[/\* Shadowrun 5e character sheet mapping for Foundry VTT module 'Export Sheet to PDF' 12-2021 Kurko#1535 \*/ /\* -----\*/ { "pdf": "PlayerName", "foundry": Object.entries(@permission).filter(entry => entry[1] === 3).map(entry => entry[0]).map(id => !game.users.get(id)?.isGM ? game.users.get(id)?.name : null).filter(x => x).join(", ") }, { "pdf": "CharacterName0", "foundry": @name }, { "pdf": "CharacterName1", "foundry": @name }, { "pdf": "CharacterName2", "foundry": @name }, { "pdf": "StreetCred", "foundry": @data.street cred}, { "pdf": "Notoriety", "foundry": @data.notoriety}, { "pdf": "PAwareness", "foundry": @data.public\_awareness}, { "pdf": "Nuyen", "foundry": @data.nuyen}, { "pdf": "Karma", "foundry": @data.karma.value}, { "pdf": "CKarma", "foundry": @data.karma.max}, { "pdf": "Metatype", "foundry": @data.metatype }, /\* ATTRIBUTES \*/ { "pdf": "Attr\_BOD\_base", "foundry": @data.attributes.body.base }, { "pdf": "Attr\_AGI\_base", "foundry": @data.attributes.agility.base }, { "pdf": "Attr REA base", "foundry": @data.attributes.reaction.base }, { "pdf": "Attr STR base", "foundry": @data.attributes.strength.base }, { "pdf": "Attr\_WIL\_base", "foundry": @data.attributes.willpower.base }, { "pdf": "Attr\_LOG\_base", "foundry": @data.attributes.logic.base }, { "pdf": "Attr INT base", "foundry": @data.attributes.intuition.base }, { "pdf": "Attr CHA base", "foundry": @data.attributes.charisma.base }, { "pdf": "Attr\_EDG\_base", "foundry": @data.attributes.edge.value }, { "pdf": "Attr\_ESS\_base", "foundry": @data.attributes.essence.value }, { "pdf": "Attr MAG base", "foundry": @data.attributes.magic.value + @data.attributes.resonance.value -1 }, { "pdf": "Attr BOD value", "foundry": @data.attributes.body.value }, { "pdf": "Attr\_AGI\_value", "foundry": @data.attributes.agility.value }, { "pdf": "Attr REA value", "foundry": @data.attributes.reaction.value }, { "pdf": "Attr\_STR\_value", "foundry": @data.attributes.strength.value }, { "pdf": "Attr\_WIL\_value", "foundry": @data.attributes.willpower.value }, { "pdf": "Attr\_LOG\_value", "foundry": @data.attributes.logic.value }, { "pdf": "Attr INT value", "foundry": @data.attributes.intuition.value }, { "pdf": "Attr CHA value", "foundry": @data.attributes.charisma.value }, { "pdf": "Attr\_EDG\_value", "foundry": @data.attributes.edge.value }, { "pdf": "Attr ESS value", "foundry": @data.attributes.essence.value },

{ "pdf": "Attr MAG value", "foundry": @data.attributes.magic.value + @data.attributes.resonance.value -1 },

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{ "pdf": "Overflow max", "foundry": @data.attributes.body.value },
/* RESIST DRAIN */
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/* DEFENSE */
     { "pdf": "ResistDrainAttr", "foundry": `${(@data.magic.attribute.toUpperCase()).substring(0,3)})`},
     { "pdf": "ResistDrain", "foundry": @data.attributes.willpower.value + @data.attributes[@data.magic.attribute].value
},
/* TESTS */
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{ "pdf": "JIntentions", "foundry": @data.attributes.charisma.value +
                                                                      @data.attributes.intuition.value },
{ "pdf": "Memory", "foundry": @data.attributes.willpower.value + @data.attributes.logic.value },
{ "pdf": "LiftCarry", "foundry": @data.attributes.strength.value + @data.attributes.body.value },
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     { "pdf": "Matrix_INI_dice", "foundry": @data.initiative.matrix.dice.base + "d6" },
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     { "pdf": "Astral INI dice", "foundry": @data.initiative.astral.dice.base + "d6" },
/* MOVEMENT */
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     { "pdf": "Run", "foundry": @data.movement.run.value },
     { "pdf": "Sprint", "foundry": @data.movement.sprint },
 /* LIMITS */
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     { "pdf": "MentalLimit", "foundry": @data.limits.mental.value },
     { "pdf": "SocialLimit", "foundry": @data.limits.social.value },
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=> [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[0] || "" },
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[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[1] || "" },
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=> [skill.specs.join(", ")].filter(x => String(x)).join(" "))[1] | | "" },
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=> [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[1] || "" },
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[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[2] || "" },
{ "pdf": "ActiveSkill 3 spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.specs.join(", ")].filter(x => String(x)).join(" "))[2] | | "" },
{ "pdf": "ActiveSkill_3_value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[2] || "" },
{ "pdf": "ActiveSkill_4", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill =>
[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[3] || "" },
{ "pdf": "ActiveSkill 4 spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.specs.join(", ")].filter(x => String(x)).join(" "))[3] | | "" },
{ "pdf": "ActiveSkill 4 value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[3] || "" },
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{ "pdf": "ActiveSkill_5_spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.specs.join(", ")].filter(x => String(x)).join(" "))[4] | | "" },
{ "pdf": "ActiveSkill 5 value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[4] || "" },
{ "pdf": "ActiveSkill_6", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill =>
[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[5] || "" },
{ "pdf": "ActiveSkill_6_spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.specs.join(", ")].filter(x => String(x)).join(" "))[5] | | "" },
{ "pdf": "ActiveSkill_6_value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[5] || "" },
{ "pdf": "ActiveSkill_7", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill =>
[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[6] || "" },
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{ "pdf": "ActiveSkill_7_spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.specs.join(", ")].filter(x => String(x)).join(" "))[6] | | "" },
{ "pdf": "ActiveSkill 7 value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
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@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[6] | | "" },
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[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[7] || "" },
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@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[7] || "" },
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[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[8] | | "" },
{ "pdf": "ActiveSkill 9 spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.specs.join(", ")].filter(x => String(x)).join(" "))[8] | | "" },
{ "pdf": "ActiveSkill_9_value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill
=> [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[8] || "" },
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0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[9] | | "" },
{ "pdf": "ActiveSkill_10_value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[9] || "" },
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[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[10] | | "" },
{ "pdf": "ActiveSkill_11_spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[10] | | "" },
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0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[10] || "" },
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[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[11] || "" },
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0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[11] | | "" },
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0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[11] | | "" },
{ "pdf": "ActiveSkill_13", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill =>
[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[12] | | "" },
{ "pdf": "ActiveSkill 13 spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[12] || "" },
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0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
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@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[12] | | "" },
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0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[13] | | "" },
{ "pdf": "ActiveSkill_14_value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})': ""].filter(x => String(x)).join(" "))[13] | | "" },
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0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[14] | | "" },
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0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[15] \mid \mid "" },
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@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[15] || "" },
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[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[16] | | "" },
{ "pdf": "ActiveSkill_17_spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[16] | | "" },
{ "pdf": "ActiveSkill_17_value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[16] | | "" },
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[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[17] | | "" },
{ "pdf": "ActiveSkill 18 spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[17] \mid \mid "" },
{ "pdf": "ActiveSkill 18 value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[17] | | "" },
{ "pdf": "ActiveSkill 19", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill =>
[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[18] | | "" },
{ "pdf": "ActiveSkill_19_spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[18] \mid \mid "" },
{ "pdf": "ActiveSkill_19_value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[18] | | "" },
{ "pdf": "ActiveSkill 20", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !== 0).map(skill =>
[game.i18n.localize(skill.label), `(${(skill.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[19] | | "" },
{ "pdf": "ActiveSkill_20_spec", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
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0).map(skill => [skill.specs.join(", ")].filter(x => String(x)).join(" "))[19] | | "" },
{ "pdf": "ActiveSkill_20_value", "foundry": Object.values(actor.data.data.skills.active).filter(skill => skill.value !==
0).map(skill => [skill.value + @data.attributes[skill.attribute].value, skill.specs.length ? `(${skill.value + 2 +
@data.attributes[skill.attribute].value})`: ""].filter(x => String(x)).join(" "))[19] | | "" },
/* LANGUAGES */
{ "pdf": "Language_1", "foundry": Object.values(actor.data.data.skills.language.value ).map(lang => [lang.name,
`(${(lang.attribute.toUpperCase()).substring(0,3)})`].filter(x => String(x)).join(" "))[0] | | "" },
{ "pdf": "Language 1 spec", "foundry": Object.values(actor.data.data.skills.language.value ).map(lang =>
[lang.specs.join(", ")].filter(x => String(x)).join(" "))[0] | | "" },
{ "pdf": "Language_1_value", "foundry": Object.values(actor.data.data.skills.language.value ).map(lang => [lang.value +
@data.attributes[lang.attribute].value, lang.specs.length? `(${lang.value + 2 + @data.attributes[lang.attribute].value})`:
""].filter(x => String(x)).join(" "))[0] | | "" },
{ "pdf": "Language 2", "foundry": Object.values(actor.data.data.skills.language.value ).map(lang => [lang.name,
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/* Adept Power Drain not implemented */
/* QUALITIES */
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},
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## /\* WEAPONS RANGED \*/

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i.data.data.range.modes.burst_fire.toString().replace('true', 'BF').replace('false', ''),
i.data.data.range.modes.full_auto.toString().replace('true', 'FA').replace('false', ")].filter(x => String(x)).join(" "))[0] || "" },
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i.data.data.range.modes.semi_auto.toString().replace('true', 'SA').replace('false', "),
i.data.data.range.modes.burst_fire.toString().replace('true', 'BF').replace('false', ''),
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i.data.data.range.modes.burst_fire.toString().replace('true', 'BF').replace('false', "),
i.data.data.range.modes.full_auto.toString().replace('true', 'FA').replace('false', '')].filter(x => String(x)).join(" "))[2] || "" },
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i.data.data.range.modes.burst_fire.toString().replace('true', 'BF').replace('false', ''),
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i.data.data.range.modes.semi_auto.toString().replace('true', 'SA').replace('false', "),
i.data.data.range.modes.burst_fire.toString().replace('true', 'BF').replace('false', "),
i.data.data.range.modes.full_auto.toString().replace('true', 'FA').replace('false', '')].filter(x => String(x)).join(" "))[4] || "" },
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i.data.data.range.modes.semi_auto.toString().replace('true', 'SA').replace('false', "),
i.data.data.range.modes.burst_fire.toString().replace('true', 'BF').replace('false', ''),
i.data.data.range.modes.full\_auto.toString().replace('true', 'FA').replace('false', '')].filter(x => String(x)).join(" "))[5] \ | \ | \ "" \ \},
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{ "pdf": "WattrdvMT6", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i
=>[[`${(i.data.data.action.damage.attribute.toUpperCase()).substring(0,3)}`, i.data.data.action.damage.attribute?"+":
""].join(""), i.data.data.action.damage.value, `${(i.data.data.action.damage.type.value.toUpperCase()).substring(0,1)}` +
(\fill(1,0),0)). replace('()','') ]. filter(x => String(x)).join(""))[6] | | "" },
{ "pdf": "WattrdvMT7", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i
=>[[`${(i.data.data.action.damage.attribute.toUpperCase()).substring(0,3)}`, i.data.data.action.damage.attribute?"+":
""].join(""), i.data.data.action.damage.value, `$\{(i.data.data.action.damage.type.value.toUpperCase()).substring(0,1)\}`+\\
(`(\$\{(i.data.data.action.damage.element.value).substring(0,1)\})`).replace('()',")\ ].filter(x => String(x)).join(""))[7]\ |\ |\ ""\ \},
{ "pdf": "WattrdvMT8", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i
=>[[`${(i.data.data.action.damage.attribute.toUpperCase()).substring(0,3)}`, i.data.data.action.damage.attribute?"+":
""].join(""), i.data.data.action.damage.value, `${(i.data.data.action.damage.type.value.toUpperCase()).substring(0,1)}`+
(`(\$\{(i.data.data.action.damage.element.value).substring(0,1)\})`).replace('()',")\ ].filter(x => String(x)).join(""))[8]\ |\ |\ ""\ \},
{ "pdf": "WattrdvMT9", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i
=>[[`\S\{(i.data.data.action.damage.attribute.toUpperCase()).substring(0,3)\}`, i.data.data.action.damage.attribute?"+":
""].join(""), i.data.data.action.damage.value, `${(i.data.data.action.damage.type.value.toUpperCase()).substring(0,1)}` +
(\((x, x), y))).replace(((y', y))).filter(x => String(x)).join(" "))[9] || "" },
```

```
{ "pdf": "WapMT0", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value])[0] | | "" },
{ "pdf": "WapMT1", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value] )[1] | | "" },
{ "pdf": "WapMT2", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value] )[2] | | "" },
{ "pdf": "WapMT3", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value])[3] | | "" },
{ "pdf": "WapMT4", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value])[4] | | "" },
{ "pdf": "WapMT5", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value])[5] | | ""},
{ "pdf": "WapMT6", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value])[6] | | "" },
{ "pdf": "WapMT7", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value])[7] | | "" },
{ "pdf": "WapMT8", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value])[8] | | ""},
{ "pdf": "WapMT9", "foundry": @items .filter(i => i.type === "weapon" && i.data.data.category !== "range").map(i =>
[i.data.data.action.damage.ap.value])[9] | | ""},
/* ARMORS */
{ "pdf": "Armor0", "foundry": @items .filter(i => i.type === "armor").map(i => [i.name] )[0] | | "" },
{ "pdf": "Armor1", "foundry": @items .filter(i => i.type === "armor").map(i => [i.name] )[1] || "" },
{ "pdf": "Armor2", "foundry": @items .filter(i => i.type === "armor").map(i => [i.name] )[2] | | "" },
{ "pdf": "Armor3", "foundry": @items .filter(i => i.type === "armor").map(i => [i.name] )[3] | | "" },
{ "pdf": "Armor4", "foundry": @items .filter(i => i.type === "armor").map(i => [i.name] )[4] | | "" },
{ "pdf": "ArmorRule0", "foundry": @items .filter(i => i.type === "armor").map(i => [i.data.data.description.source] )[0] | | ""
{ "pdf": "ArmorRule1", "foundry": @items .filter(i => i.type === "armor").map(i => [i.data.data.description.source] )[1] | | ""
{ "pdf": "ArmorRule2", "foundry": @items .filter(i => i.type === "armor").map(i => [i.data.data.description.source] )[2] | | ""
{ "pdf": "ArmorRule3", "foundry": @items .filter(i => i.type === "armor").map(i => [i.data.data.description.source] )[3] | | ""
{ "pdf": "ArmorRule4", "foundry": @items .filter(i => i.type === "armor").map(i => [i.data.data.description.source] )[4] | | ""
},
{ "pdf": "ArmorAVmod0", "foundry": @items .filter(i => i.type === "armor").map(i =>
[i.data.data.armor.mod.toString().replace('true', '+').replace('false', ''), i.data.data.armor.value].filter(x =>
String(x)).join(""))[ 0] | | "" },
{ "pdf": "ArmorAVmod1", "foundry": @items .filter(i => i.type === "armor").map(i =>
```

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[i.data.data.armor.mod.toString().replace('true', '+').replace('false', ''), i.data.data.armor.value].filter(x =>
String(x)).join(""))[ 1] | | "" },
{ "pdf": "ArmorAVmod2", "foundry": @items .filter(i => i.type === "armor").map(i =>
[i.data.data.armor.mod.toString().replace('true', '+').replace('false', ''), i.data.data.armor.value].filter(x =>
String(x)).join(""))[ 2] | | "" },
{ "pdf": "ArmorAVmod3", "foundry": @items .filter(i => i.type === "armor").map(i =>
[i.data.data.armor.mod.toString().replace('true', '+').replace('false', ''), i.data.data.armor.value].filter(x =>
String(x)).join(""))[3] | | "" },
{ "pdf": "ArmorAVmod4", "foundry": @items .filter(i => i.type === "armor").map(i =>
[i.data.data.armor.mod.toString().replace('true', '+').replace('false', ''), i.data.data.armor.value].filter(x =>
String(x)).join(""))[4] | | "" },
{ "pdf": "ArmorElem0", "foundry": @items .filter(i => i.type === "armor").map( i =>
Object.entries (i.data.data.armor).filter (m => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] > 0 \&\& m[0] !== "value" \&\& m[0] !== "mod" ).map (t => m[1] ).map (t => m[1]
t[0].toUpperCase().substring(0,1) + "+" + t[1] ).join(" ")
                                                                                         )[0] || "" },
{ "pdf": "ArmorElem1", "foundry": @items .filter(i => i.type === "armor").map( i =>
t[0].toUpperCase().substring(0,1) + "+" + t[1] ).join(" ") )[1] || "" },
{ "pdf": "ArmorElem2", "foundry": @items .filter(i => i.type === "armor").map( i =>
Object.entries(i.data.data.armor).filter(m => m[1] > 0 && m[0] !== "value" && m[0] !== "mod" ).map(t =>
t[0].toUpperCase().substring(0,1) + "+" + t[1] ).join(" ") )[2] | | "" },
{ "pdf": "ArmorElem3", "foundry": @items .filter(i => i.type === "armor").map( i =>
Object.entries(i.data.data.armor).filter(m => m[1] > 0 && m[0] !== "value" && m[0] !== "mod" ).map(t =>
t[0].toUpperCase().substring(0,1) + "+" + t[1]).join(" ")
                                                                                         )[3] || "" },
{ "pdf": "ArmorElem4", "foundry": @items .filter(i => i.type === "armor").map( i =>
Object.entries(i.data.data.armor).filter(m => m[1] > 0 && m[0] !== "value" && m[0] !== "mod" ).map(t =>
t[0].toUpperCase().substring(0,1) + "+" + t[1]).join(" ") )[4] \ | \ | "" \ \},
/* GEAR */
{ "pdf": "Gear0", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[0] || "" },
{ "pdf": "Gear1", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[1] || "" },
{ "pdf": "Gear2", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[2] || "" },
{ "pdf": "Gear3", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
{ "pdf": "Gear4", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[4] || "" },
{ "pdf": "Gear5", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name])[5] || "" },
{ "pdf": "Gear6", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[6] || "" },
{ "pdf": "Gear7", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
```

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i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[7] || "" },
{ "pdf": "Gear8", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[8] || "" },
{ "pdf": "Gear9", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[9] || "" },
{ "pdf": "Gear10", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[10] || "" },
{ "pdf": "Gear11", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[11] || "" },
{ "pdf": "Gear12", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[12] || "" },
{ "pdf": "Gear13", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[13] || "" },
{ "pdf": "Gear14", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[14] || "" },
{ "pdf": "Gear15", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name])[15] || "" },
{ "pdf": "Gear16", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[16] || "" },
{ "pdf": "Gear17", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" | | i.type === "ammo").map(i => [i.name] )[17] | | "" },
{ "pdf": "Gear18", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[18] || "" },
{ "pdf": "Gear19", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[19] || "" },
{ "pdf": "Gear20", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[20] || "" },
{ "pdf": "Gear21", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[21] || "" },
{ "pdf": "Gear22", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[22] || "" },
{ "pdf": "Gear23", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name])[23] || "" },
{ "pdf": "Gear24", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[24] || "" },
{ "pdf": "Gear25", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name])[25] || "" },
{ "pdf": "Gear26", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name])[26] || "" },
{ "pdf": "Gear27", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[27] || "" },
{ "pdf": "Gear28", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" | | i.type === "ammo").map(i => [i.name] )[28] | | "" },
{ "pdf": "Gear29", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[29] || "" },
{ "pdf": "Gear30", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
```

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i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[30] || "" },
{ "pdf": "Gear31", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name])[31] || "" },
{ "pdf": "Gear32", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[32] || "" },
{ "pdf": "Gear33", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name])[33] || "" },
{ "pdf": "Gear34", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[34] || "" },
{ "pdf": "Gear35", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[35] || "" },
{ "pdf": "Gear36", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name] )[36] || "" },
{ "pdf": "Gear37", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware" ||
i.type === "bioware" || i.type === "ammo").map(i => [i.name])[37] || "" },
{ "pdf": "GearRuleO", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[0] || "" },
{ "pdf": "GearRule1", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[1] || "" },
{ "pdf": "GearRule2", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[2] || "" },
{ "pdf": "GearRule3", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[3] || "" },
{ "pdf": "GearRule4", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[4] || "" },
{ "pdf": "GearRule5", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[5] || "" },
{ "pdf": "GearRule6", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[6] || "" },
{ "pdf": "GearRule7", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[7] || "" },
{ "pdf": "GearRule8", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type === "cyberware"
|| i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.description.source] )[8] || "" },
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{ "pdf": "GearRule25", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
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{ "pdf": "GearRule29", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
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i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[5] | | ""
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i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[6] | | ""
},
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},
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"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[14] ||
"" },
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{ "pdf": "GearMisc15", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[15] ||
{ "pdf": "GearMisc16", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(""))[16] | |
"" },
{ "pdf": "GearMisc17", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[17] ||
{ "pdf": "GearMisc18", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[18] ||
{ "pdf": "GearMisc19", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[19] ||
"" },
{ "pdf": "GearMisc20", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[20] | |
{ "pdf": "GearMisc21", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
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{ "pdf": "GearMisc22", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[22] | |
"" },
{ "pdf": "GearMisc23", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[23] ||
"" },
{ "pdf": "GearMisc24", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[24] ||
{ "pdf": "GearMisc25", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[25] | |
{ "pdf": "GearMisc26", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
```

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i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[26] | |
"" },
{ "pdf": "GearMisc27", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[27] | |
{ "pdf": "GearMisc28", "foundry": @items .filter(i => i.type === "device" | | i.type === "equipment" | | i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[28] ||
{ "pdf": "GearMisc29", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(""))[29] ||
"" },
{ "pdf": "GearMisc30", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[30] | |
{ "pdf": "GearMisc31", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[31] ||
{ "pdf": "GearMisc32", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[32] | |
"" },
{ "pdf": "GearMisc33", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[33] ||
"" },
{ "pdf": "GearMisc34", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[34] ||
{ "pdf": "GearMisc35", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[35] ||
"" },
{ "pdf": "GearMisc36", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
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i.data.data.technology.rating, i.data.data.essence? "Ess " + i.data.data.essence : "" ].filter(x => String(x)).join(" "))[36] ||
"" },
{ "pdf": "GearMisc37", "foundry": @items .filter(i => i.type === "device" || i.type === "equipment" || i.type ===
"cyberware" || i.type === "bioware" || i.type === "ammo").map(i => [i.data.data.category, "Rtg " +
i.data.data.technology.rating, i.data.data.essence? "Ess" + i.data.data.essence : ""].filter(x => String(x)).join(" "))[37] |
"" },
```