

# HLS: PI Control

1.0

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# Chapter 1

## Introduction

### 1.1 Function

This IP core, implemented in the form of a C function with Vivado HLS, realizes a proportional-integral controller, a **PI controller**. This has many uses, among them as speed and/or torque control in the **field-oriented control (FOC)** method.

It transforms the input AXI4-Stream of process variables to the output AXI4-Stream of control variables using the following equation:

$$u(t) = \frac{1}{256} \left( K_p e(t) + \frac{K_i}{256} \sum_{\tau=0}^t e(\tau) \right), \quad (1.1)$$

where  $t$  is the current time and

$$e(t) = S_p - r(t) \quad (1.2)$$

and the parameters setpoint  $S_p$ , proportional coefficient  $K_p$  and integral coefficient  $K_i$  are input signals to the IP core.

The integral of the error value  $e(t)$  is reset to zero when the operating mode of the FOC is changed, effectively starting the time  $t$  from the beginning. The values of  $e(t)$  are clipped to the range **MIN\_LIM** ... **MAX\_LIM**; the integral of the error values is clipped to the range specified by the input signal *limit* of the IP core. The clipping avoids runaway of the PI loop when the coefficient  $K_i$  is not zero and the desired setpoint  $S_p$  can not be reached.

## Implementation

### Applicable Devices

This HLS C function and generated IP core can be used on any Xilinx devices supported by Vivado HLS.

### Synthesis Report

The target device used for synthesis is xc7z020c1g400-1.

See the chapter [Vivado HLS Report for 'PI\\_Control'](#) for the synthesis report, including the following:

- Estimates of the used primitives in the section "Utilization Estimates".
- Timing performance estimates in the section "Performance Estimates" for the following:
  - Maximum clock frequency.
  - Latency, both minimum and maximum.
  - Interval, both minimum and maximum.
- RTL interfaces, including AXI4-Stream interfaces and additional RTL ports added by the HLS synthesis, in the section "Interface".

## Interface

The interface described in the form of a C function is as follows:

```
void PI_Control(  
    hls::stream<int16_t> &s_axis,  
    hls::stream<int16_t> &m_axis,  
    int16_t Sp,  
    int16_t Kp,  
    int16_t Ki,  
    int32_t mode,  
    int32_t limit);
```

## Simulation

A C-based testbench for C/RTL cosimulation is in the file [test\\_pi\\_controller.cpp](#).

## Tools

Vivado HLS is needed for C to RTL synthesis, for C simulation and for IP packaging (export). The function itself can be implemented with Vivado.

Doxygen is used for generating documentation from the comments included in the C source code.

Tool	Version	Notes
Vivado HLS	2017.1	Synthesis, C simulation, RTL export
Vivado	2017.1	Implementation
Doxygen	1.8.11	Documentation extraction
MiKTeX	2.9	PDF generation

## Chapter 2

# Vivado HLS Report for 'PI\_Control'

Date:	Tue Aug 29 15:26:58 2017
Version:	2017.1 (Build 1846317 on Fri Apr 14 19:19:38 MDT 2017)
Project:	PI_Control
Solution:	solution1
Product family:	zynq
Target device:	xc7z020clg400-1

## Performance Estimates

### Timing (ns)

Table 2.2 Summary

Clock	Target	Estimated	Uncertainty
ap_clk	10.00	8.59	1.25

### Latency (clock cycles)

Table 2.3 Summary

Latency			Interval			Pipeline Type
min	max		min	max		
8	8		9	9		none

### Detail

Instance: N/A

Loop: N/A

## Utilization Estimates



Table 2.4 Summary

Name	BRAM_18K	DSP48E	FF	LUT
DSP	-	1	-	-
Expression	-	-	0	477
FIFO	-	-	-	-
Instance	-	4	166	49
Memory	-	-	-	-
Multiplexer	-	-	-	113
Register	-	-	425	-
Total	0	5	591	639
Available	280	220	106400	53200
Utilization (%)	0	2	~0	1

## Detail

Table 2.5 Instance

Instance	Module	BRAM_18K	DSP48E	FF	LUT
PI_Control_mul_16bkb_U0	PI_Control_mul_16bkb	0	4	166	49
Total		0	4	166	49

Table 2.6 DSP48

Instance	Module	Expression
PI_Control_mul_mucud_U1	PI_Control_mul_mucud	i0 * i1

Memory: N/A

FIFO: N/A

Table 2.7 Expression

Variable Name	Operation	DSP48E	FF	LUT	Bitwidth P0	Bitwidth P1
r_V_1_fu_290_p2	+	0	0	97	90	90
x_assign_1_fu_211_p2	+	0	0	39	32	32
x_assign_fu_131_p2	-	0	0	24	17	17
x_min_assign_fu_217_p2	-	0	0	39	1	32
m_axis_V_1_load_A	and	0	0	2	1	1
m_axis_V_1_load_B	and	0	0	2	1	1
s_axis_V_0_load_A	and	0	0	2	1	1
s_axis_V_0_load_B	and	0	0	2	1	1
icmp8_fu_322_p2	icmp	0	0	17	33	1
icmp_fu_153_p2	icmp	0	0	1	2	1
m_axis_V_1_state_cmp_full	icmp	0	0	1	2	1
s_axis_V_0_state_cmp_full	icmp	0	0	1	2	1
tmp_3_fu_229_p2	icmp	0	0	16	32	32
tmp_4_fu_137_p2	icmp	0	0	13	17	16
tmp_5_fu_306_p2	icmp	0	0	24	48	16
tmp_6_fu_185_p2	icmp	0	0	16	32	32
tmp_s_fu_223_p2	icmp	0	0	16	32	32

Variable Name	Operation	DSP48E	FF	LUT	Bitwidth P0	Bitwidth P1
tmp_11_fu_344_p2	or	0	0	2	1	1
tmp_1_fu_167_p2	or	0	0	2	1	1
Err_fu_173_p3	select	0	0	17	1	17
GiE_fu_240_p3	select	0	0	32	1	32
Res_Out_fu_348_p3	select	0	0	16	1	16
p_phitmp1_fu_337_p3	select	0	0	16	1	16
tmp_7_fu_204_p3	select	0	0	32	1	32
x_max_x_i1_cast_fu_159_p3	select	0	0	16	1	16
x_max_x_i_fu_235_p3	select	0	0	32	1	32
Total		0	0	477	353	470

Table 2.8 Multiplexer

Name	LUT	Input Size	Bits	Total Bits
ap_NS_fsm	47	10	1	10
m_axis_V_1_data_out	9	2	16	32
m_axis_V_1_state	15	3	2	6
m_axis_V_TDATA_blk↔ _n	9	2	1	2
s_axis_V_0_data_out	9	2	16	32
s_axis_V_0_state	15	3	2	6
s_axis_V_TDATA_blk↔ _n	9	2	1	2
Total	113	24	39	90

Table 2.9 Register

Name	FF	LUT	Bits	Const Bits
Err_cast_reg_377	32	0	32	0
Err_reg_362	17	0	17	0
GiE_prev	32	0	32	0
Mode_prev	32	0	32	0
ap_CS_fsm	9	0	9	0
icmp8_reg_433	1	0	1	0
m_axis_V_1_payload↔ _A	16	0	16	0
m_axis_V_1_payload↔ _B	16	0	16	0
m_axis_V_1_sel_rd	1	0	1	0
m_axis_V_1_sel_wr	1	0	1	0
m_axis_V_1_state	2	0	2	0
r_V_1_reg_422	90	0	90	0
s_axis_V_0_payload_A	16	0	16	0
s_axis_V_0_payload_B	16	0	16	0
s_axis_V_0_sel_rd	1	0	1	0
s_axis_V_0_sel_wr	1	0	1	0
s_axis_V_0_state	2	0	2	0
tmp_3_reg_397	1	0	1	0
tmp_5_reg_427	1	0	1	0
tmp_6_reg_367	1	0	1	0

Name	FF	LUT	Bits	Const Bits
tmp_9_reg_417	40	0	40	0
tmp_s_reg_392	1	0	1	0
val_assign_reg_412	32	0	32	0
x_assign_1_reg_382	32	0	32	0
x_min_assign_reg_387	32	0	32	0
Total	425	0	425	0

## Interface

**Table 2.10 Summary**

RTL Ports	Dir	Bits	Protocol	Source Object	C Type
ap_clk	in	1	ap_ctrl_hs	PI_Control	return value
ap_rst_n	in	1	ap_ctrl_hs	PI_Control	return value
ap_start	in	1	ap_ctrl_hs	PI_Control	return value
ap_done	out	1	ap_ctrl_hs	PI_Control	return value
ap_idle	out	1	ap_ctrl_hs	PI_Control	return value
ap_ready	out	1	ap_ctrl_hs	PI_Control	return value
s_axis_V_TDATA	in	16	axis	s_axis_V	pointer
s_axis_V_TVALID	in	1	axis	s_axis_V	pointer
s_axis_V_TREADY	out	1	axis	s_axis_V	pointer
m_axis_V_TDATA	out	16	axis	m_axis_V	pointer
m_axis_V_TVALID	out	1	axis	m_axis_V	pointer
m_axis_V_TREADY	in	1	axis	m_axis_V	pointer
Sp	in	16	ap_none	Sp	scalar
Kp	in	16	ap_none	Kp	scalar
Ki	in	16	ap_none	Ki	scalar
mode	in	32	ap_none	mode	scalar
limit	in	32	ap_none	limit	scalar



## Chapter 3

# File Index

### 3.1 File List

Here is a list of all files with brief descriptions:

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## Chapter 4

# File Documentation

### 4.1 doxygen/src/main\_page.dox File Reference

### 4.2 doxygen/src/PI\_Control\_csynth.dox File Reference

### 4.3 pi\_control.cpp File Reference

PI Controller.

```
#include "pi_control.h"  
#include "ap_int.h"
```

#### Typedefs

- typedef ap\_int< 48 > [int48\\_t](#)  
*A 48-bit signed integer type.*

#### Functions

- void [PI\\_Control](#) (hls::stream< int16\_t > &s\_axis, hls::stream< int16\_t > &m\_axis, int16\_t Sp, int16\_t Kp, int16\_t Ki, int32\_t mode, int32\_t limit)  
*PI Controller as AXI4-Stream IP core.*

### 4.3.1 Detailed Description

PI Controller.

**Author**

Oleksandr Kiyenko

**Version**

1.0

**Date**

2017

**Copyright**

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### 4.3.2 Typedef Documentation

#### 4.3.2.1 int48\_t

```
typedef ap_int<48> int48_t
```

A 48-bit signed integer type.

Definition at line 39 of file pi\_control.cpp.

### 4.3.3 Function Documentation

#### 4.3.3.1 PI\_Control()

```
void PI_Control (
    hls::stream< int16_t > & s_axis,
    hls::stream< int16_t > & m_axis,
    int16_t Sp,
    int16_t Kp,
    int16_t Ki,
    int32_t mode,
    int32_t limit )
```

PI Controller as AXI4-Stream IP core.



## Parameters

<i>s_axis</i>	Input AXI4-Stream Feedback data as 16 bit signed integer values
<i>m_axis</i>	Output AXI4-Stream Control
<i>Sp</i>	Value of the setpoint
<i>Kp</i>	Proportional coefficient
<i>Ki</i>	Integral coefficient
<i>mode</i>	Current operation mode of the FOC
<i>limit</i>	Limit of the integral part of the control variable.

## Returns

Functions implementing an IP core do not return a value.

Definition at line 62 of file pi\_control.cpp.

```

63 {
64 #pragma HLS interface axis port=m_axis
65 #pragma HLS interface axis port=s_axis
66     int32_t Err, GpE, GiE;
67     int16_t Res_Out;
68     int16_t in_data;
69
70     static int32_t GiE_prev = 0;
71     static int32_t Mode_prev = 0;
72
73     in_data = s_axis.read();           // Read one value from AXI4-Stream
74
75     Err = Clip32(Sp - in_data, MIN_LIM, MAX_LIM); // Calculate Error
76     GpE = Err;
77     GiE = Clip32(Err + (mode != Mode_prev ? 0 : GiE_prev), -limit, limit);
78     Res_Out = Clip48((int48_t(Kp*GpE) + ((int48_t(Ki)*int48_t(GiE)) >> 8)) >> 8,
MIN_LIM, MAX_LIM);
79
80     GiE_prev = GiE;
81     Mode_prev = mode;
82     // Write output stream
83     m_axis.write(Res_Out);           // Write result to the output stream
84 }
```

## 4.4 pi\_control.h File Reference

PI Controller.

```

#include <hls_stream.h>
#include <ap_axi_sdata.h>
#include <ap_int.h>
#include <ap_cint.h>
#include <stdint.h>
```

## Macros

- #define `MAX_LIM` 32767  
Maximum positive value for saturated arithmetic.
- #define `MIN_LIM` -32767  
Minimum negative value for saturated arithmetic.

## Functions

- void [PI\\_Control](#) (hls::stream< int16\_t > &s\_axis, hls::stream< int16\_t > &m\_axis, int16\_t Sp, int16\_t Kp, int16\_t Ki, int32\_t mode, int32\_t limit)

*PI Controller as AXI4-Stream IP core.*

### 4.4.1 Detailed Description

PI Controller.

#### Author

Oleksandr Kiyenko

#### Version

1.0

#### Date

2017

#### Copyright

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### 4.4.2 Macro Definition Documentation

#### 4.4.2.1 MAX\_LIM

```
#define MAX_LIM 32767
```

Maximum positive value for saturated arithmetic.

Definition at line 20 of file pi\_control.h.

#### 4.4.2.2 MIN\_LIM

```
#define MIN_LIM -32767
```

Minimum negative value for saturated arithmetic.

Definition at line 23 of file pi\_control.h.

### 4.4.3 Function Documentation

#### 4.4.3.1 PI\_Control()

```
void PI_Control (
    hls::stream< int16_t > & s_axis,
    hls::stream< int16_t > & m_axis,
    int16_t Sp,
    int16_t Kp,
    int16_t Ki,
    int32_t mode,
    int32_t limit )
```

PI Controller as AXI4-Stream IP core.

##### Parameters

<i>s_axis</i>	Input AXI4-Stream Feedback data as 16 bit signed integer values
<i>m_axis</i>	Output AXI4-Stream Control
<i>Sp</i>	Value of the setpoint
<i>Kp</i>	Proportional coefficient
<i>Ki</i>	Integral coefficient
<i>mode</i>	Current operation mode of the FOC
<i>limit</i>	Limit of the integral part of the control variable.

##### Returns

Functions implementing an IP core do not return a value.

Definition at line 62 of file pi\_control.cpp.

```
63 {
64 #pragma HLS interface axis port=m_axis
65 #pragma HLS interface axis port=s_axis
66     int32_t Err, GpE, GiE;
67     int16_t Res_Out;
68     int16_t in_data;
69
70     static int32_t GiE_prev = 0;
71     static int32_t Mode_prev = 0;
72
73     in_data = s_axis.read(); // Read one value from AXI4-Stream
74
75     Err = Clip32(Sp - in_data, MIN_LIM, MAX_LIM); // Calculate Error
76     GpE = Err;
77     GiE = Clip32(Err + (mode != Mode_prev ? 0 : GiE_prev), -limit, limit);
78     Res_Out = Clip48((int48_t(Kp*GpE) + ((int48_t(Ki)*int48_t(GiE)) >> 8)) >> 8,
79 MIN_LIM, MAX_LIM);
80     GiE_prev = GiE;
81     Mode_prev = mode;
82     // Write output stream
83     m_axis.write(Res_Out); // Write result to the output stream
84 }
```

## 4.5 test\_pi\_controller.cpp File Reference

C testbench for the PI Controller.

```
#include "pi_controller.h"
```

### Macros

- `#define TEST_SIZE 20`  
*Loop count for the testbench.*

### Functions

- `int main ()`  
*Main function of the C testbench.*

#### 4.5.1 Detailed Description

C testbench for the PI Controller.

##### Author

Oleksandr Kiyenko

##### Version

1.0

##### Date

2017

##### Copyright

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#### 4.5.2 Macro Definition Documentation

##### 4.5.2.1 TEST\_SIZE

```
#define TEST_SIZE 20
```

Loop count for the testbench.

Definition at line 15 of file test\_pi\_controller.cpp.

### 4.5.3 Function Documentation

#### 4.5.3.1 main()

```
int main ( )
```

Main function of the C testbench.

Just calls PI\_Controller() with some test data and prints the results.

Definition at line 22 of file test\_pi\_controller.cpp.

```
22     {
23     int i;
24     hls::stream<int16_t> inputStream;
25     hls::stream<int16_t> outputStream;
26     int16_t tx_data, Sp, Kp, Ki;
27     int16_t rx_data;
28     float inf, Spf, Kpf, Kif, outf;
29
30     Sp = 1000;
31     Kp = 128;
32     Ki = 128;
33     rx_data = 0;
34
35     Spf = float(Sp);
36     Kpf = Kp/256.0;
37     Kif = Ki/256.0;
38     outf = 0.0;
39
40     for(i = 0; i < TEST_SIZE; i++){
41         tx_data = rx_data;
42         inputStream << tx_data;
43
44         PI_Controller(inputStream, outputStream, Sp, Kp, Ki, 3, 1 << 24);
45
46         outputStream.read(rx_data);
47         printf("Values out=%d (%f)\n",rx_data, outf);
48     }
49 }
```



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