

M2206 Video games

Video game has evolved into a catchall phrase that encompasses any game made for computers, consoles, mobile phones, PDAs, etc. Games are often classified into genres, which purport to define games in terms of having a common style or set of characteristics, e.g. as defined in terms of perspective, gameplay, interaction, objective, etc.

In pairs, discuss these questions. Give reasons for your answers.

- How many different game genres can you think of?
- Do video games make people violent? Why/not?
- Do video games make people anti-social? Why/not?

- What is your favorite video game these days? Why do you like it?
- What is your favorite video game ever? Why do you still like it so much?
- What upcoming video game are you excited about? Why?
- What was the first video game you ever played? How old were you?
- Who makes the best video games? Why do you think so?
- Which genre of games do you prefer? Why?
- What will video games be like in the future?

- What are some positive points of playing video games?
- What are some negative points of playing video games?.
- You have the chance to develop a video game. What is the title of the game?
What is the genre? What do players do in the game

Video Game Review Assignment

Identify the game clearly. Indicate the platform on which the game is played (e.g. xBox, PS, iPhone, PC, etc.) publisher, year, developer. Who is the game intended for?

Describe the game, purpose, characters, genre, game's features, playability, replay value, difficulty level, modes (One-player, multiplayer, special effects, music graphics, advantages, disadvantages, options such as skill sets and accessories, live on-line options, extras, music, entertainment value

Round up your discussion

Remember to finish off with a conclusion. Reiterate the main points, what you want your audience to remember.

- Why is this game relevant to the study of games?
- What is innovative about game? Can it be applied to other games?