

Fristy Mobile Assets

Fristy assets are simple to use it contains texture, shaders & meshes. Terrain shader uses vertex colors to use different textures ETC soil, Sand, Mud color property alpha channel is used to blend albedo & color property tint. Foliage shader it uses red color for wind motion & trans. These assets are extremely modifiable you can use them with your pre existing assets.

Only your Imagination that can limit you

