

# COMPILER DESIGN TUTORIAL

IMPLEMENTATION OF  
SCANNER, RECURSSIVE  
DESCENT PARSER AND A  
SYMBOL TABLE

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```

program  ==> global declList stmtList end
declList ==> decl declList | ε
decl ==> def typeList end
typeList ==> varList : type ; typeListA
typeListA ==> varList : type ; typeListA | ε
varList ==> var , varList | var
var ==> identifier
type ==> int | char
stmtList ==> stmt ; stmtListA
stmtListA ==> stmt ; stmtListA | ε
stmt ==> assignmentStmt | readStmt | printStmt | ifStmt | whileStmt
assignmentStmt ==> identifier = exp
readStmt ==> read identifier
printStmt ==> print exp
ifStmt ==> if bexp : stmtList elsePart end
elsePart ==> else stmtList | ε
whileStmt ==> while bexp : stmtList end
bexp ==> (bexp) | exp < exp bexpA | exp == exp bexpA | not bexp bexpA
bexpA ==> or bexp bexpA | and bexp bexpA | ε
exp ==> identifier expA | number expA | (exp)
expA ==> - exp expA | + exp expA | * exp expA | / exp expA | ε
number ==> 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9

```

# Production rules

**Modified production rules  
after removing the left  
recursion and introducing  
new productions.**

• 01

SCANNER

• 02

RECURSSIVE DESCENT PARSER

• 03

SYMBOL TABLE

Implemented  
with C++ 17



# Steps involved in scanning

1

Read source file  
character by character

2

Check if character is  
valid and add to a string

3

Classify the string's  
token type

4

Return a token record  
containing token type, value  
and additional attributes.

```
class Scanner {
```

private:

```
    char currentChar;  
    TokenType currentKind;  
    std::string currentString;  
    std::fstream inFile;  
    static int line;  
    // methods  
    void acceptChar();  
    void discardChar();  
    TokenType scanToken();  
    void scanSeparator();
```

public:

```
    Scanner(std::string filename);  
    ~Scanner();  
    // methods  
    TokenRecord getToken();  
    // getters  
    char getCurrentChar();
```

```
};
```

# Example output for scanner

```
validTestInput.txt

-----
Token Type --> Global
String Value --> global
Line Number --> 1

-----
Token Type --> Def
String Value --> def
Line Number --> 2

-----
Token Type --> Identifier
String Value --> a
Line Number --> 3

-----
Token Type --> Colon
String Value --> :
Line Number --> 3

-----
Token Type --> Type
String Value --> int
Line Number --> 3

-----
Token Type --> SemiColon
String Value --> ;
Line Number --> 3

-----
:
```

# Steps involved in parsing

1

Get initial token and apply production rules for start symbol.

2

Start symbol production calls function to apply productions for other rules.

3

Recursively check if the token is valid or not while continuously getting the next token.

4

If all productions pass, check if there are no more tokens available. If not, source code is valid.

```
class Parser{  
    private:  
        TokenRecord currentToken;  
        Scanner *scanner;  
        SymbolTable symtab;  
        int count;  
        bool identifierCheckFlag;  
  
        std::vector<std::string> symbolNamesList;  
        //parsing methods  
        void accept(TokenType expected);  
        void acceptToken();  
        bool checkToken(TokenType expected);  
        void parseProgram();  
        void parseDeclList();  
        void parseDecl();  
        void parseTypeList();  
        void parseTypeListA();  
        void parseType();  
        void parseVarList();  
        void parseVar();  
        void parseStmtList();  
        void parseStmtListA();  
        void parseStmt();  
        void parseAssignmentStmt();  
        void parseReadStmt();  
        void parsePrintStmt();  
        void parseIfStmt();  
        void parseElsePart();  
        void parseWhileStmt();  
        void parseBexp();  
        void parseBexpA();  
        void parseExp();  
        void parseExpA();  
        void parseNumber();  
  
    public:  
        Parser(std::string fileName);  
        void parse();  
        void showSymbolTable();  
        ~Parser();  
};
```



# Steps involved in Symbol Table

```
class SymbolTable{  
  
private:  
    std::map<std::string, SymTabRow> SymbolTableMap;  
  
public:  
    void addSymbolToTable(std::string symbolName, int lineNumber, std::string type);  
    void setSymbolValue(std::string symbolName, std::string value);  
    bool checkIfSymbolExists(std::string symbolName);  
    void showSymbolTable();  
};
```

1

1

Initialize an empty hash map of a string symbol name and a symbol table row.

When parsing, if a symbol is found, add an entry to the table under that particular symbol name.

2

3

Each row contains symbol name, symbol type and a line number.

4

after successful parsing, symbol table is displayed.

# Additional data structures used



```
struct SymTabRow {  
    std::string symbolName;  
    std::string type;  
    std::string attribute;  
    int lineNumber;  
  
    friend std::ostream& operator << (std::ostream& out,const SymTabRow& obj);  
};
```

Symbol Table Row.



Token Record.

```
struct TokenRecord{  
    TokenType tokenType;  
    std::string Value;  
    int lineNumber;  
    friend std::ostream& operator << (std::ostream& out,const TokenRecord& obj);  
};
```



```
global
    def
        a:int;
        c,b:int;
    end
    a = 1;
    b = 7;
    if a == b :
        print a;
    else
        print b;
    end;
    while a < 5:
        b = b * 2;
        a = a + 10;
    end;
    print b;
end
```

Example of valid code  
for the given grammar

# Output for the previous example

validTestInput.txt

```
Accepted token Global in line 1 as global
Accepted token Def in line 2 as def
Accepted token Identifier in line 3 as a
Accepted token Colon in line 3 as :
Accepted token Type in line 3 as int
Accepted token SemiColon in line 3 as ;
Accepted token Identifier in line 4 as c
Accepted token Comma in line 4 as ,
Accepted token Identifier in line 4 as b
Accepted token Colon in line 4 as :
Accepted token Type in line 4 as int
Accepted token SemiColon in line 4 as ;
Accepted token End in line 5 as end
Accepted token Identifier in line 6 as a
Accepted token Assignment in line 6 as =
Accepted token Number in line 6 as 1
Accepted token SemiColon in line 6 as ;
Accepted token Identifier in line 7 as b
Accepted token Assignment in line 7 as =
Accepted token Number in line 7 as 7
Accepted token SemiColon in line 7 as ;
Accepted token If in line 8 as if
Accepted token Identifier in line 8 as a
Accepted token Conditional in line 8 as ==
Accepted token Identifier in line 8 as b
Accepted token Colon in line 8 as :
Accepted token Print in line 9 as print
Accepted token Identifier in line 9 as a
Accepted token SemiColon in line 9 as ;
Accepted token Else in line 10 as else
Accepted token Identifier in line 10 as b
Accepted token SemiColon in line 10 as ;
Accepted token End in line 11 as end
Accepted token SemiColon in line 11 as ;
Accepted token While in line 12 as while
Accepted token Identifier in line 12 as a
Accepted token Conditional in line 12 as <
Accepted token Number in line 12 as 5
Accepted token Colon in line 12 as :
Accepted token Identifier in line 13 as b
Accepted token Assignment in line 13 as =
Accepted token Identifier in line 13 as b
Accepted token Operator in line 13 as *
Accepted token Number in line 13 as 2
Accepted token SemiColon in line 13 as ;
Accepted token Identifier in line 14 as a
Accepted token Assignment in line 14 as =
Accepted token Identifier in line 14 as a
Accepted token Operator in line 14 as +
Accepted token Number in line 14 as 10
Accepted token SemiColon in line 14 as ;
Accepted token End in line 15 as end
Accepted token SemiColon in line 15 as ;
Accepted token Print in line 16 as print
Accepted token Identifier in line 16 as b
Accepted token SemiColon in line 16 as ;
Accepted token End in line 17 as end
VALID CODE
```

## SYMBOL TABLE

Symbol Name	Type	Line Number
a	int	3
b	int	4
c	int	4



```
global
  def
    a:int;
    b:int;
  end
  a = 1;
  b = 7;
  if a <= b :
    print a;
  else
    print c;
  end;
  while a < 5:
    b = b * 2;
  end;
  print b;
end
```

Example of invalid code  
for the given grammar

Error is on line 8 with invalid  
operator (<=)



invalidTestInput.txt

```
Accepted token Global in line 1 as global
Accepted token Def in line 2 as def
Accepted token Identifier in line 3 as a
Accepted token Colon in line 3 as :
Accepted token Type in line 3 as int
Accepted token SemiColon in line 3 as ;
Accepted token Identifier in line 4 as b
Accepted token Colon in line 4 as :
Accepted token Type in line 4 as int
Accepted token SemiColon in line 4 as ;
Accepted token End in line 5 as end
Accepted token Identifier in line 6 as a
Accepted token Assignment in line 6 as =
Accepted token Number in line 6 as 1
Accepted token SemiColon in line 6 as ;
Accepted token Identifier in line 7 as b
Accepted token Assignment in line 7 as =
Accepted token Number in line 7 as 7
Accepted token SemiColon in line 7 as ;
Accepted token If in line 8 as if
Accepted token Identifier in line 8 as a
INVALID
Syntax error on line 8  CURRENT TOKEN IS None  CURRENT TOKEN NAME IS <= BUT EXPECTED TOKEN IS
Conditional
```

Output for the  
previous invalid example

Thank you !