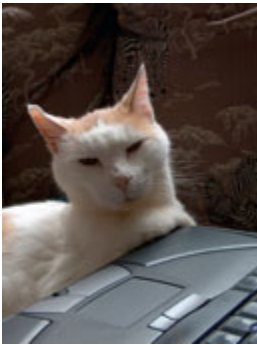


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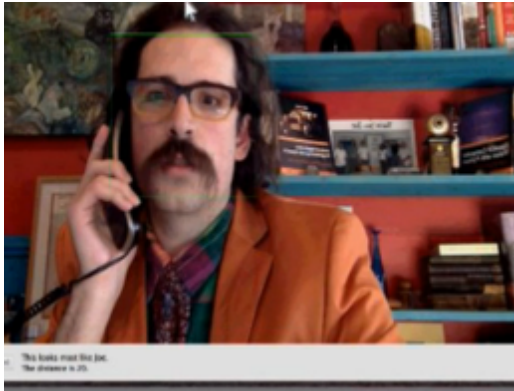


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Books on OpenCV by Joseph Howse

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Hi! I'm Joseph Howse, an author, software developer, and [business](#) owner.

This is the companion website for my books and presentations on OpenCV:

- Books:
  - Current Editions in English:
    - *OpenCV for Secret Agents* [\[help\]](#) [\[order\]](#)
    - *OpenCV 3 Blueprints* [\[help\]](#) [\[order\]](#)
    - *iOS Application Development with OpenCV 3* [\[help\]](#) [\[order\]](#)
    - *Android Application Programming with OpenCV 3* [\[help\]](#) [\[order\]](#)
    - *Learning OpenCV 3 Computer Vision with Python* [\[help\]](#) [\[order\]](#)
    - *Python Game Programming by Example* [\[help\]](#) [\[order\]](#)
  - Current Editions in Simplified Chinese:
    - *OpenCV项目开发实战* [\[help\]](#) [\[order\]](#)
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    - *OpenCV 3计算机视觉:Python语言实现* [\[help\]](#) [\[order\]](#)
  - Previous Editions in English:
    - *Android Application Programming with OpenCV* [\[help\]](#)
    - *OpenCV Computer Vision with Python* [\[help\]](#)
- Presentations:
  - "Training Detectors and Recognizers in Python and OpenCV" [\[PDF\]](#)
  - "Training Intelligent Camera Systems with Python and OpenCV" [\[watch\]](#)

Combined, the books' English editions alone have **sold more than 12,000 copies**, representing a goodly crowd of computer vision students and professionals. If you are already a reader, thank you! If not, please consider becoming one. Together, we are learning to see the world through a new set of lenses.

On this page, you can download installers and source code that will help you complete the OpenCV projects described in the books and presentations. This site is also the right place to check for FAQ, errata, and updates.

If you have any questions, don't hesitate to contact me at [josephhowse@nummist.com](mailto:josephhowse@nummist.com).

## Which Book is Right for You?

The following comparison table may help you choose the next book to read:

| Title  | Platforms   | Languages         | Level                    |
|--|---|-------------------|--------------------------|
| <i>OpenCV for Secret Agents</i>                      | Windows, Mac, Linux, Raspberry Pi, Android, Unity | Python, Java, C#  | Intermediate to Advanced |
| <i>OpenCV 3 Blueprints</i>                           | Windows, Mac, Linux, Android                      | C++, Python, Java | Advanced                 |
| <i>iOS Application Development with OpenCV 3</i>     | iOS   | Objective-C, C++  | Beginning and Up         |
| <i>Android Application Programming with OpenCV 3</i> | Android   | Java, C++         | Beginning and Up         |
| <i>Learning OpenCV 3 Computer Vision with Python</i> | Windows, Mac, Linux                               | Python            | Beginning and Up         |
| <i>Python Game Programming by Example</i>            | Windows, Mac, Linux                               | Python            | Beginning and Up         |

Bear in mind that my books focus on computer vision, application development, and game development, rather than programming languages *per se*. If you are unfamiliar with a language, you may want to find a general-purpose guide to the language, too.

[Back to list of publications](#)

## OpenCV for Secret Agents

This book's English edition (January 2015) is titled *OpenCV for Secret Agents*.