Nikhil Kumar

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Career Objective

Aspiring Software Engineer with a strong foundation in programming and a keen interest in web and game development. Seeking opportunities to apply skills in real-world projects while continuously learning and growing.

Education

B. Tech (Computer Science), VIT Vellore, Tamil Nadu
3rd Year (8.33 CGPA), Expected Graduation: 2027
12th Standard, BVM Public School, New Delhi – 2022
10th Standard, Sri Ram International School, New Delhi – 2020

Technical Skills

• Programming Languages: C, C++, Java (Basic), Python, C#
• Web Technologies: HTML, CSS, JavaScript (React – Learning)
• Game Development: Unity (C#)
• Tools & Platforms: Git, GitHub, Visual Studio Code

Projects

• Personal Portfolio Website – Responsive personal portfolio website to showcase skills and projects. Tech Stack: HTML, CSS, JavaScript (React – Learning).
• Castlevania-Style 2D Game (Ongoing) – Side-scrolling platformer inspired by Castlevania. Tech Stack: Unity, C#.

Soft Skills

Problem-Solving, Communication, Teamwork & Collaboration, Time Management

Interests

Game Design & Development, Reading Tech Blogs & Research Articles, Music