

## Individual Case Study - Bank System

You are to create an interface that allows you to simulate a bank to some degree.

### Criteria:

- Code Format
- Clarity of Output (displays and error messages are clear)
- Adherence to specifications

### Specifications

Your program must contain the following classes, each in a separate file:

- BankSystem.py
- BankAccount.py
- BankClient.py

You are free to add convenience methods.

### BankClient

Represents a client whose identity is known by your bank.

*Fields:*

- String fullName: The client's full name. (ex. "David Cruz")
- int idNumber: A UNIQUE number for tracking purposes. (ex. 123)

\* Two or more clients CANNOT have the same ID number!

- BankAccount account: The account under the client's name.

\* MUST NOT BE NULL!

*Methods:*

- Constructor: BankClient( int id, String name, BankAccount a )
- getName() return String
- getIDNumber() return int
- BankAccount getAccount()
- printDetails() - Display ID number and account details.

### BankAccount

Represents a BankAccount being maintained in your bank.

*Fields:*

- balance: Amount of money in the account. (ex. 1234.567)
- Two or more accounts CANNOT have the same ID number!

*Methods:*

- Constructor: BankAccount( int id, double initialDeposit, double initialRate )
- getBalance() return double
- getInterestRate() return double
- getIDNumber() return int

- printDetails() - Display ID number, current balance
- deposit( double amount )
- withdraw( double amount )
- \* Returns false if amount exceeds balance and no deduction takes place.
- \* Returns true if amount is deducted from balance successfully.

## **BankSystem**

Represents your bank. This will be your entry class.

### *Fields:*

- BankAccount account[]: A list of accounts.
- BankClient client[]: A list of clients.

### *Methods:*

- createAccount()
- \* Creates a BankAccount and adds it to the Account table.
- \* Returns true if BankAccount is successfully created and added.
  
- createClient( int id, String name )
- \* Creates a BankClient and adds it to the Client Table.
- \* Returns true if BankClient is successfully created and added.
  
- BankAccount findAccount( int id )
- \* Returns a BankAccount with a matching ID.
- \* Returns null if no match is found.
  
- BankClient findClient( int id )
- \* Returns a BankClient with a matching ID.
- \* Returns null if no match is found.

## **Main Menu**

1. Account Management
  - \*Go to Account Management menu
2. Client Management
  - Go to Client Management menu
3. Quit
  - \*Quit program

## **1. Account Management**

- New Account
  - \*Create a new account. Ask for ID number, and balance (default is 0).
  - \* Ask again if an invalid input is detected (Example: ID already in use).

- List All Accounts

List ID numbers of all accounts.

- Find an Account

Ask for an ID number, then print details of a matching account.

\* Print an error message instead if no match is found or input is invalid.

- Deposit to an Account

Ask for an ID number, then an amount. Deposit amount account if valid.

Display an error message if input is invalid.

- Withdraw from an Account

Ask for an ID number, then an amount. Withdraw amount from account if valid.

\* Print an error message if withdrawal fails of input is invalid.

- Return to Main Menu

Go to Main Menu

## **2. Client Management**

- New Client

Create a new client. Ask for ID number, name, and account ID number.

\* Display an error message if input is invalid

- List All Clients

List ID numbers of all clients.

- Find a Client

\*Ask for an ID number, then display details of a matching client (and his/her account).

\* Display an error message instead if no match is found or input is invalid.

- Return to Main Menu

Go to Main Menu

**Good luck!**