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(//write(b/lgithcsdkncnet/eno/stedlitat/activity?

tensorflow 的android demo中,detector代码修改,解决检测槽率型rce=csdnblog 眾问题

2017年09月12日 14:10:22

标签: android (http://so.csdn.net/so/search/s.do?g=android&t=blog) /

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**451** 

编译安装tensorflow demo, 断断续续搞了2周多。 主要问题是workspace文件修改的不正确, sdk和ndk的api level没有搞匹配, 64位的机器编译, ndk的api level应该要比21高, 不是14

还有, sdk和ndk的路径一定要写正确

其他就没问题了。

总的来说,安装bazel有点麻烦,

编译tensorflow源码其实挺简单的,就是配置要细心。

他的最新文章

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更多文章 (http://blog.csdn.net/lixiaolongjiequan)

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bbox回归预测时所采用公式思路讨论 (1) (http://blog.csdn.net/LIXIAOLON GJIEQUAN/article/details/78417319)

一段对图片按照rgb颜色聚类的python 代码 (http://blog.csdn.net/LIXIAOLON GJIEQUAN/article/details/78416840)

linux/ubuntu上编译opencv-python (htt p://blog.csdn.net/LIXIAOLONGJIEQUA N/article/details/78407624)

http://blog.csdn.net/lixiaolongjiequan/article/details/77944516

修改代码属于DetectorActivity.java 黑色是原来代码,红色为添加代码。

修改后,运行如下代码编译:

sudo bazel build -c opt //tensorflow/examples/android:tensorflow\_demo

然后,运行命令

sudo adb install -r bazel-bin/tensorflow/examples/android/tensorflow\_demo.apk

将demo安装到手机上,就可以看到效果了

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\*/

package org.tensorflow.demo;

import android.graphics.Bitmap;

import android.graphics.Bitmap.Config;





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#### ■他的热门文章

windows上命令行cmd下安装caffe (http://blog.csdn.net/lixiaolongjiequan/article/det ails/70112522)

```
import android.graphics.Canvas;
import android.graphics.Color;
import android.graphics.Matrix;
import android.graphics.Paint;
import android.graphics.Paint.Style;
import android.graphics.RectF;
import android.graphics.Typeface;
import android.media.lmage;
infloort android.media.Image.Plane;
import android.media.ImageReader:
import android.media.lmageReader.OnImageAvailableListener;
import android.os.SystemClock;
import android.os.Trace;
import android.util.Size;
import android.util.TypedValue;
import android.view.Display;
import android.widget.Toast;
import java.io.IOException;
import java.util.LinkedList;
import java.util.List;
import java.util.Vector;
import org.tensorflow.demo.OverlayView.DrawCallback;
import org.tensorflow.demo.env.BorderedText;
import org.tensorflow.demo.env.ImageUtils;
import org.tensorflow.demo.env.Logger;
import org.tensorflow.demo.tracking.MultiBoxTracker;
import org.tensorflow.demo.R;
```

/\*\*

\* An activity that uses a TensorFlowMultiBoxDetector and ObjectTracker to detect and then track

**1351** 

caffe python中绘制loss遇到问题笔记 (htt p://blog.csdn.net/lixiaolongjiequan/article/details/52727394)

**318** 

CAFFE CIFAR10 MODEL IMAGE 之 cifar 10 full (http://blog.csdn.net/lixiaolongjiequ an/article/details/52727748)

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tensorflow开源Tensorflow Object Detecti on API安装运行测试 (http://blog.csdn.net/ weixin\_35654926/article/details/7545245 0)

TensorFlow object detection api-----ssd\_ mobilenet使用 (http://blog.csdn.net/xiji32 1/article/details/77163550)

<sup>\*</sup> objects.

```
*/
public class DetectorActivity extends CameraActivity implements OnImageAvailableListener {
 private static final Logger LOGGER = new Logger();
 // Configuration values for the prepackaged multibox model.
 private static final int MB INPUT SIZE = 224;
 private static final int MB_IMAGE_MEAN = 128;
 \frac{1}{100} fivate static final float MB IMAGE STD = 128;
 private static final String MB INPUT NAME = "ResizeBilinear";
private static final String MB_OUTPUT_LOCATIONS_NAME = "output_locations/Reshape";
 private static final String MB_OUTPUT_SCORES_NAME = "output_scores/Reshape";
 _private static final String MB_MODEL_FILE = "file:///android_asset/multibox_model.pb";
 private static final String MB LOCATION FILE =
    "file:///android asset/multibox location priors.txt";
 private static final int TF OD API INPUT SIZE = 300;
 private static final String TF OD API MODEL FILE =
   "file:///android asset/ssd mobilenet v1 android export.pb";
 private static final String TF_OD_API_LABELS_FILE = "file:///android_asset/coco_labels_list.txt";
 // Configuration values for tiny-yolo-voc. Note that the graph is not included with TensorFlow and
 // must be manually placed in the assets/ directory by the user.
 // Graphs and models downloaded from http://pjreddie.com/darknet/yolo/ may be converted e.g. via
// DarkFlow (https://github.com/thtrieu/darkflow). Sample command:
// ./flow --model cfg/tiny-yolo-voc.cfg --load bin/tiny-yolo-voc.weights --savepb --verbalise
 private static final String YOLO MODEL FILE = "file:///android asset/graph-tiny-yolo-voc.pb";
 private static final int YOLO INPUT SIZE = 416;
 private static final String YOLO INPUT NAME = "input";
 private static final String YOLO OUTPUT NAMES = "output";
 private static final int YOLO BLOCK SIZE = 32;
```

android studio 集成TensorFlow Demo (htt p://blog.csdn.net/u010302327/article/deta ils/78032852)

```
// Which detection model to use: by default uses Tensorflow Object Detection API frozen
// checkpoints. Optionally use legacy Multibox (trained using an older version of the API)
// or YOLO.
private enum DetectorMode {
 TF_OD_API, MULTIBOX, YOLO;
private static final DetectorMode MODE = DetectorMode.TF_OD_API;
Of the static final Detector Mode MODE = Detector Mode. MULTIBOX:
Minimum detection confidence to track a detection.
private static final float MINIMUM_CONFIDENCE_TF_OD_API = 0.1f;
private static final float MINIMUM_CONFIDENCE_MULTIBOX = 0.1f;
private static final float MINIMUM_CONFIDENCE_YOLO = 0.25f;
private static final boolean MAINTAIN ASPECT = MODE == DetectorMode.YOLO;
private static final Size DESIRED PREVIEW SIZE = new Size(640, 480);
private static final boolean SAVE PREVIEW BITMAP = false;
private static final float TEXT_SIZE_DIP = 10;
private Integer sensorOrientation;
private Classifier detector;
private int previewWidth = 0;
private int previewHeight = 0;
private byte∏ yuvBytes;
private int[] rgbBytes = null;
private Bitmap rgbFrameBitmap = null;
```

```
private Bitmap croppedBitmap = null;
private boolean computing = false;
private long timestamp = 0;
private Matrix frameToCropTransform;
<sup>[[</sup>private Matrix cropToFrameTransform;
private Bitmap cropCopyBitmap;
private MultiBoxTracker tracker;
\stackrel{\text{private byte}[] luminance;}{\ll}
private BorderedText borderedText;
private long lastProcessingTimeMs;
@Override
public void onPreviewSizeChosen(final Size size, final int rotation) {
 final float textSizePx =
    TypedValue.applyDimension(
      TypedValue.COMPLEX_UNIT_DIP, TEXT_SIZE_DIP, getResources().getDisplayMetrics());
 borderedText = new BorderedText(textSizePx);
 borderedText.setTypeface(Typeface.MONOSPACE);
 tracker = new MultiBoxTracker(this);
 int cropSize = TF_OD_API_INPUT_SIZE;
 if (MODE == DetectorMode.YOLO) {
```

```
detector =
     TensorFlowYoloDetector.create(
       getAssets(),
       YOLO MODEL FILE,
       YOLO_INPUT_SIZE,
       YOLO INPUT NAME,
       YOLO OUTPUT NAMES,
       YOLO BLOCK SIZE);
 0 cropSize = YOLO_INPUT_SIZE;
else if (MODE == DetectorMode.MULTIBOX) {
   detector =
     TensorFlowMultiBoxDetector.create(
···
       getAssets(),
       MB MODEL FILE,
       MB_LOCATION_FILE,
       MB IMAGE MEAN,
       MB_IMAGE_STD,
       MB INPUT NAME,
       MB OUTPUT LOCATIONS NAME,
       MB_OUTPUT_SCORES_NAME);
   cropSize = MB_INPUT_SIZE;
  } else {
   try {
    detector = TensorFlowObjectDetectionAPIModel.create(
      getAssets(), TF OD API MODEL FILE, TF OD API LABELS FILE,
TF OD API INPUT SIZE);
    cropSize = TF OD API INPUT SIZE;
   } catch (final IOException e) {
    LOGGER.e("Exception initializing classifier!", e);
    Toast toast =
      Toast.makeText(
```

```
getApplicationContext(), "Classifier could not be initialized", Toast.LENGTH_SHORT);
    toast.show();
    finish();
 previewWidth = size.getWidth();
 previewHeight = size.getHeight();
 _final Display display = getWindowManager().getDefaultDisplay();
final int screenOrientation = display.getRotation();
COGGER.i("Sensor orientation: %d, Screen orientation: %d", rotation, screenOrientation);
sensorOrientation = rotation + screenOrientation;
 LOGGER.i("Initializing at size %dx%d", previewWidth, previewHeight);
 rgbBytes = new int[previewWidth * previewHeight];
 rgbFrameBitmap = Bitmap.createBitmap(previewWidth, previewHeight, Config.ARGB_8888);
 croppedBitmap = Bitmap.createBitmap(cropSize, cropSize, Config.ARGB 8888);
 frameToCropTransform =
    ImageUtils.getTransformationMatrix(
      previewWidth, previewHeight,
      cropSize, cropSize,
      sensorOrientation, MAINTAIN_ASPECT);
 cropToFrameTransform = new Matrix();
 frameToCropTransform.invert(cropToFrameTransform);
 yuvBytes = new byte[3][];
```

```
trackingOverlay = (OverlayView) findViewById(R.id.tracking overlay);
 trackingOverlay.addCallback(
    new DrawCallback() {
     @Override
     public void drawCallback(final Canvas canvas) {
      tracker.draw(canvas);
      if (isDebug()) {
       tracker.drawDebug(canvas);
0
addCallback(
    new DrawCallback() {
     @Override
     public void drawCallback(final Canvas canvas) {
      if (!isDebug()) {
       return;
      final Bitmap copy = cropCopyBitmap;
      if (copy == null) {
       return;
      final int backgroundColor = Color.argb(100, 255, 125, 2);
      canvas.drawColor(backgroundColor);
      final Matrix matrix = new Matrix();
      final float scaleFactor = 2;
      matrix.postScale(scaleFactor, scaleFactor);
      matrix.postTranslate(
```

```
canvas.getWidth() - copy.getWidth() * scaleFactor,
         canvas.getHeight() - copy.getHeight() * scaleFactor);
       canvas.drawBitmap(copy, matrix, new Paint());
       final Vector<String> lines = new Vector<String>();
       if (detector != null) {
        final String statString = detector.getStatString();
        final String[] statLines = statString.split("\n");
0
        for (final String line : statLines) {
         lines.add(line);
\overline{\cdots}
       lines.add("*******");
       lines.add("Frame: " + previewWidth + "x" + previewHeight);
       lines.add("Crop: " + copy.getWidth() + "x" + copy.getHeight());
       lines.add("View: " + canvas.getWidth() + "x" + canvas.getHeight());
       lines.add("Rotation: " + sensorOrientation);
      lines.add("Inference time: " + lastProcessingTimeMs + "ms");
       borderedText.drawLines(canvas, 10, canvas.getHeight() - 10, lines);
    });
OverlayView trackingOverlay;
 @Override
 public void onImageAvailable(final ImageReader reader) {
  Image image = null;
```

```
++timestamp;
  final long currTimestamp = timestamp;
  try {
   image = reader.acquireLatestImage();
   if (image == null) {
\bigcap Trace.beginSection("imageAvailable");
final Plane[] planes = image.getPlanes();
fillBytes(planes, yuvBytes);
   tracker.onFrame(
     previewWidth,
     previewHeight,
     planes[0].getRowStride(),
     sensorOrientation,
     yuvBytes[0],
     timestamp);
   trackingOverlay.postInvalidate();
   // No mutex needed as this method is not reentrant.
   if (computing) {
    image.close();
    return;
   computing = true;
```

```
final int yRowStride = planes[0].getRowStride();
  final int uvRowStride = planes[1].getRowStride();
  final int uvPixelStride = planes[1].getPixelStride();
  ImageUtils.convertYUV420ToARGB8888(
     yuvBytes[0],
     yuvBytes[1],
     yuvBytes[2],
     previewWidth,
     previewHeight,
     yRowStride,
     uvRowStride,
     uvPixelStride,
     rgbBytes);
^{\infty} image.close();
 } catch (final Exception e) {
  if (image != null) {
    image.close();
  LOGGER.e(e, "Exception!");
  Trace.endSection();
  return;
 rgbFrameBitmap.setPixels(rgbBytes, 0, previewWidth, 0, 0, previewWidth, previewHeight);
 final Canvas canvas = new Canvas(croppedBitmap);
 canvas.drawBitmap(rgbFrameBitmap, frameToCropTransform, null);
 // For examining the actual TF input.
 if (SAVE_PREVIEW_BITMAP) {
  ImageUtils.saveBitmap(croppedBitmap);
```

```
if (luminance == null) {
  luminance = new byte[yuvBytes[0].length];
  System.arraycopy(yuvBytes[0], 0, luminance, 0, luminance.length);
runInBackground(
    new Runnable() {
     @Override
     public void run() {
\overline{\cdots}
      Toast toast =
      Toast.makeText(
        getApplicationContext(), "run ....", Toast.LENGTH_SHORT);
      toast.show();
      final long startTime = SystemClock.uptimeMillis();
      final List<Classifier.Recognition> results = detector.recognizeImage(croppedBitmap);
      lastProcessingTimeMs = SystemClock.uptimeMillis() - startTime;
      cropCopyBitmap = Bitmap.createBitmap(croppedBitmap);
      final Canvas canvas = new Canvas(cropCopyBitmap);
      final Paint paint = new Paint();
      paint.setColor(Color.RED);
      paint.setStyle(Style.STROKE);
      paint.setStrokeWidth(2.0f);
      float minimumConfidence = MINIMUM CONFIDENCE TF OD API;
      switch (MODE) {
        case TF OD API: minimumConfidence = MINIMUM CONFIDENCE TF OD API; break;
```

```
case MULTIBOX: minimumConfidence = MINIMUM CONFIDENCE MULTIBOX; break;
         case YOLO: minimumConfidence = MINIMUM CONFIDENCE YOLO; break;
      final List<Classifier.Recognition> mappedRecognitions =
         new LinkedList<Classifier.Recognition>();
      System.out.println(results.size());
      for (final Classifier.Recognition result : results) {
0
        RectF location = result.getLocation();
        //location= new RectF(location.top,location.left,location.bottom,location.right);
location= new RectF(1.0f,1.0f,10.0f,40.0f);
\overline{\odot}
        if (location != null && result.getConfidence() >= minimumConfidence) {
         canvas.drawRect(location, paint);
         cropToFrameTransform.mapRect(location);
         result.setLocation(location);
         mappedRecognitions.add(result);
      tracker.trackResults(mappedRecognitions, luminance, currTimestamp);
      trackingOverlay.postInvalidate();
      requestRender();
      computing = false;
    });
  Trace.endSection();
```

```
protected void processImageRGBbytes(int[] rgbBytes ) {
 //rgbFrameBitmap.setPixels(rgbBytes, 0, previewWidth, 0, 0, previewWidth, previewHeight);
 //final Canvas canvas = new Canvas(croppedBitmap);
 //canvas.drawBitmap(rgbFrameBitmap, frameToCropTransform, null);
  ++timestamp;
 final long currTimestamp = timestamp;
<sup>0</sup>Toast toast =
      Toast.makeText(
getApplicationContext(), "zhaomingming 13718371754", Toast.LENGTH_SHORT);
    toast.show();
    //onImageAvailable();
ထိုgbFrameBitmap.setPixels(rgbBytes, 0, previewWidth, 0, 0, previewWidth, previewHeight);
 final Canvas canvas = new Canvas(croppedBitmap);
 canvas.drawBitmap(rgbFrameBitmap, frameToCropTransform, null);
 // For examining the actual TF input.
 if (SAVE PREVIEW BITMAP) {
  ImageUtils.saveBitmap(croppedBitmap);
 //if (luminance == null) {
 // luminance = new byte[yuvBytes[0].length];
 //}
 //System.arraycopy(yuvBytes[0], 0, luminance, 0, luminance.length);
 runInBackground(
    new Runnable() {
     @Override
```

```
public void run() {
      Toast toast =
      Toast.makeText(
        getApplicationContext(), "run ....", Toast.LENGTH_SHORT);
      toast.show();
      final long startTime = SystemClock.uptimeMillis();
0
      final List<Classifier.Recognition> results = detector.recognizeImage(croppedBitmap);
      lastProcessingTimeMs = SystemClock.uptimeMillis() - startTime;
cropCopyBitmap = Bitmap.createBitmap(croppedBitmap);
\overline{\cdots}
      //final Canvas canvas = new Canvas(cropCopyBitmap);
      final Paint paint = new Paint();
      paint.setColor(Color.RED);
      paint.setStyle(Style.STROKE);
      paint.setStrokeWidth(2.0f);
      float minimumConfidence = MINIMUM CONFIDENCE TF_OD API;
      switch (MODE) {
        case TF_OD_API: minimumConfidence = MINIMUM_CONFIDENCE_TF_OD_API; break;
        case MULTIBOX: minimumConfidence = MINIMUM CONFIDENCE MULTIBOX; break;
        case YOLO: minimumConfidence = MINIMUM_CONFIDENCE_YOLO; break;
      final List<Classifier.Recognition> mappedRecognitions =
         new LinkedList<Classifier.Recognition>();
      System.out.println(results.size());
      for (final Classifier.Recognition result : results) {
       Toast.makeText(
        getApplicationContext(), "result", Toast.LENGTH SHORT);
```

```
toast.show();
        //final RectF location = result.getLocation();
        RectF location tmp = result.getLocation();
        //RectF location trans= new RectF(location.top,location.left,location.bottom,location.right);
        //location= new RectF(location.left,location.top,location.right,location.bottom);
        //final RectF location= new RectF(300.0f-location tmp.top,location tmp.left,300.0f-
location_tmp.bottom,location_tmp.right);
        //final RectF location_tmp= new
RectF(SizeUtils.dp2px(1.0f), SizeUtils.dp2px(15.0f), SizeUtils.dp2px(100.0f), SizeUtils.dp2px(30.0f));
        float scale=1280.0f/720.0f;
final RectF location= new RectF(300.0f-location_tmp.top*scale,location_tmp.left/scale,300.0f-
location_tmp.bottom*scale,location_tmp.right/scale);
        //final RectF location= new
RectF(location tmp.left,location tmp.top,location tmp.right,location.bottom);
        canvas.drawRect(location, paint);
        canvas.drawRect(new RectF(1.0f,1.0f,20.0f,20.0f), paint);
        canvas.drawRect(new RectF(21.0f,21.0f,40.0f,40.0f), paint);
        canvas.drawRect(new RectF(41.0f,41.0f,101.0f,101.0f), paint);
        canvas.drawRect(new RectF(101.0f,101.0f,201.0f,201.0f), paint);
        //location = new RectF(10, 10, 100, 100);
        if (location != null && result.getConfidence() >= minimumConfidence) {
         //canvas.drawRect(location, paint);
         canvas.drawRect(location, paint);
         //canvas.drawRect(location, paint);
         cropToFrameTransform.mapRect(location);
          result.setLocation(location);
```

```
mappedRecognitions.add(result);
      tracker.trackResults(mappedRecognitions, luminance, currTimestamp);
      trackingOverlay.postInvalidate();
      requestRender();
0
      computing = false;
      if (postInferenceCallback != null) {
        postInferenceCallback.run();
\overline{\odot}
@Override
protected int getLayoutId() {
 return R.layout.camera_connection_fragment_tracking;
@Override
protected Size getDesiredPreviewFrameSize() {
 return DESIRED_PREVIEW_SIZE;
@Override
public void onSetDebug(final boolean debug) {
```

```
detector.enableStatLogging(debug);
```

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(http://my.csdn.net/weixin 35068028)

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## MobileNet 训练检测网实验总结 (http://blog.csdn.net/burning\_keyboard/article/details/776...

MobileNet 训练检测网实验总结MobileNet做目标检测的包在tensorflow/models/object detection里。先下载一个ssd mobilen et\_v1的预训练模型。...



burning keyboard (http://blog.csdn.net/burning keyboard) 2017年08月26日 22:24 □2041

## tensorflow开源Tensorflow Object Detection API安装运行测试 (http://blog.csdn.net/weixin...

TensorFlow对象检测API是一个建立在TensorFlow之上的开源框架,可以轻松构建,训练和部署对象检测模型。 安装: Tens orflow对象检测API依赖于以下项: Protobu...



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5Hc3rHnYnHb0TAq15HfLPWRznjb0T1YduA7-nvuBnhNWuyckP10Y0AwY5HDdnHckrHbvnj60lgF\_5y9YlZ0lQzq-uZR@nLPbUB48ugfElAqspynElvNBnHqdlAdxTvqdThP-

 $5yF\_UvTkn0KzujYk0AFV5H00TZcqn0KdpyfqnHRLPjnvnfKEpyfqnHc4rj6kP0KWpyfqP1cvrHnz0AqLUWYs0ZK45HcsP6KWThnqnWf3n1D)$ 

### TensorFlow object detection api-----ssd mobilenet使用 (http://blog.csdn.net/xiji321/artic...

谷歌发布object detection api(https://github.com/tensorflow/models)已经有一段时间了,这个api的发布,让我们不用自己再去为faster-rcn...

#### android studio 集成TensorFlow Demo (http://blog.csdn.net/u010302327/article/details/78...

将编译完成的 libandroid\_tensorflow\_inference\_java.jar 和 armeabi-v7a/libtensorflow\_inference.so文件拉到项目libs文件...

## 在Windows7上用Android Studio编译Tensorflow\_Android\_Demo (http://blog.csdn.net/off...

Tensorflow提供了一个[Android Demo] 昨天尝试了在Win7环境下编译下和运行这个Demo。在Window7下面我只编译Java部分的代码,jni部分的代码我直接用了官方jink...



## AI 工程师职业指南



我们请来商汤、杜邦、声智、希为、58同城、爱因互动、中科视拓、鲁朗软件等公司 AI 技术一线的专 家,请他们从实践的角度来解析 AI 领域各技术岗位的合格工程师都是怎样炼成的。

(http://www.baidu.com/cb.php?c=IqF\_pyfqnHmknifzri00IZ0qnfK9ujYzP1f4Pjnd0Aw-

5Hc4nj6vPjm0TAq15Hf4rjn1n1b0T1Y3m1c3njm4PvfYPjF9Pycv0AwY5HDdnHckrHbvnj60lgF 5y9YIZ0lQzqMpqwBUvqoQhP8QvIGIAPCmqfEmvq lyd8Q1R4uhFrA7Wdi0YmhP9PARvujmYmH0vm1qdIAdxTvqdThP-

5HDkpWF9mhkEusKzujYk0AFV5H00TZcgn0KdpyfqnHRLPjnvnfKEpyfqnHnsnj0YnsKWpyfqP1cvrHnz0AqLUWYs0ZK45HcsP6KWThnqnH6knHm)

### TensorFlow —— 30秒搞定物体检测 (http://blog.csdn.net/wangli0519/article/details/736115...

Gfootle发布了新的TensorFlow物体检测API,包含了预训练模型,一个发布模型的jupyter notebook,一些可用于使用自己数 据集对模型进行重新训练的有用脚本。 使用该API可以快速...



● wangli0519 (http://blog.csdn.net/wangli0519) 2017年06月22日 22:04 □ 5576

#### SSD: Single Shot MultiBox Detector in TensorFlow(翻译) (http://blog.csdn.net/jnulzl/artic...

本文基本算是:GitHub:SSD-Tensorflow上的中文版一、环境配置基本环境:Windows 10 + GTX950M1、安装Anaconda3()下 载Anaconda3双击安装即可,注意:...



inulzl (http://blog.csdn.net/inulzl) 2017年04月01日 19:45

#### darkflow测试和训练volo (http://blog.csdn.net/u011961856/article/details/76582669)

参考自github:https://github.com/thtrieu/darkflow darkflow实现了将darknet翻译成tensorflow,可以用tensorflow加载darkn...



## 在windows 7下安装unbuntu16.04 虚拟机进行tensorflow 的编译安装。 (http://blog.csdn.ne...

看了很多相关文章,自己也需要动手试一试,结果发现还是有一些要注意的地方: 我的电脑环境 笔记本:ThinkPad T450 X8 6 64 系统环境: Windows7 64位系统,...

fu shuwu (http://blog.csdn.net/fu shuwu) 2017年07月25日 19:38 **1023** 

#### 谷歌开源TensorFlow Object Detection API物体识别系统 (http://blog.csdn.net/zchang81/ar...

近日,谷歌在其开源博客上发表了一篇名为《Supercharge your Computer Vision models with the TensorFlow Object Detection on API...

www.jzchang81 (http://blog.csdn.net/zchang81) 2017年06月16日 16:53 14830

# 真正从零开始,TensorFlow详细安装入门图文教程! (http://blog.csdn.net/u014696921/artic...

AI这个概念好像突然就火起来了,年初大比分战胜李世石的AlphaGo成功的吸引了大量的关注,但其实看看你的手机上的语 音助手,相机上的人脸识别,今日头条上帮你自动筛选出来的新闻,还有各大音乐软件...

### SSD+caffe | Single Shot MultiBox Detector 目标检测(一) (http://blog.csdn.net/sinat 26...

作者的思路就是Faster R-CNN+YOLO,利用YOLO的思路和Faster R-CNN的anchor box的思想。 .0 导读(本节来源于BOT 大赛嘉宾问答环节 ) SSD 这里的设计就...



**劃** sinat\_26917383 (http://blog.csdn.net/sinat\_26917383) 2017年03月28日 17:13 □ 6273

#### tensorflow 几个android demo源码环境搭建 (http://blog.csdn.net/cxq234843654/article/det...

tensorflow 几个android demo源码环境搭建说明tensorflow上有几个example,本文重点关注其在android上的应用,源码在git Hub上有,这个apk是什么样子,大家...



cxg234843654 (http://blog.csdn.net/cxg234843654) 2017年04月27日 17:31  $\bigcap$ 4628

### tensorflow ssd mobilenet模型训练 (http://blog.csdn.net/u010302327/article/details/78248...

经过了65个小时左右的训练,终于训练出android能跑的模型了 首先下载models 再下载数据集VOC2012 先配置环境,说实话 哪些有用哪些没用都没搞清楚 \$ pip install p...

( u010302327 (http://blog.csdn.net/u010302327) 2017年10月16日 12:24

## TensorFlow学习笔记之源码分析(3)---- retrain.py (http://blog.csdn.net/daydayup\_668819...

https://github.com/tensorflow/tensorflow/blob/master/tensorflow/examples/image\_retraining/retrain.py...

@daydayup\_668819 (http://blog.csdn.net/daydayup\_668819) 2017年03月29日 10:21 213195

#### Tensorflow手写数字识别在android中的实现 (http://blog.csdn.net/wcs 1349/article/details...

说明下载TensorFlow Android Demo git clone --recurse-submodules https://github.com/tensorflow/tensor...



wcs 1349 (http://blog.csdn.net/wcs 1349) 2017年07月14日 16:25

## Android TextView属性详解 (http://blog.csdn.net/h183288132/article/details/47206579)

android:autoLink : 设置是否当文本为URL链接/email/电话号码/map时,文本显示为可点击的链接。可选值(none/web /email/ phone/map/all) andr...

h183288132 (http://blog.csdn.net/h183288132) 2015年08月02日 13:17 **\$\pi\sigmu 5308** 

### androidstudio检测代码内的中文字符(解决安卓国际化修改字符问题) (http://blog.csdn.net/qq...

androidstudio检测代码内的中文字符在堆完代码后,国际化可谓是咋们的一个头痛问题,需要一个一个查找,然后一个一个修改 下面介绍一个方法缓解这个问题: 打开全局搜索 在Text to fi...



qq 29967217 (http://blog.csdn.net/qq 29967217) 2017年02月24日 11:25 二727



TensorFlow Android Camera Demo.apk (http://download.csdn.net/detail...

2017年03月23日 23:13 250B

下载

android之Gif处理(解决GIF显示容易OOM问题,包括代码和说明),非常详细..



2014年03月31日 17:46 1.77MB

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