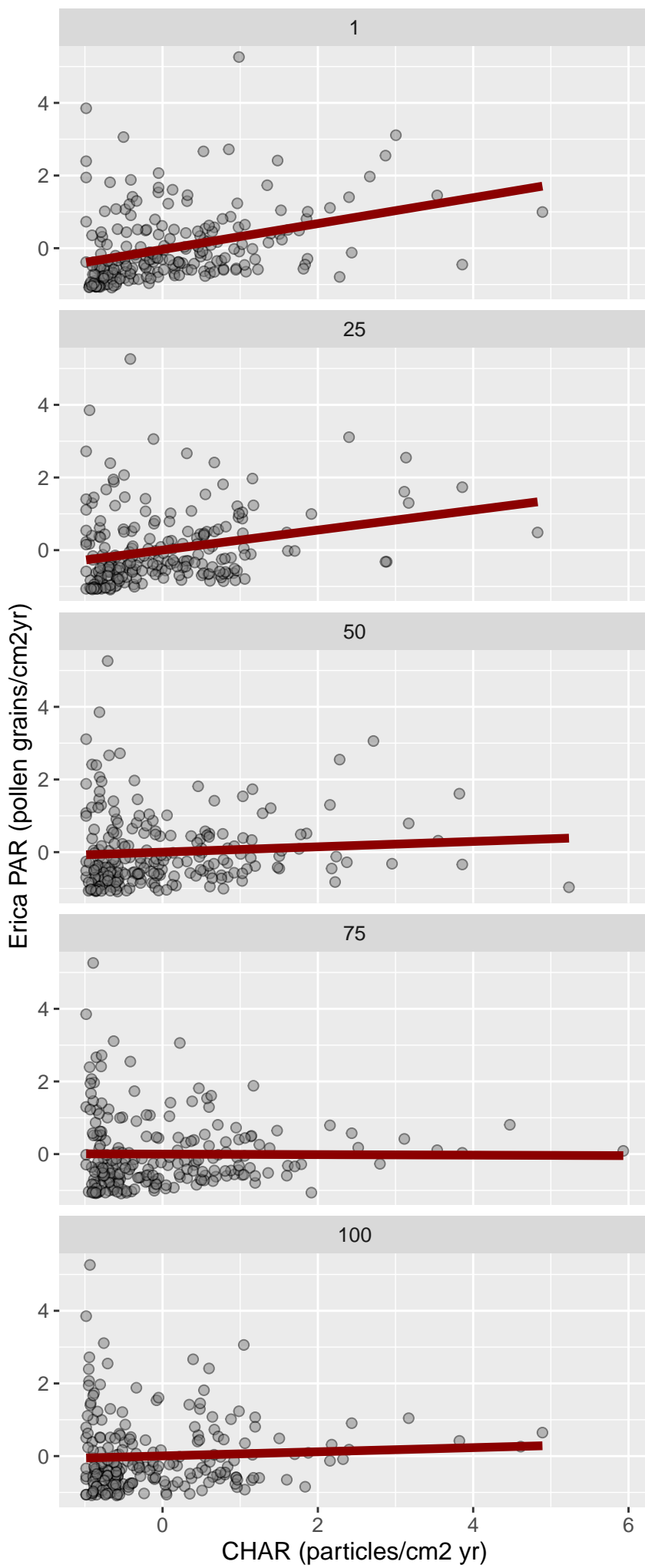


Backward (PAR ~ CHAR)



Forward (CHAR ~ PAR)

