

ANTHONY GARGIULO

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Education

- **Rochester Institute of Technology**—Rochester, NY
Majoring in Computer Science
 - Projected Graduation Date: May, 2015

Experience

- **Bethpage School District**—Bethpage, NY
Summer Camp Teacher: 2011
 - Taught 4th to 7th grade students in a "Video Game Design" class for a summer tech camp.
 - Involved making lesson plans, and teaching topics ranging from simple flow control to variable use
 - Class was taught using a spin of MIT Scratch named BYOB (Build Your Own Blocks)
- **Bethpage School District**—Bethpage, NY
Teacher's Assistant: July 2009
 - Assisted teacher with normal classroom duties and helped with the lessons.
 - Class was a video game design style class, aimed at middle school ages, and involved the use of MIT Scratch and Game Maker.
- **IKEA Long Island**—Hicksville, NY
Cashier: December 2009–August 2010, June 2011–August 2019
 - Worked as a cashier and other positions as assigned

Skills

- **Operating Systems:** Linux (Fedora, Debian, limited experience with Gentoo), Windows XP/7
- **Computer Languages:**
 - Proficient in Java, Python, Perl
 - Familiar with HTML, \LaTeX , SQL, PHP, Bash, ZSH, and other UNIX shells
- **Tools and Systems:**
 - Proficient in Apache, Vim, Subversion, Git
 - Familiar with Cisco IOS, MySQL, PostgreSQL, OpenLDAP, Samba

Digital copy:

