

# ANTHONY GARGIULO

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## Education

- **Rochester Institute of Technology**—Rochester, NY  
*Majoring in Computer Science*
  - Projected Graduation Date: May, 2015

## Experience

- **Bethpage School District**—Bethpage, NY  
*Summer Camp Teacher: 2011*
  - Taught 4th to 7th grade students in a "Video Game Design" class for a summer tech camp.
  - Involved making lesson plans, and teaching topics ranging from simple flow control to variable use
  - Class was taught using a spin of MIT Scratch named BYOB (Build Your Own Blocks)
- **Bethpage School District**—Bethpage, NY  
*Teacher's Assistant: July 2009*
  - Assisted teacher with normal classroom duties and helped with the lessons.
  - Class was a video game design style class, aimed at middle school ages, and involved the use of MIT Scratch and Game Maker.
- **IKEA Long Island**—Hicksville, NY  
*Cashier: December 2009–August 2010, June 2011–August 2019*
  - Worked as a cashier and other positions as assigned

## Skills

- **Operating Systems:** Linux (Fedora, Debian, limited experience with Gentoo), Windows XP/7
- **Computer Languages:**
  - Proficient in Java, Python, Perl
  - Familiar with HTML, SQL, PHP, Bash, ZSH, and other UNIX shells
- **Tools and Systems:**
  - Proficient in Apache, Vim, Subversion, Git
  - Familiar with Cisco IOS, MySQL, PostgreSQL, OpenLDAP, Samba

Digital copy:

