ANTHONY GARGIULO

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Education

- **Rochester Institute of Technology**—Rochester, NY
  Majoring in Computer Science

  – Projected Graduation Date: May, 2015

Experience

- **IKEA Long Island**—Hicksville, NY
  Cashier: December 2009–August 2010, June 2011–August 2019

  – Worked as a cashier and other positions as assigned

- **Bethpage School District**—Bethpage, NY
  Teacher's Assistant: July 2009

  – Assisted teacher with normal classroom duties and helped with the lessons.
  – Class was a video game design style class, aimed at middle school ages, and involved the use of MIT Scratch and Game Maker.

- **Bethpage School District**—Bethpage, NY
  Summer Camp Teacher: 2011

  – Taught 4th to 7th grade students in a "Video Game Design" class for a summer tech camp.
  – Involved making lesson plans, and teaching topics ranging from simple flow control to variable use
  – Class was taught using a spin of MIT Scratch named BYOB (Build Your Own Blocks)

Skills

- **Operating Systems:** Linux (Fedora, Debian, some Gentoo), Windows XP/7
- **Computer Languages:**

  – Proficient in Java, Python, Perl
  – Familiar with HTML, LaTeX, SQL, PHP, Bash, zsh, and other UNIX shells

- **Tools and Systems:**

  – Proficient in Apache, vim, Subversion, Git
  – Familiar with Cisco IOS, MySQL, PostgreSQL, OpenLDAP, Samba

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