

# 优化的层次

—意见领袖算法详解

alexcheng

# 优化的层次

- **算法层次**

  - 时间和空间的优化

  - 并发和锁的优化

  - 数据结构的设计

- **系统层次**

  - 系统负载均衡

  - 充分利用硬件性能

  - 减少额外开销

- **代码层次**

  - Cache

  - 执行顺序

  - 语言优化

# 意见领袖算法详解

- **算法原理**

  - sum-product

  - max-product

  - Affinity Propagation

  - Topical Affinity Propagation

- **工程实现**

  - Graphx介绍

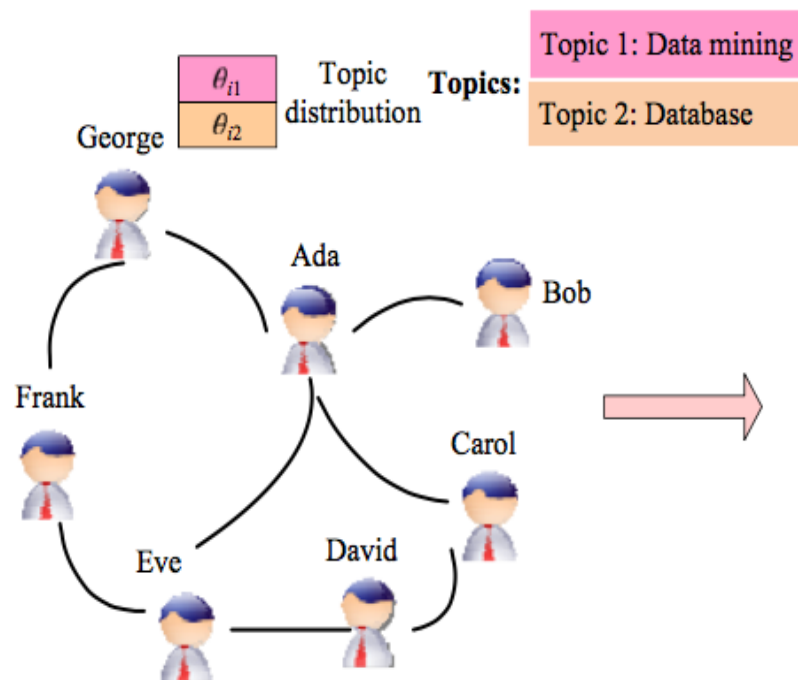
  - 调参

  - 负载均衡

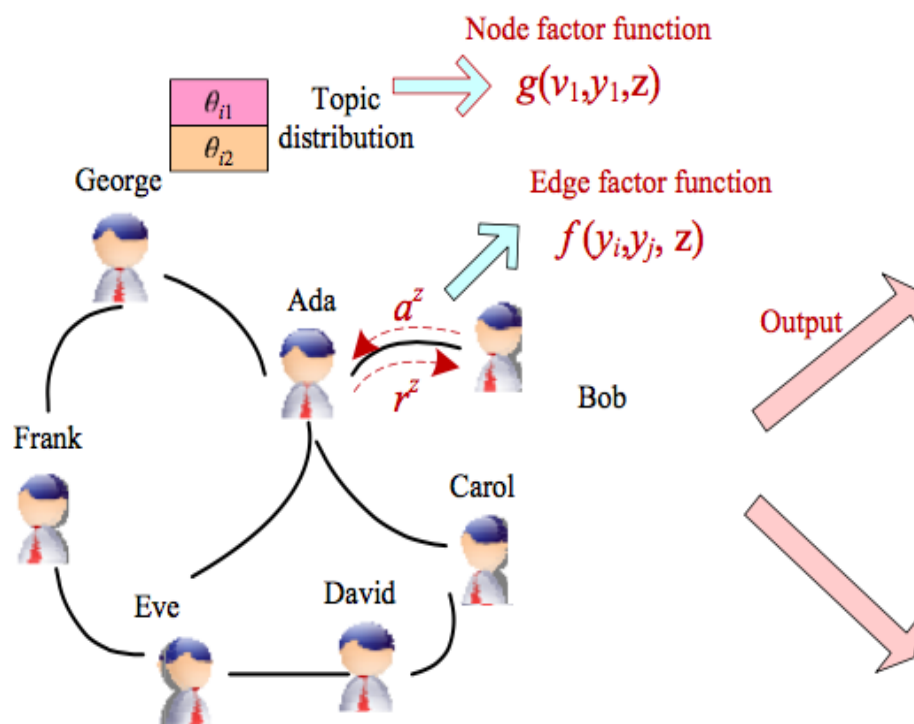
  - Cache

# 算法原理-定义问题

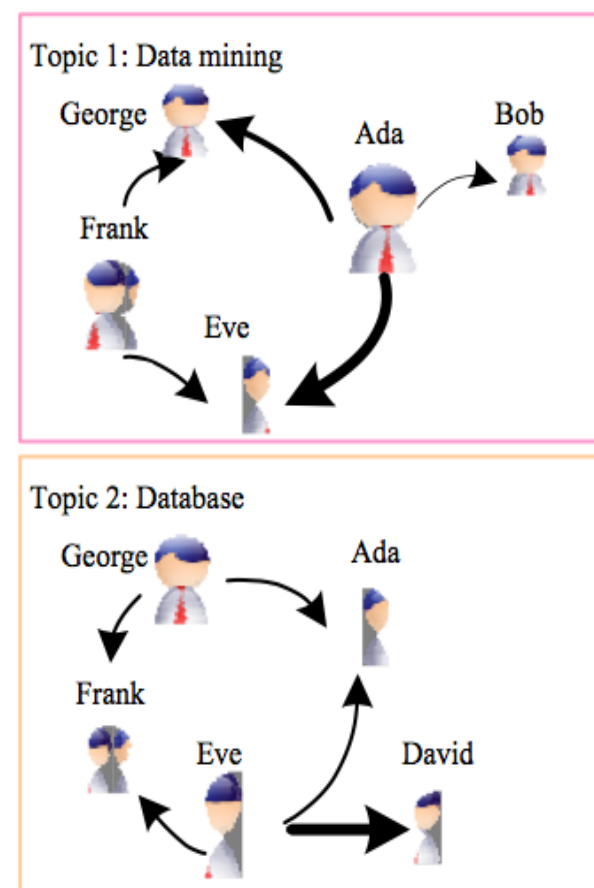
Input: coauthor network



Social influence analysis



Output: topic-based social influences



...

...



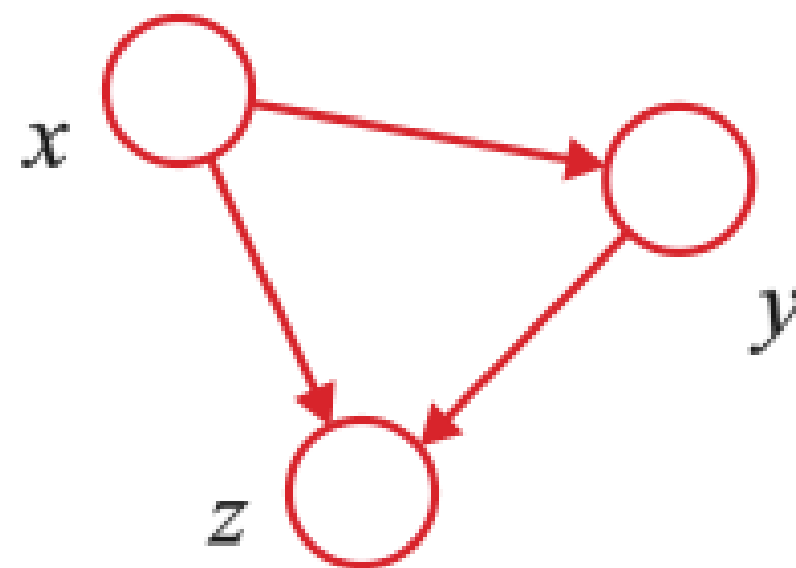
# 算法原理-概率图

- 算出每种组合下的概率，取最大的作为解

$$p(x, y, z)$$

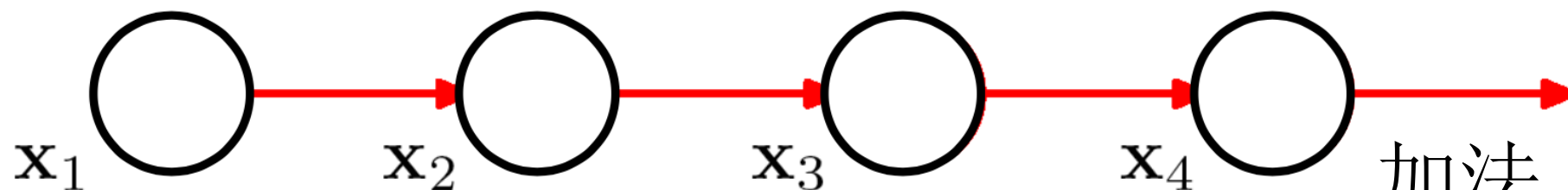
- 利用条件概率降低计算量

$$\begin{aligned} p(x, y, z) &= p(x)p(y, z|x) \\ &= p(x)p(y|x)p(z|x, y) \end{aligned}$$



$$p(x_1, \dots, x_D) = \prod_{i=1}^D p(x_i | \text{pa}_i)$$

# 算法原理-消息传播



加法  
7

乘法  
7\*3

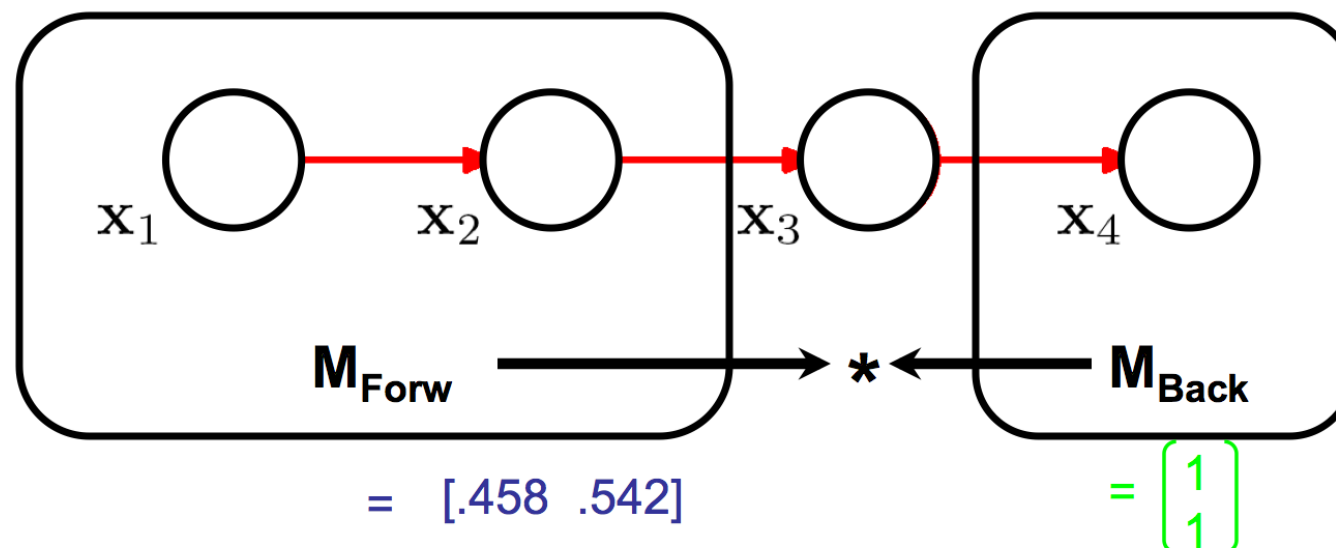
$$P(x_3) = \sum_{x_1} \sum_{x_2} \sum_{x_4} P(x_1) P(x_2|x_1) P(x_3|x_2) P(x_4|x_3)$$

$$= \sum_{x_1} \sum_{x_2} P(x_1) P(x_2|x_1) P(x_3|x_2) \left[ \sum_{x_4} P(x_4|x_3) \right]$$

$$= \left[ \sum_{x_2} \left[ \sum_{x_1} P(x_1) P(x_2|x_1) \right] P(x_3|x_2) \right] \left[ \sum_{x_4} P(x_4|x_3) \right]$$

3+1

4+2



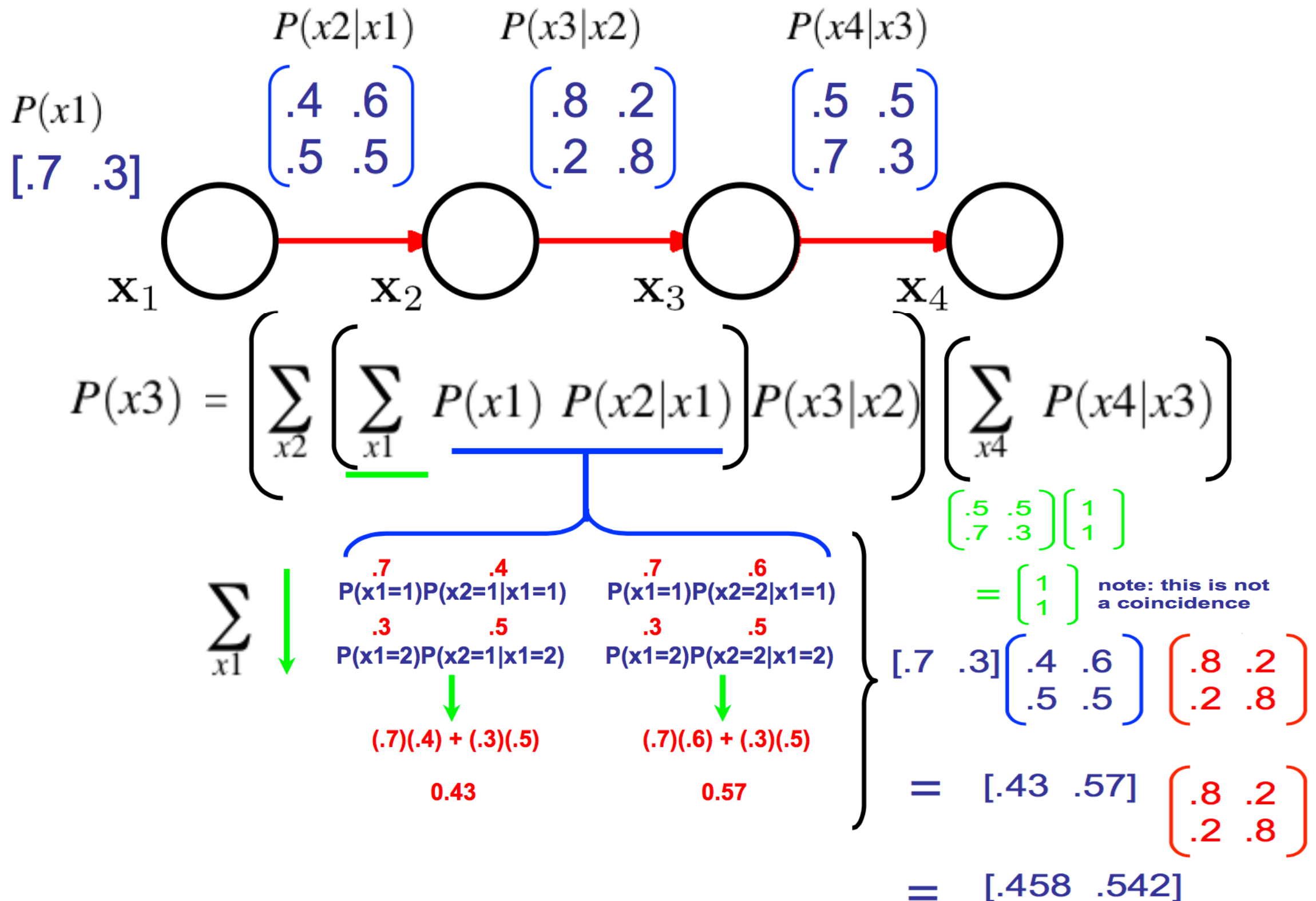
$$p(x_i) = \frac{1}{Z} m_{\alpha}(x_i) m_{\beta}(x_i) = [ (.458)(1) \quad (.542)(1) ]$$

$$= [.458 \quad .542]$$

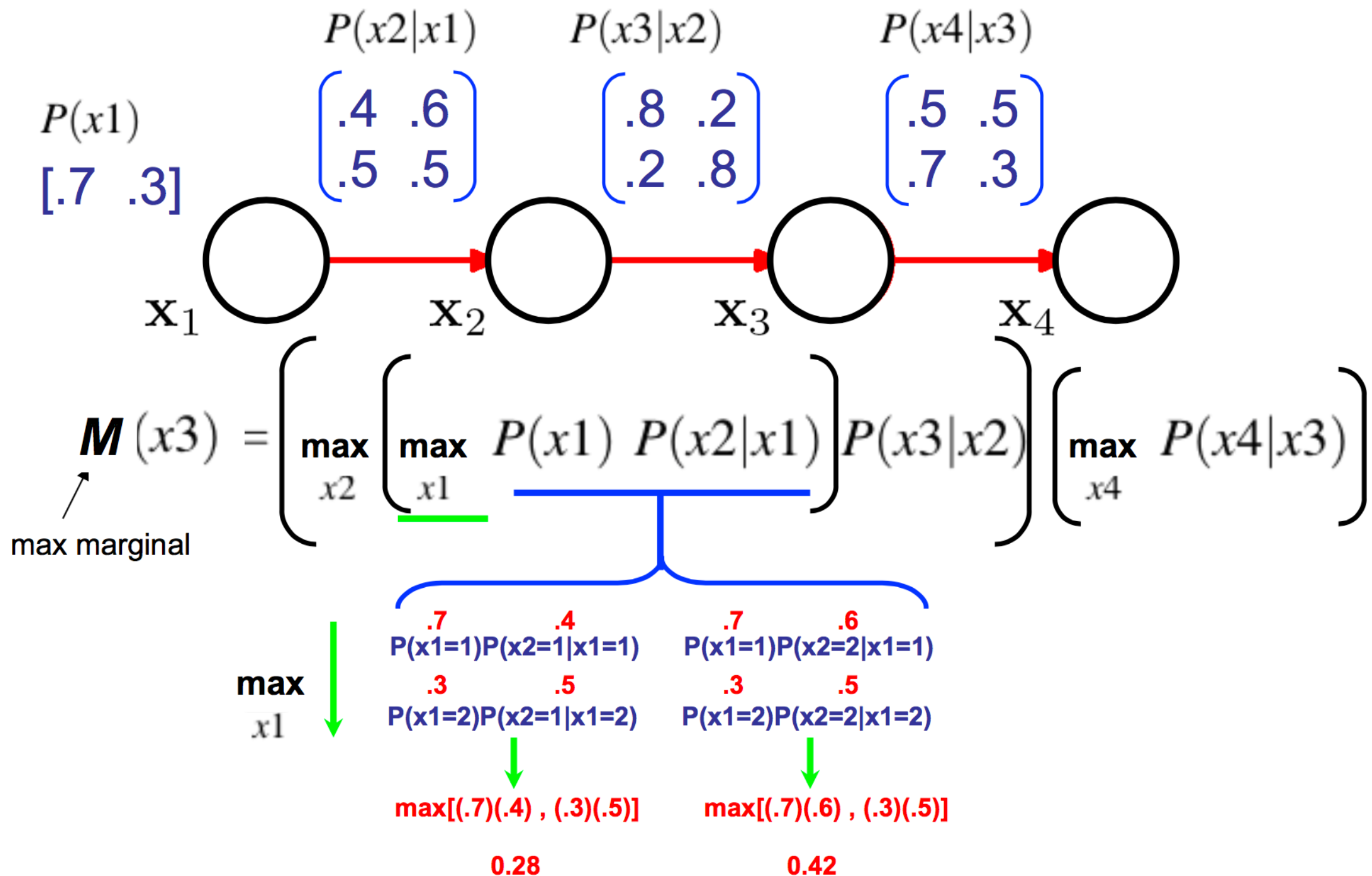
$$= [.458 \quad .542]$$

(after normalizing, but note that it was already normalized. Again, not a coincidence)

# 算法原理-sum product算法

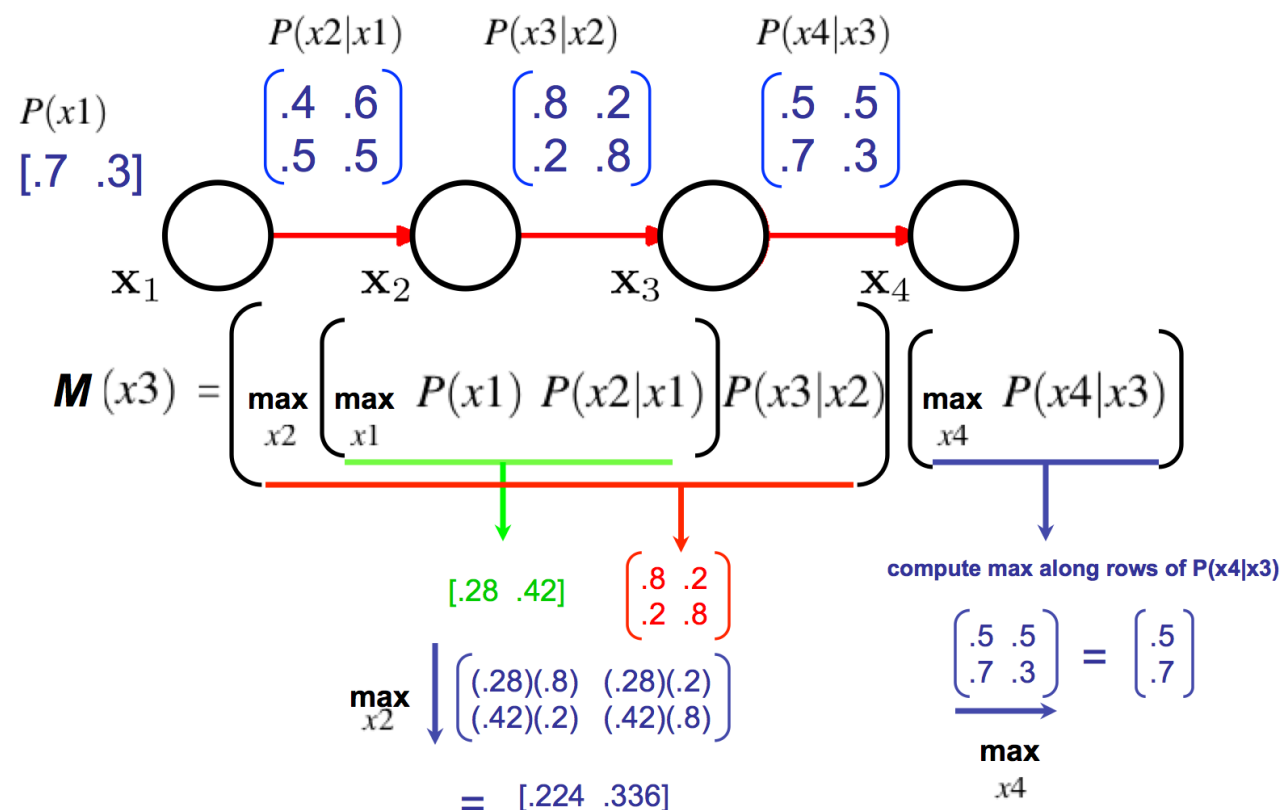


# 算法原理-max product算法





# 算法原理-max product算法



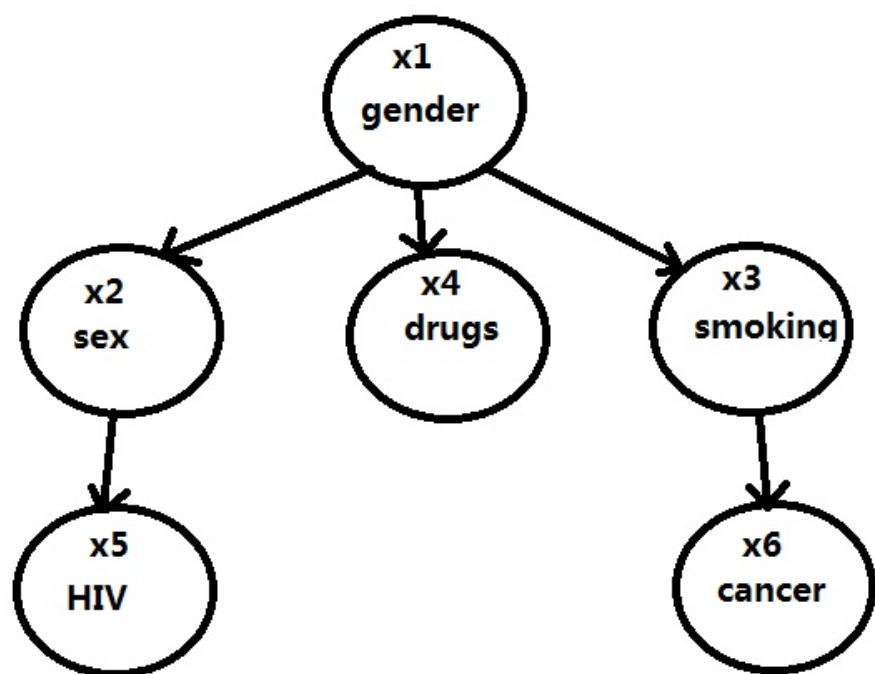
$x_1$	$x_2$	$x_3$	$x_4$	$P(x_1, x_2, x_3, x_4)$
1.0000	1.0000	1.0000	1.0000	0.1120
1.0000	1.0000	1.0000	2.0000	0.1120
1.0000	1.0000	2.0000	1.0000	0.0392
1.0000	1.0000	2.0000	2.0000	0.0168
1.0000	2.0000	1.0000	1.0000	0.0420
1.0000	2.0000	1.0000	2.0000	0.0420
1.0000	2.0000	2.0000	1.0000	0.2352
1.0000	2.0000	2.0000	2.0000	0.1008
2.0000	1.0000	1.0000	1.0000	0.0600
2.0000	1.0000	1.0000	2.0000	0.0600
2.0000	1.0000	2.0000	1.0000	0.0210
2.0000	1.0000	2.0000	2.0000	0.0090
2.0000	2.0000	1.0000	1.0000	0.0150
2.0000	2.0000	1.0000	2.0000	0.0150
2.0000	2.0000	2.0000	1.0000	0.0840
2.0000	2.0000	2.0000	2.0000	0.0360

interpretation:  
the mode of the joint distribution is .2352, and the value of variable  $x_3$ , in the configuration that yields the mode value, is 2.

$$\max_{x_3} [(0.224)(0.5), (0.336)(0.7)] = 0.2352$$

argmax = 2  
 $x_3$

# 算法原理-因子图



$$p(\mathbf{x}) = p(x_5|x_2)p(x_2|x_1)p(x_4|x_1)p(x_3|x_1)p(x_6|x_3)p(x_1)$$

$$p(x_1 = \text{male}) = 0.6 \quad p(x_1 = \text{female}) = 0.4$$

$$p(x_4 = \text{addicted}|x_1 = \text{male}) = 0.7 \quad p(x_4 = \text{non\_addicted}|x_1 = \text{male}) = 0.3$$

$$p(x_4 = \text{addicted}|x_1 = \text{female}) = 0.4 \quad p(x_4 = \text{non\_addicted}|x_1 = \text{female}) = 0.6$$

$$p(x_3 = \text{smoking}|x_1 = \text{male}) = 0.8 \quad p(x_3 = \text{non\_smoking}|x_1 = \text{male}) = 0.2$$

$$p(x_3 = \text{smoking}|x_1 = \text{female}) = 0.6 \quad p(x_3 = \text{non\_smoking}|x_1 = \text{female}) = 0.4$$

$$p(x_6 = \text{cancer}|x_3 = \text{smoking}) = 0.2 \quad p(x_6 = \text{healthy}|x_3 = \text{smoking}) = 0.8$$

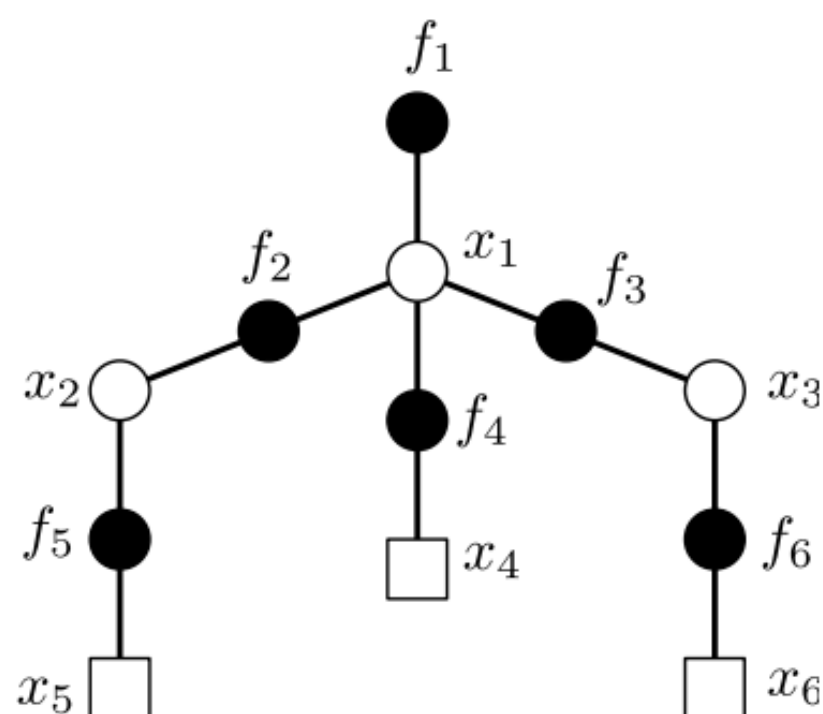
$$p(x_6 = \text{cancer}|x_3 = \text{non\_smoking}) = 0.1 \quad p(x_6 = \text{healthy}|x_3 = \text{non\_smoking}) = 0.9$$

$$p(x_5 = \text{HIV}|x_2 = \text{have\_sex}) = 0.2 \quad p(x_5 = \text{healthy}|x_2 = \text{have\_sex}) = 0.8$$

$$p(x_5 = \text{HIV}|x_2 = \text{non\_sex}) = 0.1 \quad p(x_5 = \text{healthy}|x_2 = \text{non\_sex}) = 0.9$$

$$p(x_2 = \text{have\_sex}|x_1 = \text{male}) = 0.8 \quad p(x_2 = \text{non\_sex}|x_1 = \text{male}) = 0.2$$

$$p(x_2 = \text{have\_sex}|x_1 = \text{female}) = 0.7 \quad p(x_2 = \text{non\_sex}|x_1 = \text{female}) = 0.3$$



$$f_5(x_2, x_5) = p(x_5|x_2) \quad f_2(x_1, x_2) = p(x_2|x_1) \quad f_4(x_1, x_4) = p(x_4|x_1)$$

$$f_3(x_1, x_3) = p(x_3|x_1) \quad f_6(x_3, x_6) = p(x_6|x_3) \quad f_1(x_1) = p(x_1)$$

# 算法原理-因子图

$$u_{x_5 \rightarrow f_5}(x_5) = 1$$

$$u_{f_5 \rightarrow x_2}(x_2) = \sum_{x_5} f_5(x_2, x_5) u_{x_5 \rightarrow f_5}(x_5) = \sum_{x_5} f_5(x_2, x_5)$$

$$u_{x_2 \rightarrow f_2}(x_2) = u_{f_5 \rightarrow x_2}(x_2) = \sum_{x_5} f_5(x_2, x_5)$$

$$u_{f_2 \rightarrow x_1}(x_1) = \sum_{x_2} f_2(x_1, x_2) u_{x_2 \rightarrow f_2}(x_2) = \sum_{x_2} \sum_{x_5} f_2(x_1, x_2) f_5(x_2, x_5)$$

$$u_{f_1 \rightarrow x_1}(x_1) = f_1(x_1)$$

$$u_{x_4 \rightarrow f_4}(x_4) = 1$$

$$u_{f_4 \rightarrow x_1}(x_1) = \sum_{x_4} f_4(x_1, x_4) u_{x_4 \rightarrow f_4}(x_4) = \sum_{x_4} f_4(x_1, x_4)$$

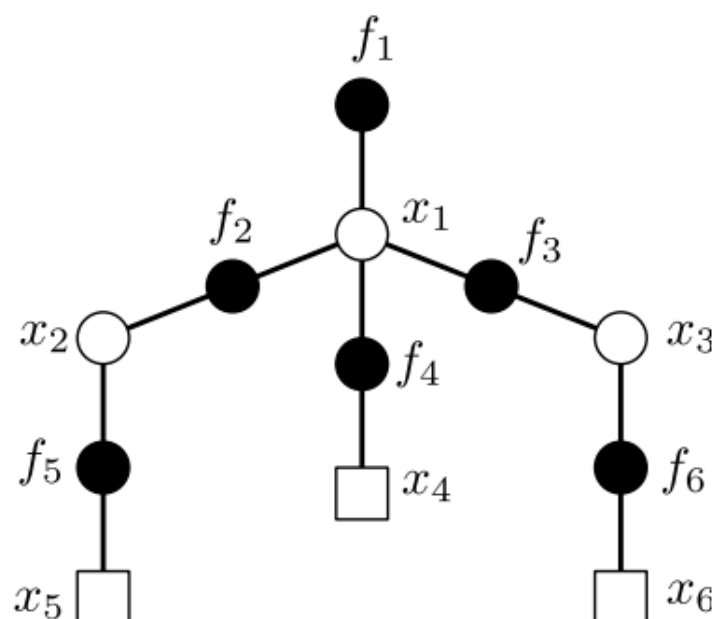
$$u_{x_1 \rightarrow f_3}(x_1) = u_{f_1 \rightarrow x_1}(x_1) \cdot u_{f_2 \rightarrow x_1}(x_1) \cdot u_{f_4 \rightarrow x_1}(x_1)$$

$$\begin{aligned} u_{x_1 \rightarrow f_3}(x_1) &= u_{f_3 \rightarrow x_3}(x_3) \\ &= u_{f_1 \rightarrow x_1}(x_1) \cdot u_{f_2 \rightarrow x_1}(x_1) \cdot u_{f_4 \rightarrow x_1}(x_1) \\ &= f_1(x_1) \cdot \sum_{x_2} \sum_{x_5} f_2(x_1, x_2) f_5(x_2, x_5) \cdot \sum_{x_4} f_4(x_1, x_4) \\ &= \sum_{x_2} \sum_{x_4} \sum_{x_5} f_1(x_1) f_2(x_1, x_2) f_4(x_1, x_4) f_5(x_2, x_5) \end{aligned}$$

$$u_{x_6 \rightarrow f_6}(x_6) = 1$$

$$u_{f_6 \rightarrow x_3}(x_3) = \sum_{x_6} f_6(x_3, x_6) u_{x_6 \rightarrow f_6}(x_6) = \sum_{x_6} f_6(x_3, x_6)$$

$$\begin{aligned} p(x_3) &= u_{f_6 \rightarrow x_3}(x_3) \cdot u_{f_3 \rightarrow x_3}(x_3) \\ &= \sum_{x_1} \sum_{x_2} \sum_{x_4} \sum_{x_5} \sum_{x_6} f_1(x_1) f_2(x_1, x_2) f_3(x_1, x_3) f_4(x_1, x_4) f_5(x_2, x_5) f_6(x_3, x_6) \\ &= \sum_{x_1} \sum_{x_2} \sum_{x_4} \sum_{x_5} \sum_{x_6} p(x_1) p(x_2|x_1) p(x_3|x_1) p(x_4|x_1) p(x_5|x_2) p(x_6|x_3) \end{aligned}$$



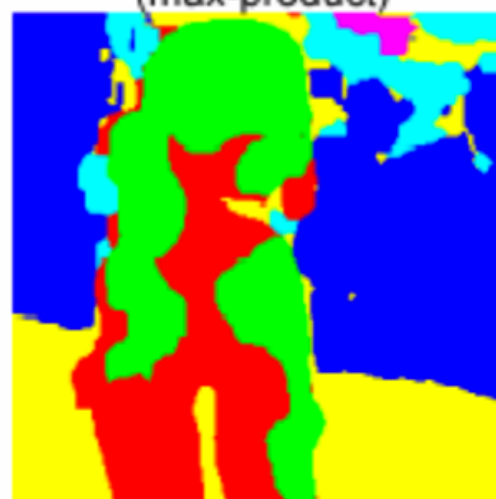
# 算法原理-Affinity Propagation



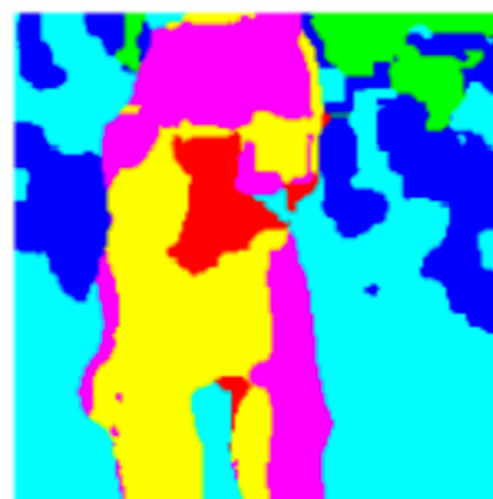
Input Image



Affinity Propagation  
(max-product)



Greedy EM

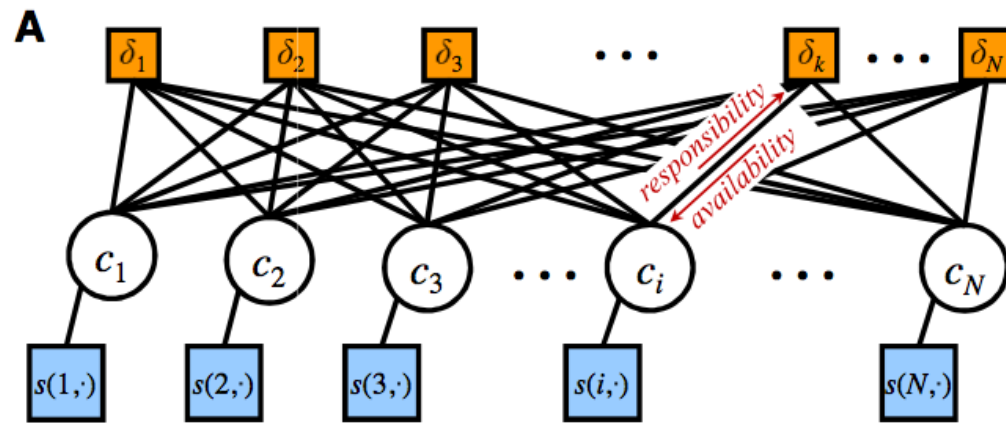


Mixture of Gaussians





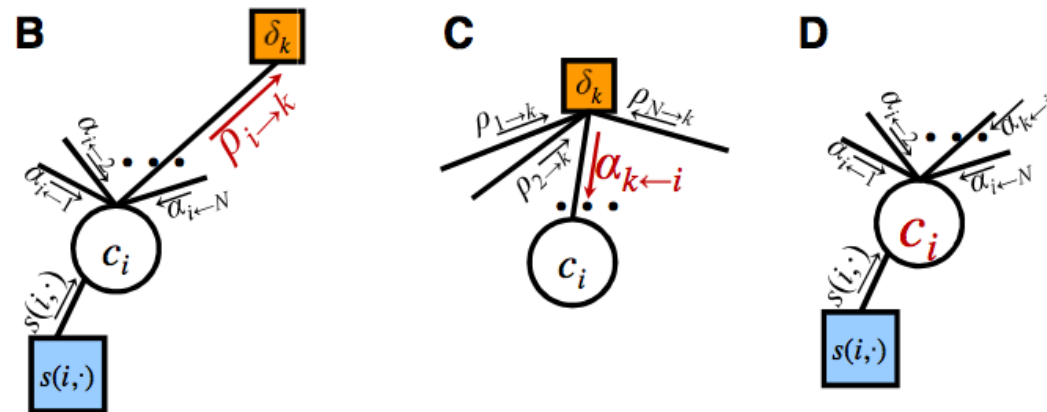
# 算法原理-Affinity Propagation



$$\mathcal{S}(\mathbf{c}) = -E(\mathbf{c}) + \sum_{k=1}^N \delta_k(\mathbf{c})$$

$$= \sum_{i=1}^N s(i, c_i) + \sum_{k=1}^N \delta_k(\mathbf{c})$$

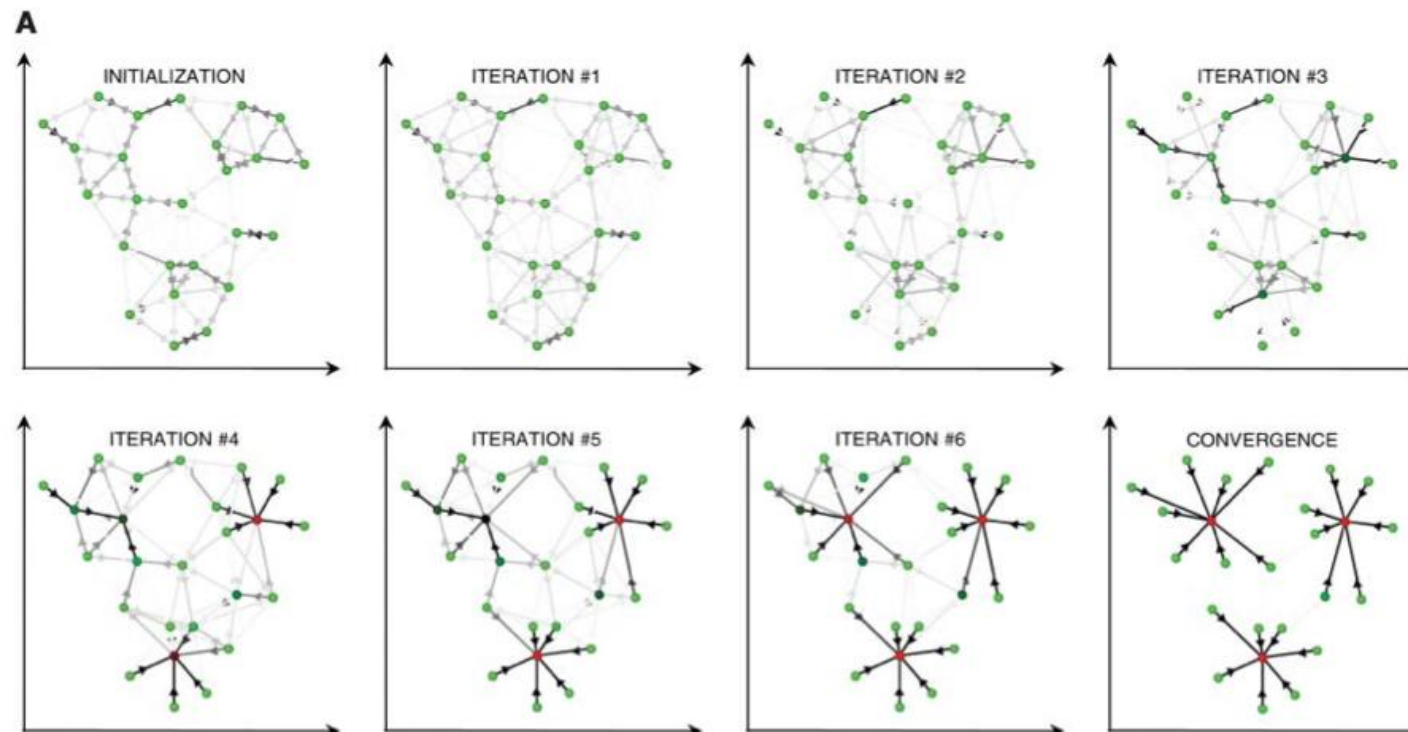
where  $\delta_k(\mathbf{c}) = \begin{cases} -\infty, & \text{if } c_k \neq k \text{ but } \exists i: c_i = k \\ 0, & \text{otherwise} \end{cases}$  (S1)



$$\rho_{i \rightarrow k}(c_i) = s(i, c_i) + \sum_{k': k' \neq k} \alpha_{i \leftarrow k'}(c_i)$$

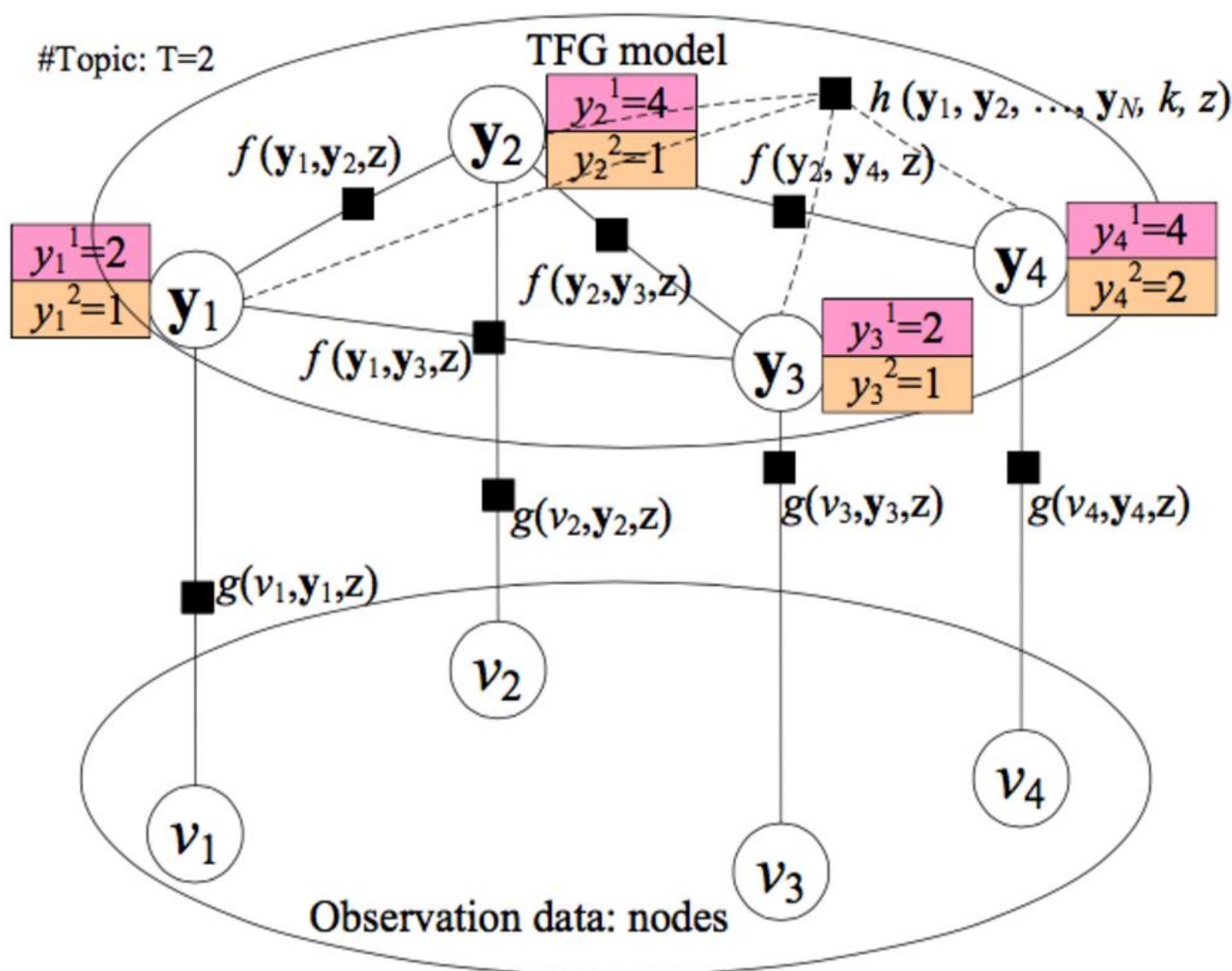
best possible configuration satisfying  $\delta_k$  given  $c_i$

$$\alpha_{i \leftarrow k}(c_i) = \max_{j_1, \dots, j_{i-1}, j_{i+1}, \dots, j_N} \left[ \delta_k(j_1, \dots, j_{i-1}, c_i, j_{i+1}, \dots, j_N) + \sum_{i': i' \neq i} \rho_{i' \rightarrow k}(j_{i'}) \right]$$

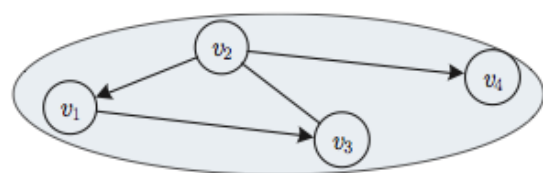


# 算法原理-TAP构建

$$\begin{aligned}
 P(\mathbf{y}_{1:N}) &= \frac{1}{Z} \prod_{z=1}^T \prod_{i=1}^N g_i^z(\mathbf{y}_i) \prod_{z=1}^T \prod_{e_{i,j} \in E} f_{i,j}^z(\mathbf{y}_i, \mathbf{y}_j) \prod_{z=1}^T \prod_{k=1}^N h_k^z(\mathbf{y}_{I(k) \cup \{k\}}) \\
 &= \frac{1}{Z} \prod_{z=1}^T \left( \prod_{i=1}^N g_i^z(y_i^z) \prod_{e_{i,j} \in E} f_{i,j}^z(y_i^z, y_j^z) \prod_{k=1}^N h_k^z(y_{I(k) \cup \{k\}}^z) \right)
 \end{aligned}$$

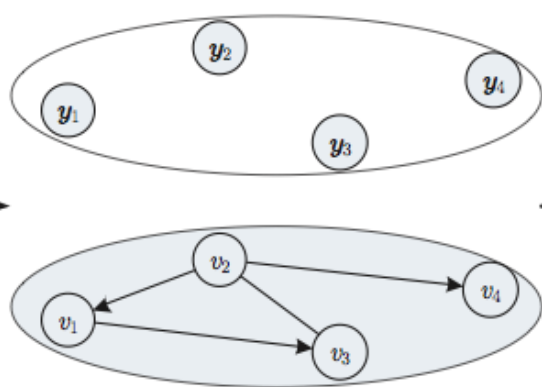


# 算法原理-TAP构建

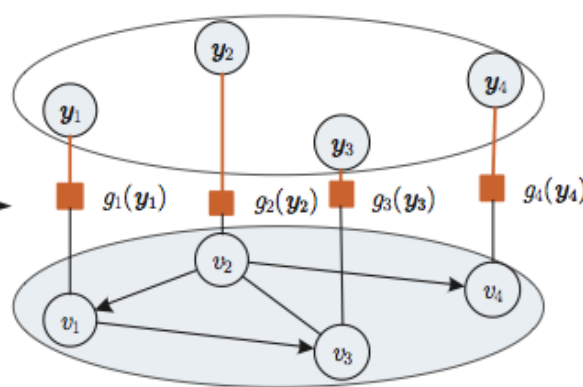


(a)

$$g_i^z(\mathbf{y}_i) = g_i^z(y_i^z) = \begin{cases} \kappa^z w_{i,y_i^z}^z & \text{如果 } y_i^z \in O(i) \\ \kappa^z \sum_{j \in I(i)} w_{j,i}^z & \text{如果 } y_i^z = i \\ 0 & \text{否则} \end{cases}$$

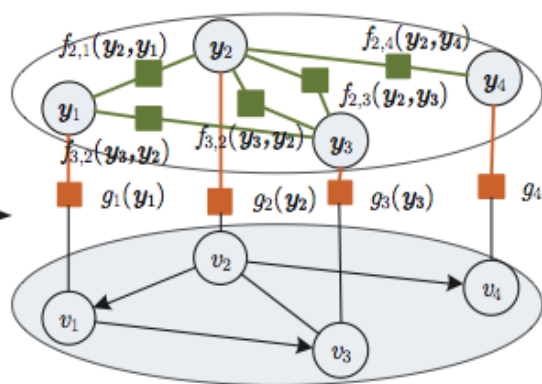


(b)

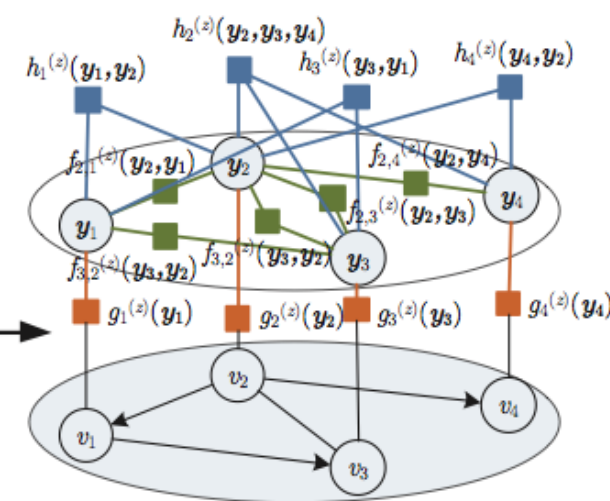


(c)

$$f_{i,j}^z(\mathbf{y}_i, \mathbf{y}_j) = f_{i,j}^z(y_i^z, y_j^z) = \begin{cases} \lambda & \text{如果 } y_i^z = y_j^z \\ 1 - \lambda & \text{如果 } y_i^z \neq y_j^z \end{cases}$$



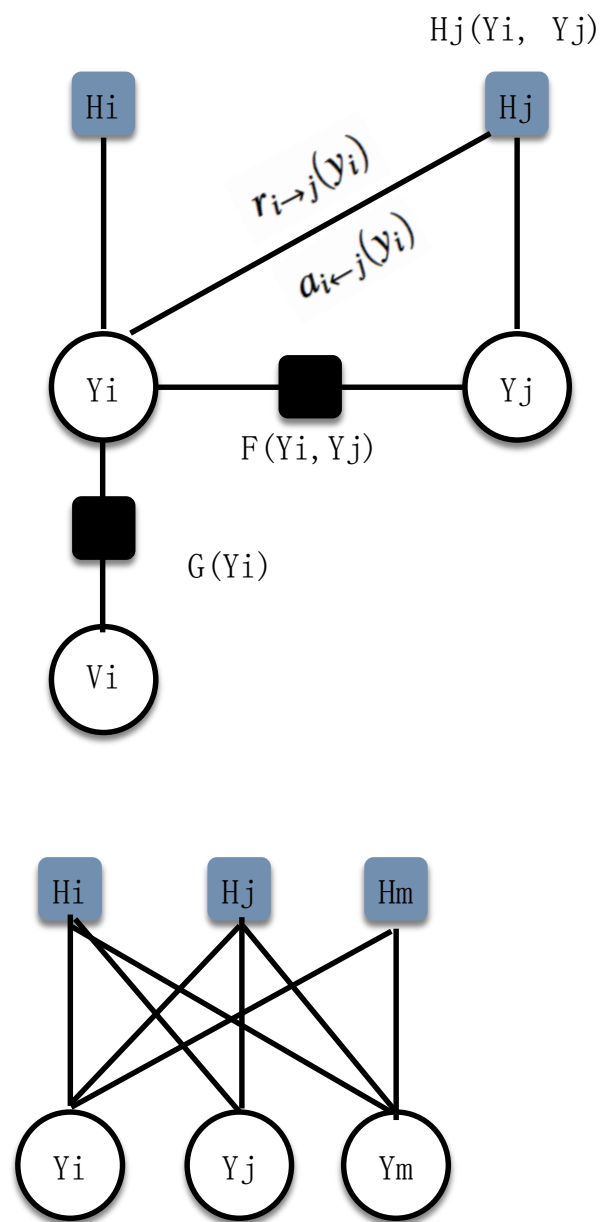
(d)



(e)

$$h_k^z(\mathbf{y}_{I(k) \cup \{k\}}) = h_k^z(y_{I(k) \cup \{k\}}^z) = \begin{cases} 0 & \text{如果 } y_k^z = k \text{ 且 } \forall i \in I(k) : y_i^z \neq k \\ 1 & \text{否则} \end{cases}$$

# 算法原理-TAP推导



$$r_{i \rightarrow j}(y_i) = \log \kappa g_i(y_i) + \sum_{k \in O(i) \setminus \{j\}} a_{i \leftarrow k}(y_i)$$

$$a_{i \leftarrow j}(y_i) = \max_{y_{O(i)}} \left( \log h_j(y_{1:N}) + \sum_{k \in I(j) \cup \{j\} \setminus \{i\}} r_{k \rightarrow j}(y_k) \right)$$

$$= \max_{y_{O(i)}} \sum_{k \in I(j) \cup \{j\} \setminus \{i\}} r_{k \rightarrow j}(y_k) \quad \text{如果 } (v_j \neq j) \vee (\exists k \in I(j), y_k = j)$$

$$= \begin{cases} \sum_{k \in I(j)} \max_{y_k} r_{k \rightarrow j}(y_k) + \max_{k \in I(j)} \left( r_{k \rightarrow j}(j) - \max_{y_k} r_{k \rightarrow j}(y_k) \right) & \text{如果 } i = j = y_i \\ \sum_{k \in I(j)} \max_{y_k} r_{k \rightarrow j}(y_k) & \text{如果 } i = j \neq y_i \\ \sum_{k \in I(j) \cup \{j\} \setminus \{i\}} \max_{y_k} r_{k \rightarrow j}(y_k) & \text{如果 } i \neq j = y_i \\ \sum_{k \in I(j) \cup \{j\} \setminus \{i\}} \max_{y_k} r_{k \rightarrow j}(y_k) + \max \left\{ \begin{array}{l} r_{j \rightarrow j}(j) - \max_{y_j} r_{j \rightarrow j}(y_j) \\ + \max_{k \in I(j) \setminus \{i\}} \left( r_{k \rightarrow j}(j) - \max_{y_k} r_{k \rightarrow j}(y_k) \right) \\ \max_{y_j \neq j} (r_{j \rightarrow j}(y_j) - \max_{y_i} r_{j \rightarrow j}(y_j)) \end{array} \right\} & \text{如果 } i \neq j \neq y_i \end{cases}$$

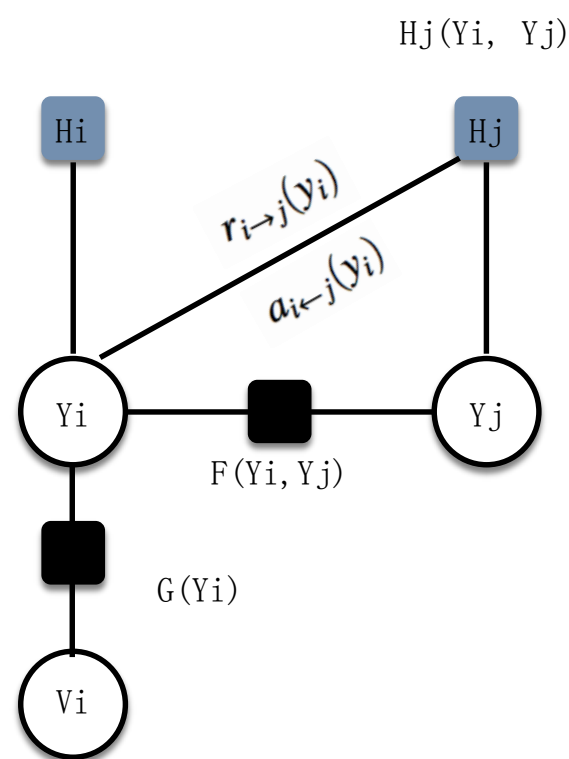


# 算法原理-TAP推导

$$r_{i \rightarrow j}(y_i) = r_{i \rightarrow j}^1(y_i) + r_{i \rightarrow j}^2, \text{ 其中 } r_{i \rightarrow j}^2 = \max_{y_i \neq j} r_{i \rightarrow j}(y_i)$$

$$a_{i \leftarrow j}(y_i) = a_{i \leftarrow j}^1(y_i) + a_{i \leftarrow j}^2, \text{ 其中 } a_{i \leftarrow j}^2 = a_{i \leftarrow j}(y_i)|_{y_i \neq j}$$

可以如下得到一些性质：



$$\max_{y_i \neq j} r_{i \rightarrow j}^1(y_i) = 0$$

$$\max_{y_i} r_{i \rightarrow j}^1(y_i) = \max \{0, r_{i \rightarrow j}^1(j)\}$$

$$a_{i \leftarrow j}^1(y_i) = 0 \quad \text{if } y_i \neq j$$

$$\sum_{k: k \neq j} a_{i \leftarrow k}^1(y_i) = \begin{cases} a_{i \leftarrow y_i}^1(y_i) & \text{if } y_i \neq j \\ 0 & \text{if } y_i = j \end{cases}$$

$$\sum_k a_{i \leftarrow k}^1(y_i) = a_{i \leftarrow y_i}^1(y_i)$$



$$a_{ii}^z = \max_{k \in I(j)} \min \{r_{kj}^z, 0\}$$

$$a_{ij}^z = \min \left\{ -\min \{r_{jj}^z, 0\} - \max_{k \in I(j) \setminus \{i\}} \min \{r_{kj}^z, 0\}, \max \{r_{jj}^z, 0\} \right\}$$

$$r_{ij}^z = g_{ij}^z + \sum_{k \in I(i) \cup O(i)} c_{ikj}^z - \max_{j' \in O(i) \cup \{i\} \setminus \{j\}} \left( g_{ij'}^z + a_{ij'}^z + \sum_{k \in I(i) \cup O(i)} c_{ikj'}^z \right)$$

# 算法原理-TAP流程

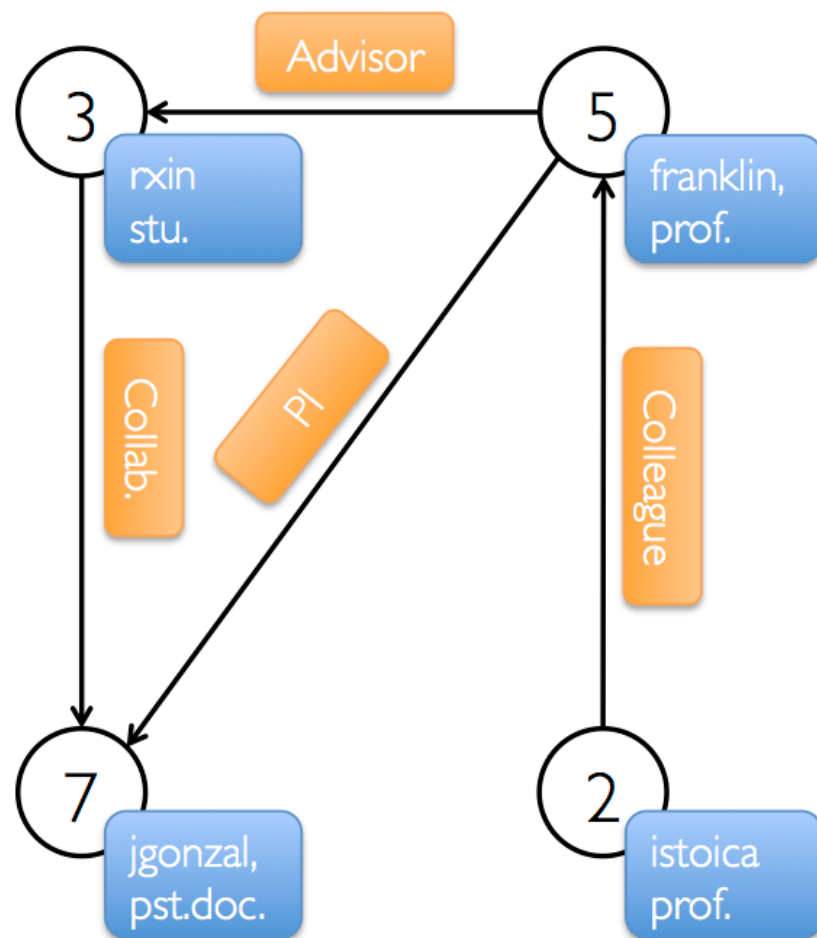
**Input:**  $G = (V, E)$  and topic distributions  $\{\theta_v\}_{v \in V}$   
**Output:** topic-level social influence graphs  $\{G_z = (V_z, E_z)\}_{z=1}^T$

- 1.1 Calculate the node feature function  $g(v_i, \mathbf{y}_i, z)$ ;
- 1.2 Calculate  $b_{ij}^z$  according to Eq. 8;
- 1.3 Initialize all  $\{r_{ij}^z\} \leftarrow 0$ ;
- 1.4 **repeat**
  - 1.5     **foreach** *edge-topic pair*  $(e_{ij}, z)$  **do**
  - 1.6         Update  $r_{ij}^z$  according to Eq. 5;
  - 1.7     **end**
  - 1.8     **foreach** *node-topic pair*  $(v_j, z)$  **do**
  - 1.9         Update  $a_{jj}^z$  according to Eq. 6;
  - 1.10    **end**
  - 1.11    **foreach** *edge-topic pair*  $(e_{ij}, z)$  **do**
  - 1.12         Update  $a_{ij}^z$  according to Eq. 7;
  - 1.13    **end**
- 1.14 **until** *convergence*;
- 1.15 **foreach** *node*  $v_t$  **do**
  - 1.16     **foreach** *neighboring node*  $s \in NB(t) \cup \{t\}$  **do**
  - 1.17         Compute  $\mu_{st}^z$  according to Eq. 9;
  - 1.18     **end**
- 1.19 **end**
- 1.20 Generate  $G_z = (V_z, E_z)$  for every topic  $z$  according to  $\{\mu_{st}^z\}$ ;

**Algorithm 1:** The new TAP learning algorithm.

# 工程实现-Graphx

Property Graph

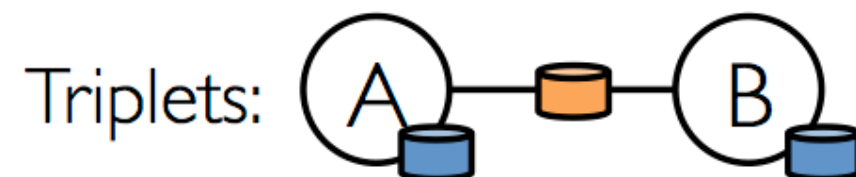


Vertex Table

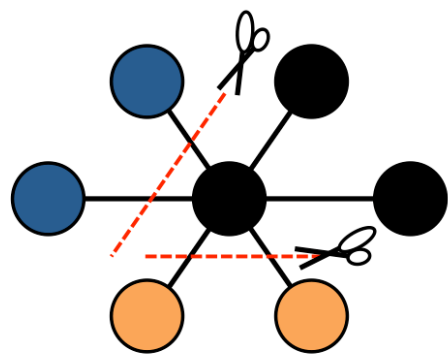
Id	Property (V)
3	(rxin, student)
7	(jgonzal, postdoc)
5	(franklin, professor)
2	(istoica, professor)

Edge Table

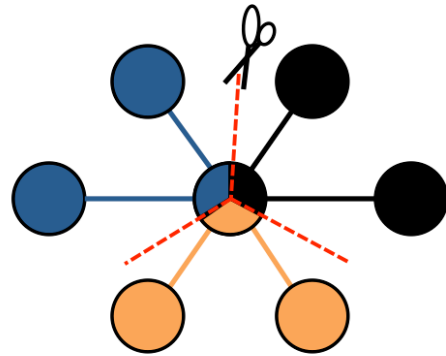
Srcld	Dstld	Property (E)
3	7	Collaborator
5	3	Advisor
2	5	Colleague
5	7	PI



# 工程实现-Graphx



Edge Cut



Vertex Cut

## 1. RandomVertexCut

通过取源顶点和目标顶点id的哈希值来将边分配到不同的分区。

## 2. CanonicalRandomVertexCut

哈希值的产生带有确定的方向（即两个顶点中较小id的顶点在前）

## 3. EdgePartition1D

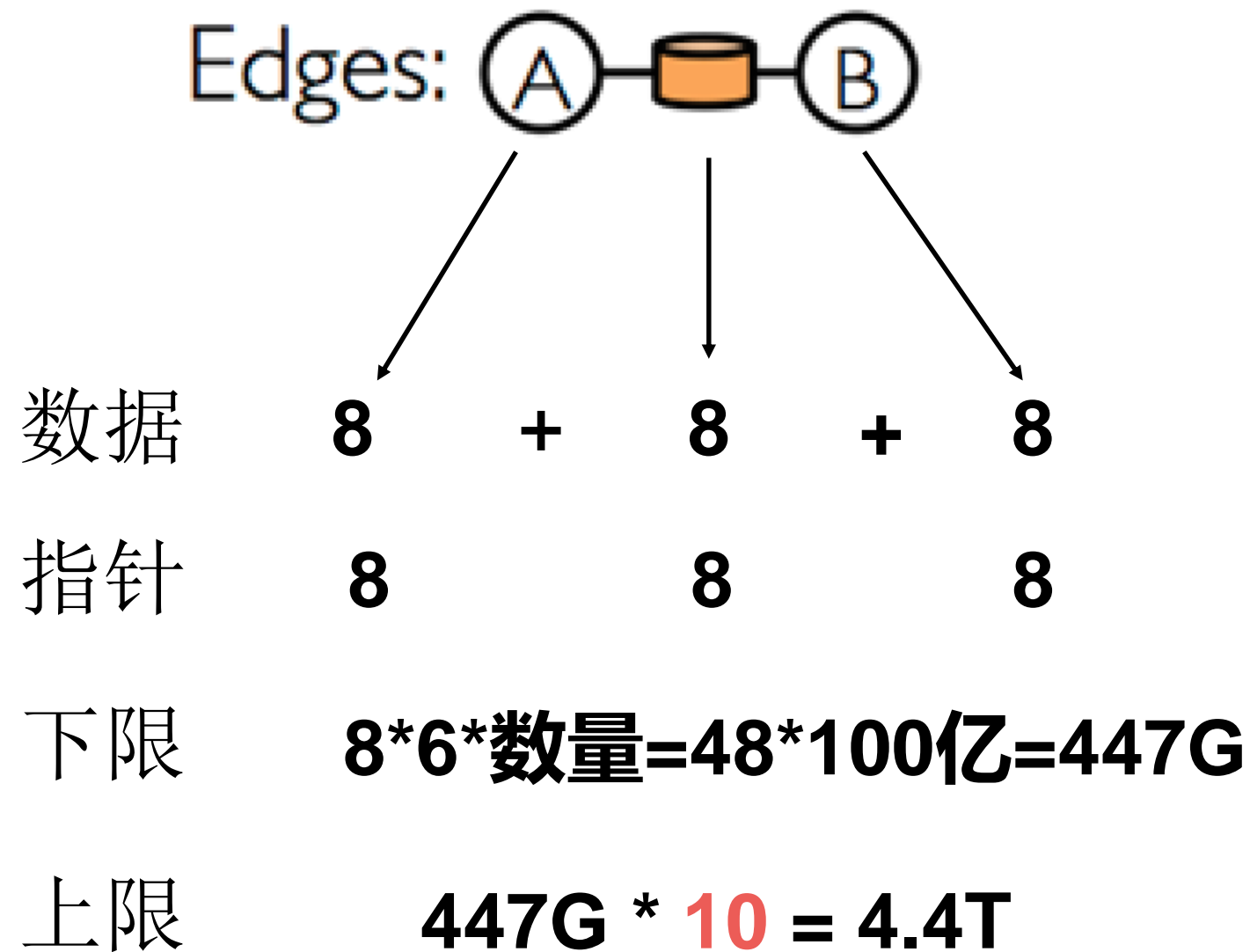
仅仅根据源顶点id来将边分配到不同的分区。有相同源顶点的边会分配到同一分区。

## 4. EdgePartition2D

使用稀疏边连接矩阵的2维区分来将边分配到不同的分区

v0	P0 *	P1	P2 *	
v1	*****	*		
v2	*****	**	*****	
v3	*****	* *	*	
-----				
v4	P3 *	P4 ***	P5 ** *	
v5	* *	*		
v6	*	**	*****	
v7	* * *	* *	*	
-----				
v8	P6 *	P7 *	P8 * *	
v9	*	* *		
v10	*	**	* *	
v11	* <-E	***	**	
-----				

# 工程实现-资源估计



1 ~ 20

# 工程实现-参数配置

目标是用尽当前集群资源，一个集群有6个节点有NodeManager在上面运行，每个节点有16个core以及64GB的内存

## 1. NodeManager容量计算

```
yarn.nodemanager.resource.memory-mb=63*1024=64512 (MB)
yarn.nodemanager.resource.cpu-vcores = 16 - 1 = 15
```

## 2. 最大配置计算

```
- num-executors 6
- executor-cores 15
- executor-memory 63G
```

最大core量  $90=6*15$

单executor最大5个core 2-3个比较合适

最大memory 小于63GB

## 3. 根据约束调整参数

### executor大小

$90 \text{ cores} / 5 = 18 \text{ executors}$

$18 \text{ executors} - 1 = 17$ 。这个配置会在每个节点上生成3个 executor，除了应用的master运行的机器，这台机器上只会运行2个 executor。

### memory大小

$63\text{G} / 3 \text{ executor} = 21 \text{ G}。$

$21 \text{ G} * (1 - 0.07) \sim 19 \text{ G}。$

# 工程实现-减少shuffle

- Broadcast+map - 大表join小表
  - 避免shuffle

*// 传统的join操作会导致shuffle操作*  
`val joinedRdd = rdd1.join(rdd2)`

*// 使用Broadcast将一个数据量较小的RDD作为广播变量*  
`val rdd2Data = rdd2.collect()  
val rdd2DataBroadcast = sc.broadcast(rdd2Data)  
val joinedRdd = rdd1.map{ x =>  
 val rdd2Data = rdd2DataBroadcast.value  
 ...  
}`



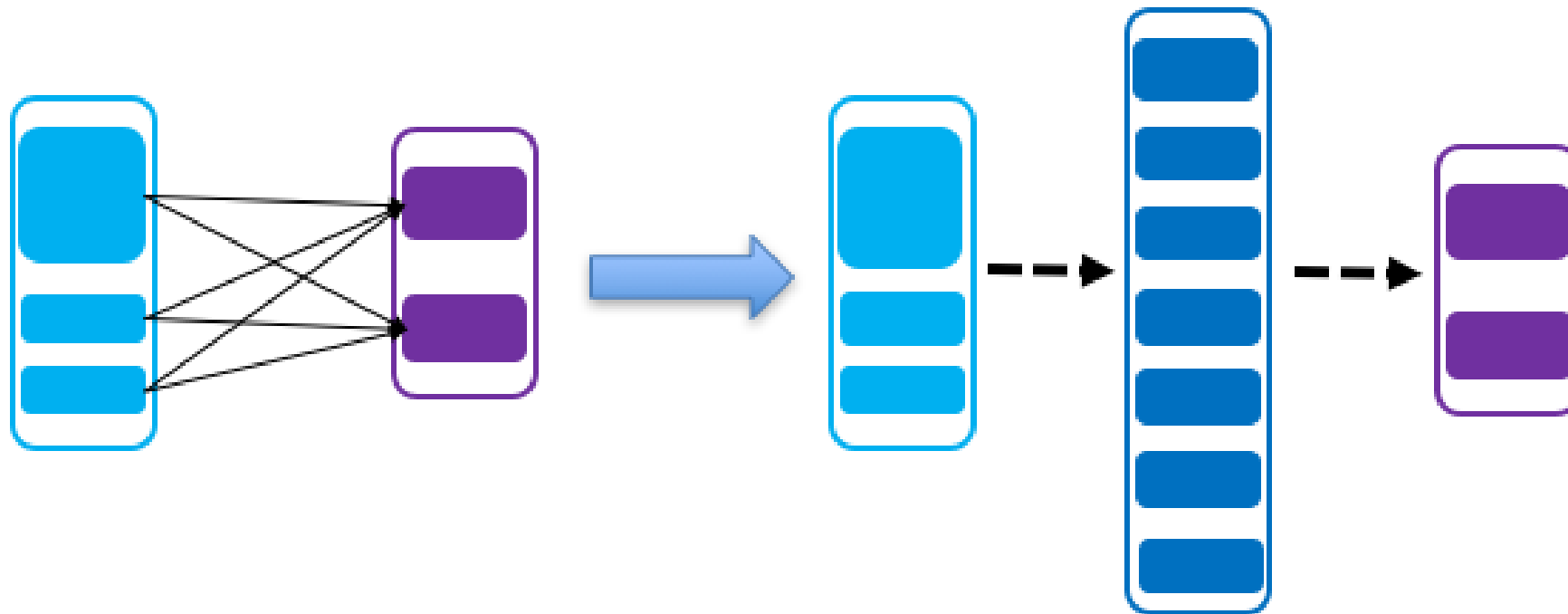
# 工程实现-数据倾斜

- 数据倾斜处理 - reduceByKey

- 将key随机分到100个桶中，先对每个桶进行汇总，再汇总每个key

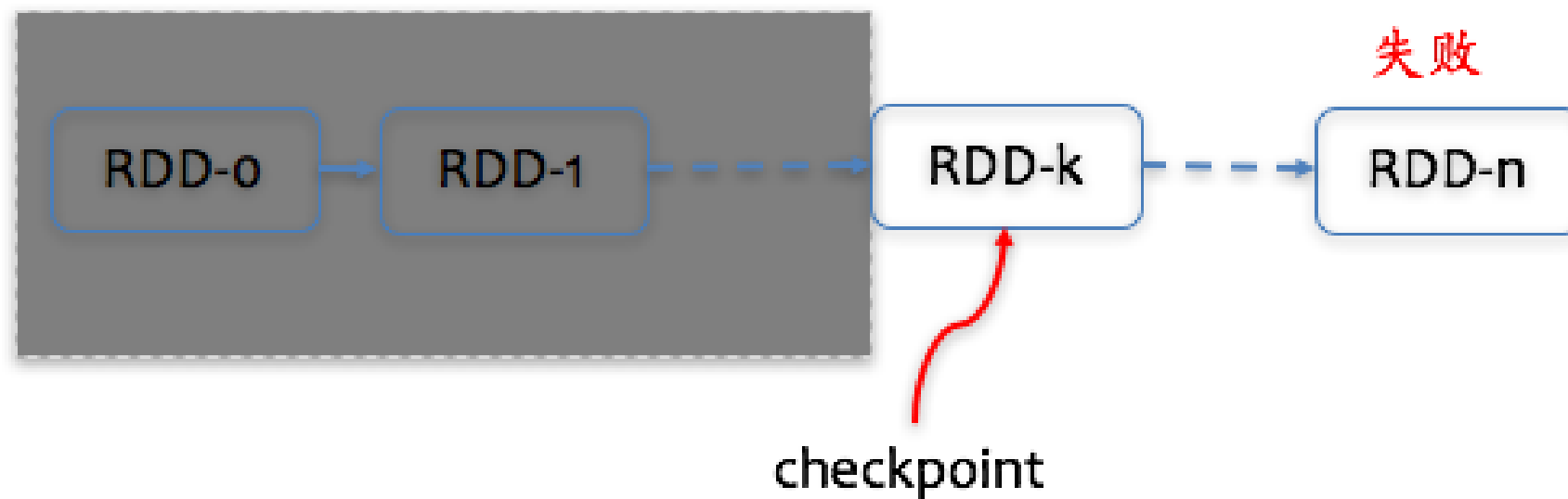
```
rdd.map(x => ((x._1, Random.nextInt(100)),  
             x._2)).reduceByKey(_ + _)  
    .map(x => (x._1._1, x._2).reduceByKey(_ + _))
```

- 自定义partitioner





# 工程实现-Checkpoint



# 工程实现-Cache

下面的代码正确的是哪个

`rdd.cache`

`rdd.cache`

`rdd.cache`

`rdd.filter(rule)`

`rdd.take`

`rdd.count`

`rdd.filter(rule)` `rdd.filter(rule)`

# 小结

- **算法层次**

时间和空间的优化 : sum-product

并发和锁的优化 : max-product

数据结构的设计 : graphx框架

- **系统层次**

系统负载均衡 : 资源估计, 减少shuffle, 数据倾斜

充分利用硬件性能 : 参数设置

减少额外开销 : 多个小JVM, checkpoint

- **代码层次**

Cache : 保障完整Cache

执行顺序 : inline, checkpoint

语言优化 : 内存小心使用