Ajin Chundakkattu Raju

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EDUCATION

Indian Institute of Information Technology, Jabalpur   Jabalpur, Madhya Pradesh
Bachelor of Technology in Electronics & Communication Eng. - CPI - 8.9 (SPI - 9.4)   *Aug. 2023 – May 2027*

Mar Dionysius Senior Secondary School, Mallappaly   Mallappally, Kerala
12th Grade - 96%   *April. 2021 – March 2022*

PROJECTS

Taskify | *React, Node.js, Express.js, TailWind CSS, MongoDB, Git*   December 2024 – January 2025
- Developed a full-stack task manager application to organize tasks efficiently.
- Designed an intuitive UI with React and TailWind CSS for seamless user experience and different viewing options.
- Created RESTful APIs with Express.js and MongoDB for task CRUD operations.
- Integrated features like due dates, priorities, task categories, dark mode.
- Deployed the application using Netlify (frontend) and Render (backend).

LingoBridge | *React, TailWind CSS, LibreTranslate API, Git*   December 2024 – December 2024
- Developed a **lightweight language translation app** powered by **LibreTranslate API** for fast and accurate results.
- Introduced features like **instant text translation, and translation history** for a seamless user experience.
- Crafted a **modern, intuitive UI** with **React and Tailwind CSS**, prioritizing accessibility.
- Supports the translation of over 50 languages seamlessly.
- Deployed on **Netlify** (frontend).

Mapty | *JavaScript, HTML, CSS, Leaflet.js, Git*   July 2024 – August 2024
- Developed a **GPS-based activity tracker** to log running and cycling routes on an interactive map.
- Integrated **Leaflet.js** to display and store location data for tracking user activities.
- Designed a **clean, responsive UI** for seamless route management and activity insights.
- Implemented **local storage** to save and retrieve past workouts without requiring an account.

Pig Game | *JavaScript, HTML, CSS, Git*   August 2024 – August 2024
- Designed an **interactive UI** with score tracking and game logic to determine when you win.
- Added **dynamic animations** for an engaging user experience.
- Implemented **dice mechanics** to ensure unpredictability.
- Deployed on **Netlify** (frontend).

ACHIEVEMENTS

- Was the Branch Topper of the department in the previous semester
- In the Organizing Committee of several events including Onam, Vishu, and Christmas.
- Solved over 200 problems across several platforms.
- Competed rigorously in the CanYouHackIt Hackothon, solving complex problems under time constraints
- Leetcode: leetcode.com/u/ajincraju
- CodeChef: codechef.com/users/blazegaming456

TECHNICAL SKILLS

Languages: C++, Python, HTML, CSS, JavaScript, PostgreSQL, MongoDB
Frameworks: React, Node.js, Express.js, Next.js, Flask, Material-UI
Developer Tools: Git, Google Cloud Platform, VS Code, Visual Studio, PyCharm, IntelliJ
Libraries: NumPy, Matplotlib