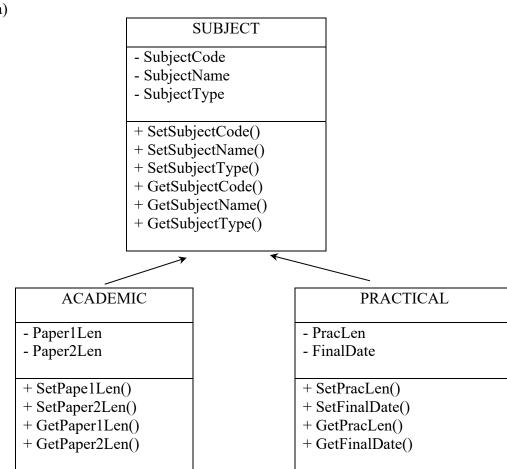
HWA CHONG INSTITUTION C2 PRELIMINARY EXAMINATION 2023

COMPUTING Higher 2 Mark Scheme

13	Sept 2023	Paper 1 (9569 / 01)	1400 1700 hrs			
1.		partment of a school needs to store dans ubjects are classified as one of the trans.				
	For all subjects, the	lata that will be stored include:				
	Subject code					
	Subject name					
	Subject type					
	The assessment process for an academic subject comprises two written papers. The duration of each of these two papers will be stored.					
	For the practical subject's assessment process there are no written papers but there is a single practical examination. A practical examination has a duration and a final date.					
	(a) Draw a diagram that shows suitable classes and their relationships for a solution to the problem that uses OOP techniques. Include appropriate attributes and methods in each class.					
	(b) The school also offers vocational subjects to their students. A vocational subject has n formal examinations, but the assessment is based on the work that the students complet throughout the course. However, this coursework has to be completed by a certain date.					
	Suggest any char	iges that need to be made to the classe	es used in part (a). [3			
	(c) Explain the diffe	rence between a class and an object.	[2			
	(d) Give two benefit	s of Object-Oriented programming.	[2			

Solution:

(a)



Superclass (Subject) and two subclasses (Academic, Practical)

Inheritance from Subject superclass (arrows point upward)

Attributes and methods for Subject class

Attributes and methods for Academic class

Attributes and methods for Practical class

Private attributes (minus sign) and public methods (+ sign)

(b) Define a new class: Vocational

Inherits from Subject class

Attribute: CompletionDate Methods: getting and setting CompletionDate

(c) Class:

- User defined data type
- Used as a blueprint to create individual objects that have common attributes and methods

Object:

- Is an instance of a class
- Each object has unique values to the properties defined in the class
- Take up memory space

(d) Benefits of OOP:

- Reuse of code through inheritance
- Enhance security through encapsulation and abstraction
- Flexibility through polymorphism
- Modularity for easier troubleshooting
- Effective problem solving
- Methods can be changed without affecting how they are used.
- 2. (a) Describe **one** advantage and **one** disadvantage of client-server network.
- [2]

[2]

- (b) Describe **one** disadvantage of packet switching and how the problem can be handled. [2]
- (c) Describe **two** differences between switch and router in the TCP/IP model.
- (d) Explain the term Domain Name Server (DNS) and how it works. [5]

Solution:

(a) **Advantage**: if **one client is down**, the whole system can still continue to work. OR Server has **access control** of clients.

Disadvantage: If the **server is attacked**, the whole system is down. OR Server requires a high level of **maintenance**, e.g. cost of hardware, professional training.

- (b) It requires more **time for reassembly** at the destination device as packets may arrive in random order. To handle this, a **sequential number** is attached to each packet, and efficient algorithms are used to sort the packets into the original order.
- (c) Switch uses MAC addresses at the Data Link layer, Router uses IP address at the Network layer.
- (d) DNS server **translates domain name** in human language to **IP addresses** in machine language.

DNS server first checks if the requested domain name is available in its **cache**. If not found in its cache, it sends request to the **local DNS** by the Internet Service Provider. If still not found, DNS

searches from a hierarchy of distributed database to locate the domain name. Once found, DNS server sends the IP address back to the user.

- 3. (a) Give **one** example of multi-factor authentication. [1]
 - (b) Explain how a Denial of Service (DOS) attack can compromise an internal server and suggest **one** protection scheme to detect a DOS attack. [3]
 - (c) Give **two** purposes of using digital signature and describe how it works. [8]

Solution:

- (a) multi-factor from the three categories:
- Something you know: password
- Something you have: OTP, token, access card, passport/NRIC card
- Something you are: fingerprint, retina, voice, face
- (b) DOS attacks the network traffic by sending massive request to exhaust server resources and bandwidth, and hence disables the server from responding to legitimate requests.

It can be detected by firewall, intrusion detection/protection system. (c) purpose:

- Authentication: the message was created by the known sender
- Non-repudiation: the sender cannot deny having sent the message
- Integrity: the message is not altered in transit

Process:

- The sender uses a hash algorithm to create a hashed version of the message
- The sender uses its private key to encrypt the hash to the digital signature
- Both the message (encrypted or not) and the digital signature are **sent to the receiver**
- The receiver uses the **sender's public key** to decrypt the digital signature back to the sender's version of hash
- The receiver uses the same hash algorithm to **create a new hash** from the received message
- If the two hashes **match**, it means the data is not altered and is sent by the known sender

4. (a) The following are the inorder and postorder traversal of a binary tree whose nodes are labelled $1, 2, \ldots, 9$.

Inorder: 4, 7, 2, 1, 5, 3, 8, 6, 9

Postorder: 7, 4, 2, 5, 8, 9, 6, 3, 1

- (i) Draw the binary tree with the nodes labelled. [3]
- (ii) Give the preorder traversal of this binary tree. [2]
- (b) The following names are to be inserted in a binary search tree in the order given:

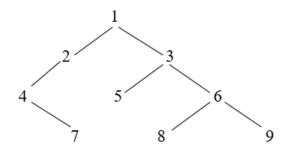
Lorna, Peter, Romeo, Betty, Anthony, Linda, Matthew

Assuming an empty tree to start with, show how these names will be stored by drawing a tree diagram. [2]

- (c) By using suitable example and diagram, describe a situation where a binary search tree becomes inefficient. [2]
- (d) Give an advantage of using a binary search tree for storing data over a linked list. [1]

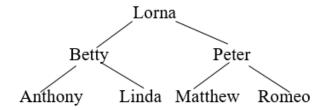
Solution:

(a)(i)

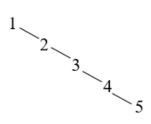


(ii) Preorder: 1, 2, 4, 7, 3, 5, 6, 8, 9

(b)



- (c) (i) If the keys to be inserted are sorted, then it will produce a tree that degenerates into an inefficient chain.
 - e.g. Consider the list of numbers: 1, 2, 3, 4, 5 to be inserted into a BST



traversing through the BST will end up becoming a linear search

(ii) Advantages

- lacksquare Better search times $O(\log(n))$ as opposed to O(n).
- Different ways of traversing a tree mean that items can be stored in one sequence and retrieved in a different sequence.
- 5. In a country club, every member is issued a Membership Identification Number (MIN). MIN is a unique number comprises of 10 digits separated by two dashes. The last digit of MIN is a check digit using a modulus-10 system.

Consider the MIN 456-789-5468. The check digit is calculated based on the left-most 9 digits. The first step is to double every alternate digits, starting with the second-last digit and moving left. Then sum all the digits, including both the unchanged digits as well as those doubled (e.g. 18 contributes 1+8). The following illustrates the process:

Digit	Double	Sum of digits
6		6
4	8	(0+8)
5		5
9	18	(1+8)
8		8

7	14	(1+4)
6		6
5	10	(1+0)
4		4
Total Sum		52

The total sum 52 is then divided by 10. If the remainder is 0, then the check digit is 0, otherwise, use 10 to subtract by the remainder to obtain the check digit.

- (a) Using **pseudocode**, write an algorithm to validate a MIN number. [6]
- (b) Using the algorithm in **part** (a), determine whether the following MIN numbers are valid.
 - (i) 456-789-0126
 - (ii) 986-745-0124

[2]

(c) The algorithm for verifying MIN number contains a few weaknesses. Identify a weakness and explain how it can be solved. [2]

Solution:

```
dash ← '-'
(a)
       digitString ← "
       FOR i ← 1 TO 12
                                 # 10 digits + 2 dashes
          IF MIN[i] \Leftrightarrow dash
              digitString ← digitString + MIN[i]
          ENDIF
       ENDFOR
       sum \leftarrow 0
       FOR i ← 9 TO 1 STEP -1
                                   # from second last digit
            digit ← INTEGER (digitString[i])
            IF i MOD 2 = 0
                                  # even position digit
                 digit ← digit * 2
                 IF digit > 9
                     digit ← digit - 9
                                          # digit \leftarrow 1 + (digit MOD 10)
                 ENDIF
            ENDIF
            sum ← sum + digit
       ENDIF
       checkDigit ← INTEGER(digitString[10])
                                                    # last digit
       totalWeightedSum ← sum + checkDigit
       IF totalWeightedSum MOD 10 = 0
            OUTPUT 'Valid'
       ELSE
```

OUTPUT 'Invalid' ENDIF

(b) (i) 456-789-0126

The total weighted sum + check digit

(ii) 986-745-0124

The total weighted sum + check digit

- (c) Transposition error of odd (or even) position digits will not be detected e.g 456-789-5468 if typed as 654-789-5468 (or e.g 456-789-5468 if typed as 476-589-5468) because they result in the same check digit.
 - Assign different weights to the odd (or even) position digits
- 6. The school wants to deploy an efficient method to store and search students' names. Student A suggests entering the names into an array and using binary search.
 - (a) Explain why the array must be sorted before performing binary search. [1]
 - (b) State **two** features of a successful recursive function.

Names are stored in Array in ascending order. Student A writes the recursive function below to search for Target in Array. It returns True if Target is found and False otherwise.

```
01
     FUNCTION B(Array, Target, Low, High) RETURNS BOOLEAN
02
           IF Low > High THEN
03
                RETURN False
04
           ELSE
05
                Mid \leftarrow (Low + High) div 2
06
                IF Target < Array[Mid] THEN</pre>
07
                      B(Array, Target, Low, Mid - 1)
80
                ELSE IF Target > Array[Mid]
09
                      B(Array, Target, Mid + 1, High)
10
                ELSE
11
                      RETURN True
12
                ENDIF
13
          ENDIF
14
     ENDFUNCTION
```

Note: the div operation returns an integer value after division, e.g. 7 div 2 = 3.

(c) State the significance of line 02.

[1]

[2]

(d) Name the type of error for lines 07 and 09. Modify these two lines to make the function work.

(e) Write down the statement to call the function to perform the binary search. [1]

Student B suggests storing the names in a hash table and using hash table search.

- (f) State **two** features of a good hashing algorithm. [2]
- (g) Explain how two different records hashing to the same location can be managed. [2]
- (h) Use time complexity to explain the advantage of a hash table search might have over a binary search. [2]

Solution:

- (a) if the array is sorted (for example, in ascending order), when we compare the target to the middle element of the array, (for example, target smaller than the middle element), we can move to the lower half of the array with all the elements smaller than the target.
- (b) Call itself recursively, have base case, reduce to simpler version of itself.
- (c) Terminal case when target is not found
- (d) Logical error.
 - 07 **RETURN** B(Array, Target, Low, Mid 1)
 - 09 **RETURN** B(Array, Target, Mid + 1, High)
- # array index starts from 0
 B(Array, Target, 0, LENGTH(Array) 1)
 OR
 # array index starts from 1
 B(Array, Target, 1, LENGTH(Array))

(f)

Easy to compute: It should be efficient and easy to compute

Uniform distribution: It should provide a uniform distribution across the hash table and should not result in clustering

Less collisions: Collisions occur when pairs of elements are mapped to the same hash value. These should be avoided

(g) Chaining: Each slot of the hash table is a linked list. Store all records that hash to the same location in the same linked list

Linear Probing: Perform a circular linear search of the table from the location where the collision occurs, continue until an empty slot is found and store the record

(h) Ideally if there is no collision, hash table search time complexity if O(1). But binary Search time complexity is $O(\log n)$.

- 7. In a football league, there are several teams. A database is created to store data about the clubs and the players that play for them.
 - Each player belongs to a single club.
 - A club can have multiple players, but only one coach.
 - Each player can play multiple positions.

This table shows the data about the clubs and their players:

ClubID	Club Name	Club City	Coach Name	PlayerID	Player Name	Player Age	Position Code
	Cannon s	Islingto n	Mickey	9663	Dale	25	GK
				4336	Aliba	22	DF
				2603	Blanc	25	DF MF
14				8257	Bukasa	22	DF MF FW
				1160	Marty	22	MF FW
				3984	Fan	24	DF MF
				2115	Øguard	24	MF
	Pies	Tyne	Нао	4988	Popo	31	GK
				1846	Mares	25	DF MF
6				6277	Toni	23	DF MF
O				5956	Ishak	23	FW
				7555	Batman	23	DF
				9616	Wilcock	24	MF FW
	7	Salford	Rick	1849	Anono	27	GK
12	Zombie s			7951	Ford	25	FW
				8293	McGuy	30	DF

(a) Explain whether the above table is normalised.

The following table is created to keep track of the physical attributes required to play these positions, allowing the coach to better monitor the players' development.

[1]

Table: POSITION

PosCod e	PosName	MainSkil l	SecondarySkil l
GK	Goalkeepe r	Agility	Strength
DF	Defender	Strength	Technique
MF	Midfielder	Speed	Technique
FW	Forward	Speed	Agility

A relational database is to be used. Using the information above, design the database that consists of a number of tables.

(b) Draw the Entity-Relationship (E-R) diagram to show the tables in third normal form (3NF) and their relationships between them. [4]

A table description can be expressed as:

```
TableName (Attribute1, Attribute2, Attribute3, ...)
```

The primary key is indicated by underlining one or more attributes. Foreign keys are indicated by using a dashed underline.

The POSITION table has been identified with the table descriptions:

[2]

(c) Using the information given, write table descriptions for the other tables you identified in part (b).

The player McGuy changed his club from Zombies to the Pies.

(d) Write an SQL query to reflect this in the database.

A new player joined the club Zombies. The following are his personal information:

PlayerID	Player	Player	Positio
	Name	Age	n Code
7777	Redondo	38	MF FW

- (e) Write SQL query statement(s) to add the player into the database. [4]
- (f) Write an SQL query to output the name, club name and age of all the players with 'Speed' as their main skill, ordered by their age from youngest to oldest. [6]
- (g) The Zombies collected their players' health data to monitor their development and match fitness. This data was later used in advertisements for an energy drink. State the Data Protection Obligation breached under PDPA, and explain what the club should have done before using the data in advertisements.

```
Answer
Qn
    The table is not normalised as it is not atomic. A player can have multiple positions
(a)
    and a club can have multiple players.
(b)
       Club
                    Player
                                 PlayerPos
                                              Position
    Club(ClubID, Name, City, Coach)
(c)
    Player(PlayerID, ClubID, Name, Age)
    PlayerPos(PlayerID, PosCode)
    PlayerPos(PlayerPosID, PlayerID, PosCode)
(d) | UPDATE Player
    SET ClubID = 6
    WHERE PlayerID = 8293
    INSERT INTO Player (PlayerID, ClubID, Name, Age)
(e)
    VALUES(7777, 12, 'Redondo', 38)
    INSERT INTO PlayerPos (PlayerID, PosCode)
    VALUES(7777, 'MF')
    INSERT INTO PlayerPos (PlayerID, PosCode)
    VALUES(7777, 'FW')
    SELECT Player.Name, Club.Name, Player.Age FROM Player
(f)
    INNER JOIN Clubs ON Player.ClubID = Club.ClubID
    INNER JOIN PlayerPos ON Player.PlayerID =
    PlayerPos.PlayerID
    INNER JOIN Position ON PlayerPos.PosCode =
    Position.PosCode
    WHERE Position.MainSkill = 'Speed'
    ORDER BY Player. Age ASC
    Purpose Limitation is breached as purpose of use is not approved.
(g)
    The club should seek the consent of the players for their personal health data to be
    used for advertising.
```

- 8. The base-6 system, also known as the senary or hexary system, is a numeral system that uses six symbols to represent numbers: 0, 1, 2, 3, 4, and 5. This is a popular system due to its divisibility.
 - (a) Using **pseudocode**, write a function dec2sen(n) that takes in a decimal number n and returns its equivalent senary (base-6) representation as a string. [5]
 - (b) Give the senary-string for the decimal value of 100. [1]
 - (c) Convert '1234' from senary to decimal. [1]

The base-36 system, which uses the Arabic numerals 0-9 and the latin letters A-Z, is commonly used by URL redirection systems like TinyURL. The base-36 system is closely related to the base-6 system.

(d) Explain why the base-36 system is closely related to the base-6 system. [1]

```
FUNCTION dec2sen(n) RETURNS STRING
(a)
       senary ← " //empty string
       WHILE n > 0
            remainder ← n MOD 6
             senary ← STRING(remainder) + senary
            n \leftarrow n DIV 6
       ENDWHILE
       RETURN senary
    ENDFUNCTION
(b) 244' (base 6, string)
    2(36) + 4(6) + 4 = 100
    310 (base 10, integer)
(c)
    1(216) + 2(36) + 3(6) + 4 = 310
    Since 36 is the 2<sup>nd</sup> power of 6, every 2 characters in the senary string can be converted to
(d)
    base 36 easily.
```