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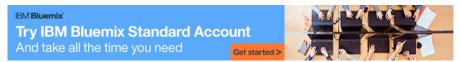
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## How to make clang compile to Ilvm IR



I want clang to compile my c/c++ code to LLVM bytecode rather than binary executable. How can I achieve that? And if I get the LLVM bytecode, how can I take it to further compile it to binary executable.

Basically I want to add some of my own code to the LLVM bytecode before compiling to binary executable.

c IIvm clang



asked Feb 5 '12 at 11:34

pythonic 6,125 17 66 119

## 5 Answers

Given some C/C++ file foo.c:

> clang -S -emit-llvm foo.c

Produces foo.11 which is an LLVM IR file.

The -emit-llvm option can also be passed to the compiler front-end directly, and not the driver by means of -cc1:

> clang -cc1 foo.c -emit-llvm

Produces foo.11 with the IR. -cc1 adds some cool options like -ast-print. Check out -cc1 --help for more details.

To compile LLVM IR further to assembly, use the 11c tool:

> 11c foo.11

Produces foo.s with assembly (defaulting to the machine architecture you run it on). 11c is one of the LLVM tools - here is its documentation.

edited Nov 24 '13 at 18:05

answered Feb 5 '12 at 12:56 Eli Bendersky

- 3 What does -S do here? meawoppl Feb 27 '14 at 16:17
- 8 @meawoppl: -S like in gcc says emit textual assembly rather than assembled binary Eli Bendersky Feb 28

Ahha. I was having a hard time finding anything in the docs about it. It is safe to assume that many flags in clang mirror gcc flag structure? - meawoppl Feb 28 '14 at 17:35

@EliBendersky Do you know how to compile multiple .c and .h files into one human readable IR so that I can run the IR using 'lli theIrFile'? Thanks - cache Jul 20 '14 at 18:43

1 of 1 9/20/17, 4:17 PM