

## Epics

1. Management selection interface.
2. Warehouse management.
3. User communication.
4. Track management.

User story 1: As an employee I can select a warehouse from an interface listing warehouses)

User story 2: (As an employee I can select an action to perform at the warehouse so that the warehouse can get updated)

User story 3: (As an admin I can add items to the warehouse by inputting its information so that it can be seen in the warehouse)

User story 4: (the user opens up a map on the warehouse where the user can interact with the stored items so that their data can be seen)

User story 5: (the user can see the current location, cargo and state of all trucks by selecting them in an interface so they can be tracked)

User story 6: (the user has the choice to edit the destination or edit the data on storage condition and cargo information in order to update the information about the truck)

User story 7: (the user has the option to interact with any item of a shelf to view its data)

User story 8: (the user can send messages through a text based chat in order to communicate with others)