Data Structures in Java

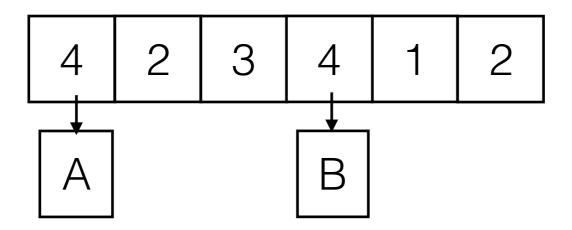
Lecture 16: Sorting II

11/06/2019

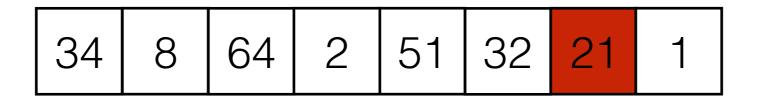
Daniel Bauer

Correction: Selection Sort is **Not** Stable

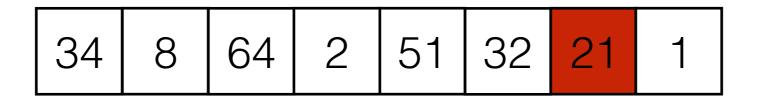
 Try sorting the following example using Selection Sort



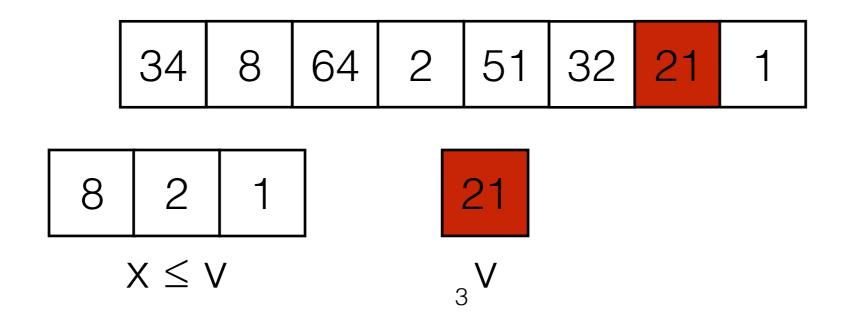
- Another divide-and-conquer algorithm.
 - Pick any pivot element v.
 - Partition the array into elements
 - $x \le v$ and $x \ge v$.
 - Recursively sort the partitions, then concatenate them.



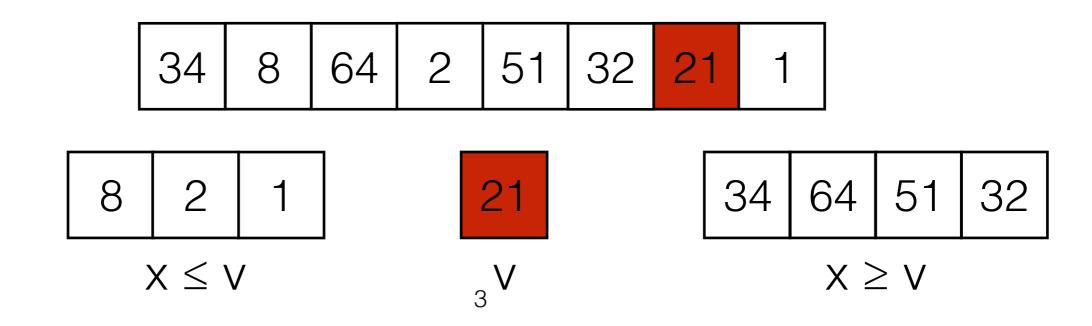
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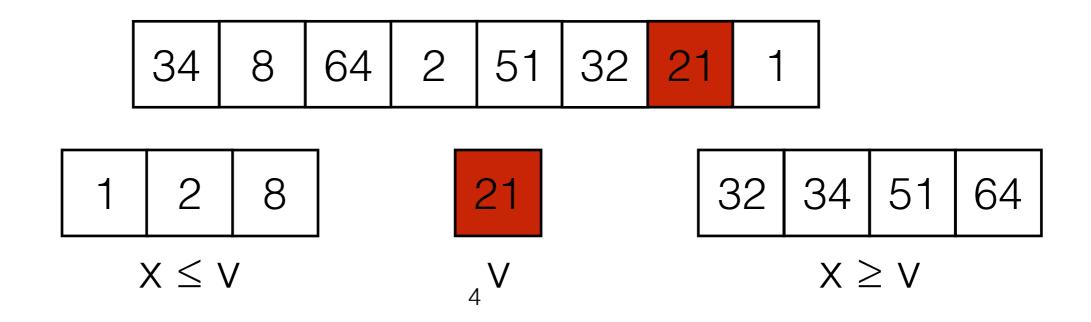
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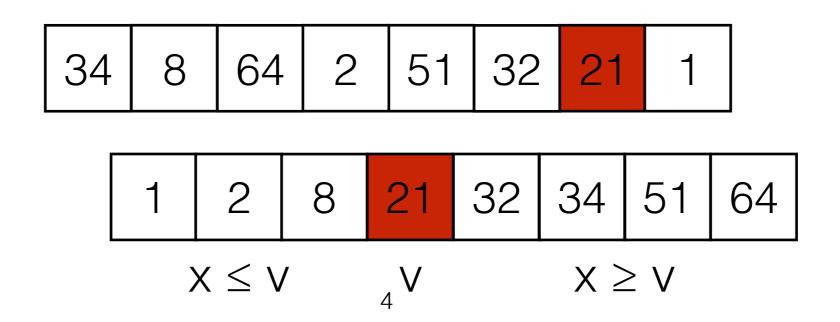
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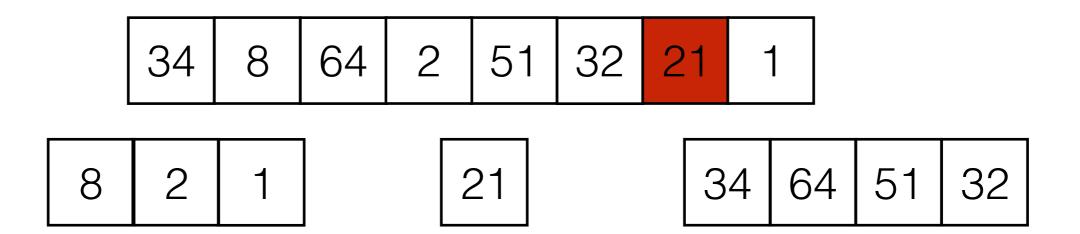


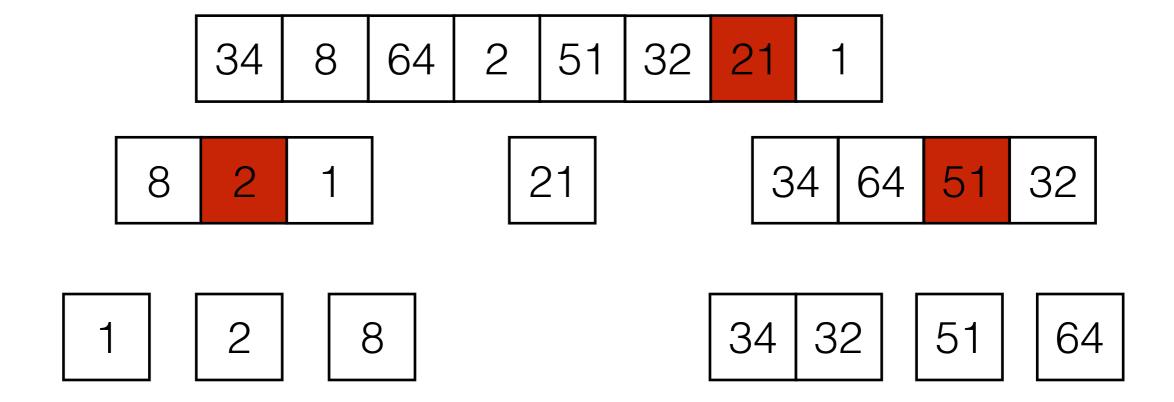
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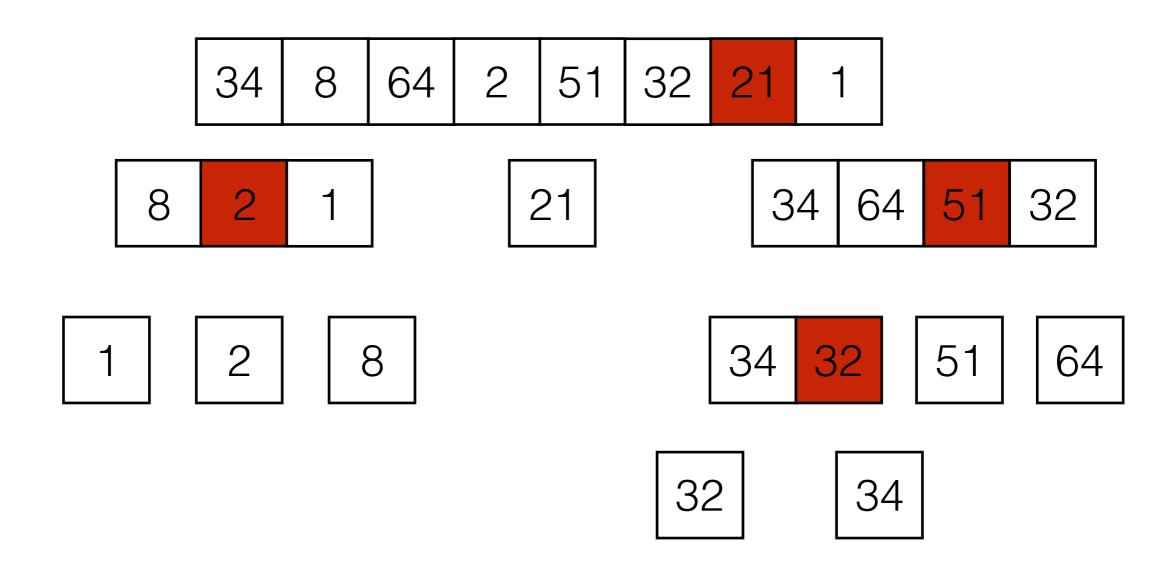


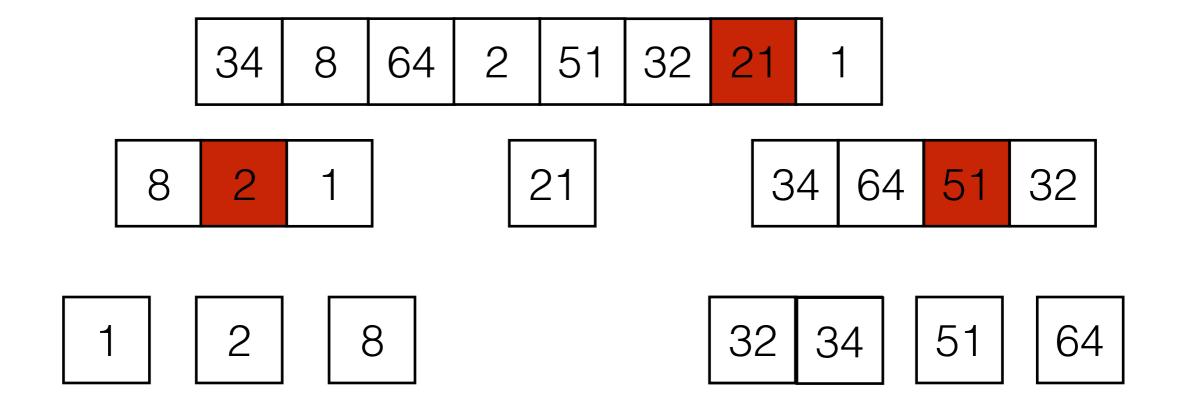
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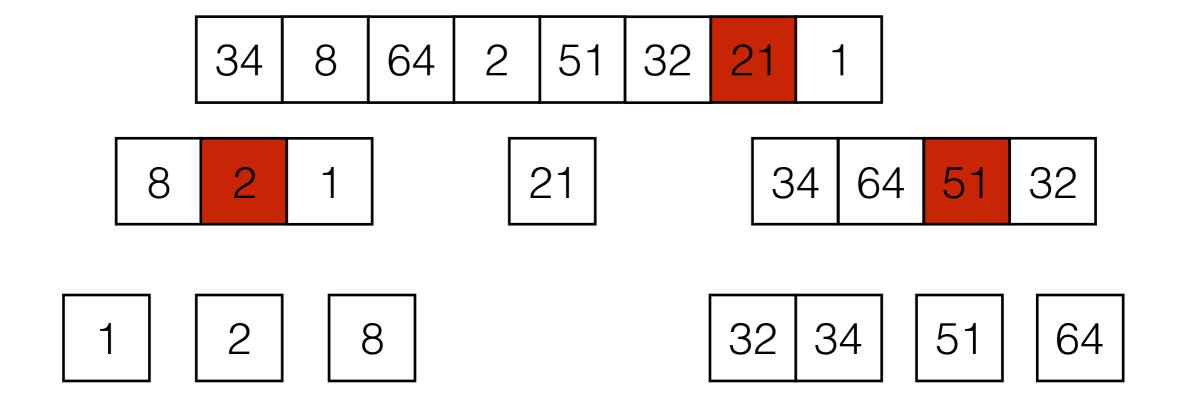


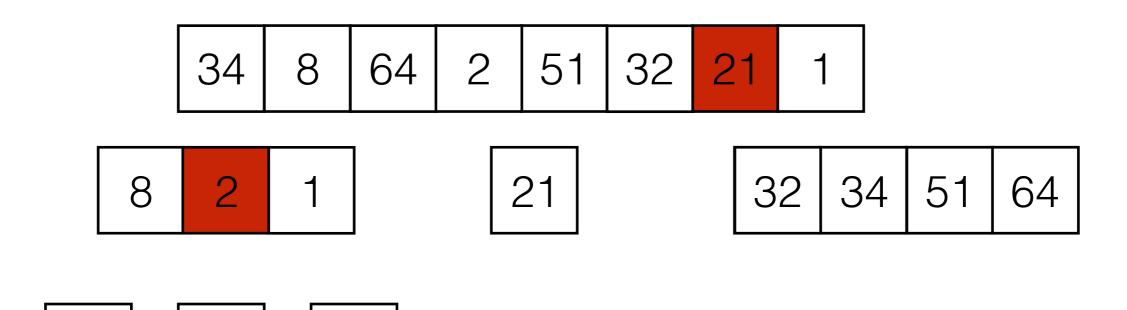




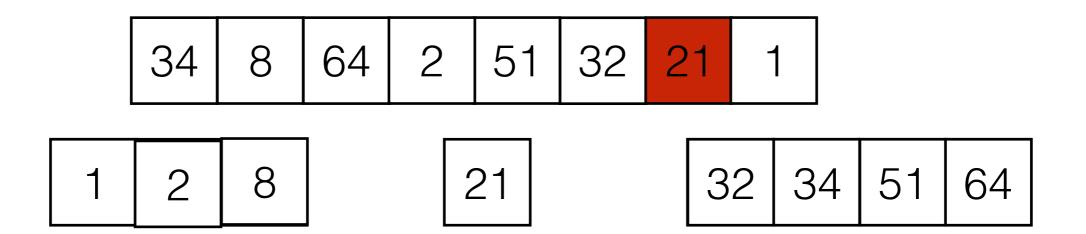


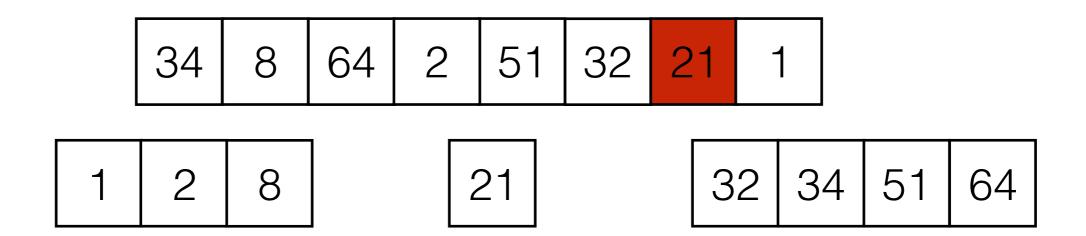






8



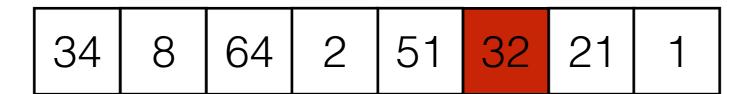


1 2 8 21 32 34 51 64

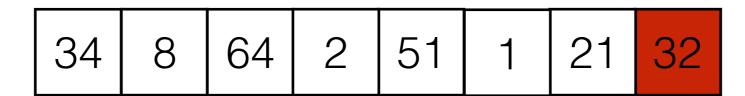
1 2 8 21 32 34 51 64

- How do we partition the array efficiently (in place)?
- How do we pick a pivot element?
 - Running time performance on quick sort depends on our choice.
 - Bad choice leads to $\Theta(N^2)$ running time.

- We don't want to use any extra space. Need to partition the array in place.
- Use swaps to push all elements x ≤ v to the left and elements x ≥ v to the right.

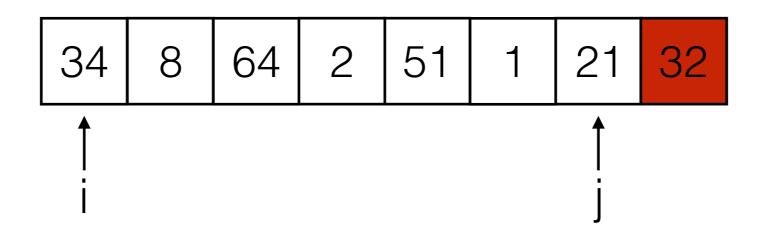


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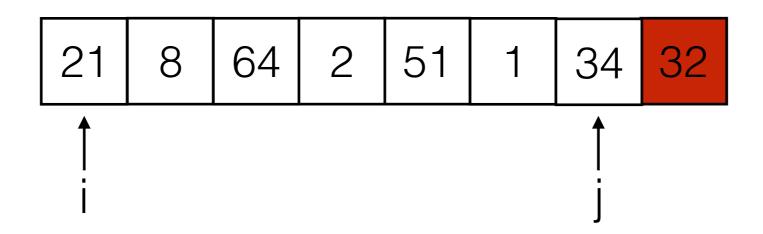


Move the pivot to the end.

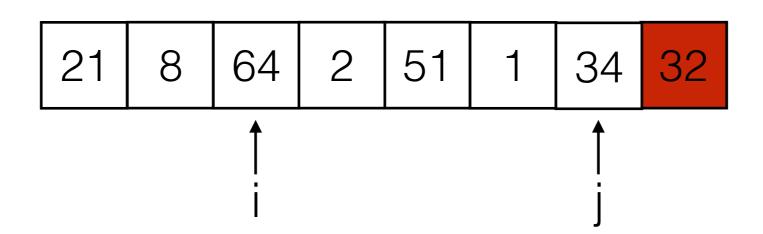
- While True:
 - Move i right until we find an element array[i] ≥ v
 - Move j left until we find an element array[j] ≤ v.
 - if i ≥ j break
 - Swap array[i] and array[j].



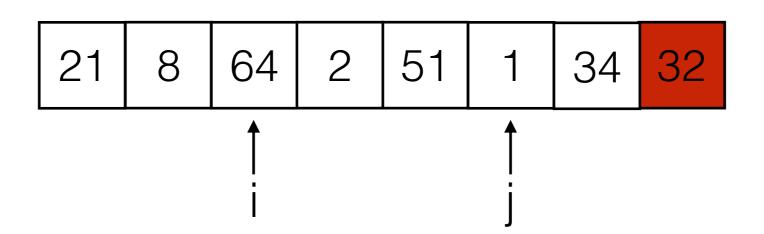
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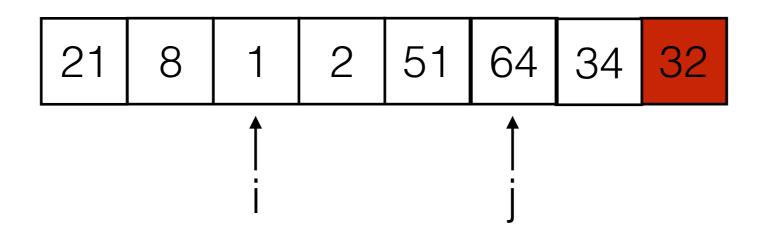
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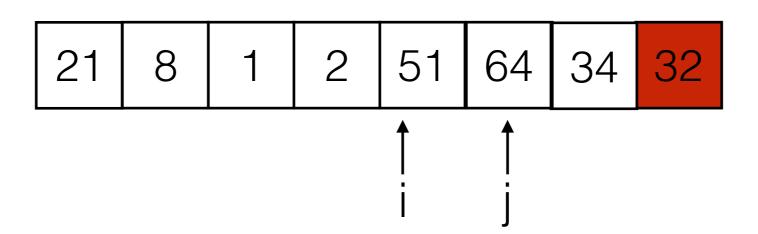
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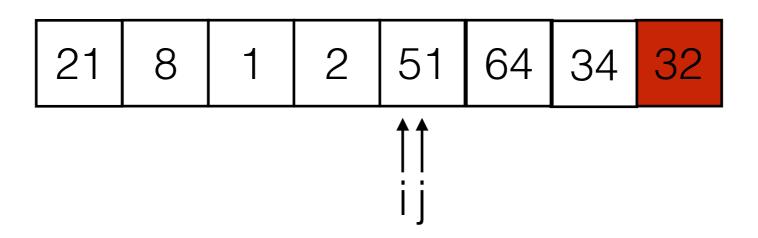
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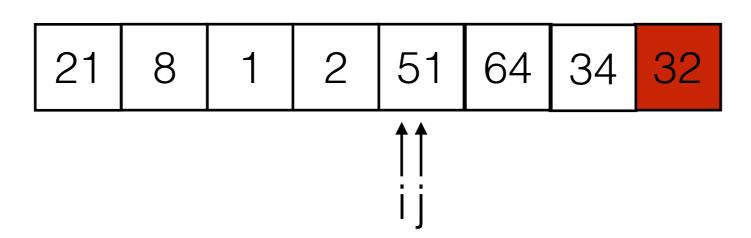
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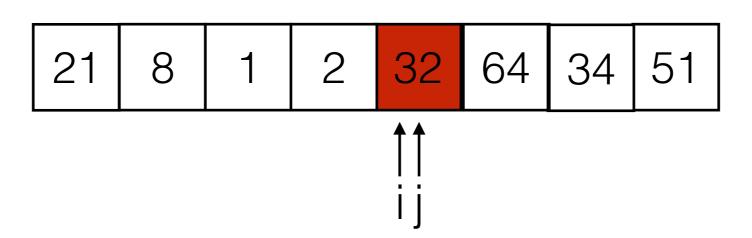


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i points to a value greater than the pivot.

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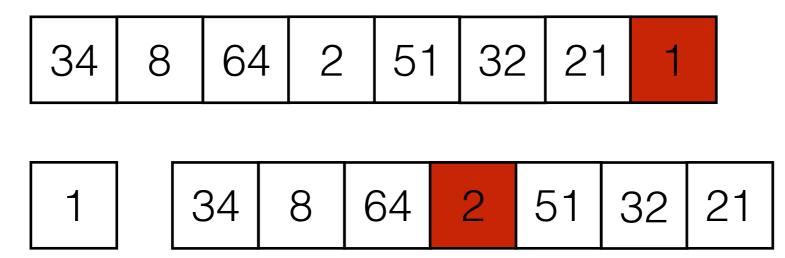
i points to a value greater than the pivot.

```
public static void quicksort(Integer[] a, int left, int right) {
   if (right > left) {
        int v = find_pivot_index(a, left, right);
        int i = left; int j = right-1;
       // move pivot to the end
        Integer tmp = a[v]; a[v] = a[right]; a[right] = tmp;
       while (true) { // partition
           while (a[++i] < v) {};
           while (a[-j] > v) \{\};
           if (i >= j) break;
           tmp = a[i]; a[i] = a[j]; a[j] = tmp;
        // move pivot back
        tmp = a[i]; a[i] = a[right]; a[right] = tmp;
        //recursively sort both partitions
       quicksort(a,left, i-1); quicksort(a,i+1, right);
```

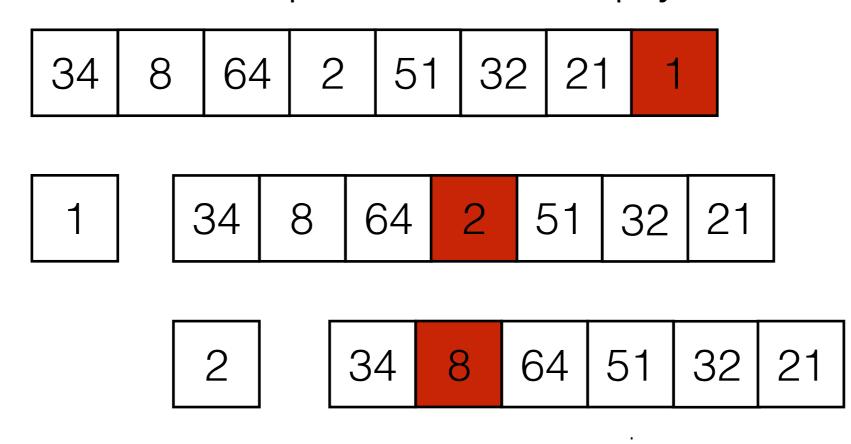
- Running time depends on the how the pivot partitions the array.
- Worst case: Pivot is always the smallest or largest element. One of the partitions is empty!

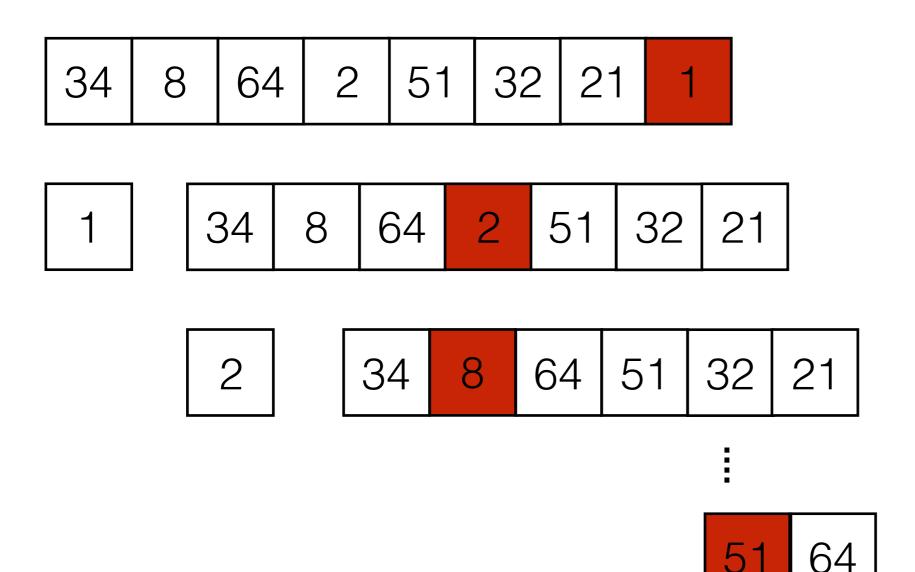
34 8	8 64	2	51	32	21	1
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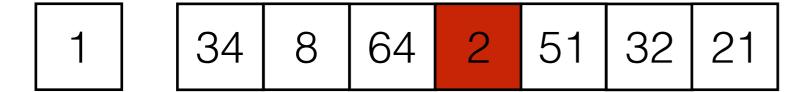


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51 64 T(1) = 1



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Time for partitioning

$$T(N-2) = T(N-3) + (N-2)$$

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$$T(N-1) = T(N-2) + (N-1)$$

$$T(N-2) = T(N-3) + (N-2)$$

i

$$T(2) = T(1) + 2$$

$$T(1) = 1$$

Time for partitioning

$$T(N) = T(N-1) + N$$

$$T(N-1) = T(N-2) + (N-1)$$

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i

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Time for partitioning

$$T(N) = T(N-1) + N$$

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$$= T(N-2) + (N-1) + N$$

$$egin{aligned} T(N) &= T(N-1) + N \ &= T(N-2) + (N-1) + N \ &= T(N-k) + (N-(k-1)) + \cdots + (N-1) + N \ &dots \ &= T(1) + 2 + 3 + \cdots + (N-1) + N \end{aligned}$$

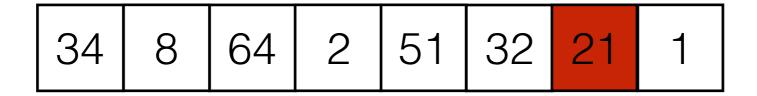
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Best case: Pivot is always the median element.
 Both partitions have about the same size.

 34
 8
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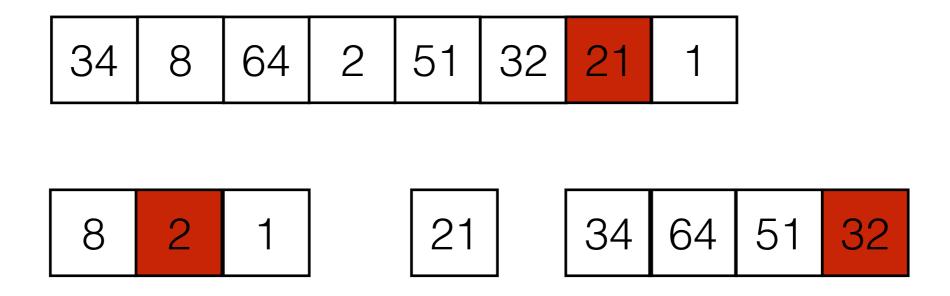


8 2 1

21

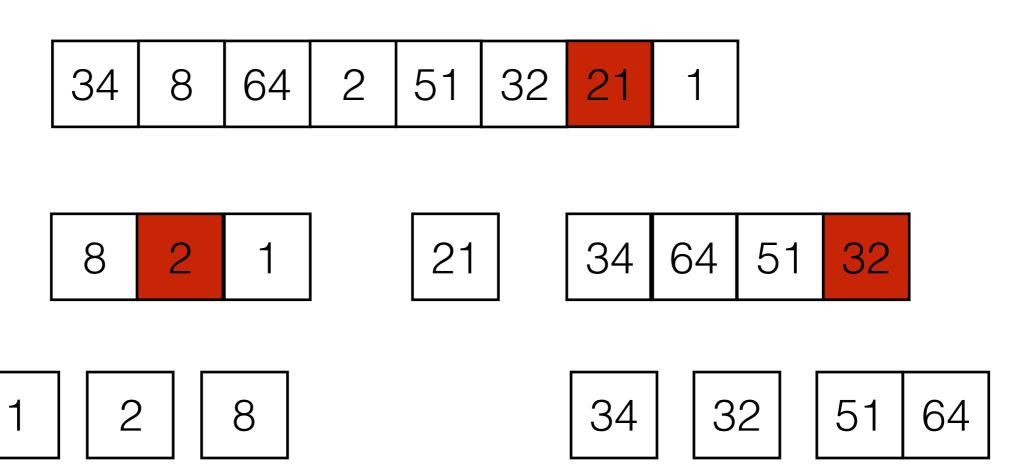
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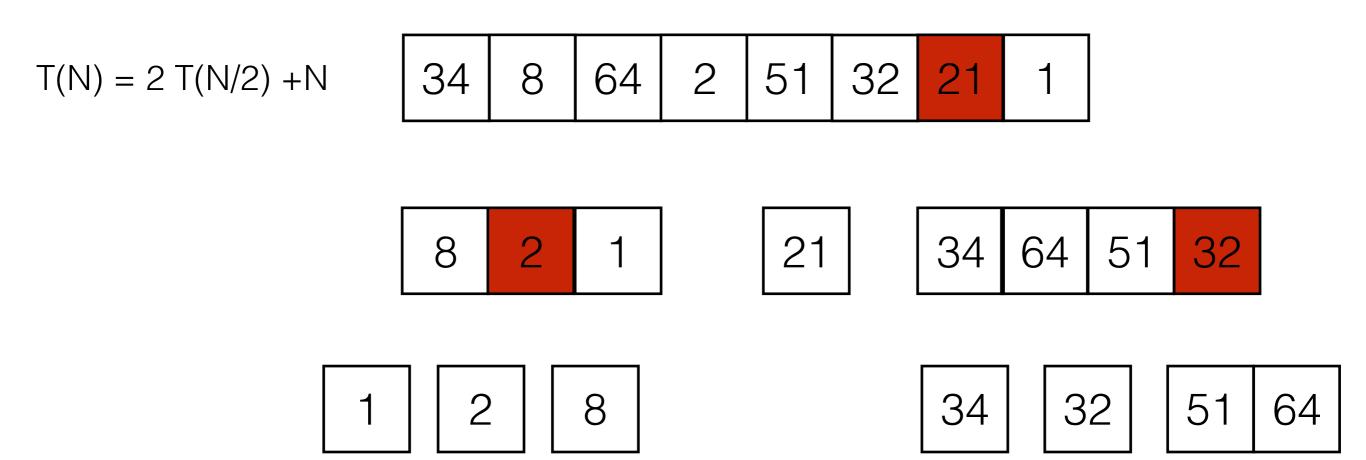


1 2 8

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(we ignore the pivot element, so this overestimates the running time slightly)

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$$T(N) = 2 T(N/2) + N$$
 34 8 6

$$T(N/2) = 2 T(N/4) + N/2$$
 8 2 1

1 2 8

34 | 32 | 51 |

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$$T(N) = 2 T(N/2) + N$$
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i

$$T(1) = 1$$

1

2

8

34

32

51 64

(we ignore the pivot element, so this overestimates the running time slightly)

$$T(N) = 2 \cdot T(rac{N}{2}) + N$$

$$egin{split} T(N) &= 2 \cdot T(rac{N}{2}) + N \ &= 2 \cdot (2 \cdot T(rac{N}{4}) + rac{N}{2}) + N \ &= 4 \cdot T(rac{N}{4}) + N + N \end{split}$$

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$$T(N)=2\cdot T(rac{N}{2})+N$$

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(note that this is the same analysis as for Merge Sort)

 $= N + N \cdot \log N = \Theta(N \log N)$

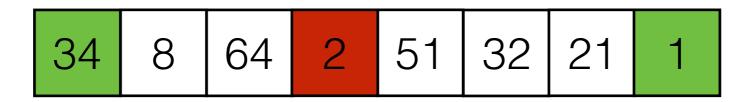
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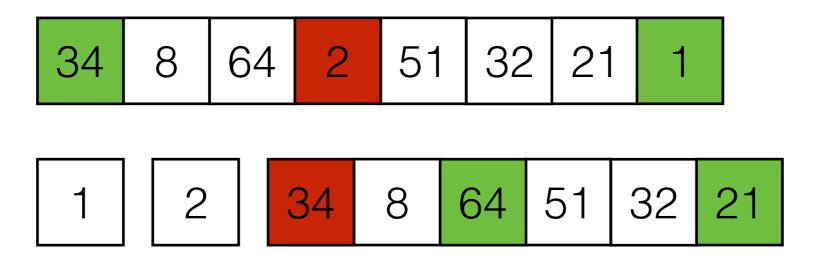
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- Computing the pivot should be a constant time operation.

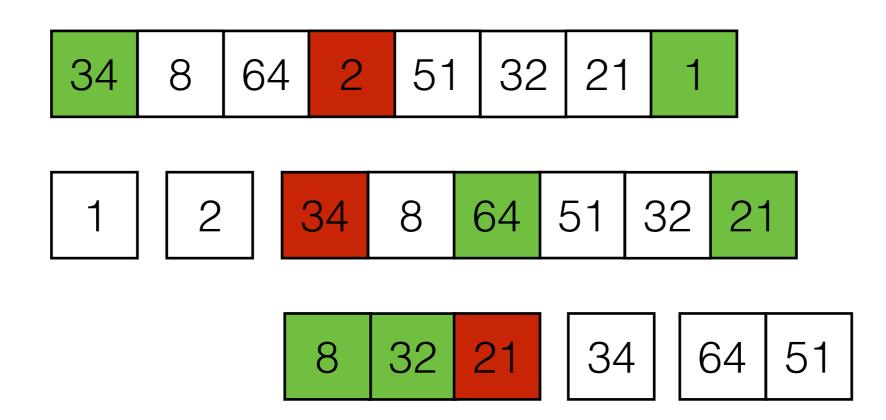
- Ideally we want to choose the median in each partition, but we don't know where it is!
- Computing the pivot should be a constant time operation.
- Choosing the element at the beginning/end/middle is a terrible idea!

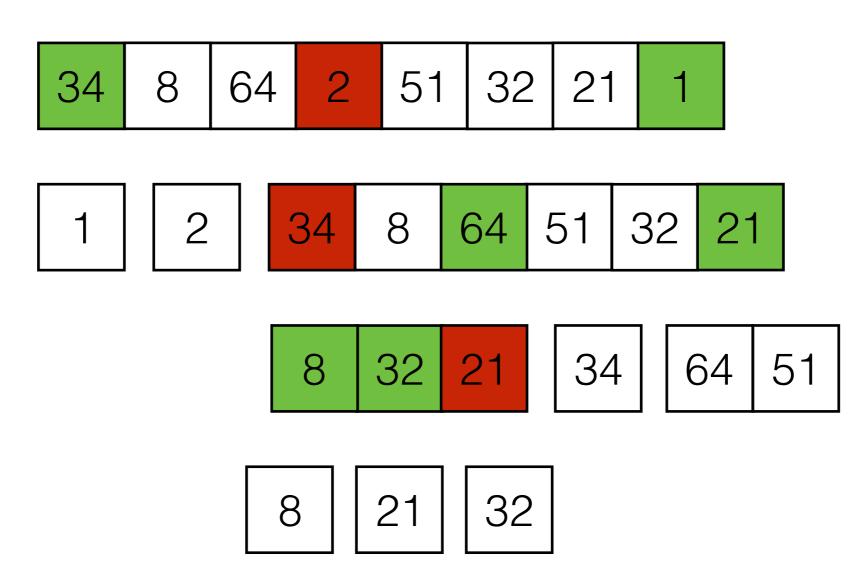
Better: Choose a random element.

- Ideally we want to choose the median in each partition, but we don't know where it is!
- Computing the pivot should be a constant time operation.
- Choosing the element at the beginning/end/middle is a terrible idea!
 - Better: Choose a random element.
- Good approximation for median: "Median-of-three"









Median of Three

```
public static int find_pivot_index(Integer[] a, int left, int right) {
    int center = ( left + right ) / 2;
    Integer tmp;
    if (a[center] < a[left]) {
        tmp = a[center]; a[center] = a[left]; a[left] = tmp;}
    if (a[right] < a[left]) {
        tmp = a[right]; a[right] = a[left]; a[left] = tmp;}
    if (a[right] < a[center]) {
        tmp = a[right]; a[right] = a[center]; a[center] = tmp;}
    return center;
}</pre>
```

Analyzing Quick Sort

• Worst case running time: $\Theta(N^2)$

• Best and average case (random pivot): $\Theta(N \log N)$

Is QuickSort stable?

Space requirement?

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No. Partitioning can change order of elements.

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No. Partitioning can change order of elements.

Space requirement?

In-place O(1), but the method activation stack grows with the running time. O(N)

Comparison-Based Sorting Algorithms

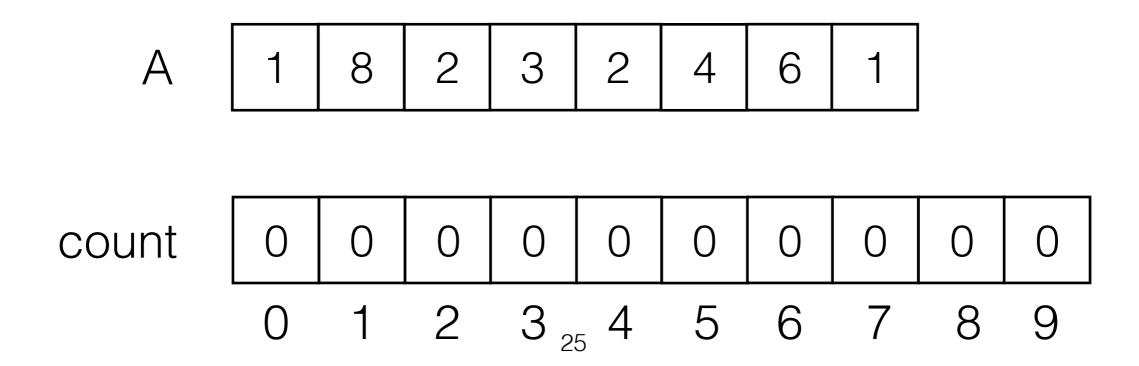
	T _{Worst}	T _{Best}	T _{Avg}	Space	Stable?
Selection Sort	$\Theta(N^2)$	$\Theta(N^2)$	$\Theta(N^2)$	O(1)	×
Insertion Sort	$\Theta(N^2)$	$\Theta(N)$	$\Theta(N^2)$	O(1)	✓
Heap Sort	$\Theta(NlogN)$	$\Theta(NlogN)$	$\Theta(NlogN)$	O(1)	×
Merge Sort	$\Theta(NlogN)$	$\Theta(NlogN)$	$\Theta(NlogN)$	O(N)	✓
Quick Sort	$\Theta(N^2)$	$\Theta(NlogN)$	$\Theta(NlogN)$	O(1)	X

Comparison-Based Sorting Algorithms

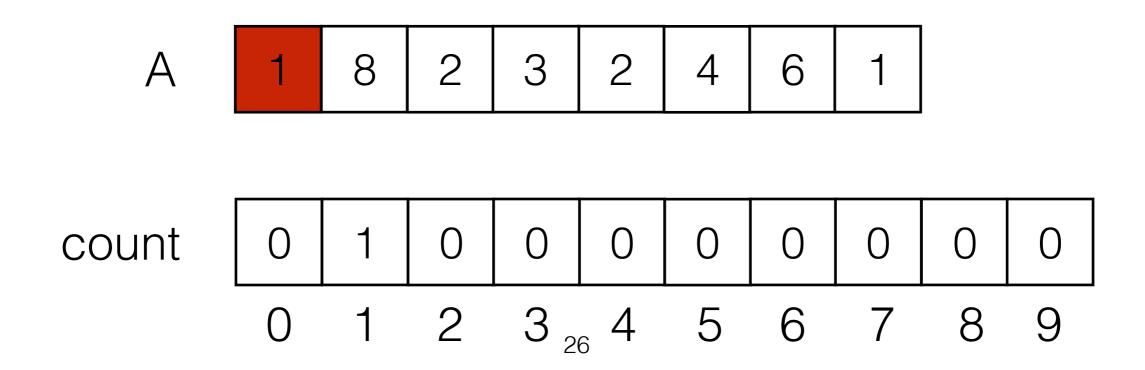
	Tworst	T _{Best}	T _{Avg}	Space	Stable?
Selection Sort	$\Omega(N)$ bour	X			
Insertion Sort	Can	✓			
Heap Sort		X			
Merge Sort	$\Theta(NlogN)$	$\Theta(NlogN)$	$\Theta(NlogN)$	O(N)	✓
Quick Sort	$\Theta(N^2)$	$\Theta(NlogN)$	$\Theta(NlogN)$	O(1)	X

Bucket Sort

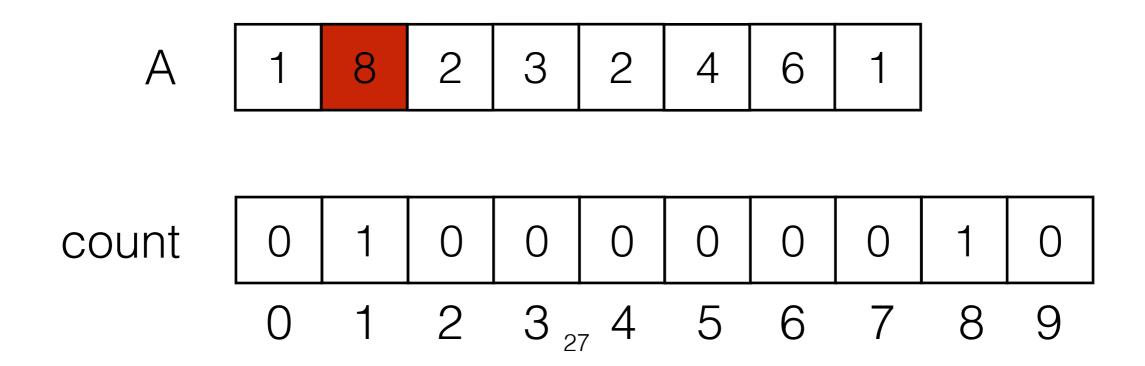
- Assume we know there are M possible values.
- Keep an array count of length M.
- Scan through the input array A and for each i increment count [Ai].



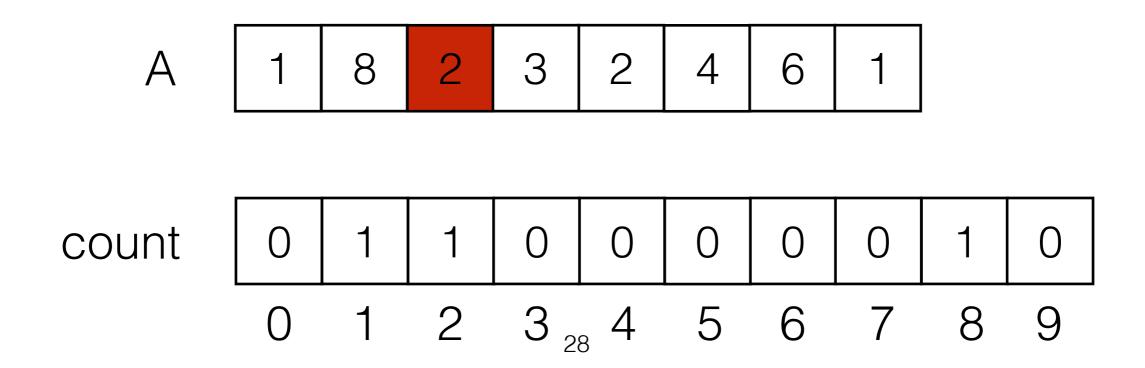
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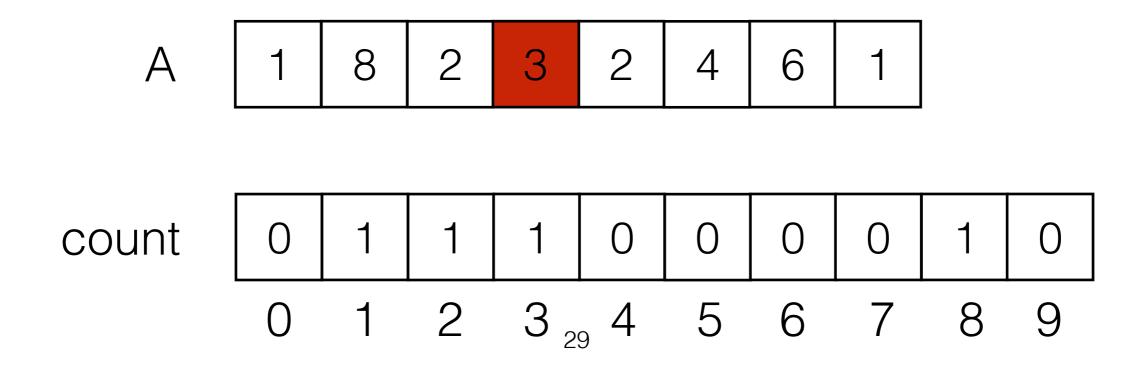
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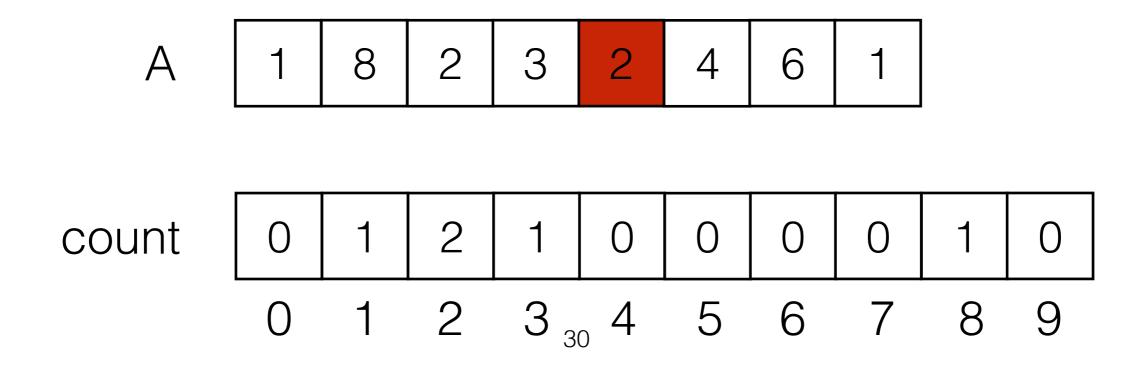
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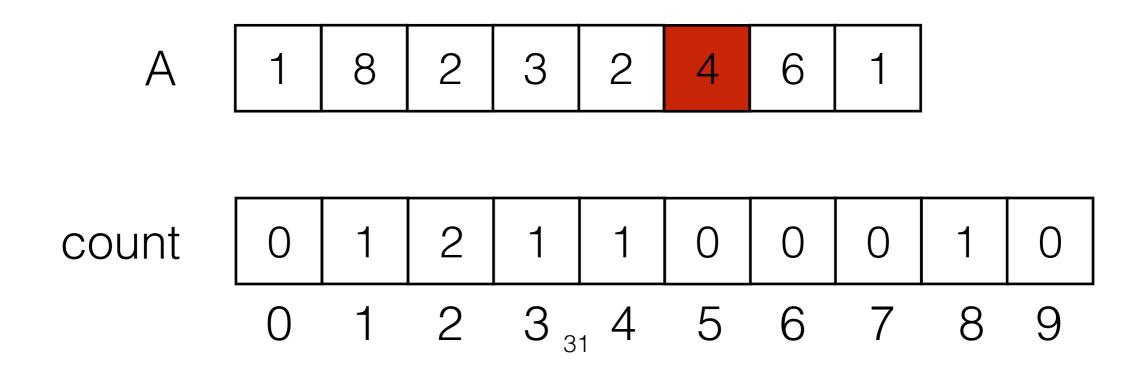
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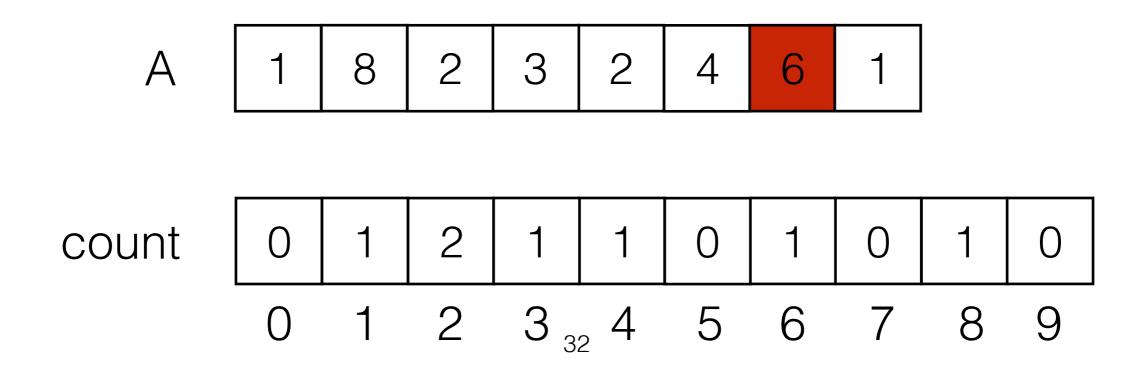
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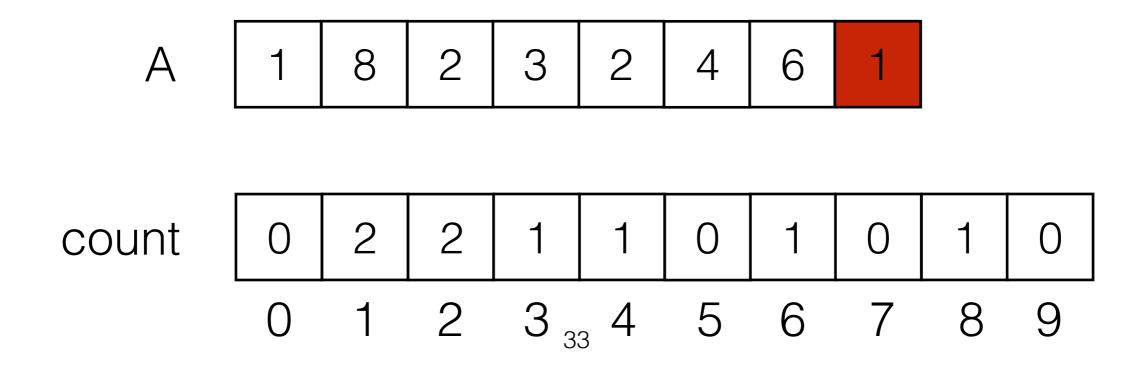
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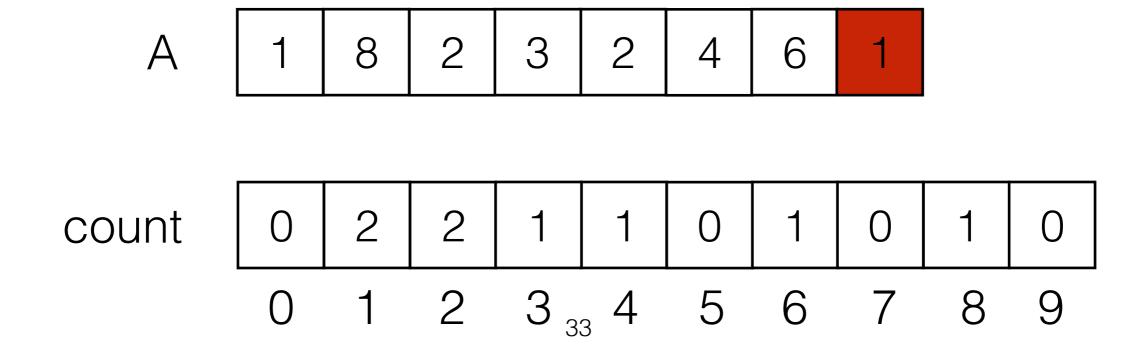


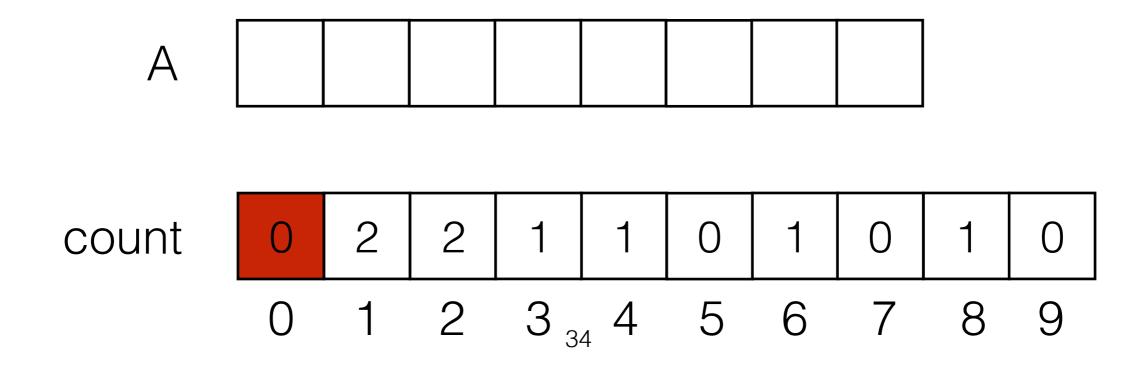
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- Scan through the input array A and for each i increment count [Ai].

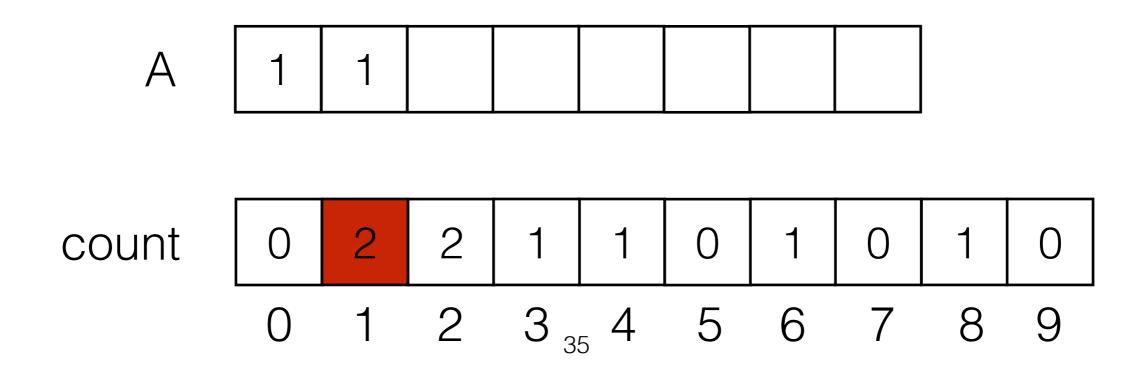


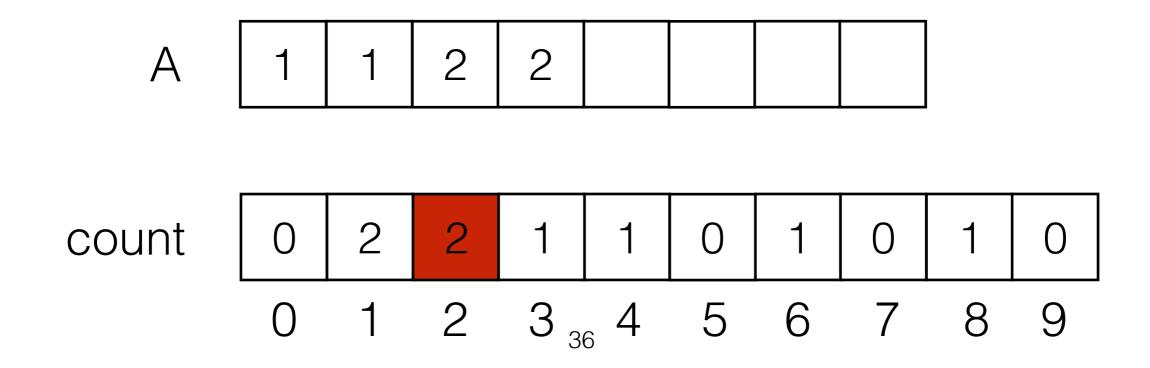
- Assume we know there are M possible values.
- Keep an array count of length M.
- Scan through the input array A and for each i increment count [Ai].

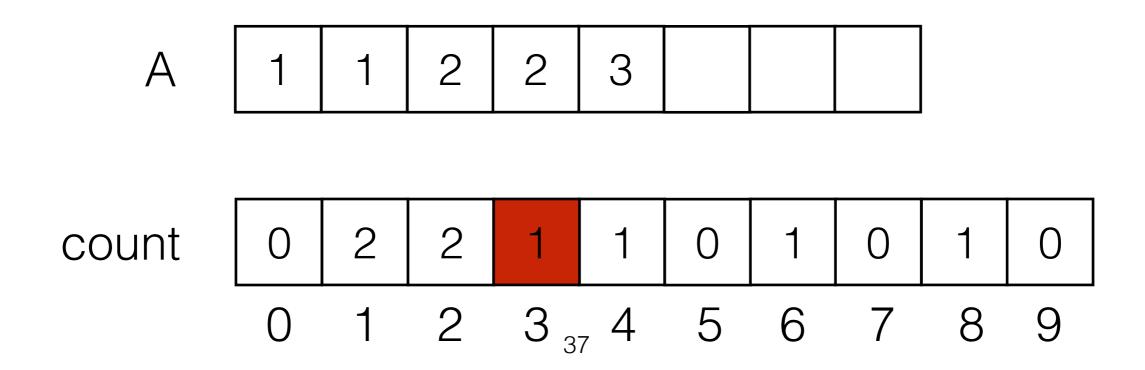


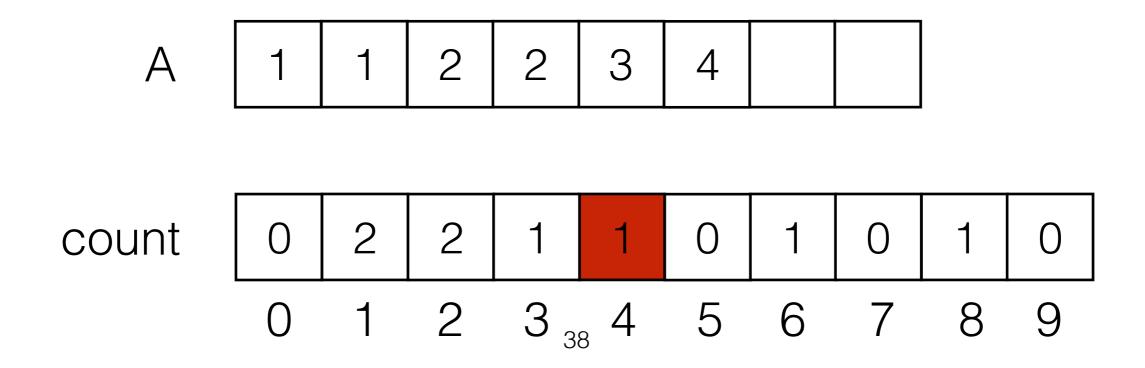


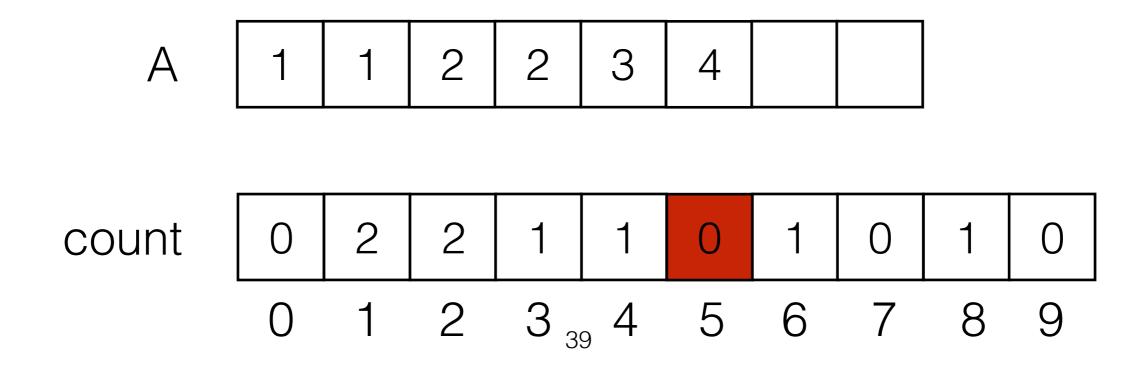


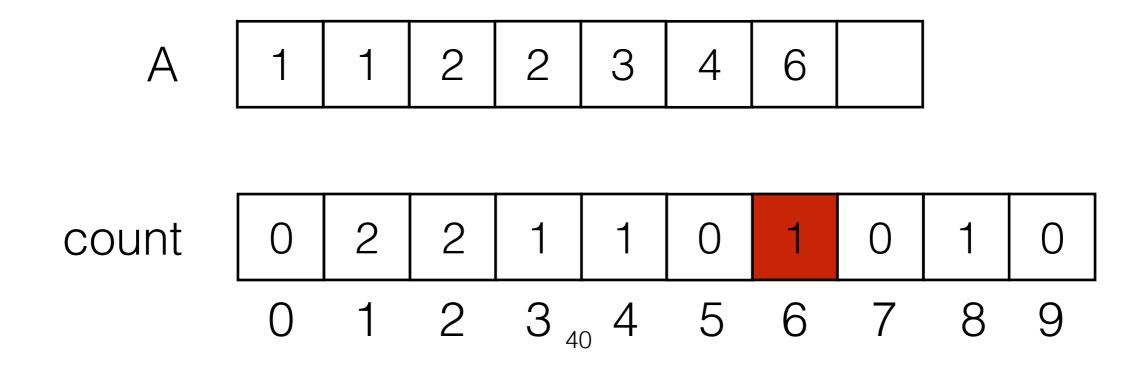


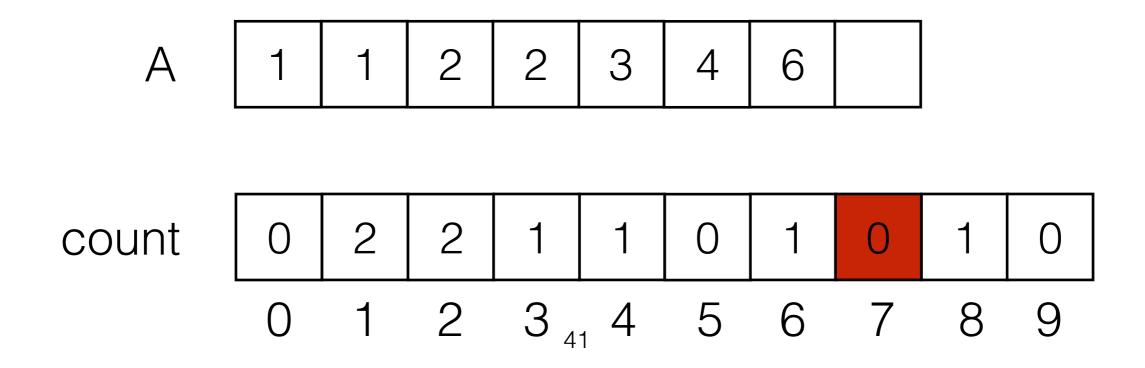


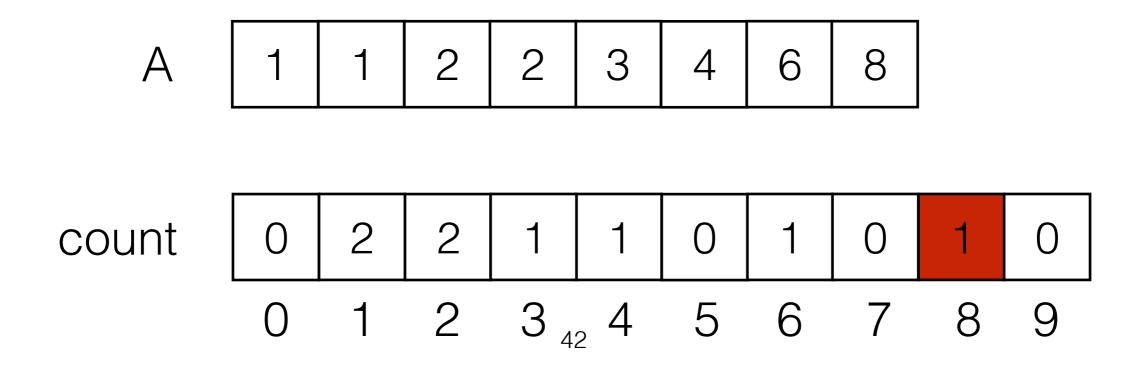


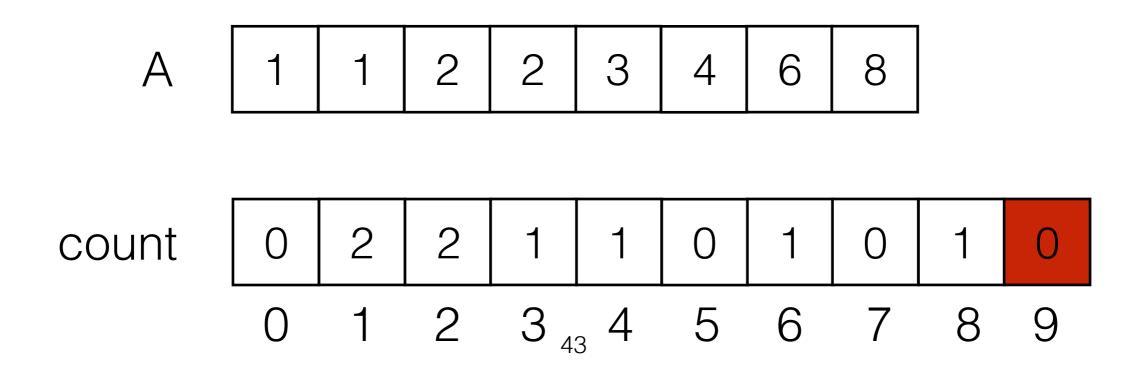




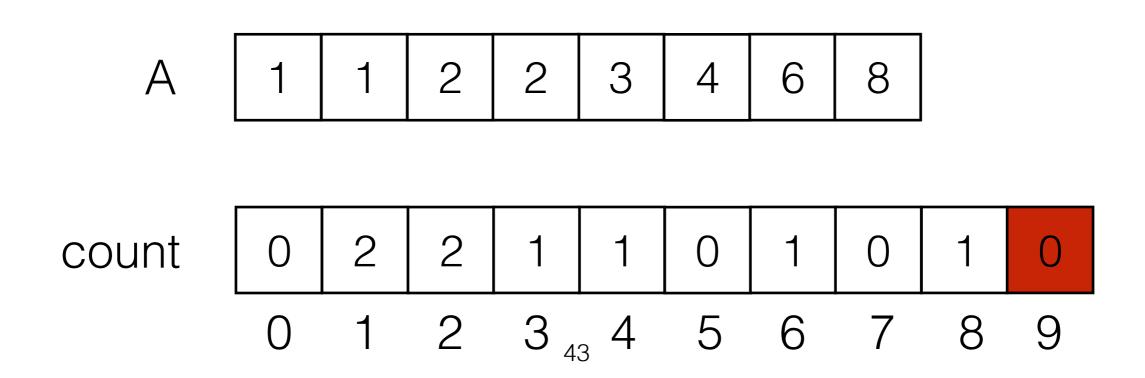








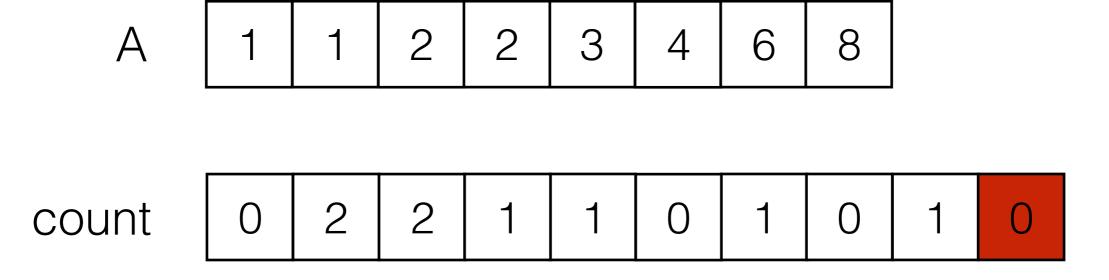




• Then iterate through **count**. For each *i* write **count**[*i*] copies of *i* to *A*.



Total time for Bucket Sort:O(N +M)



Example: Sort the following array by the last digit.

A 11 08 52 03 02 04 06 32

Instead of the count array, keep items on ArrayList.

A 11 08 52 03 02 04 06 31

0 1 1

3

5

6

- Goal: Sort the array by the last digit.
- •Idea: Instead of an integer count, keep a list of items for each possible last digit.

A 11 08 52 03 02 04 06 31

80

A 11 08 52 03 02 04 06 31

52 80

A 11 08 52 03 02 04 06 31

4

5

6

7

8 08

A 11 08 52 03 02 04 06 31

7

8 | 08

08 | 52 | 03 | 02

A 11 08 52 03 02 04 06 31

A 11 08 52 03 02 04 06 31

A 11 08 52 03 02 04 06 31

1 11 31

2 | 52 | 02

3 | 03

4 04

5

6 | 06

7

8 | 08

9

Read off the results:

11 31 52	02 03	3 04	06 08
----------	-------	------	-------

A 11 08 52 03 02 04 06 31

1 11 31

2 52 02

3 03

4 | 04

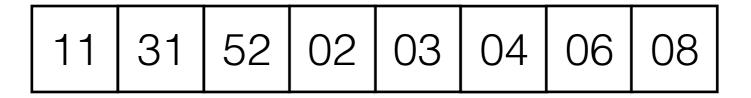
5

6 | 06

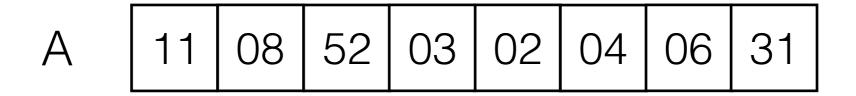
7

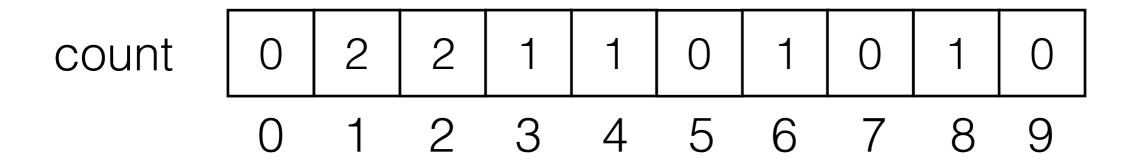
8 | 08

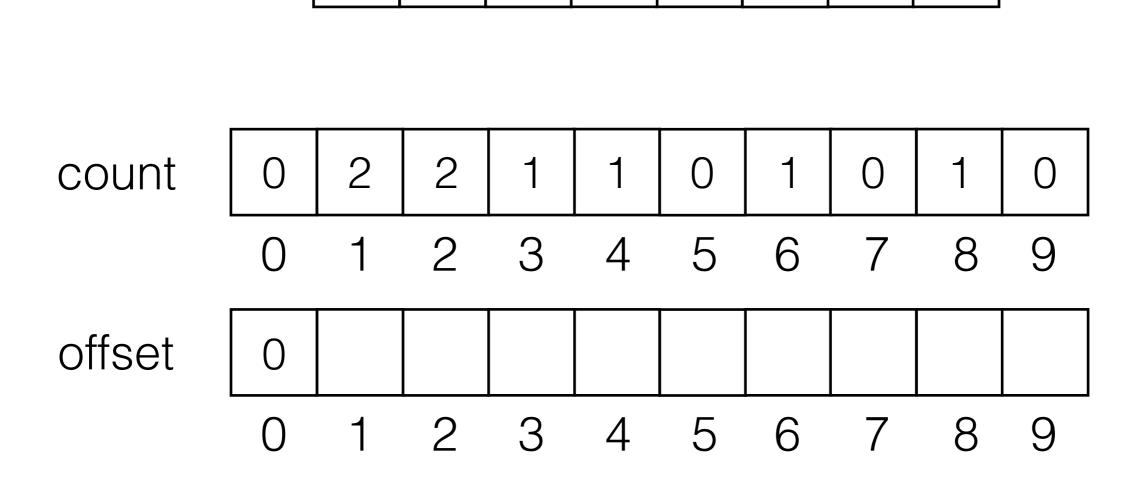
Read off the results:

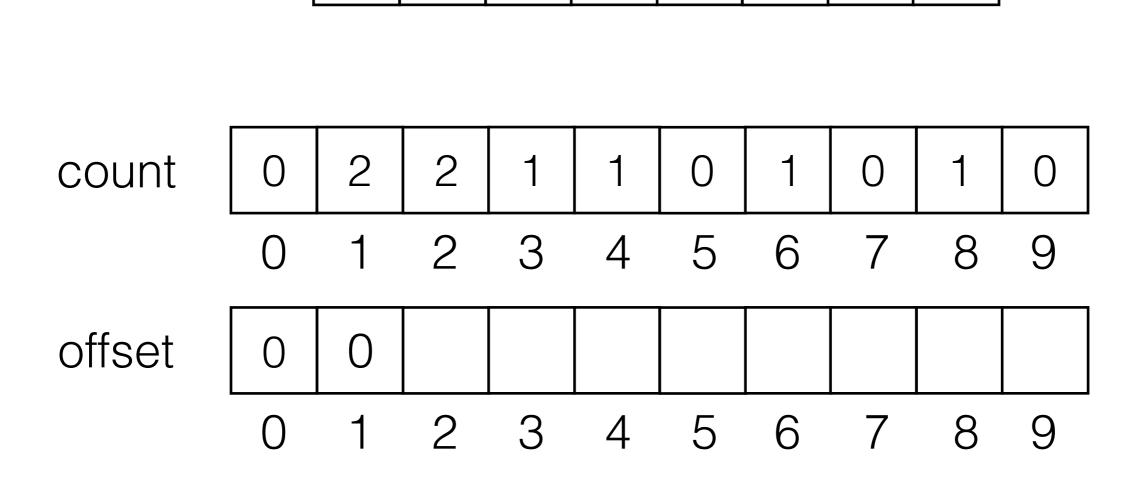


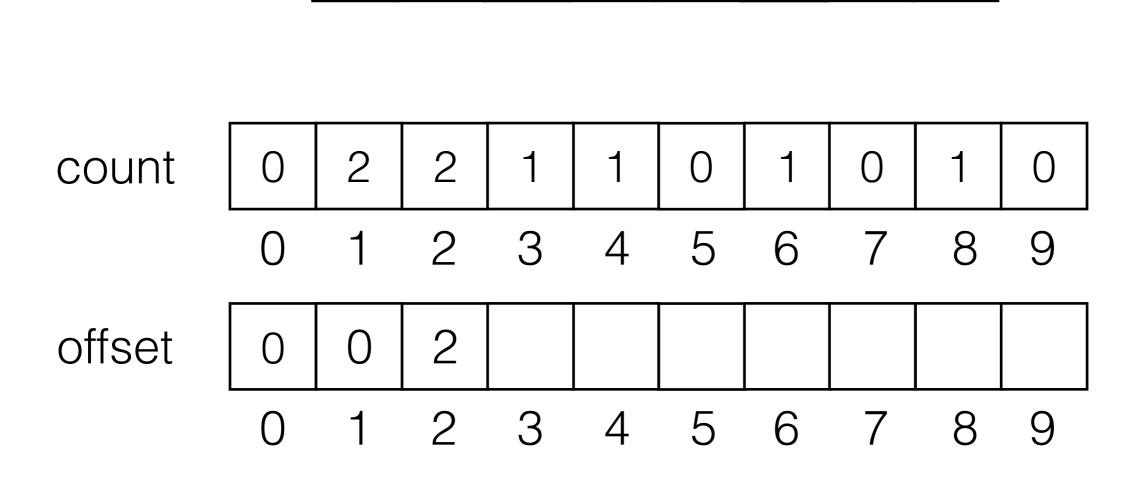
Time: O(N+M)
Space: O(N+M)

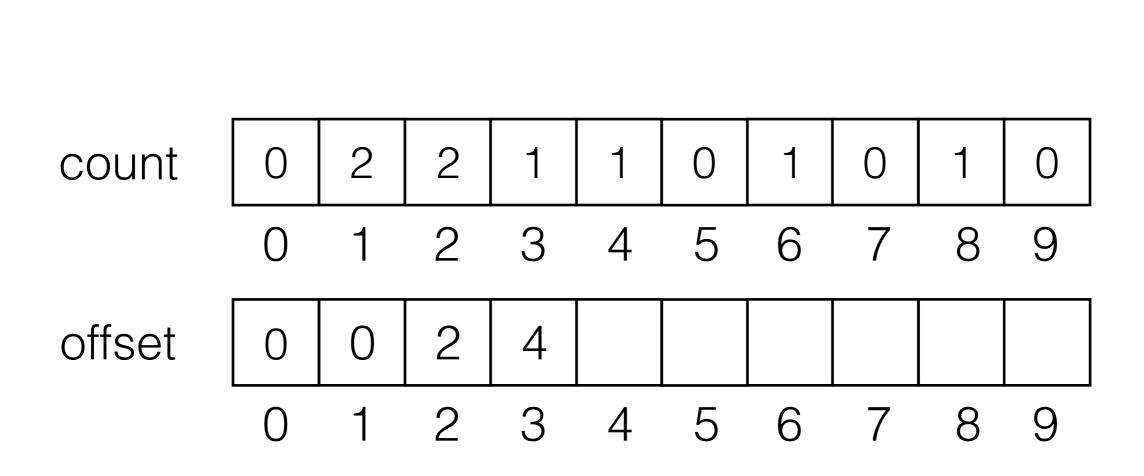


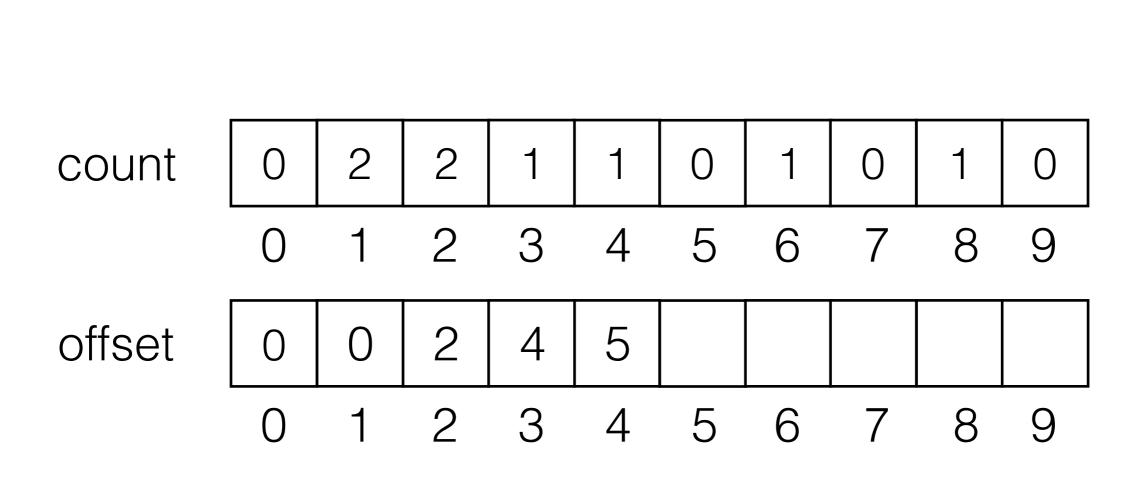


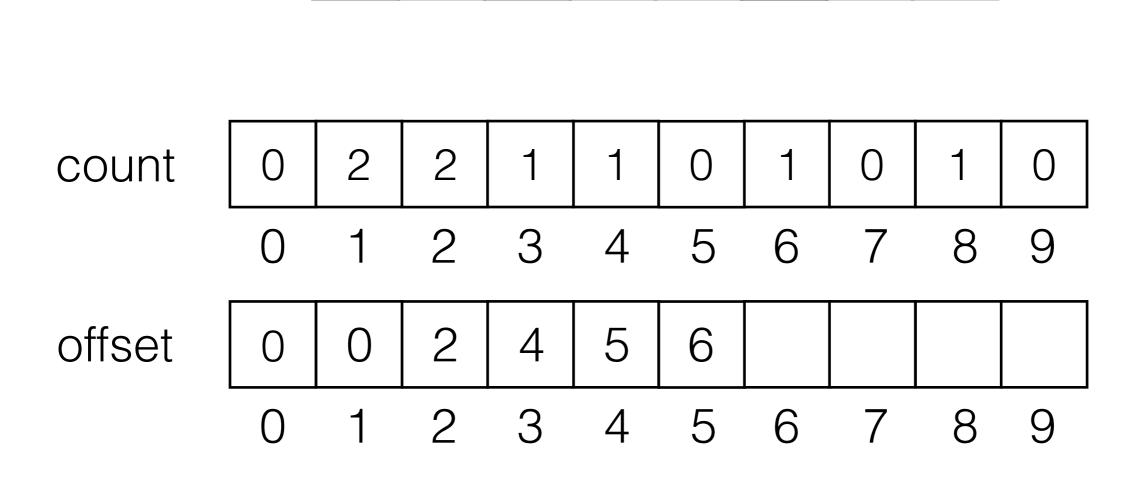


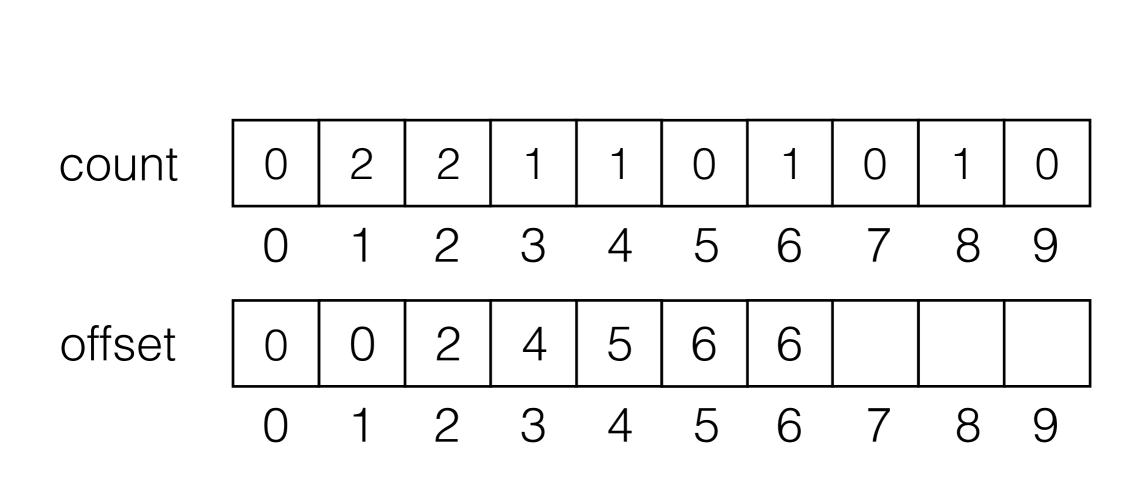


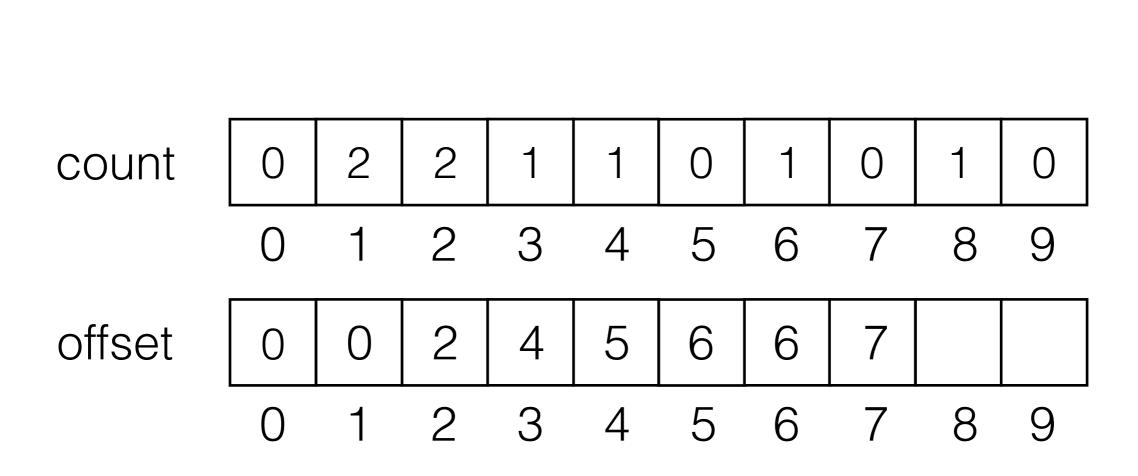


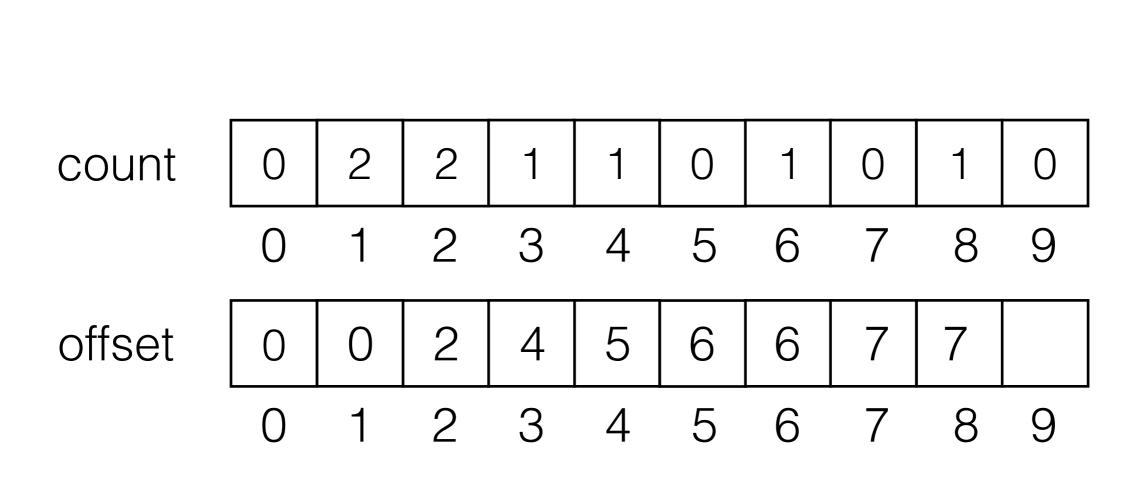


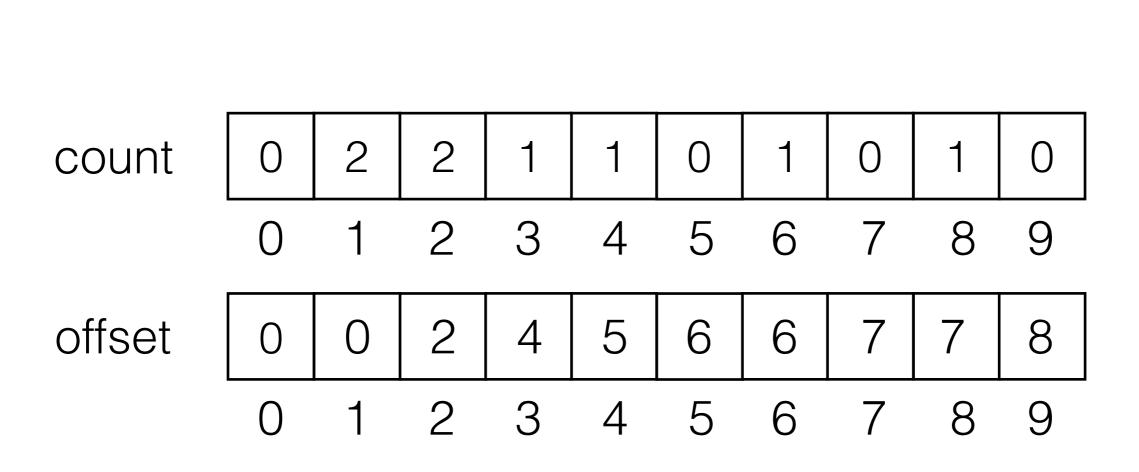


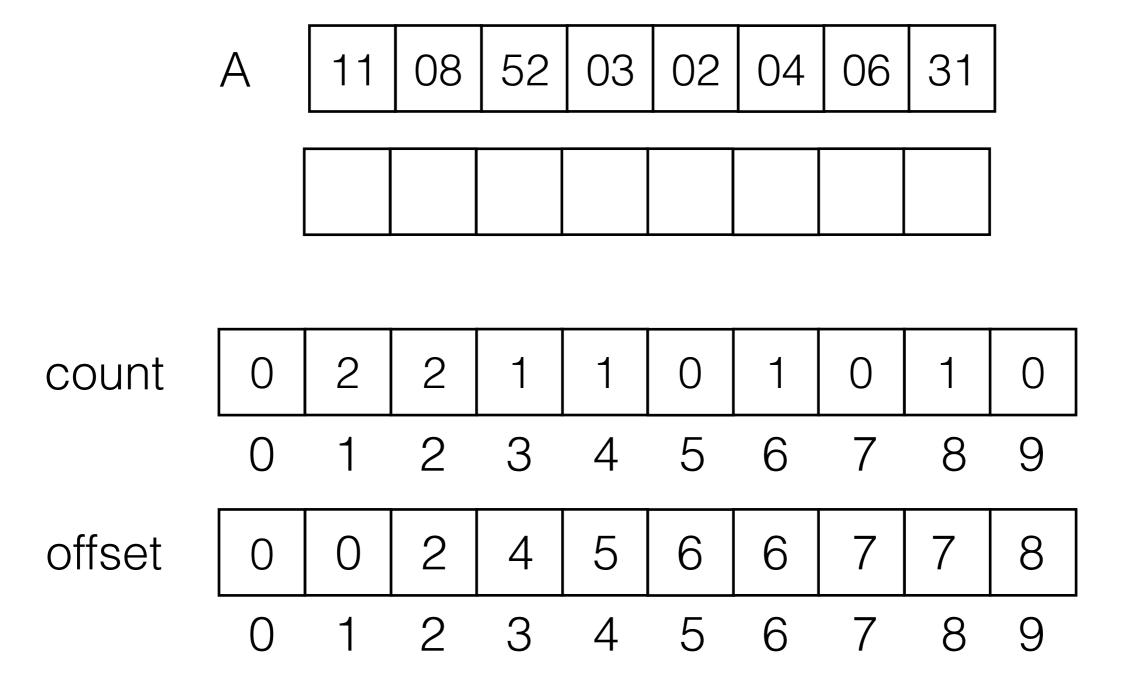


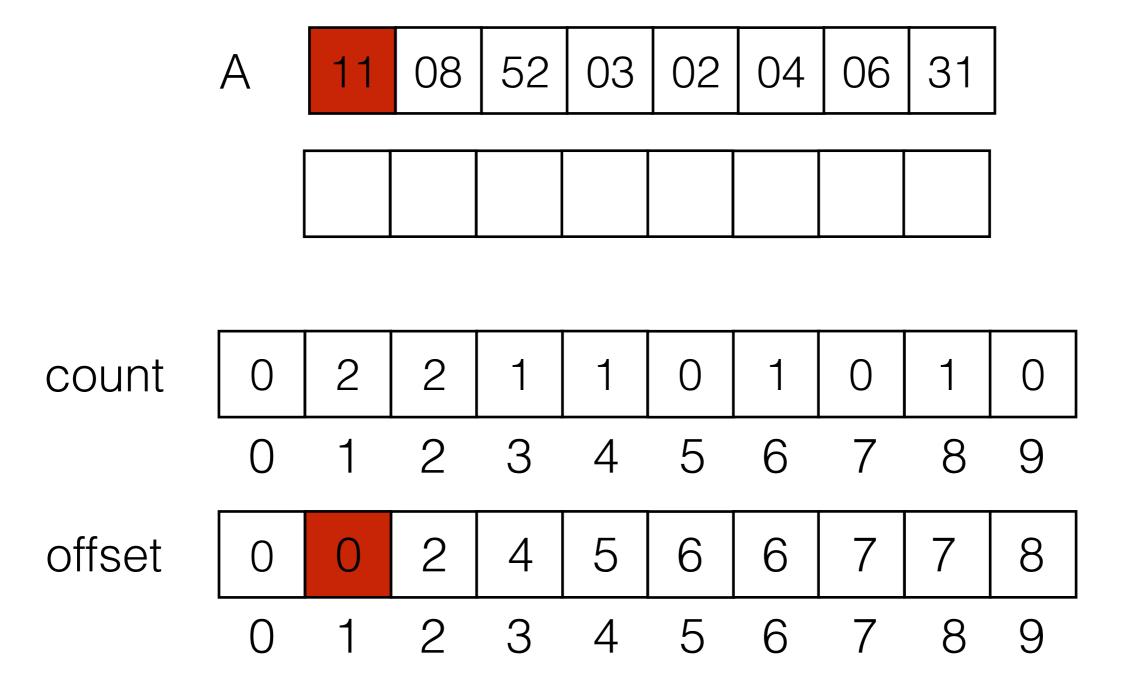


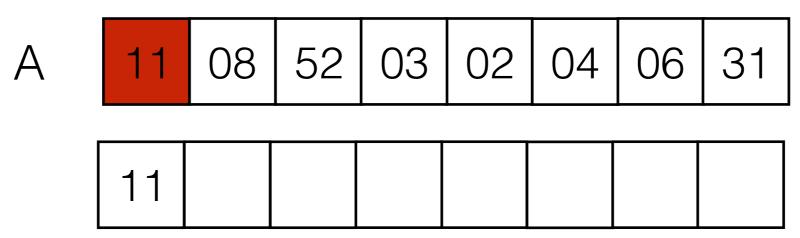




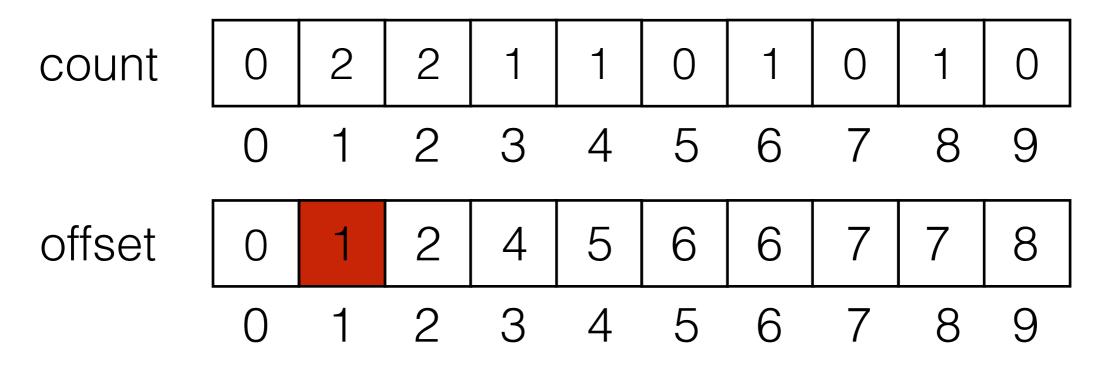


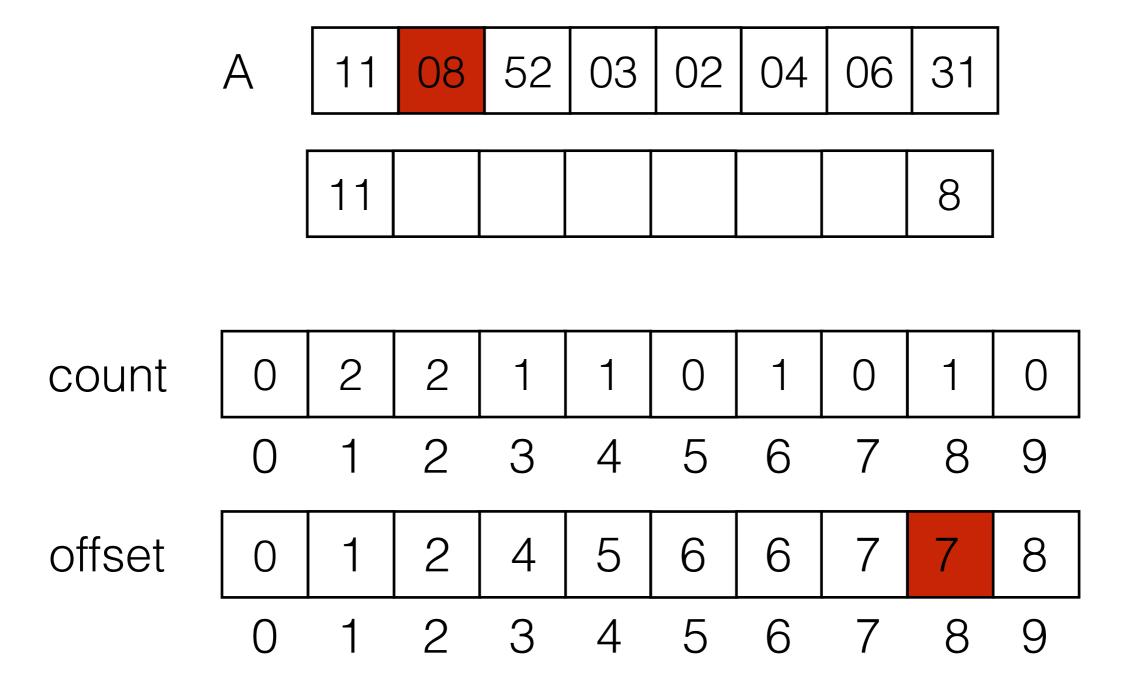


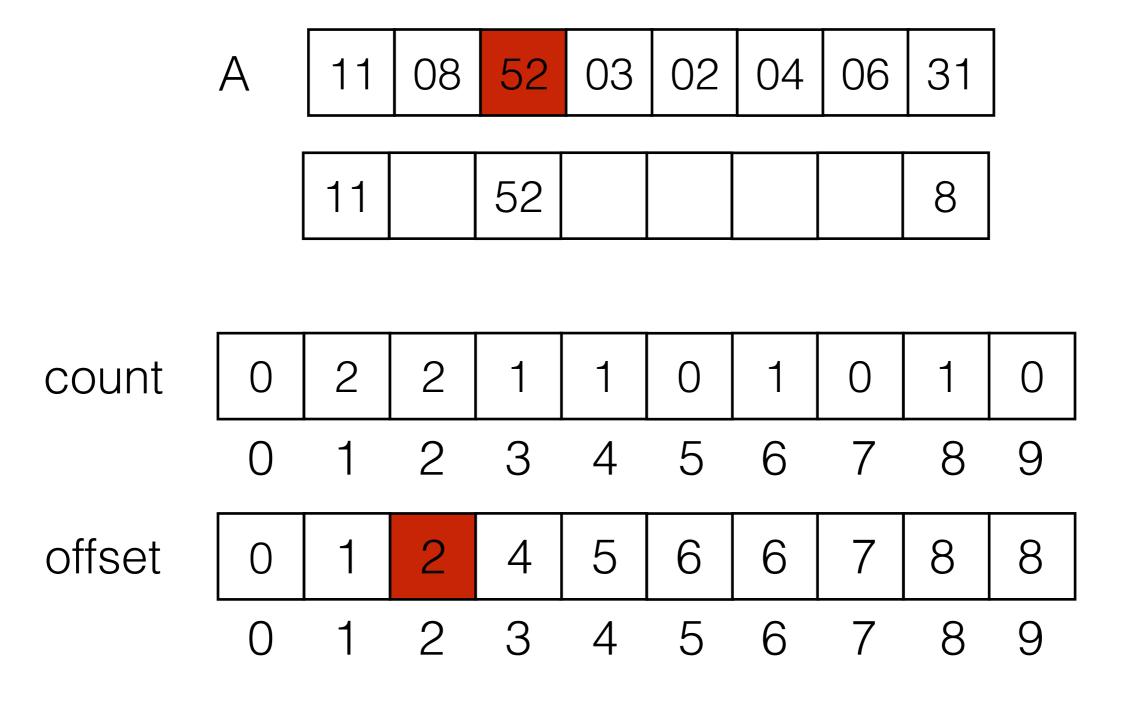


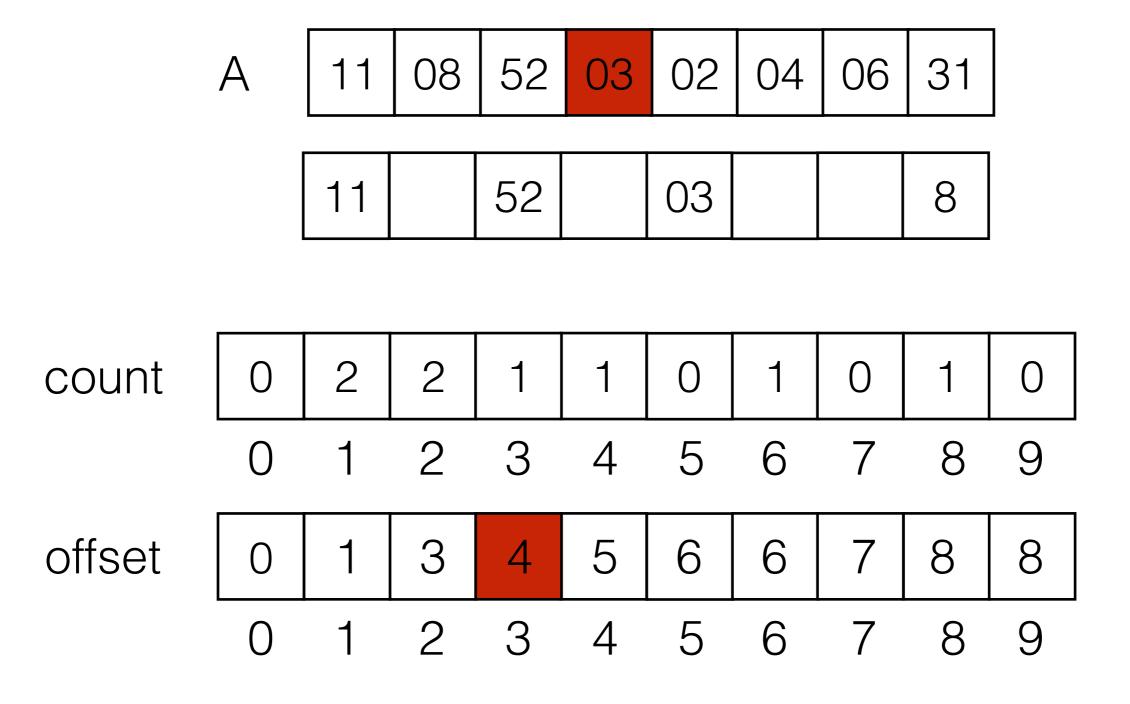


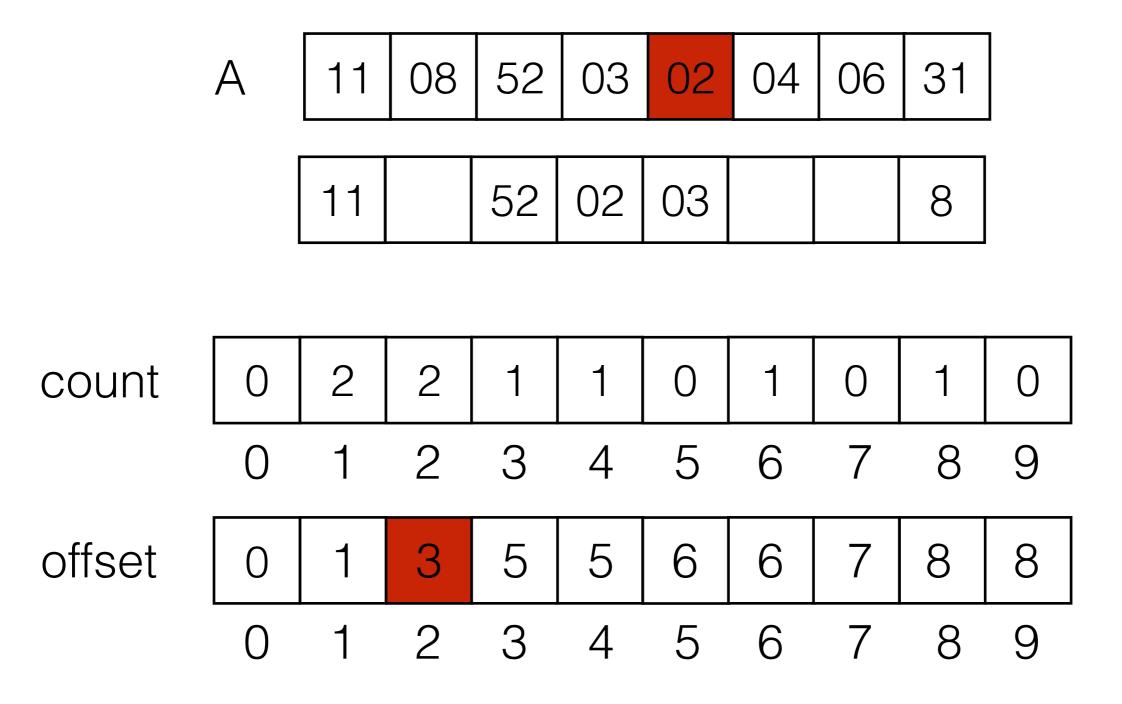
Write to correct offset in output array, then increment offset.

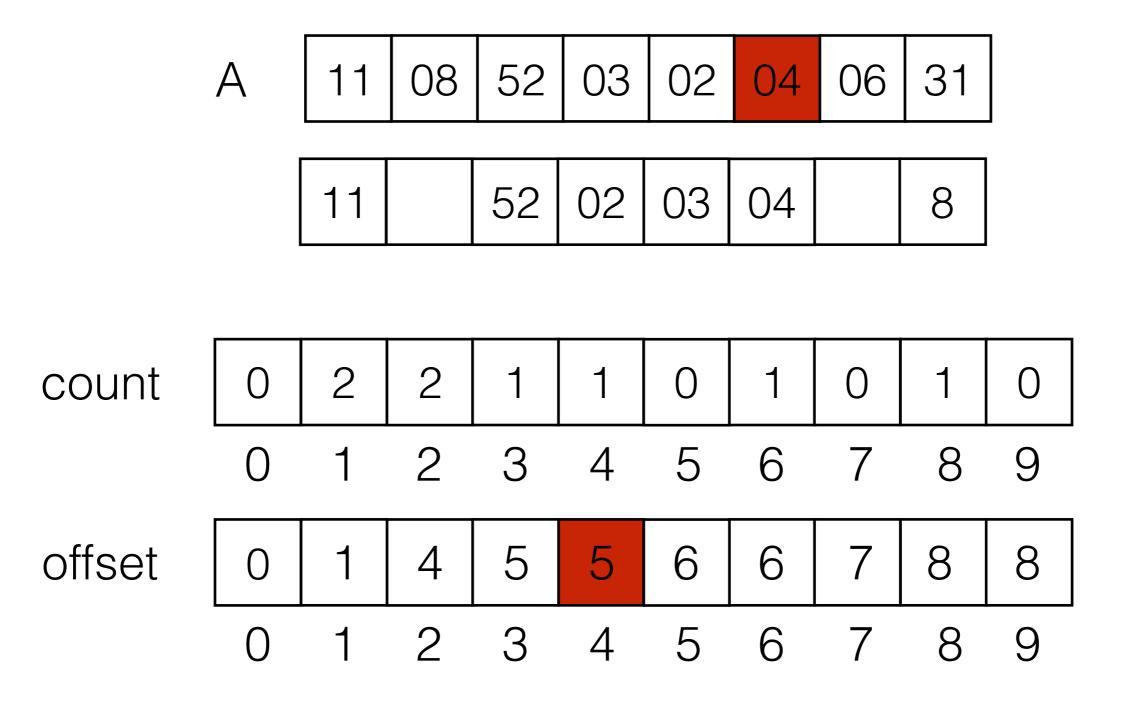


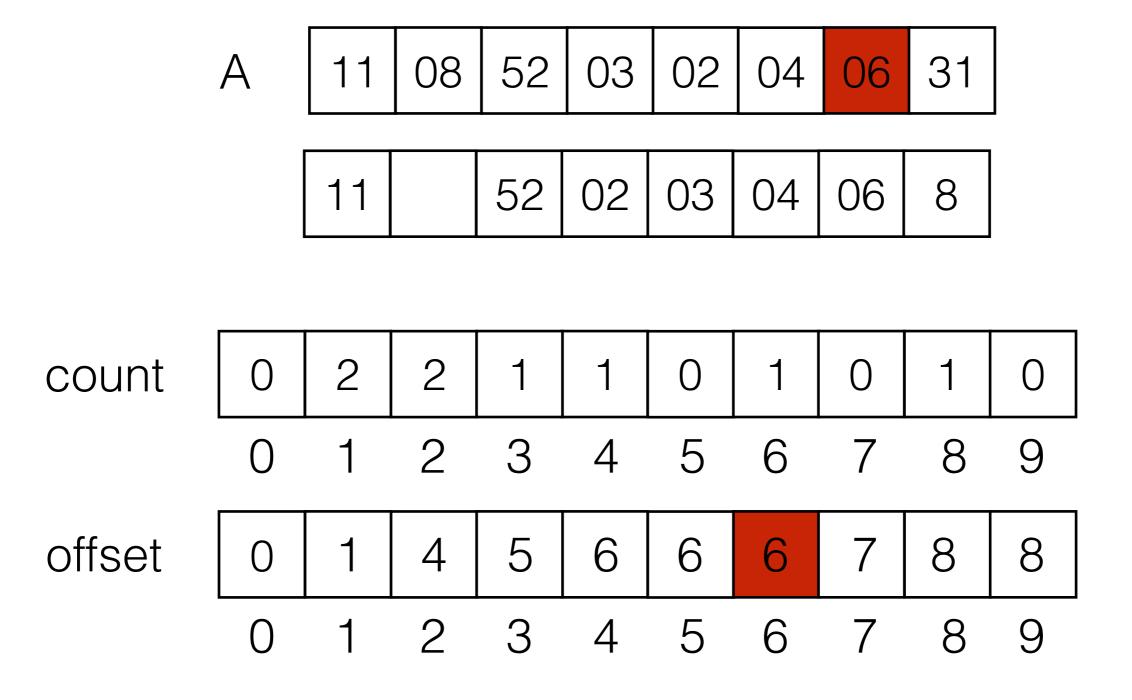


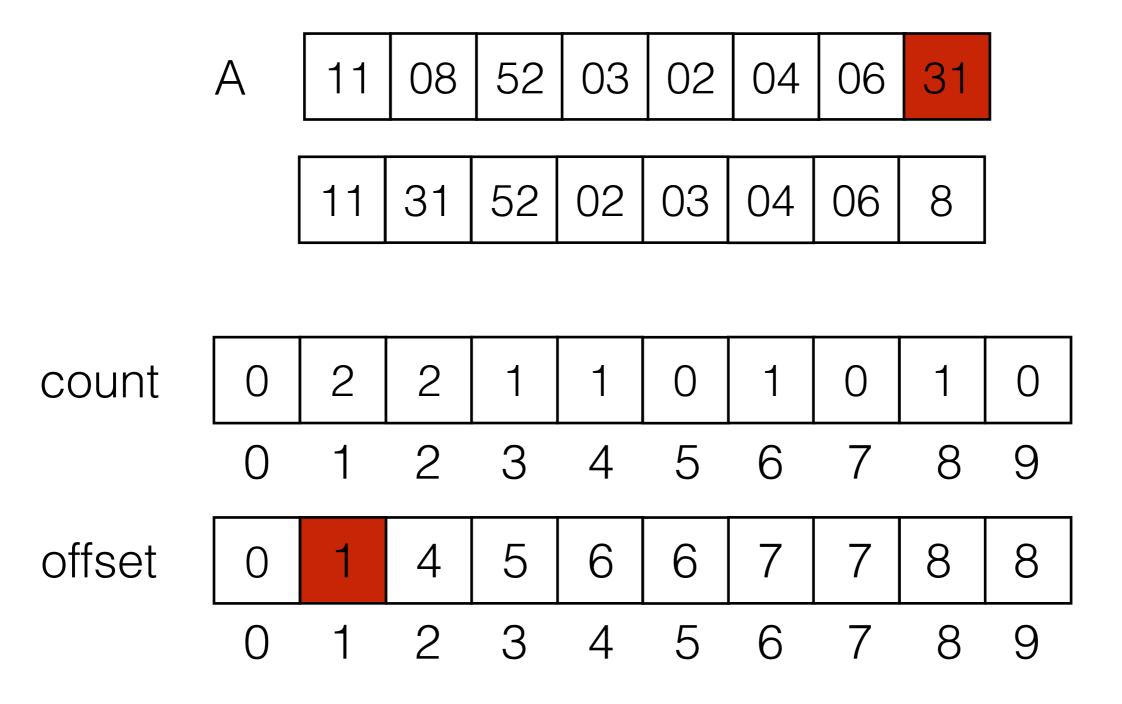


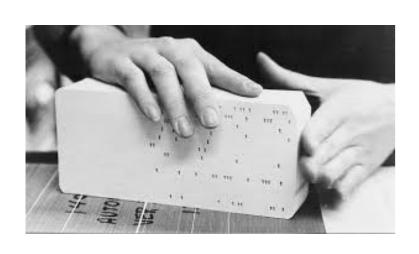












- Generalization of Bucket sort for Large M.
- Assume M contains all base b numbers up to bp-1 (e.g. all base-10 integers up to 10³)
- Do p passes over the data, using Bucket Sort for each digit.
- Bucket sort is stable!

064 008 216 512 027 729 000 001 343 125

00**8** 21**6** 51**2** 02**7** 72**9** 00**0** 00**1** 34**3** 12**5**

4 | 064

 21**6** 51**2** 02**7** 72**9** 000 001

 Bucket sort according to least significant digit.

064 008 216 512 027 729 000 001 343 125

064 008 216 512 027 729 000 001 343 125

064 008 216 512 027 729 000 001 343

 Bucket sort according to least significant digit.

064 008 216 512 027 729 000 001 343 125

064 008 216 512 027 729



0 000

1

2 | 512

3

4 | 064

5

6 216

7 | 027

8 | 008

9 | 729

064 008 216 512 027 729 000 001 343 125

0 000

1 |001

2 |512

3

4 | 064

5

6 216

7 | 027

8 | 008

9 | 729

064 008 216 512 027 729 000 001 343 125

0 000

1 |001

2 |512

3 003

4 | 064

5

6 216

7 | 027

8 | 008

9 | 729

064 008 216 512 027 729 000 001 343

12**5**

- 0 000
- 1 |001
- 2 |512
- 3 003
- 4 | 064
- 5 | 125
- 6 216
- 7 | 027
- 8 | 008
- 9 | 729

000 001 512 343 064 125 216 027 008 729

read off new sequence

001 512 343 064 125 216 027 008 7**2**9

0 000

00 0**0**1 5**1**2 3**4**3 0**6**4 1**2**5 2**1**6 0**2**7 **0**0 9

00 0**0**1 **512** 3**4**3 0**6**4 1**2**5 2**1**6 0**2**7

00

9

00 0**0**1 5**1**2 **343** 0**6**4 1**2**5 2**1**6 0**2**7 0**0**8 7**2**9

00 0**0**1 5**1**2 3**4**3 **064** 1**2**5 2**1**6 0**2**7 0**0**8 7**2**9

00 0**0**1 5**1**2 3**4**3 0**6**4 **125** 2**1**6 0**2**7 0**0**8 7**2**9

00 0**0**1 5**1**2 3**4**3 0**6**4 1**2**5 **216** 0**2**7 0**0**8 7**2**9

00 0**0**1 5**1**2 3**4**3 0**6**4 1**2**5 2**1**6 **027** 0**0**8 7**2**9

0**0**0 0**0**1 5**1**2 3**4**3 0**6**4 1**2**5 2**1**6 0**2**7 **00**8 7**2**9

9

0**0**0 0**0**1 5**1**2 3**4**3 0**6**4 1**2**5 2**1**6 0**2**7 0**0**8

7**2**9

```
      0
      000
      001
      008

      1
      512
      216
```

125 027 729

3

4 | 343

5

6 | 064

7

8

9

000 001 008 512 216 125 027 729 343 064

9

125 027 729 • read off new sequence

00 **0**01 **0**08 **5**12 **2**16 **1**25 **0**27 **7**29 **3**43 **0**64