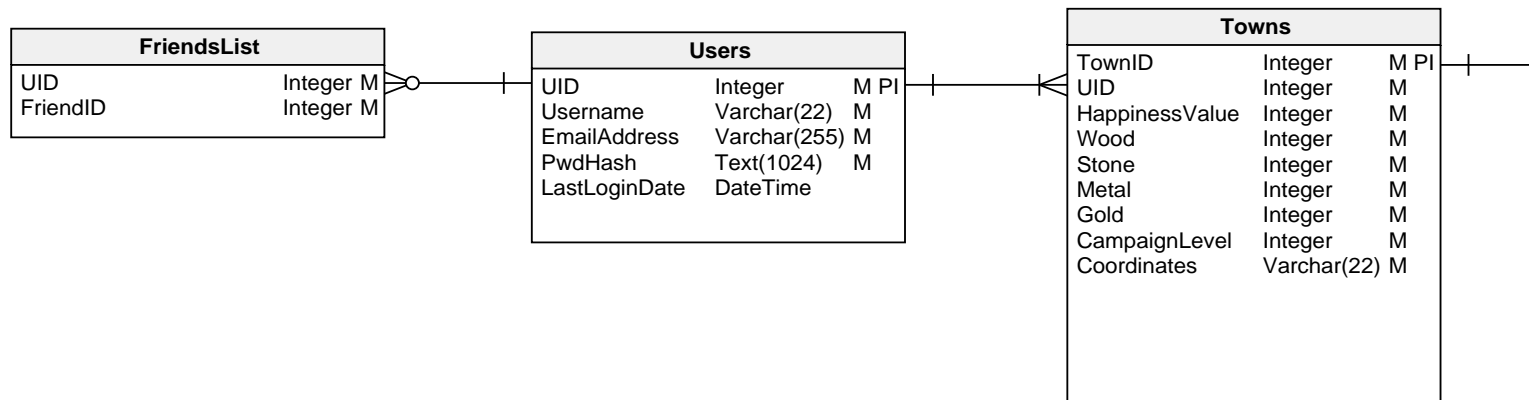
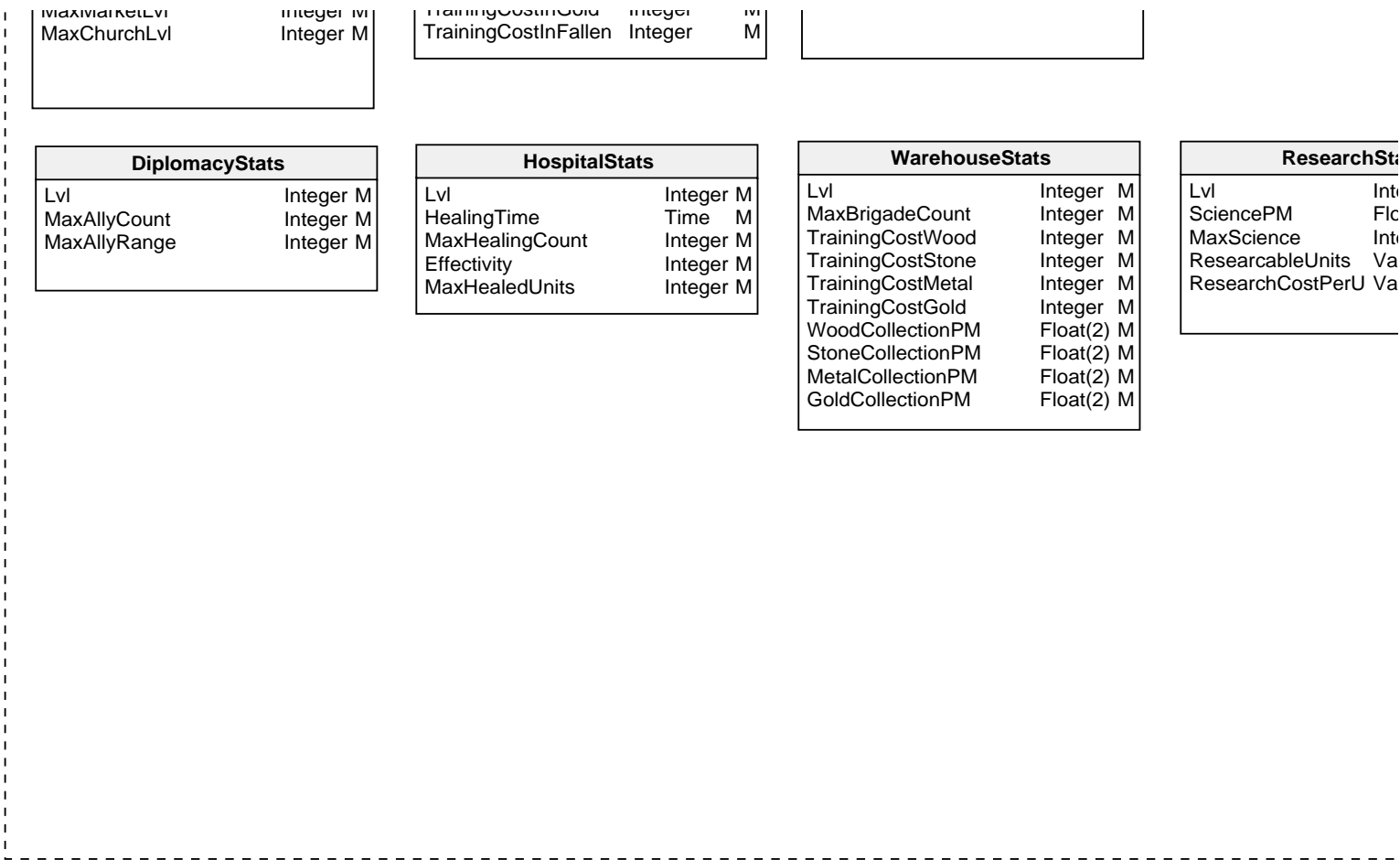


MaxBuildingLevels			UnitStats			Campaign			BarrackSta		
MaxBarracksLvl	Integer	M	UnitName	Varchar(20)	M	LevelNum	Integer	M	Lvl		
MaxDiplomacyLvl	Integer	M	AttackValue	Integer	M	Enemies	Varchar(514)	M	MaxUnitCount		
MaxHospitalLvl	Integer	M	DefenseValue	Integer	M	EnemiesCount	Varchar(514)	M	MaxTrainingAmount		
MaxWarehouseLvl	Integer	M	MobiltyValue	Integer	M	RewardString	Varchar(102)	M	MaxAttackRange		
MaxResearchLvl	Integer	M	TrainingTimePerUnit	Time	M						
MaxMarketLvl	Integer	M	TrainingCostInGold	Integer	M						

ts
Integer M
Integer M
Integer M
Integer M



ats		
eger		M
at(2)		M
eger		M
rchar(514)		M
rchar(514)		M

Game Constants

Buildings		
BuildingID	Integer	M PI
BuildingType	Varchar(22)	M
TownID	Integer	M
BuildingLvl	Integer	M
Params	Varchar(512)	M