

CS / MATH 4334 : Numerical Analysis

Homework Assignment 1

Matthew McMillian
mgm160130@utdallas.edu

September 12, 2018

MatLab Problems

Problem 1 : nest.m

```
1 %Program 0.1 Nested multiplication
2 %Evaluates polynomial from nested form using Horner's method
3 %Input: degree d of polynomial,
4 %       array of d+1 coefficients (constant term first),
5 %       x-coordinate x at which to evaluate, and
6 %       array of d base points b, if needed
7 %Output: value y of polynomial at x
8 function y=nest(d,c,x,b)
9 if nargin<4, b=zeros(d,1); end
10 y=c(d+1);
11 for i=d:-1:1
12     y = y.*(x-b(i))+c(i);
13 end
```

Problem 1 : nest-script.m

```
1 format long e
2
3 % The degree of the greatest polynomial in the given function
4    $p(x)$ .
5
6 % Defining the coefficients of the function  $p(x)$  in accordance
7 % with horner-form, with the constant defined as the first
8 % value. Each other coefficient is placed by adding is
9   exponent
10  % value to the previous index.
11  % i.e.  $4x^5$ , the smallest exponent in the function  $p(x)$ , has
12    an exponent
13  % value of '5', so we move '5' indicies from the constant term
14    , filling
15  % in the spaces in between with 0's in accordance with horner-
16    form.
17
18  coef =
19    [-1,0,0,0,0,4,0,0,0,0,-1,0,0,0,0,7,0,0,0,0,0,0,0,2];
20
21  % The value at which the function  $p(x)$  is evaluated at.
22  x = -2;
23
24  % C code that prints / formats the answer for readability.
25  clc
26  fprintf('Evaluation of  $p(i)$ : %f\n', x, nest(degree,coef,x))
```

```
>> nest-script.m
```

Evaluation of $p(-2)$: -67339393.000000
--

```

1  function [sum, k] = arctanseries(cur_val)
2
3  % Boolean variable to determine when the series will no longer
4  % produce a new terms due to swamping.
5  hasSolved = 0;
6
7  % k is our iterater value, that is, it iterates through the
   summation.
8  k = 0;
9
10 % x is our input the the pseduo 'f(x) = arctan(x)' function.
11 x = single(1);
12
13 % This variable stores the previous value added to the series.
   We use this
14 % to determine if the summation has succumbed to swamping.
15 prev_val = single(0);
16
17 % Pseudocode:
18 % while (the series has not begun to swamp)
19 %     store the previous value of the series
20 %     calculate the new value of the series
21 %     if (the series has swamped)
22 %         stop looping
23 %     end
24 %     go to the next term in the series
25 % end
26 while ~hasSolved
27     prev_val = cur_val;
28
29     % You can remove the power(x,2*k+1) since this always
       evaluates to 1
30     % for increased performance, however I have left this in
       here for \
31     % semantic reasons.
32     cur_val = cur_val + power(-1,k) * power(x,2*k+1) / (2*k+1)
       ;
33
34     if cur_val == prev_val
35         break
36     end
37

```

```

38     k=k+1;
39 end
40
41 sum = cur_val;
42
43 end

```

Problem 2 : expseries-script.m

```

1  format long e
2
3  % This variable is the current value of the summation after
   iteration 'k'.
4  cur_val = single(0);
5
6  % k is our iterater value, that is, it iterates through the
   summation.
7  k = 0;
8
9  % Running the infinite series until the sum no longer changes
10 [cur_val, k] = arctanseries(cur_val);
11
12 % Equivelant to 4*arctan(1), the approx. value of pi.
13 pi_approx = 4*cur_val;
14
15 % The actial value of pi.
16 pi_actual = pi;
17
18 % Calculating the absolute error.
19 abs_err = abs(pi_actual - pi_approx);
20
21 % Calculating the relative error.
22 rel_err = abs((pi_actual - pi_approx) / pi_actual);
23
24 % Formatting.
25 % Clears the console, then prints out the required
   informatWion.
26 clc
27 fprintf("a)\n")
28 fprintf(" 1.a) Actual. value of pi from MatLab = %e\n",
   pi_actual)
29 fprintf(" 1.b) Approx. value of pi using Maclaurin series: 4
   arctan(1) = %e\n", pi_approx)
30 fprintf(" 2) Absolute Error: %e\n", abs_err)

```

```

31 fprintf(" 3) Relative Error: %e\n", rel_err)
32 fprintf(" 4) Number of 'k' terms needed to approx. in single
    percision: %i\n", k)
33
34 fprintf("b)\n")
35 fprintf(" Eventually the next value in the series becomes
    extremely small (since k is constantly increasing in the
    denominator, the next value to be added in the series will
    be small). This is the result of the phenomenon SWAMPING,
    since we are trying to add two numbers whose sizes are very
    different (one large and one extremely small). Therefore,
    the percision will eventually lose track of the very small
    values computed due to the rounding and computational
    limitations.\n")

>> expseries-script.m

```

a)

- 1.a) Actual. value of pi from MatLab = 3.141593e+00
- 1.b) Approx. value of pi using Maclaurin series: $4\arctan(1) = 3.141597\text{e}+00$
- 2) Absolute Error: 4.140539e-06
- 3) Relative Error: 1.317974e-06
- 4) Number of 'k' terms needed to approx. in single percision: 16777216

b)

Eventually the next value in the series becomes extremely small (since k is constantly increasing in the denominator, the next value to be added in the series will be small). This is the result of the phenomenon SWAMPING, since we are trying to add two numbers whose sizes are very different (one large and one extremely small). Therefore, the percision will eventually lose track of the very small values computed due to the rounding and computational limitations.

Problem 3: quadroots.m

```
1 function [x1, x2] = quadroots(a,b,c)
2
3 b_sq = power(b,2);
4 ac4 = 4*a*c;
5
6 if b > 0
7     x1 = (-2*c) / (b + sqrt(b_sq - ac4));
8     x2 = (-1) * (b + sqrt(b_sq - ac4)) / (2*a);
9 else
10    x1 = (-b + sqrt(b_sq - ac4)) / (2*a);
11    x2 = (2*c) / (-b + sqrt(b_sq - ac4));
12 end
13
14 end
```

Problem 3: quadscript.m

```
1 format long e
2
3 % Defining the variables 'a,b,c' as a list for simplicity.
4 function1 = [1, power(-10,5), 1];
5 function2 = [1, power(10,5), 1];
6
7 % Running the coefficients of both functions into quadroots
and storing
8 % their results.
9 [function1_x1, function1_x2] = quadroots(function1(1),
10    function1(2), function1(3));
11 [function2_x1, function2_x2] = quadroots(function2(1),
12    function2(2), function2(3));
13
14 % Clearing the console and outputting the results.
15 clc
16 fprintf("Function Roots (Computational):\n")
17 fprintf("function1-x1: %0.15e\nfunction1-x2: %0.15e\nfunction2\n",
18    -x1: %0.15e\nfunction2-x2: %0.15e\n", function1_x1,
19    function1_x2, function2_x1, function2_x2)
20
21 % Calculating the real solutions for function 1 and function
2 using the
22 % roots obtained in the previous part.
```

```

19 function1_solution1 = abs(power(function1_x1,2) + power(-10,5)
    *(function1_x1) + 1);
20 function1_solution2 = abs(power(function1_x2,2) + power(-10,5)
    *(function1_x2) + 1);
21
22 function2_solution1 = abs(power(function2_x1,2) + power(10,5)
    *(function2_x1) + 1);
23 function2_solution2 = abs(power(function2_x2,2) + power(10,5)
    *(function2_x2) + 1);
24
25 % Printing the results.
26 fprintf("\\nFunction Actuals (With Computational Roots):\\n")
27 fprintf("function1(x1): %0.15e\\nfunction1(x2): %0.15e\\n",
    function1_solution1, function1_solution2);
28 fprintf("function2(x1): %0.15e\\nfunction2(x2): %0.15e\\n",
    function2_solution1, function2_solution2);
29
30 % Calculating the roots of the functions 'bad' computational
    way.
31 [function1_ncomp_x1, function1_ncomp_x2] = noncompquadroots(
    function1(1), function1(2), function1(3));
32 [function2_ncomp_x1, function2_ncomp_x2] = noncompquadroots(
    function2(1), function2(2), function2(3));
33
34 % Printing the results.
35 fprintf("\\nFunction Roots (Non-Computational):\\n")
36 fprintf("function1-x1: %0.15e\\nfunction1-x2: %0.15e\\nfunction2
    -x1: %0.15e\\nfunction2-x2: %0.15e\\n", function1_ncomp_x1,
    function1_ncomp_x2, function2_ncomp_x1, function2_ncomp_x2)
37
38 % Calculating the solutions of the 'non' computational roots
    and
39 % retrieving their errors.
40 function1_ncomp_solution1 = abs(power(function1_ncomp_x1,2) +
    power(-10,5)*(function1_ncomp_x1) + 1);
41 function1_ncomp_solution2 = abs(power(function1_ncomp_x2,2) +
    power(-10,5)*(function1_ncomp_x2) + 1);
42
43 function2_ncomp_solution1 = abs(power(function2_ncomp_x1,2) +
    power(10,5)*(function2_ncomp_x1) + 1);
44 function2_ncomp_solution2 = abs(power(function2_ncomp_x2,2) +
    power(10,5)*(function2_ncomp_x2) + 1);
45
46 % Printing the results.
47 fprintf("\\nFunction Actuals (Backwards Errors With Non-

```



```

    Computational Roots):\n")
48 fprintf("function1(x1): %0.15e\nfunction1(x2): %0.15e\n",
    function1_ncomp_solution1, function1_ncomp_solution2);
49 fprintf("function2(x1): %0.15e\nfunction2(x2): %0.15e\n",
    function2_ncomp_solution1, function2_ncomp_solution2);

>> quadscript.m

```

```

Function Roots (Computational):
function1-x1: 9.999999999000000e+04
function1-x2: 1.000000000100000e-05
function2-x1: -1.000000000100000e-05
function2-x2: -9.999999999000000e+04

```

```

Function Actuals (With Computational Roots):
function1(x1): 0.000000000000000e+00
function1(x2): 0.000000000000000e+00
function2(x1): 0.000000000000000e+00
function2(x2): 0.000000000000000e+00

```

```

Function Roots (Non-Computational):
function1-x1: 9.999999999000000e+04
function1-x2: 1.000000338535756e-05
function2-x1: -1.000000338535756e-05
function2-x2: -9.999999999000000e+04

```

```

Function Actuals (Backwards Errors With Non-Computational Roots):
function1(x1): 0.000000000000000e+00
function1(x2): 3.384357558644524e-07
function2(x1): 3.384357558644524e-07
function2(x2): 0.000000000000000e+00

```