

MixFishSim: Supplementary Figures and Tables

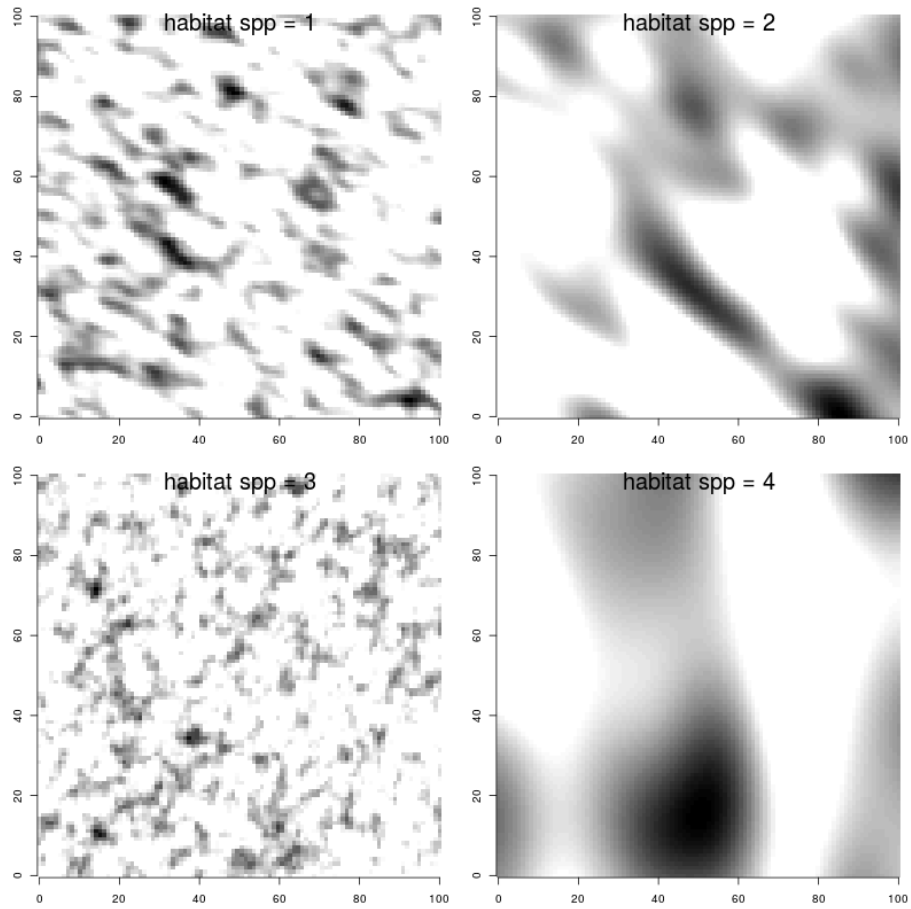


Figure S1: habitat preference

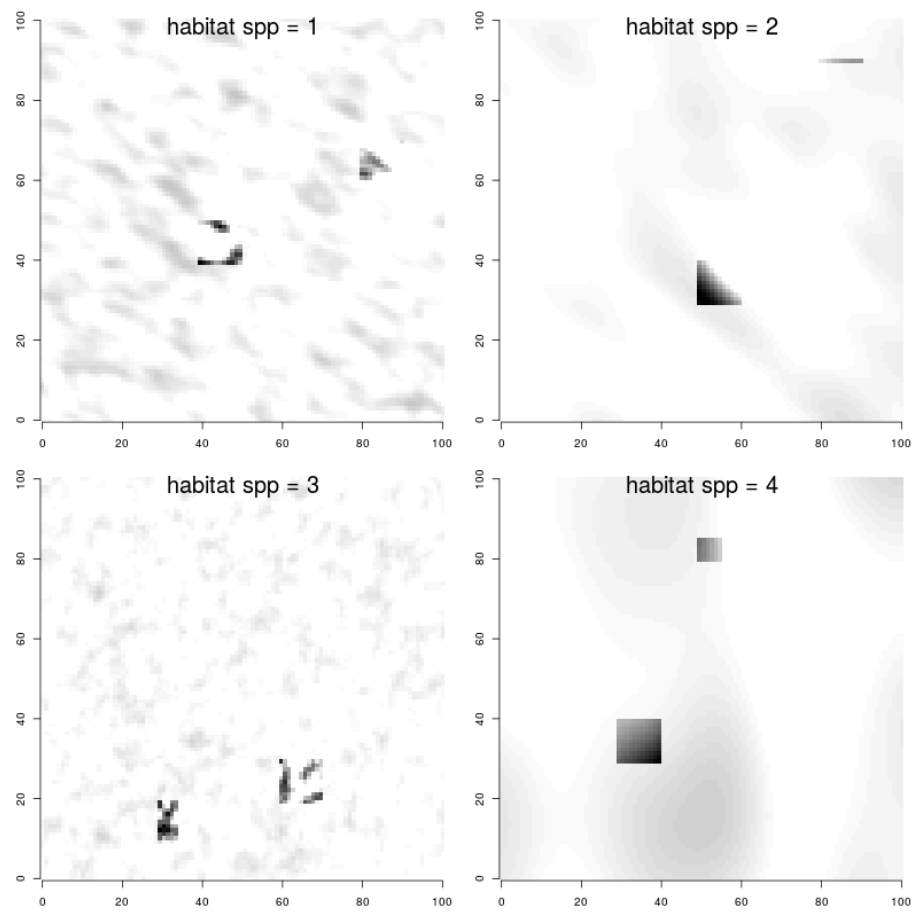


Figure S2: spawning habitat preference

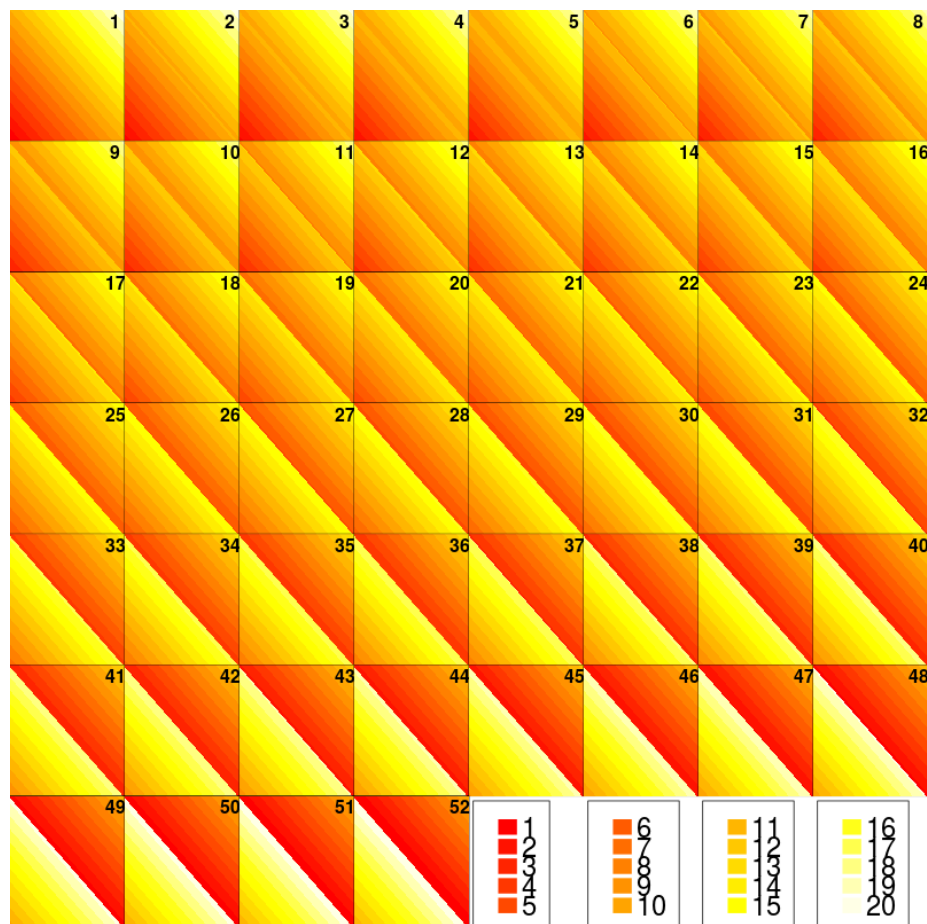


Figure S3: Spatiotemporal qemperature gradient

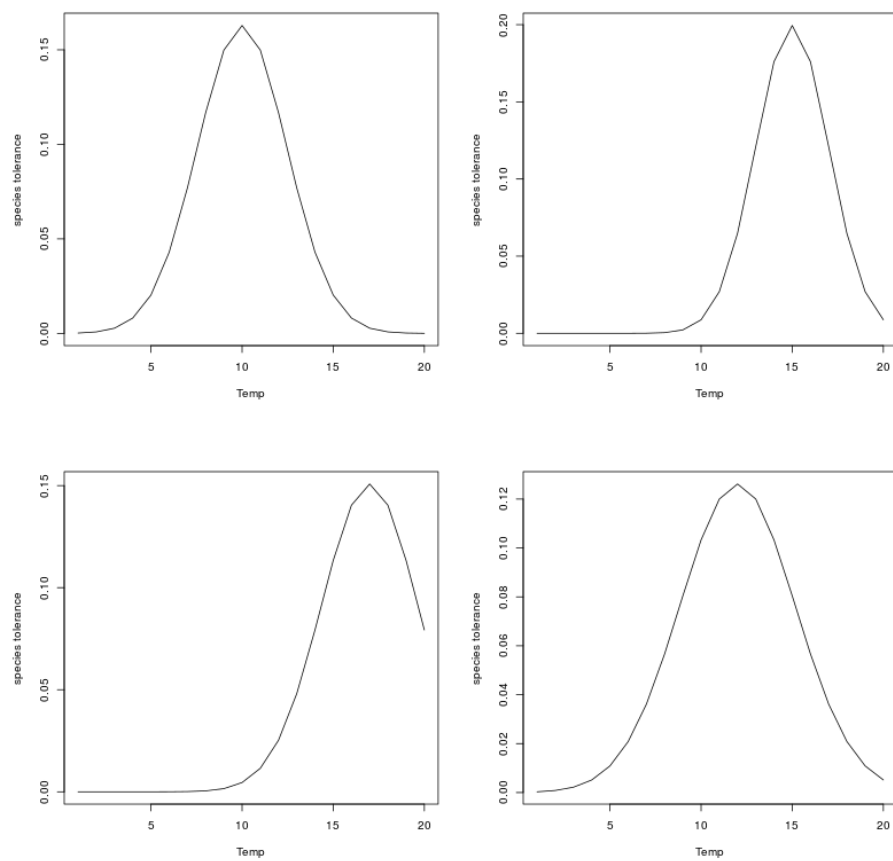


Figure S4: Species thermal tolerances

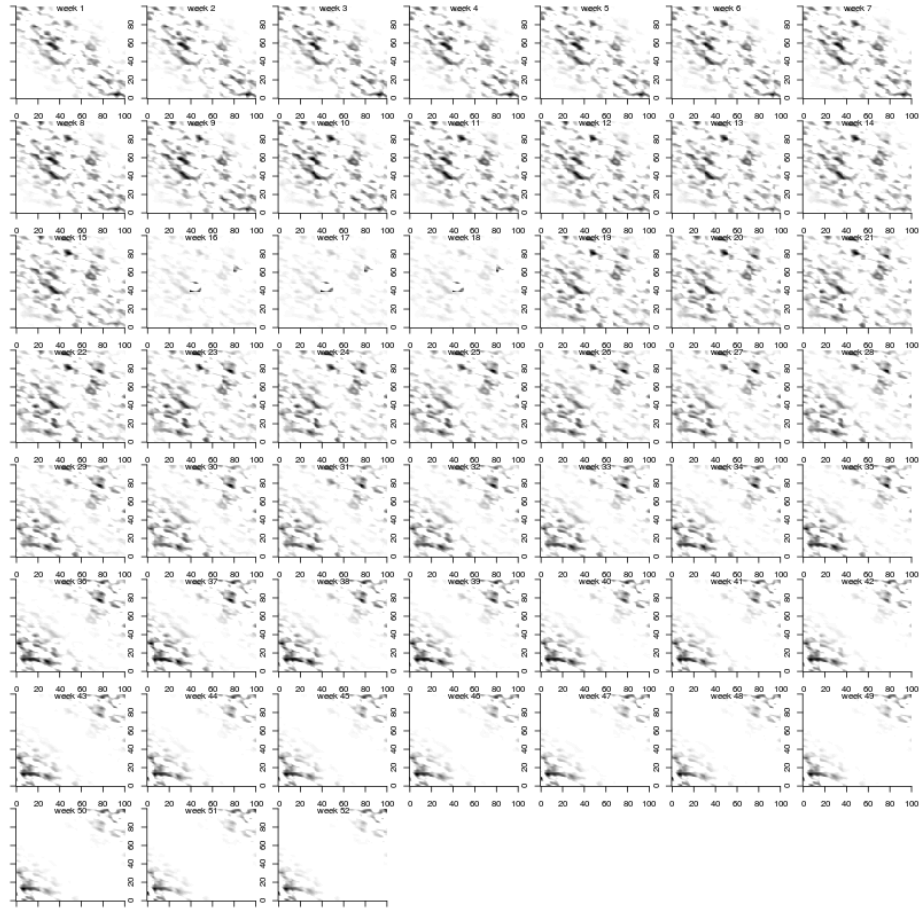


Figure S5: Spatiotemporal habitat suitability - population 1

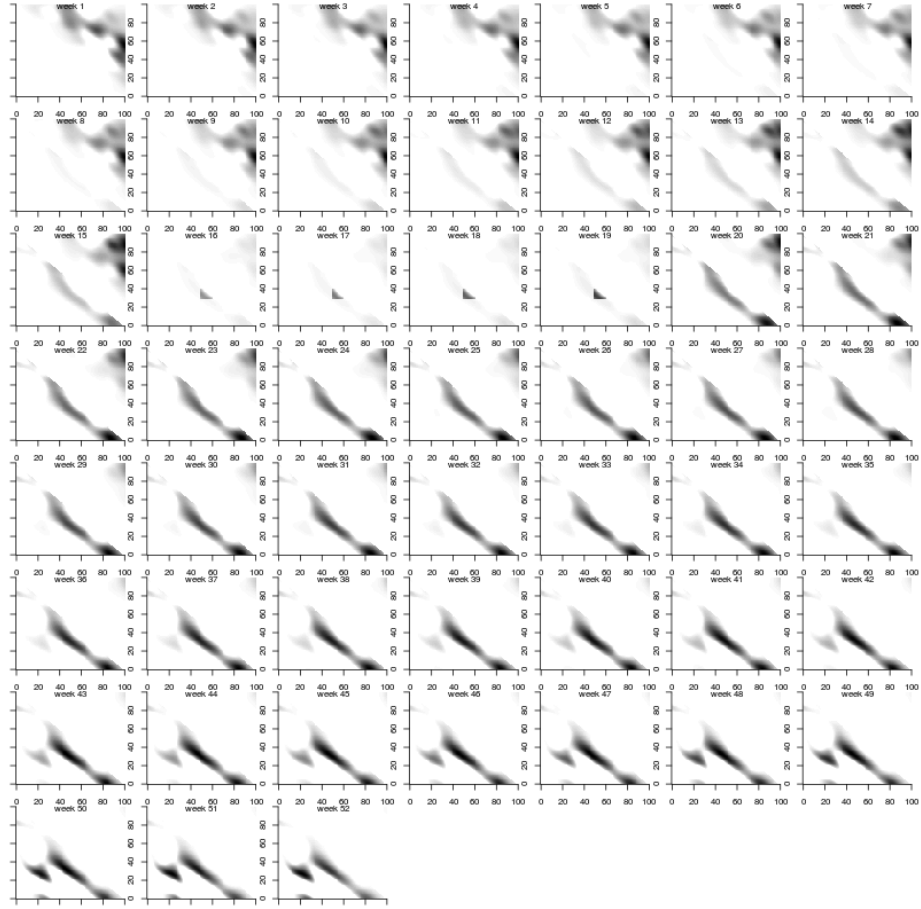


Figure S6: Spatiotemporal habitat suitability - population 2

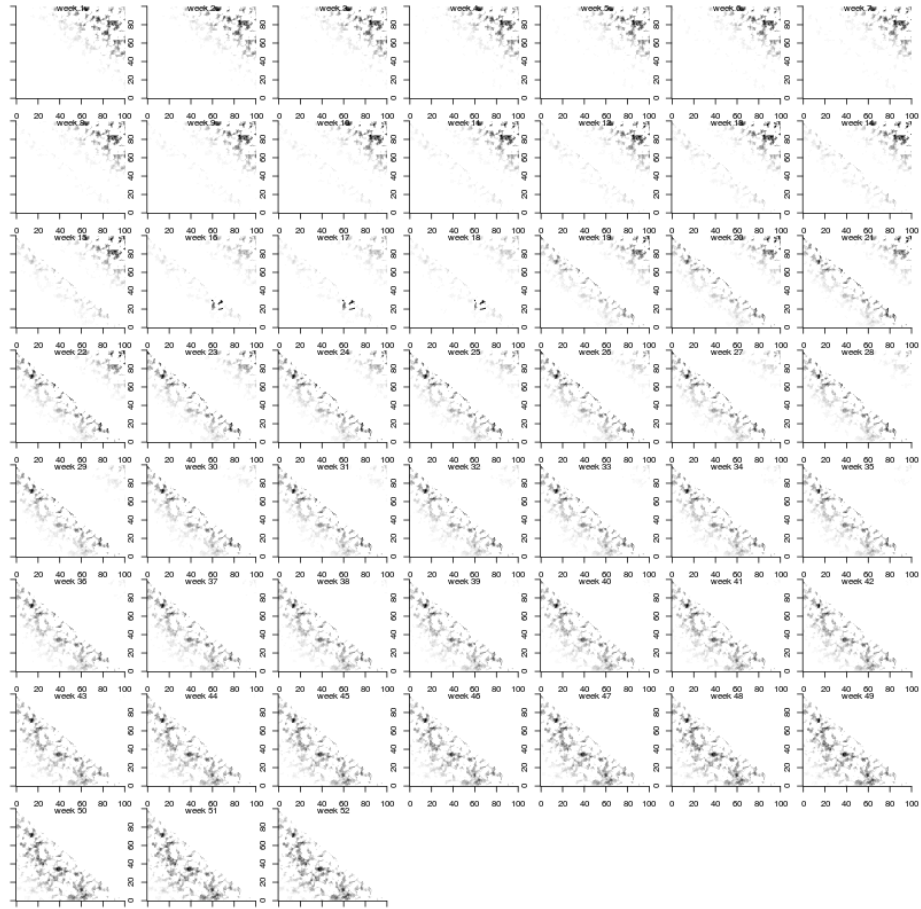


Figure S7: Spatiotemporal habitat suitability - population 3

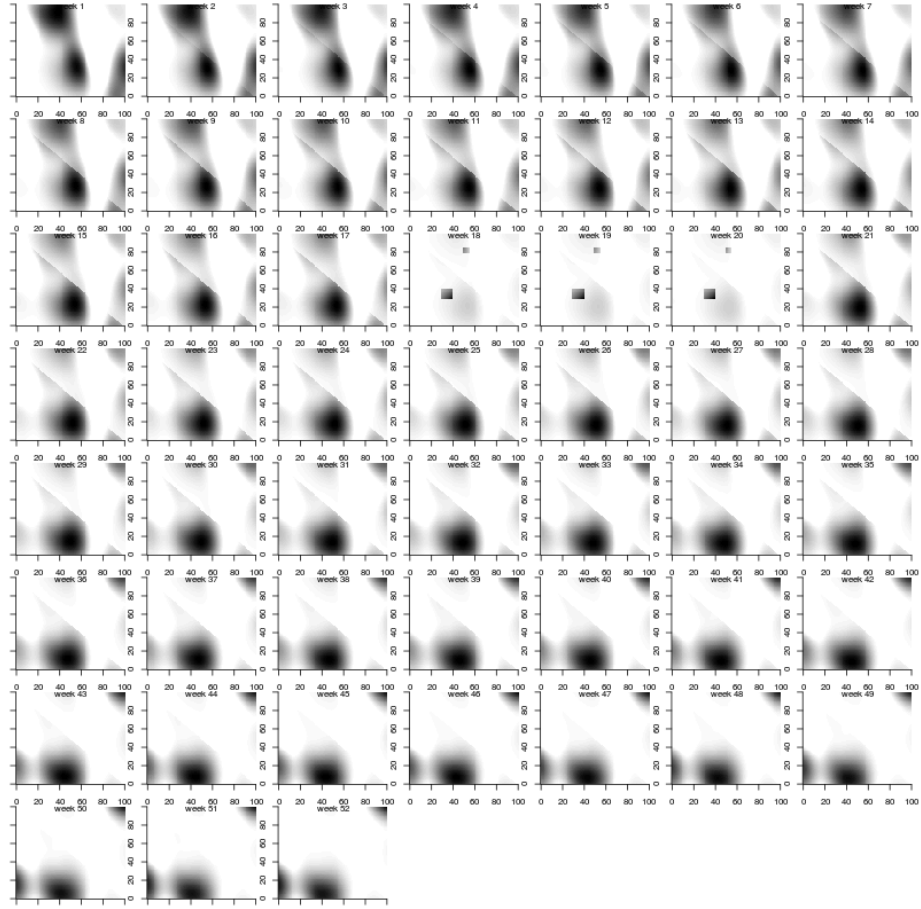


Figure S8: Spatiotemporal habitat suitability - population 4

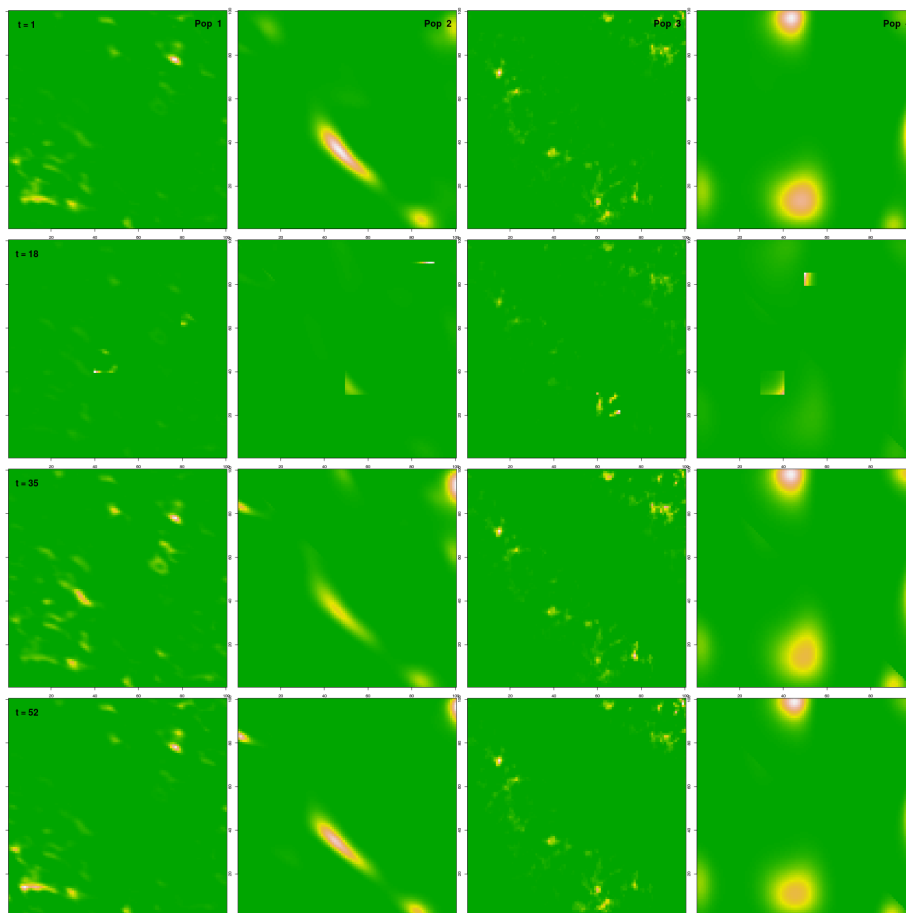


Figure S9: Simulated spatial dynamics - the four populations at four time steps.

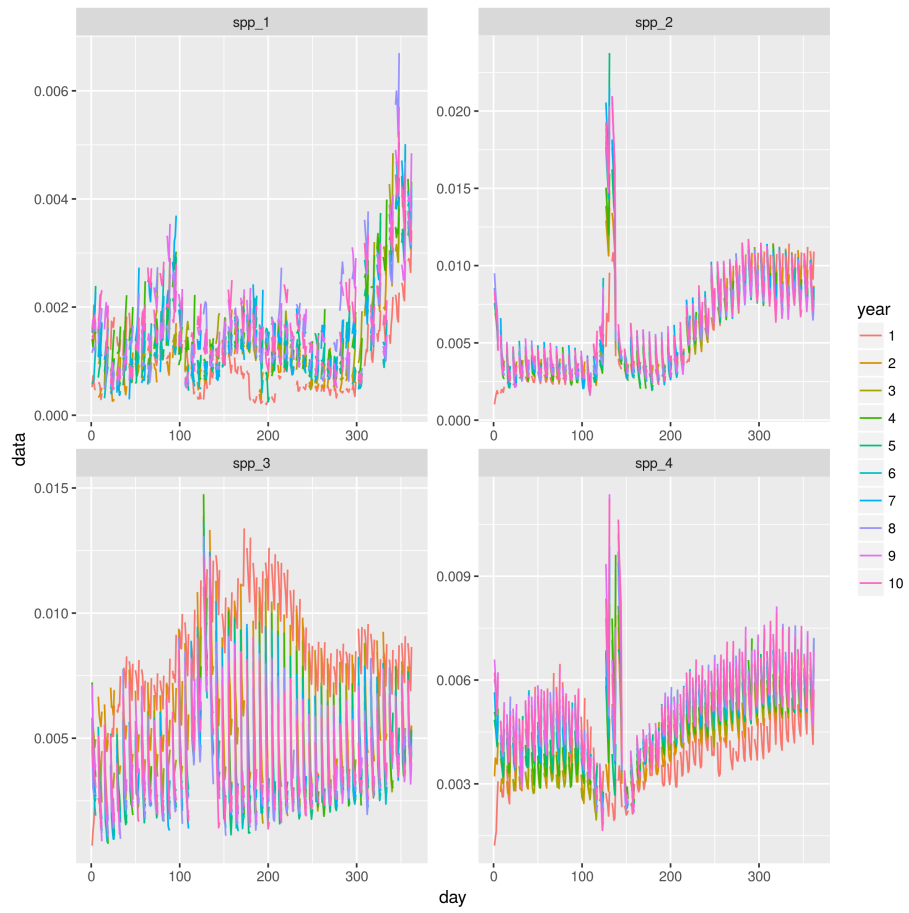


Figure S10: f dynamics - the daily fishing mortalities, each year is a different colour

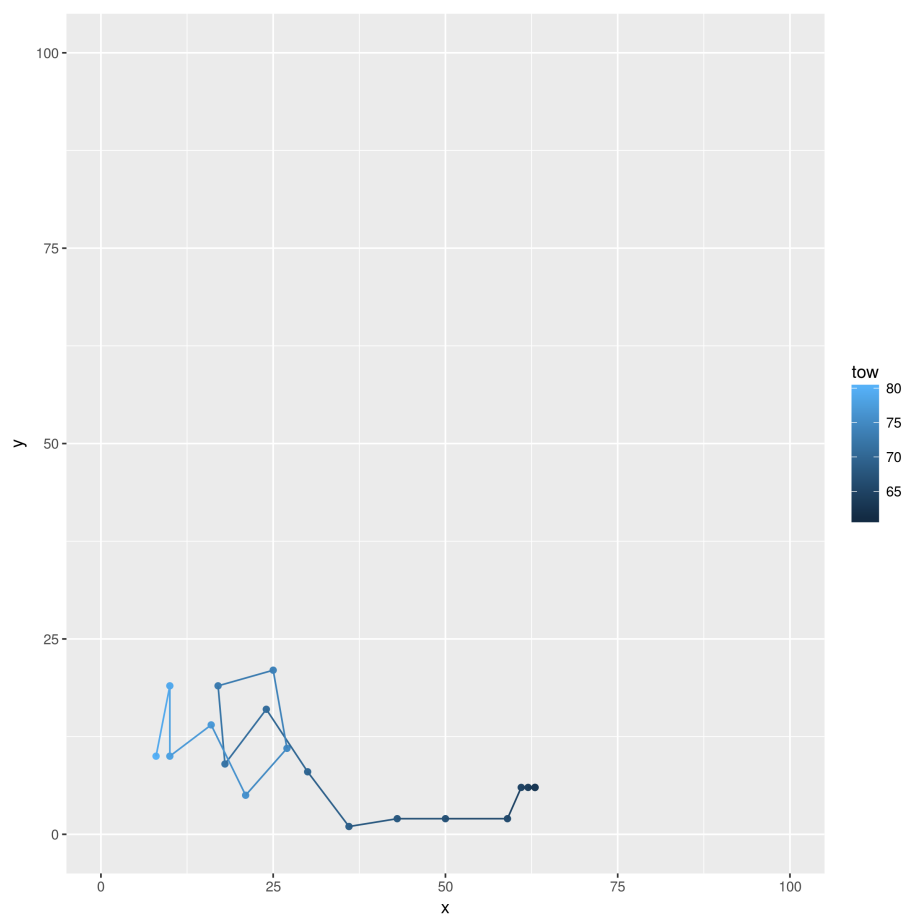


Figure S11: vessel movement - a single trip movement for one vessel

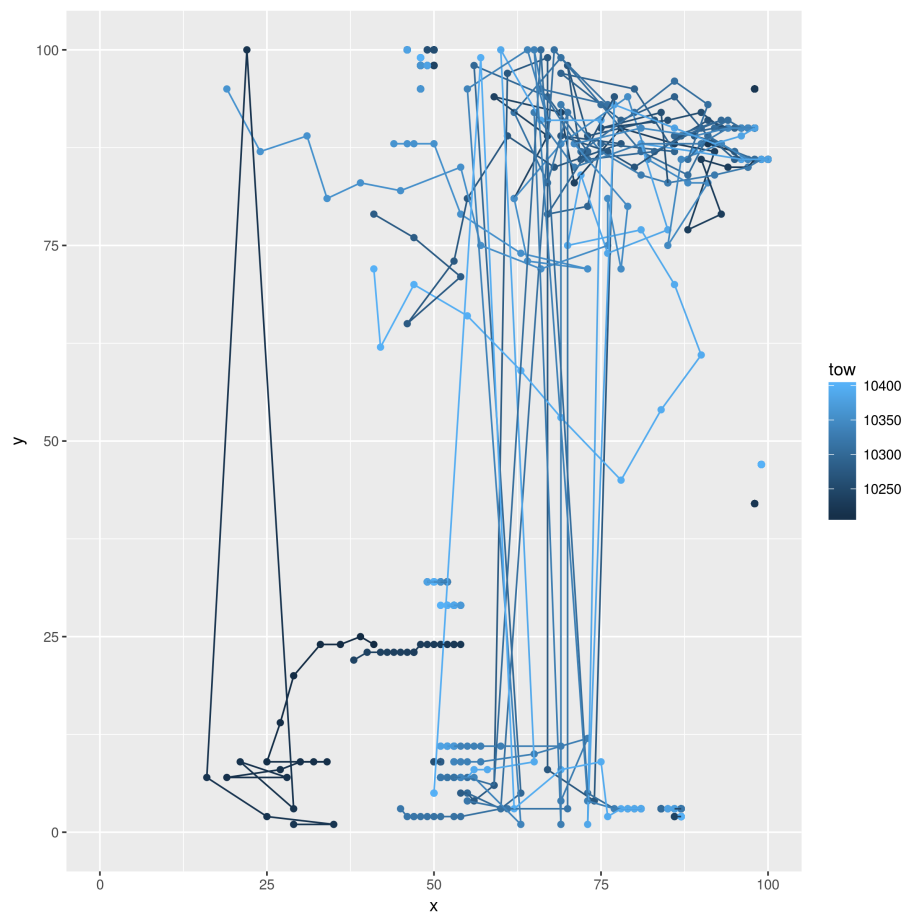


Figure S12: vessel movement for multiple trips from a single vessel. Note the movement off the side pops up the other side, but is joined by a line across the grid. This is from the torus approach rather than the edges being barriers

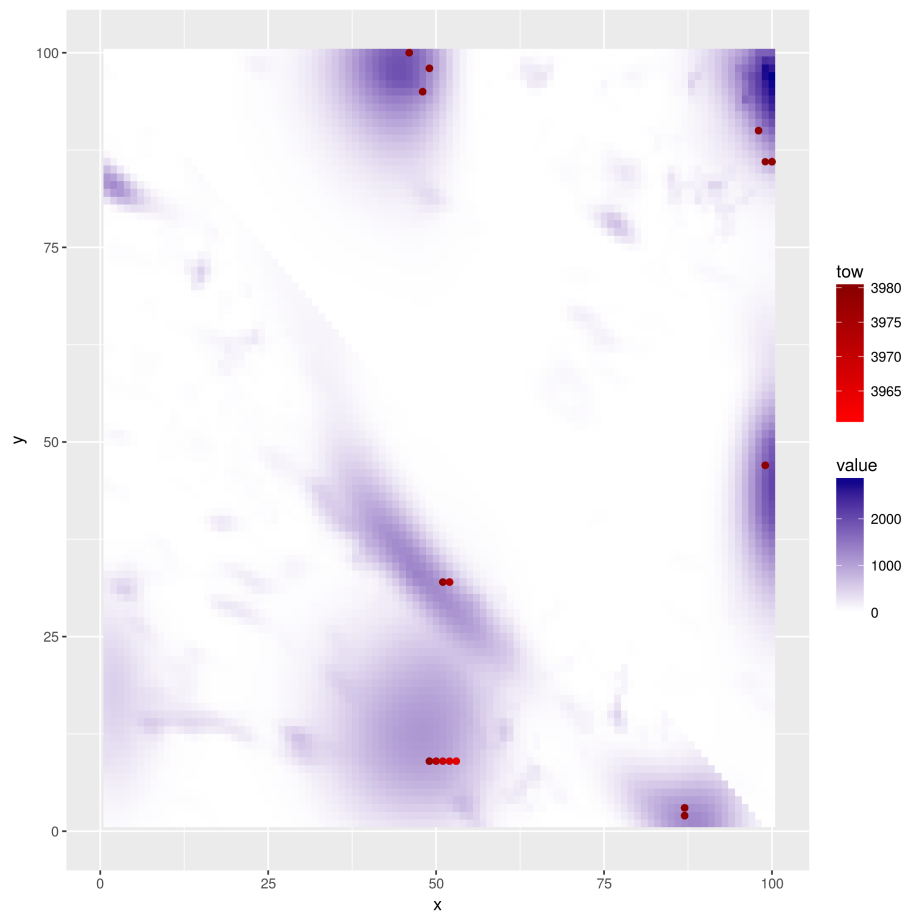


Figure S13: movement of a single vessel over a few trips overlaid on the value field (i.e. sum of the population abundance \times catchability \times value

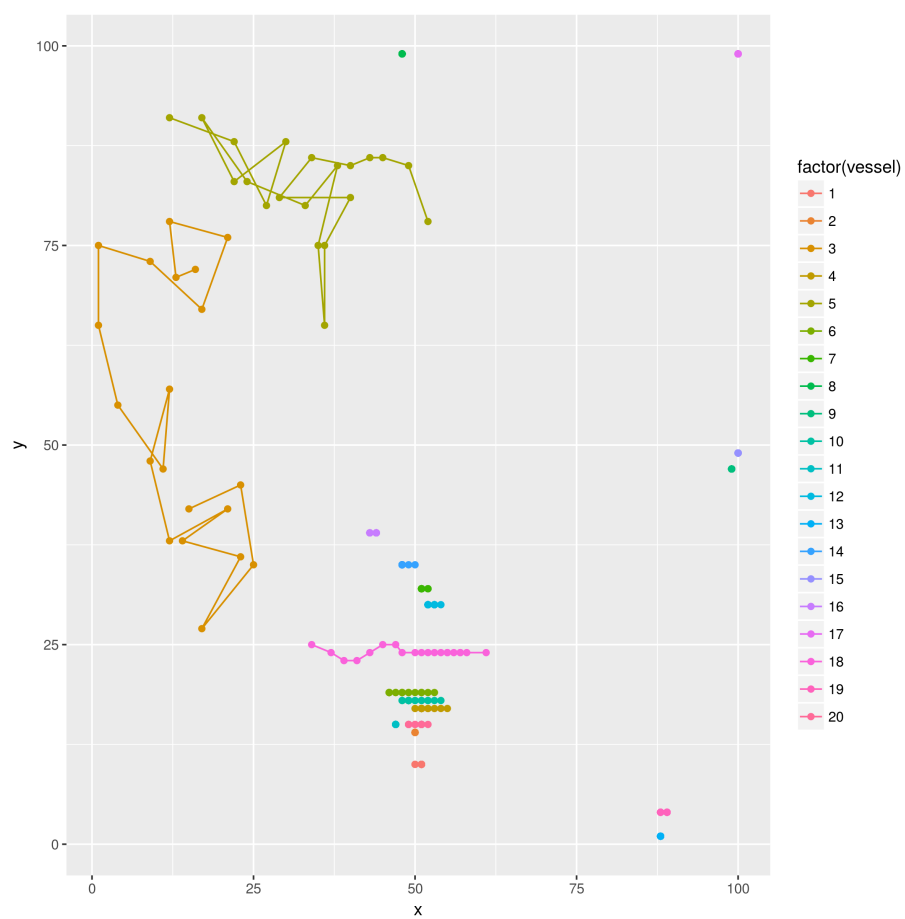


Figure S14: An entire fleets (20 vessels) movement for a single trip

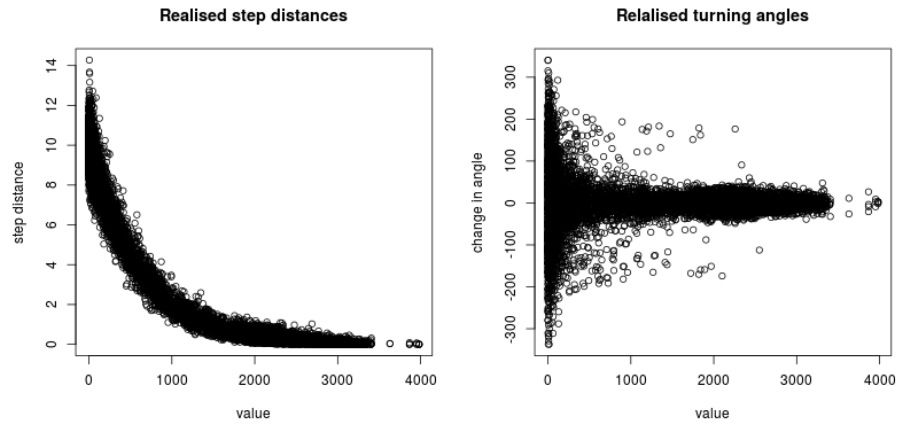


Figure S15: Realised step function - the step function as realised for a single fleet. For turning angles, it can be seen that at higher values, the turning range is less