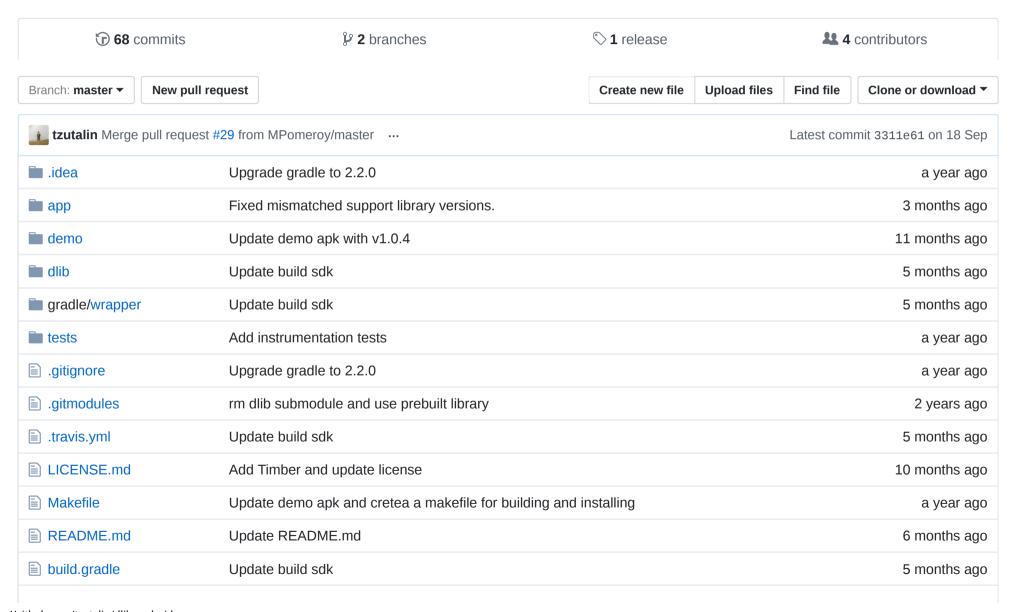
tzutalin / dlib-android-app

Android app to demo dlib-android(https://github.com/tzutalin/dlib-android). Use the prebuilt shared-lib built from dlib-android



https://github.com/tzutalin/dlib-android-app

gradle.properties	Upload camera code	2 years ago
gradlew	first commit	2 years ago
gradlew.bat	first commit	2 years ago
settings.gradle	Add dlib android lib	2 years ago

README.md

dlib-android-app

build passing Download 1.0.4

See http://dlib.net for the main project documentation.

See dlib-android for JNI lib. Refer to dlib-android/jni/jnilib_ex

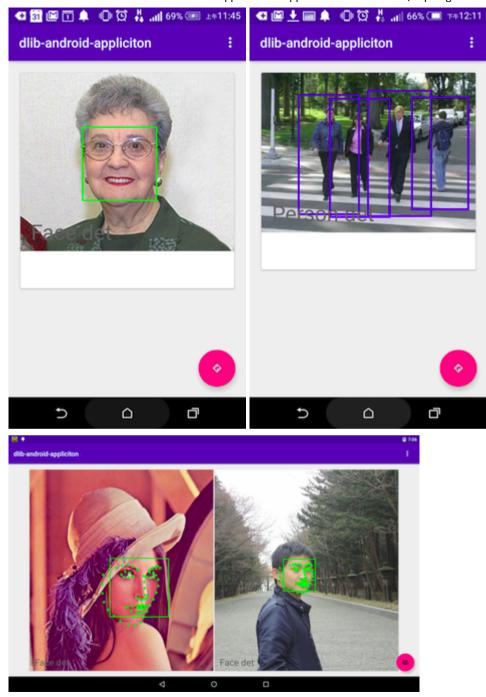
Grap the source

\$ git clone https://github.com/tzutalin/dlib-android-app.git

Features

- Support HOG detector
- HOG Face detection
- Facial Landmark/Expression

Demo





Build

Android app

- Open Android studio to build
- Use command line to build (Optional)

On Windows platforms, type this command:

\$ gradlew.bat assembleDebug

On Mac OS and Linux platforms, type these commands:

\$./gradlew assembleDebug

or

\$ make ; make install

Update shared lib (Optional)

You can build shared library from dlib-android

Copy the shared libray to ./dlib/src/main/jniLibs/

Try directly

Install the apk

```
$ adb install demo/app-debug.apk
```

Otherwise, import the library to your build.gradle

```
repositories {
    maven {
        url 'https://dl.bintray.com/tzutalin/maven'
    }
}
dependencies {
    compile 'com.tzutalin.dlib-android-app:dlib:1.0.4'
}
```

Sample code

Facial landmark detection

```
FaceDet faceDet = new FaceDet(Constants.getFaceShapeModelPath());
Bitmap bitmap = BitmapFactory.decodeFile("Image Path");
```

```
List<VisionDetRet> results = faceDet.detect(bitmap);
for (final VisionDetRet ret : results) {
    String label = ret.getLabel();
    int rectLeft = ret.getLeft();
    int rectTop = ret.getTop();
    int rectRight = ret.getRight();
    int rectBottom = ret.getBottom();
    // Get 68 landmark points
    ArrayList<Point> landmarks = ret.getFaceLandmarks();
    for (Point point : landmarks) {
        int pointX = point.x;
        int pointY = point.y;
    }
}
```

Pedestrian detection

```
Pedestrian pedestrianDet = new PedestrianDet();
List<VisionDetRet> personList = pedestrianDet.detect(imgPath);
```

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