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Home

Travis Geiselbrecht edited this page on 26 Mar · 4 revisions

Introduction

Front Matter

Kernel APIs and Primitives

Overview of the core Kernel APIs: threads, mutexes, timers, etc.

Things You Should Know

Useful hints and tips, things to avoid, other advice.

The Build System

How the LK build system works.

Building Outside the LK Tree

A way to create projects without needing to modify the LK source at all.

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LK Code Style

