed");
63     }
64 }
65
66 private void LoanBox_TextChanged(object sender, EventArgs e)
67 {
68 }
69
70
71 private void CategoryBox_SelectedIndexChanged(object sender, EventArgs e)
72 {
73 }
74
75 }
```

The Solution Explorer on the right shows the project structure, including `UserSearch.cs`. The status bar at the bottom indicates "No issues found" and "Ln: 78 Ch: 13 SPC CRLF".

Return a Book



User Report



9. Testing

Function	Works well
Admin Login	✓
Add/Remove Student	✓
Add/Remove Books	✓
Manage Categories	✓
View Report	✓
User Login	✓
Search/Loan Book	✓
Return Book	✓
View Report	✓