



Blessing Luphahla

ABOUT ME

Website:

<https://github.com/BlessingLuphahla/Projects.git>

Linkedin: www.linkedin.com/in/blessing-luphahla

CONTACT INFO

0788793302

luphahlablessingthamsanqa@gmail.com

4589/6 Magwegwe North

LANGUAGES

English

Ndebele

SKILL

JavaScript	<div><div></div></div>
html and css	<div><div></div></div>
problem solving	<div><div></div></div>
python	<div><div></div></div>
jquery	<div><div></div></div>
typescript	<div><div></div></div>
react	<div><div></div></div>
datastructures and algorithms	<div><div></div></div>
adaptation and fast learning	<div><div></div></div>
Flask	<div><div></div></div>
expressJS	<div><div></div></div>
version Control	<div><div></div></div>

INTERESTS

programming



OBJECTIVE

I am a passionate young self taught software developer. Who is keen and hungry for real world experienced. Faced a lot of issues in learning but I didn't let that stop me and I won't allow that. Will continue growing in this field til infinity



EDUCATION

- | | |
|---|-----------------------|
| <ul style="list-style-type: none">Sobukhazi High School | A'Level
12 points |
| 2023 | |
| <ul style="list-style-type: none">Sizane High School | O'level
8 O'levels |
| 2022 | |



PROJECT

ToDo App

- Technologies: Flask, HTML, CSS,SASS - Created CRUD functionality, optimized for daily task management.

Snake Game

- Technologies: JavaScript, HTML5 Canvas API, HTML, CSS,SASS - Developed game logic using asynchronous functions and used canvas for rendering.

Real-Time Chatting App

- Technologies: Flask, HTML, CSS, Socket.IO, SASS - Implemented real-time communication using WebSockets, developed both front-end and back-end components.

Music Player

- Technologies: JavaScript, HTML, CSS, SASS - Utilized File API and Blob to manage audio sources, developed user-friendly interface for playback control.

Physics Ball Simulation

- Technologies: JavaScript, HTML, CSS, SASS - a simulation of a ball doing projectile movement with user input for initial speed and angle

Tic Tac Toe

- Technologies: JavaScript, HTML5 Canvas API, HTML, CSS,SASS - Implemented game logic and UI, supported two-player mode.

rapping

gaming

reading

Calculator

- Technologies: JavaScript, HTML, SASS - Performs basic calculator properties