### Instructions:

1. **Create a class Person with the following specifications:**
   * Fields: Name (string), Age (int), ID (int - readonly).
   * Static field: personCount (int).
   * Static property: PersonCount (only get).
   * Constructor to initialize Name and Age. The ID should be set automatically based on the personCount.
   * Increment the personCount each time a new Person object is created.
   * Method DisplayInfo to print Name, Age, and ID.
2. **Create a class Marks to represent student marks:**
   * Fields: Math (int), Science (int), English (int).
   * Constructor to initialize all fields.
   * Method CalculateTotal to return the total marks.
   * Method DisplayMarks to print all marks.
3. **Create a class Student that includes an object of Marks class (Composition):**
   * Fields: studentMarks (Marks object).
   * Constructor to initialize Name, Age, and Marks.
   * Method DisplayStudentInfo to print student information and marks.
4. **Create an interface IPay with a method Pay(decimal amount).**
5. **Create classes Cash, CreditCard, and DebitCard that implement IPay:**
   * Implement the Pay method in each class to print the payment method and amount.
6. **Create a class Cashier that uses IPay interface:**
   * Field: paymentMethod (IPay object).
   * Constructor to initialize paymentMethod.
   * Method Checkout to accept an amount and call the Pay method of the paymentMethod.
7. **Write a Main method to demonstrate the following:**
   * Create multiple Person objects and display their information along with the PersonCount.
   * Create a Student object and display the student information including marks.
   * Demonstrate different payment methods using Cash, CreditCard, and DebitCard classes and process payments using Cashier class.