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| **Pros 😊** | **Cons ☹** |
| * IntelliSense support.   + Valid keys are shown as a list on the IDE/editor.   + Using invalid keys are detected at compile time. * Simple JSON or CSV text table.   + No need for Visual Studio .resx editor.   + Native translator staffs can use a spreadsheet application to their translation work.   + Easy to track the differences of the text tables inter revisions, on any VCS such as git. * In Blazor WebAssembly, it can change display language in-place, without page reloading. | * There isn't official support from the ASP.NET developer team. * It requires asynchronous behavior. * It requires text table rows for all any texts you will localize. * All text keys must be valid as a C# field name.   + You can't do this: text["Hello, World!"] |