

# Type0009 vender unique capabilities

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## 1. Introduction

This document explains the vendor unique capabilities, which are used by Type0009 module (Type0009.md3, Type0009 module.bundle).

These definition values are defined in Maid3d1.h. Refer to the MAID 3.1 Specification for the details of capabilities.

NOTE) These unique capabilities may have different function at another module.

## 2. Supported camera

Type0009 module can control D5200 camera.

## 3. Vendor Unique Capabilities

The vender unique capabilities that are used by Type0009 module are described as follows.

The under lines show default value.

### 3.1. ImageSize

This will set the size of image. (Shooting menu)

**Capability** kNkMAIDCapability\_ImageSize

**Object types** Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,  
kNkMAIDCapOperation\_Set

**Data**

L	<u>L(6000*4000)</u>
M	M(4496*3000)
S	S(2992*2000)

※ These following cases, the ulOperations cannot be set into.

- When the Capability\_CompressionLevel is setting "RAW".
- When kNkMAIDCapability\_InfoDisplayErrStatus is True (Error display).
- During movie recording.

### 3.2. CompressionLevel

This will select the compression level of a picture. (Shooting Menu)

<b>Capability</b>	kNkMAIDCapability_CompressionLevel
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	JPEG Basic, <u>JPEG Normal</u> , JPEG Fine, RAW, RAW + JPEG Basic, RAW + JPEG Normal, RAW + JPEG Fine

If any of the following, the module does not enumerate values which include “RAW”.

- The Capability\_ExposureMode is “Miniature”, “Color sketch”, “Selective color” or “Night vision” of Special Effects modes.
- kNkMAIDCapability\_HDRMode is not 0(Off).

If any of the following, the ulOperations cannot be set into.

- kNkMAIDCapability\_InfoDisplayErrStatus is “True (Error display)”
- During movie recording.

### 3.3. WBMode

This will select the white balance mode. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	<u>Auto</u> , Incandescent, Fluorescent, Sunny, Flash, Shade, Cloudy, Measure, Use photo

When the Capability\_ExposureMode is set to "twilight" or "candle" in Scene modes, "K" is displayed on the camera body. However, the value of this Capability "Auto" returns.

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- kNkMAIDCapability\_InfoDisplayErrStatus is "True (Error display)"
- During movie recording.

### 3.4. Sensitivity

This will select the sensitivity of camera (Shooting menu)

**Capability** kNkMAIDCapability\_Sensitivity

**Object types** Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,  
kNkMAIDCapOperation\_Set

#### Data

Auto
<u>100</u> , 125, 160, 200, 250, 320,
400, 500, 640, 800, 1000,
1250, 1600, 2000, 2500,
3200, 4000, 5000, 6400,
Hi-0.3, Hi-0.7, Hi-1.0, Hi-2.0

When Capability\_ExposureMode is set to “Program mode” or “Aperture priority” or “Speed priority”, and “Manual”, “Auto” is not enumerated.

When Capability\_ExposureMode is set to “Auto” or “Auto (flash off)” or “Night vision” of Special Effects Modes, the current value is fixed at “Auto”.

By setting Capability\_ExposureMode, value range that can be set is limited as follows.

ExposureMode	ISO value range
P,S,A,M	100~Hi-2.0
Auto, Auto(flash off), Night Vision( EFFECTS)	Auto
Other	Auto, 100~Hi-2.0

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is “Auto” or “Auto (flash off)” or “Night vision” of Special Effects Modes.
- kNkMAIDCapability\_InfoDisplayErrStatus is “True (Error display)”
- During movie recording.

### 3.5. ResetMenuBank

This will reset the shooting menu. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_ResetMenuBank
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Process
<b>ulOperations</b>	kNkMAIDCapOperation_Start
<b>Data</b>	None

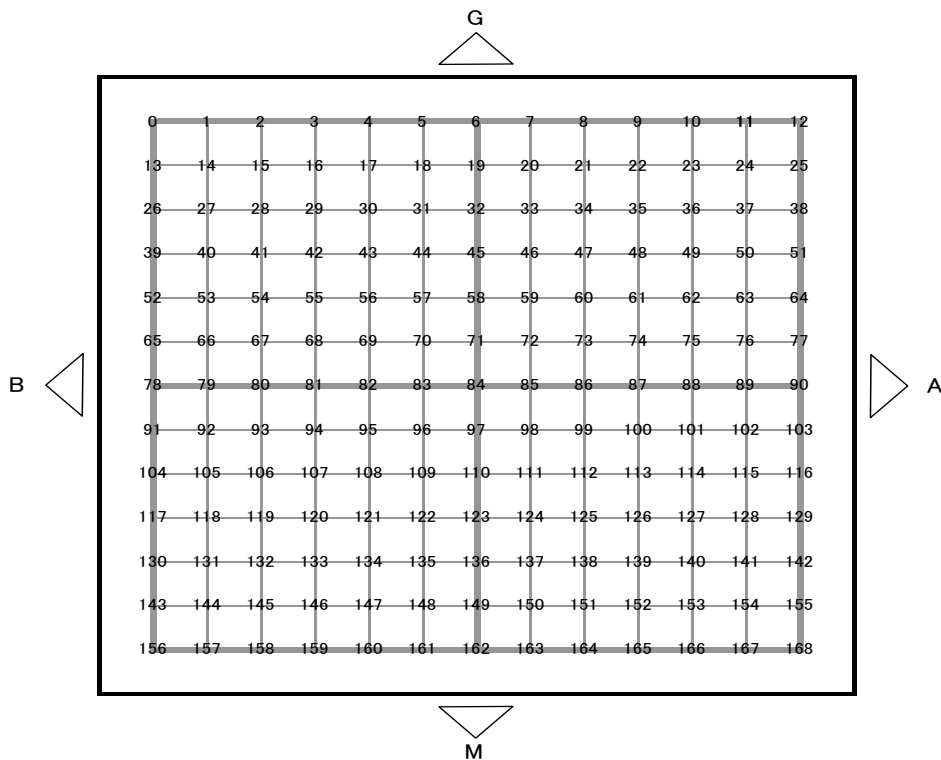
When Capability\_LiveViewStatus is 1(On), the ulVisibility of this capability is invalid and Error to set ulVisibility for this feature is disabled.

### 3.6. WB TuneAuto

This will set the white balance adjustment when the WBMode is “Auto”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBTuneAuto
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is shown in following figure.



When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.7. WB Tune Incandescent

This will set the white balance adjustment when the WBMode is “Incandescent”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBTuneIncandescent
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.8. WB Fluorescent Type

This will set the fluorescent type when the WBMode is “Fluorescent”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBFluorescentType
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkWBFluorescentType

0: Sodium-vapor lamps

1: Warm-white fluorescent

2: White fluorescent

3: Cool-white fluorescent

4: Day white fluorescent

5: Daylight fluorescent

6: High temp.mercury-vapor

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.9. WB Tune Fluorescent

This will set the white balance adjustment when the WBMode is “Fluorescent”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBTuneFluorescent
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.10. WB Tune Sunny

This will set the white balance adjustment when the WBMode is “Sunny”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBTuneSunny
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.11. WB Tune Flash

This will set the white balance adjustment when the WBMode is “Flash”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBTuneFlash
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.12. WB Tune Shade

This will set the white balance adjustment when the WBMode is “Shade”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBTuneShade
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.13. WB Tune Cloudy

This will set the white balance adjustment when the WBMode is “Cloudy”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBTuneCloudy
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	0 to 168 step=1 (Default: 84)

The relationship between white balance adjustment value and the coordinates is the same as the figure of Capability\_WBTuneAuto.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.14. WB Preset Number

This will set the preset number referenced by the Capability\_PreCapture, Capability\_WBGainRed, Capability\_WBGainBlue. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBPresetNumber
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	<u>Measure</u> , Use photo

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.



### 3.15. WBPresetCodeData

This will set the white balance preset data to the camera. (Shooting menu)

**Capability** kNkMAIDCapability\_WBPresetCodeData

**Object types** Source

**ulType** kNkMAIDCapType\_Generic

**ulOperations** kNkMAIDCapOperation\_Set

**Data** pointer to NkMAIDWBPresetCodeData structure

```
typedef struct tagNkMAIDWBPresetCodeData
{
    ULONG    ulPresetNumber;----- (This member is not used)
    ULONG    ulPresetGain;----- gain value
    ULONG    ulThumbnailSize;----- the thumbnail size set to "pThumbnailData"
    ULONG    ulThumbnailRotate;-- (This member is not used)
    void*    pThumbnailData;----- the pointer to the thumbnail data to be set.
} NkMAIDWBPresetCodeData, FAR* LPNkMAIDWBPresetCodeData;
```

The client must to set all the member of "NkMAIDWBPresetCodeData" structure without "ulPresetNumber". The data which is set is saved to "d-1" data area.

The member "ulThumbnailSize" and "pThumbnailData" of "NkMAIDWBPresetCodeData" structure is used only for kNkMAIDCapOperation\_Set.

The red gain value is set to the upper 2 bytes, the blue gain value is set to the lower 2 bytes of "ulPresetGain". The both of red and blue gain value are expressed by the 8.8 format fixed-point number. (e.g. 1.5 → gain value:0x0180) The range of gain value is  $0 \leq \text{gain value} < 8$  (0x0000 - 0x07FF).

The thumbnail data set to "pThumbnailData" must be matching the following requirement.

- The image data is Jpeg.
- The size of image is 160 x 120.
- The quality of image is Fine(1/4 compressed).
- The size of image is below 13440 bytes.
- The image cannot include the tag except the following table.

SOI	Start Of Image
DQT	Define Quantization Table
DHT	Define Huffman Table
SOF	Start of Frame
SOS	Start of Scan
	Entropy Coded Data (JPEG data)
EOI	End Of Image

### 3.16. WBGainRed

This will get the gain red of white balance preset data selected by the Capability\_WBPresetNumber.  
(Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBGainRed
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	Min: 0, Max: 7.9661 (2047/256) Step: 0.0039 (1/256) (Default: 1)

### 3.17. WBGainBlue

This will get the gain blue of white balance preset data selected by the Capability\_WBPresetNumber. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_WBGainBlue
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	Min: 0, Max: 7.9661 (2047/256) Step: 0.0039 (1/256) (Default: 1)

### 3.18. ImageColorSpace

This will set color space. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_ImageColorSpace
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkMAIDImageColorSpace <u>0 : sRGB</u> , 1 : AdobeRGB

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.19. IsoControl

This will set whether auto sensitivity control is used when you take a picture. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_IsoControl
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	True: used <u>False: not used</u>

When this capability value is set to True, ISO is controlled automatically by the camera in taking picture.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into.

### 3.20. NoiseReduction

This will set whether noise reduction is used or not used. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_NoiseReduction
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	True: used <u>False: not used</u>

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is “Night vision” of Special Effects modes.
- During movie recording.

### 3.21. NoiseReductionHighISO

This will set whether noise reduction is used or not used when high ISO. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_NoiseReductionHighISO
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkMAIDNoiseReductionHighISO 0: OFF <u>1: ON (Normal)</u> 2: ON (High) 3: ON (Low)

If any of the following, the ulOperations cannot be set into.

- When the Capability\_ExposureMode is “Night vision” of Special Effects modes.
- During movie recording.

### 3.22. PictureControl

This will select Picture Control. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_PictureControl
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDPictureControl 0: Undefined Picture Control <u>1: Standard</u> 2: Neutral 3: Vivid 4: Monochrome 5: Portrait 6: Landscape 201 - 209: Custom Picture Control 1 - 9

This capability shows the current selected Picture Control.

When the client sends kNkMAIDCapOperation\_GetArray, the module returns the all Picture control enumeration value including unused Custom Picture Control.

The client can know whether the Picture Control is used or not by checking “CustomFlag” in Picture Control Data format.(see Capability\_PictureControldata)

When the client sends kNkMAIDCapOperation\_Set with unused Picture Control, the module returns kNkMAIDResult\_DeviceBusy.

When the Picture Control selected currently is changed, kNkMAIDEvent\_CapChangeValueOnly is issued about this capability. And when the content of Picture Control data is changed, kNkMAIDEvent\_CapChange is issued about Capability\_ChangedPictureControl.

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- kNkMAIDCapability\_InfoDisplayErrStatus is “True (Error display)”
- During movie recording.

### 3.23. ChangedPictureControl

This will enumerate the Picture Control item, which is the content, is changed.

<b>Capability</b>	kNkMAIDCapability_ChangedPictureControl
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
<b>Data</b>	one of eNkMAIDPictureControl

When the Picture Control is modified by the following factor, this capability reports the list of modified Picture Control to the client by kNkMAIDCapOperation\_GetArray.

- The Picture Control was changed by edit.
- The Custom Picture Control was saved.
- The Custom Picture Control was deleted.
- The Custom Picture Control was renamed.

The current value of this capability shows the last modified Picture Control.

After the client gets the list of modified Picture Control by kNkMAIDCapOperation\_GetArray, the module resets the enumeration data and the current value of this capability will be reset to 0 , and the list of modified Picture Control will be deleted.

When the Picture Control is reset, kNkMAIDEvent\_CapChange is not issued.

### 3.24. PictureControlData

This will get or edit or resist Picture Control data; (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_PictureControlData
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Generic
<b>ulOperations</b>	kNkMAIDCapOperation_Set, kNkMAIDCapOperation_Get kNkMAIDCapOperation_GetDefault
<b>Data</b>	pointer to NkMAIDPicCtrlData structure typedef struct tagNkMAIDPicCtrlData { ULONG    ulPicCtrlItem;----- The target Picture Control ULONG    ulSize;-----The size of Picture Control data (Max: 609 bytes) bool     bModifiedFlag; -----Modification flag (false: initial registration,   true: edit) void*    pData;----- The pointer of Picture Control data. } NkMAIDPicCtrlData, FAR* LPNkMAIDPicCtrlData;

The range of value sets to “ulPicCtrlItem” is enumerated by Capability\_PictureControl.

When during movie recording, the ulOperations of this capability cannot be set into.

**[In case of Set]**

When the client sends `kNkMAIDCapOperation_Set`, the client must set the all the member of `NkMAIDPicCtrlData`.

If “bModifiedFlag” is false (initial registration), the module updates the current value and default value of Picture Control, by the content of “pData”. If “bModifiedFlag” is true (edit), the module updates the current value of Picture Control only, by the content of “pData”.

The limitations at Set are as follows.

- If “ulPicCtrlItem” is Standard(1), Neutral(2), Vivid(3), Monochrome(4), Portrait(5), Landscape(6), bModifiedFlag must be set to true(edit).
- If “ulPicCtrlItem” is Custom Picture Control(201 - 209), the “CustomFlag” of Picture Control data must be set to custom (1).
- “RegistrationName” will not be used when “ulPicCtrlItem” is Standard(1), Neutral(2), Vivid(3), Monochrome(4), Portrait(5), Landscape(6).
- If “ulPicCtrlItem” is Neutral(2), Custom Picture Control(201 - 209), the “QuickAdjustFlag” of Picture Control data must be set to invalid (0).
- If “ulPicCtrlItem” is Monochrome(4), “MonochromeFlag” of Picture Control data must be set to monochrome (1). If “ulPicCtrlItem” is not Monochrome(4), “MonochromeFlag” of Picture Control data must be set to color(0).
- When “MonochromeFlag” is changed, bModifiedFlag must be set to false(initial registration).
- If the “QuickAdjustFlag” of Picture Control data is valid (1), the camera determines each setting by referring “QuickAdjust” of Picture Control data, and does not refer the other settings. If “QuickAdjustFlag” of Picture Control data is invalid (0), the camera

determines each setting by referring the other settings, and does not refer "QuickAdjust" of Picture Control data.

- If "CustomCurveFlag" of picture control data is used (1), the client have to set Custom Picture Control(201 - 209) to "ulPicCtrlItem".

#### **[In case of Get]**

When the client sends kNkMAIDCapOperation\_Get, the client must set the maximum Picture Control data size, 609, to "ulSize", and set the allocation space for 609 bytes to "pData".

The module sets the size of the picture control data actually set to "pData" to "ulSize" when succeeding in acquisition.

It is possible to get Picture Control data about unused Picture Control data.

The client can know whether the Picture Control data is used or not by referring "CustomFlag".



The format of the Picture Control data is shown below.

**[Color]**

Field	Size (Byte)	Data
PicCtrlItem	1	type of Picture Control 1: Standard 2: Neutral 3: Vivid 4: Monochrome 5: Portrait 6: Landscape In case of Custom Picture Control, set the base Picture Control.
MonochromeFlag	1	Monochrome Flag 0: color 1: monochrome
CustomFlag	1	Custom Flag 0 : Standard 1 : Custom 2 : Unused custom
RegistrationName	20	Registration name of Picture Control The string data is 20 byte fixation, and null terminated. (19 characters in actual.)
QuickAdjustFlag	1	Quick Adjust Flag 0: invalid 1: valid In case of ulPicCtrlItem of NkMAIDPicCtrlData is Neutral or Custom Picture Control, it is 0 fixation.
QuickAdjust	1	Quick Adjust value -2 to +2
Saturation	1	Saturation -3 to +3      -128 is Auto
Hue	1	Hue -3 to +3
Sharpening	1	Sharpening 0 to 9      -128 is Auto
Contrast	1	Contrast -3 to +3      -128 is Auto If CustomCurveData is used, this setting is not referred, and if kNkMAIDCapability_Active_D_Lighting is not set to [3. off], this setting is not used.

Brightness	1	<p>Brightness</p> <p>-1 to +1</p> <p>If CustomCurveData is used, this setting is not referred, and if kNkMAIDCapability_Active_D_Lighting is not set to [3. off], this setting is not used.</p>
CustomCurveFlag	1	<p>Custom Curve Flag</p> <p>0: No Custom Curve</p> <p>1: Custom Curve used</p>
CustomCurveData	578	<p>Custom Curve Data</p> <p>This data is not added when there is no Custom Curb.</p> <p>[Header] 64 byte + [LUT] 257x 2 byte = 578 byte</p> <p>Refer to "LUT format" for details.</p> <p>If kNkMAIDCapability_Active_D_Lighting is not [3. off], this setting is not used.</p>

### [Monochrome]

Field	Size (Byte)	Data
PicCtrlItem	1	<p>type of Picture Control</p> <p>1: Standard</p> <p>2: Neutral</p> <p>3: Vivid</p> <p>4: Monochrome</p> <p>5: Portrait</p> <p>6: Landscape</p> <p>In case of Custom Picture Control, set the base Picture Control.</p>
MonochromeFlag	1	<p>Monochrome Flag</p> <p>0: color</p> <p>1: monochrome</p>
CustomFlag	1	<p>Custom Flag</p> <p>0 : Standard</p> <p>1 : Custom</p> <p>2 : Unused custom</p>
RegistrationName	20	<p>Registration name of Picture Control</p> <p>The string data is 20 byte fixation, and null terminated. (19 characters in actual.)</p>
FilterEffects	1	<p>Filter Effect</p> <p>0: None</p> <p>1: Yellow</p> <p>2: Orange</p>

		3: Red 4: Green
Toning	1	Toning(ToneColor) 0:B&W 1:Sepia 2:Cyanotype 3:Red 4:Yellow 5:Green 6:Blue Green 7:Blue 8:Purple Blue 9:Red Purple
ToningDensity	1	Toning(Level) 1 to 7
Reserve	1	vacant
Sharpening	1	Sharpening 0 to 9      -128 is Auto
Contrast	1	Contrast -3 to +3      -128 is Auto If CustomCurveData is used, this setting is not referred, and if kNkMAIDCapability_Active_D_Lighting is not set to [3. off], this setting is not used.
Brightness	1	Brightness -1 to +1 If CustomCurveData is used, this setting is not referred, and if kNkMAIDCapability_Active_D_Lighting is not set to [3. off], this setting is not used.
CustomCurveFlag	1	Custom Curve Flag 0 : No Custom Curve 1 : Custom Curve used
CustomCurveData	578	Custom Curve Data This data is not added when there is no Custom Curb. [Header] 64 byte + [LUT] 257x 2 byte = 578 byte Refer to "LUT format" for details. If kNkMAIDCapability_Active_D_Lighting is not [3. off], this setting is not used.

### [LUT format]

LUT data is composed from LUT and LUT header. LUT is 2048 byte 11 bit \* 8 bit, LUT header is 64 byte and is used by host. LUT header format is original specification by host, and the camera is not concerned of the content of LUT header. But, the top 2 byte of LUT header is used for camera to judge LUT header exist or not. So, the client has to set LUT header.

Byte	contents
0 ~ 1	Length (2116)
2, 3	Reserved
4, ~ 67	Lut Header
68	Data0
69	Data1
...	
2115	Data2047

### [LUT header format]

The content of the LUT header set by the application made of Nikon is shown below as the example.

Byte	contents	Range
1	AriaID (Byte1)	0x49
2	AriaID (Byte2)	0x30
3	Input Minimum (Black Point)	0-255
4	Input Maximum	0-255
5	Output Minimum	0-255
6	Output Maximum	0-255
7	Gamma (integer portion)	0-20
8	Gamma (fractional portion)	0-100
9	Number of Spline Points	2-20
10, 11	Splime Point1 (x, y)	0-255, 0-255
12, 13	Splime Point2 (x, y)	0-255, 0-255
...		
48, 49	Splime Point20 (x, y)	0-255, 0-255
50 ~ 64	Reserved	0

### 3.25. GetPicCtrlInfo

This will get the Picture Control information.(Shooting menu)

<b>Capability</b>	kNkMAIDCapability_GetPicCtrlInfo
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Generic
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	pointer to NkMAIDGetPicCtrlInfo structure typedef struct tagNkMAIDGetPicCtrlInfo { ULONG    ulPicCtrlItem;-----The target Picture Control ULONG    ulSize;-----The size of Picture Control information (48bytes fixation) void*    pData;-----The pointer of Picture Control information. } NkMAIDGetPicCtrlInfo, FAR* LPNkMAIDGetPicCtrlInfo;

The client must set the all the member of NkMAIDGetPicCtrlInfo.

The value range of Picture Control set to “ulPicCtrlItem” is enumerated by Capability\_PictureControl.

The Picture Control information is valid when “ulPicCtrlItem” is color. If “ulPicCtrlItem” is monochrome or there is no picture control of base, the Picture Control information will be all 0.

The format of the Picture Control information is shown below.

[Picture Control information ]

Offset	Size	Field	Data	Description
0x00	1	ValidFlag	0 : invalid 1 : valid	It shows whether the data valid or invalid.  When there is no base Picture Control or when it is monochrome, this value is 0.
0x01	1	QuickCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Quick Adjust setting.
0x02	1	SharpeningCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Sharpening setting
0x03	1	ContrastCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Contrast setting
0x04	1	BrightnessCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Brightness setting
0x05	1	SaturationCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Saturation setting
0x06	1	HueCapa	0x80 : selectable 0x01 : AUTO usable 0x81 : selectable & AUTO usable	Hue setting
0x07	1	Reserved	0	Reserved
0x08	1	DefaultQuickLevel	-2 to +2	Quick Adjust default value
0x09	1	ContrastGridPos[0]	0 to 14	Contrast Y coordinates in grid at value -3.
0x0A	1	ContrastGridPos[1]	0 to 14	
0x0B	1	ContrastGridPos[2]	0 to 14	
0x0C	1	ContrastGridPos[3]	0 to 14	
0x0D	1	ContrastGridPos[4]	0 to 14	
0x0E	1	ContrastGridPos[5]	0 to 14	
0x0F	1	ContrastGridPos[6]	0 to 14	
0x10	1	SaturationGridPos[0]	0 to 14	Saturation X coordinates in grid at value -3.
0x11	1	SaturationGridPos[1]	0 to 14	
0x12	1	SaturationGridPos[2]	0 to 14	
0x13	1	SaturationGridPos[3]	0 to 14	
0x14	1	SaturationGridPos[4]	0 to 14	
0x15	1	SaturationGridPos[5]	0 to 14	
0x16	1	SaturationGridPos[6]	0 to 14	

0x17	1	DefaultLevel[0]	0 to 9	Quick Adjust -2	Sharpening
0x18	1		-3 to +3		Contrast
0x19	1		-1 to +1		Brightness
0x1A	1		-3 to +3		Saturation
0x1B	1		-3 to +3		Hue
0x1C	1	DefaultLevel[1]	0 to 9	Quick Adjust -1	Sharpening
0x1D	1		-3 to +3		Contrast
0x1E	1		-1 to +1		Brightness
0x1F	1		-3 to +3		Saturation
0x20	1		-3 to +3		Hue
0x21	1	DefaultLevel[2]	0 to 9	Quick Adjust 0	Sharpening
0x22	1		-3 to +3		Contrast
0x23	1		-1 to +1		Brightness
0x24	1		-3 to +3		Saturation
0x25	1		-3 to +3		Hue
0x26	1	DefaultLevel[3]	0 to 9	Quick Adjust 1	Sharpening
0x27	1		-3 to +3		Contrast
0x28	1		-1 to +1		Brightness
0x29	1		-3 to +3		Saturation
0x2A	1		-3 to +3		Hue
0x2B	1	DefaultLevel[4]	0 to 9	Quick Adjust 2	Sharpening
0x2C	1		-3 to +3		Contrast
0x2D	1		-1 to +1		Brightness
0x2E	1		-3 to +3		Saturation
0x2F	1		-3 to +3		Hue

### 3.26. DeleteCustomPictureControl

This will delete Custom Picture Control. (Shooting menu)

**Capability** kNkMAIDCapability\_DeleteCustomPictureControl

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Set

**Data** Custom Picture Control Item

When the client set the one of Custom Picture Control enumerated by Capability\_PictureControl and executes kNkMAIDCapOperation\_Set, the specified Custom Picture Control will be deleted.

### 3.27. Active\_D\_Lighting

This will set Active D-Lighting. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_Active_D_Lighting
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkMAIDActive_D_Lighting

0: High
1: Normal
2: Low
3: Off
5: Extra high
<u>6: Auto</u>

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes, or kNkMAIDCapability\_InfoDisplayErrStatus is “True (Error display)” or during movie recording, the ulOperations of this capability is set to read-only.



### 3.28. ISOAutoShutterTime

This will set the shutter speed when ISO is controlled automatically. (Shooting menu)

**Capability** kNkMAIDCapability\_ISOAutoShutterTime

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetDefault, kNkMAIDCapOperation\_Set

**Data** one of eNkMAIDISOAutoShutterTime

Threshold	eNkMAIDISOAutoShutterTime
1/2000	23
1/1600	24
1/1250	25
1/1000	26
1/800	27
1/640	28
1/500	29
1/400	30
1/320	31
1/250	13
1/200	14
1/160	15
1/125	0
1/100	16
1/80	17
1/60	1
1/50	19
1/40	18
1/30	2
1/15	3
1/8	4
1/4	5
1/2	6
1	7
<u>Auto</u>	32

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording or the Capability\_IsoControl is False, the ulOperations of this capability cannot be set into.

### 3.29. ISOAutoShutterTimeAutoValue

This will set the adjustment value when kNkMAIDCapability\_ISOAutoShutterTime set to “Auto”. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_ISOAutoShutterTimeAutoValue
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	-2~+2EV (Default value: 0)

The Capability setting is available only if it meets all of the following conditions.

- The Capability\_IsoControl is ON.
- The Capability\_ISOAutoShutterTime set to “Auto”.
- Not recording movie.

### 3.30. ISOAutoHiLimit

This will set the max sensitivity when ISO is controlled automatically. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_ISOAutoHiLimit
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDISOAutoHiLimit

eNkMAIDISOAutoHiLimit	ISO
0	200
1	400
2	800
3	1600
4	3200
<u>5</u>	<u>6400</u>
6	Hi-1.0
7	Hi-2.0

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes or Capability\_ISOControl is False or during movie recording, the ulOperations of this capability cannot be set into.

### 3.31. MovieScreenSize

This will set the shooting menu, [Movie setting – Image quality]. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_MovieScreenSize
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDMovieScreenSize3 Default Value :0

eNkMAIDMovieScreenSize3	kNkMAIDCapability_VideoMode	
	NTSC	PAL
0	1920 × 1080 60i	1920 × 1080 50i
1	1920 × 1080 30p	1920 × 1080 25p
2	1920 × 1080 24p	1920 × 1080 24p
3	1280 × 720 60p	1280 × 720 50p
4	640 × 424 30p	640 × 424 25p

When during Live View, the ulOperations of this capability cannot be set into.

### 3.32. MovieRecMicrophone

This will set the shooting menu, [Movie setting – Recording setting]. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_MovieRecMicrophone
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDMovRecMicrophone <u>0: Microphone sensitivity Auto (A)</u> 4: Not recorded 5: Manual

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.33. MovieRecMicrophoneValue

This will set the Microphone sensitivity when the Capability\_MovieRecMicrophone set to “Manual”.  
(Shooting menu)

<b>Capability</b>	kNkMAIDCapability_MovieRecMicrophoneValue
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	1 to 20 step=1 (Default: 15)

When the Capability\_MovieRecMicrophone is set to a value other than “5:Manual” or during movie recording, the ulOperations of this capability cannot be set into.

### 3.34. MovieManualSetting

This will set the shooting menu, [Movie setting – Manual movie settings Indicator]. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_MovieManualSetting
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDMovManualSetting <u>0 : OFF</u> 1 : ON

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.35. MovieImageQuality

This will set the shooting menu, [Movie setting – Movie quality]. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_MovieImageQuality
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDMovieImageQuality 0: High Quality <u>1: Normal</u>

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.36. AutoDistortion

This will set the shooting menu, [Auto distortion control]. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_AutoDistortion
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDAutoDistortion <u>0: Off</u> 1: On

When the lens is not CPU or does not support distortion control or during movie recording, the ulOperations of this capability cannot be set into.

### 3.37. HDRMode

This will set the shooting menu, [HDR (High Dynamic Range) - HDR]. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_HDRMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDHDRMode2 <u>0: Off</u> 1: Low 2: Normal 3: High 4: Extra high 5: Auto

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- kNkMAIDCapability\_CompressionLevel is “RAW” or “RAW+JPEG(Basic/Normal/Fine)”.
- kNkMAIDCapability\_EnableBracketing is “True:ON”.
- kNkMAIDCapability\_InfoDisplayErrStatus is “True (Error display)”.
- During movie recording.

### 3.38. SceneMode

This will set the shooting menu, [Scene mode]. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_SceneMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDSceneMode 0: Night Landscape 1: Party/Indoor 2: Beach/Snow 3: Sunset 4: Dusk/Dawn 5: Pet Portrait 6: Candlelight 7: Blossom 8: Autumn Colors 9: Food <u>18: Night portrait</u>

The value of this capability selects Scene Modes, when the mode dial is rotated to “SCENE”.

This capability supports set command only when the value of Capability\_ExposureMode is set to [14: SCENE Other scenes]. When the value of Capability\_ExposureMode is set to the value other than [14: SCENE Other scenes] or during movie recording, the ulOperations of this capability cannot be set into.

### 3.39. EffectMode

This will get the shooting menu, [Special Effects]. (Shooting menu)

<b>Capability</b>	kNkMAIDCapability_EffectMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDSceneMode 0: Night Vision <u>1: Color Sketch</u> 2: Miniature Effect 3: Selective Color 4: Silhouette 5: High Key 6: Low Key

The value of this capability selects Special Effects Modes, when the mode dial is rotated to “EFFECTS”.

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.40. ResetCustomSetting

This will reset the custom settings. (CSM menu R)

<b>Capability</b>	kNkMAIDCapability_ResetCustomSetting
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Process
<b>ulOperations</b>	kNkMAIDCapOperation_Start
<b>Data</b>	None

If during movie recording, it is an error if you execute this Capability.

### 3.41. AFcPriority

This will get the cusom settings menu, [Autofocus – AF-C priority selection]. (CSM menu a1)

Capability	kNkMAIDCapability_AFcPriority
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set

Data	<table><tr><td><u>Focus</u></td><td>“AF-C Focus”</td></tr><tr><td>Release</td><td>“AF-C Shutter”</td></tr></table>	<u>Focus</u>	“AF-C Focus”	Release	“AF-C Shutter”
<u>Focus</u>	“AF-C Focus”				
Release	“AF-C Shutter”				

When the Capability\_LiveViewStatus is 1(ON), the ulOperations of this capability is set to read-only.

### 3.42. AFAreaPoint

This will get the cusom settings menu, [Autofocus –Number of focus points]. (CSM menu a2)

Capability	kNkMAIDCapability_AFAreaPoint
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	one of eNkMAIDAFAreaPoint 1: 11 points <u>2: 39 points</u>

When Capability\_LiveViewStatus is 1(On), the ulOperations of this capability is set to read-only.

### 3.43. AFSubLight

This will set whether the built-in AF-assist illuminator lights or not. (CSM menu a3)

Capability	kNkMAIDCCapability_AFSubLight
Object types	Source
ulType	kNkMAIDCapType_Boolean
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
Data	<u>True: On</u> False: Off

If any of the following, the ulOperations cannot be set into.

- When the Capability\_ExposureMode is Scene Modes (Landscape,Sports ,Night ,Landscape, Beach/Snow, Sunset, Dusk/Dawn, Pet Portrait), or “Miniature” or “Night vision” of Special Effects modes.
- The Capability\_LiveViewStatus is 1(On).



### 3.44. EVInterval

This will set the EV steps for exposure control. (CSM menu b1 )

Capability	kNkMAIDCapability_EVInterval
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set

#### Data

<u>1/3 step</u>	“1/3 Step”
1/2 step	“1/2 Step”

When this capability is changed and Capability\_BracketingVary is set to AE bracketing, Capability\_AEBracketingStep will be set to 1/ EV (3), and Capability\_EnableBracketing is set to OFF (False).

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.45. NumberingMode

This will select a Numbering Mode. (CSM menu d4)

Capability	kNkMAIDCapability_NumberingMode
Object types	Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set

#### Data

<u>OFF</u>	“Normal filename assignment”
ON	“Sequential filename assignment ”

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.46. ResetFileNumber

This resets the number of the file, which will be stored in CF/SD card. (CSM menu d4)

Capability	kNkMAIDCapability_ResetFileNumber
Object types	Source
ulType	kNkMAIDCapType_Process
ulOperations	kNkMAIDCapOperation_Start
Data	None

If during movie recording, it is an error if you execute this Capability.

### 3.47. ExposureDelay

This will set exposure delay mode. (CSM menu d5)

<b>Capability</b>	kNkMAIDCapability_ExposureDelay
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	True: ON <u>False: OFF</u>

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.48. BracketingVary

This will select the bracketing variation.(CSM menu e2 )

<b>Capability</b>	kNkMAIDCapability_BracketingVary
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set

**Data**

<u>AE bracketing</u>	“AE Only”
WB bracketing	“White Balance”
ADL bracketing	“ADL bracketing”

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- If the Capability\_HDRMode is set to other than “0:Off”.
- kNkMAIDCapability\_InfoDisplayErrStatus is “True (Error display)”
- During movie recording.

### 3.49. ShootNoCard

This will set disable to shoot when a card is not install. (CSM menu f4)

<b>Capability</b>	kNkMAIDCapability_ShootNoCard
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set kNkMAIDCapOperation_GetDefault
<b>Data</b>	True: Enable to shoot <u>False: Disable</u>

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.50. VideoMode

This will set the Video mode.(SETUP)

<b>Capability</b>	kNkMAIDCapability_VideoMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkMAIDVideoMode <u>0: NTSC</u> 1: PAL

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.51. UserComment

This will set a description of an image. (SETUP)

<b>Capability</b>	kNkMAIDCapability_UserComment
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_String
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	String shorter than 36 bytes (not including termination '¥0')

If the client set string longer than 36 bytes, the module uses 36 bytes from the head. The character, which can be included in the string, is only an ASCII characters in the following table. When the other character is set, the module returns an error(kNkMAIDResult\_ValueOutOfBounds).。

When during movie recording, the ulOperations of this capability cannot be set into.

SP	!	"	#	\$	%	&	'	(	)	*	+	,	-	.	/
:	;	<	=	>	?	@	[	]	_	{	}				
0	1	2	3	4	5	6	7	8	9						
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
Q	R	S	T	U	V	W	X	Y	Z						
a	b	c	d	E	f	g	h	i	j	k	l	m	n	o	p
q	r	s	t	U	v	w	x	y	z						

### 3.52. EnableComment

This will enable to add UserComment to an image file. (SETUP)

<b>Capability</b>	kNkMAIDCapability_EnableComment
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	True: Enable <u>False: Disable</u>

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.53. CameraInclinationMode

This will set whether add or not rotate information to the image file. (SETUP)

<b>Capability</b>	kNkMAIDCapability_CameraInclinationMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	<u>True: Add</u> False: not Add

When the value of this capability is set to False, the Capability\_CameraInclination is always zero(Level).

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.54. ClockDateTime

This will set the built-in clock of camera. (SETUP)

<b>Capability</b>	kNkMAIDCapability_ClockDateTime
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_DateTime
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	kNkMAIDDataType_DateTimePtr

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.55. ShutterSpeed

This will set the shutter speed.

<b>Capability</b>	kNkMAIDCapability_ShutterSpeed
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	Strings of shutter time in second. (e.g.) "1", "1/1.3", "1/1.6", "x 1/250", "x 1/200",

When the Capability\_ExposureMode is set to "Program" or "Aperture Priority" or Scene Modes or Special Effects Modes, this capability is set to read-only.

When sequence error has occurred, the ulVisibility of this capability is set to invalid and ulOperations of this capability is set to read-only and the current value is invalid.

The information whether the exposure is over or under can not be acquired by getting only the value of this capability. In the condition that the information of the shutter speed being blinking is acquired from the value of Capability\_BlinkingStatus, the exposure is over if the Capability\_ShutterSpeed is maximum value. The exposure is under in the same condition if the Capability\_ShutterSpeed is minimum value instead.

When the Capability\_MovieManualSetting is "1 ON", and running LiveView, the range of values should be changed as follows.

Framerate	Shutter speed
24p, 25p, 30p	1/4000~1/30
50p, 50i	1/4000~1/50
60p, 60i	1/4000~1/60

### 3.56. FlexibleProgram

This will set the Flexible program value.

<b>Capability</b>	kNkMAIDCapability_FlexibleProgram
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	-5~+5EV (Default value: 0)

The module set the step values same as Capability\_EVInterval. When the Capability\_EVInterval, Capability\_ExposureMode is changed, the capability is set to default(0), and the module sends to the client kMAIDEvent\_CapChange or kMAIDEvent\_CapChangeValueOnly.

When the Capability\_ExposureMode is not "Program" or sequence error has occurred, the ulVisibility of this capability is invalid and the ulOperations of this capability is set to read-only and the current value is invalid.

### 3.57. FocusPreferredArea

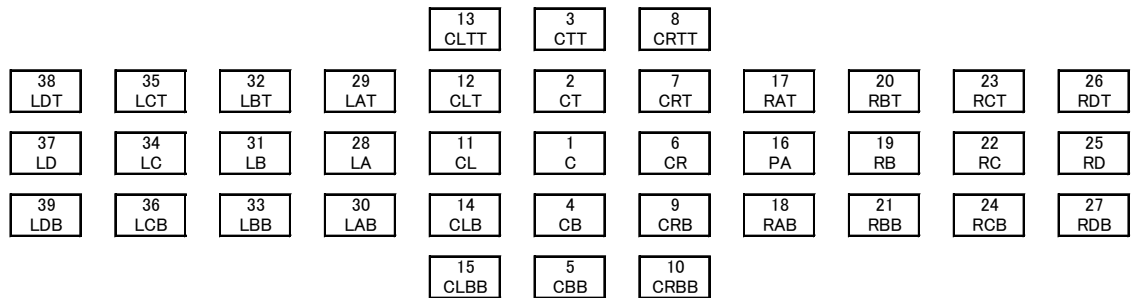
This will select the preferred focus area.

<b>Capability</b>	kNkMAIDCapability_FocusPreferredArea
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDFocusPreferred4 0 – 39 (default 0)

When the value of this capability is 0, it is shown that the focus point is not decided.

The relationship between focus point and the value of this capability is shown in following figure.

When the Capability\_AFAreaPoint is 11 points, the range is 0-11 can be selected by this Capability.



When the Capability\_FocusAreaMode is Auto-area AF, or the Capability\_LiveViewStatus is 1(ON), the ulOperations of this capability cannot be set into.

### 3.58. Aperture

This will set the aperture.

<b>Capability</b>	kNkMAIDCapability_Aperture
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_PackedString
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	String of F value (e.g.) “1.4”, “1.6”, “1.8”...

When aperture is not set to minimum(FEE), this capability is read-only and the string of “FEE” is set. When this capability is “FEE”, the module can’t execute capture-command.

When CPU lens is not attached, this capability returns aperture of the Capability\_F0Manual setting. If the Capability\_F0Manual is set to “N/A”, returns zero.

When the Capability\_ExposureMode is set to “Program” or “Speed Priority” or Scene Modes or Special Effects Modes, this capability is set to read-only.

When sequence error has occurred, the ulVisibility of this capability is set to invalid and ulOperations of this capability is set to read-only and the current value is invalid. If the ulOperations is changed, the module sends to the client kMAIDEvent\_CapChange.

The information whether the exposure may be over or under can not be acquired by getting only the value of this capability. In the condition that the information of the aperture being blinking is acquired from the value of Capability\_BlinkingStatus, the exposure is over if the Capability\_Aperture is minimum value. The exposure is under in the same condition if the Capability\_ShutterSpeed is maximum value instead.

### 3.59. MeteringMode

This will get the metering mode.

<b>Capability</b>	kNkMAIDCapability_MeteringMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkMAIDMeteringMode <u>0: Matrix</u> 1: Center weighted 2: Spot

When Live view is executed, the change of this capability value is not applied, and the change is applied after Live view finished. When AE locked and Capability\_ExposureMode is Scene Modes or Special Effects Modes or during movie recording, the ulOperations of this capability cannot be set into. When the CPU lens is not attached, the operations of this capability are set to read-only and the visibility is set to invalid.

If the Operations are changed, the module sends kMAIDEvent\_CapChange to the client.



### 3.60. ExposureMode

This will select the exposure mode.

<b>Capability</b>	kNkMAIDCapability_ExposureMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDExposureMode2 <u>0: Program mode</u> 1: Aperture priority 2: Speed priority 3: Manual 5: [Scene Modes]Auto 6: [Scene Modes]Portrait 7: [Scene Modes]Landscape 8: [Scene Modes]Closeup 9: [Scene Modes]Sports 12: [Scene Modes]Child 13: [Scene Modes] Auto(flash off) 14: [Scene Modes]SCENE Other scenes 17: [Special Effects]EFFECTS

This capability can be set when Capability\_LockCamera is true.

The value, from 5 to 14 is called Scene Modes. If [14: SCENE Other scenes] is set, the Scene Modes set by Capability\_SceneMode will be used.

If [17: Special Effects] is set, the Special Effects Mode set by Capability\_EffectMode will be used.

When the value of kNkMAIDCapability\_LiveViewStatus is ON, [Scene Modes] (5-14) and [17: Special Effects] isn't included in the array data.

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.61. ExposureComp

This will set the exposure compensation value.

<b>Capability</b>	kNkMAIDCapability_ExposureComp
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	-5~+5EV (Default value: 0)

The module sets the step value same as Capability\_EVInterval. When the Capability\_EVInterval is changed, the module sends to the client kMAIDEvent\_CapChange.

When the Capability\_ExposureMode is Scene Modes or the value other than “Night Vision” of Special Effects Modes, the ulOperations of this capability cannot be set into.

### 3.62. ShootingMode

This will set the shooting mode.

<b>Capability</b>	kNkMAIDCapability_ShootingMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDShootingMode

<u>0: SingleFrame</u>
1: Continuous L
2: Continuous H
3: Self-timer
5: Quick-response remote
6: Delayed remote
8: Quiet

If any of the following, the ulOperations cannot be set into.

- kNkMAIDCapability\_InfoDisplayErrStatus is “True (Error display)”
- During movie recording.

### 3.63. ContinuousShootingNum

This will set the number of shots in continuous shooting by host.

**Capability** kNkMAIDCapability\_ContinuousShootingNum

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set  
kNkMAIDCapOperation\_GetDefault

**Data** 1 – 100 (Default 1)

The maximum value of this capability corresponds with the default value of Capability\_RemainContinuousShooting.

When the value of Capability\_EnableBracketing is ON and execute bracketing on continuous mode, the client must set the value more than the bracketing number of shot to this capability.

But if the client sets the value more than the bracketing number of shot, bracketing will be stop at the setting the bracketing number of shot on continuous mode.

The actual number of shot on continuous mode will affect by the setting of Capability\_SaveMedia.

When during movie recording, the ulOperations of this capability cannot be set into.

Capability_SaveMedia	The actual number of shot on continuous mode
0 : Card	The minimum number among the below. <ul style="list-style-type: none"><li>• The value of this capability</li><li>• Capability_RemainContinuousShooting,</li><li>• The remain of Capability_BracketingType(while bracketing shooting)</li></ul>
1 : SDRAM	The minimum number among the below. <ul style="list-style-type: none"><li>• The value of this capability,</li><li>• Capability_RemainContinuousShooting,</li><li>• The remain of Capability_BracketingType(while bracketing shooting)</li></ul>
2 : Card + SDRAM	The minimum number among the below. <ul style="list-style-type: none"><li>• The value of this capability,</li><li>• Capability_RemainContinuousShooting,</li><li>• Capability_RemainCountInMedia,</li><li>• The remain of Capability_BracketingType(while bracketing shooting)</li></ul>

### 3.64. FocusAreaMode

This will select the AF area mode for phase detection on still image shooting.

**Capability** kNkMAIDCapability\_FocusAreaMode

**Object types** Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,  
kNkMAIDCapOperation\_Set

#### Data

9-points dynami-area AF	“Dynamic(9 points)”
Single-point AF	“Single”
<u>Auto-areaAF</u>	“Auto”
3D – tracking	“3D-tracking ”
21-points dynami-area AF	“Dynamic(21 points)”
39-points dynami-area AF	“Dynamic(39 points)”

In the following table, the default value is changed by Scene modes or Special Effects Modes.

When the setting of Capability\_ExposureMode is changed to Scene Modes or Special Effects Modes, the value of this capability will be changed to each default value.

Capability_ExposureMode Capability_SceneMode Capability_EffectMode	Default
Auto(Scene Modes) Auto(flash off) (Scene Modes) Portrait(Scene Modes) Landscape(Scene Modes) Child(Scene Modes) Night Landscape(SCENE) Party/Indoor(SCENE) Beach/Snow(SCENE) Sunset(SCENE) Dusk/Dawn(SCENE) Blossom(SCENE) Autumn Colors(SCENE) Night Portrait(SCENE) Color Sketch(EFFECTS) Selective Color(EFFECTS)	Auto
Night Vision(EFFECTS) Miniature Effect(EFFECTS)	Single (unchangeable)
Close up(Scene Modes) Candlelight(SCENE) Food(SCENE) Silhouette(EFFECTS) High Key(EFFECTS) Low Key(EFFECTS)	Single
Sports(Scene Modes) Pet Portrait(SCENE)	Dynamic(39 points)

When Capability\_AFMode is AF-S(0), “3D-tracking” and “Dynamic(9/21/39points)” cannot be set into.

When the value of this capability is “3D-tracking” or “Dynamic(9/21/39points)” and sets the value

of Capability\_AFMode to AF-S(0), The value of this capability is changed to “Single”.  
 When the Capability\_AFMode is MF(0), or the CPU lens is not attached, or the  
 Capability\_ExposureMode is set to Special Effects Modes and the Capability\_EffectMode is set to  
 Night Vision or Miniature Effect, or the Capability\_LiveViewStatus is 1(ON), the ulOperations of  
 this capability cannot be set into.

### 3.65. EnableBracketing

This will set whether bracketing is active or not.

<b>Capability</b>	kNkMAIDCapability_EnableBracketing
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	True: ON <u>False: OFF</u>

When Capability\_BracketingVary does not set into WB bracketing or ADL bracketing, and  
 the value of Capability\_EVInterval is changed, the value of this capability is changed to F  
 alse(OFF).

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- When the value of Capability\_BracketingVary is “WB bracketing” if  
 Capability\_CompressionLevel is either “RAW”,  
 “RAW+JPEG(Basic)”, “RAW+JPEG(Normal)” or “RAW+JPEG(Fine).(The ulVisibility of  
 this capability is set to invalid.)
- kNkMAIDCapability\_HDRMode is set to a value other than “0:Off”.
- During movie recording.

### 3.66. AEBracketingStep

This will set the exposure increment for AE, SB, AE/SB bracketing.

<b>Capability</b>	kNkMAIDCapability_AEBracketingStep
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDAEBacketingStep <u>0: 1/3EV</u> 1: 1/2EV 2: 2/3EV 3: 1EV 4: 1+1/3EV 5: 1+1/2EV 6: 1+2/3EV 7: 2EV

When the Capability\_EnableBracketing is ON(true) and the Capability\_BracketingVary is “AE bracketing”, this capability is valid.

If any of the following, the ulOperations cannot be set into.

- The Capability\_EnableBracketing is not ON.
- The Capability\_BracketingVary is not “AE bracketing”.
- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- During movie recording.

If the ulVisibility and ulOperations are changed, the module sends to the client kMAIDEvent\_CapChange.

EVInterval	AEBracketingStep
1/3EV	1/3EV、 2/3EV、 1EV、 1+1/3EV、 1+2/3EV、 2EV
1/2 EV	1/2EV、 1EV、 1+1/2EV、 2EV

### 3.67. WBBracketingStep

This will set the white balance increment for WB bracketing.

<b>Capability</b>	kNkMAIDCapability_WBBracketingStep
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDWBBracketingStep <u>0: 1Step</u> 1: 2Step 2: 3Step

When the Capability\_EnableBracketing is ON(true) and the Capability\_BracketingVary is “White Balance”, this capability is valid.

If any of the following, the ulOperations cannot be set into.

- The Capability\_EnableBracketing is not ON.
- The Capability\_BracketingVary is not “White Balance”.
- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- During movie recording.

### 3.68. BracketingType

This will select the combination bracketing shots and direction when AE, White balance bracketing.

<b>Capability</b>	kNkMAIDCapability_BracketingType
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
<b>Data</b>	one of eNkMAIDBracketingType <u>4: Both</u> 3

### 3.69. ADLBracketingType

This will select the bracketing shots when ADL bracketing.

<b>Capability</b>	kNkMAIDCapability_ADLBracketingType
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
<b>Data</b>	one of eNkMAIDADLBracketingType <u>0 : 2 shots ( Off - UserSettings)</u>

### 3.70. LiveViewStatus

This will start or stop Live view and show status of Live view.

<b>Capability</b>	kNkMAIDCapability_LiveViewStatus
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkMAIDLiveViewStatus <u>0: OFF</u> 1: ON

When the client start Live view, the client must set the value of this capability to ON(1). And when the client stop Live view, the client must set the value of this capability to OFF(0).

In case of kNkMAIDCapOperation\_Get, the value of this capability will show the current status of Live view.

If the client want to get Live view image by Capability\_GetLiveViewImage, the client have to set the value of this capability to ON(1) beforehand.

The client have to check this value before closing Source object, and if the value of this capability is ON(1), have to set to OFF(0).

When the Live view is started, the status of camera will be changed to Lock camera internally, but the value of Capability\_LockCamera kept the current value.

The execution of Capability\_AFCapture, Capability\_PreCapture, Capability\_CaptureDustImage, and Capability\_LockCamera is prohibited while Live view is executing.

The client has to check the value of Capability\_LiveViewProhibit, and when the value of Capability\_LiveViewProhibit is not 0, Live view will not be started.

When the Capability\_ExposureMode is Scene Modes or Special Effects Modes, the ulOperations of this capability cannot be set into.



### 3.71. LiveViewProhibit

This will show the status of Live view prohibition.

**Capability** kNkMAIDCapability\_LiveViewProhibit

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get

**Data** one of eNkMAIDLIVEViewProhibit

The live view prohibition is shown by the OR value of the following definition value.

If non-0, the value of this Capability is prohibited Live view.

value	Conditions prohibited
0x80000000	Exposure Mode is non-P,S,A,M.
0x00200000	Bulb warning
0x00100000	Card not formatted.
0x00080000	Card error.
0x00040000	Card protected.
0x00020000	High temperature.
0x00008000	Capture command is executing. ■ Recording media is “Card” The while until receiving kNkMAIDEvent_CaptureComplete(data=0). ■ Recording media is “SDRAM” The while until receiving kNkMAIDEvent_CaptureComplete(data=1). ■ Recording media is “Card+SDRAM” The while until receiving kNkMAIDEvent_CaptureComplete (data=0) and kNkMAIDEvent_CaptureComplete (data=1).
0x00004000	Recording media is “Card” or “Card + SDRAM” and when no memory card is inserted in the camera, Release locked setting.
0x00001000	There is image in camera SDRAM.
0x00000800	Non-CPU lens is attached, and ExposureMode is not Manual or Aperture priority
0x00000200	TTL error
0x00000100	battery shortage
0x00000020	Aperture ring is not minimum.
0x00000010	All button pushed error.
0x00000004	Sequence error

### 3.72. LiveViewImageZoomRate

This will set the zoom rate for Live View image.

<b>Capability</b>	kNkMAIDCapability_LiveViewImageZoomRate
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDLiveViewImageZoomRate <u>0: Whole display</u> 1: 25 % 2: 33 % 3: 50 % 4: 66.7 % 5: 100 %

When the Live view is started, the value of this capability will be set to default value automatically.

This capability is valid when the value of Capability\_LiveViewStatus is ON(1). When Capability\_LiveViewStatus is not ON(1) or during movie recording, the ulVisibility of this capability is invalid and ulOperations of this capability is set to read-only.

### 3.73. LiveViewImageSize

This will set size of Live View image.

<b>Capability</b>	kNkMAIDCapability_LiveViewImageSize
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDLiveViewImageSize 1: QVGA equivalent <u>2: VGA</u> equivalent

When during movie recording, the ulOperations of this capability cannot be set into.

### 3.74. CameraInclination

This will get inclination of camera.

<b>Capability</b>	kNkMAIDCapability_CameraInclination
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkMAIDCameraInclination <u>0: Level (included when the inclination cannot be detected)</u> 1: Grip is top 2: Grip is bottom 3: Level (Up Down)

When the Capability\_CameraInclinationMode is false, or the camera cannot detect inclination of itself, the value of this capability is zero(Level).

### 3.75. RemainContinuousShooting

This will get the number of shot that can be recorded on SDRAM or the card in the continuous shooting mode by the command.

<b>Capability</b>	kNkMAIDCapability_RemainContinuousShooting
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault
<b>Data</b>	0 – 96 (Default: 96)

The value of this capability is always under the value of Capability\_ShootingLimit.

The value of this capability will be changed by the following setting.

- Capability\_CompressionLevel
- Capability\_ImageSize
- Capability\_NoiseReduction
- Capability\_HDRMode
- Capability\_AutoDistortion
- Capability\_SceneMode

### 3.76. RemainCountInMedia

This will get the number of shot that can be saved in Card in current image quality.

<b>Capability</b>	kNkMAIDCapability_RemainCountInMedia
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault
<b>Data</b>	0 — 65535 (Default:0)

When a card is not inserted, the value of this capability is 0.

The value of this capability is changed by the setting of camera.

### 3.77. LockExposure

This will get lock status of auto exposure.

<b>Capability</b>	kNkMAIDCapability_LockExposure
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	True: Lock      False: Unlock

### 3.78. LockFocus

This will get lock status of auto focus.

<b>Capability</b>	kNkMAIDCapability_LockFocus
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	True: Lock      False: Unlock

### 3.79. ExposureStatus

This will get the exposure indicator status of Camera.

<b>Capability</b>	kNkMAIDCapability_ExposureStatus
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Float
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	ExposureValue (EV)    step = 1/12 (EV)

### 3.80. InfoDisplayErrStatus

This will show error display status on the information panel.

<b>Capability</b>	kNkMAIDCapability_InfoDisplayErrStatus	
<b>Object types</b>	Source	
<b>ulType</b>	kNkMAIDCapType_Boolean	
<b>ulOperations</b>	kNkMAIDCapOperation_Get	
<b>Data</b>	True: ON(Error display)	False: OFF

The value of this capability is updated only if the information panel of the camera body is turned on. When the information panel is turned off, the value of this capability is set to OFF (False).

### 3.81. FocalLength

This will get the focal length of the lens.

<b>Capability</b>	kNkMAIDCapability_FocalLength	
<b>Object types</b>	Source	
<b>ulType</b>	kNkMAIDCapType_Float	
<b>ulOperations</b>	kNkMAIDCapOperation_Get	
<b>Data</b>	IfValue (mm)	

When a CPU lens is not attached, the value of this capability is set to zero.

### 3.82. FocusMode

This will get the focus mode.

<b>Capability</b>	kNkMAIDCapability_FocusMode	
<b>Object types</b>	Source	
<b>ulType</b>	kNkMAIDCapType_Unsigned	
<b>ulOperations</b>	kNkMAIDCapOperation_Get	
<b>Data</b>	one of eNkMAIDFocusMode	
	0: MF	
	1: AF-S	
	2: AF-C	
	3: AF-A	
	4: AF-F	

When the lens is not attached, the value of this capability is always MF.

### 3.83. BracketingCount

This will get the number of shots on AE bracketing or ADL bracketing.

<b>Capability</b>	kNkMAIDCapability_BracketingCount
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	[AE Bracketing] 1 – 3 [ADL Bracketing] 1 – 2

When the Capability\_EnableBracketing is true and the Capability\_BracketingVary is either “AE bracketing” or “ADL bracketing”, this capability is valid. If this capability is invalid, returns zero.

### 3.84. InternalFlashStatus

This will show the status of Built-in flash.

<b>Capability</b>	kNkMAIDCapability_InternalFlashStatus
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	one of eNkMAIDInternalFlashStatus 0: Ready 1:Not Ready 2: Close

### 3.85. InternalFlashComp

This will set the flash compensation of Built-in flash.

<b>Capability</b>	kNkMAIDCapability_InternalFlashComp
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	-3~+1 (Default:0)

The module sets the same step value as the value of Capability\_EVInterva.

When the Capability\_InternalFlashStatus is “Close” and Capability\_ExternalFlashStatus is “Not Exist”, this capability is set to read-only.

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is Scene Modes or Special Effects Modes.
- During movie recording.

### 3.86. ExternalFlashStatus

This will shows the status of External flash.

<b>Capability</b>	kNkMAIDCapability_ExternalFlashStatus
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	one of eNkMAIDExternalFlashStatus 0: Ready   1:Not Ready   2: Not Exist

### 3.87. ExternalFlashComp

This will set the flash compensation of the external speedlight.

<b>Capability</b>	kNkMAIDCapability_ExternalFlashComp
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	-3~+3EV (1/6EV step)

This capability is valid when Capability\_ExternalNewTypeFlashMode is either iTTL-BL(1), iTTL(2), AA(3) or GN(5).

### 3.88. ExternalFlashSort

This will get the sort of external speedlight.

**Capability** kNkMAIDCapability\_ExternalFlashSort

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get

**Data**

0: non- communication.
2: new communication (with setting display)
4: new communication (without setting display:SB-400).
3: Not exist.

The camera cannot detect “1: old communication.”, so this capability returns always “0: non-communication.” when an Old communication speedlight is attached.

The relationship of external speedlight type and the speedlight made by Nikon is shown in the following table.

New communication (with setting display)	New communication (without setting display)	Old communication	Non- communication	Not detected
SB-910 SB-900、 SB-800、 SB-700、 SB-600、 SU-800	SB-400	SB-80DX、 SB-50DX、 SB-28DX、 SB-28D、 SB-28、 SB-27、 SB-26、 SB-25、 SB-24、	SB-30、 SB-29、 SB-29S、 SB-23、 SB-22、 SB-22S、 SB-21A、 SB-21B、 SB-20、 SB-19、 SB-18、 SB-17、 SB-16A、 SB-16B、 SB-15、 SB-14、 SB-12、 SB-11、 SB-10、 SB-E	SB-9、 SB-8、 SB-7、 SB-6、 SB-5、 SB-4、 SB-3、 SB-2、 SB-1



### 3.89. ExternalNewTypeFlashMode

This will get flash mode when the Capability\_ExternalFlashSort is 2 (new communication (with setting display)) or 4 (new communication (without setting display))

<b>Capability</b>	kNkMAIDCapability_ExternalNewTypeFlashMode
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray,
<b>Data</b>	one of eNkMAIDExternalNewTypeFlashMode 0: OFF 1: iTTL-BL 2: iTTL 3: AA(Auto aperture) 4: A(Non-TTL auto) 5: GN(Range-priority manual) 6: M(manual) 7: Repeating flash 8: The external speed light, new communication does not exist.

### 3.90. LensInfo

This will get the focal length and minimum F number.

<b>Capability</b>	kNkMAIDCapability_LensInfo
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_String
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	(e.g.)"35-70/F3.3-4.5D"

In the case of D type, G type, and VR lens, "D", "G", and "VR" are added to an end.

### 3.91. AFCapture

This will take a picture after auto focus and save an image to specified media.

**Capability** kNkMAIDCapability\_AFCapture

**Object types** Source

**ulType** kNkMAIDCapType\_Process

**ulOperations** kNkMAIDCapOperation\_Start

This will take a picture after auto focus. If the Capability\_FocusMode is MF (0) or lens is not attached, the camera does shooting immediately without auto focus.

When auto focus failed, whether taking a picture or returning out of focus error, that is depends on the setting of Capability\_FocusMode.

When continuous shooting mode is set, the number of shots set by the Capability\_ContinuousShootingNum is taken.

When Capability\_LiveViewStatus is ON(1), the ulVisibility of this capability is invalid and the ulOperations is set to invalid.

When the module prepared to get a main image, the module issues kNkMAIDEvent\_AddChild to source object.

The media saved an image is specified by Capability\_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult\_MediaFull. And this capability returns kNkMAIDResult\_NoMedia when card is under being formatted or no card is inserted.

### 3.92. ContrastAF

This will control contrast AF when Live view is executed on Tripod mode.

**Capability** kNkMAIDCapability\_ContrastAF

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set

one of eNkMAIDContrastAF

0x00: start AF (effective only as the Set value)

0x01: stop AF (effective only as the Set value)

0x10: AF finishes in focus (effective only as the Get value)

0x11: AF finishes out of focus (effective only as the Get value)

0x12: It is operating AF (effective only as the Get value)

Contrast AF will start when the client set 0x00 (start AF). And the module will return the response without wait for AF finish.

The client can confirm whether contrast AF finish correctly by getting value of this capability, or referring “focus drive state” of “display information” in Live view image. ( please refer NkMAIDCapability\_GetLiveViewImage)

When the client wants to stop contrast AF, the client will set 0x01 (stop AF). After contrast AF finish, the module returns response.

This capability is valid when Capability\_FocusMode isn't MF(0) and CPU lens is attached and also Capability\_LiveViewStatus is ON(1).

### 3.93. PreCapture

This will take a picture for presetting white balance.

<b>Capability</b>	kNkMAIDCapability_PreCapture
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Process
<b>ulOperations</b>	kNkMAIDCapOperation_Start
<b>Data</b>	None

When Capability\_LiveViewStatus is ON(1), the ulVisibility and ulOperations of this capability is set to invalid.

### 3.94. MFDriveStep

This will set the driving step of lens for adjusting focus position when Live view is executed on Tripod mode.

<b>Capability</b>	kNkMAIDCapability_MFDriveStep
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Range
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set
<b>Data</b>	driving step (Number of pulses) 1 to 32767

This capability will save the driving step internally, does not send request for adjusting focus position to camera. Capability\_MFDrive will send request for adjusting focus position to camera with this capability value actually.

This capability is valid when Capability\_FocusMode isn't MF(0) or AF-F(4) and CPU lens is attached and also Capability\_LiveViewStatus is ON(1). Otherwise the ulVisibility and ulOperations of this capability is set to invalid.

### 3.95. MFDrive

This will adjust focus position when live view executed on Tripod mode.

<b>Capability</b>	kNkMAIDCapability_MFDrive
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDMFDrive <u>0: infinity -&gt; close</u> 1: close -> infinity

This will send request to adjust focus position with the setting of this capability and the step of Capability\_MFDriveStep.

The module will return response as soon as the camera starts adjusting manual focus position, the module doesn't wait to finish manual focus driving. If manual focus driving reaches the end of focus area, the module will return kNkMAIDResult\_MFDriveEnd.

After this capability is executed correctly, the client can confirm whether manual focus driving finish correctly by getting value of this capability, or referring "focus drive state" of "Display information" in Live view image. ( please refer NkMAIDCapability\_GetLiveViewImage)

This capability is valid when Capability\_FocusMode isn't MF(0) or AF-F(4) and CPU lens is attached and also Capability\_LiveViewStatus is ON(1).

### 3.96. ContrastAFArea

This will change focus point of contrast AF when Live view is executed on Tripod mode.

<b>Capability</b>	kNkMAIDCapability_ContrastAFArea
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Point
<b>ulOperations</b>	kNkMAIDCapOperation_Set
<b>Data</b>	struct NkMAIDPoint { SLONG x; -----Coordinates of X axis SLONG y; -----Coordinates of Y axis }

This capability set the focus point by using x and y of NkMAIDPoint structure.

The value range of x and y is defined by "total size" of "Display information" in Live view image. ( please refer NkMAIDCapability\_GetLiveViewImage)

But the range that can be actually set becomes an area where "size of the AF frame" length and breadth size half was subtracted from the length and breadth size of "total size" respectively.

When the value that exceeds the range that can be set to x and y is set, the maximum or minimum value will be used as this value.

This capability is valid when Capability\_LiveViewStatus is ON(1).

### 3.97. CaptureDustImage

This will take a dust off ref photo and saved to specified media.

**Capability** kNkMAIDCapability\_CaptureDustImage

**Object types** Source

**ulType** kNkMAIDCapType\_Process

**ulOperations** kNkMAIDCapOperation\_Start

The format type of dust off ref photo is kNkMAIDFileDataType\_NDF.

When the lens is not attached or Capability\_LiveViewStatus is ON(1), the ulVisibility and ulOperations of this capability is invalid.

When the client deletes a dust off ref photo by Capability\_DeleteDramImage, the client must use Item ID notified by data parameter of kNkMAIDEvent\_AddChild as Capability\_CurrentPreviewID.

The media saved an image is specified by Capability\_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult\_MediaFull. And this capability returns kNkMAIDResult\_NoMedia when card is under being formatted or no card is inserted.

### 3.98. DeleteDramImage

This will delete DRAM image specified by Capability\_CurrentItemID.

**Capability** kNkMAIDCapability\_DeleteDramImage

**Object types** Source

**ulType** kNkMAIDCapType\_Process

**ulOperations** kNkMAIDCapOperation\_Start

The DRAM image to be deleted is specified by Capability\_CurrentItemID.

This capability execution timing is limited to the following case.

- After issuing kNkMAIDCapability\_Acquire for Image Object, and before issuing kNkMAIDCommand\_Close.

The client will issue Capability\_Acquire for Image object and cancel Capability\_Acquire by kNkMAIDCommand\_Abort, and set Capability\_CurrentItemID and execute this capability, so, the deletion will be completed.

In case of deletion of RAW+JPEG, if the client executes this capability for JPEG, the both of RAW and Jpeg files will be deleted at the same time.

When the client deletes DRAM image after receiving kNkMAIDEvent\_AddChild, the client must close Item object. The module does not close Item object.

This capability is not supported when an image is saved on Crad.

To Delete SDRAM image by this capability is prohibited, when it is applied for either of condition below. In this case, this capability returns kNkMAIDResult\_NotSupported.

- The value of Capability\_SaveMedia is "2: Card + SDRAM".
- The value of Capability\_SaveMedia is "2: Card + SDRAM", and it has not completed to read all SDRAM image, after Capability\_Capture or Capability\_AFCapture or Capability\_CaptureDustImage is executed.

### 3.99. RawJpegImageStatus

This will get whether the image is taken on RAW+JPEG mode.

<b>Capability</b>	kNkMAIDCapability_RawJpegImageStatus
<b>Object types</b>	Image
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	one of eNkMAIDRawJpegImageStatus 0: Single    1: Raw+JPEG

### 3.100. CurrentItemID

This will specify the DRAM image operated now.

<b>Capability</b>	kNkMAIDCapability_CurrentItemID
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

Item ID is used as an identifier that specifies the image data in SDRAM.

Item ID is notified by data parameter of kNkMAIDEvent\_AddChild.

The value of this capability is referred by Capability\_DeleteDramImage.

### 3.101. GetLiveViewImage

This will get Live view image.

**Capability** kNkMAIDCapability\_GetLiveViewImage

**Object types** Source

**ulType** kNkMAIDCapType\_Array  
kNkMAIDArrayType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray

The client will get the size of Live view image by kNkMAIDCapOperation\_Get, and get a actual Live view data by kNkMAIDCapOperation\_GetArray.

Every time, the size of Live view image need not be confirmed with kNkMAIDCapOperation\_Get in this capability before execution of kNkMAIDCapOperation\_GetArray because the specification of Live view image is always fixation.

When the client want to get Live view image with kNkMAIDCapOperation\_GetArray, the client must allocate the buffer for the maximum size, and set buffer to kNkMAIDArray.pData, and set allocate size to kNkMAIDArray.ulElements.

After reading preview image, kNkMAIDArray.ulElements will be updated with the actual size of Live view image I, the Live view image will be set to kNkMAIDArray.pData.

When Capability\_LiveViewStatus is OFF(0), the ulOperations of this capability is set to read-only, kNkMAIDCapOperation\_GetArray is invalid.

If Live view is stopped by camera automatically (including when the live view time limit passes), the module returns kNkMAIDResult\_NotLiveView.

Live view image is consisted of “Display information” and “Live view image(JPEG).”

The pixel size of Live view image is different in each Live view data, each detailed information is set to “Display information” area.

#### Specification of Live view image

image quality	maximum file size
Jpeg Basic	Header size 8 byte 376 byte / Display information 45Kbyte / Max Live view image

The format of the Live view image is shown below.

Display information	Display information area size		4Byte	
	Live view image area size		4Byte	
	Attached JPEG image size	Horizontal size	2Byte	JPEG image size is the size that has been set in kNkMAIDCapability_LiveViewImageSize. If during movie recording will change the image size by setting kNkMAIDCapability_MovieScreenSize and kNkMAIDCapability_LiveViewImageSize.
		Vertical size	2Byte	
	Whole size	Horizontal size	2Byte	
		Vertical size	2Byte	
	Display area size	Horizontal size	2Byte	The whole size is equal to the

			Vertical size	2Byte	display area size when the image is not enlarged.	
	Display center coordinates	Horizontal size		2Byte		
		Vertical size		2Byte		
	AF frame size	Horizontal size		2Byte		
		Vertical size		2Byte		
	AF frame center coordinates	Horizontal size		2Byte		
		Vertical size		2Byte		
	Reserve				4Byte	
	Selected focus area				1Byte	0 ~ 39
	Rotation direction				1Byte	0: No rotation 1: Rotate counterclockwise 2: Rotate clockwise
	Focus driving status				1Byte	0: Not driving, 1: Driving
	Reserve				1Byte	
	Reserve				4Byte	
	Reserve				2Byte	
	Countdown time				2Byte	Countdown every one second starting from 3600 (one hour) ; countdown starting from thirty seconds with a rise in temperature
	Focusing judgment result				1Byte	0: No information, 1: Not focused, 2: Focused
	AF driving enabled status				1Byte	0: AF driving disabled, 1: AF driving enable
	Reserve				2Byte	
	Reserve				12Byte	Fixed to 0 for D5200
	Remaining time of movie recording				4Byte	From 0 to 1200000 [msec] * It is valid during the movie recording state.
	Movie recording information				1Byte	0: During LV execution 1: During movie recording
	AF mode status of the face detection system				1Byte	0: The face detectionAF is OFF 1: The face detection AF is ON
	The number of persons whose faces are detected by the system				1Byte	From 0 to 35 (Thirty-five is the maximum number of persons for D5200)
	AF area index				1Byte	From 0 to 34 (fixed to 0 for D5200)
	0 ~ 34	AF frame size	Horizontal size		2Byte	Area of the AF frame size and the AF frame center coordinates for thirty-five persons (4 Byte + 4 Byte) x 35 persons; 280 Byte in total
			Vertical size		2Byte	
		AF frame center coordinates	Horizontal position		2Byte	
			Vertical position		2Byte	
	Sound level (peak)		L		1Byte	0~14
			R		1Byte	0~14
	Sound level (current value)		L		1Byte	0~14
			R		1Byte	0~14
	Reserve				1Byte	
	Reserve				1Byte	
	Reserve				26Byte	
Live view image	Image data					



Here is a list of correspondence during movie recording by Capability\_MovieScreenSize and Capability\_LiveViewImageSize "Attached JPEG image size".

No	LiveViewImageSize	MovieScreenSize	Attached JPEG image size
1	QVGA equivalent	1920x1080 60i/50i	320x180
2		1920x1080 30p/25p	320x212
3		1920x1080 24p/24p	320x212
4		1280x720 60p/50p	320x212
5		640x424 30p/25p	320x212
6	VGA equivalent	1920x1080 60i/50i	640x360
7		1920x1080 30p/25p	640x424
8		1920x1080 24p/24p	640x424
9		1280x720 60p/50p	640x424
10		640x424 30p/25p	640x424

### 3.102. GetVideoImage

This will get Movie image.

<b>Capability</b>	kNkMAIDCapability_GetVideoImage
<b>Object types</b>	Video
<b>ulType</b>	kNkMAIDCapType_Generic
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray
<b>Data</b>	pointer to NkMAIDGetVideoImage structure typedef struct tagNkMAIDGetVideoImage { ULONG    ulType;-----one of eNkMAIDArrayType ULONG    ulOffset;-----Offset position that begins data acquisition ULONG    ulReadSize;-----Size of acquired data ULONG    ulDataSize;-----Size of buffer set to "pData" LPVOID    pData;-----Pointer to buffer } NkMAIDGetVideoImage, FAR* LPNkMAIDGetVideoImage;

The client will get the size of Movie image by kNkMAIDCapOperation\_Get, and get an actual Movie data by kNkMAIDCapOperation\_GetArray.

While getting movie data, camera is automatically locked state, and the operation of the camera body is impossible.

"While getting movie data" means, it is the period from the first issued kNkMAIDCapOperation\_GetArray, until canceled or until the completion of the all movie data.

[In case of Get]

The data size for the unacquisition is set to kNkMAIDGetVideoImage.ulDataSize.

[In case of GetArray]

When the client want to get Movie image with kNkMAIDCapOperation\_GetArray, the client must allocate the buffer for size to be acquired, and set buffer to kNkMAIDGetVideoImage.pData, and set allocate size to kNkMAIDGetVideoImage.ulElements, and set offset position to kNkMAIDGetVideoImage.ulOffset.

After reading, the size of data actually read will be set to kNkMAIDGetVideoImage.ulReadSize and the Movie image will be set to kNkMAIDGetVideoImage.pData.

It is necessary to set "kNkMAIDArrayType\_Unsigned" to kNkMAIDGetVideoImage.ulType.

When the value that exceeds the size of actual movie data is set, module returns kNkMAIDResult\_ValueOutOfBounds.

[Cancel of getting movie data]

To cancel getting movie data, call kNkMAIDCapOperation\_GetArray set to 0 to ulDataSize.

In the following cases, getting movie data will be canceled automatically by the camera.

- When the interval is issued kNkMAIDCapOperation\_GetArray exceeds about 2 seconds.
- Doing the following operations when "While getting movie data"
  1. Called the Capability other than GetVideoImage.
  2. Inserting or removing the card.

### 3.103. LockCamera

This will lock camera. When the camera is locked, user can't operate it directly.

<b>Capability</b>	kNkMAIDCapability_LockCamera
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set kNkMAIDCapOperation_GetDefault
<b>Data</b>	True: Lock <u>False: Unlock</u>

When Capability\_LiveViewStatus is ON(1), the ulOperations of this capability is set to read-only.

### 3.104. CameraType

This will get the camera type.

<b>Capability</b>	kNkMAIDCapability_CameraType
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	one of eNkMAIDCameraType 0x34: D5200

### 3.105. LensType

This will get the lens type about CPU lens.

<b>Capability</b>	kNkMAIDCapability_LensType
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get
<b>Data</b>	one of eNkMAIDLensType <u>0x00000001: D type</u> 0x00000010: G type 0x00000100: VR 0x00001000: DX 0x00010000: AF-S 0x00100000: Auto distortion control

The value of this capability is expressed by the OR value.

When CPU lens is not attached, the module returns 0

### 3.106. AFMode

This will set the focus mode for phase detection on still image shooting.

Capability	kNkMAIDCapability_AFMode
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault kNkMAIDCapOperation_Set
Data	one of eNkMAIDAFMode 0: AF-S 1: AF-C <u>2: AF-A</u> 3: MF Fixed 4: MF selected

This capability is affected by setting of Capability\_FocusMode on still image shooting, Capability\_LensType, Capability\_ExposureMode.

When there is a change in the types of values that can be set in this Capability, the module sends to the client kMAIDEvent\_CapChange.

The following cases, the ulOperations of this capability is set to read-only.

- Capability\_AFMode is MF Fixed(3).
- AF-S lens is not attached.
- Capability\_ExposureMode is Special Effects Modes (because Capability\_AFMode is set to MF fixed(3))
- During Live view.

Conditions	Shooting mode	AFMode
AF-S lens is not attached.		MF Fixed
AF-S lens is attached+MF setting (lens settings)		MF Fixed
AF-S lens is attached+AF setting (lens settings)	P,S,A,M	AF-S, AF-C, AF-A ,MF selected
AF-S lens is attached+AF setting (lens settings)	Scene modes effects	AF-A ,MF selected

When the value of Capability\_FocusAreaMode is “3D-tracking” or “Dynamic(9/21/39points)”, if the value of this capability is set to AF-S(0), the value of Capability\_FocusAreaMode is changed into “Single” automatically.

### 3.107. AFModeAtLiveView

This will set the focus mode of the live view.

<b>Capability</b>	kNkMAIDCapability_AFModeAtLiveView
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray, kNkMAIDCapOperation_Set
<b>Data</b>	one of eNkMAIDAFModeAtLiveView <u>0: AF-S</u> 2: AF-F 3: MF fixed (effective only as the Get value) 4: MF selected

When Capability\_ExposureMode is “Miniature”, “Color sketch” of Special Effects modes, AF-F does not enumerate.

If any of the following, the ulOperations cannot be set into.

- This capability is MF fixed(3).
- During movie recording.

### 3.108. LiveViewAF

This will set the focus point in live view mode.

Capability	kNkMAIDCapability_LiveViewAF
Object types	Source
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetDefault, kNkMAIDCapOperation_Set
Data	one of eNkMAIDLiveViewAF 0: Face priority <u>1: Wide area</u> 2: Normal area 3: Subject tracking

In the following table, the default value is changed by Scene modes or Special Effects modes.

When the setting of Capability\_ExposureMode is changed to Scene Modes or Special Effects modes, the value of this capability will be changed to each default value.

Capability_ExposureMode Capability_SceneMode Capability_EffectMode	default value
Portrait(SceneModes) Landscape(SceneModes) Party/Indoor(SCENE) Beach/Snow(SCENE) Sunset(SCENE) Dusk/Dawn(SCENE) Candlelight(SCENE) Blossom(SCENE) Autumn Colors(SCENE) Night Portrait(SCENE) Child(SceneModes)	0 : Face priority
Auto(Auto/Portrait/ Landscape/Night Portrait*1) Flash Off (Auto/Portrait/ Landscape/Night Portrait*1)	0 : Face priority (unchangeable)
Sports(SceneModes) Night Landscape(SCENE) Pet Portrait(SCENE) Silhouette(EFFECTS) High Key(EFFECTS) Low Key(EFFECTS) Color Sketch(EFFECTS) Selective Color(EFFECTS) Night Vision(EFFECTS)	1 : Wide area
Miniature Effect(EFFECTS)	1 : Wide area (unchangeable)
Close Up(SceneModes) Food(SCENE)	2 : Normal area
Auto(Close Up*1) Flash Off(Close Up*1)	2 : Normal area (unchangeable)

\*1: The value in parenthesis after “Auto” and “Flash Off” show the value of Capability\_AutoSceneModeStatus.

When [3 : Subject tracking] is set while executing a live view, kNkMAIDResult\_ValueOutOfBounds is returned.

And, when a live view is begun when [3 : Subject tracking] is set, the value of this capability is automatically changed to [1 : Wide area].

If any of the following, the ulOperations cannot be set into.

- The Capability\_ExposureMode is “Auto”, “Flash Off” or “Miniature” of Special Effects modes.
- During movie recording.

### 3.109.        **MovRecInCardStatus**

This will start or stop movie recording and show status of movie recording.

<b>Capability</b>	kNkMAIDCapability_MovRecInCardStatus
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set, kNkMAIDCapOperation_GetDefault
<b>Data</b>	one of eNkMAIDMovRecInCardStatus <u>0: OFF</u> 1: ON

When the client start movie recording in the card, the client must set the value of this capability to ON(1). And when the client stop movie recording in the card, the client must set the value of this capability to OFF(0).

In case of kNkMAIDCapOperation\_Get, the value of this capability will show the current status of movie recording.

This capability is accepted only during Live view execution.

It is recommended to check the value of Capability\_MovRecInCardProhibit before issuing this capability. If the Capability\_MovRecInCardProhibit is a value other than 0, the client cannot start movie recording.

When the Capability\_LiveViewStatus is set to OFF(0), movie recording is automatically stopped by the camera.

Taking a picture of the still picture is prohibited while movie recording.

### 3.110. MovRecInCardProhibit

This will show the status of movie recording prohibition.

**Capability** kNkMAIDCapability\_MovRecInCardProhibit

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get

**Data** one of eNkMAIDMovRecInCardProhibit

The movie recording prohibition is shown by the OR value of the following definition value. When 0 returns, the status is not movie recording prohibition.

Value	Prohibition condition
0x00001000	During enlarged display of Live view
0x00000800	Card protected
0x00000400	During movie file recording
0x00000200	There is unrecorded image or movie data in the buffer.
0x00000008	No free area in the card
0x00000004	Card not formatted
0x00000002	Card error
0x00000001	No card inserted

This Capability becomes effective only while executing a live view.

When the Capability\_LiveViewStatus is OFF(0), the value of this capability is not fixed. Even if a value has been entered, it is not guaranteed.

### 3.111. SaveMedia

This will set the recording media by shooting, shutter-release button on camera body or Capability\_Capture or Capability\_AFCapture, Capability\_CaptureDustImage.

**Capability** kNkMAIDCapability\_SaveMedia

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_Set,  
kNkMAIDCapOperation\_GetDefault

**Data** one of eNkMAIDSaveMedia

0: Card

1: SDRAM

2: Card + SDRAM

When during movie recording, the ulOperations of this capability cannot be set into.



### 3.112. BlinkingStatus

This will show the status of the display a shutter speed and an aperture of the camera.

**Capability** kNkMAIDCapability\_BlinkingStatus

**Object types** Source

**ulType** kNkMAIDCapType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get

**Data** one of eNkMAIDBlinkStatus

0: Both a shutter speed and an aperture are displayed with normal status.

1: Only a shutter speed is displayed with blinking status.

2: Only an aperture is displayed with blinking status.

3: Both a shutter speed and an aperture are displayed with blinking status.

When this capability is changed, kNkMAIDEvent\_CapChange is issued to the client.

### 3.113. AutoSceneModeStatus

This will show the scene mode which the Automatic Scene Selection selects automatically.

**Capability** kNkMAIDCapability\_AutoSceneModeStatus

**Object types** Source

**ulType** kNkMAIDCapType\_Enum

kNkMAIDArrayType\_PackedString

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,

**Data**

Automatic Scene Selection is invalid.	“Unjudgment”
Auto	“Auto”
Portrait	“Portrait”
Landscape	“Landscape”
Close up	“Closeup”
Night portrait	“NightPortrait ”

This capability is valid if the Capability\_ExposureMode is either “Auto” or “Flash off” when Capability\_LiveViewStatus is ON(1). Other than above conditions, Automatic Scene Selection is invalid, so the value of this capability is set to “Unjudgment”.

### 3.114. TerminateCapture

This capability will terminate bulb exposure shooting and record to SDRAM the image until stopped bulb.

<b>Capability</b>	kNkMAIDCapability_TerminateCapture
<b>Object types</b>	Source
<b>ulType</b>	kNkMAIDCapType_Generic
<b>ulOperations</b>	kNkMAIDCapOperation_Start
<b>Data</b>	pointer to NkMAIDTerminateCapture structure typedef struct tagNkMAIDTerminateCapture { ULONG ulParameter1;----- Set to 0 ULONG ulParameter2;----- Set to 0 } NkMAIDTerminateCapture, FAR* LPNkMAIDTerminateCapture;

Only when Exposure mode is set to "Manual" and ShutterSpeed is set to "Bulb", Start can be performed.

## 4. Standard Capabilities

### 4.1. AsyncRate

<b>Capability</b>	kNkMAIDCapability_AsyncRate
<b>Object types</b>	Module
<b>ulType</b>	kNkMAIDArrayType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get

### 4.2. ProgressProc

<b>Capability</b>	kNkMAIDCapability_ProgressProc
<b>Object types</b>	Source, Image, Thumbnail, Video
<b>ulType</b>	kNkMAIDCapType_Callback
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

### 4.3. EventProc

<b>Capability</b>	kNkMAIDCapability_EventProc
<b>Object types</b>	Module, Source, Item, Image, Thumbnail, Video
<b>ulType</b>	kNkMAIDCapType_Callback
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

### 4.4. DataProc

<b>Capability</b>	kNkMAIDCapability_DataProc
<b>Object types</b>	Image, Thumbnail
<b>ulType</b>	kNkMAIDCapType_Callback
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

### 4.5. UIRequestProc

<b>Capability</b>	kNkMAIDCapability_UIRequestProc
<b>Object types</b>	Module
<b>ulType</b>	kNkMAIDCapType_Callback
<b>ulOperations</b>	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

### 4.6. IsAlive

<b>Capability</b>	kNkMAIDCapability_IsAlive
<b>Object types</b>	Module, Source, Item, Image, Thumbnail, Video
<b>ulType</b>	kNkMAIDCapType_Boolean
<b>ulOperations</b>	kNkMAIDCapOperation_Get

#### 4.7. Children

Capability	kNkMAIDCapability_Children
Object types	Module, Source
ulType	kNkMAIDCapType_Enum kNkMAIDArrayType_Unsigned
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_GetArray

#### 4.8. State

Capability	kNkMAIDCapability_State
	Not supported

#### 4.9. Name

Capability	kNkMAIDCapability_Name
Object types	Module, Source, Item, Image, Thumbnail, Video
ulType	kNkMAIDCapType_String
ulOperations	kNkMAIDCapOperation_Get

The image saved on SDRAM is taken a picture on the mode Capability\_SaveMedia is "1:SDRAM", the value of this capability about Item、Image、Thumbnail is "DSC\_0000.xxx".

The image saved on SDRAM is taken a picture on the mode Capability\_SaveMedia is "2:Card + SDRAM", the value of this capability about Item、Image、Thumbnail is "folder name¥file name.xxx". However, when the image doesn't exist the on the card (For the reasons card was not inserted), "DSC\_0000.xxx" is used.

#### 4.10. Description

Capability	kNkMAIDCapability_Description
	Not supported

#### 4.11. Interface

Capability	kNkMAIDCapability_Interface
Object types	Source
ulType	kNkMAIDCapType_String
ulOperations	kNkMAIDCapOperation_Get

#### 4.12. DataTypes

Capability	kNkMAIDCapability_DataTypes
Object types	Source, Item
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get

#### **4.13. DateTime**

<b>Capability</b>	kNkMAIDCapability_DateTime
<b>Object types</b>	Item
<b>ulType</b>	kNkMAIDCapType_DateTime
<b>ulOperations</b>	kNkMAIDCapOperation_Get

#### **4.14. StoredBytes**

<b>Capability</b>	kNkMAIDCapability_StoredBytes
<b>Object types</b>	Item, Image, Thumbnail, Video
<b>ulType</b>	kNkMAIDCapType_Unsigned
<b>ulOperations</b>	kNkMAIDCapOperation_Get

#### **4.15. Eject**

<b>Capability</b>	kNkMAIDCapability_Eject
	Not supported

#### **4.16. Feed**

<b>Capability</b>	kNkMAIDCapability_Feed
	Not supported

#### 4.17. Capture

This will take a picture and save the image to specified media.

**Capability** kNkMAIDCapability\_Capture

**Object types** Source

**ulType** kNkMAIDCapType\_Process

**ulOperations** kNkMAIDCapOperation\_Start

When the Capability\_ShootingMode is Continuous(1), the number of shots set by the Capability\_ContinuousShootingNum is taken on continuous shooting mode.

When main image is prepared, kNkMAIDEvent\_AddChild is issued to source object.

If the client executes this capability while doing Live view, Live view will be stopped by camera, and the camera take a picture with AF position set on Live view without Auto focus.

The media saved an image is specified by Capability\_SaveMedia. When there is not free space in specified media, this capability returns kMAIDResult\_MediaFull. And this capability returns kNkMAIDResult\_NoMedia when card is under being formatted or no card is inserted.

This Capability becomes invalid during movie recording.

Bulb exposure shootng only can be executed when Capability\_ExposureMode is "Manual".

The bulb shooting is started by this capability and terminated by Capability\_TerminateCapture.

#### 4.18. Mode

**Capability** kNkMAIDCapability\_Mode

Not supported

#### 4.19. Acquire

**Capability** kNkMAIDCapability\_Acquire

**Object types** Image, Thumbnail

**ulType** kNkMAIDCapType\_Process

**ulOperations** kNkMAIDCapOperation\_Start

When Object types are set to Thumbnail, this Capability may return kNkMAIDResult\_NotSupported error.

When it detects the camera's internal image generation, the module starts reading the Image. Then, the module caches inside it. (Look-ahead processing)

Thumbnail obtaining and caching is not performed in the look-ahead processing.

When loading is complete Image, inside the camera, the entire image data including a Thumbnail will be deleted.

Therefore, this Capability for Thumbnail will return kNkMAIDResult\_NotSupported error if after the completion of the process ahead.

#### 4.20. Start

**Capability** kNkMAIDCapability\_Start

Not supported

#### 4.21. Length

**Capability**            kNkMAIDCapability\_Length  
Not supported

#### 4.22. SampleRate

**Capability**            kNkMAIDCapability\_SampleRate  
Not supported

#### 4.23. Stereo

**Capability**            kNkMAIDCapability\_Stereo  
Not supported

#### 4.24. Samples

**Capability**            kNkMAIDCapability\_Samples  
Not supported

#### 4.25. Filter

**Capability**            kNkMAIDCapability\_Filter  
Not supported

#### 4.26. Prescan

**Capability**            kNkMAIDCapability\_Prescan  
Not supported

#### 4.27. AutoFocus

This will execute phase detection AF.

**Capability**            kNkMAIDCapability\_AutoFocus  
**Object types**        Source  
**ulType**                kNkMAIDCapType\_Process  
**ulOperations**        kNkMAIDCapOperation\_Start

When Capability\_FocusMode is MF, or a CPU lens is not attached, or Capability\_LiveViewStatus is 1(ON), the ulVisibility and the ulOperations of this capability is invalid.

#### 4.28. AutoFocusPt

**Capability**            kNkMAIDCapability\_AutoFocusPt  
Not supported

#### **4.29. Focus**

**Capability**            kNkMAIDCapability\_Focus

Not supported

#### **4.30. Coords**

**Capability**            kNkMAIDCapability\_Coords

Not supported

#### **4.31. Resolution**

**Capability**            kNkMAIDCapability\_Resolution

Not supported

#### **4.32. Preview**

**Capability**            kNkMAIDCapability\_Preview

Not supported

#### **4.33. Negative**

**Capability**            kNkMAIDCapability\_Negative

Not supported

#### **4.34. Bits**

**Capability**            kNkMAIDCapability\_Bits

Not supported

#### **4.35. Planar**

**Capability**            kNkMAIDCapability\_Planar

Not supported

#### **4.36. Lut**

**Capability**            kNkMAIDCapability\_Lut

Not supported

#### **4.37. Transparency**

**Capability**            kNkMAIDCapability\_Transparency

Not supported



#### **4.38. Threshold**

**Capability**            kNkMAIDCapability\_Threshold  
Not supported

#### **4.39. Pixels**

**Capability**            kNkMAIDCapability\_Pixels  
**Object types**        Image, Thumbnail, Video  
**ulType**                kNkMAIDCapType\_Size  
**ulOperations**        kNkMAIDCapOperation\_Get

#### **4.40. ForceScan**

**Capability**            kNkMAIDCapability\_ForceScan  
Not supported

#### **4.41. ForcePrescan**

**Capability**            kNkMAIDCapability\_ForcePrescan  
Not supported

#### **4.42. ForceAutoFocus**

**Capability**            kNkMAIDCapability\_ForceAutoFocus  
Not supported

#### **4.43. NegativeDefault**

**Capability**            kNkMAIDCapability\_NegativeDefault  
Not supported

#### **4.44. Firmware**

**Capability**            kNkMAIDCapability\_Firmware  
Not supported

#### **4.45. CommunicationLevel1**

**Capability**            kNkMAIDCapability\_CommunicationLevel1  
Not supported

#### **4.46. CommunicationLevel2**

**Capability**            kNkMAIDCapability\_CommunicationLevel2  
Not supported

#### 4.47. BatteryLevel

**Capability** kNkMAIDCapability\_BatteryLevel

**Object types** Source

**ulType** kNkMAIDCapType\_Integer

**ulOperations** kNkMAIDCapOperation\_Get

**Data** 1、5、20、35、100

Data	Battery Indicator
100	Battery fully charged.
35	Battery partially discharged.
20	Low battery. Ready fully-charged spare battery or prepare to charge battery
5	Battery exhausted. Shutter release disabled. Charge or exchange battery.
1	The monitor does not turn on.

This will show the remains of battery by percent.

When the external power supply is used, this capability returns -1.

#### 4.48. FreeBytes

Not supported

#### 4.49. FreeItems

Not supported

#### 4.50. Remove

Not supported

#### 4.51. FlashMode

**Capability** kNkMAIDCapability\_FlashMode

**Object types** Source

**ulType** kNkMAIDCapType\_Enum  
kNkMAIDArrayType\_Unsigned

**ulOperations** kNkMAIDCapOperation\_Get, kNkMAIDCapOperation\_GetArray,  
kNkMAIDCapOperation\_Set,

**Data** one of eNkMAIDFlashMode, eNkMAIDFlashModeDX2

0: FrontCurtain

1: Rear-curtain sync

2: Slow

3: Red-eye reduction

4: Slow sync with red-eye reduction

5: Slow rear-curtain sync

262 : Flash Off

Flash mode ExposureMode SceneMode	FrontCurtain	Slow	Rear-curtain sync (Slow rear-curtain sync on PA)	Red-eye reduction	Slow sync with red-eye reduction	flash off
P, A	●, △	●, △	●, △	●, △	●, △	—
S, M	●, △	—	●, △	●, △	—	—
Auto(Auto/Portrait/Close up) Portrait (Scene modes) Close up (Scene modes) Child (Scene modes) Party / Indoor (SCENE) Pet Portrait (SCENE) Color Sketch (EFFECTS)	●, △	—	—	●, △	—	●
Landscape (Scene modes) Sports (Scene modes) Night Landscape (SCENE) Beach / Snow (SCENE) Sunset (SCENE) Dusk/Dawn (SCENE) Candlelight (SCENE) Blossom (SCENE) Autumn Colors (SCENE) Silhouette (EFFECTS) High Key (EFFECTS) Low Key (EFFECTS) Miniature Effect (EFFECTS)	△	—	—	△	—	●
Flash Off Selective Color (EFFECTS) Night Vision (EFFECTS)	—	—	—	—	—	●, △
Food (SCENE)	●, △	—	—	—	—	—
Night Portrait (SCENE)	—	●, △	—	—	●, △	●
Auto(Landscape)	△	—	—	△	—	●
Auto(Night Portrait)	—	●, △	—	—	●, △	●

●: When Internal speed light is active(=external speed light is not active), it is available.

△: When external speed light is active (=external speed light is attached and power on), it is available.

—: Not supported

Words in parenthesis after “Auto” show the value of Capability\_AutoSceneModeStatus.

Auto(Auto) is selected when Live view (still picture) is inactive.

When Capability\_ExternalNewTypeFlashMode is (7) “Repeating flash” and Capability\_ExposureMode is P, S, A, M, 1 “[Rear-curtain sync]” can not be set and 0 “FrontCurtain” will be set.

When the build-in flash and external flash are invalid, the ulVisibility of this capability is invalid and the ulOperations is set to read-only and the current value is invalid.

When the Capability\_HDRMode is not OFF(0) or a selectable item is only one or during movie recording, the ulOperations of this capability cannot be set into.

#### 4.52. ModuleType

Capability	kNkMAIDCapability_ModuleType
Object types	Module
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get

#### 4.53. AcquireStreamStart

Capability	kNkMAIDCapability_AcquireStreamStart
	Not supported

#### 4.54. AcquireStreamStop

Capability	kNkMAIDCapability_AcquireStreamStop
	Not supported

#### 4.55. AcceptDiskAcquisition

Capability	kNkMAIDCapability_AcceptDiskAcquisition
Object types	Source
ulType	kNkMAIDCapType_Generic
ulOperations	kNkMAIDCapOperation_Get, kNkMAIDCapOperation_Set

#### 4.56. Version

Capability	kNkMAIDCapability_Version
Object types	Module
ulType	kNkMAIDCapType_Unsigned
ulOperations	kNkMAIDCapOperation_Get

#### **4.57. FilmFormat**

**Capability**            kNkMAIDCapability\_FilmFormat  
Not supported

#### **4.58. TotalBytes**

**Capability**            kNkMAIDCapability\_TotalBytes  
Not supported

## 5. Event

The client can't receive the event as follows while opening item object.

### 5.1. AddChild

This event will be issued when the child is added under an object.

**Event** kNkMAIDEvent\_AddChild

**Object types** Module, Source, Item

**Data parameter** Added Child ID

When the added child is Item Object, Item ID will be set to the data parameter of call back function.

This event is issued only about the image preserved in SDRAM. The image preserved on the card is not issued.

### 5.2. RemoveChild

This event will be issued when the child is removed under an object.

**Event** kNkMAIDEvent\_RemoveChild

**Object types** Module, Source, Item

**Data parameter** Removed Child ID

### 5.3. WarmingUp

**Event** kNkMAIDEvent\_WarmingUp

Not supported

### 5.4. WarmedUp

**Event** kNkMAIDEvent\_WarmedUp

Not supported

### 5.5. CapChange

This event will be issued when the information of Capability is changed.

**Event** kNkMAIDEvent\_CapChange

**Object types** Module, Source, Item

**Data parameter** Capability ID

In the following cases, this event will be issued.

- When the content of structure "NkMAIDCapInfo" of capability was changed.
- When the array data of capability with the type of kNkMAIDCapType\_Array was changed.

## 5.6. OrphanedChildren

**Event** kNkMAIDEvent\_OrphanedChildren

Not supported

## 5.7. CapChangeValueOnly

This event will be issued when the current value of capability is changed.

**Event** kNkMAIDEvent\_CapChangeValueOnly

**Object types** Module, Source, Item, Data

**Data parameter** Capability ID

This event will be issued when only the current value of capability is changed (the array data, ulVisibility, ulOperations is not changed).

## 5.8. CaptureComplete

This will be issued when the acquisition or deletion of all images of which it takes a picture is completed. ( Including in case of shooting by shutter-release button.)

**Event** kNkMAIDEvent\_CaptureComplete

**Object types** Source

**Data parameter** 1 : The all SDRAM images by Capture, AFCapture, CaptureDustImage are finished to read or deleted.

0: The all images by Capture, AFCapture, CaptureDustImage are finished to record in card.

It shows that the all images are finished to record in card or the all SDRAM images were finished to read or deleted.

## 5.9. AddChildInCard

This event will be issued when the child is added in card.

**Event** kNkMAIDEvent\_AddChildInCard

**Object types** Item

**Data parameter** Added Child ID

When the added child is Item Object, Item ID will be set to the data parameter of call back function.

This event is issued only about the movie data preserved on the card. The still image data preserved on the card is not issued.

## 5.10. RecordingInterrupted

This will be issued the factor of discontinue when the recording of movie was stopped with error occurring.

**Event** kNkMAIDEvent\_RecordingInterrupted

**Object types** Source

**Data parameter** 1: Some error.  
0: Low access speed card error.

## 6. Vendor Unique Results

### 6.1. ApertureFEE

The aperture is not set maximum F number.

<b>Result</b>	kNkMAIDResult_ApertureFEE
<b>Command</b>	Start
<b>Capability</b>	Capture, AFCapture, PreCapture, CaptureDustImage
<b>Explanation</b>	If the ExposureMode is set to Program or SpeedPriority and the aperture ring of the lens is not set to maximum F number, the camera cannot execute capture command.
<b>Expected Action</b>	The client displays the message to set the aperture to maximum F number and is waiting for next command.

### 6.2. BufferNotReady

This is not used in the current module.

### 6.3. NormalTTL

The speedlight is set TTL mode.

<b>Result</b>	kNkMAIDResult_NormalTTL
<b>Command</b>	Start
<b>Capability</b>	Capture
<b>Explanation</b>	The camera cannot take a picture when an external speedlight is attached and it is set TTL(measuring through the lens) mode.
<b>Expected Action</b>	The client displays the message that the camera cannot take a picture and is waiting for next command.

### 6.4. MediaFull

There are neither free spaces that can be recorded on the card nor a free space that can be recorded with built-in the camera SDRAM.

<b>Result</b>	kNkMAIDResult_MediaFull
<b>Command</b>	Start
<b>Capability</b>	Capture, AFCapture, CaptureDustImage
<b>Explanation</b>	There is no free space at the specified media, so the client can not take a picture.
<b>Expected Action</b>	The client displays the message that the camera cannot take a picture and is waiting for next command.



## 6.5. InvalidMedia

It shows that the client can not take a picture because recording media is broken.

<b>Result</b>	kNkMAIDResult_InvalidMedia
<b>Command</b>	Start
<b>Capability</b>	Capture, AFCapture, CaptureDustImage
<b>Explanation</b>	When Capability_SaveMedia is "Card" or "Card + SDRAM" it shows the client can not take a picture because the card is broken.
<b>Expected Action</b>	The client displays the message that the camera cannot take a picture and is waiting for next command.

## 6.6. EraseFailure

This is not used in the current module.

## 6.7. CameraNotFound

The module did not find a camera on the bus.

<b>Result</b>	kNkMAIDResult_CameraNotFound
<b>Command</b>	The commands need access to the camera. (most of the commands for the Source, the Item or the Data object.)
<b>Explanation</b>	The camera was disconnected. If the client sends Async command to the Module object at intervals, it can tell that the camera is reconnected by AddChild event.
<b>Expected Action</b>	The client displays the message that the camera was disconnected and is waiting for next command.

## 6.8. BatteryDontWork

The main battery in the camera is used up.

<b>Result</b>	kNkMAIDResult_BatteryDontWork
<b>Command</b>	Start
<b>Capability</b>	Capture, AFCapture, CaptureDustImage, PreCapture
<b>Explanation</b>	The camera cannot take a picture because of the battery.
<b>Expected Action</b>	The client displays the message that the camera cannot take a picture and suggests changing battery.

## 6.9. ShutterBulb

The exposure time is set to Bulb.

<b>Result</b>	kNkMAIDResult_ShutterBulb
<b>Command</b>	Start
<b>Capability</b>	Capture, AFCapture, CaptureDustImage
<b>Explanation</b>	The camera cannot execute capture command if the Capability_ShutterSpeed is set to bulb.
<b>Expected Action</b>	The client displays the message that the camera cannot take a picture and is waiting for next command.

## 6.10. OutOfFocus

Auto focus operation is failed.

<b>Result</b>	kNkMAIDResult_OutOfFocus
<b>Command</b>	Start
<b>Capability</b>	Capture, AutoFocus, AFCapture, CheckContrastAF
<b>Explanation</b>	<p>When the Capability_FocusMode is AF-S(1) and auto focus operation is failed, the camera cannot take a picture. Then this error is returned for the start of Capability_Capture or Capability_AFCapture.</p> <p>In case of the Capability_AutoFocus and Capability_CheckContrastAF, this error will be returned when auto focus is failed.</p>
<b>Expected Action</b>	The client displays the message that the camera is out of focus and is waiting for next command.

## 6.11. Protected

This is not used in the current module.

## 6.12. FileExists

This is not used in the current module.

## 6.13. SharingViolation

This is not used in the current module.

## 6.14. DataTransFailure

An error occurred while data transference.

<b>Result</b>	kNkMAIDResult_DataTransFailure
<b>Command</b>	Start, Async
<b>Capability</b>	Acquire
<b>Explanation</b>	If this error occurs while the client read an image from DRAM, it will lose the image.

**Expected Action** The client aborts the data transference.

### 6.15. SessionFailure

The module cannot open source object because the camera cannot open more session.

**Result** kNkMAIDResult\_SessionFailure

**Command** Open

**Capability** -

**Explanation** The camera can open 1 session. If the client tries to open more source object, the module returns this error.

**Expected Action** The client displays an error message and is waiting for next command.

### 6.16. FileRemoved

This is not used in the current module.

### 6.17. BusReset

This command was aborted because bus-reset occurred.

**Result** kNkMAIDResult\_BusReset

**Command** any command

**Capability** any capability

**Explanation** If bus-reset occurred, the command, which the module is executing, is aborted. Then the module returns this result for the command.

**Expected Action** The client sends the command again.

### 6.18. NonCPULens

This is not used in the current module.

### 6.19. ReleaseButtonPressed

This is not used in the current module.

### 6.20. BatteryExhausted

This is not used in the current module.

### 6.21. CaptureFailure

The camera failed in measuring value for white balance preset data.

**Result** kNkMAIDResult\_CaptureFailure

**Command** Start

**Capability** PreCapture

**Explanation** When it fails in white balance measurement(Capability\_PreCapture), this error is

returned.

**Expected Action** The client displays the message to take a picture again and is waiting for next command.

## 6.22. InvalidString

This is not used in the current module.

## 6.23. NotInitialized

This is not used in the current module.

## 6.24. CaptureDisable

This is not used in the current module.

## 6.25. DeviceBusy

A camera did not receive a command.

**Result** kNkMAIDResult\_DeviceBusy

**Command** any command

**Capability** any capability

**Explanation** Since a camera is in the state where the command is not receivable, when it is not able to perform, this error returns.

**Expected Action** This command is sent again or a display of a user interface is returned to the state before command execution.

## 6.26. CaptureDustFailure

The camera failed in taking a dust off ref photo.

**Result** kNkMAIDResult\_CaptureDustFailure

**Command** Start

**Capability** CaptureDustImage

**Explanation** When it fails in taking a dust off ref photo(Capability\_CaptureDustImage), this error is returned.

**Expected Action** Do nothing.

### 6.27. ICADown

Enumeration of device can not be done correctly because ICA does not work on Mac OS X.

<b>Result</b>	kNkMAIDResult_ICADown
<b>Command</b>	EnumChildren
<b>Capability</b>	Children
<b>Explanation</b>	This error is returned when enumeration of device can not be done correctly because ICA does not work. This error code is used only on Mac OS X.
<b>Expected Action</b>	The client aborts the command and capability of device search. The client displays the message that the camera must be powered off and client application needs to restart.

### 6.28. NotLiveView

Live view was automatically stopped by the factor of the camera. (include the case of that the live view time limit passed.)

<b>Result</b>	kNkMAIDResult_NotLiveView
<b>Command</b>	Start, Set
<b>Capability</b>	GetLiveViewImage
<b>Explanation</b>	When Live view was automatically stopped by the factor of the camera. (include the case of that the live view time limit passed.) this error is returned.
<b>Expected Action</b>	The client displays an error message and is waiting for next command.

### 6.29. MFDriveEnd

The focus position reached the end of focus area in manual focus.

<b>Result</b>	kNkMAIDResult_MFDriveEnd
<b>Command</b>	Set
<b>Capability</b>	MFDrive
<b>Explanation</b>	When the focus position reached the end of focus area by Capability_MFDrive, this error is returned.
<b>Expected Action</b>	The client displays an error message and is waiting for next command.

### 6.30. UnformattedMedia

It shows that the client can not take a picture because the card is unformatted.

<b>Result</b>	kNkMAIDResult_UnformattedMedia
<b>Command</b>	Start
<b>Capability</b>	Capture, AFCapture, CaptureDustImage
<b>Explanation</b>	When Capability_SaveMedia is "Card" or "Card + SDRAM" it shows the client can not take a picture because the card is unformatted.
<b>Expected Action</b>	The client displays the message that the camera cannot take a picture and is waiting for next command.

### 6.31. MediaReadOnly

It shows that the client can not take a picture because the card is protected.

<b>Result</b>	kNkMAIDResult_MediaReadOnly
<b>Command</b>	Start
<b>Capability</b>	Capture, AFCapture, CaptureDustImage
<b>Explanation</b>	When Capability_SaveMedia is "Card" or "Card + SDRAM" it shows the client can not take a picture because the card is protected.
<b>Expected Action</b>	The client displays the message that the camera cannot take a picture and is waiting for next command.

### 6.32. BulbReleaseBusy

It shows during bulb exposure shooting.

<b>Result</b>	kNkMAIDResult_BulbReleaseBusy
<b>Command</b>	Start, Set
<b>Capability</b>	Capture
<b>Explanation</b>	It shows during bulb exposure shooting
<b>Expected Action</b>	If bulb exposure shooting started by Capability_Capture, kNkMAIDResult_BulbReleaseBusy will be returned until bulb exposure shooting is terminated.

### 6.33. DuringUpdate

This is not used in the current module.

## **7. kNkMAIDDataObjType\_Video**

Capability for which data object type kNkMAIDDataObjType\_Video can be used by this module applies to the content described in not the MAID3.1 rule but this document.

## 8. Capability table that can be setting during Live View or during movie recording.

The following table shows the capabilities that can be set during live view or during movie recording.

The capabilities not shown in the table can not be set during live view and Operation is set to read only.

The fields marked with “\*” represent that this capability is read only under certain conditions. (For details, please refer each capability fields.)

Capability	Live View	Movie Recording
ImageSize	○*	×
CompressionLevel	○*	×
WBMode	○*	×
Sensitivity	○*	×
WB TuneAuto	○*	×
WB TuneIncandescent	○*	×
WB TuneFluorescentType	○*	×
WB TuneFluorescent	○*	×
WB TuneSunny	○*	×
WB TuneFlash	○*	×
WB TuneShade	○*	×
WB TuneCloudy	○*	×
WB PresetNumber	○*	×
WB PresetData	○	○
ImageColorSpace	○	×
IsoControl	○*	×
NoiseReduction	○*	×
NoiseReductionHighISO	○	×
PictureControl	○	×
PictureControlData	○	×
DeleteCustomPictureControl	○	○
Active_D_Lighting	○*	×
ISOAutoShutterTime	○*	×
ISOAutoShutterTimeAutoValue	○*	×
ISOAutoHiLimit	○*	×
MovieScreenSize	×	×
MovieRecMicrophone	○	×
MovieRecMicrophoneValue	○	×
MovieManualSetting	○	×
MovieImageQuality	○	×



AutoDistortion	○*	×
HDRMode	○*	×
SceneMode	○*	×
EffectMode	○*	×
ResetCustomSetting	○	×
EVInterval	○	×
NumberingMode	○	×
ResetFileNumber	○	×
ExposureDelay	○	×
BracketingVary	○*	×
ShootNoCard	○	×
VideoMode	○	×
UserComment	○	×
EnableComment	○	×
CameraInclinationMode	○	×
ClockDateTime	○	×
ShutterSpeed	○*	○*
FlexibleProgram	○	○
Aperture	○*	○*
MeteringMode	○*	×
ExposureMode	○*	×
ExposureComp	○*	○*
ShootingMode	○*	×
ContinuousShootingNum	○	×
EnabelBracketing	○*	×*
AEBracketingStep	○*	×
WBBracketingStep	○*	×
LiveViewStatus	○	○
LiveViewImageZoomRate	○*	×
LiveViewImageSize	○	×
InternalFlashComp	○*	×
ContrastAF	○	○
MFDriveStep	○	○
MFDrive	○	○
ContrastAFArea	○	○
CurrentItemID	○	○
AFMode	×.	×
AFModeAtLiveView	○*	×
LiveViewAF	○*	×
MovRecInCardStatus	○	○

SaveMedia	<input type="radio"/>	×
Capture	<input type="radio"/>	×
FlashMode	<input type="radio"/> *	×

## 9. History

- Rev.1.0      November 22, 2012      First version