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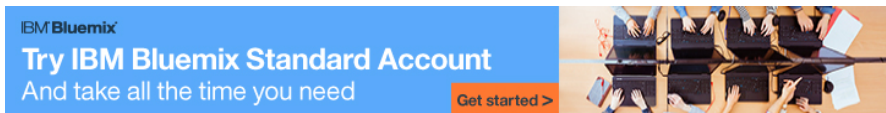
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How to make clang compile to llvm IR



I want clang to compile my `c/c++` code to `LLVM` bytecode rather than binary executable. How can I achieve that? And if I get the `LLVM` bytecode, how can I take it to further compile it to binary executable.

Basically I want to add some of my own code to the `LLVM` bytecode before compiling to binary executable.

`c` `llvm` `clang`

edited Feb 6 '12 at 9:48



Jav_Rock

16.3k

17

91

157

asked Feb 5 '12 at 11:34



pythonic

6,125

17

66

119

5 Answers

Given some C/C++ file `foo.c` :

```
> clang -S -emit-llvm foo.c
```

Produces `foo.ll` which is an LLVM IR file.

The `-emit-llvm` option can also be passed to the compiler front-end directly, and not the driver by means of `-cc1` :

```
> clang -cc1 foo.c -emit-llvm
```

Produces `foo.ll` with the IR. `-cc1` adds some cool options like `-ast-print`. Check out `-cc1 --help` for more details.

To compile LLVM IR further to assembly, use the `llc` tool:

```
> llc foo.ll
```

Produces `foo.s` with assembly (defaulting to the machine architecture you run it on). `llc` is one of the LLVM tools - [here is its documentation](#).

edited Nov 24 '13 at 18:05

answered Feb 5 '12 at 12:56



Eli Bendersky

139k

56

274

342

3 What does -S do here? – [meawoppl](#) Feb 27 '14 at 16:17

8 @meawoppl: -S like in gcc says emit textual assembly rather than assembled binary – [Eli Bendersky](#) Feb 28 '14 at 16:53

Ahha. I was having a hard time finding anything in the docs about it. It is safe to assume that many flags in clang mirror gcc flag structure? – [meawoppl](#) Feb 28 '14 at 17:35

@EliBendersky Do you know how to compile multiple `.c` and `.h` files into one human readable IR so that I can run the IR using `'lli theirFile'`? Thanks – [cache](#) Jul 20 '14 at 18:43