Blessing Luphahla

ABOUT ME

Website:
https://github.com/BlessingLuphahla/Projects.git

Linkedin: www.linkedin.com/in/blessing-luphahla

CONTACT INFO

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LANGUAGES

English

Ndebele

SKILL

Skill	
JavaScript	▰▰▰▰▱
html and css	▰▰▰▰▱
problem solving	▰▰▰▰▱
python	▰▰▰▰▱
jquery	▰▰▰▱▱
typescript	▰▰▰▱▱
react	▰▰▰▱▱
datastructures and algorithms	▰▰▰▰▱
adaptation and fast learning	▰▰▰▰▱
Flask	▰▰▰▰▱
expressJS	▰▰▰▱▱
version Control	▰▰▰▱▱

INTERESTS

programming

OBJECTIVE

I am a passionate young self taught software developer.Who is keen and hungry for real world experienced. Faced a lot of issues in learning but I didn't let that stop me and I won't allow that. Will continue growing in this field til infinity

EDUCATION

● Sobukhazi High School
2023
| A'Level
12 points

● Sizane High School
2022
| O'level
8 O'levels

PROJECT

ToDo App

- Technologies: Flask, HTML, CSS,SASS - Created CRUD functionality, optimized for daily task management.

Snake Game

- Technologies: JavaScript, HTML5 Canvas API, HTML, CSS,SASS - Developed game logic using asynchronous functions and used canvas for rendering.

Real-Time Chatting App

- Technologies: Flask, HTML, CSS, Socket.IO, SASS - Implemented real-time communication using WebSockets, developed both front-end and back-end components.

Music Player

- Technologies: JavaScript, HTML, CSS, SASS - Utilized File API and Blob to manage audio sources, developed user-friendly interface for playback control.

Physics Ball Simulation

- Technologies: JavaScript, HTML, CSS, SASS - a simulation of a ball doing projectile movement with user input for initial speed and angle

Tic Tac Toe

- Technologies: JavaScript, HTML5 Canvas API, HTML, CSS,SASS - Implemented game logic and UI, supported two-player mode.

rapping

gaming

reading

Calculator

- Technologies: JavaScript, HTML, SASS - Performs basic calculator properties