

# Ajin Chundakkattu Raju

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github.com/BlazeGaming456

## EDUCATION

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### Indian Institute of Information Technology, Jabalpur

Bachelor of Technology in Electronics & Communication Eng. - CPI - 8.9 (SPI - 9.4)

Jabalpur, Madhya Pradesh

Aug. 2023 – May 2027

### Mar Dionysius Senior Secondary School, Mallappally

12th Grade - 96%

Mallappally, Kerala

April. 2021 – March 2022

## PROJECTS

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### Taskify | React, Node.js, Express.js, TailWind CSS, MongoDB, Git

December 2024 – January 2025

- Developed a full-stack task manager application to organize tasks efficiently.
- Designed an intuitive UI with React and TailWind CSS for seamless user experience and different viewing options.
- Created RESTful APIs with Express.js and MongoDB for task CRUD operations.
- Integrated features like due dates, priorities, task categories, dark mode.
- Deployed the application using Netlify (frontend) and Render (backend).

### LingoBridge | React, TailWind CSS, LibreTranslate API, Git

December 2024 – December 2024

- Developed a lightweight language translation app powered by LibreTranslate API for fast and accurate results.
- Introduced features like instant text translation, and translation history for a seamless user experience.
- Crafted a modern, intuitive UI with React and Tailwind CSS, prioritizing accessibility.
- Supports the translation of over 50 languages seamlessly.
- Deployed on Netlify (frontend).

### Mapty | JavaScript, HTML, CSS, Leaflet.js, Git

July 2024 – August 2024

- Developed a GPS-based activity tracker to log running and cycling routes on an interactive map.
- Integrated Leaflet.js to display and store location data for tracking user activities.
- Designed a clean, responsive UI for seamless route management and activity insights.
- Implemented local storage to save and retrieve past workouts without requiring an account.

### Pig Game | JavaScript, HTML, CSS, Git

August 2024 – August 2024

- Designed an interactive UI with score tracking and game logic to determine when you win.
- Added dynamic animations for an engaging user experience.
- Implemented nice mechanics to ensure unpredictability.
- Deployed on Netlify (frontend).

## ACHIEVEMENTS

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- Was the Branch Topper of the department in the previous semester
- In the Organizing Committee of several events including Onam, Vishu, and Christmas.
- Solved over 200 problems across several platforms.
- Competed rigorously in the CanYouHackIt Hackathon, solving complex problems under time constraints
- Leetcode: [leetcode.com/u/ajincraju](https://leetcode.com/u/ajincraju)
- CodeChef: [codechef.com/users/blazegaming456](https://codechef.com/users/blazegaming456)

## TECHNICAL SKILLS

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**Languages:** C++, Python, HTML, CSS, JavaScript, PostgreSQL, MongoDB

**Frameworks:** React, Node.js, Express.js, Next.js, Flask, Material-UI

**Developer Tools:** Git, Google Cloud Platform, VS Code, Visual Studio, PyCharm, IntelliJ

**Libraries:** NumPy, Matplotlib