



# Grada računala

Basic computer parts

# von Neumann computer

- Program is stored in binary format in memory unit – so that stored execution results can be used for something later in the program (*Stored Program Concept*)
- This concept states that instructions are stored in memory along with the data in CPU-readable format, and the computer itself can manipulate with that data as instructions and data depend on other parameters (for example, control states)
- Instructions executed in serial fashion (sequentially), strictly following the control flow written in memory

# Why do we care?

- All computer work like this
- This is the default application execution model
- If we didn't have this concept, all instructions would have to be manually executed – impractical, useless and impossible to use in real life

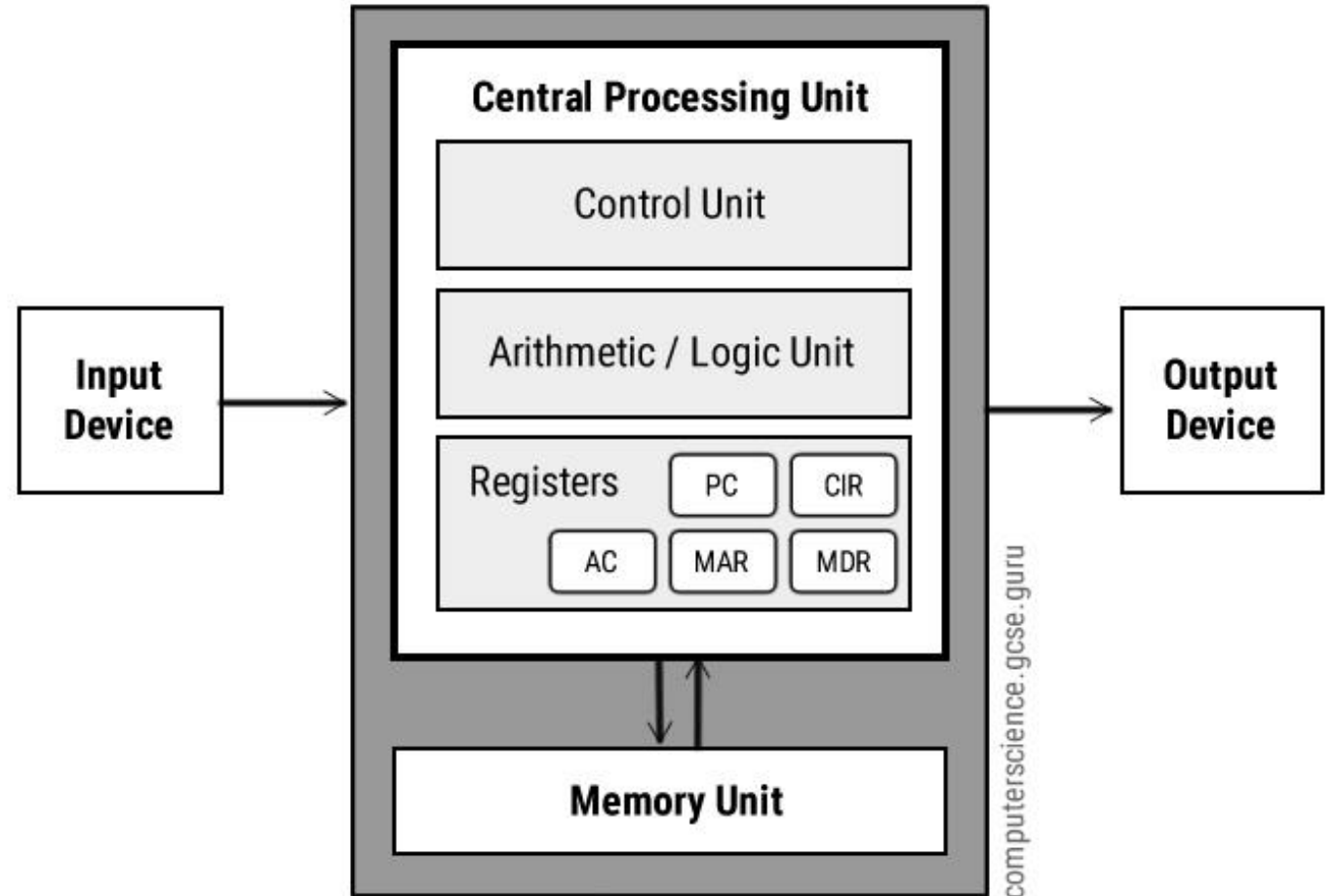
# von Neumann architecture

- To facilitate this execution method, we need von Neumann concept, that has the “usual” building blocks:
  - ALU
  - Memory
  - Input/output
  - Control unit
- ALU needs to have a register called accumulator
- PC needs to have a register/counter called PC (Program Counter) – it's there to help with the next instruction in the app execution
- These registers are usually implemented as memory components in the CPU that help with app flow execution being done in correct way

# So, to recap – computer functional units

- ALU
- CU
- Memory
- U/I

# Von Neumann model



# Basics of IBM PC compatible computer

- It uses a CPU compatible with x86 architecture
- Built to be compatible with ISA specification
- It uses one of the busses compatible with ISA or PCI bus, which includes expansion slots that later started using VLB, PCI and PCI Express)
- It uses IBM compatible BIOS
- It's capable of executing apps compatible with operating systems like MS-DOS, MS Windows (at least originally, later Linux and others)

# Computer subsystems

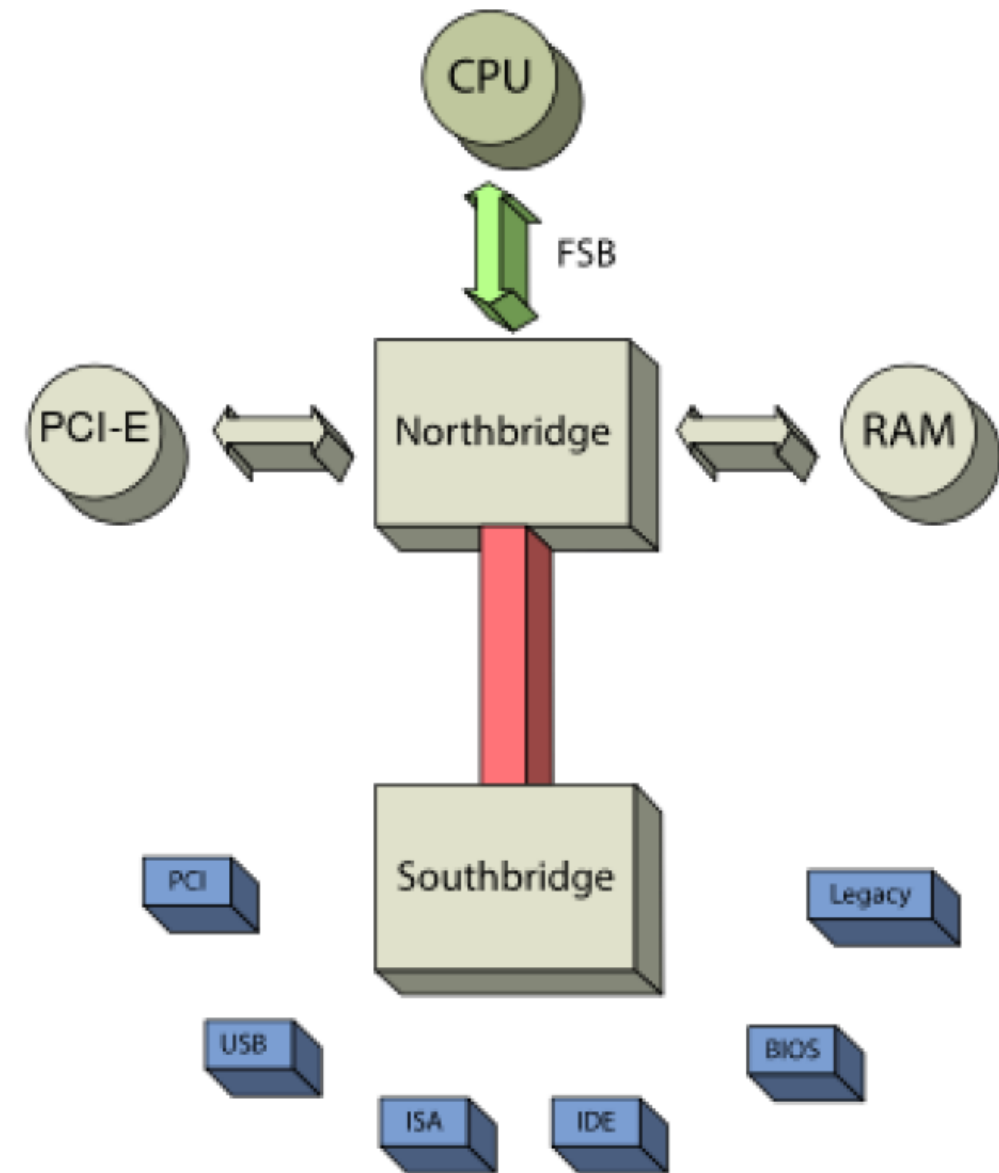
- Case and PSU
- Motherboard
- CPU
- Memory
- Storage subsystem
- Video, Audio subsystem
- Network subsystem
- Input/output devices
- Others



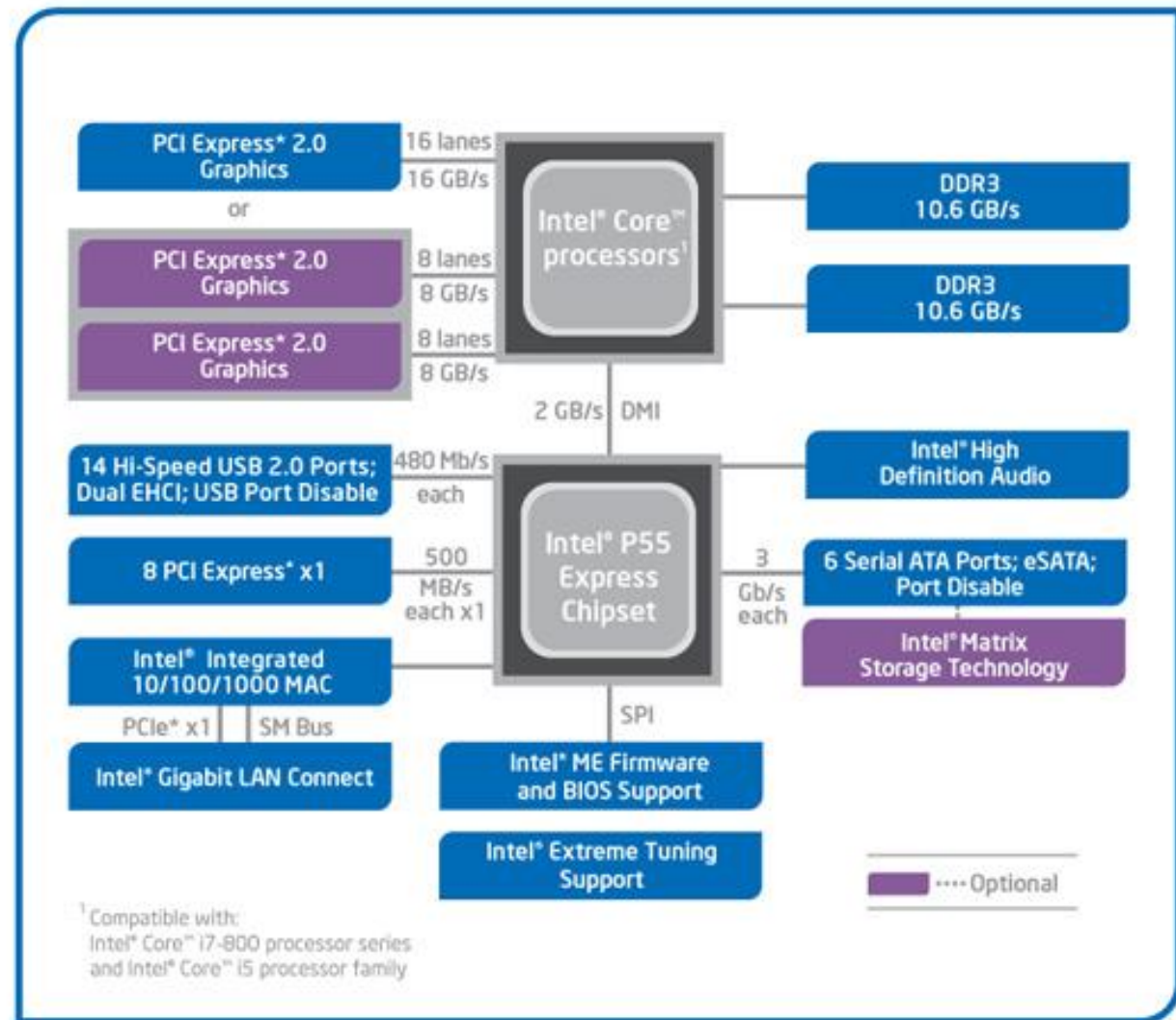
# Chipset

- This is a circuit that enables connectivity between various busses in personal computers
- Chipsets of yester-year consisted of two main chips:
  - NorthBridge (fast busses like memory, GPU)
  - SouthBridge (slow busses)

# MBO with NB/SB



# MBO without NB/SB

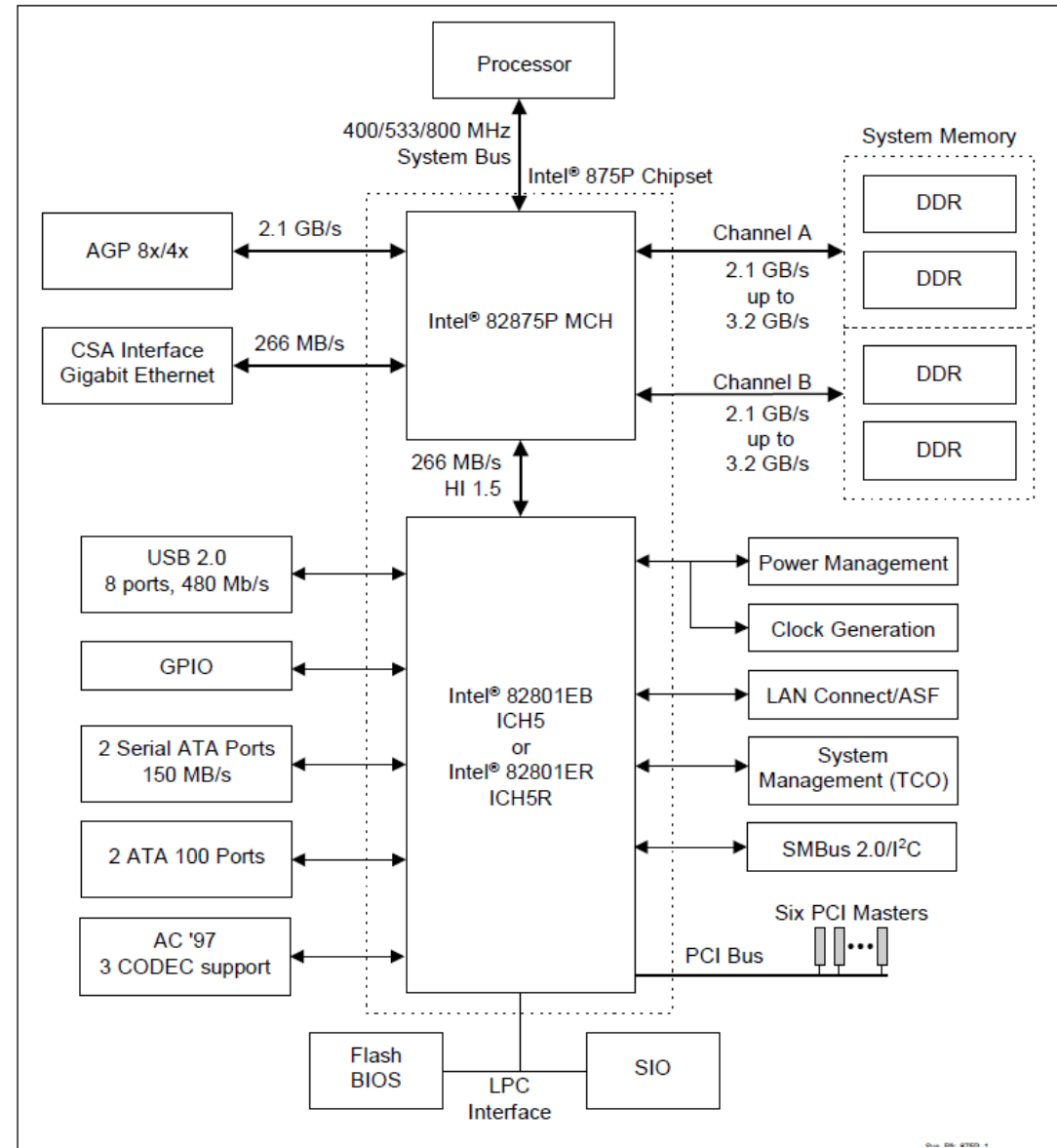


Intel® P55 Express Chipset Platform Block Diagram

# Comparison of the last NB/SB chipset vs first DMI based chipset

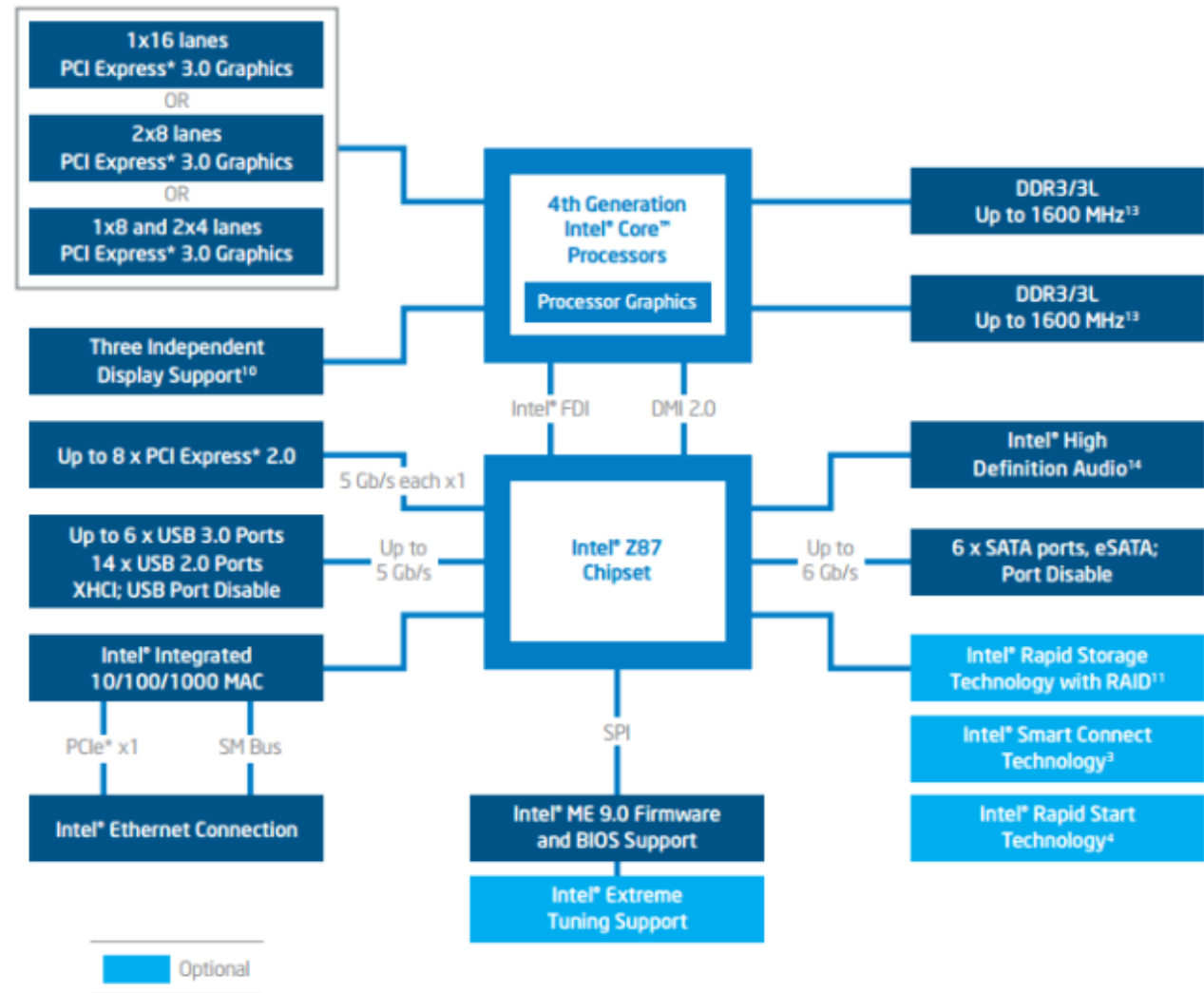
	AMD SB750	Intel ICH10R	Intel P55
<b>Additional PCI Express</b>	None	6 x1 PCIe 1.1	8 x 1 PCIe 2.0
<b>USB</b>	12 ports	12 ports	14 ports
<b>SATA (300MB/s)</b>	6 ports	6 ports	6 ports
<b>PATA</b>	2 channels	None	None
<b>RAID*</b>	RAID 0/1/5/10	RAID 0/1/5/10	RAID 0/1/5/10
<b>HD Audio Interface</b>	Yes	Yes	Yes
<b>Ethernet</b>	Not Integrated	Intel Gigabit LAN	Intel Gigabit LAN
<b>Northbridge Interface</b>	4 lane PCIe 1.1	DMI 10Gb/s each direction, full duplex	DMI 10Gb/s each direction, full duplex

# Intel 875 chipset, 2003.

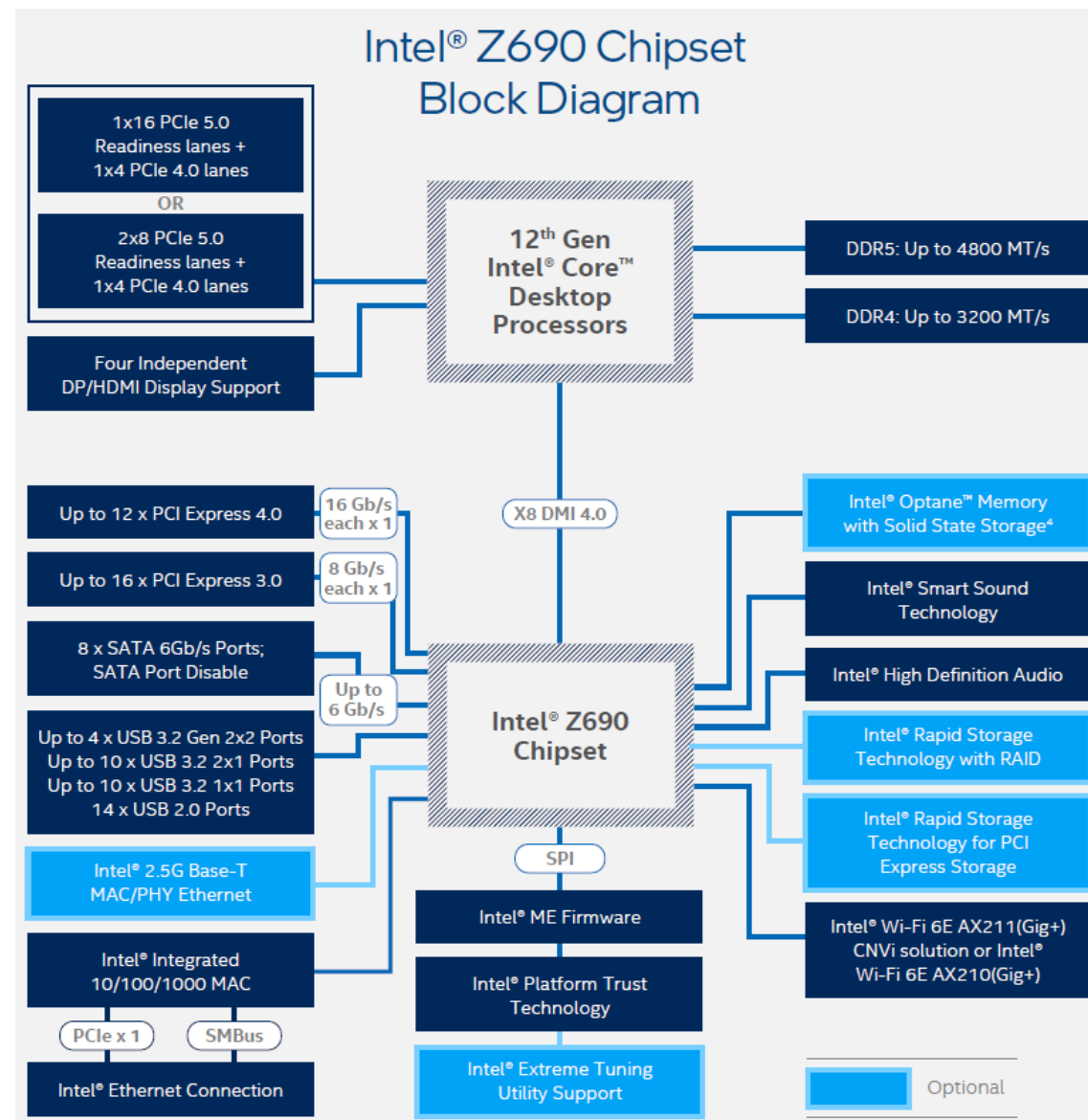


# Intel Z87 chipset, 2013.

Intel® Z87 Chipset Block Diagram



# Intel Z690 chipset, 2022.



# Pentium 4

	Willamette	Northwood	Prescott
transistors	42M	55M	125M
process	180 nm	130 nm	90 nm
Die size	217 mm <sup>2</sup>	145 mm <sup>2</sup>	112 mm <sup>2</sup>
Peak power	~70 Watt	~50 Watt	~100 Watt
Freq	≤ 2.0 GHz	≤ 3.4 GHz	2.8 – 3.8 GHz
Bus	400 MHz	400/533/800 MHz	533/800 MHz
L1 cache	8KB 4-way	8KB 4-way	16KB 8-way
L2 cache	256KB	512KB	1MB
HT	No	Yes	yes
Architecture	MMX, SSE, SSE2	MMX, SSE, SSE2	MMX, SSE, SSE2, SSE3

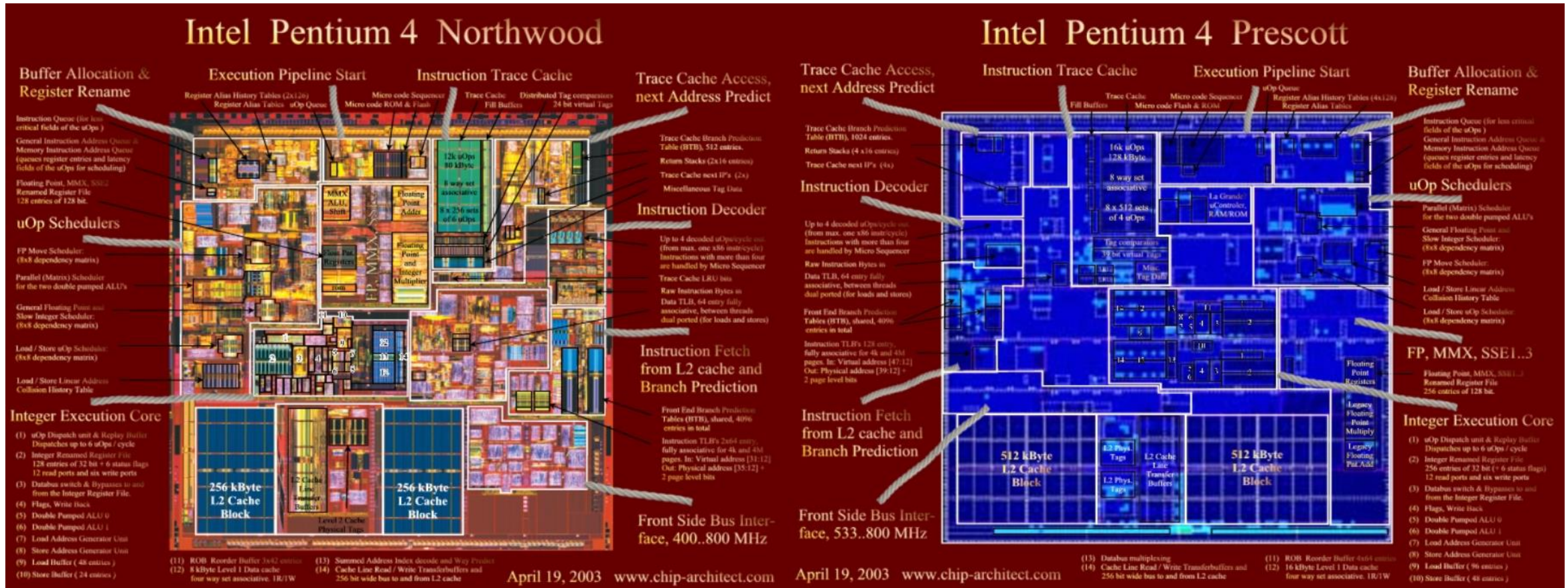


# Intel CPUs

## x86 PROCESSORS (from Intel)

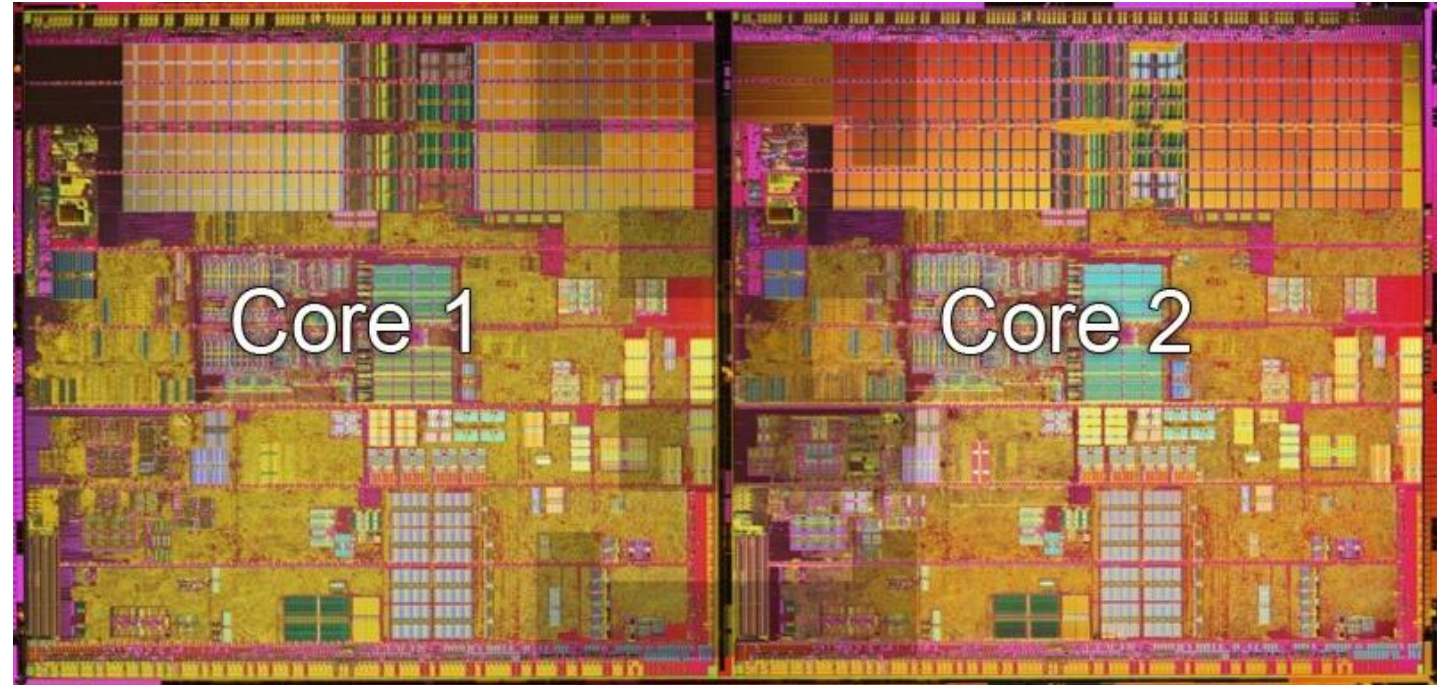
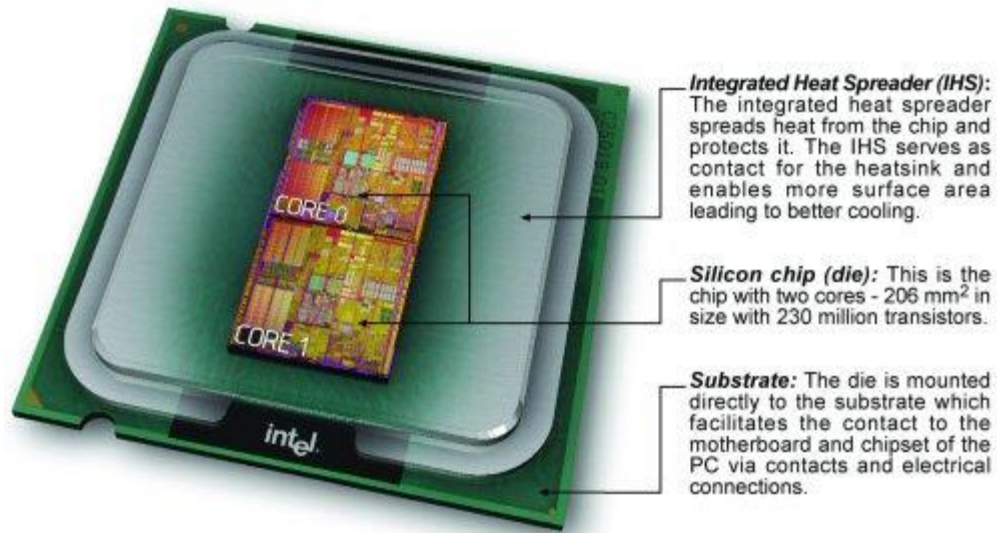
		Clock	Bus					
Bits	Family	Speed (approx.)	Size (bits)	Max RAM	Storage Range	OS		
64	Xeon	4.3GHz	64	3TB	500GB- 10TB	Windows: 10, 8, 7 XP, 2000 NT, 98 95, 3.x		
	Core i9	3.3GHz		128GB				
	Core i3, i5, i7	3.3GHz		64GB				
	Core 2 Duo	2.6GHz						
	Pentium 4	3.8GHz						
	Pentium D	3.4GHz						
32	Core Duo	2.2GHz	64	4GB	500MB- 60GB	Linux Mac OS X SCO Unix Solaris		
	Pentium 4	2.8GHz						
	Xeon	3.2GHz						
	Celeron	2.4GHz						
	Pentium III	1.2GHz						
	Pentium II	450MHz						
	Pentium Pro	233MHz	32	64GB	200 - 500MB 60 - 200MB	DOS DR DOS OS/2 Misc DOS Multiuser		
	Pentium	200MHz		4GB				
	486DX	100MHz						
	486SX	40MHz						
	386DX	40MHz						
386SX	33MHz							
386SL	25MHz							
16	286	12MHz	16	16MB	20- 80MB	DOS DR DOS Win 3.x OS/2 1.x		
	8086	10MHz		1MB	10- 20MB	DOS DR DOS		
	8088	5MHz	8					

# <sarcasm> Two heroes, first half of 2000s </sarcasm>





# “Modern-day hero”, Pentium D (2005.)

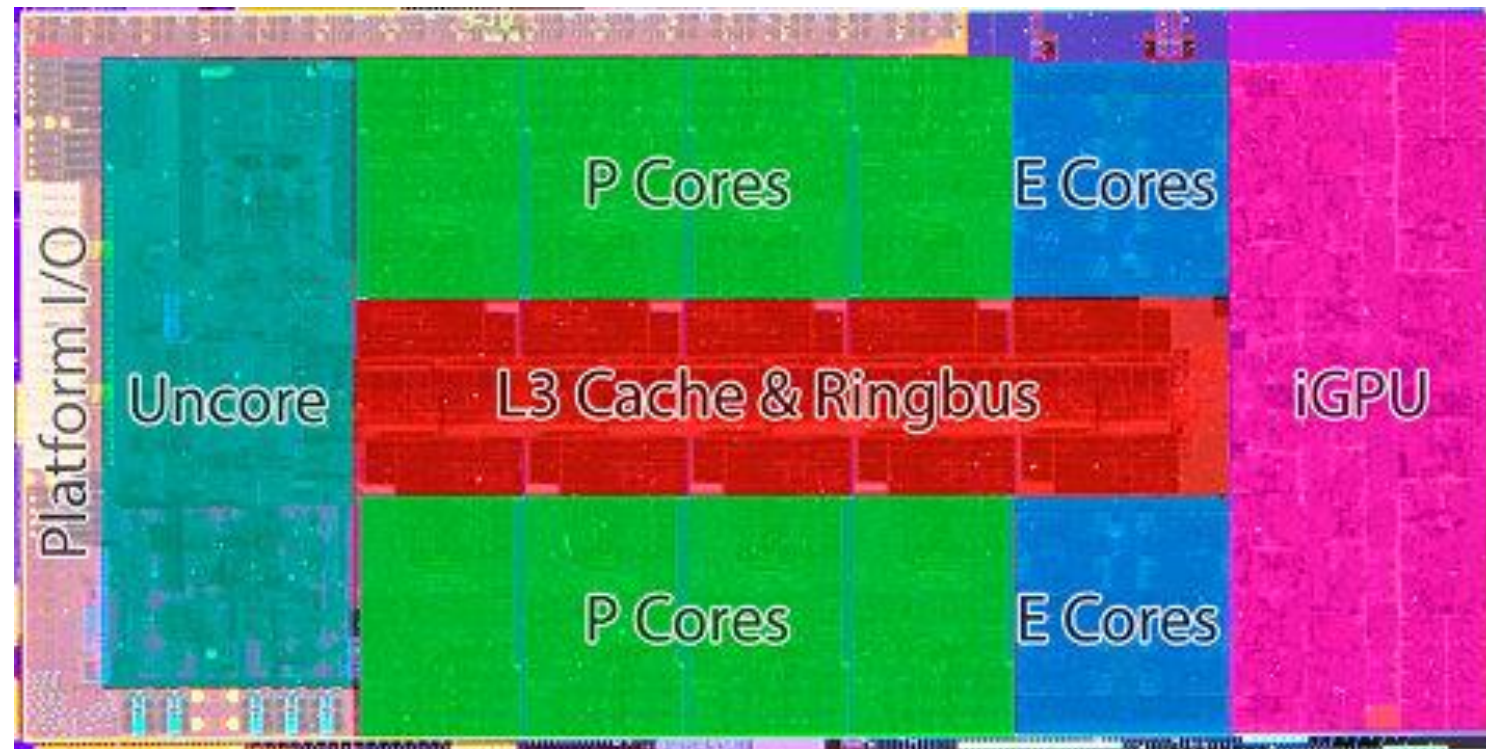




I9-12900k

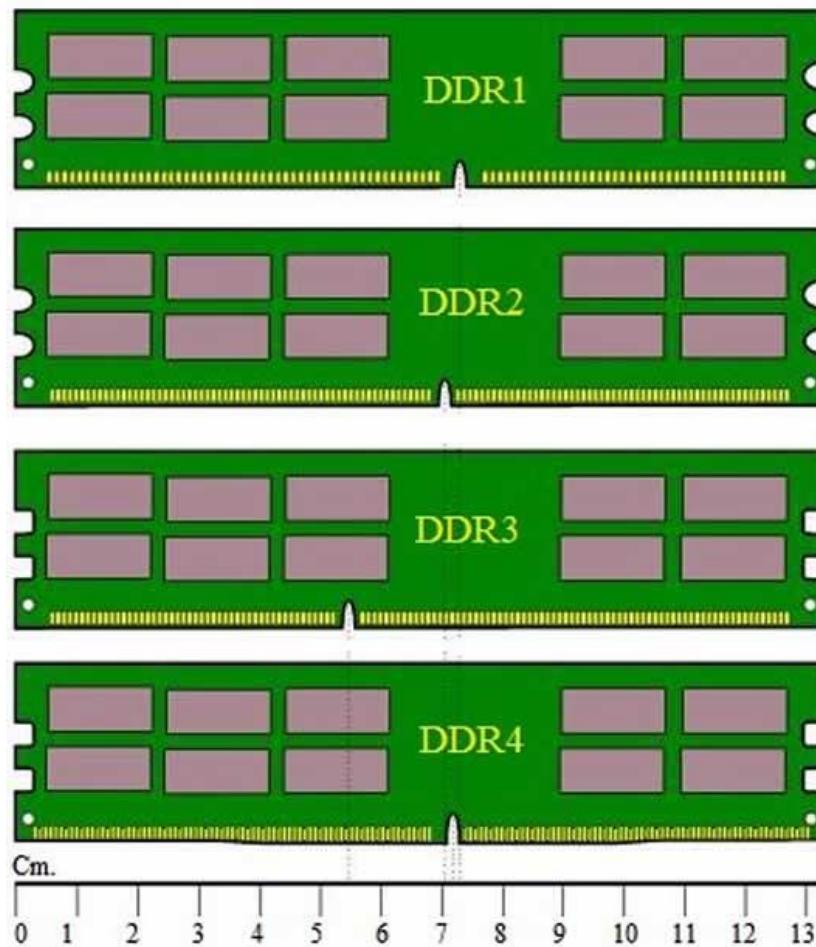


I9-12900k,  
drugi čin





# Memorija - DDR1, DDR2, DDR3, DDR4



DDR1



DDR2



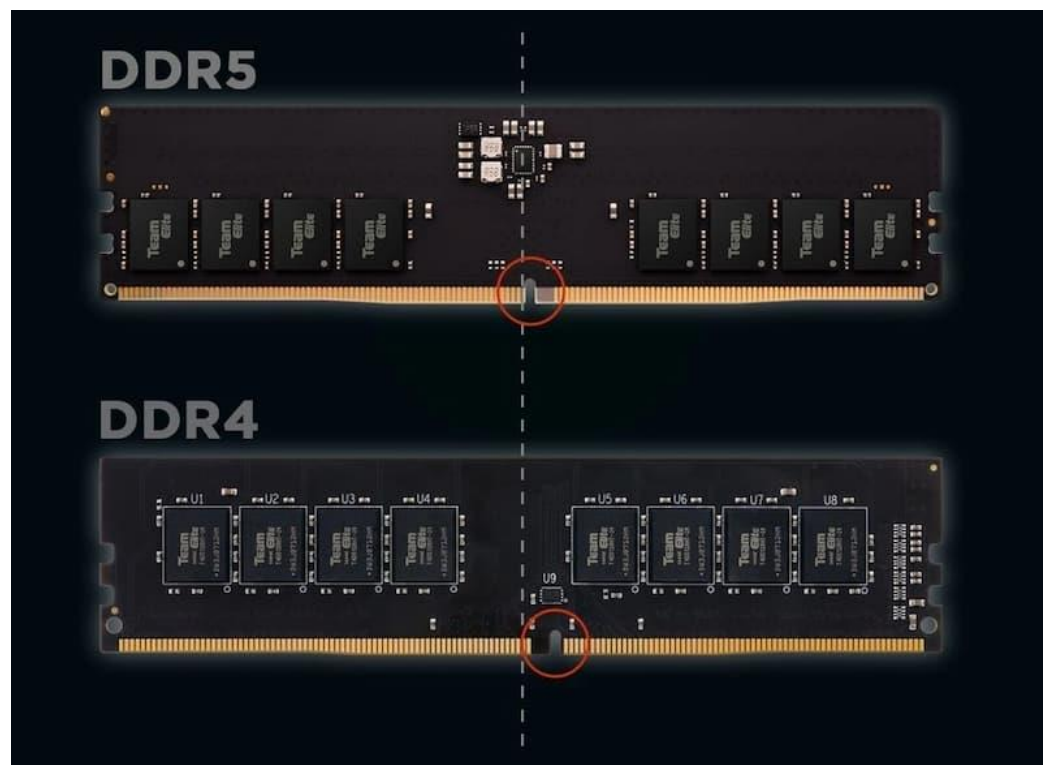
DDR3



DDR4



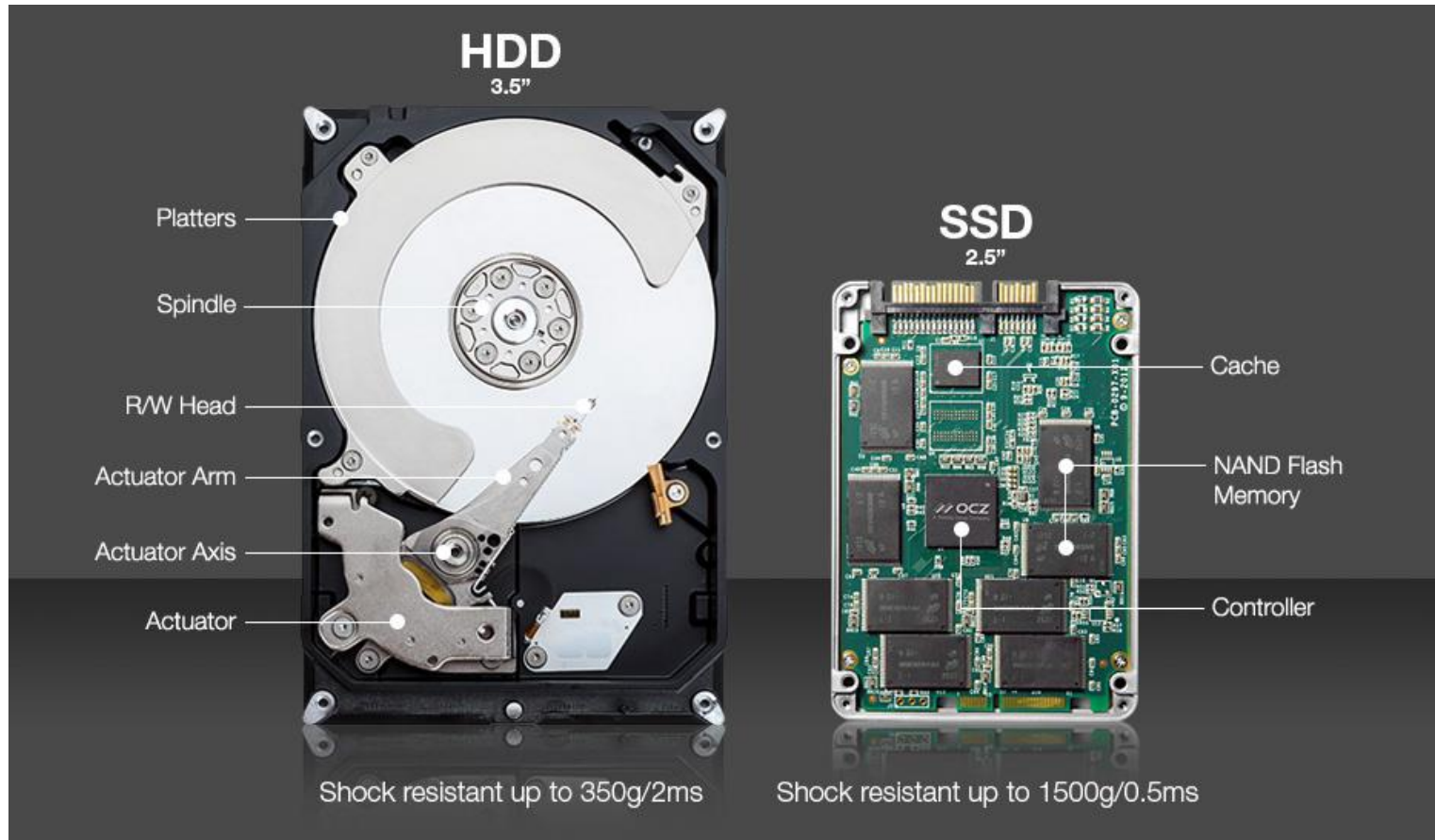
# DDR4 vs DDR5



## DDR5 SPECIFICATIONS

ITEMS	DDR4	DDR5
Frequency	1600~3200Mbps	3200~8400Mbps
Density	2Gb, 4Gb, 8Gb, 16Gb	8Gb, 16Gb, 24Gb, 32Gb, 64Gb
On die ECC	No	Yes
Bank	16banks	32banks
VDD/VDDQ	1.2V	1.1V
VPP	2.5V	1.8V
BL	8	16
DFE	No	Yes
Same bank refresh	No	Yes

# Storage



SSD vs HDD			
faster	✓	✗	slower
shorter lifespan	✗	✓	longer lifespan
more expensive	✗	✓	cheaper
non-mechanical (flash)	✓	✗	mechanical (moving parts)
shock-resistant	✓	✗	fragile
best for storing operating systems, gaming apps, and frequently used files			best for storing extra data, such as movies, photos, and documents



An abstract graphic of a stylized letter 'A' is positioned on the left side of the slide. The letter is formed by thick, curved lines with a color gradient that transitions from a vibrant pink at the top to a bright orange at the bottom. The background is a solid black.

**Hvala na  
pažnji!**