



Tile type	Symbol	Identity	Visualization
Solid/Ground	X	0	
Breakable	S	1	
Empty (passable)	-	2	
Full question block	?	3	
Empty question block	Q	4	
Enemy	E	5	
Top-left pipe	<	6	
Top-right pipe	>	7	
Left pipe	[8	
Right pipe]	9	

