**Instructions:**

1. **Create a Project:**
   * Open Visual Studio or any preferred C# IDE.
   * Create a new console application project.
2. **Define Classes and Objects:**
   * Create a class Person with the following properties: Name (string), Age (int), and Address (string).
   * Implement the following constructors:
     + Default constructor.
     + Parameterized constructor that takes Name, Age, and Address.
     + Private constructor that sets default values.
     + Constructor chaining from the parameterized constructor to the private constructor.
3. **Implement Encapsulation:**
   * Ensure the properties Name, Age, and Address are encapsulated using appropriate getter and setter methods.
   * Create methods to get and set the Age and ensure it cannot be set to a negative value.
4. **Use Access Modifiers:**
   * Demonstrate the use of public, internal, and private access modifiers within the Person class.