

Implementing Circular Icons

Circular [launcher icons](https://developer.android.com/guide/practices/ui_guidelines/icon_design_launcher.html) (https://developer.android.com/guide/practices/ui_guidelines/icon_design_launcher.html) are supported in Android 7.1.1 and later. Circular launcher icons are not enabled by default. To use circular icons in your device implementation, you must edit the [resource overlay](https://source.android.com/source/add-device.html#use-resource-overlays) (https://source.android.com/source/add-device.html#use-resource-overlays) on your device to enable them.

The resource file you are using an overlay on is at: [frameworks/base/core/res/res/values/config.xml](https://android.googlesource.com/platform/frameworks/base/+/master/core/res/res/values/config.xml) (https://android.googlesource.com/platform/frameworks/base/+/master/core/res/res/values/config.xml)

To enable circular icons, change the `config_useRoundIcon` setting in your overlay file from `false` to `true`:

```
<!-- Flag indicating whether round icons should be parsed from the application manifest. -->
<bool name="config_useRoundIcon">true</bool>
```

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