

Emacspeak — The Complete Audio Desktop

User Manual

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Short Contents

Emacspeak	1
1 Copyright	2
2 Announcing Emacspeak Manual 2nd Edition As An Open Source Project	3
3 Background	4
4 Introduction	6
5 Installation Instructions	7
6 Basic Usage.	9
7 The Emacspeak Audio Desktop.	19
8 Voice Lock	22
9 Using Online Help With Emacspeak.	24
10 Emacs Packages.	26
11 Running Terminal Based Applications.	45
12 Emacspeak Commands And Options.	49
13 Emacspeak Keyboard Commands.	385
14 TTS Servers	386
15 Emacspeak At Twenty.	390
16 Acknowledgments.	401
17 Concept Index	402
18 Key Index	403

Table of Contents

Emacspeak	1
1 Copyright	2
2 Announcing Emacspeak Manual 2nd Edition As An Open Source Project	3
2.1 How To Contribute To This Manual	3
2.2 Authoring Guidelines	3
2.3 Credits	3
3 Background	4
3.1 Speech-Enabling Applications	4
3.2 Audio Formatting And Aural CSS	4
3.3 Auditory Icons	4
3.4 Summary	5
4 Introduction	6
5 Installation Instructions	7
5.1 Obtaining Emacspeak	7
5.2 Quick Installation	7
5.3 Building And Testing The Speech Server	8
5.3.1 Speech Servers	8
5.3.1.1 Testing The Selected Server	8
6 Basic Usage	9
6.1 Overview of Emacspeak	9
6.2 Working In Emacs Buffers	10
6.3 Reading Without Moving The Cursor	10
6.4 Speech System Commands	13
6.4.1 Character, Word And Line Echo	13
6.4.2 Setting Various Characteristics Of Speech Output	13
6.4.3 Miscellaneous Speech Commands	15
6.5 Voice Lock Mode	16
6.6 Commands For Speaking Status Information	17

7	The Emacspeak Audio Desktop.	19
7.1	Objects Making Up The Emacspeak Desktop	19
7.2	An Object-Oriented Desktop	19
7.3	Emacspeak Specializes Aural Interaction	20
7.3.1	Audio Formatted Output	20
7.3.2	Structured Navigation:	20
7.3.3	Navigating The Desktop	20
7.3.4	Everything Is Searchable:	20
8	Voice Lock	22
8.1	How It All Works	22
8.2	What this gives	23
9	Using Online Help With Emacspeak.	24
10	Emacs Packages.	26
10.1	Document Authoring.	26
10.1.1	Creating Well-formatted Documents	26
10.1.2	Searching, Replacing, And Spell Checking	27
	Spell Checking	28
10.2	Structured Editing And Templates	28
10.2.1	Outline Editing	29
10.2.2	Template-based Authoring	30
10.2.3	Maintaining Structured Data	30
10.3	Browsing Structure	31
10.4	Web Browsing	31
10.4.1	Intro	31
10.4.2	emacs-w3m	32
10.4.3	emacs-w3	35
10.4.4	Add-ons	40
10.4.5	Conclusion	41
10.5	Messaging	41
10.6	Editing Code	41
10.7	Development Environment	41
10.8	Desktop Management	42
10.9	Personal Information Management	42
10.10	Desktop Applications	42
10.10.1	Spread Sheets	42
10.10.2	Forms Mode	42
10.10.3	OCR — Reading Print Documents	42
10.10.3.1	Emacspeak OCR Mode	43
11	Running Terminal Based Applications.	45
11.1	Char Sub-mode of Term Mode	45
11.2	Line Sub-mode of Term Mode	47
11.3	Eterm Mode Commands	48

12	Emacspeak Commands And Options	49
12.1	acss-structure	49
12.2	amixer	49
12.2.1	amixer Commands	49
12.2.1.1	amixer	49
12.2.1.2	amixer-equalize	49
12.2.1.3	amixer-reset-equalizer	49
12.2.1.4	amixer-store	50
12.2.2	amixer Options	50
12.3	cd-tool	50
12.3.1	cd-tool Commands	50
12.3.1.1	cd-tool	50
12.3.2	cd-tool Options	50
12.4	dectalk-voices	51
12.4.1	dectalk-voices Commands	51
12.4.1.1	dectalk	51
12.4.1.2	dtk-exp	51
12.4.2	dectalk-voices Options	51
12.5	dom-addons	51
12.6	dtk-interp	51
12.7	dtk-speak	51
12.7.1	dtk-speak Commands	51
12.7.1.1	dtk-add-cleanup-pattern	51
12.7.1.2	dtk-cloud	52
12.7.1.3	dtk-local-server	52
12.7.1.4	dtk-notify-initialize	52
12.7.1.5	dtk-notify-shutdown	52
12.7.1.6	dtk-notify-stop	52
12.7.1.7	dtk-reset-state	53
12.7.1.8	dtk-select-server	53
12.7.1.9	dtk-set-character-scale	53
12.7.1.10	dtk-set-chunk-separator-syntax	53
12.7.1.11	dtk-set-language	54
12.7.1.12	dtk-set-next-language	54
12.7.1.13	dtk-set-predefined-speech-rate	54
12.7.1.14	dtk-set-preferred-language	55
12.7.1.15	dtk-set-previous-language	55
12.7.1.16	dtk-set-punctuations	55
12.7.1.17	dtk-set-punctuations-to-all	55
12.7.1.18	dtk-set-punctuations-to-some	56
12.7.1.19	dtk-set-rate	56
12.7.1.20	dtk-stop	56
12.7.1.21	dtk-toggle-allcaps-beep	56
12.7.1.22	dtk-toggle-capitalization	57
12.7.1.23	dtk-toggle-punctuation-mode	57
12.7.1.24	dtk-toggle-quiet	57
12.7.1.25	dtk-toggle-speak-nonprinting-chars	57
12.7.1.26	dtk-toggle-split-caps	57

12.7.1.27	dtk-toggle-splitting-on-white-space	58
12.7.1.28	dtk-toggle-strip-octals	58
12.7.1.29	tts-cycle-device	58
12.7.1.30	tts-restart	58
12.7.1.31	tts-speak-version	59
12.7.2	dtk-speak Options	59
12.8	dtk-unicode	60
12.8.1	dtk-unicode Commands	60
12.8.1.1	dtk-unicode-customize-char	60
12.8.1.2	dtk-unicode-uncustomize-char	60
12.8.2	dtk-unicode Options	60
12.9	emacspeak	60
12.9.1	emacspeak Commands	60
12.9.1.1	emacspeak	61
12.9.1.2	emacspeak-describe-emacspeak	69
12.9.1.3	emacspeak-info	69
12.9.1.4	emacspeak-submit-bug	69
12.9.2	emacspeak Options	69
12.10	emacspeak-2048	103
12.10.1	emacspeak-2048 Commands	103
12.10.1.1	emacspeak-2048-add-column	103
12.10.1.2	emacspeak-2048-add-row	103
12.10.1.3	emacspeak-2048-drop-row	103
12.10.1.4	emacspeak-2048-export	103
12.10.1.5	emacspeak-2048-import	104
12.10.1.6	emacspeak-2048-pop-state	104
12.10.1.7	emacspeak-2048-prune-stack	104
12.10.1.8	emacspeak-2048-push-state	104
12.10.1.9	emacspeak-2048-randomize-game	104
12.10.1.10	emacspeak-2048-score	104
12.10.1.11	emacspeak-2048-speak-board	104
12.10.1.12	emacspeak-2048-speak-transposed-board	104
12.11	emacspeak-actions	104
12.12	emacspeak-add-log	105
12.12.1	emacspeak-add-log Options	105
12.13	emacspeak-advice	105
12.13.1	emacspeak-advice Commands	105
12.13.1.1	emacspeak-eldoc-speak-doc	106
12.13.2	emacspeak-advice Options	106
12.14	emacspeak-amar	106
12.14.1	emacspeak-amar Commands	106
12.14.1.1	emacspeak-amar-add	106
12.14.1.2	emacspeak-amar-find	106
12.14.1.3	emacspeak-amar-load	107
12.14.1.4	emacspeak-amar-save	107
12.15	emacspeak-analog	107
12.15.1	emacspeak-analog Commands	107
12.15.1.1	emacspeak-analog-backward-field-or-char	107

12.15.1.2	emacspeak-analog-forward-field-or-char	107
12.15.1.3	emacspeak-analog-next-line	107
12.15.1.4	emacspeak-analog-previous-line	107
12.15.1.5	emacspeak-analog-speak-this-field	107
12.15.2	emacspeak-analog Options	107
12.16	emacspeak-ansi-color	108
12.17	emacspeak-apt-sources	108
12.18	emacspeak-arc	108
12.18.1	emacspeak-arc Commands	108
12.18.1.1	emacspeak-arc-speak-file-modification-time	108
12.18.1.2	emacspeak-arc-speak-file-name	108
12.18.1.3	emacspeak-arc-speak-file-permissions	108
12.18.1.4	emacspeak-arc-speak-file-size	108
12.19	emacspeak-auctex	108
12.20	emacspeak-aumix	108
12.20.1	emacspeak-aumix Commands	108
12.20.1.1	emacspeak-aumix	109
12.20.1.2	emacspeak-aumix-edit	109
12.20.1.3	emacspeak-aumix-reset	109
12.20.1.4	emacspeak-aumix-volume-decrease	109
12.20.1.5	emacspeak-aumix-volume-increase	109
12.20.1.6	emacspeak-aumix-wave-decrease	109
12.20.1.7	emacspeak-aumix-wave-increase	109
12.20.2	emacspeak-aumix Options	110
12.21	emacspeak-bbc	110
12.21.1	emacspeak-bbc Commands	110
12.21.1.1	emacspeak-bbc	110
12.21.1.2	emacspeak-bbc-genre	110
12.21.1.3	emacspeak-bbc-get-iplayer-stream-pid	110
12.21.1.4	emacspeak-bbc-get-iplayer-stream-url	111
12.21.2	emacspeak-bbc Options	111
12.22	emacspeak-bbdb	111
12.23	emacspeak-bibtex	111
12.24	emacspeak-bookmark	111
12.25	emacspeak-bookshare	111
12.25.1	emacspeak-bookshare Commands	111
12.25.1.1	emacspeak-bookshare	111
12.25.1.2	emacspeak-bookshare-action	111
12.25.1.3	emacspeak-bookshare-author-search	112
12.25.1.4	emacspeak-bookshare-browse	112
12.25.1.5	emacspeak-bookshare-browse-latest	112
12.25.1.6	emacspeak-bookshare-browse-popular	112
12.25.1.7	emacspeak-bookshare-download-audio	112
12.25.1.8	emacspeak-bookshare-download-audio-at-point ...	112
12.25.1.9	emacspeak-bookshare-download-brf	112
12.25.1.10	emacspeak-bookshare-download-brf-at-point	112
12.25.1.11	emacspeak-bookshare-download-daisy	113
12.25.1.12	emacspeak-bookshare-download-daisy-at-point ...	113

12.25.1.13	emacspeak-bookshare-download-epub-3	113
12.25.1.14	emacspeak-bookshare-download-epub-3-at-point	113
12.25.1.15	emacspeak-bookshare-download-internal	113
12.25.1.16	emacspeak-bookshare-eww	113
12.25.1.17	emacspeak-bookshare-expand-at-point	113
12.25.1.18	emacspeak-bookshare-extract-and-view	113
12.25.1.19	emacspeak-bookshare-extract-xml	114
12.25.1.20	emacspeak-bookshare-flush-lines	114
12.25.1.21	emacspeak-bookshare-fulltext	114
12.25.1.22	emacspeak-bookshare-fulltext-search	114
12.25.1.23	emacspeak-bookshare-get-more-results	114
12.25.1.24	emacspeak-bookshare-id-search	114
12.25.1.25	emacspeak-bookshare-isbn-search	114
12.25.1.26	emacspeak-bookshare-list-preferences	114
12.25.1.27	emacspeak-bookshare-mode	115
12.25.1.28	emacspeak-bookshare-next-result	116
12.25.1.29	emacspeak-bookshare-periodical-list	116
12.25.1.30	emacspeak-bookshare-previous-result	116
12.25.1.31	emacspeak-bookshare-set-preference	116
12.25.1.32	emacspeak-bookshare-sign-out	116
12.25.1.33	emacspeak-bookshare-since-search	117
12.25.1.34	emacspeak-bookshare-title-search	117
12.25.1.35	emacspeak-bookshare-toc	117
12.25.1.36	emacspeak-bookshare-toc-at-point	117
12.25.1.37	emacspeak-bookshare-unpack-at-point	117
12.25.1.38	emacspeak-bookshare-url-executor	117
12.25.1.39	emacspeak-bookshare-version-handler	117
12.25.1.40	emacspeak-bookshare-view	118
12.25.1.41	emacspeak-bookshare-view-at-point	118
12.25.1.42	emacspeak-bookshare-view-page-range	118
12.25.2	emacspeak-bookshare Options	118
12.26	emacspeak-browse-kill-ring	118
12.27	emacspeak-bs	119
12.27.1	emacspeak-bs Commands	119
12.27.1.1	emacspeak-bs-speak-buffer-line	119
12.28	emacspeak-buff-menu	119
12.28.1	emacspeak-buff-menu Commands	119
12.28.1.1	emacspeak-list-buffers-next-line	119
12.28.1.2	emacspeak-list-buffers-previous-line	119
12.28.1.3	emacspeak-list-buffers-speak-buffer-line	119
12.28.1.4	emacspeak-list-buffers-speak-buffer-name	119
12.29	emacspeak-c	119
12.29.1	emacspeak-c Commands	119
12.29.1.1	emacspeak-c-speak-semantics	119
12.30	emacspeak-calc	120
12.31	emacspeak-calculator	120
12.32	emacspeak-calendar	120

12.32.1	emacspeak-calendar Commands	120
12.32.1.1	emacspeak-appt-repeat-announcement	120
12.32.1.2	emacspeak-calendar-setup-sunrise-sunset	120
12.32.1.3	emacspeak-calendar-speak-date	120
12.32.2	emacspeak-calendar Options	120
12.33	emacspeak-cedet	120
12.34	emacspeak-checkdoc	120
12.35	emacspeak-cider	121
12.35.1	emacspeak-cider Options	121
12.36	emacspeak-ciel	123
12.37	emacspeak-clojure	123
12.37.1	emacspeak-clojure Options	123
12.38	emacspeak-cmuscheme	124
12.39	emacspeak-company	124
12.40	emacspeak-compile	124
12.40.1	emacspeak-compile Commands	124
12.40.1.1	emacspeak-compilation-speak-error	124
12.40.2	emacspeak-compile Options	124
12.41	emacspeak-cperl	125
12.42	emacspeak-custom	125
12.42.1	emacspeak-custom Commands	125
12.42.1.1	emacspeak-custom-goto-group	125
12.42.1.2	emacspeak-custom-goto-toolbar	125
12.43	emacspeak-dbus	125
12.43.1	Overview	125
12.43.2	emacspeak-dbus Commands	125
12.43.2.1	emacspeak-dbus-sleep-disable	125
12.43.2.2	emacspeak-dbus-sleep-enable	126
12.43.2.3	emacspeak-screen-saver-mode	126
12.44	emacspeak-desktop	126
12.45	emacspeak-dictionary	126
12.46	emacspeak-diff-mode	126
12.47	emacspeak-dired	126
12.47.1	emacspeak-dired Commands	126
12.47.1.1	emacspeak-dired-csv-open	126
12.47.1.2	emacspeak-dired-epub-eww	126
12.47.1.3	emacspeak-dired-eww-open	127
12.47.1.4	emacspeak-dired-label-fields	127
12.47.1.5	emacspeak-dired-md-open	127
12.47.1.6	emacspeak-dired-open-this-file	127
12.47.1.7	emacspeak-dired-pdf-open	127
12.47.1.8	emacspeak-dired-show-file-type	127
12.47.1.9	emacspeak-dired-speak-file-access-time	127
12.47.1.10	emacspeak-dired-speak-file-modification-time	127
12.47.1.11	emacspeak-dired-speak-file-permissions	127
12.47.1.12	emacspeak-dired-speak-file-size	128
12.47.1.13	emacspeak-dired-speak-header-line	128
12.47.1.14	emacspeak-dired-speak-symlink-target	128

12.47.2	emacspeak-dired Options.....	128
12.48	emacspeak-dismal.....	128
12.48.1	emacspeak-dismal Commands.....	128
12.48.1.1	emacspeak-dismal-backward-col-and-summarize...	128
12.48.1.2	emacspeak-dismal-backward-row-and-summarize..	128
12.48.1.3	emacspeak-dismal-col-summarize	128
12.48.1.4	emacspeak-dismal-display-cell-expression	129
12.48.1.5	emacspeak-dismal-display-cell-value	129
12.48.1.6	emacspeak-dismal-display-cell-with-col-header	129
12.48.1.7	emacspeak-dismal-display-cell-with-row-header....	129
12.48.1.8	emacspeak-dismal-forward-col-and-summarize	129
12.48.1.9	emacspeak-dismal-forward-row-and-summarize....	129
12.48.1.10	emacspeak-dismal-row-summarize	129
12.48.1.11	emacspeak-dismal-set-col-summarizer-list	129
12.48.1.12	emacspeak-dismal-set-row-summarizer-list	130
12.48.1.13	emacspeak-dismal-set-sheet-summarizer-list	130
12.48.1.14	emacspeak-dismal-sheet-summarize.....	130
12.48.2	emacspeak-dismal Options	130
12.49	emacspeak-dmacro.....	130
12.50	emacspeak-ecb.....	130
12.50.1	emacspeak-ecb Commands	130
12.50.1.1	emacspeak-ecb-speak-window-directories.....	130
12.50.1.2	emacspeak-ecb-speak-window-history	130
12.50.1.3	emacspeak-ecb-speak-window-methods	130
12.50.1.4	emacspeak-ecb-speak-window-sources	130
12.50.1.5	emacspeak-ecb-tree-backspace	131
12.50.1.6	emacspeak-ecb-tree-clear	131
12.51	emacspeak-eclim	131
12.52	emacspeak-ed diary	131
12.53	emacspeak-ediff.....	131
12.53.1	emacspeak-ediff Commands	131
12.53.1.1	emacspeak-ediff-speak-current-difference	131
12.54	emacspeak-ein	131
12.54.1	emacspeak-ein Commands	131
12.54.1.1	emacspeak-ein-speak-current-cell	131
12.54.2	emacspeak-ein Options	132
12.55	emacspeak-elfeed	132
12.55.1	emacspeak-elfeed Commands.....	132
12.55.1.1	emacspeak-elfeed-eww-entry-at-point	132
12.55.1.2	emacspeak-elfeed-filter-entry-at-point	132
12.55.1.3	emacspeak-elfeed-next-entry	133
12.55.1.4	emacspeak-elfeed-previous-entry	133
12.55.1.5	emacspeak-elfeed-speak-entry-at-point	133
12.55.1.6	emacspeak-elfeed-w3-entry-at-point	133
12.55.1.7	emacspeak-elfeed-w3-filter-entry-at-point	133
12.56	emacspeak-elisp-refs	133
12.57	emacspeak-elpy	133
12.58	emacspeak-elscreen	133

12.58.1	emacspeak-elscreen Options	133
12.59	emacspeak-emms	134
12.59.1	emacspeak-emms Commands	134
12.59.1.1	emacspeak-emms-speak-current-track	134
12.60	emacspeak-enriched	134
12.60.1	emacspeak-enriched Commands	134
12.60.1.1	emacspeak-enriched-voiceify-faces	134
12.61	emacspeak-entertain	134
12.61.1	emacspeak-entertain Commands	134
12.61.1.1	emacspeak-hangman-speak-guess	134
12.61.1.2	emacspeak-hangman-speak-statistics	134
12.61.2	emacspeak-entertain Options	134
12.62	emacspeak-epa	135
12.63	emacspeak-eperiodic	135
12.63.1	emacspeak-eperiodic Commands	135
12.63.1.1	emacspeak-eperiodic-goto-property-section	135
12.63.1.2	emacspeak-eperiodic-next-line	135
12.63.1.3	emacspeak-eperiodic-play-description	135
12.63.1.4	emacspeak-eperiodic-previous-line	135
12.63.1.5	emacspeak-eperiodic-speak-current-element	135
12.63.2	emacspeak-eperiodic Options	135
12.64	emacspeak-epub	137
12.64.1	emacspeak-epub Commands	137
12.64.1.1	emacspeak-calibre-mode	137
12.64.1.2	emacspeak-epub	137
12.64.1.3	emacspeak-epub-bookshelf-add-directory	137
12.64.1.4	emacspeak-epub-bookshelf-add-epub	137
12.64.1.5	emacspeak-epub-bookshelf-calibre-author	138
12.64.1.6	emacspeak-epub-bookshelf-calibre-search	138
12.64.1.7	emacspeak-epub-bookshelf-calibre-title	138
12.64.1.8	emacspeak-epub-bookshelf-clear	138
12.64.1.9	emacspeak-epub-bookshelf-load	138
12.64.1.10	emacspeak-epub-bookshelf-open	138
12.64.1.11	emacspeak-epub-bookshelf-open-epub	138
12.64.1.12	emacspeak-epub-bookshelf-redraw	139
12.64.1.13	emacspeak-epub-bookshelf-refresh	139
12.64.1.14	emacspeak-epub-bookshelf-remove-directory	139
12.64.1.15	emacspeak-epub-bookshelf-remove-this-book	139
12.64.1.16	emacspeak-epub-bookshelf-rename	139
12.64.1.17	emacspeak-epub-bookshelf-save	139
12.64.1.18	emacspeak-epub-browse-files	139
12.64.1.19	emacspeak-epub-calibre-dired-at-point	140
12.64.1.20	emacspeak-epub-calibre-results	140
12.64.1.21	emacspeak-epub-delete	140
12.64.1.22	emacspeak-epub-eww	140
12.64.1.23	emacspeak-epub-fulltext	140
12.64.1.24	emacspeak-epub-google	140
12.64.1.25	emacspeak-epub-gutenberg-catalog	140

12.64.1.26	emacspeak-epub-gutenberg-download	140
12.64.1.27	emacspeak-epub-locate-epubs	141
12.64.1.28	emacspeak-epub-mode	141
12.64.1.29	emacspeak-epub-next	142
12.64.1.30	emacspeak-epub-open	142
12.64.1.31	emacspeak-epub-previous	142
12.64.1.32	emacspeak-epub-url-executor	142
12.64.2	emacspeak-epub Options	142
12.65	emacspeak-erc	143
12.65.1	emacspeak-erc Commands	143
12.65.1.1	emacspeak-erc-add-name-to-monitor	143
12.65.1.2	emacspeak-erc-delete-name-from-monitor	143
12.65.1.3	emacspeak-erc-setup-cricket-rules	143
12.65.1.4	emacspeak-erc-toggle-my-monitor	143
12.65.1.5	emacspeak-erc-toggle-room-monitor	143
12.65.1.6	emacspeak-erc-toggle-speak-all-participants	143
12.65.2	emacspeak-erc Options	144
12.66	emacspeak-eshell	144
12.66.1	emacspeak-eshell Options	144
12.67	emacspeak-ess	144
12.68	emacspeak-etable	144
12.68.1	emacspeak-etable Commands	144
12.68.1.1	emacspeak-etable-speak-cell	144
12.69	emacspeak-eterm	144
12.69.1	emacspeak-eterm Commands	144
12.69.1.1	emacspeak-eterm-copy-region-to-register	145
12.69.1.2	emacspeak-eterm-define-window	145
12.69.1.3	emacspeak-eterm-describe-window	145
12.69.1.4	emacspeak-eterm-goto-line	145
12.69.1.5	emacspeak-eterm-kill-ring-save-region	145
12.69.1.6	emacspeak-eterm-maybe-send-raw	145
12.69.1.7	emacspeak-eterm-paste-register	146
12.69.1.8	emacspeak-eterm-pointer-backward-word	146
12.69.1.9	emacspeak-eterm-pointer-down	146
12.69.1.10	emacspeak-eterm-pointer-forward-word	146
12.69.1.11	emacspeak-eterm-pointer-left	146
12.69.1.12	emacspeak-eterm-pointer-right	147
12.69.1.13	emacspeak-eterm-pointer-to-bottom	147
12.69.1.14	emacspeak-eterm-pointer-to-cursor	147
12.69.1.15	emacspeak-eterm-pointer-to-left-edge	147
12.69.1.16	emacspeak-eterm-pointer-to-next-color-change ...	147
12.69.1.17	emacspeak-eterm-pointer-to-previous-color-change	147
12.69.1.18	emacspeak-eterm-pointer-to-right-edge	147
12.69.1.19	emacspeak-eterm-pointer-to-top	147
12.69.1.20	emacspeak-eterm-pointer-up	148
12.69.1.21	emacspeak-eterm-remote-term	148
12.69.1.22	emacspeak-eterm-search-backward	148

12.69.1.23	emacspeak-eterm-search-forward	148
12.69.1.24	emacspeak-eterm-set-filter-window	148
12.69.1.25	emacspeak-eterm-set-focus-window	148
12.69.1.26	emacspeak-eterm-set-marker	149
12.69.1.27	emacspeak-eterm-speak-cursor	149
12.69.1.28	emacspeak-eterm-speak-pointer	149
12.69.1.29	emacspeak-eterm-speak-pointer-char	149
12.69.1.30	emacspeak-eterm-speak-pointer-line	149
12.69.1.31	emacspeak-eterm-speak-pointer-word	149
12.69.1.32	emacspeak-eterm-speak-predefined-window	149
12.69.1.33	emacspeak-eterm-speak-screen	149
12.69.1.34	emacspeak-eterm-speak-window	150
12.69.1.35	emacspeak-eterm-toggle-filter-window	150
12.69.1.36	emacspeak-eterm-toggle-focus-window	150
12.69.1.37	emacspeak-eterm-toggle-pointer-mode	150
12.69.1.38	emacspeak-eterm-toggle-review	150
12.69.1.39	emacspeak-eterm-yank-window	150
12.69.1.40	emacspeak-toggle-eterm-autospeak	150
12.69.2	emacspeak-eterm Options	151
12.70	emacspeak-eudc	151
12.70.1	emacspeak-eudc Commands	151
12.70.1.1	emacspeak-eudc-send-mail	151
12.70.2	emacspeak-eudc Options	151
12.71	emacspeak-evil	151
12.71.1	emacspeak-evil Commands	151
12.71.1.1	emacspeak-evil-toggle-evil	151
12.71.2	emacspeak-evil Options	152
12.72	emacspeak-eww	152
12.72.1	Structured Navigation	152
12.72.2	Filtering Content Using The DOM	153
12.72.3	Updated Commands For Following Links	154
12.72.4	Miscellaneous Commands	154
12.72.5	Filtering Content Using XSLT And XPath	155
12.72.6	EWB And EBooks On The Emacspeak Audio Desktop	156
12.72.7	emacspeak-eww Commands	157
12.72.7.1	emacspeak-eww-add-mark	157
12.72.7.2	emacspeak-eww-delete-mark	157
12.72.7.3	emacspeak-eww-google-knowledge-card	157
12.72.7.4	emacspeak-eww-links-rel	157
12.72.7.5	emacspeak-eww-marks-load	157
12.72.7.6	emacspeak-eww-marks-save	157
12.72.7.7	emacspeak-eww-masquerade	157
12.72.7.8	emacspeak-eww-next-element	158
12.72.7.9	emacspeak-eww-next-element-from-history	158
12.72.7.10	emacspeak-eww-next-element-like-this	158
12.72.7.11	emacspeak-eww-next-h	158
12.72.7.12	emacspeak-eww-next-h1	158

12.72.7.13	emacspeak-eww-next-h2	158
12.72.7.14	emacspeak-eww-next-h3	158
12.72.7.15	emacspeak-eww-next-h4	158
12.72.7.16	emacspeak-eww-next-h5	159
12.72.7.17	emacspeak-eww-next-h6	159
12.72.7.18	emacspeak-eww-next-li	159
12.72.7.19	emacspeak-eww-next-ol	159
12.72.7.20	emacspeak-eww-next-p	159
12.72.7.21	emacspeak-eww-next-table	159
12.72.7.22	emacspeak-eww-next-ul	159
12.72.7.23	emacspeak-eww-open-mark	159
12.72.7.24	emacspeak-eww-phantom	160
12.72.7.25	emacspeak-eww-previous-element	160
12.72.7.26	emacspeak-eww-previous-element-from-history	160
12.72.7.27	emacspeak-eww-previous-element-like-this	160
12.72.7.28	emacspeak-eww-previous-h	160
12.72.7.29	emacspeak-eww-previous-h1	160
12.72.7.30	emacspeak-eww-previous-h2	160
12.72.7.31	emacspeak-eww-previous-h3	160
12.72.7.32	emacspeak-eww-previous-h4	161
12.72.7.33	emacspeak-eww-previous-h5	161
12.72.7.34	emacspeak-eww-previous-h6	161
12.72.7.35	emacspeak-eww-previous-li	161
12.72.7.36	emacspeak-eww-previous-ol	161
12.72.7.37	emacspeak-eww-previous-p	161
12.72.7.38	emacspeak-eww-previous-table	161
12.72.7.39	emacspeak-eww-previous-ul	161
12.72.7.40	emacspeak-eww-restore	161
12.72.7.41	emacspeak-eww-speak-this-element	162
12.72.7.42	emacspeak-eww-tags-at-point	162
12.72.7.43	emacspeak-eww-transcode	162
12.72.7.44	emacspeak-eww-update-title	162
12.72.8	emacspeak-eww Options	162
12.73	emacspeak-facemenu	162
12.74	emacspeak-feeds	162
12.74.1	emacspeak-feeds Commands	162
12.74.1.1	emacspeak-feeds-add-feed	162
12.74.1.2	emacspeak-feeds-archive-feeds	163
12.74.1.3	emacspeak-feeds-atom-display	163
12.74.1.4	emacspeak-feeds-browse	163
12.74.1.5	emacspeak-feeds-fastload-feeds	163
12.74.1.6	emacspeak-feeds-opml-display	163
12.74.1.7	emacspeak-feeds-restore-feeds	163
12.74.1.8	emacspeak-feeds-rss-display	164
12.74.2	emacspeak-feeds Options	164
12.75	emacspeak-filtertext	164
12.75.1	emacspeak-filtertext Commands	164
12.75.1.1	emacspeak-filtertext	164

12.75.1.2	emacspeak-filtertext-mode	165
12.75.1.3	emacspeak-filtertext-revert	165
12.76	emacspeak-find-dired	165
12.77	emacspeak-find-func	165
12.78	emacspeak-fix-interactive	165
12.78.1	emacspeak-fix-interactive Commands	165
12.78.1.1	emacspeak-fix-all-recent-commands	165
12.78.1.2	emacspeak-fix-commands-loaded-from	166
12.79	emacspeak-flycheck	166
12.79.1	emacspeak-flycheck Options	166
12.80	emacspeak-flyspell	167
12.80.1	emacspeak-flyspell Options	167
12.81	emacspeak-folding	167
12.82	emacspeak-forms	167
12.82.1	emacspeak-forms Commands	167
12.82.1.1	emacspeak-forms-find-file	167
12.82.1.2	emacspeak-forms-flush-unwanted-records	167
12.82.1.3	emacspeak-forms-rerun-filter	167
12.82.1.4	emacspeak-forms-speak-field	168
12.82.1.5	emacspeak-forms-summarize-current-position	168
12.82.1.6	emacspeak-forms-summarize-current-record	168
12.82.2	emacspeak-forms Options	168
12.83	emacspeak-fff	168
12.84	emacspeak-geiser	168
12.84.1	emacspeak-geiser Options	168
12.85	emacspeak-generic	169
12.86	emacspeak-gnuplot	169
12.87	emacspeak-gnus	169
12.87.1	emacspeak-gnus Commands	169
12.87.1.1	emacspeak-gnus-summary-catchup-quietly-and-exit	169
12.87.1.2	emacspeak-gnus-summary-hide-all-headers	170
12.87.1.3	emacspeak-gnus-summary-show-some-headers	170
12.87.2	emacspeak-gnus Options	170
12.88	emacspeak-go-mode	170
12.89	emacspeak-gomoku	170
12.89.1	emacspeak-gomoku Commands	170
12.89.1.1	emacspeak-gomoku-display-statistics	170
12.89.1.2	emacspeak-gomoku-goto-x-y	170
12.89.1.3	emacspeak-gomoku-show-current-column	170
12.89.1.4	emacspeak-gomoku-show-current-negative-diagonal	171
12.89.1.5	emacspeak-gomoku-show-current-positive-diagonal	171
12.89.1.6	emacspeak-gomoku-show-current-row	171
12.89.1.7	emacspeak-gomoku-speak-emacs-previous-move	171
12.89.1.8	emacspeak-gomoku-speak-humans-previous-move	171

12.89.1.9	emacspeak-gomoku-speak-number-of-moves	171
12.89.1.10	emacspeak-gomoku-speak-square	171
12.90	emacspeak-google	171
12.90.1	emacspeak-google Commands	171
12.90.1.1	emacspeak-google-show-toolbelt	171
12.90.1.2	emacspeak-google-sign-in	172
12.90.1.3	emacspeak-google-sign-out	172
12.90.1.4	emacspeak-google-toolbelt-change	172
12.90.1.5	emacspeak-google-toolbelt-change-Shopping	172
12.90.1.6	emacspeak-google-toolbelt-change-blog	172
12.90.1.7	emacspeak-google-toolbelt-change-books	172
12.90.1.8	emacspeak-google-toolbelt-change-books-format ..	172
12.90.1.9	emacspeak-google-toolbelt-change-books-type	172
12.90.1.10	emacspeak-google-toolbelt-change-books-viewability	172
12.90.1.11	emacspeak-google-toolbelt-change-commercial ...	172
12.90.1.12	emacspeak-google-toolbelt-change-commercial-prices	173
12.90.1.13	emacspeak-google-toolbelt-change-date-filter	173
12.90.1.14	emacspeak-google-toolbelt-change-forums	173
12.90.1.15	emacspeak-google-toolbelt-change-group-discussions	173
12.90.1.16	emacspeak-google-toolbelt-change-images	173
12.90.1.17	emacspeak-google-toolbelt-change-in-depth	173
12.90.1.18	emacspeak-google-toolbelt-change-literal	173
12.90.1.19	emacspeak-google-toolbelt-change-news	173
12.90.1.20	emacspeak-google-toolbelt-change-non-commercial	173
12.90.1.21	emacspeak-google-toolbelt-change-patents	173
12.90.1.22	emacspeak-google-toolbelt-change-places	174
12.90.1.23	emacspeak-google-toolbelt-change-recent	174
12.90.1.24	emacspeak-google-toolbelt-change-recipes	174
12.90.1.25	emacspeak-google-toolbelt-change-reviews	174
12.90.1.26	emacspeak-google-toolbelt-change-social	174
12.90.1.27	emacspeak-google-toolbelt-change-sort-by-date ..	174
12.90.1.28	emacspeak-google-toolbelt-change-structured-snippets	174
12.90.1.29	emacspeak-google-toolbelt-change-timeline	174
12.90.1.30	emacspeak-google-toolbelt-change-timeline-high	174
12.90.1.31	emacspeak-google-toolbelt-change-timeline-low ..	174
12.90.1.32	emacspeak-google-toolbelt-change-video	175
12.90.1.33	emacspeak-google-toolbelt-change-video-duration	175
12.90.1.34	emacspeak-google-toolbelt-change-web-history-not-visited	175

12.90.1.35	emacspeak-google-toolbelt-change-web-history-visited	175
12.90.1.36	emacspeak-google-tts	175
12.90.1.37	emacspeak-google-tts-region	175
12.90.2	emacspeak-google Options	175
12.91	emacspeak-gridtext	175
12.91.1	emacspeak-gridtext Commands	176
12.91.1.1	emacspeak-gridtext-apply	176
12.91.1.2	emacspeak-gridtext-load	176
12.91.1.3	emacspeak-gridtext-save	176
12.92	emacspeak-gtags	176
12.93	emacspeak-gud	176
12.94	emacspeak-helm	176
12.95	emacspeak-hide	177
12.95.1	emacspeak-hide Commands	177
12.95.1.1	emacspeak-hide-or-expose-all-blocks	177
12.95.1.2	emacspeak-hide-or-expose-block	177
12.95.1.3	emacspeak-hide-speak-block-sans-prefix	177
12.95.2	emacspeak-hide Options	177
12.96	emacspeak-hideshow	177
12.97	emacspeak-hydra	178
12.97.1	emacspeak-hydra Commands	178
12.97.1.1	emacspeak-hydra-toggle-talkative	178
12.98	emacspeak-ibuffer	178
12.98.1	emacspeak-ibuffer Commands	178
12.98.1.1	emacspeak-ibuffer-speak-buffer-line	178
12.99	emacspeak-ido	178
12.100	emacspeak-imenu	178
12.100.1	emacspeak-imenu Commands	178
12.100.1.1	emacspeak-imenu-goto-next-index-position	178
12.100.1.2	emacspeak-imenu-goto-previous-index-position	178
12.100.1.3	emacspeak-imenu-speak-this-section	178
12.101	emacspeak-indium	179
12.101.1	emacspeak-indium Options	179
12.102	emacspeak-info	179
12.102.1	emacspeak-info Commands	179
12.102.1.1	emacspeak-info-next-section	179
12.102.1.2	emacspeak-info-previous-section	179
12.102.1.3	emacspeak-info-speak-header	180
12.102.1.4	emacspeak-info-wizard	180
12.102.2	emacspeak-info Options	180
12.103	emacspeak-ispell	180
12.103.1	emacspeak-ispell Options	180
12.104	emacspeak-ivy	180
12.104.1	emacspeak-ivy Options	181
12.105	emacspeak-jabber	182
12.105.1	emacspeak-jabber Commands	182
12.105.1.1	emacspeak-jabber-chat-next-message	182

12.105.1.2	emacspeak-jabber-chat-previous-message	182
12.105.1.3	emacspeak-jabber-chat-speak-this-message	182
12.105.1.4	emacspeak-jabber-popup-roster	182
12.105.2	emacspeak-jabber Options	182
12.106	emacspeak-jde	182
12.106.1	emacspeak-jde Options	182
12.107	emacspeak-js2	183
12.108	emacspeak-jss	183
12.108.1	emacspeak-jss Options	184
12.109	emacspeak-keymap	184
12.109.1	emacspeak-keymap Commands	184
12.109.1.1	emacspeak-keymap-bindings-from-org	185
12.109.1.2	emacspeak-keymap-bindings-to-org	185
12.109.1.3	emacspeak-keymap-choose-new-emacspeak-prefix	185
12.109.2	emacspeak-keymap Options	185
12.110	emacspeak-kite	187
12.110.1	emacspeak-kite Options	187
12.111	emacspeak-kmacro	189
12.112	emacspeak-librivox	189
12.112.1	Usage	189
12.112.2	emacspeak-librivox Commands	189
12.112.2.1	emacspeak-librivox	189
12.112.2.2	emacspeak-librivox-play	189
12.112.2.3	emacspeak-librivox-search-by-author	189
12.112.2.4	emacspeak-librivox-search-by-genre	190
12.112.2.5	emacspeak-librivox-search-by-title	190
12.112.3	emacspeak-librivox Options	190
12.113	emacspeak-lua	190
12.114	emacspeak-m-player	190
12.114.1	Usage	190
12.114.2	emacspeak-m-player Commands	190
12.114.2.1	emacspeak-m-player	190
12.114.2.2	emacspeak-m-player-add-autopan	191
12.114.2.3	emacspeak-m-player-add-equalizer	191
12.114.2.4	emacspeak-m-player-add-filter	191
12.114.2.5	emacspeak-m-player-add-ladspa	191
12.114.2.6	emacspeak-m-player-alt-src-step	191
12.114.2.7	emacspeak-m-player-amark-add	191
12.114.2.8	emacspeak-m-player-amark-jump	191
12.114.2.9	emacspeak-m-player-apply-reverb-preset	192
12.114.2.10	emacspeak-m-player-backward-10min	192
12.114.2.11	emacspeak-m-player-backward-10s	192
12.114.2.12	emacspeak-m-player-backward-1min	192
12.114.2.13	emacspeak-m-player-balance	192
12.114.2.14	emacspeak-m-player-beginning-of-track	192
12.114.2.15	emacspeak-m-player-bind-accelerator	192
12.114.2.16	emacspeak-m-player-clear-filters	192

12.114.2.17	emacspeak-m-player-command	192
12.114.2.18	emacspeak-m-player-customize-options	193
12.114.2.19	emacspeak-m-player-delete-filter	193
12.114.2.20	emacspeak-m-player-delete-ladspa	193
12.114.2.21	emacspeak-m-player-display-metadata	193
12.114.2.22	emacspeak-m-player-display-percent	193
12.114.2.23	emacspeak-m-player-display-position	193
12.114.2.24	emacspeak-m-player-double-speed	193
12.114.2.25	emacspeak-m-player-edit-reverb	193
12.114.2.26	emacspeak-m-player-end-of-track	193
12.114.2.27	emacspeak-m-player-equalizer-control	194
12.114.2.28	emacspeak-m-player-faster	194
12.114.2.29	emacspeak-m-player-forward-10min	194
12.114.2.30	emacspeak-m-player-forward-10s	194
12.114.2.31	emacspeak-m-player-forward-1min	194
12.114.2.32	emacspeak-m-player-get-length	194
12.114.2.33	emacspeak-m-player-half-speed	194
12.114.2.34	emacspeak-m-player-left-channel	194
12.114.2.35	emacspeak-m-player-load	194
12.114.2.36	emacspeak-m-player-load-file	195
12.114.2.37	emacspeak-m-player-load-playlist	195
12.114.2.38	emacspeak-m-player-locate-media	195
12.114.2.39	emacspeak-m-player-mode	195
12.114.2.40	emacspeak-m-player-next-track	197
12.114.2.41	emacspeak-m-player-pan	197
12.114.2.42	emacspeak-m-player-pause	197
12.114.2.43	emacspeak-m-player-persist-process	197
12.114.2.44	emacspeak-m-player-play-rss	197
12.114.2.45	emacspeak-m-player-play-tracks-jump	197
12.114.2.46	emacspeak-m-player-play-tree-up	198
12.114.2.47	emacspeak-m-player-pop-to-player	198
12.114.2.48	emacspeak-m-player-previous-track	198
12.114.2.49	emacspeak-m-player-quit	198
12.114.2.50	emacspeak-m-player-reset-options	198
12.114.2.51	emacspeak-m-player-reset-speed	198
12.114.2.52	emacspeak-m-player-restore-process	198
12.114.2.53	emacspeak-m-player-right-channel	198
12.114.2.54	emacspeak-m-player-scale-speed	198
12.114.2.55	emacspeak-m-player-seek-absolute	199
12.114.2.56	emacspeak-m-player-seek-percentage	199
12.114.2.57	emacspeak-m-player-seek-relative	199
12.114.2.58	emacspeak-m-player-shuffle	199
12.114.2.59	emacspeak-m-player-slave-command	199
12.114.2.60	emacspeak-m-player-slower	199
12.114.2.61	emacspeak-m-player-speak-mode-line	199
12.114.2.62	emacspeak-m-player-stream-info	200
12.114.2.63	emacspeak-m-player-url	200
12.114.2.64	emacspeak-m-player-using-hrtf	200

12.114.2.65	emacspeak-m-player-using-openal	200
12.114.2.66	emacspeak-m-player-volume-change	200
12.114.2.67	emacspeak-m-player-volume-down	200
12.114.2.68	emacspeak-m-player-volume-set	201
12.114.2.69	emacspeak-m-player-volume-up	201
12.114.2.70	emacspeak-m-player-youtube-player	201
12.114.2.71	emacspeak-multimedia	201
12.114.3	emacspeak-m-player Options	203
12.115	emacspeak-magit	203
12.115.1	emacspeak-magit Options	203
12.116	emacspeak-make-mode	206
12.116.1	emacspeak-make-mode Options	206
12.117	emacspeak-man	207
12.117.1	emacspeak-man Commands	207
12.117.1.1	emacspeak-man-browse-man-page	207
12.117.1.2	emacspeak-man-speak-this-section	207
12.118	emacspeak-markdown	207
12.118.1	emacspeak-markdown Options	207
12.119	emacspeak-maths	209
12.119.1	Setup	209
12.119.2	Technical Overview	210
12.119.3	Basic Usage:	210
12.119.4	emacspeak-maths Commands	210
12.119.4.1	emacspeak-maths-depth	210
12.119.4.2	emacspeak-maths-down	210
12.119.4.3	emacspeak-maths-enter	210
12.119.4.4	emacspeak-maths-enter-guess	211
12.119.4.5	emacspeak-maths-left	211
12.119.4.6	emacspeak-maths-navigator/body	211
12.119.4.7	emacspeak-maths-restart	211
12.119.4.8	emacspeak-maths-right	211
12.119.4.9	emacspeak-maths-root	211
12.119.4.10	emacspeak-maths-shutdown	211
12.119.4.11	emacspeak-maths-speak-alt	212
12.119.4.12	emacspeak-maths-spoken-mode	212
12.119.4.13	emacspeak-maths-start	212
12.119.4.14	emacspeak-maths-switch-to-output	212
12.119.4.15	emacspeak-maths-up	212
12.119.5	emacspeak-maths Options	213
12.120	emacspeak-message	213
12.120.1	emacspeak-message Options	213
12.121	emacspeak-metapost	213
12.122	emacspeak-midge	213
12.123	emacspeak-mpg123	213
12.123.1	emacspeak-mpg123 Commands	213
12.123.1.1	emacspeak-mp3-playlist-play	213
12.123.1.2	emacspeak-mp3-playlist-skip	213
12.123.1.3	emacspeak-mp3-playlist-stop	214

12.123.1.4	emacspeak-mpg123-backward-minute	214
12.123.1.5	emacspeak-mpg123-forward-minute	214
12.123.1.6	emacspeak-mpg123-speak-current-time	214
12.123.1.7	emacspeak-mpg123-speak-filename	214
12.123.1.8	emacspeak-mpg123-speak-length	214
12.123.1.9	emacspeak-mpg123-speak-title	214
12.124	emacspeak-mspools	214
12.125	emacspeak-muggles	214
12.125.1	Implemented Muggles	215
12.125.2	emacspeak-muggles Commands	215
12.125.2.1	emacspeak-muggles-brightness/body	215
12.125.2.2	emacspeak-muggles-emacspeak-m-player-mode-map-cmd	215
12.125.2.3	emacspeak-muggles-hideshow/body	216
12.125.2.4	emacspeak-muggles-ido-yank	216
12.125.2.5	emacspeak-muggles-info-summary/body	216
12.125.2.6	emacspeak-muggles-m-player/body	217
12.125.2.7	emacspeak-muggles-navigate/body	218
12.125.2.8	emacspeak-muggles-org-nav/body	219
12.125.2.9	emacspeak-muggles-org-table/body	219
12.125.2.10	emacspeak-muggles-outliner/body	220
12.125.2.11	emacspeak-muggles-toggle-option/body	220
12.125.2.12	emacspeak-muggles-view/body	221
12.125.2.13	emacspeak-muggles-yank-pop/body	222
12.126	emacspeak-muse	222
12.126.1	emacspeak-muse Options	222
12.127	emacspeak-net-utils	223
12.128	emacspeak-newsticker	223
12.128.1	emacspeak-newsticker Options	223
12.129	emacspeak-npr	224
12.129.1	Usage	224
12.129.2	emacspeak-npr Commands	224
12.129.2.1	emacspeak-npr-listing	224
12.129.2.2	emacspeak-npr-listing-url-executor	224
12.129.2.3	emacspeak-npr-play-program	224
12.129.2.4	emacspeak-npr-refresh-program-table	224
12.129.2.5	emacspeak-npr-search	225
12.129.3	emacspeak-npr Options	225
12.130	emacspeak-nxml	225
12.130.1	emacspeak-nxml Commands	225
12.130.1.1	emacspeak-nxml-summarize-outline	225
12.130.2	emacspeak-nxml Options	225
12.131	emacspeak-ocr	228
12.131.1	emacspeak-ocr Commands	228
12.131.1.1	emacspeak-ocr	228
12.131.1.2	emacspeak-ocr-backward-page	229
12.131.1.3	emacspeak-ocr-customize	229

12.131.1.4	emacspeak-ocr-flipflop-and-recognize-image	229
12.131.1.5	emacspeak-ocr-forward-page	229
12.131.1.6	emacspeak-ocr-mode	229
12.131.1.7	emacspeak-ocr-name-document	231
12.131.1.8	emacspeak-ocr-open-working-directory	231
12.131.1.9	emacspeak-ocr-page	231
12.131.1.10	emacspeak-ocr-read-current-page	232
12.131.1.11	emacspeak-ocr-recognize-image	232
12.131.1.12	emacspeak-ocr-save-current-page	232
12.131.1.13	emacspeak-ocr-scan-and-recognize	232
12.131.1.14	emacspeak-ocr-scan-image	232
12.131.1.15	emacspeak-ocr-scan-photo	232
12.131.1.16	emacspeak-ocr-set-compress-image-options	232
12.131.1.17	emacspeak-ocr-set-scan-image-options	233
12.131.1.18	emacspeak-ocr-write-document	233
12.131.2	emacspeak-ocr Options	233
12.132	emacspeak-org	234
12.132.1	emacspeak-org Commands	234
12.132.1.1	emacspeak-org-bookmark	234
12.132.1.2	emacspeak-org-capture-link	234
12.132.1.3	emacspeak-org-popup-input	234
12.132.1.4	emacspeak-org-table-speak-both-headers-and-element	234
12.132.1.5	emacspeak-org-table-speak-column-header	234
12.132.1.6	emacspeak-org-table-speak-column-header-and-element ..	234
12.132.1.7	emacspeak-org-table-speak-coordinates	234
12.132.1.8	emacspeak-org-table-speak-current-element	234
12.132.1.9	emacspeak-org-table-speak-row-header	235
12.132.1.10	emacspeak-org-table-speak-row-header-and-element	235
12.132.2	emacspeak-org Options	235
12.133	emacspeak-outline	235
12.133.1	emacspeak-outline Commands	235
12.133.1.1	emacspeak-outline-speak-backward-heading	235
12.133.1.2	emacspeak-outline-speak-forward-heading	235
12.133.1.3	emacspeak-outline-speak-next-heading	235
12.133.1.4	emacspeak-outline-speak-previous-heading	235
12.133.1.5	emacspeak-outline-speak-this-heading	235
12.133.2	emacspeak-outline Options	236
12.134	emacspeak-package	236
12.134.1	emacspeak-package Commands	236
12.134.1.1	emacspeak-package-next-line	236
12.134.1.2	emacspeak-package-previous-line	236
12.134.1.3	emacspeak-package-summarize-line	236
12.135	emacspeak-paradox	236
12.135.1	emacspeak-paradox Commands	236
12.135.1.1	emacspeak-paradox-summarize-line	236

12.135.2	emacspeak-paradox Options.....	236
12.136	emacspeak-perl	237
12.137	emacspeak-personality	237
12.137.1	emacspeak-personality Options.....	237
12.138	emacspeak-php-mode	238
12.139	emacspeak-pianobar	238
12.139.1	PIANOBAR == Pandora Client for Emacs	238
12.139.2	Emacspeak Usage:	238
12.139.3	emacspeak-pianobar Commands.....	238
12.139.3.1	emacspeak-pianobar	238
12.139.3.2	emacspeak-pianobar-command	238
12.139.3.3	emacspeak-pianobar-electric-mode-toggle	239
12.139.3.4	emacspeak-pianobar-next-preset	239
12.139.3.5	emacspeak-pianobar-previous-preset	239
12.139.3.6	emacspeak-pianobar-switch-to-preset	239
12.139.3.7	emacspeak-pianobar-volume-down	239
12.139.3.8	emacspeak-pianobar-volume-up	239
12.139.4	emacspeak-pianobar Options.....	239
12.140	emacspeak-popup.....	239
12.141	emacspeak-proced	239
12.141.1	emacspeak-proced Commands.....	239
12.141.1.1	emacspeak-proced-jump-to-process	239
12.141.1.2	emacspeak-proced-next-field	240
12.141.1.3	emacspeak-proced-next-line	240
12.141.1.4	emacspeak-proced-previous-field	240
12.141.1.5	emacspeak-proced-previous-line	240
12.141.1.6	emacspeak-proced-speak-args.....	240
12.141.1.7	emacspeak-proced-speak-field	240
12.141.1.8	emacspeak-proced-speak-that-field	240
12.141.1.9	emacspeak-proced-speak-this-field	240
12.142	emacspeak-projectile.....	240
12.143	emacspeak-pronounce	241
12.143.1	emacspeak-pronounce Commands.....	241
12.143.1.1	emacspeak-pronounce-clear-dictionaries.....	241
12.143.1.2	emacspeak-pronounce-define-local-pronunciation	241
12.143.1.3	emacspeak-pronounce-define-pronunciation	241
12.143.1.4	emacspeak-pronounce-define-template-pronunciation	241
12.143.1.5	emacspeak-pronounce-dispatch	241
12.143.1.6	emacspeak-pronounce-edit-pronunciations	242
12.143.1.7	emacspeak-pronounce-load-dictionaries	242
12.143.1.8	emacspeak-pronounce-refresh-pronunciations	242
12.143.1.9	emacspeak-pronounce-save-dictionaries	242
12.143.1.10	emacspeak-pronounce-toggle-use-of-dictionaries	242
12.143.1.11	emacspeak-pronounce-yank-word.....	242
12.143.2	emacspeak-pronounce Options	243

12.144	emacspeak-py	243
12.144.1	emacspeak-py Options	243
12.145	emacspeak-pydoc	244
12.145.1	emacspeak-pydoc Options	244
12.146	emacspeak-python	245
12.147	emacspeak-racket	245
12.147.1	emacspeak-racket Options	245
12.148	emacspeak-re-builder	246
12.148.1	emacspeak-re-builder Options	246
12.149	emacspeak-redefine	246
12.149.1	emacspeak-redefine Commands	247
12.149.1.1	emacspeak-backward-char	247
12.149.1.2	emacspeak-forward-char	247
12.149.1.3	emacspeak-self-insert-command	247
12.150	emacspeak-reftex	247
12.151	emacspeak-related	247
12.152	emacspeak-remote	247
12.152.1	emacspeak-remote Commands	247
12.152.1.1	emacspeak-remote-connect-to-server	247
12.152.1.2	emacspeak-remote-edit-current-remote-hostname	248
12.152.1.3	emacspeak-remote-home	248
12.152.1.4	emacspeak-remote-quick-connect-to-server	248
12.152.1.5	emacspeak-remote-quick-connect-via-ssh	248
12.152.1.6	emacspeak-remote-ssh-to-server	248
12.152.2	emacspeak-remote Options	248
12.153	emacspeak-replace	249
12.153.1	emacspeak-replace Options	249
12.154	emacspeak-rg	249
12.154.1	emacspeak-rg Options	249
12.155	emacspeak-rmail	249
12.155.1	emacspeak-rmail Commands	249
12.155.1.1	emacspeak-rmail-speak-current-message-labels ...	249
12.155.1.2	emacspeak-rmail-summarize-current-message ...	250
12.156	emacspeak-rpm	250
12.157	emacspeak-rpm-spec	250
12.157.1	emacspeak-rpm-spec Options	250
12.158	emacspeak-rst	250
12.158.1	emacspeak-rst Options	250
12.159	emacspeak-ruby	252
12.160	emacspeak-ses	252
12.160.1	emacspeak-ses Commands	252
12.160.1.1	emacspeak-ses-backward-column-and-summarize	252
12.160.1.2	emacspeak-ses-backward-row-and-summarize ...	252
12.160.1.3	emacspeak-ses-forward-column-and-summarize ...	252
12.160.1.4	emacspeak-ses-forward-row-and-summarize	252
12.160.1.5	emacspeak-ses-summarize-cell	252

12.160.1.6	emacspeak-ses-summarize-current-cell	252
12.161	emacspeak-setup	253
12.161.1	emacspeak-setup Options	253
12.162	emacspeak-sgml-mode	253
12.163	emacspeak-sh-script	253
12.164	emacspeak-shx	253
12.165	emacspeak-sigbegone	253
12.165.1	emacspeak-sigbegone Options	253
12.166	emacspeak-slime	253
12.166.1	emacspeak-slime Options	253
12.167	emacspeak-smart-window	256
12.168	emacspeak-solitaire	256
12.168.1	emacspeak-solitaire Commands	256
12.168.1.1	emacspeak-solitaire-show-column	256
12.168.1.2	emacspeak-solitaire-show-row	257
12.168.1.3	emacspeak-solitaire-speak-coordinates	257
12.169	emacspeak-sounds	257
12.169.1	emacspeak-sounds Commands	257
12.169.1.1	emacspeak-audio-setup	257
12.169.1.2	emacspeak-set-auditory-icon-player	257
12.169.1.3	emacspeak-sounds-reset-local-player	258
12.169.1.4	emacspeak-sounds-reset-sound	258
12.169.1.5	emacspeak-sounds-select-theme	258
12.169.1.6	emacspeak-toggle-auditory-icons	258
12.169.2	emacspeak-sounds Options	258
12.170	emacspeak-speak	259
12.170.1	emacspeak-speak Commands	259
12.170.1.1	emacspeak-choose-completion	259
12.170.1.2	emacspeak-blink-matching-open	259
12.170.1.3	emacspeak-completion-pick-completion	259
12.170.1.4	emacspeak-completions-move-to-completion-group	259
12.170.1.5	emacspeak-dial-dtk	259
12.170.1.6	emacspeak-execute-repeatedly	259
12.170.1.7	emacspeak-goto-percent	260
12.170.1.8	emacspeak-launch-application	260
12.170.1.9	emacspeak-mark-backward-mark	260
12.170.1.10	emacspeak-minibuffer-choose-completion	260
12.170.1.11	emacspeak-minibuffer-next-completion	260
12.170.1.12	emacspeak-minibuffer-previous-completion	260
12.170.1.13	emacspeak-open-info	260
12.170.1.14	emacspeak-owindow-next-line	261
12.170.1.15	emacspeak-owindow-previous-line	261
12.170.1.16	emacspeak-owindow-scroll-down	261
12.170.1.17	emacspeak-owindow-scroll-up	261
12.170.1.18	emacspeak-owindow-speak-line	261
12.170.1.19	emacspeak-read-next-line	261
12.170.1.20	emacspeak-read-next-word	262

12.170.1.21	emacspeak-read-previous-line	262
12.170.1.22	emacspeak-read-previous-word	262
12.170.1.23	emacspeak-search	262
12.170.1.24	emacspeak-shell-command	262
12.170.1.25	emacspeak-silence	262
12.170.1.26	emacspeak-speak-and-skip-extent-upto-char	263
12.170.1.27	emacspeak-speak-and-skip-extent-upto-this-char	263
12.170.1.28	emacspeak-speak-browse-buffer	263
12.170.1.29	emacspeak-speak-buffer	263
12.170.1.30	emacspeak-speak-buffer-filename	263
12.170.1.31	emacspeak-speak-buffer-interactively	264
12.170.1.32	emacspeak-speak-char	264
12.170.1.33	emacspeak-speak-char-name	264
12.170.1.34	emacspeak-speak-completions-if-available	264
12.170.1.35	emacspeak-speak-continuously	264
12.170.1.36	emacspeak-speak-current-column	265
12.170.1.37	emacspeak-speak-current-field	265
12.170.1.38	emacspeak-speak-current-kill	265
12.170.1.39	emacspeak-speak-current-mark	265
12.170.1.40	emacspeak-speak-current-percentage	266
12.170.1.41	emacspeak-speak-current-window	266
12.170.1.42	emacspeak-speak-date-as-seconds	266
12.170.1.43	emacspeak-speak-display-char	266
12.170.1.44	emacspeak-speak-face-interval-and-move	266
12.170.1.45	emacspeak-speak-front-of-buffer	266
12.170.1.46	emacspeak-speak-header-line	266
12.170.1.47	emacspeak-speak-help	267
12.170.1.48	emacspeak-speak-help-interactively	267
12.170.1.49	emacspeak-speak-hostname	267
12.170.1.50	emacspeak-speak-line	267
12.170.1.51	emacspeak-speak-line-interactively	268
12.170.1.52	emacspeak-speak-line-number	268
12.170.1.53	emacspeak-speak-line-set-column-filter	268
12.170.1.54	emacspeak-speak-load-directory-settings	268
12.170.1.55	emacspeak-speak-message-again	269
12.170.1.56	emacspeak-speak-message-at-time	269
12.170.1.57	emacspeak-speak-microseconds-since-epoch	269
12.170.1.58	emacspeak-speak-milliseconds-since-epoch	269
12.170.1.59	emacspeak-speak-minibuffer	269
12.170.1.60	emacspeak-speak-minor-mode-line	270
12.170.1.61	emacspeak-speak-mode-line	270
12.170.1.62	emacspeak-speak-next-face-chunk	270
12.170.1.63	emacspeak-speak-next-field	270
12.170.1.64	emacspeak-speak-next-personality-chunk	270
12.170.1.65	emacspeak-speak-next-window	270
12.170.1.66	emacspeak-speak-other-buffer	271
12.170.1.67	emacspeak-speak-other-window	271

12.170.1.68	emacspeak-speak-page	271
12.170.1.69	emacspeak-speak-page-interactively	271
12.170.1.70	emacspeak-speak-paragraph	271
12.170.1.71	emacspeak-speak-paragraph-interactively	272
12.170.1.72	emacspeak-speak-preceding-char	272
12.170.1.73	emacspeak-speak-predefined-window	272
12.170.1.74	emacspeak-speak-previous-face-chunk	273
12.170.1.75	emacspeak-speak-previous-field	273
12.170.1.76	emacspeak-speak-previous-personality-chunk ...	273
12.170.1.77	emacspeak-speak-previous-window	273
12.170.1.78	emacspeak-speak-rectangle	274
12.170.1.79	emacspeak-speak-region	274
12.170.1.80	emacspeak-speak-rest-of-buffer	274
12.170.1.81	emacspeak-speak-seconds-since-epoch	274
12.170.1.82	emacspeak-speak-sentence	274
12.170.1.83	emacspeak-speak-set-display-table	275
12.170.1.84	emacspeak-speak-set-mode-punctuations	275
12.170.1.85	emacspeak-speak-sexp	275
12.170.1.86	emacspeak-speak-sexp-interactively	275
12.170.1.87	emacspeak-speak-show-active-network-interfaces	275
12.170.1.88	emacspeak-speak-skim-buffer	276
12.170.1.89	emacspeak-speak-skim-next-paragraph	276
12.170.1.90	emacspeak-speak-skim-paragraph	276
12.170.1.91	emacspeak-speak-spaces-at-point	276
12.170.1.92	emacspeak-speak-spell-current-word	276
12.170.1.93	emacspeak-speak-text-range	276
12.170.1.94	emacspeak-speak-this-face-chunk	276
12.170.1.95	emacspeak-speak-this-personality-chunk	277
12.170.1.96	emacspeak-speak-time	277
12.170.1.97	emacspeak-speak-version	277
12.170.1.98	emacspeak-speak-visual-line	277
12.170.1.99	emacspeak-speak-voice-annotate-paragraphs ...	277
12.170.1.100	emacspeak-speak-which-function	277
12.170.1.101	emacspeak-speak-window-information	278
12.170.1.102	emacspeak-speak-word	278
12.170.1.103	emacspeak-speak-word-interactively	278
12.170.1.104	emacspeak-speak-world-clock	278
12.170.1.105	emacspeak-switch-to-reference-buffer	278
12.170.1.106	emacspeak-toggle-action-mode	279
12.170.1.107	emacspeak-toggle-audio-indentation	279
12.170.1.108	emacspeak-toggle-character-echo	279
12.170.1.109	emacspeak-toggle-comint-autospeak	279
12.170.1.110	emacspeak-toggle-comint-output-monitor	279
12.170.1.111	emacspeak-toggle-header-line	280
12.170.1.112	emacspeak-toggle-line-echo	280
12.170.1.113	emacspeak-toggle-mail-alert	280
12.170.1.114	emacspeak-toggle-show-point	280

12.170.1.115	emacspeak-toggle-speak-line-invert-filter	280
12.170.1.116	emacspeak-toggle-speak-messages	281
12.170.1.117	emacspeak-toggle-word-echo	281
12.170.1.118	emacspeak-use-customized-blink-paren	281
12.170.1.119	emacspeak-view-notifications	281
12.170.1.120	emacspeak-voiceify-rectangle	281
12.170.1.121	emacspeak-voiceify-region	281
12.170.1.122	emacspeak-zap-tts	282
12.170.2	emacspeak-speak Options	282
12.171	emacspeak-speedbar	284
12.171.1	emacspeak-speedbar Commands	284
12.171.1.1	emacspeak-speedbar-click	284
12.171.1.2	emacspeak-speedbar-goto-speedbar	284
12.171.2	emacspeak-speedbar Options	284
12.172	emacspeak-sql	285
12.173	emacspeak-sudoku	285
12.173.1	emacspeak-sudoku Commands	285
12.173.1.1	emacspeak-sudoku-board-columns-summarize	285
12.173.1.2	emacspeak-sudoku-board-distribution-summarize	285
12.173.1.3	emacspeak-sudoku-board-rows-summarize	285
12.173.1.4	emacspeak-sudoku-board-sub-squares-summarize	285
12.173.1.5	emacspeak-sudoku-board-summarizer	285
12.173.1.6	emacspeak-sudoku-down-sub-square	286
12.173.1.7	emacspeak-sudoku-erase-current-column	286
12.173.1.8	emacspeak-sudoku-erase-current-row	286
12.173.1.9	emacspeak-sudoku-erase-current-sub-square	286
12.173.1.10	emacspeak-sudoku-hint	286
12.173.1.11	emacspeak-sudoku-history-pop	286
12.173.1.12	emacspeak-sudoku-history-push	286
12.173.1.13	emacspeak-sudoku-how-many-remaining	286
12.173.1.14	emacspeak-sudoku-next-sub-square	286
12.173.1.15	emacspeak-sudoku-previous-sub-square	286
12.173.1.16	emacspeak-sudoku-speak-current-cell-coordinates	287
12.173.1.17	emacspeak-sudoku-speak-current-cell-value	287
12.173.1.18	emacspeak-sudoku-speak-current-column	287
12.173.1.19	emacspeak-sudoku-speak-current-row	287
12.173.1.20	emacspeak-sudoku-speak-current-sub-square	287
12.173.1.21	emacspeak-sudoku-speak-remaining-in-column ..	287
12.173.1.22	emacspeak-sudoku-speak-remaining-in-row	287
12.173.1.23	emacspeak-sudoku-speak-remaining-in-sub-square	287
12.173.1.24	emacspeak-sudoku-up-sub-square	287
12.174	emacspeak-supercite	287
12.175	emacspeak-table	287
12.176	emacspeak-table-ui	288

12.176.1	emacspeak-table-ui Commands.....	288
12.176.1.1	emacspeak-table-copy-current-element-to-kill-ring	288
12.176.1.2	emacspeak-table-copy-current-element-to-register	288
12.176.1.3	emacspeak-table-copy-to-clipboard	288
12.176.1.4	emacspeak-table-display-table-in-region.....	288
12.176.1.5	emacspeak-table-find-csv-file	289
12.176.1.6	emacspeak-table-find-file	289
12.176.1.7	emacspeak-table-goto	289
12.176.1.8	emacspeak-table-goto-bottom	289
12.176.1.9	emacspeak-table-goto-left	290
12.176.1.10	emacspeak-table-goto-right	290
12.176.1.11	emacspeak-table-goto-top	290
12.176.1.12	emacspeak-table-next-column	290
12.176.1.13	emacspeak-table-next-row	290
12.176.1.14	emacspeak-table-paste-from-clipboard	291
12.176.1.15	emacspeak-table-previous-column	291
12.176.1.16	emacspeak-table-previous-row	291
12.176.1.17	emacspeak-table-search	291
12.176.1.18	emacspeak-table-search-column	292
12.176.1.19	emacspeak-table-search-headers	292
12.176.1.20	emacspeak-table-search-row	292
12.176.1.21	emacspeak-table-select-automatic-speaking-method	292
12.176.1.22	emacspeak-table-sort-on-current-column.....	292
12.176.1.23	emacspeak-table-speak-both-headers-and-element	293
12.176.1.24	emacspeak-table-speak-column-filtered	293
12.176.1.25	emacspeak-table-speak-column-header-and-element	293
12.176.1.26	emacspeak-table-speak-coordinates	293
12.176.1.27	emacspeak-table-speak-current-element	293
12.176.1.28	emacspeak-table-speak-dimensions	293
12.176.1.29	emacspeak-table-speak-row-filtered	294
12.176.1.30	emacspeak-table-speak-row-header-and-element	294
12.176.1.31	emacspeak-table-ui-filter-load	294
12.176.1.32	emacspeak-table-ui-filter-save	294
12.176.1.33	emacspeak-table-view-csv-buffer	294
12.177	emacspeak-tabulate.....	295
12.177.1	emacspeak-tabulate Commands	295
12.177.1.1	emacspeak-tabulate-region	295
12.178	emacspeak-tapestry.....	295
12.178.1	emacspeak-tapestry Commands	295
12.178.1.1	emacspeak-speak-window-layout.....	295
12.178.1.2	emacspeak-tapestry-describe-tapestry	295
12.178.1.3	emacspeak-tapestry-select-window-by-name.....	295

12.179	emacspeak-tar	296
12.179.1	emacspeak-tar Commands	296
12.179.1.1	emacspeak-tar-speak-file-date	296
12.179.1.2	emacspeak-tar-speak-file-permissions	296
12.179.1.3	emacspeak-tar-speak-file-size	296
12.180	emacspeak-tcl	296
12.181	emacspeak-tdtd	296
12.182	emacspeak-tempo	296
12.183	emacspeak-tetris	296
12.183.1	emacspeak-tetris Commands	296
12.183.1.1	emacspeak-tetris-goto-bottom-row	297
12.183.1.2	emacspeak-tetris-goto-top-row	297
12.183.1.3	emacspeak-tetris-speak-column	297
12.183.1.4	emacspeak-tetris-speak-coordinates	297
12.183.1.5	emacspeak-tetris-speak-current-shape	297
12.183.1.6	emacspeak-tetris-speak-current-shape-and-coordinates ...	297
12.183.1.7	emacspeak-tetris-speak-next-shape	297
12.183.1.8	emacspeak-tetris-speak-row	297
12.183.1.9	emacspeak-tetris-speak-row-number	297
12.183.1.10	emacspeak-tetris-speak-score	297
12.183.1.11	emacspeak-tetris-speak-x-coordinate	298
12.184	emacspeak-texinfo	298
12.185	emacspeak-threes	298
12.185.1	emacspeak-threes Commands	298
12.185.1.1	emacspeak-threes-1	298
12.185.1.2	emacspeak-threes-2	298
12.185.1.3	emacspeak-threes-3	298
12.185.1.4	emacspeak-threes-export	299
12.185.1.5	emacspeak-threes-import	299
12.185.1.6	emacspeak-threes-pop-state	299
12.185.1.7	emacspeak-threes-prune-stack	299
12.185.1.8	emacspeak-threes-push-state	299
12.185.1.9	emacspeak-threes-score	299
12.185.1.10	emacspeak-threes-speak-board	299
12.185.1.11	emacspeak-threes-speak-next	299
12.185.1.12	emacspeak-threes-speak-transposed-board	300
12.186	emacspeak-tide	300
12.186.1	emacspeak-tide Options	300
12.187	emacspeak-todo-mode	300
12.188	emacspeak-twittering	300
12.188.1	emacspeak-twittering Commands	300
12.188.1.1	emacspeak-twittering-jump-to-following-url	300
12.188.1.2	emacspeak-twittering-speak-this-tweet	301
12.188.2	emacspeak-twittering Options	301
12.189	emacspeak-url-template	301
12.189.1	emacspeak-url-template Commands	301
12.189.1.1	emacspeak-url-template-fetch	301

12.189.1.2	emacspeak-url-template-help	301
12.189.1.3	emacspeak-url-template-load	301
12.189.1.4	emacspeak-url-template-save	302
12.190	emacspeak-vdiff	302
12.190.1	emacspeak-vdiff Commands	302
12.190.1.1	emacspeak-vdiff-speak-other-hunk	302
12.190.1.2	emacspeak-vdiff-speak-other-line	302
12.190.1.3	emacspeak-vdiff-speak-this-hunk	302
12.190.2	emacspeak-vdiff Options	302
12.191	emacspeak-view	303
12.191.1	emacspeak-view Commands	303
12.191.1.1	emacspeak-view-line-to-top	303
12.192	emacspeak-vm	303
12.192.1	emacspeak-vm Commands	303
12.192.1.1	emacspeak-vm-browse-message	303
12.192.1.2	emacspeak-vm-catch-up-all-messages	303
12.192.1.3	emacspeak-vm-locate-subject-line	304
12.192.1.4	emacspeak-vm-mode-line	304
12.192.1.5	emacspeak-vm-next-button	304
12.192.1.6	emacspeak-vm-speak-labels	304
12.192.1.7	emacspeak-vm-speak-message	304
12.192.1.8	emacspeak-vm-toggle-html-mime-demotion	304
12.192.1.9	emacspeak-vm-yank-header	304
12.192.2	emacspeak-vm Options	304
12.193	emacspeak-w3	305
12.193.1	emacspeak-w3 Commands	305
12.193.1.1	emacspeak-w3-curl-url-under-point	305
12.193.1.2	emacspeak-w3-customize-base-uri-pronunciation	305
12.193.1.3	emacspeak-w3-do-onclick	305
12.193.1.4	emacspeak-w3-javascript-follow-link	305
12.193.1.5	emacspeak-w3-jump-to-submit	305
12.193.1.6	emacspeak-w3-lynx-url-under-point	306
12.193.1.7	emacspeak-w3-next-block	306
12.193.1.8	emacspeak-w3-next-doc-element	306
12.193.1.9	emacspeak-w3-next-parsed-item	306
12.193.1.10	emacspeak-w3-previous-doc-element	306
12.193.1.11	emacspeak-w3-show-anchor-class	306
12.193.1.12	emacspeak-w3-show-http-headers	306
12.193.1.13	emacspeak-w3-speak-next-block	306
12.193.1.14	emacspeak-w3-speak-next-element	307
12.193.1.15	emacspeak-w3-speak-this-element	307
12.193.1.16	emacspeak-w3-toggle-table-borders	307
12.193.2	emacspeak-w3 Options	307
12.194	emacspeak-w3m	307
12.194.1	emacspeak-w3m Commands	307
12.194.1.1	emacspeak-w3m-preview-this-buffer	307
12.194.2	emacspeak-w3m Options	308

12.195	emacspeak-wdired	309
12.196	emacspeak-we	309
12.196.1	emacspeak-we Commands	309
12.196.1.1	emacspeak-we-class-filter-and-follow	309
12.196.1.2	emacspeak-we-class-filter-and-follow-link	310
12.196.1.3	emacspeak-we-count-matches	310
12.196.1.4	emacspeak-we-count-nested-tables	310
12.196.1.5	emacspeak-we-count-tables	310
12.196.1.6	emacspeak-we-extract-by-class	310
12.196.1.7	emacspeak-we-extract-by-class-list	311
12.196.1.8	emacspeak-we-extract-by-id	311
12.196.1.9	emacspeak-we-extract-by-id-list	311
12.196.1.10	emacspeak-we-extract-by-property	311
12.196.1.11	emacspeak-we-extract-by-role	312
12.196.1.12	emacspeak-we-extract-id-list-text	312
12.196.1.13	emacspeak-we-extract-id-text	312
12.196.1.14	emacspeak-we-extract-matching-urls	312
12.196.1.15	emacspeak-we-extract-media-streams	312
12.196.1.16	emacspeak-we-extract-media-streams-under-point	313
12.196.1.17	emacspeak-we-extract-nested-table	313
12.196.1.18	emacspeak-we-extract-nested-table-list	313
12.196.1.19	emacspeak-we-extract-print-streams	313
12.196.1.20	emacspeak-we-extract-table-by-match	313
12.196.1.21	emacspeak-we-extract-table-by-position	314
12.196.1.22	emacspeak-we-extract-tables-by-match-list	314
12.196.1.23	emacspeak-we-extract-tables-by-position-list	314
12.196.1.24	emacspeak-we-follow-and-extract-main	314
12.196.1.25	emacspeak-we-follow-and-filter-by-id	315
12.196.1.26	emacspeak-we-junk-by-class	315
12.196.1.27	emacspeak-we-junk-by-class-list	315
12.196.1.28	emacspeak-we-style-filter	315
12.196.1.29	emacspeak-we-toggle-xsl-keep-result	316
12.196.1.30	emacspeak-we-url-expand-and-execute	316
12.196.1.31	emacspeak-we-url-rewrite-and-follow	316
12.196.1.32	emacspeak-we-xpath-filter-and-follow	316
12.196.1.33	emacspeak-we-xpath-junk-and-follow	317
12.196.1.34	emacspeak-we-xsl-toggle	317
12.196.1.35	emacspeak-we-xslt-apply	317
12.196.1.36	emacspeak-we-xslt-filter	317
12.196.1.37	emacspeak-we-xslt-junk	317
12.196.1.38	emacspeak-we-xslt-select	318
12.196.2	emacspeak-we Options	318
12.197	emacspeak-websearch	318
12.197.1	emacspeak-websearch Commands	318
12.197.1.1	emacspeak-websearch-accessible-google	319
12.197.1.2	emacspeak-websearch-amazon-search	319
12.197.1.3	emacspeak-websearch-ask-jeeves	319

12.197.1.4	emacspeak-websearch-biblio-search	319
12.197.1.5	emacspeak-websearch-citeseer-search	319
12.197.1.6	emacspeak-websearch-company-news	319
12.197.1.7	emacspeak-websearch-cpan-search	319
12.197.1.8	emacspeak-websearch-ctan-search	320
12.197.1.9	emacspeak-websearch-dispatch	320
12.197.1.10	emacspeak-websearch-exchange-rate-converter ..	320
12.197.1.11	emacspeak-websearch-foldoc-search	320
12.197.1.12	emacspeak-websearch-google	320
12.197.1.13	emacspeak-websearch-google-category-news	320
12.197.1.14	emacspeak-websearch-google-feeling-lucky	320
12.197.1.15	emacspeak-websearch-google-news	321
12.197.1.16	emacspeak-websearch-google-regional-news	321
12.197.1.17	emacspeak-websearch-google-search-in-date-range	321
12.197.1.18	emacspeak-websearch-google-specialize	321
12.197.1.19	emacspeak-websearch-google-with-toolbelt	321
12.197.1.20	emacspeak-websearch-gutenberg	321
12.197.1.21	emacspeak-websearch-help	321
12.197.1.22	emacspeak-websearch-merriam-webster-search ..	321
12.197.1.23	emacspeak-websearch-news-yahoo	322
12.197.1.24	emacspeak-websearch-open-directory-search	322
12.197.1.25	emacspeak-websearch-software-search	322
12.197.1.26	emacspeak-websearch-sourceforge-search	322
12.197.1.27	emacspeak-websearch-weather	322
12.197.1.28	emacspeak-websearch-wikipedia-search	322
12.197.1.29	emacspeak-websearch-yahoo	322
12.197.1.30	emacspeak-websearch-yahoo-exchange-rate-converter	323
12.197.1.31	emacspeak-websearch-yahoo-historical-chart	323
12.197.2	emacspeak-websearch Options	323
12.198	emacspeak-webspace	323
12.198.1	emacspeak-webspace Commands	323
12.198.1.1	emacspeak-webspace-feed-reader	323
12.198.1.2	emacspeak-webspace-filter	323
12.198.1.3	emacspeak-webspace-headlines	324
12.198.1.4	emacspeak-webspace-headlines-browse	324
12.198.1.5	emacspeak-webspace-headlines-update	324
12.198.1.6	emacspeak-webspace-knowledge-search	324
12.198.1.7	emacspeak-webspace-mode	324
12.198.1.8	emacspeak-webspace-open	325
12.198.1.9	emacspeak-webspace-transcode	325
12.198.1.10	emacspeak-webspace-yank-link	325
12.198.2	emacspeak-webspace Options	325
12.199	emacspeak-webutils	325
12.199.1	emacspeak-webutils Commands	325
12.199.1.1	emacspeak-webutils-curl-play-media-at-point	325
12.199.1.2	emacspeak-webutils-google-extract-from-cache ...	326

12.199.1.3	emacspeak-webutils-google-on-this-site	326
12.199.1.4	emacspeak-webutils-google-similar-to-this-page ..	326
12.199.1.5	emacspeak-webutils-google-who-links-to-this-page	326
12.199.1.6	emacspeak-webutils-jump-to-title-in-content	326
12.199.1.7	emacspeak-webutils-open-in-other-browser	326
12.199.1.8	emacspeak-webutils-play-media-at-point	326
12.199.1.9	emacspeak-webutils-transcode-current-url-via-google	327
12.199.1.10	emacspeak-webutils-transcode-via-google	327
12.199.2	emacspeak-webutils Options	327
12.200	emacspeak-widget	327
12.200.1	emacspeak-widget Commands	327
12.200.1.1	emacspeak-widget-browse-widget-interactively ...	327
12.200.1.2	emacspeak-widget-help	327
12.200.1.3	emacspeak-widget-summarize-parent	327
12.200.1.4	emacspeak-widget-summarize-widget-under-point	327
12.200.1.5	emacspeak-widget-update-from-minibuffer	328
12.201	emacspeak-windmove	328
12.202	emacspeak-wiring	328
12.203	emacspeak-wizards	328
12.203.1	emacspeak-wizards Commands	328
12.203.1.1	emacspeak-annotate-add-annotation	328
12.203.1.2	emacspeak-clipboard-copy	328
12.203.1.3	emacspeak-clipboard-paste	329
12.203.1.4	emacspeak-copy-current-file	329
12.203.1.5	emacspeak-curl	329
12.203.1.6	emacspeak-customize	329
12.203.1.7	emacspeak-emergency-tts-restart	330
12.203.1.8	emacspeak-frame-label-or-switch-to-labelled-frame	330
12.203.1.9	emacspeak-kill-buffer-quietly	330
12.203.1.10	emacspeak-learn-emacs-mode	330
12.203.1.11	emacspeak-link-current-file	331
12.203.1.12	emacspeak-links	331
12.203.1.13	emacspeak-lynx	331
12.203.1.14	emacspeak-next-frame-or-buffer	331
12.203.1.15	emacspeak-previous-frame-or-buffer	331
12.203.1.16	emacspeak-select-this-buffer-next-display	332
12.203.1.17	emacspeak-select-this-buffer-other-window-display	332
12.203.1.18	emacspeak-select-this-buffer-previous-display ...	332
12.203.1.19	emacspeak-show-personality-at-point	332
12.203.1.20	emacspeak-show-property-at-point	333
12.203.1.21	emacspeak-skip-blank-lines-backward	333
12.203.1.22	emacspeak-skip-blank-lines-forward	333
12.203.1.23	emacspeak-speak-popup-messages	333

12.203.1.24	emacspeak-speak-run-shell-command	333
12.203.1.25	emacspeak-speak-telephone-directory	334
12.203.1.26	emacspeak-speak-this-buffer-next-display	334
12.203.1.27	emacspeak-speak-this-buffer-other-window-display	334
12.203.1.28	emacspeak-speak-this-buffer-previous-display . . .	335
12.203.1.29	emacspeak-ssh-tts-restart	335
12.203.1.30	emacspeak-symlink-current-file	335
12.203.1.31	emacspeak-view-emacspeak-news	335
12.203.1.32	emacspeak-view-emacspeak-tips	336
12.203.1.33	emacspeak-wizards-add-autoload-cookies	336
12.203.1.34	emacspeak-wizards-braille	336
12.203.1.35	emacspeak-wizards-byte-compile-current-buffer	336
12.203.1.36	emacspeak-wizards-cleanup-shell-path	336
12.203.1.37	emacspeak-wizards-color-at-point	336
12.203.1.38	emacspeak-wizards-comma-at-end-of-word	336
12.203.1.39	emacspeak-wizards-count-slides-in-region	337
12.203.1.40	emacspeak-wizards-cycle-browser	337
12.203.1.41	emacspeak-wizards-cycle-to-next-buffer	337
12.203.1.42	emacspeak-wizards-cycle-to-previous-buffer	337
12.203.1.43	emacspeak-wizards-display-pod-as-manpage	337
12.203.1.44	emacspeak-wizards-dvi-display	337
12.203.1.45	emacspeak-wizards-dvi-mode	337
12.203.1.46	emacspeak-wizards-end-of-word	338
12.203.1.47	emacspeak-wizards-enumerate-matching-commands	338
12.203.1.48	emacspeak-wizards-enumerate-matching-faces . .	338
12.203.1.49	emacspeak-wizards-enumerate-obsolete-faces . . .	338
12.203.1.50	emacspeak-wizards-enumerate-uncovered-commands	338
12.203.1.51	emacspeak-wizards-enumerate-unmapped-faces	338
12.203.1.52	emacspeak-wizards-espeak-region	339
12.203.1.53	emacspeak-wizards-espeak-string	339
12.203.1.54	emacspeak-wizards-eww-buffer-list	339
12.203.1.55	emacspeak-wizards-find-emacspeak-source	339
12.203.1.56	emacspeak-wizards-find-file-as-root	339
12.203.1.57	emacspeak-wizards-find-grep	339
12.203.1.58	emacspeak-wizards-find-longest-line-in-region . .	339
12.203.1.59	emacspeak-wizards-find-longest-paragraph-in-region	340
12.203.1.60	emacspeak-wizards-find-shortest-line-in-region . .	340
12.203.1.61	emacspeak-wizards-finder-find	340
12.203.1.62	emacspeak-wizards-finder-mode	340
12.203.1.63	emacspeak-wizards-fix-read-only-text	340
12.203.1.64	emacspeak-wizards-fix-typo	341
12.203.1.65	emacspeak-wizards-generate-finder	341

12.203.1.66	emacspeak-wizards-generate-voice-sampler	341
12.203.1.67	emacspeak-wizards-get-table-content-from-file ..	341
12.203.1.68	emacspeak-wizards-get-table-content-from-url ..	341
12.203.1.69	emacspeak-wizards-google-transcode	341
12.203.1.70	emacspeak-wizards-how-many-matches	341
12.203.1.71	emacspeak-wizards-iheart	342
12.203.1.72	emacspeak-wizards-iheart-radio-play	342
12.203.1.73	emacspeak-wizards-lacheck-buffer-file	342
12.203.1.74	emacspeak-wizards-load-current-file	342
12.203.1.75	emacspeak-wizards-mlb-standings	342
12.203.1.76	emacspeak-wizards-move-and-speak	342
12.203.1.77	emacspeak-wizards-nba-standings	343
12.203.1.78	emacspeak-wizards-next-bullet	343
12.203.1.79	emacspeak-wizards-next-interactive-defun	343
12.203.1.80	emacspeak-wizards-next-shell	343
12.203.1.81	emacspeak-wizards-occur-header-lines	343
12.203.1.82	emacspeak-wizards-pdf-open	343
12.203.1.83	emacspeak-wizards-popup-input-buffer	344
12.203.1.84	emacspeak-wizards-ppt-display	344
12.203.1.85	emacspeak-wizards-ppt-mode	344
12.203.1.86	emacspeak-wizards-previous-bullet	344
12.203.1.87	emacspeak-wizards-previous-shell	344
12.203.1.88	emacspeak-wizards-refresh-shell-history	344
12.203.1.89	emacspeak-wizards-rivo	345
12.203.1.90	emacspeak-wizards-rpm-query-in-dired	345
12.203.1.91	emacspeak-wizards-scratch	345
12.203.1.92	emacspeak-wizards-shell	345
12.203.1.93	emacspeak-wizards-shell-by-key	345
12.203.1.94	emacspeak-wizards-shell-command-on-current-file	346
12.203.1.95	emacspeak-wizards-shell-directory-reset	347
12.203.1.96	emacspeak-wizards-shell-toggle	347
12.203.1.97	emacspeak-wizards-show-commentary	347
12.203.1.98	emacspeak-wizards-show-environment-variable	347
12.203.1.99	emacspeak-wizards-show-eval-result	347
12.203.1.100	emacspeak-wizards-show-face	347
12.203.1.101	emacspeak-wizards-show-memory-used	347
12.203.1.102	emacspeak-wizards-speak-iso-datetime	348
12.203.1.103	emacspeak-wizards-spot-words	348
12.203.1.104	emacspeak-wizards-squeeze-blanks	348
12.203.1.105	emacspeak-wizards-sunrise-sunset	348
12.203.1.106	emacspeak-wizards-term	348
12.203.1.107	emacspeak-wizards-terminal	348
12.203.1.108	emacspeak-wizards-tex-tie-current-word	349
12.203.1.109	emacspeak-wizards-thanks-mail-signature	349

12.203.1.110	emacspeak-wizards-toggle-mm-dd-yyyy-date-pronouncer	349
12.203.1.111	emacspeak-wizards-toggle-yyyymmdd-date-pronouncer ..	349
12.203.1.112	emacspeak-wizards-tramp-open-location	349
12.203.1.113	emacspeak-wizards-tune-in-radio-browse	349
12.203.1.114	emacspeak-wizards-tune-in-radio-search	349
12.203.1.115	emacspeak-wizards-unhex-uri	350
12.203.1.116	emacspeak-wizards-units	350
12.203.1.117	emacspeak-wizards-vc-n	350
12.203.1.118	emacspeak-wizards-vc-viewer	350
12.203.1.119	emacspeak-wizards-vc-viewer-mode	350
12.203.1.120	emacspeak-wizards-vc-viewer-refresh	350
12.203.1.121	emacspeak-wizards-vi-as-su-file	351
12.203.1.122	emacspeak-wizards-view-buffers-filtered-by-m-player-mode	351
12.203.1.123	emacspeak-wizards-view-buffers-filtered-by-mode	351
12.203.1.124	emacspeak-wizards-view-buffers-filtered-by-this-mode ...	351
12.203.1.125	emacspeak-wizards-voice-sampler	351
12.203.1.126	emacspeak-wizards-xl-display	351
12.203.1.127	emacspeak-wizards-xl-mode	352
12.203.1.128	emacspeak-wizards-yql-lookup	352
12.203.1.129	emacspeak-wizards-yql-quotes	352
12.203.2	emacspeak-wizards Options	352
12.204	emacspeak-woman	354
12.205	emacspeak-xkcd	354
12.205.1	emacspeak-xkcd Commands	354
12.205.1.1	emacspeak-xkcd-open-explanation-browser	354
12.206	emacspeak-xml-shell	354
12.206.1	emacspeak-xml-shell Commands	354
12.206.1.1	emacspeak-xml-shell	354
12.206.1.2	emacspeak-xml-shell-browse-current	354
12.206.1.3	emacspeak-xml-shell-browse-result	355
12.206.1.4	emacspeak-xml-shell-goto-children	355
12.206.1.5	emacspeak-xml-shell-goto-next-child	355
12.206.1.6	emacspeak-xml-shell-goto-parent	355
12.206.1.7	emacspeak-xml-shell-goto-previous-child	355
12.206.1.8	emacspeak-xml-shell-mode	355
12.206.2	emacspeak-xml-shell Options	356
12.207	emacspeak-xref	356
12.208	emacspeak-xslt	356
12.208.1	emacspeak-xslt Commands	356
12.208.1.1	emacspeak-xslt-view	356
12.208.1.2	emacspeak-xslt-view-file	356

12.208.1.3	emacspeak-xslt-view-region	356
12.208.1.4	emacspeak-xslt-view-xml	357
12.208.2	emacspeak-xslt Options	357
12.209	emacspeak-yasnippet	357
12.209.1	emacspeak-yasnippet Options	357
12.210	espeak-voices	357
12.210.1	espeak-voices Commands	357
12.210.1.1	espeak	357
12.210.2	espeak-voices Options	357
12.211	g	358
12.212	g-app	358
12.212.1	g-app Commands	358
12.212.1.1	g-app-mode	358
12.212.1.2	g-app-post-entry	358
12.212.1.3	g-app-publish	358
12.212.1.4	g-app-put-entry	358
12.212.1.5	g-app-view	358
12.213	g-auth	358
12.213.1	g-auth Options	359
12.214	g-utils	359
12.214.1	g-utils Options	359
12.215	gm-nnir	359
12.215.1	gm-nnir Commands	359
12.215.1.1	gm-nnir-group-make-gmail-group	359
12.215.1.2	gm-nnir-group-make-nnir-group	360
12.216	gmaps	360
12.216.1	gmaps Commands	360
12.216.1.1	gmaps	360
12.216.1.2	gmaps-bicycling-directions	360
12.216.1.3	gmaps-directions	360
12.216.1.4	gmaps-driving-directions	360
12.216.1.5	gmaps-mode	361
12.216.1.6	gmaps-place-details	361
12.216.1.7	gmaps-place-reviews	361
12.216.1.8	gmaps-places-nearby	362
12.216.1.9	gmaps-places-search	362
12.216.1.10	gmaps-set-current-filter	362
12.216.1.11	gmaps-set-current-location	362
12.216.1.12	gmaps-set-current-radius	362
12.216.1.13	gmaps-transit-directions	363
12.216.1.14	gmaps-walking-directions	363
12.216.2	gmaps Options	363
12.217	gweb	363
12.218	ladspa	363
12.218.1	ladspa Commands	363
12.218.1.1	ladspa	363
12.218.1.2	ladspa-analyse-plugin-at-point	364
12.218.1.3	ladspa-edit-control	364

12.218.1.4	ladspa-instantiate	364
12.218.1.5	ladspa-mode	364
12.219	mac-voices	364
12.219.1	mac-voices Options	364
12.220	outloud-voices	364
12.220.1	outloud-voices Commands	365
12.220.1.1	outloud	365
12.220.1.2	outloud-32	365
12.220.2	outloud-voices Options	365
12.221	plain-voices	365
12.222	soundscape	365
12.222.1	soundscape Commands	366
12.222.1.1	soundscape	366
12.222.1.2	soundscape-kill	366
12.222.1.3	soundscape-listener	366
12.222.1.4	soundscape-listener-shutdown	366
12.222.1.5	soundscape-remote	366
12.222.1.6	soundscape-restart	366
12.222.1.7	soundscape-stop	367
12.222.1.8	soundscape-theme	367
12.222.1.9	soundscape-toggle	367
12.222.1.10	soundscape-update-mood	367
12.222.2	soundscape Options	367
12.223	sox	368
12.223.1	sox Commands	368
12.223.1.1	sox-add-effect	368
12.223.1.2	sox-delete-effect-at-point	368
12.223.1.3	sox-edit-effect-at-point	368
12.223.1.4	sox-mode	368
12.223.1.5	sox-open-file	369
12.223.1.6	sox-play	369
12.223.1.7	sox-refresh	369
12.223.1.8	sox-save	369
12.223.1.9	sox-set-effect	369
12.223.1.10	sox-show-timestamp	369
12.223.1.11	sox-stop	370
12.223.2	sox Options	370
12.224	sox-gen	370
12.224.1	Binaural Beats Using SoX	370
12.224.1.1	High-Level Commands For Pre-Defined Binaural Beats	370
12.224.2	sox-gen Commands	371
12.224.2.1	sox-beats-binaural	371
12.224.2.2	sox-binaural	371
12.224.2.3	sox-chakras	371
12.224.2.4	sox-relax	371
12.224.2.5	sox-rev-up	372
12.224.2.6	sox-slide-binaural	372

12.224.2.7	sox-tone-binaural	372
12.224.2.8	sox-tone-slide-binaural	372
12.224.2.9	sox-turn-down	372
12.224.2.10	sox-wind-down	372
12.224.3	sox-gen Options	373
12.225	stack-f	373
12.226	tetris	373
12.227	toy-braille	373
12.228	tts	373
12.228.1	tts Commands	373
12.228.1.1	tts-set-chunk-separator	374
12.228.1.2	tts-set-punctuations	374
12.228.1.3	tts-set-rate	374
12.228.1.4	tts-toggle-allcaps	374
12.228.1.5	tts-toggle-capitalize	374
12.228.1.6	tts-toggle-quiet	374
12.228.1.7	tts-toggle-speak-nonprinting-chars	374
12.228.1.8	tts-toggle-split-caps	374
12.228.1.9	tts-toggle-strip-octals	374
12.228.1.10	tts-toggle-use-auditory-icons	375
12.229	tts-cmds	375
12.229.1	tts-cmds Commands	375
12.229.1.1	tts-cmd-set-rate	375
12.230	voice-setup	375
12.230.1	voice-setup Commands	375
12.230.1.1	voice-lock-mode	376
12.230.1.2	voice-lock-toggle	376
12.230.1.3	voice-setup-describe-personality	376
12.230.1.4	voice-setup-list-voices	376
12.230.1.5	voice-setup-toggle-silence-personality	376
12.230.2	voice-setup Options	377
12.231	xbacklight	379
12.231.1	xbacklight Commands	379
12.231.1.1	xbacklight-black	379
12.231.1.2	xbacklight-decrement	379
12.231.1.3	xbacklight-get	379
12.231.1.4	xbacklight-increment	379
12.231.1.5	xbacklight-set	379
12.231.1.6	xbacklight-white	379
12.231.2	xbacklight Options	379
12.232	URL Templates	379

13 Emacspeak Keyboard Commands. 385

14 TTS Servers 386

14.1	High-level Overview	386
14.1.1	Commands That Queue Output	386
14.1.2	Commands That Set State	388

15	Emacspeak At Twenty.....	390
15.1	Turning Twenty	390
15.2	Using UNIX With Speech Output — 1994.....	390
15.3	Key Enabler — Emacs And Lisp Advice	390
15.4	Key Component — Text To Speech (TTS)	391
15.5	Emacspeak And Software Development.....	391
15.5.1	Programming Defensively	392
15.6	Emacspeak And Authoring Documents.....	392
15.7	Emacspeak And The Early Days Of The Web	393
15.8	Audio Formatting — Generalizing Aural CSS	394
15.9	Conversational Gestures For The Audio Desktop	394
15.9.1	Speech-Enabling Interactive Games.....	395
15.10	Accessing Media Streams	396
15.11	EBooks — Ubiquitous Access To Books.....	396
15.12	Leveraging Computational Tools — From SQL And R To IPython Notebooks.....	397
15.13	Social Web — EMail, Instant Messaging, Blogging And Tweeting Using Open Protocols.....	397
15.14	The RESTful Web — Web Wizards And URL Templates For Faster Access.....	398
15.15	Mashing It Up — Leveraging Evolving Web APIs	399
15.16	Conclusion — Turning Twenty.....	400
15.17	References.....	400
16	Acknowledgments.....	401
17	Concept Index	402
18	Key Index	403

Emacspeak

This manual documents **Emacspeak, The Complete Audio Desktop** and was last updated on 4 June 2017.

1 Copyright

This manual documents Emacspeak, a speech extension to Emacs.

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2 Announcing Emacspeak Manual 2nd Edition As An Open Source Project

This is to announce the launch of a new open source project to create a user manual for Emacspeak — an Emacs speech extension that provides a complete audio desktop.

2.1 How To Contribute To This Manual

This manual is organized as a series of chapters, with each chapter in a separate file. If you feel capable of contributing to a specific section, send out a message to the Emacspeak mailing list `emacspeak@cs.vassar.edu`. You can then start adding content to a local copy of the chapter to which you are contributing. When you feel you have something to submit, mail out the file to the emacspeak mailing list — I'll integrate new content as it comes in.

2.2 Authoring Guidelines

For this manual to hang together and make sense to the new user at whom it is targeted, contributors need to stick to a consistent style. If you plan to contribute content, you should take some time to read the existing sections — note that many of these are skeletal and the first contributions will be to flesh these sections out.

If you are familiar with texinfo, go ahead and mark up your content using texinfo. If you are not, simply author the documentation you create as plain formatted ASCII. If you do submit files as texinfo source, make sure to validate them at your end first by running the files through `makeinfo` — badly created or malformed texinfo source takes more time to fix than marking up straight text.

2.3 Credits

This initial version draws heavily from the original Emacspeak user manual, and includes contributions from Jim Van Zandt and Jason White. Authors who contribute complete sections will be acknowledged here as well as in the specific section they author.

3 Background

Emacspeak was originally developed in late 1994 and released as Open Source in May 1995. Since then, the system has been regularly updated every six months to provide an up-to-date *Audio Desktop*. Here is a brief overview of some of the significant aspects of the system, and the lessons learnt from its development and use. The work on Emacspeak was presented at CHI96 and the co-located Assets96 conference in Vancouver, BC. This overview is being written nearly 15 years later to trace the impact of the work.

3.1 Speech-Enabling Applications

The underlying thesis behind AsTeR (Audio System For Technical Readings) and later Emacspeak is that information is display-independent. This leads to the insight that producing auditory renderings of information starting from the true source of that information often produces better renderings than those that result from working from a modality-specific representation; thus, attempting to speak visually rendered information can often prove suboptimal. AsTeR applied these ideas to documents authored in L^AT_EX; Emacspeak generalized these ideas to user interfaces.

Emacspeak was therefore designed from the ground-up to enable applications generate their own spoken feedback, rather than having an external software program construct the spoken feedback by responding to events in its environment.

In Emacspeak, theory meets practice to deliver a working implementation; Emacspeak leverages the power of Emacs and its embedded Lisp interpreter to inject spoken feedback into applications that run within Emacs. For a detailed overview on how the *advice* mechanism in Emacs is used, see the original Assets96 paper, as well as the chapter on Emacspeak in the O'Reilly publication entitled *Beautiful Code*.

3.2 Audio Formatting And Aural CSS

AsTeR introduced the notion of *audio formatting* a concept analogous to the well-understood notion of visual formatting. The work on AsTeR coincided with the Web being at its infancy. As the Web evolved to acquire Cascaded Style Sheets (CSS), ideas from AsTeR were used to define Aural CSS as an appendix to CSS1 in 1995. Emacspeak proved an ideal platform to prototype the ideas within Aural CSS — first within the Emacs/W3 browser. Around this time, Emacs itself evolved to support multiple fonts and *font-locking* to implement syntax coloring for various types of content. Emacspeak applied the ideas of audio formatting to create the auditory analog of *font-lock* — Emacspeak calls this *voice locking*.

Voice locking in Emacspeak continues to be a unique feature among systems that provide auditory feedback. Later in 1997, Emacspeak's implementation was overhauled to use Aural CSS for all aspects of voice-locking, rather than just for Web content.

3.3 Auditory Icons

Emacspeak augments spoken feedback with short auditory icons that vastly speed up interaction. Combined with audio formatting, the resulting experience is analogous to moving from a monochrome character-cell display to a high-quality color display — the overall user

experience is rich in comparison. This enabled Emacspeak to explore innovative means of auditory communication — as an example, see my Assets-98 paper entitled *Conversational Gestures For The Audio Desktop* that details how one can play Tetris on the Emacspeak desktop.

3.4 Summary

The lessons learnt from developing Emacspeak are many — here are a few highlights:

- A model for browsing tabular data — see relevant chapter in my book *Auditory User Interfaces*
- Audio formatting and Aural CSS
- Auditory icons for efficient feedback.
- Web widgets for rapid task completion on the Web.

And many more than will fit this margin.

4 Introduction

Emacspeak provides a complete audio desktop by speech-enabling all of Emacs.

In the past, screen reading programs have allowed visually impaired users to get feedback using synthesized speech. Such programs have been commercially available for a long time. Most of them originally ran on PC's under DOS, and have moved over to the Windows environment. However, screen-readers for the UNIX environment have been conspicuous in their absence. Note that this is now changing with the availability of console-level Linux screenreaders such as **speakup**. Such Linux screenreaders provide the same level of UNIX accessibility provided in the late 80's by PC terminal emulators running a DOS screenreader. This means that most visually impaired computer users face the additional handicap of being DOS-impaired — a far more serious problem:-)

Emacspeak is an emacs subsystem that provides complete speech access. It is *not* a screen-reader — rather, it is a complete user environment with built-in speech feedback. Emacspeak has a significant advantage; since it runs inside Emacs, a structure-sensitive, fully customizable environment, Emacspeak has more context-specific information about what it is speaking than its screenreader counterparts. This is why Emacspeak is not a “screenreader”, it is a system that produces speech output.

A Traditional screen-reader speaks the content of the screen, leaving it to the user to interpret the visual layout. Emacspeak, on the other hand, treats speech as a first-class output modality; it speaks the information in a manner that is easy to comprehend when listening.

The basic concepts used by Emacspeak are simple; all interactive Emacs commands have been adapted to provide speech feedback. Hence, you use Emacs as normal; Emacspeak works behind the scene to give audio feedback in addition to updating the screen.

Emacspeak consists of a core speech system that provides speech and audio services to the rest of the Emacspeak desktop; application-specific extensions provide context-specific spoken feedback using these services. Emacspeak currently comes with speech extensions for several popular Emacs subsystems and editing modes. I would like to thank their respective authors for their wonderful work which makes Emacs more than a text editor¹.

¹ I have now been using Emacspeak under Linux as the only source of speech feedback since 1994.

5 Installation Instructions

This chapter gives brief and detailed installation instructions for configuring, installing and starting Emacspeak.

5.1 Obtaining Emacspeak

Emacspeak is available on the Internet at:

WWW <http://emacspeak.sf.net>

WWW <https://github.com/tvraman/emacspeak>

Mail List emacspeak@cs.vassar.edu

List Request

emacspeak-request@cs.vassar.edu

The Emacspeak mailing list is maintained by Greg E. Priest-Dorman. If you are using Emacspeak, you should join the list by sending mail to the request address.

5.2 Quick Installation

Here are the quick installation instructions. See the next section for detailed installation instructions.

Packages for Linux distributions such as Debian typically become available on the WWW a few weeks or months after a new version is released. The instructions below are for building and installing Emacspeak from the source distribution. If you install one of the pre-packaged distributions, use the install instructions that come with that package.

- Obtain the source code — either by downloading the tar.bz2 file for the latest release — or by cloning the git repository. `'git clone https://github.com/tvraman/emacspeak'`
- Change to the `emacspeak` directory. Type `'make config'` to configure the sources.
- Type

```
make
```

to compile the files.
- Next, decide which text-to-speech engine you will be using, and proceed to install that engine. Your choices are:
 - Open Source ESpeak on Linux. Install the ESpeak packages for your system, then compile the Emacspeak ESpeak server by doing:

```
cd servers/linux-espeak; make
```
 - ViaVoice Outloud (AKA Eloquent). You need to purchase this engine from the voxin.org site. That purchase will give you install-ready packages for installing the speech engine as well as Emacspeak.
 - On the Mac, you can use the builtin Mac TTS engine — emacspeak comes with a speech server for that TTS engine written in Python.
- Having installed and configured the TTS engine of your choice, and having built the associated speech server, set Emacspeak up to use that engine by setting environment variable `DTK_PROGRAM`. If using Bash as your shell, add the line

```
export DTK_PROGRAM=<engine-name>
to your .bash_profile. As an example, to use ESpeak, add
export DTK_PROGRAM=espeak
```

- Run it by doing
 - Add the line


```
(load-file "<emacspeak-dir>/lisp/emacspeak-setup.el")
```

 to the top of your .emacs file.

In the above, `<emacspeak-dir>` refers to the directory where you unpacked the sources.

See the next section for details on building and testing the speech server.

5.3 Building And Testing The Speech Server

5.3.1 Speech Servers

Speech servers are located in the `emacspeak/servers` directory.

- **ESpeak:** `servers/espeak`. This is a TCL script that uses a library built in `servers/linux-espeak/`.
- **Dectalk:** `servers/dtk-exp`. This is a TCL script that does not depend on any native code.
- **Outloud:** `servers/outloud` or `servres/32-outloud` (for 64-bit machines). This is a TCL script that uses the library built in `servers/linux-outloud`. Note that a checkout from GitHub gives you a prebuilt library — however you will need to purchase the TTS engine from <http://voxin.org>.
- **Mac:** `servers/mac`. This is a Python script that binds to the native Mac TTS.

5.3.1.1 Testing The Selected Server.

Once you have picked the TTS engine to use, run the selected server script at a shell prompt, e.g. for the `espeak` engine, do:

```
./servers/espeak
```

This will result in a TCL prompt. Here, you can test the TTS engine by:

- ```
q "this is a test."
d
```

You should hear the TTS engine speak the text.

- ‘s’ The above command stops speech. You should see a TCL prompt when you execute it.

Quit this TCL session by typing `C-D`.

## 6 Basic Usage.

This chapter gives an overview of how to use Emacspeak; for a full listing of Emacspeak keybindings, see [Section 12.9 \[emacspeak\], page 60](#). Note: This documentation should be used in conjunction with the online Emacs info pages that extensively document Emacs itself. These sections briefly describe the speech-enabling extensions. However, they should not be considered a substitute for reading the Emacs manual. How successfully you use Emacspeak will depend on how well you learn your Emacs.

All Emacs navigation and editing commands have been speech enabled. Thus, moving to the next or previous word, line or paragraph results in the text around point being spoken. Exactly how much text is spoken is determined by the amount by which you moved.

In addition, Emacspeak provides basic reading functions that can be invoked to listen to chunks of text without moving.

### 6.1 Overview of Emacspeak

Emacspeak provides a small number of core services around which the remainder of the audio interface is constructed. These essential features of the software are briefly outlined in the following paragraphs; the commands by which they can be controlled will be described later in the manual.

Apart from providing a fluent spoken interface to all of Emacs' basic editing functions, Emacspeak also includes software modules which add speech feedback to a range of applications that can be run from within Emacs. In this sense, Emacspeak amounts to much more than a talking text editor; indeed, it can more aptly be characterized as a true “audio desktop”, in which speech is treated as a first-class output modality.

Emacspeak implements a special minor mode, known as “voice lock mode” (see [Section 6.5 \[Voice-lock\], page 16](#)) which uses distinct speech characteristics to provide aural highlighting of specific textual constructs, such as comments in program code, quoted strings and reserved words See [\(undefined\) \[Voice Lock\], page \(undefined\)](#). This facility is further extended when Emacspeak is used with the EWW and W3 Web browsers, to enable the semantic and structural distinctions captured by the HTML markup to be communicated efficiently See [Section 10.4 \[Web Browsing\], page 31](#).

It is often desirable to exercise control over the pronunciation of a word (E.G. a technical term or a reserved word in a programming language) within specific contexts. Emacspeak maintains pronunciation dictionaries for this purpose, which may be customized by the user. Moreover, individual dictionaries can be activated selectively, depending for example on the current major mode or the name of the file which is being visited See [Section 12.143 \[emacspeak-pronounce\], page 241](#).

In addition to spoken feedback, Emacspeak can generate “auditory icons” — short sound cues which alert the user to significant events, for example the opening or deletion of a file, the completion of an action, the arrival of an electronic mail message or the creation of a completion buffer. Sound cues act as a supplement to the spoken interface, and are especially valuable to the experienced user in facilitating rapid interaction. Note that in order to support auditory icons, the computer must be equipped with sound hardware for which the operating system has been correctly configured See [Section 12.169 \[emacspeak-sounds\], page 257](#).

## 6.2 Working In Emacs Buffers.

While typing in an Emacs buffer, hitting space speaks the recently typed word. I use completion all the time; so Emacspeak will speak the completion just inserted as well as the next possible completion. In Emacs, use `load-library ret completion ret` for loading the completion package.

The standard Emacs prompting functions have also been speech-enabled. Emacs prompts with available lists of completions in response to partial input wherever appropriate — all forms of completion provide speech feedback.

In addition, Emacspeak provides a number of commands for reading portions of the current buffer, getting status information, and modifying Emacspeak's state.

All of the commands are documented in the subsequent sections. They can be classified into types:

- Emacspeak commands for listening to chunks of information. The names of these commands all start with the common prefix `emacspeak-speak-`. All Emacspeak commands are bound to the keymap `emacspeak-keymap` and are accessed with the key **Control e**<sup>1</sup>. Thus, the Emacspeak command `emacspeak-speak-line` is bound to `l` in keymap `emacspeak-keymap` and can be accessed with the keystroke **Control-e l**. If for some reason you wish to use some key other than **control-e** as the common keyboard prefix for all Emacspeak commands, set the variable `emacspeak-prefix`.

•

The second category of commands provided by Emacspeak manipulate the state of the speech device. The names of these commands start with the common prefix `dtk-` and are bound in keymap `emacspeak-dtk-submap`. You can access these commands via the prefix **Control-e d**<sup>2</sup>. Thus, the command `dtk-set-rate` is bound to `r` in keymap `emacspeak-dtk-submap` and can be executed by pressing **Control e d r**.

Emacs has extensive online help; so does emacspeak. Please use it.

This info manual is only to get you started. You can get a summary of Emacspeak's features by pressing **Control-h Control-e**

## 6.3 Reading Without Moving The Cursor.

Emacspeak speaks information as you move around within a buffer. How much text is spoken depends on how you move, thus, when you move by words, you hear the current word; when you move by paragraphs, you hear the current paragraph spoken. In addition, the following commands allow you to listen to information without moving point (point is emacs terminology for the editing cursor).

Reading without moving point:

**control e c**

`emacspeak-speak-char` Speak character under point. Pronounces character phonetically unless called with a PREFIX arg.

<sup>1</sup> Control e is mnemonic for Emacspeak.

<sup>2</sup> Historically, d was mnemonic for Dectalk; note that nothing in Emacspeak is DECTalk specific.

**control e w**

emacspeak-speak-word Speak current word. With prefix ARG, speaks the rest of the word from point. Negative prefix arg speaks from start of word to point. If executed on the same buffer position a second time, the word is spelled instead of being spoken.

**control e l**

emacspeak-speak-line Speaks current line. With prefix ARG, speaks the rest of the line from point. Negative prefix optional arg speaks from start of line to point. Voicifies if option ‘voice-lock-mode’ is on. Indicates indentation with a tone or a spoken cue if audio indentation is in use. Indicates position of point with an aural highlight if option ‘emacspeak-show-point’ is turned on — see command ‘emacspeak-show-point’ bound to M-x emacspeak-show-point. Lines that start hidden blocks of text, e.g. outline header lines, or header lines of blocks created by command ‘emacspeak-hide-or-expose-block’ are indicated with auditory icon ellipses.

**control e up**

emacspeak-read-previous-line Read previous line, specified by an offset, without moving. Default is to read the previous line.

**control e down**

emacspeak-read-next-line Read next line, specified by an offset, without moving. Default is to read the next line.

**control e @**

emacspeak-speak-paragraph Speak paragraph. With prefix arg, speaks rest of current paragraph. Negative prefix arg will read from start of current paragraph to point. If voice-lock-mode is on, then it will use any defined personality.

**control e r**

emacspeak-speak-region Speak current region delimited by *point* and *mark*. When called from a program, argument START and END specify region to speak.

**control e cap R**

emacspeak-speak-rectangle Speak a rectangle of text. Rectangle is delimited by point and mark. When call from a program, arguments specify the START and END of the rectangle.

**control e b**

emacspeak-speak-buffer Speak current buffer contents. With prefix ARG, speaks the rest of the buffer from point. Negative prefix arg speaks from start of buffer to point. If voice lock mode is on, the paragraphs in the buffer are voice annotated first, see command ‘emacspeak-speak-voice-annotate-paragraphs’. This provides the auditory equivalent of *dropped caps* from visual typography.

**control e n**

emacspeak-speak-rest-of-buffer Speak remainder of the buffer starting at point

**control e /**

emacspeak-speak-this-buffer-other-window-display Speak this buffer as displayed in a different frame. Emacs allows you to display the same buffer

in multiple windows or frames. These different windows can display different portions of the buffer. This is equivalent to leaving a book open at places at once. This command allows you to listen to the places where you have left the book open. The number used to invoke this command specifies which of the displays you wish to speak. Typically you will have two or at most three such displays open. The current display is 0, the next is 1, and so on. Optional argument ARG specifies the display to speak.

*control e left*

emacspeak-speak-this-buffer-previous-display Speak this buffer as displayed in a ‘previous’ window. See documentation for command ‘emacspeak-speak-this-buffer-other-window-display’ for the meaning of ‘previous’.

*control e right*

emacspeak-speak-this-buffer-next-display Speak this buffer as displayed in a ‘previous’ window. See documentation for command ‘emacspeak-speak-this-buffer-other-window-display’ for the meaning of ‘previous’.

*control e [*

emacspeak-speak-page Speak a page. With prefix ARG, speaks rest of current page. Negative prefix arg will read from start of current page to point. If option ‘voice-lock-mode’ is on, then it will use any defined personality.

*control e [0..9]*

emacspeak-speak-predefined-window Speak one of the first 10 windows on the screen. In general, you’ll never have Emacs split the screen into more than two or three. Argument ARG determines the ‘other’ window to speak. Speaks entire window irrespective of point. Semantics of ‘other’ is the same as for the builtin Emacs command ‘other-window’.

*control e control n*

emacspeak-speak-next-window Speak the next window.

*control e control p*

emacspeak-speak-previous-window Speak the previous window.

*emacspeak-speak-other-window*

Speak contents of ‘other’ window. Speaks entire window irrespective of point. Semantics of ‘other’ is the same as for the builtin Emacs command ‘other-window’. Optional argument ARG specifies ‘other’ window to speak.

*ESCAPE up* emacspeak-owindow-previous-line Move to the next line in the other window and speak it. Numeric prefix arg COUNT specifies number of lines to move.

*ESCAPE down*

emacspeak-owindow-next-line Move to the next line in the other window and speak it. Numeric prefix arg COUNT can specify number of lines to move.

*ESCAPE next*

emacspeak-owindow-scroll-up Scroll up the window that command ‘other-window’ would move to. Speak the window contents after scrolling.

**ESCAPE prior**

emacspeak-owindow-scroll-down Scroll down the window that command ‘other-window’ would move to. Speak the window contents after scrolling.

**emacspeak-speak-sexp**

Speak current sexp. With prefix ARG, speaks the rest of the sexp from point. Negative prefix arg speaks from start of sexp to point.

**control e meta control @**

emacspeak-speak-spaces-at-point Speak the white space at point.

## 6.4 Speech System Commands

This section documents Emacspeak’s various user commands for controlling the text to speech (TTS) system.

### 6.4.1 Character, Word And Line Echo.

By default, Emacspeak speaks characters as they are typed — this is called character echo; Words are spoken as they are completed — this is called word echo. Emacspeak can also optionally speak each line as it is typed — this is called line echo.

Character, word and line echo can be toggled — either in the current buffer — or for all buffers (globally). To toggle the specific echo functionality for all buffers, precede the specific command with *C-u*. Note that in the documentation below, this use of *C-u* is indicated using the common Emacs terminology of *prefix arg* or *interactive prefix arg*.

**control e d k**

emacspeak-toggle-character-echo Toggle state of Emacspeak character echo. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

**control e d w**

emacspeak-toggle-word-echo Toggle state of Emacspeak word echo. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

**control e d l**

emacspeak-toggle-line-echo Toggle state of Emacspeak line echo. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

### 6.4.2 Setting Various Characteristics Of Speech Output.

Emacspeak user commands can set different characteristics of the speech output such as speech rate and punctuations mode.

Emacspeak provides a number of settings that affect how attributes of the text such as capitalization are conveyed. These include settings that produce a short tone for each upper case letter, as well as a smart mode for speaking mixed case words which is especially useful when programming. These settings can be made locally in a given buffer or be applied to all buffers by preceding these commands with *C-u*.

*control e d r*

dtk-set-rate Set speaking RATE for the tts. Interactive PREFIX arg means set the global default value, and then set the current local value to the result.

*control e d f*

dtk-set-character-scale Set scale FACTOR for speech rate. Speech rate is scaled by this factor when speaking characters. Interactive PREFIX arg means set the global default value, and then set the current local value to the result.

This function is advised.

Before-advice ‘emacspeak-auto’: Automatically defined advice to speak interactive prompts.

*control e d 9 control e d 8 control e d 7 control e d 6 control e d 5 control e d 4 control e d 3 control e d 2 control e d 1 control e d 0*

dtk-set-predefined-speech-rate Set speech rate to one of nine predefined levels. Interactive PREFIX arg says to set the rate globally.

*control e d p*

dtk-set-punctuations Set punctuation mode to MODE. Possible values are ‘some’, ‘all’, or ‘none’. Interactive PREFIX arg means set the global default value, and then set the current local value to the result.

*control e d m*

dtk-set-pronunciation-mode Set pronunciation MODE. This command is valid only for newer Dectalks, e.g. the Dectalk Express. Possible values are ‘math, name, europe, spell’, all of which can be turned on or off. Argument STATE specifies new state.

*control e d s*

dtk-toggle-split-caps Toggle split caps mode. Split caps mode is useful when reading Hungarian notation in program source code. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

*control e d c*

dtk-toggle-capitalization Toggle capitalization. when set, capitalization is indicated by a short beep. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

*control e d cap C*

dtk-toggle-allcaps-beep Toggle allcaps-beep. when set, allcaps words are indicated by a short beep. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result. Note that allcaps-beep is a very useful thing when programming. However it is irritating to have it on when reading documents.

In addition, Emacspeak can convey the indentation of lines as they are spoken— this is relevant when programming and is the default when working with program source.

*control e d i*

emacspeak-toggle-audio-indentation Toggle state of Emacspeak audio indentation. Interactive PREFIX arg means toggle the global default value, and then



set the current local value to the result. Specifying the method of indentation as ‘tones’ results in the Dectalk producing a tone whose length is a function of the line’s indentation. Specifying ‘speak’ results in the number of initial spaces being spoken.

Indentation feedback style is set by option `emacspeak-audio-indentation-method`

The default value is `"speak"`

See variable ‘`emacspeak-audio-indentation-methods`’ for possible values. Automatically becomes local in any buffer where it is set.

### 6.4.3 Miscellaneous Speech Commands

Speech can be stopped using command `dtk-stop` — though in normal use, the action of moving the cursor will stop ongoing speech. The speech server can be stopped and restarted for cases where the user wants to switch to a different server — or in the rare case to nuke a runaway speech server.

**Control e s**

`dtk-stop` Stop speech now.

**control e d q**

`dtk-toggle-quiet` Toggle state of the speech device between being quiet and talkative. Useful if you want to continue using an Emacs session that has `emacspeak` loaded but wish to make the speech shut up. Optional argument `PREFIX` specifies whether speech is turned off in the current buffer or in all buffers.

**control e control s**

`dtk-emergency-restart` Use this to nuke the currently running `dtk` server and restart it. Useful if you want to switch to another synthesizer while `emacspeak` is running. Also useful for emergency stopping of speech.

Finally, here are the remaining commands available via the TTS related keymap **C-e d**.

**control e d a**

`dtk-add-cleanup-pattern` Add this pattern to the list of repeating patterns that are cleaned up. Optional interactive prefix `arg` deletes this pattern if previously added. Cleaning up repeated patterns results in `emacspeak` speaking the pattern followed by a repeat count instead of speaking all the characters making up the pattern. Thus, by adding the repeating pattern ‘.’ (this is already added by default) `emacspeak` will say “aw fifteen dot” when speaking the string “.....” instead of “period period period period”.

**control e d d**

`dtk-select-server` Select a speech server interactively. This will be the server that is used when you next call either `M-x dtk-initialize` or `C-e C-s`. Argument `PROGRAM` specifies the speech server program.

**control e d SPACE**

`dtk-toggle-splitting-on-white-space` Toggle splitting of speech on white space. This affects the internal state of `emacspeak` that decides if we split text purely

by clause boundaries, or also include whitespace. By default, emacspeak sends a clause at a time to the speech device. This produces fluent speech for normal use. However in modes such as ‘shell-mode’ and some programming language modes, clause markers appear infrequently, and this can result in large amounts of text being sent to the speech device at once, making the system unresponsive when asked to stop talking. Splitting on white space makes emacspeak’s stop command responsive. However, when splitting on white space, the speech sounds choppy since the synthesizer is getting a word at a time.

**control e d RETURN**

dtk-set-chunk-separator-syntax Interactively set how text is split in chunks. See the Emacs documentation on syntax tables for details on how characters are classified into various syntactic classes. Argument S specifies the syntax class.

**control e d t**

emacspeak-dial-dtk Prompt for and dial a phone NUMBER with the Dectalk.

**control e d cap V**

emacspeak-dtk-speak-version Use this to find out which version of the TTS firmware you are running.

**control e d z**

emacspeak-zap-dtk Send this command to the TTS engine directly.

## 6.5 Voice Lock Mode

The status of voice lock mode can be toggled on and off in the current buffer by issuing the command `C-e d v` (M-x voice-lock-toggle).

Voice-lock is turned on automatically in all buffers that support it when Emacspeak is started.

Emacspeak can be set to disable voice lock in all of the major modes that support it. To do so, insert the following statement into your Emacs initialization file:

```
(global-voice-lock-mode -1)
```

Note that the list of major modes in which `global-voice-lock-mode` will provide automatic activation is specified in the variable `voice-lock-global-modes` See [Chapter 8 \[Voice Lock\]](#), page 22.

The characteristics of the different voice personalities used by voice lock mode vary according to the capabilities of the speech synthesizer. The definitions applicable to the Dectalk family of synthesizers are contained in `dectalk-voices.el`, which is supplied as part of the Emacspeak distribution. The Emacspeak distribution also contains voice definitions for many other synthesizers.

Using voice lock mode, Emacspeak also supports many of the aural style properties defined in level 2 of the World Wide Web Consortium’s Cascading Style Sheet specification (see <http://www.w3.org/TR/REC-CSS2/>). Thus, when Emacspeak is running in conjunction with a cooperating user agent, such as William Perry’s Emacspeak/W3 web browser, the rendering of HTML documents can be regulated by style sheets. Examples of style rules which employ the CSS audio properties can be found in the default style sheet which is supplied in the Emacs/W3 distribution.

## 6.6 Commands For Speaking Status Information.

The following commands provide miscellaneous information.

- control e a*  
emacspeak-speak-message-again Speak the last message from Emacs once again.
- control e m*  
emacspeak-speak-mode-line Speak the mode-line.
- control e cap M*  
emacspeak-speak-minor-mode-line Speak the minor mode-information.
- control e SPC*  
emacspeak-speak-header-line Speak the header-line.
- control e control w*  
emacspeak-speak-window-information Speaks information about current windows.
- control e t*  
emacspeak-speak-time Speak the time.
- control e cap V*  
emacspeak-speak-version Announce version information for running emacspeak.
- control e f*  
emacspeak-speak-buffer-filename Speak name of file being visited in current buffer. Speak default directory if invoked in a dired buffer, or when the buffer is not visiting any file.
- control e h*  
emacspeak-speak-help Speak help buffer if one present. With prefix arg, speaks the rest of the buffer from point. Negative prefix arg speaks from start of buffer to point.
- control e k*  
emacspeak-speak-current-kill Speak the current kill entry. This is the text that will be yanked in by the next C-y. Prefix numeric arg, COUNT, specifies that the text that will be yanked as a result of a C-y followed by count-1 M-y be spoken. The kill number that is spoken says what numeric prefix arg to give to command **yank**.
- control e v*  
emacspeak-view-register Display the contents of a register, and then speak it.
- control e control @*  
emacspeak-speak-current-mark Speak the line containing the mark. With no argument, speaks the line containing the mark — this is where ‘exchange-point-and-mark’ C-x C-x would jump. Numeric prefix arg ‘COUNT’ speaks line containing mark ‘n’ where ‘n’ is one less than the number of times one has to jump using ‘set-mark-command’ to get to this marked position. The location of the mark is indicated by an aural highlight achieved by a change in voice personality.

*control e control l*  
emacspeak-speak-line-number Speak the line number of the current line.

*control e =*  
emacspeak-speak-current-column Speak the current column.

*control e %*  
emacspeak-speak-current-percentage Announce the percentage into the current buffer.

## 7 The Emacspeak Audio Desktop.

This chapter describes the Emacspeak audio desktop and gives tips and tricks for making use of many of Emacs' powerful features.

The desktop is the work area where you organize the tools of your trade and the information objects relevant to your current activities. In the conventional world of visual GUI-based computing, these tools and information objects manifest themselves as a collection of icons organized in a two-dimensional work-area— this organization is designed to place frequently used objects within easy reach.

Notice that organizing one's work area in terms of visual icons arranged in a two-dimensional area where such an organization is optimized for the available "conversational gestures" of pointing and clicking is an artifact of visual interaction.

In the spirit of a truly speech-enabled application, Emacspeak does not simply provide you spoken access to a particular presentation of your work environment that was initially designed with the "sign language" of visual interaction in mind. Instead, Emacspeak enables you to work with documents and other information objects in a manner that is optimized to aural, eyes-free interaction. A necessary consequence of this setup is that users accustomed to the purely visual manifestation of today's electronic desktop do not immediately perceive the Emacspeak environment as an electronic desktop. This section of the manual hopes to introduce you to a work-style that encourages a different perspective on how one interacts with the computer in performing day-to-day computing tasks.

The end result in my case has been a marked increase in personal productivity.

### 7.1 Objects Making Up The Emacspeak Desktop

A "buffer" is the basic building block of the Emacs and hence the Emacspeak desktop. Any information presented by Emacs is placed in a "buffer". For example, when perusing this manual within Emacs, the "file" containing the documentation is presented in a "buffer". All information objects such as WWW pages, email messages, output from user interaction with command-line shells etc., are presented by Emacs in individual "buffers".

Buffers provide a base level of user interaction; Emacs derives its power by allowing applications to specialize buffers to enable specific types of user-interaction that is optimized for a specific class of information.

### 7.2 An Object-Oriented Desktop

The basic "buffer object" can be specialized by Emacs applications to provide optimal interaction. This kind of specialization makes the Emacs environment an object-oriented environment; thus, the basic conversational gesture of "move to the next statement" can be assigned behavior that is appropriate to the content that the user is currently navigating. As an example of such specialization, Emacs provides "specialized modes" for working with English text, programming languages, markup source e.g. HTML or LaTeX documents and so on.

## 7.3 Emacspeak Specializes Aural Interaction

The content-specific user interaction described above is a very powerful feature of Emacs, and this is where Emacspeak derives its power. Traditionally, the ability to create buffers specialized for working with specific content-types has been used by the Emacs community to develop versatile programming environments, messaging applications such as mail and news readers, and authoring environments. The clean design present in all of these Emacs extensions in terms of separating application functionality from the user-interface, combined with the availability of the entire source code making up these packages under the open-source model has laid the ground-work for developing Emacspeak as a versatile aural counterpart to the product of years of software engineering that has been invested by the Emacs community. In short, Emacspeak would not exist in its present shape or form without this prior effort.

### 7.3.1 Audio Formatted Output

Emacspeak takes advantage of the content-specific knowledge available within specialized buffers to produce "audio formatted" output designed to optimize user interaction. A basic consequence of the above is "voice locking" in specialized modes; a more interesting consequence is the implementation of Aural Cascading Style Sheets (ACSS) in conjunction with the Emacs EWW and W3 Web browsers.

### 7.3.2 Structured Navigation:

Emacspeak also exploits content-specific knowledge to provide structured navigation of different types of electronic content. In many cases, such structured navigation is an extension of what Emacs provides by default; in other cases, Emacspeak implements the necessary extensions to provide the level of structural navigation needed to work efficiently in an eyes-free environment.

Notable among such structured navigation is Emacs' powerful outline feature.

An example of content-sensitive navigation is provided by the imenu package which dynamically creates a "table of contents" based on the content that is being displayed in a given buffer. Emacs *Selective Display* lets one easily hide and expose portions of a buffer based on indentation — this feature can be used to advantage when working with program source code.

### 7.3.3 Navigating The Desktop

In addition to navigating individual information objects, the Emacspeak environment provides speech-enabled navigation of the various buffers that are currently open on the Emacspeak desktop via Emacs' built-in list-buffers feature. Emacs' *dired* — directory editor — for browsing the file system, along with the new speedbar package that combines features from *dired* and *imenu* round off the suite of navigational tools.

### 7.3.4 Everything Is Searchable:

Emacs derives one final advantage from using buffers as the basic building block for the entire desktop. Every Emacs buffer is searchable via a uniform and powerful search interface. Emacs' incremental search works efficiently and consistently to enable you locate "objects" of interest either within a given document or to locate a given object from among the various

objects that are currently open on the Emacspeak desktop. This is **very powerful**— where a GUI user is typically limited to quickly locating an object from a relatively small collection — the size of the collection being a direct function of available display real-estate— the Emacspeak user can typically work with a far larger collection of objects. This is well-suited to the eyes-free environment, where display real-estate has no meaning; so bringing up a list of currently open buffers and performing an incremental search to locate a specific buffer is just as efficient independent of whether you have a few dozen or a few hundred buffers open.

To illustrate the above, my typical working Emacs session lasts between two and three weeks— over that time I typically accumulate several hundred open buffers holding a large variety of content ranging from program source code to email messages and WWW pages.

Ubiquitous search in the eyes-free environment is critical— as a comparison, when using a conventional, purely visual WWW browser, users have no means of easily "searching" for say the "submit" button on a WWW page. This inability is a minor annoyance in visual interaction, and the typical mouse-enabled user **never** uses the find dialog to find a submit button— it is simply more efficient to point at the submit button given the eye's ability to quickly scan the two-dimensional display. This luxury is absent in an eyes-free environment; as a consequence, blind users confronted by the combination of a visual interface and screen-reader are typically limited to either tabbing through all the controls on a WWW page, or using the sub-optimal find dialog.

## 8 Voice Lock

See <http://tvraman.github.io/emacspeak/blog/voice-lock-refreshed.html> for a high-level overview of how Emacspeak Voice-Lock has evolved over the years.

1. Emacspeak defines a number of voice overlays such as ‘**voice-bolden**’, and ‘**voice-lighten**’ that can be applied to a given voice to change what it sounds like.
2. Voice overlays are defined in terms of Aural CSS (**ACSS**) to keep them independent of a specific TTS engine.
3. For each such overlay there is a corresponding ‘<overlay-name>-settings’ variable that can be customized via custom.
4. The numbers in ‘**voice-bolden-settings** as an example’:

| Setting       | Value |
|---------------|-------|
| family        | nil   |
| average-pitch | 1     |
| pitch-range   | 6     |
| stress        | 6     |
| richness      | nil   |
| punctuation   | nil   |

Unset values (‘nil’) show up as “unspecified” in the customize interface.

1. Do not directly customize ‘**voice-bolden**’ and friends, instead customize the corresponding ‘**voice-bolden-settings**’, since that ensures that all voices that are defined in terms of ‘**voice-bolden**’ get correctly updated.
2. Discovering what to customize:

Command ‘**emacspeak-show-personality-at-point**’ (bound by default to C-e M-v) will show you the value of properties personality and face at point. Describe-variable on these names should tell you what to customize; so as an example:

Put point on a comment line, and hit ‘C-e M-v’: you will hear

```
Personality emacspeak-voice-lock-comment-personality
Face font-lock-comment-delimiter-face
```

Describe-variable of ‘**emacspeak-voice-lock-comment-personality**’ gives:

```
emacspeak-voice-lock-comment-personality's value is acss-p0-s0-all
```

Documentation:

Personality used for font-lock-comment-face

This personality uses voice-monotone whose effect can be changed globally by customi.

### 8.1 How It All Works

Here is a brief explanation of the connection between ‘**voice-bolden**’ and its associated ‘**voice-bolden-settings**’.

1. Voice settings are initially in ‘**voice-bolden-settings**’ which is a list of numbers.
2. That list of numbers needs to be translated to appropriate device-specific codes to send to the TTS engine.



3. You do not want to do this translation *each* time you speak something.
4. So when ‘voice-bolden’ is defined, the definition happens in two steps:
  - The list of settings is stored away in ‘voice-bolden-settings’,
  - A corresponding voice-name is generated — ‘acss-a<n>-p<n>-r<n>-s<n>’ and the corresponding control codes to send to the device are stored away in a hash-table keyed by the above symbol.
  - Finally, ‘voice-bolden’ is assigned the above symbol.

## 8.2 What this gives

1. The ability to customize the voice via custom by editing the list of numbers in ‘voice-bolden-settings’
2. When that list is edited, ‘voice-bolden’ is arranged to be updated automatically.

The following additional commands from module See [Section 12.203 \[emacspeak-wizards\]](#), [page 328](#), are useful when designing aural styles.

1. emacspeak-wizards-generate-voice-sampler  
Generate a buffer containing text that demonstrates the effect of various aural settings.
2. emacspeak-wizards-voice-sampler  
Applied specified aural style to text in current region.

## 9 Using Online Help With Emacspeak.

Emacs provides an extensive online help system for helping you learn about various aspects of using Emacs. Emacspeak provides online help for its various extensions using this same help system. This chapter explains how to use the online help facilities in order to empower you in discovering powerful and versatile working techniques that will make you more and more productive in your day to day computing.

The online help options are accessed via the **C-h** prefix key, which must be followed by an additional letter or control character to designate the kind of help desired. For example, **C-h t** `help-with-tutorial` visits the Emacs tutorial in a new buffer; **C-h i** `info` enters the Info documentation system, from which you can read Texinfo manuals that have been installed on your system, including the Emacs and Emacspeak documentation; and **C-h k** `describe-key` provides a description of the Emacs function which is bound to the next key that you type. For learning about the various options that are available via the **C-h** mechanism described above, view the online help for command `help-for-help` bound to **C-h C-h** — using what has been described so far, you would achieve this by pressing **C-h k** followed by **C-h C-h**.

Emacspeak users should note that online help is typically displayed in a separate Emacs window. Where it makes sense to do so, Emacspeak will automatically speak the displayed help. Once you've asked for help, you can have the displayed documentation as many times as you wish using Emacspeak command `emacspeak-speak-help` bound to **C-e h**. If you want to move through the displayed help a line at a time, switch to the buffer where the help is displayed — the buffer is called `*Help*`.

Often, in adding an auditory interface to an Emacs extension, such as a web browser or mail reader, Emacspeak defines additional commands and key bindings which enhance the functionality of the spoken feedback provided by the application. This manual does not purport to document all such commands. It is important, therefore, when learning to use the various Emacs extensions which comprise the 'audio desktop' (see [Chapter 7 \[Audio Desktop\]](#), page 19) that you take advantage of online help to obtain details of any context-specific features provided by Emacspeak. The following two commands are of particular importance in this regard:

- **C-h m** `describe-mode` explains which major and minor modes are currently in effect, and lists the commands and key bindings associated with them.
- **C-h b** `describe-bindings` lists all of the key bindings which are currently defined.

The importance of these help functions can be illustrated by the Emacs/W3 web browser. When point is positioned inside a table, certain key bindings are established with which you can access Emacspeak commands that make it possible to read the rows and columns of the table and explore its structure efficiently. To get a description of these key bindings, you can use W3 to visit the sample HTML file supplied as part of the Emacspeak distribution, and, after having moved point onto the first row of the table, issue the command **C-h m** `describe-mode` to create a help buffer containing an explanation of the features offered by W3 mode.

Emacspeak supplements the online help facilities available within Emacs by defining several commands of its own, as follows:

- **C-h c-e** `describe-emacspeak` presents a list of standard Emacspeak commands.

- *C-e F* `emacspeak-view-emacspeak-faq` opens a new buffer containing the Emacspeak FAQ, a list of frequently asked questions about Emacspeak together with their answers.
- *C-e <F1>* `emacspeak-learn-mode` enters a mode in which the function of every key that you type is spoken; this mode can be terminated with the *C-g* `keyboard-quit` command.

## 10 Emacs Packages.

Emacs — The extensible, self-documenting editor, derives its functionality from its powerful extension mechanism. This extension mechanism is used to implement many user-level applications such as mail readers, web browsers, software development environments and so on. This chapter gives directions on how to locate the right Emacs package for addressing specific tasks. The chapter is organized into logical sections that each pertain to a specific class of tasks; in individual subsections within a section give a brief overview of particular Emacs packages that have been speech-enabled.

For a categorized list of speech-enabled applications on the Emacspeak desktop, see <http://emacspeak.sf.net/applications.html>. In Emacs 24 and later, you can use Emacs' builtin package manager to install and update packages.

### 10.1 Document Authoring

The Emacspeak environment provides a rich collection of structured document authoring tools. These are well-suited for working in an eyes-free environment — you clearly do not want to use a **What You See Is What You Get** (WYSIWYG) authoring tool if you cannot see what you're getting. Structure-based authoring tools allow you to focus on the act of content creation, leaving the minutiae of visual layout to the computer.

#### 10.1.1 Creating Well-formatted Documents

Before authoring a document, decide its primary audience if the document contains relatively simple content e.g., no mathematical equations etc. and is primarily targeted at the WWW, you are probably better off using HTML. You can create well-structured HTML documents with the help of package `nxml-mode` for editing XML documents. Another option is to use `org-mode` to create a Wiki-like text document that can be easily published to multiple output formats including HTML.

Packages `org-mode` and `nxml-mode` are speech-enabled by Emacspeak to provide auditory icons, structured navigation and outlines, as well as voice locking for audio formatted feedback as you work.

If the document being authored is more complex, you are usually better off creating it in LaTeX. Note that LaTeX documents can be converted to HTML either via package `tex4ht` — available on the WWW.

The TeX family of typesetting languages is suitable for producing well-formatted documents in an eyes-free environment. Unlike WYSIWYG environments, the author of a TeX or LaTeX document works with the content of the document, leaving it to the formatting system (TeX) to format the document for good visual presentation.

The `auctex` package is an Emacs extension that facilitates authoring and maintaining structured documents in TeX and LaTeX. Package `bibtex` facilitates maintenance and use of `bibtex` bibliography databases. The `texinfo` package allows creation of software documentation that is suitable for both printing as well as online viewing as hypertext. Emacspeak speech-enables packages `auctex`, `bibtex` and `texinfo` to provide convenient spoken feedback as you create documents. For details on using these packages, see their accompanying online info documentation.

As the document preparation system of choice, Emacspeak supports a fluent speech-enabled interface to editing and formatting LaTeX documents. This interface is provided by speech-enabling *auctex* mode.

Mode *auctex* provides efficient keyboard shortcuts for inserting and maintaining LaTeX markup as a document is being authored. All of these editing commands provide succinct auditory feedback when used with Emacspeak. The syntax coloring provided by this mode is extended to provide *voice locking* — consequently, Emacspeak uses different voices to speak the embedded markup to set it apart from the content.

Mode *auctex* can be used to create empty document templates and to insert document content at the appropriate places in the template. The mode also enables structured navigation of the document as it is being edited. Emacspeak speech-enables these template creation and structured navigation commands to produce auditory icons and succinct spoken feedback. For example, while editing, the user can quickly browse through the sections of the document and have each section title spoken. Document elements such as paragraphs and bulleted lists can be manipulated as logical units. These features are especially relevant in an eyes-free environment where the user needs to select logical parts of the document without having to point at portions of a visual display.

### 10.1.2 Searching, Replacing, And Spell Checking

Incremental search, a process by which the system prompts the user for a search string and moves the selection to the next available match while allowing the user to add more characters to the search string, is the search technique of choice among most Emacs users. As the system successively finds each match, it provides the user the option of continuing the search. Incremental search is a more complex instance of traditional search interaction because in addition to either stopping or continuing the search, the user can modify the current search in a number of ways including specifying a longer (or shorter) search string.

All of the user commands available during incremental search are documented in the online Emacs info manual. These are speech-enabled by Emacspeak to provide spoken prompts as the dialog begins; auditory icons indicate a search hit or search miss as the search progresses. Along with auditory icons *search-hit* and *search-miss* the user also hears the current line spoken, and in the case of a search hit, the matching text is *aurally* highlighted by using the standard audio formatting technique of changing voice characteristic. This feedback proves extremely effective when the search pattern appears several times on a single line; the user is unambiguously cued to the current match.

Search and replace actions are an extension to the basic conversational gestures of a search dialog. In addition to specifying a search string, the user also specifies a replacement string. On the Emacspeak desktop, this functionality is provided by command *query-replace*. The speech-enabled version of this interaction prompts the user for the search and replacement texts. The auditory feedback during the interactive search and replacement process parallels that described in the case of incremental search. Audio formatting to indicate the occurrence that is about to be replaced proves an effective means of avoiding erroneous modifications to the text being edited. As an example, consider using command *query-replace* to locate and replace the second occurrence of **foo** with **bar** in the text

‘Do not change this fool, but change this food.’

When the search matches the first occurrence of **foo** in word *fool*, the aural highlighting helps the user in answering “no” in response to question “should this occurrence be

replaced”. In addition to allowing the user to supply a simple “yes or no” answer for each match, command *query-replace* also allows the user to specify a number of other valid answers as described in the online Emacs documentation.

## Spell Checking

A more complex instance of conversational gesture “search and replace” is exhibited by standard spell checking dialogues. Spell checking differs from the search and replace dialog described above in that the search and replacement text is guessed by the system based on an available dictionary. Words that are not found in the dictionary are flagged as potential spelling errors, and the system offers an interactive search and replace dialog for each of these possible errors. During this dialog, the system successively selects each occurrence of the possibly erroneous word and offers a set of possible replacements. Unlike in the case of simple search and replace, more than one possible replacement string is offered, since a potential spelling error can be corrected by more than one word appearing in the dictionary.

In the visual interface, such spell checking dialogues are realized by displaying the available choices in a pop-up window and allowing the user to pick a correction. Once a correction is selected, the user is offered the choice of interactively replacing the erroneous word with the correction.

The spell checking interface on the Emacspeak desktop is speech-enabled to provide fluent auditory feedback. The visual interface parallels that described above and is provided by package *ispell* which is part of the standard Emacs distribution. Emacspeak provides a spoken prompt that is composed of the line containing the possibly erroneous word (which is aurally highlighted to set it apart from the rest of the text on that line) and the available corrections. Each correction is prefixed with a number that the user can use to select it. Once a correction is selected, the interaction continues with the query and replace interaction described earlier. The speech interface to the spell checker is as fluent as the visual interface. Notice that Emacspeak users do not need to concern themselves with the details of the visual display such as “the corrections are displayed in a window at the top of the screen”.

In addition to the standard spell checker described above, newer versions of Emacs include an “on-the-fly” spell checker that flags erroneous words as they are typed. Emacspeak speech-enables package *flyspell* so that such erroneous words are aurally highlighted.

## 10.2 Structured Editing And Templates

Editing documents based on the inherent structure present in the electronic encoding can be very efficient when using spoken interaction. We described mode *auctex* — a specialized interface to authoring LaTeX documents as a special instance of such structured editing in see [Section 10.1 \[Document Authoring\]](#), page 26.

The Emacspeak desktop allows the user to efficiently author and maintain an electronic document based either on the structure present in the markup (as in the case of mode *auctex*) or on special outlining constructs that allow the user to impose a desired logical structure on the document. This section describes the effect of speech-enabling such editing tools and points out the advantages in using these in a speech oriented interface.

Template-based authoring — a technique that allows the user to create a document by inserting contents into appropriate positions in a predefined template — goes hand in hand

with such structured editing. Finally, structured editing can vastly simplify the creation and maintenance of structured data, for example, the data present in a UNIX password file. Such data files are in fact nothing more than a collection of database records, where each record (or line) consists of a set of fields delimited by a special character. Maintaining such files without exploiting the underlying structure often tends to be error prone. We describe editing modes that can exploit such record structure to provide a fluent editing interface. Finally, we outline a speech-enabled interface to a spreadsheet application as a complex instance of such structured data editing.

### 10.2.1 Outline Editing

All of the various outline editing interfaces on the Emacs desktop allow the user to *hide* or *show* the contents at the different levels of a possibly nested tree structure. Components of this tree structure can be manipulated as a unit, e.g., entire subtrees can be deleted or copied. Outline editing thus provides an efficient means of obtaining quick overviews of a document.

The visual interface displays such hidden content as a series of ellipses following the visible outline heading. Emacspeak produces auditory icon *ellipses* when speaking such outline headings.

The basic *outline mode* allows the user to specify the syntax and level of outline header lines as a regular expression. This simple technique can be used to advantage in the structured navigation of large electronic texts such as those available on the Internet from online book projects such as project Gutenberg and the Internet Wiretap. For example, when this feature is activated while reading the electronic text of a Shakespearean play, the different acts can be recognized as separate nodes in the logical structure of the document. The user can then hide the document body with a single keystroke, navigate the outline headings to find a particular act, and have that portion rendered either visually or aurally. Hiding an outline level produces auditory icon *close-object*; exposing a hidden level produces auditory icon *open-object*. For details on using mode *outline*, see the relevant section of the online Emacs info manual.

The basic outline facility described above is applicable to all content being edited or browsed on the Emacspeak desktop. In addition, Emacspeak has other specialized outline editing modes such as *folding mode* that provide extended outlining facilities. In mode *folding*, the user can create (possibly nested) *folds* — logical containers of content that are delimited by a special *fold mark*. The fold mark is typically a text string that is chosen based on the type of content that is being manipulated. Thus, when *folding* a C~program source file, fold marks are created from C~comments. The user can *open* or *close* any or all folds in a document, and these actions are accompanied by auditory icons *open-object* and *close-object*. By entering a fold, all editing actions are restricted to the contents of that fold; this proves a simple yet convenient way of constraining editing actions such as search and replace to specific portions of large documents. Folds can be manipulated as a unit and can be deleted, copied or moved.

Mode *folding* proves especially effective in maintaining large software modules. The technique can be used to advantage by creating folds for different sections in a module and by further placing each function appearing in a particular % section in a fold of its own. Complex functions can themselves be folded into sections where each section reflects a different stage in the algorithm implemented by that function. Thus, the technique of

folding can be used as an effective aid in *literate* programming. I typically write software modules by first creating an outline structure using folds that reflect the various components of that module. Next, I populate each fold with the function signatures and documentation for the functions in each section. When I am satisfied with the overall architecture of the module, I fill in the function skeletons with actual program code. This technique is used extensively in maintaining the Emacspeak code base.

### 10.2.2 Template-based Authoring

Emacspeak supports two powerful template-based authoring subsystems that enable the user to quickly create and fill in templates. *Dmacro* (short for “dynamic macros”) allows the user to define and invoke template-based macros that are specialized for creating different types of content. For example, when programming in C, the user can invoke dynamic macros that insert skeletons of standard C constructs with a few keystrokes. This form of editing has numerous advantages in creating consistently structured code when developing large software modules. Emacspeak speech-enables mode *dmacro* to provide succinct spoken feedback as templates are created and filled. The user invokes *dmacro* via command *insert dmacro*, which is typically bound to a single key. This results in a dialog where the user is prompted to pick one of the dynamic macros available in the current context. If the user's choice can be uniquely completed, that completion is spoken; otherwise, the list of possible completions based on the available partial input is spoken, accompanied by auditory icon *help*.

An alternative template-editing facility is provided by mode *tempo*. This mode is designed to be used in creating template-based editing tools for specific markup languages; a good example is mode *html-helper*, a mode for creating and updating HTML documents for publishing on the WWW (see [Section 10.1 \[Document Authoring\]](#), page 26).

### 10.2.3 Maintaining Structured Data

Consider the following entry from file `/etc/passwd` on my laptop.

```
‘aster:KoUxwQ2:501:100:Aster Labrador:/home/aster:/bin/bash’
```

File `/etc/passwd` is a simple instance of a text file that stores structured data records as a series of fields delimited by a special character. Each item in the file acquires *meaning* from the *position* in which it occurs for example, the fifth field contains the **user name**, Aster Labrador. More generally, structured data where each field in a record has *meaning* is found throughout the desktop in applications ranging from entries in a rolodex to rows in a spreadsheet.

Typically, users do not directly edit the stored representation of the data. Instead, application front-ends provide a more human-centric (and hopefully less error prone) user interface for modifying and maintaining the data. Thus, spreadsheet applications present the data as a two dimensional table that is automatically updated to reflect changes in the underlying data. The two dimensional table is perhaps the most commonly found visual front-end to structured data tables with row and column headers prove a succinct way of implicitly displaying the *meaning* along with the *value* of the fields making up each data record.



## 10.3 Browsing Structure

This section describes packages that allow you to browse structured information — these are distinct from the tools described in [Section 10.2 \[Structured Editing\]](#), page 28, in that they are typically used for working with content that is read-only e.g., online documentation.

## 10.4 Web Browsing.

Note that there is newer material at <http://emacspeak.blogspot.com/2014/05/emacspeak-eww-updates-for-complete.html> and in See [Section 12.72 \[emacspeak-eww\]](#), page 152. For Emacs 24.4 and later, note that the built-in Web browser EWW is also the browser of choice for emacspeak. W3 still has its place, especially when working out with fill-out forms.

— T. V. Raman, October 2014.

This document, “The State of Web Browsing in Emacspeak” describes the primary web browsers in use under emacspeak and ways they might be used more efficiently.

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### 10.4.1 Intro

Web browsing in emacspeak can be made as simple or as complicated as you wish to make it. On the one hand, all that need be done is to open a web browser and fetch a particular url. This works fine in many cases with exceptions being things like html tables. On the other hand, if you spend a little time learning a particular browser and its functionality, web browsing can be made more efficient and the web more navigable.

This document is intended to be an introduction to the 2 primary browsers that run under emacs: emacs/w3 and emacs-w3m. I also intend to introduce a couple of add-on packages intended to make life easier and to address specific shortcomings.

The primary reason for this documentation is the fact that a lot of the documentation of the various functions tells exactly what it does, but not why or in what circumstance one might use it. Hopefully I can remedy that here.

### Who this document is intended for

While this document is geared toward emacspeak users, it might be helpful for other users as well. I have tried to note where functions are specific to emacspeak.

### Assumptions

This document assumes emacs is installed. If reading the section on a particular browser and trying out the associated functions, it, of course, assumes that the browser is installed and working. For features specific to emacspeak, a working install of emacspeak is necessary. It is far beyond the scope of this document to help with the installation of these programs.

For help with installing any of the above bits of software, the following mailing lists and / or newsgroups are available:

- emacs - [gnu.emacs.help](mailto:gnu.emacs.help)

- emacs-w3m - see <http://emacs-w3m.namazu.org>
- emacs/w3 - the mailing list for w3 is pretty dead. Sorry. The documentation is, however, not terrible.
- emacspk - see <http://emacspk.sf.net>

It is highly suggested that the mailing list archives, google, and the relevant documentation be consulted before posting messages to any mailing list. Nothing is more irritating than answering the same questions over and over. Those of you with kids know what I am talking about.

It is also assumed that the reader is comfortable with using emacs itself. Understanding the convention for communicating keystrokes to run commands, navigating documents, and the like are not covered.

### 10.4.2 emacs-w3m

emacs-w3m is a front-end, written in emacs lisp, to the text-based web browser w3m. It supports tables, images, and all major web protocols. It is also fully supported in emacspk.

#### emacs-w3m advantages

The main advantage of emacs-w3m is speed. The rendering of web pages is done with the external program w3m, which is written in c, so it is fast. It also seems not to choke on some web pages like the alternative, emacs/w3.

Another big advantage to emacs-w3m is that it is under active development. Problems seem to be fixed soon after they come to the attention of the developers and are available very quickly as long as you are willing to use the cvs version.

For those who have limited sight as opposed to no sight at all, emacs-w3m displays all graphics within its own buffer. This might be a misconfiguration on my part, but there are some images that open in an external window when opened from emacs/w3.

I can also say that I cannot remember a page that wouldn't render in emacs-w3m. This is not something I can say about emacs/w3.

#### emacs-w3m disadvantages

Taken by itself, the disadvantages of using w3m are few. Long periods between releases can be seen by some to be a disadvantage although the alternative browser's time between releases is now several years, I believe.

With hardware or software that support multiple voices, such as IBM's Via Voice, one can allow differences in speech to indicate differences in document text. For example, headings can be spoken in a voice with a lower pitch, links in a higher voice. The voices in emacs-w3m are much more limited than those in emacs/w3 and not all textual attributes can be indicated. As of the writing of this document, `pre` tags and the like cannot be indicated. It has been within the last few months that italic text support has been added.

Another disadvantage is the fact that the rendering in emacs-w3m is done by the external process, w3m. Since w3m is written in C, it is not as easily customizable from within the community of emacs users. Code written in emacs lisp can be substituted for code in a running emacs instance, something that is not possible in C.

A further disadvantage is the lack of table navigation, i.e. the ability to move from cell to cell in a table to more easily understand the information presented. Linearizing the table is available but sometimes it is difficult to keep the meanings of the columns in your head to discern the meaning. Maybe it is just me.

A disadvantage shared between the browsers is the lack of support for javascript. Many sites use javascript for links to the next page, such as Reuters web site. This can sometimes be worked around using the google transcoder. See See [\[below\]](#), [page 34](#), for more information.

## emacs-w3m native functions

This part of the document is not meant to replace the **describe-mode** information available via the `C-h m` keystroke or the emacs-w3m info manual. This is by no means an exhaustive list of available commands.

emacs-w3m has considerable functionality and many features that make browsing more efficient and convenient. Below are many of the functions that are native to emacs-w3m.

`Cap S` will query for a search term. By default, the search engine used is google. This can be changed with a prefix command. To see the available engines, after hitting `C-u Cap S`, when it asks for the engine hit `TAB` to get a list of available completions. Tab completion of partial words works here as well. For example, hitting “y” and then `TAB` will complete to the word “yahoo”.

Form navigation can be achieved with the right and left brackets. This is useful for times where you want to go to the input field on a web page without having to tab through the links. Google is a good example of where this would be useful. The right bracket moves point to the next form, and the left bracket moves to the previous, wrapping around at the ends of the buffer.

While in a form, using `C-c C-c` will submit the form with no need to tab around looking for the “Submit” button.

## emacspeak specific functions for emacs-w3m

Many extensions have been written by the emacspeak community to expand emacs-w3m and make it more accessible. Below are those extensions.

While being a variable and not a function, the variable `emacspeak-w3m-speak-titles-on-switch` makes emacs-w3m more friendly. It tells emacspeak to speak the document title when switching between emacs-w3m buffers. The default, `nil`, will speak the mode line. This is the same behavior seen in all other buffers. This speaking of the document title is more descriptive than just hearing `*w3m*<4>`. This variable can be customized in the usual ways, either in your `.emacs` file or via the **Customize** interface. If you do set this variable, reading the mode line can still be achieved with `C-e m`.

The `j` command will jump to the first occurrence of the title in the document. Each time you use this command in succession, it will jump to the next occurrence of the title. This is very convenient for web pages that have the title show up in multiple places in the document. The web site for The Register is a good example of this.

The `l` command uses the default media player to play the media stream at point. I believe this is set to `emacspeak-m-player` by default. While beyond the scope of this

document to describe the installation of mplayer, I would highly advise using this media player. With the correct codecs installed, mplayer will play everything you will find, I believe, with one convenient player that does not require a GUI.

**C-t** will run the current page through the google transcoder. The transcoder is very useful to the users of screen readers as it takes care of formatting issues like tables. While not usually a problem, There is a function to linearize tables in emacs-w3m, but it is not always successful. You can reverse this command by giving a prefix argument.

**M-t** runs the url under point through the transcoder. This command can be reversed by giving a prefix argument.

Extensions have been written to take advantage of much of the google functionality. The following describes how to access many of these extensions.

**C-c C-g** will search the current web site with google.

**C-c C-x** will extract the current page from the google cache. A prefix argument will extract the url under point from the cache. This is useful if, for instance, a site is down for one reason or another and you absolutely must have the information.

**C-c C-l** will find pages similar to the current page. This is just like the “similar” link at the end of a google search result.

**C-c C-r** will browse the rss link under point. One reason this might be useful is to first try out the rss feed before you configure your rss reader to subscribe to the feed. For a easy to use rss reader, see the section below on See [\[emacspeak-rss\]](#), page 40.

The letter **x** is the prefix key for the xsl transforms. xslt is some powerful ju-ju. It takes a web page and does all kinds of cool things with it. These things are listed below.

The command **x a** will apply an xsl transformation to the current page. one particularly useful transform is to linearize tables. This takes the tables and formats them linearly down the page as if they were paragraphs instead of table cells. This command can be more easily applied with the **x l** command.

If you want to always have tables linearized, use the **x a** command and type *linearize TAB* and then the **x o** to toggle xsl on. This will linearize the tables in every subsequently visited page for this session. While it seems possible to make this happen automatically in emacs/w3, I do not believe this is currently possible in emacs-w3m. A noticeable increase in speed can be seen in emacs/w3 by turning xslt on and using *sort-tables* or *linearize-tables*. This eliminates the need for the browser to render nested tables. Since speed is not such an issue with emacs-w3m, I don’t bother turning on xslt for the session.

The **x b** command will add a “submit” button to forms that do not have one such as the one on the emacs wiki web site . Submitting forms can be more easily achieved with **C-c C-c**.

If on a google search page, the **x h** command will give you only the search hits. An easier way of getting the same results is to use the *url-template* “Google Hits” which returns the same results. Another advantage of using the *url-template* is that it can be done from anywhere, not just in an emacs-w3m buffer. See [\[emacspeak-url-template\]](#), page 40, for more information.

The **x t** command sorts the tables. It takes the nested tables and unnests them. While sometimes useful, this is not nearly as useful as the same function in emacs/w3. While doing the same thing, emacs/w3 has the capability of allowing the user to navigate the tables cell by cell.

## emacs-w3m tips and tricks

One issue that might need work is that, by default, when tabbing over links in emacs-w3m the url of the link is spoken. There are several ways to deal with this.

One solution, actually two but they accomplish the same result, is to include the following code in the `~/.emacs-w3m` file:

```
(remove-hook 'w3m-after-cursor-move-hook
 #'w3m-print-this-url)
```

Or, this code in the `.emacs` file

```
(add-hook 'w3m-after-cursor-move-hook
 (lambda ()
 (emacspeak-speak-messages nil)))
```

Both of these solutions, as far as the user can see, seem to be equivalent. They differ only in where they are placed.

The other solution is to leave things as they are. Some users mention that they find it helpful to have the url spoken and, if they want the text of the link spoken they use `C-e l`. As with everything else in emacs, it is completely up to you to decide what is best.

### 10.4.3 emacs-w3

emacs/w3 is a web browser written completely in emacs lisp. It has some really nice features applicable to the emacspeak community such as the ability to navigate tables and support for the w3c's aural cascading stylesheets.

## emacs/w3 advantages

As mentioned above, the ability to navigate tables is a super help. emacs/w3 also has support for cascading stylesheets. This allows incredible control of voices used for what would normally be visual attributes of the text such as bold, italics, preformatted text and the like.

Another advantage of emacs/w3 is that it is written completely in emacs lisp. With some effort, emacs/w3 is very customizable and quite extendable.

## emacs/w3 disadvantages

Rendering can be slow. Sometimes it can be painfully, excruciatingly slow. That might be a slight exaggeration, but slow it is. This is because it is written in lisp... something I mentioned just above as a strength. It is a trade-off, but one that some see as worth it. There are, however, some things that can be done to speed up the browsing process. See [\[emacspeak-w3-xsl-transform\]](#), page 38, for more information.

Another disadvantage is that emacs/w3 chokes on some pages. Sometimes it gives error messages and doesn't display anything. Sometimes it does this to some people and doesn't do it to others as we saw on the emacspeak mailing list a short time ago. Sometimes it gives error messages and renders the page anyway.

As mentioned in the emacs-w3m section, this browser does not support javascript, which is a problem, usually for links on some sites. One way this problem can be sometimes worked

around is to transcode the link under point via google. See See [\[w3 transcode\]](#), page 38, for more information.

One other major annoyance of emacs/w3 is that sometimes it simply stops doing anything while rendering a page. There is a way I have found to get around this. I hit `C-g`. I usually wait five to ten seconds and then simply quit, using `C-g`. Not always, but usually, the page has already completed downloading and is being rendered and it therefore is not a problem.

emacs/w3 also has no bookmark functionality. This can be remedied in several ways. One simple way, mentioned below, is to use the emacs package `bm-k-mgr`. Another way is to use org mode with remember which is the method used by Dr. Raman, the author of emacspeak. See See [\[bm-k-mgr\]](#), page 40, later in this manual, for more information.

History back and next in the browser also seem to be broken but this is not generally a problem for me as I never look back.

## emacs/w3 native functions

Many functions for efficient navigation of the internet are native to emacs/w3. Some of the most useful functions are listed below

Unlike emacs-w3m, the information presented by `describe-mode` is very complete, but a little terse. All the function names are listed and asking for help on particular functions works well. That being said, use this list to augment, not replace, the built-in help that is available in emacs.

`C-f` will open a new buffer containing the cell point is in. In most instances, this works very well. Imagine you are looking at a page that is divided into 4 distinct areas: a cell at the top of the page that contains a banner and some navigation, and a “body” area that is divided into three sections consisting of more navigation, an article, and advertisement. If point is in the main article cell, using `C-f` will open another buffer that contains only the text of that cell, the article you are interested in.

One caveat is that this does not always work as advertised. Sometimes the leftmost character of each line is missing. At least it makes for interesting reading. Usually when I have this problem I simply exit that buffer and linearize the tables in the original page.

The `m` key executes a very useful command. It will complete a link on the page. Imagine that you are reading through a document and you hear a link that you need to visit. You could tab through all the links until you hear the one you want or you could hit the `m` key and enter the link text at the prompt. Completion is available and it is not case-sensitive. Efficient, no?

The period in a cell will speak the contents of that particular cell. This command is, in my opinion, most useful when navigating tables with cells that have only one paragraph or less. I tend to not read whole articles in this manner because, inevitably, someone will interrupt me and I will lose my place.

The equals key, while in a table cell will give you the cell information. It tells you the row and column position, the size of the table, and at what nesting level the table is.

The pipe key, is used to read the table column. As this command seems to read the rectangle the column is in, this command is most useful when used in a table where there is no column spanning, i.e. all rows and columns are uniform.

Here is a list of table navigation commands:

- `C-e +` moves to the beginning of the next table row.
- `C-e -` moves to the beginning of the previous table row.
- `C-e <` moves to the beginning of the table.
- `C-e >` moves to the end of the table.
- `C-e =` moves to the top of the table column.
- `C-e <DOWN>` moves to the next cell down in the same column.
- `C-e <UP>` moves to the previous cell in the same column.
- `C-e <LEFT>` moves to the previous cell in the same row.
- `C-e <RIGHT>` moves to the next cell in the same row.

As you can see, table navigation in w3 can be easy and fun.

## emacspeak specific functions for emacs/w3

An incredible amount of work has been done by the emacspeak community to make emacs/w3 accessible to those with visual impairments. Here is an explanation of some of those functions.

The command `C-t` will toggle the visibility of table borders. This command might be useful where you want to hear all punctuation symbols on a page but the table characters get in the way.

The quote key will execute a command that allows you to skim the contents of the buffer. it will read the page, paragraph-by-paragraph, pausing between paragraphs to prompt you to move on by pressing `SPACE`. If you hit `SPACE` in the middle of a paragraph, it skips to the next paragraph.

Another skimming command is bound to the `z` key. This will allow you to zip through web pages by logical blocks such as `div`, `paragraph`, and `table` tags.

Using the `imenu` facilities is another way of skimming the document and getting to the information you desire. `imenu` works especially well for well-structured documents. The first thing that need be done is to copy the `w3-imenu.el` file from the `contrib` directory of the `w3` directory to somewhere in your load path. I am using the cvs version of `w3` and my `w3` directory is under `/home/rdc/sourceforge`. The easiest thing to do is probably to do an `M-x locate` and search for `w3-imenu.el` to see where it is. After locating the file, move it into your load path. In my case I have it under `/home/rdc/share/emacs/site-lisp/`.

There are two ways to use the `imenu` facilities: automatically and manually. Since I do not use `imenu` on every site, I prefer to invoke it manually to save the time required to build the index.

Once things are in place, invoke `imenu` with the `j` key. This will ask you for an index position. Hitting `TAB` will give you a list of the possible index positions. Another way of navigating the document would now be to use the keys `M-n` and `M-p` to go to the next and previous index positions. Note that you have to build an index for a page before you can use these commands.

`Cap A` and `cap R` serve the same function. `Cap A` browses the Atom feed at point and `cap R` browses the rss feed at point. This is useful to sample the feed, so to speak, before going through the trouble of configuring your feed reader to fetch the feed. It might also



be useful to grab the headlines from a page and present them in a more concise, readable format. If using the sort-tables xsl transform, there will be a link at the top of the page if there is an rss feed available. See [\[emacspeak atom and emacspeak rss\]](#), page 40, for more information.

Google provides many useful tools for web surfers. The following commands are useful to access much google goodness.

**Cap C** extracts the current page from the google cache. With a prefix argument it will extract the link under point. This is useful for those times when a particular site is down... maybe it is in the cache... maybe it is not. It can also be used for when particular pages are removed from a site like in the case of a government conspiracy. Are we at war with Eurasia or East Asia?

The slash key will search google for pages similar to the current page.

The command **g** will do a google search restricted to the site of the document.

The **l** command googles for who links to this page.

The command **t** runs the url under point through the google transcoder. This is useful for sites that are heavy on the use of tables and the xsl transforms are not helpful. It also works on some sites that use javascript to go to the next page in the story, such as Reuters. Using a prefix argument with this command will untranscode the url under point for pages that are currently transcoded.

**Cap T** will jump to the first occurrence of the title in the document. Multiple consecutive executions of this command will jump to further occurrences. This command is probably one of the most useful timesavers while web browsing.

**M-s** jumps to the “submit” button for the form you are editing.

**M-r** plays the media stream at point with the default media player.

The **y** command will rewrite the url of the url under point. This is useful for those sites you frequent. Often, sites that have printer friendly content have a specific way in which the url is written. For The first time you run this command in a particular buffer you are prompted for a pattern to use. The pattern is in the form of

```
‘("from string" "to string")’
```

The opening paren is supplied. Remember to quote the strings or you will get an error. From this point on, until you kill the buffer in which you wrote the rule, hitting **y** on a link will use this rewrite rule to visit the page. If you mistyped the rule, providing a numeric argument will allow you to rewrite the rewrite rule. I love alliteration.

Saving the best for last, **e** is the xsl map prefix. As I mentioned in the section on emacs-w3m, xsl transforms are some powerful magic that takes a web page and transforms it in some way. Linearizing tables is a good example, and the one I use most often.

The keystroke **e a** prompts for an xsl transform to apply to the current page. If you know the name of the particular transform you want you can use tab completion to select it. Otherwise, you can hit **TAB** to get a buffer that contains the list of choices.

If you know that you want a particular transform done automatically you can use the command **e s** to select a transform and then **e o** to turn xslt on (the same command will turn xslt off). Then, every page opened from that point on will have the transform applied.

There is the variable `emacspeak-w3-xsl-transform` that can be set via the usual methods. This variable specifies a transform to use before displaying a web page. There is an



advantage to turning on xsl transforms all the time. If you use the `identity.xsl`, the `linearize-tables.xsl` or the `sort-tables.xsl` it can actually speed up rendering of the page. This is because the transforms provide clean and balanced html to the renderer. Additionally, using `sort-tables.xsl` or `linearize-tables.xsl` will provide a little more boost as rendering nested tables is particularly difficult for a web browser.

Sometimes it is just easier to read the printer friendly version of a story instead of having to linearize the tables and search for the content. Also, some sites, like the New York Times, I believe, make you navigate several pages to read the whole story, but if you select a “Print this story” link you can read the entire story on one page formatted without a lot of the cruft on the normal page. This is where the `e Cap P` command comes in. It will extract all the print streams from the current document.

Closely associated commands are `e r` and `e Cap R` which extract the media streams from the current page and from the link under point, respectively.

The command `e y` is another command that is useful for frequented sites. It does the same as the `y` command above in that it rewrites the url at point and follows it. In addition, it filters the output by a particular CSS class.

The command `e e` does more magic to the url at point. It processes the url using a specific function. For example, it can be used in retrieving radio content from the BBC. If you execute `C-e u` and type in *BBC Channel On Demand* or use tab completion to get the same, and then type in *radio4* you will be presented with a page containing a plethora of links to other pages containing information about particular shows. On these pages there is, somewhere, a link that will play the program. If you hit enter on one of the links on the first page, you will be taken to one of these description pages. By using the `e e` command on a link you cut out this middle step and proceed directly to playing the program you are interested in.

If there is no executor defined for a current buffer, hitting TAB after `e e` will give you a list of possibilities to choose from. One nice feature of this function is that it can be used for any function. If you cannot remember the keystroke that will play the url under point in `emacspeak-m-player`, but you know what it is called, you can hit `e e` and then enter the name of the function. Nice.

The `e f` command will run the current page through an XPath filter and return the results. For more information on XPath, see <http://en.wikipedia.org/wiki/XPath>. If you wanted to see only the links on a page, when prompted enter `//a` and you will be returned every link on the page. If you wanted to see only the contents of “p” tags, you would enter `//p`. This can be useful for many things, form elements included. Giving this command a prefix argument will reverse the filter, giving you everything but the content of the specified tag.

A related command can be invoked with the `e p` keystroke. This command does the same as the filter above but works on the url under point.

## emacs/w3 tips and tricks

As I mentioned above, using `C-g` when it seems the browser is not responding will often display the page with no ill effects. Your mileage may vary. Taxes, tags and title are extra.

Also mentioned above is the use of `sort-tables` or `identity` as an xsl transform to speed up the rendering of pages. Every little bit helps.

Another useful tip is the use of the **k** key. This key will place the current url in the kill-ring for later yanking. If a page will not render correctly, using **k** will get the url and allow me to pass it to emacs-w3m. The counterpart to this command, **cap K** puts the url under point in the kill-ring.

#### 10.4.4 Add-ons

Some of these are emacspeak specific, some are not. You can usually tell by the name.

##### emacspeak url template

I love this package. Since changing my primary browser to emacs/w3 I have really been giving the **url-template** package a workout. The **url-template** package contains templates that prompt you for information to supply to various sites to retrieve information without all the fuss of having to go to the site and navigate it. One really nice thing about url-templates is the fact that they need not be web pages. Media streams can also be made into url-templates.

The way to get to the templates is with the command **C-e u**. A TAB at the prompt will give you a list of the available templates. You should go now and have a look at the info manual section on See [Section 12.232 \[URL Templates\]](#), page 379, and read it. I'll wait here.

By the way, the ones I find most useful are the “Google Hits”, “emacswiki search” “NPR On Demand” and “Weather forecast from Weather Underground”.

##### emacspeak atom and emacspeak rss

These are fairly simple rss and atom browsers for the emacspeak desktop. Using the Customize interface you add feeds in the form of titles and urls. Then you call the readers with **C-e C-u** for rss feeds and use **M-x emacspeak-atom-browse** for atom feeds. There is also emacspeak support for newsticker, an rss / atom reader that is a part of emacs 22, but I have never used it.

I personally use See Info file **gnus**, node ‘Top’, for rss feeds but setting gnus up for only that purpose is like hunting rabbits with a bazooka.

##### emacspeak websearch

**emacspeak-websearch** provides more search options than you can shake a stick at. **emacspeak-websearch** provides search for dictionaries, news sites, software sites, google tools, weather, currency converter and much more. It can be accessed with the keystroke **C-e ?**. At the prompt, you can enter another question mark to get a list of the available search options. You will then be prompted for the necessary information. One of the nice things about this package is that, when using w3 it attempts to jump to and read the most relevant information on the result page.

See [Section 12.197 \[emacspeak-websearch\]](#), page 318, for more information.

##### bmk-mgr

This is a newcomer to the emacspeak world. In the interest of full disclosure, I am the one that wrote the emacspeak module that makes this package accessible. It is a bookmarks

manager that works with both emacs/w3 and emacs-w3m. As of the writing of this document there are still some issues, especially when using it on emacs version 22, but those are being worked on. I think this is a good solution to the problem of emacs/w3 not having bookmarks functionality and providing one central bookmark location for those who regularly use both browsers. See <http://www.emacswiki.org/cgi-bin/wiki/EmacsBmkMgr>, for more information.

### 10.4.5 Conclusion

emacspeak makes the internet not only accessible to those with visual impairments, but it makes browsing and information retrieval quick and efficient. If a user will spend a little time up front to learn the tools available to access the web, the increase in efficiency and ability will more than make up for the time spent. The nice thing about these tools is that you can integrate them in your day-to-day as you have the time. While it is not necessary to use everything mentioned in the above document, if you add some of these tools to your repertoire you will not be sorry.

In the end, no one makes you use a hammer to drive nails but it sure beats using a banana.

## 10.5 Messaging

Working with messaging applications involves both authoring and browsing content. Emacspeak provides a rich set of speech-enabled messaging tools. Further, all of the tools described in the previous sections integrate smoothly with the messaging applications described here; this means that you do not need to re-learn a new set of work habits when dealing with content in your messaging application.

## 10.6 Editing Code

Files containing program source code form a very specific class of **structured** documents. Unlike documents meant for human consumption that are often only loosely structured, program source (as a concession to the computer's intolerance of lack of structure) are per force well-structured and adhere to a fairly stringent syntax.

The Emacs environment provides editing modes that are specific to creating and maintaining software written in most popular programming languages. Many of these editing modes are speech-enabled by Emacspeak. Speech-enabling these modes includes providing a rich set of navigational commands that allow you to move through the source efficiently. In addition, Emacspeak's core **voice-lock** facilities are used to produce audio formatted output — this helps you spot errors quickly.

## 10.7 Development Environment

In addition to providing specialized editing modes for creating and maintaining program source, Emacs provides a rich set of software development tools that can be combined to create powerful Integrated Development Environments (IDE). These IDEs are speech-enabled by Emacspeak to provide a versatile and powerful environment for eyes-free software development.

## 10.8 Desktop Management

Emacs provides an integrated environment for performing all of ones day-to-day computing tasks ranging from electronic messaging to software development. The environment derives its power from the fact that this integration allows for content to be handled across different tasks in a seamless manner. In order to work effectively with large Emacs sessions with many documents and applications open at the same time, the Emacspeak desktop provides a powerful collection of desktop management tools designed to help the user easily locate objects that pertain to a given task.

## 10.9 Personal Information Management

This section describes speech-enabled tools designed to aid in personal information management such as maintaining a daily calendar.

## 10.10 Desktop Applications

### 10.10.1 Spread Sheets

Spreadsheet applications present a two dimensional view of structured data where the field values are (possibly) mutually dependent. On the Emacspeak desktop, a speech-enabled spreadsheet application can be used to manipulate such data-driven documents ranging from simple cheque books and expense reports to complex investment portfolios. Where the traditional visual interface to spreadsheets is typically independent of the semantics of the data stored in the spreadsheet, the speech-enabled interface is derived from the *meaning* of the various fields making up the data. When presenting such information on a visual display, implicit visual layout can be used to cue the user to the meaning of different data fields. On the other hand, in the case of an actively scrolling auditory display, the spoken output needs to explicitly convey both the value and interpretation of the different data items. In addition, the interface needs to enable an active dialog between user and application where the user is able to query the system about the possible meaning of a particular item of data. Finally, the aural interface needs to enable *multiple* views of the display. In the visual interface, such *multiple* views are automatically enabled by the two dimensional layout combined with the eye's ability to move rapidly around the layout structure. Thus, while viewing any particular row of a portfolio, one can immediately see the current total value as well as the net gain or loss. The Emacs spread-sheet package `dismal` can be retrieved from `ftp://cs.nyu.edu/pub/local/fox/dismal`.

### 10.10.2 Forms Mode

*Forms* mode an Emacs mode designed to edit structured data records like the line shown from file `/etc/passwd` presents a user-friendly visual interface that displays the field name along with the field value. The user can edit the field value and save the file, at which point the data is written out using the underlying `:` delimited representation. Mode *forms* provides a flexible interface to associating meaning to the fields of such structured data files. For details on it use, see the forms-mode section of the online Emacs info documentation.

### 10.10.3 OCR — Reading Print Documents

Module `emacspeak-ocr` implements an OCR front-end for the Emacspeak desktop.

Page image is acquired using tools from package **SANE** (Scanner Access Now Easy). The acquired image is run through the OCR engine if one is available, and the results placed in a buffer that is suitable for browsing the results. This buffer is placed in mode **emacspeak-ocr-mode** a specialized mode for reading and scanning documents.

### 10.10.3.1 Emacspeak OCR Mode

Emacspeak OCR mode is a special major mode for document scanning and OCR.

Pre-requisites:

- A working scanner back-end like SANE on Linux.
- An OCR engine.

Make sure your scanner back-end works, and that you have the utilities to scan a document and acquire an image as a tiff file. Then set variable *emacspeak-ocr-scan-image-program* to point at this utility. By default, this is set to ‘scanimage’ which is the image scanning utility provided by SANE.

By default, this front-end attempts to compress the acquired tiff image; make sure you have a utility like **tiffcp**. Variable *emacspeak-ocr-compress-image* is set to ‘tiffcp’ by default; if you use something else, you should customize this variable.

Next, make sure you have an OCR engine installed and working. By default this front-end assumes that OCR is available as **/usr/bin/ocr**.

Once you have ensured that acquiring an image and applying OCR to it work independently of Emacs, you can use this Emacspeak front-end to enable easy OCR access from within Emacspeak.

The Emacspeak OCR front-end is launched by command *emacspeak-ocr* bound to **C-e C-o**.

This command switches to a special buffer that has OCR commands bounds to single keystrokes — see the key-binding list at the end of this description. Use Emacs online help facility to look up help on these commands.

Mode *emacspeak-ocr-mode* provides the necessary functionality to scan, OCR, read and save documents. By default, scanned images and the resulting text are saved under directory **~/ocr**; see variable *emacspeak-ocr-working-directory*. Invoking command *emacspeak-ocr-open-working-directory* bound to **d** will open this directory.

By default, the document being scanned is named ‘untitled’. You can name the document by using command *emacspeak-ocr-name-document* bound to **n**. The document name is used in constructing the name of the image and text files.

Here is a list of all emacspeak OCR commands along with their key-bindings and a brief description:

|              |                                                                                                                                                                                                |
|--------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>digit</b> | <i>emacspeak-ocr-page</i> Jumps to specified page in the OCR output.                                                                                                                           |
| <b>c</b>     | <i>emacspeak-ocr-set-compress-image-options</i><br>Interactively update image compression options. Prompts with current setting in the minibuffer. Setting persists for current Emacs session. |
| <b>i</b>     | <i>emacspeak-ocr-set-scan-image-options</i> Interactively update scan image options. Prompts with current setting in the minibuffer. Setting persists for current Emacs session.               |

|            |                                                                                           |
|------------|-------------------------------------------------------------------------------------------|
| <i>spc</i> | <i>emacspeak-ocr-read-current-page</i> Speaks current page.                               |
| <i>s</i>   | <i>emacspeak-ocr-save-current-page</i> Saves current page as a text file.                 |
| <i>p</i>   | <i>emacspeak-ocr-page</i> Prompts for a page number and moves to the specified page.      |
| <i>]</i>   | <i>emacspeak-ocr-forward-page</i> Move forward to the next page.                          |
| <i>[</i>   | <i>emacspeak-ocr-backward-page</i> Move back to the previous page.                        |
| <i>d</i>   | <i>emacspeak-ocr-open-working-directory</i> Open directory containing the results of OCR. |
| <i>n</i>   | <i>emacspeak-ocr-name-document</i> Name current document.                                 |
| <i>o</i>   | <i>emacspeak-ocr-recognize-image</i> Launch OCR engine on a scanned image.                |
| <i>i</i>   | <i>emacspeak-ocr-scan-image</i> Acquire an image using <code>scanimage</code> .           |
| <i>RET</i> | <i>emacspeak-ocr-scan-and-recognize</i> Scan and recognize a page.                        |
| <i>w</i>   | <i>emacspeak-ocr-write-document</i> Write all pages of current document to a text file.   |
| <i>q</i>   | <i>bury-buffer</i> Bury the OCR buffer.                                                   |
| <i>c</i>   | <i>emacspeak-ocr-customize</i> Customize Emacspeak OCR settings.                          |
| <i>?</i>   | <i>describe-mode</i> Describe OCR mode.                                                   |

## 11 Running Terminal Based Applications.

You can use the terminal emulator mode to run arbitrary terminal-based programs from within Emacs. You open a terminal emulator buffer using `M-x term`, with an extra carriage return to accept the default shell (such as `bash`). (Incidentally, don't confuse this command with `M-x terminal-emulator`, which starts an older terminal emulator mode not supported by Emacspeak.)

Three kinds of commands are used within the terminal emulator. Normal term commands use a prefix of `C-c`. The emacspeak commands for `eterm` mode use a prefix of `C-t`. Anything else is a normal shell command.

There are two sub-modes of term mode: char sub-mode and line sub-mode. In char sub-mode, emacspeak will only speak the final chunk of output — typically the last line displayed. Each character typed (except 'term-escape-char') is sent immediately. Use char sub-mode for screen oriented programs like `vi` or `pine`.

In line sub-mode, program output is spoken if user option `eterm-autospeak` is turned on. When you type a return at the end of the buffer, that line is sent as input, while return not at end copies the rest of the line to the end and sends it. When using terminal line mode with option `eterm-autospeak` turned on, speech feedback is similar to that obtained in regular `shell-mode` buffers.

The default is char sub-mode. You can switch to line sub-mode with `C-c C-j` (recall that control J is a linefeed), and back to char sub-mode with `C-c C-k` (think of character spelled with a K).

Note: Use char-mode with the terminal emulator for running screen-oriented programs like `Lynx` or `Pine`. For regular shell interaction just use `M-x shell` instead of using the terminal emulator.

### 11.1 Char Sub-mode of Term Mode

In char sub-mode of term, each character you type is sent directly to the inferior process without intervention from emacs, except for the escape character (usually `C-c`).

Here are some of the useful commands for the char sub-mode. Note that the usual commands for killing a buffer or switching buffers do not work in this mode, so new key bindings are supplied. The first five commands are different ways of leaving this mode.

`'C-c C-j'`

`'M-x term-line-mode'`

Switch to line sub-mode of term mode.

`'C-c o'`

`'M-x other-window'`

Select the next window on this frame. All windows on current frame are arranged in a cyclic order. This command selects the next window in that order. If there are no other windows, this command does nothing.

`'C-c C-f'`

`'M-x find-file'`

Switch to a buffer visiting a file, creating one if none already exists.

`'C-c 0'`

`'M-x delete-window'`

Remove current window from the display.

`'C-c k'`

`'M-x kill-buffer'`

Kill the current buffer.

`'C-c C-x C-c'`

`'M-x save-buffers-kill-emacs'`

Offer to save each buffer, then kill this Emacs process.

`'C-c C-d'`

`'M-x list-directory'`

Display a list of files in or matching DIRNAME, a la 'ls'. DIRNAME is globbed by the shell if necessary. Prefix arg (C-u) means supply -l switch to 'ls'. The list appears in a second window.

`'C-c 1'`

`'M-x delete-other-windows'`

Delete all other windows in the frame, making the current window fill its frame.

`'C-c C-c'`

`'M-x term-send-raw'`

Send the last character typed through the terminal-emulator without any interpretation.

`'C-c ('`

`'M-x start-kbd-macro'`

Record subsequent keyboard input, defining a keyboard macro. The commands are recorded even as they are executed. Use C-c ) to finish recording and make the macro available. Use M-x name-last-kbd-macro to give it a permanent name. Prefix arg (C-u) means append to last macro defined; This begins by re-executing that macro as if you had typed it again.

`'C-c )'`

`'M-x end-kbd-macro'`

Finish defining a keyboard macro. The definition was started by C-c (. The macro is now available for use via C-c e, or it can be given a name with M-x name-last-kbd-macro and then invoked under that name.

`'C-c e'`

`'M-x call-last-kbd-macro'`

Call the last keyboard macro that you defined with C-c (. A prefix argument serves as a repeat count. Zero means repeat until error.

You can get a list of all the key sequences with a C-c prefix by typing C-c C-h while in this sub-mode. Some of those commands are only available in the char sub-mode, while others are generally available.



## 11.2 Line Sub-mode of Term Mode

In line sub-mode of term mode, emacs editing commands work normally, until you type RET which sends the current line to the inferior process.

Here are some of the useful commands for the line sub-mode of the term mode. In addition, the usual commands for handling a buffer work in this mode (C-x o to switch windows, C-x k to kill a buffer, C-x f to find a file, and so forth).

`'C-c C-k'`

`'M-x term-char-mode'`

Switch to char sub-mode of term mode.

`'C-c C-z'`

`'M-x term-stop-subjob'`

Stop the current subjob. Resume the subjob in the foreground with the ordinary command fg, or run it in the background with bg. WARNING: if there is no current subjob, you can end up suspending the top-level process running in the buffer. If you accidentally do this, use M-x term-continue-subjob to resume the process. (This is not a problem with most shells, including bash, since they ignore this signal.)

`'C-c C-\'`

`'M-x term-quit-subjob'`

Send quit signal to the current subjob.

`'C-c C-c'`

`'M-x term-interrupt-subjob'`

Interrupt the current subjob.

`'C-c C-w'`

`'M-x backward-kill-word'`

Kill characters backward until encountering the end of a word.

`'C-c C-u'`

`'M-x term-kill-input'`

Kill all text from last stuff output by interpreter to point.

`'C-c C-a'`

`'M-x term-bol'`

Goes to the beginning of line, then skips past the prompt, if any. If a prefix argument is given (C-u), then no prompt skip — go straight to column 0.

`'C-c C-d'`

`'M-x term-send-eof'`

Send an end of file character (EOF) to the current buffer's process.

You can get a list of all the key sequences with a C-c prefix by typing C-c C-h while in this sub-mode. Some of those commands are only available in the line sub-mode, while others are generally available.

### 11.3 Eterm Mode Commands

The eterm mode maintains a pointer, which is not necessarily the same as the terminal's cursor. It is intended to be used in eterm's char submode. In char submode, C-t , (that's control-t followed by comma) will tell you where the eterm pointer is. C-t C-i will tell you where the terminal's cursor is. The top left corner of the window is "row 0 column 0".

The eterm pointer can be moved with C-t < (to the top of the screen), C-t > (to the bottom of the screen), C-t n (to the next line), C-t p (to the previous line), and C-t . (to the cursor). Each of these also speaks the line the pointer moves to. You can also search forward with C-t s.

These commands speak without moving the pointer: C-t l (current line), C-t w (current word), C-t c (current character), and C-t [space] (from eterm pointer to cursor).

You may enter review mode with C-t q. In review mode, you can search the buffer and speak its contents, without disturbing the terminal. Commands for moving the pointer are similar to normal editing commands, but without a control key: n and p for next and previous line, f and b for forward and back by characters, < and > for the beginning or end of the buffer. c, w, and l speak the current character, word, and line. s searches forward (not incrementally). A comma speaks the pointer location. A period moves the pointer to the terminal cursor. Return to normal term mode by typing q.

## 12 Emacspeak Commands And Options

This chapter documents a total of 1183 commands and 1107 options.

### 12.1 acss-structure

The CSS Speech Style Sheet specification defines a number of abstract device independent voice properties. A setting conforming to the CSS speech specification can be represented in elisp as a structure.

We will refer to this structure as a "speech style". This structure needs to be mapped to device dependent codes to produce the desired effect. This module forms a bridge between User Agents e.g. Emacs-w3 that wish to implement a speech style sheet and Emacspeak's dectalk-voices module. Emacspeak produces voice change effects by examining the value of text-property 'personality.

Think of a buffer of formatted text along with the text-property 'personality appropriately set as a "aural display list". Applications like W3 that produce such formatted buffers call function `acss-personality-from-speech-style` with a "speech-style" –a structure as defined in this module and get back a symbol that they then assign to the value of property 'personality. Emacspeak's rendering engine then does the needful at the time speech is produced. Function `acss-personality-from-speech-style` does the following: Takes as input a "speech style" (1) Computes a symbol that will be used henceforth to refer to this specific speech style. (2) Examines emacspeak's internal voice table to see if this speech style has a voice already defined. If so it returns immediately. Otherwise, it does the additional work of defining a dectalk-voice for future use. See module `dectalk-voices.el` to see how voices are defined.

### 12.2 amixer

Provide an emacs front-end to amixer. amixer is part of ALSA.

#### 12.2.1 amixer Commands

##### 12.2.1.1 amixer

**amixer** (&optional *refresh*) [Command]

Interactively manipulate ALSA settings.  
Interactive prefix arg refreshes cache.

(fn &optional REFRESH)

##### 12.2.1.2 amixer-equalize

**amixer-equalize** [Command]

Set equalizer. Only affects device 'equal'.

##### 12.2.1.3 amixer-reset-equalizer

**amixer-reset-equalizer** [Command]

Reset equalizer to default values – 66% for all 10 bands.

### 12.2.1.4 amixer-store

**amixer-store** [Command]  
Persist current amixer settings.

### 12.2.2 amixer Options

**User Option** *amixer-device* [Variable]  
ALSA Control Device.

## 12.3 cd-tool

Provide an emacs front-end to cdtool. cdtool can be obtained as an rpm check using rpmfind or from its home site at [sunsite.unc.edu /pub/Linux/apps/sound/cdrom/cli](http://sunsite.unc.edu/pub/Linux/apps/sound/cdrom/cli) This module also provides the ability to play or save clips from a CD if you have cdda2wav installed. cdda2wav is a cd to wav converter.

### 12.3.1 cd-tool Commands

#### 12.3.1.1 cd-tool

**cd-tool** [Command]

*C-e DEL*

*<fn> DEL*

Front-end to CDTool.

Bind this function to a convenient key-  
Emacspeak users automatically have  
this bound to <DEL> in the emacspeak keymap.

| Key | Action |
|-----|--------|
|-----|--------|

|       |                   |
|-------|-------------------|
| +     | Next Track        |
| -     | Previous Track    |
| SPC   | Pause or Resume   |
| e     | Eject             |
| =     | Shuffle           |
| i     | CD Info           |
| p     | Play              |
| s     | Stop              |
| t     | track             |
| c     | clip              |
| cap C | Save clip to disk |

### 12.3.2 cd-tool Options

**User Option** *cd-tool-start-command* [Variable]  
\*Name of cdstart command; most likely either "cdstart" or "cdplay".

## 12.4 dectalk-voices

This module defines the various voices used in voice-lock mode. This module is Dectalk specific.

### 12.4.1 dectalk-voices Commands

#### 12.4.1.1 dectalk

**dectalk** [Command]

*C-e d C-d*

*<fn> d C-d*

Select Dectalk TTS server.

#### 12.4.1.2 dtk-exp

**dtk-exp** [Command]

Select Dectalk TTS server.

### 12.4.2 dectalk-voices Options

**User Option** *dectalk-default-speech-rate* [Variable]

\*Default speech rate at which TTS is started.

## 12.5 dom-addons

Useful additional functions for dom.el

## 12.6 dtk-interp

All requests to the speech server are factored out into this module. These calls are declared here as defun so they are inlined by the byte compiler. This keeps the code efficient, but gives us the flexibility to call out to different speech servers.

## 12.7 dtk-speak

Defines the TTS interface.

### 12.7.1 dtk-speak Commands

#### 12.7.1.1 dtk-add-cleanup-pattern

**dtk-add-cleanup-pattern** (**&optional** *delete*) [Command]

*C-e d a*

*<fn> d a*

Add this pattern to the list of repeating patterns that are cleaned up. Optional interactive prefix arg deletes this pattern if previously added. Cleaning up repeated patterns results in emacspeak speaking the pattern followed

by a repeat count instead of speaking all the characters making up the pattern. Thus, by adding the repeating pattern ‘.’ (this is already added by default) emacspeak will say “aw fifteen dot” when speaking the string “.....” instead of “period period period period”

(fn &optional DELETE)

### 12.7.1.2 dtk-cloud

**dtk-cloud** [Command]

*C-e d C-c*

*<fn> d C-c*

Select preferred Cloud TTS server.

### 12.7.1.3 dtk-local-server

**dtk-local-server** (*program* &optional *prompt-port*) [Command]

*C-e d L*

*<fn> d L*

Select and start an local speech server interactively. Local server lets Emacspeak on a remote host connect back via SSH port forwarding for instance. Argument PROGRAM specifies the speech server program. Port defaults to dtk-local-server-port

(fn PROGRAM &optional PROMPT-PORT)

### 12.7.1.4 dtk-notify-initialize

**dtk-notify-initialize** [Command]

*C-e d C-n*

*<fn> d C-n*

Initialize notification TTS stream.

### 12.7.1.5 dtk-notify-shutdown

**dtk-notify-shutdown** [Command]

*C-e d C-s*

*<fn> d C-s*

Shutdown notification TTS stream.

### 12.7.1.6 dtk-notify-stop

**dtk-notify-stop** [Command]

*C-e .*

`<fn> .`

Stop speech on notification stream.

### 12.7.1.7 dtk-reset-state

**dtk-reset-state**

[Command]

`C-e d R`

`<fn> d R`

Restore sanity to the Dectalk.

Typically used after the Dectalk has been power cycled.

### 12.7.1.8 dtk-select-server

**dtk-select-server** (*program* **&optional** *device*)

[Command]

`C-e d d`

`<fn> d d`

Select a speech server interactively.

When called interactively, restarts speech server.

Argument PROGRAM specifies the speech server program.

Optional arg device sets up environment variable

ALSA\_DEFAULT to specified device before starting the server.

(fn PROGRAM &optional DEVICE)

### 12.7.1.9 dtk-set-character-scale

**dtk-set-character-scale** (*factor* **&optional** *prefix*)

[Command]

`C-e d f`

`<fn> d f`

Set scale FACTOR for speech rate.

Speech rate is scaled by this factor  
when speaking characters.

Interactive PREFIX arg means set the global default value, and then set the  
current local value to the result.

(fn FACTOR &optional PREFIX)

### 12.7.1.10 dtk-set-chunk-separator-syntax

**dtk-set-chunk-separator-syntax** (*s*)

[Command]

`C-e d RET`

`<fn> d RET`

Interactively set how text is split in chunks.

See the Emacs documentation on syntax tables for details on how characters are  
classified into various syntactic classes.

Argument *S* specifies the syntax class.

(fn *S*)

### 12.7.1.11 dtk-set-language

**dtk-set-language** (*lang*) [Command]

*C-e d S*

*<fn> d S*

Set language according to the argument *lang*.

(fn *LANG*)

### 12.7.1.12 dtk-set-next-language

**dtk-set-next-language** [Command]

*C-e d N*

*<fn> d N*

Switch to the next available language

### 12.7.1.13 dtk-set-predefined-speech-rate

**dtk-set-predefined-speech-rate** (&optional *prefix*) [Command]

*C-e d 9*

*C-e d 8*

*C-e d 7*

*C-e d 6*

*C-e d 5*

*C-e d 4*

*C-e d 3*

*C-e d 2*

*C-e d 1*

*C-e d 0*

*<fn> d 9*

*<fn> d 8*

*<fn> d 7*

*<fn> d 6*

*<fn> d 5*

*<fn> d 4*



`<fn> d 3`

`<fn> d 2`

`<fn> d 1`

`<fn> d 0`

Set speech rate to one of nine predefined levels.

Interactive PREFIX arg says to set the rate globally.

Formula used is:

$\text{rate} = \text{dtk-speech-rate-base} + \text{dtk-speech-rate-step} * \text{level}.$

(fn &optional PREFIX)

### 12.7.1.14 dtk-set-preferred-language

**dtk-set-preferred-language** (*alias lang*) [Command]

Set the alias of the preferred language:

For example if `alias="en"` `lang="en_GB"`,  
then the following call:

`dtk-set-language("en")`

will set "en\_GB".

(fn ALIAS LANG)

### 12.7.1.15 dtk-set-previous-language

**dtk-set-previous-language** [Command]

`C-e d P`

`<fn> d P`

Switch to the previous available language

### 12.7.1.16 dtk-set-punctuations

**dtk-set-punctuations** (*mode &optional prefix*) [Command]

`C-e d p`

`<fn> d p`

Set punctuation mode to MODE.

Possible values are 'some', 'all', or 'none'.

Interactive PREFIX arg means set the global default value, and then set the current local value to the result.

(fn MODE &optional PREFIX)

### 12.7.1.17 dtk-set-punctuations-to-all

**dtk-set-punctuations-to-all** (*&optional prefix*) [Command]

Set punctuation mode to all.

Interactive PREFIX arg sets punctuation mode globally.

(fn &optional PREFIX)

### 12.7.1.18 dtk-set-punctuations-to-some

**dtk-set-punctuations-to-some** (&optional *prefix*) [Command]

Set punctuation mode to some.

Interactive PREFIX arg sets punctuation mode globally.

(fn &optional PREFIX)

### 12.7.1.19 dtk-set-rate

**dtk-set-rate** (*rate* &optional *prefix*) [Command]

*C-e d r*

<*fn*> *d r*

Set speaking RATE for the tts.

Interactive PREFIX arg means set the global default value, and then set the current local value to the result.

(fn RATE &optional PREFIX)

### 12.7.1.20 dtk-stop

**dtk-stop** [Command]

*C-e s*

*C-e* <*fn*>

<*fn*> *s*

<*fn*> <*fn*>

Stop speech now.

Interactive call silences notification stream as well.

### 12.7.1.21 dtk-toggle-allcaps-beep

**dtk-toggle-allcaps-beep** (&optional *prefix*) [Command]

*C-e d C*

<*fn*> *d C*

Toggle allcaps-beep.

when set, allcaps words are indicated by a

short beep. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

Note that allcaps-beep is a very useful thing when programming.

However it is irritating to have it on when reading documents.

**12.7.1.22 dtk-toggle-capitalization****dtk-toggle-capitalization** (**&optional** *prefix*) [Command]*C-e d c**<fn> d c*

Toggle capitalization.

when set, capitalization is indicated by a

short beep. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

**12.7.1.23 dtk-toggle-punctuation-mode****dtk-toggle-punctuation-mode** (**&optional** *prefix*) [Command]*C-e d ,**<fn> d ,*

Toggle punctuation mode between "some" and "all".

Interactive PREFIX arg makes the new setting global.

(fn &amp;optional PREFIX)

**12.7.1.24 dtk-toggle-quiet****dtk-toggle-quiet** (**&optional** *prefix*) [Command]*C-e d q**<fn> d q*

Toggles state of dtk-quiet.

Turning on this switch silences speech.

Optional interactive prefix arg causes this setting to become global.

**12.7.1.25 dtk-toggle-speak-nonprinting-chars****dtk-toggle-speak-nonprinting-chars** (**&optional** *prefix*) [Command]*C-e d n**<fn> d n*

Toggle speak-nonprinting-chars.

Switches behavior of how characters with the high bit set are handled.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

**12.7.1.26 dtk-toggle-split-caps****dtk-toggle-split-caps** (**&optional** *prefix*) [Command]*C-e d s**<fn> d s*

Toggle split caps mode.  
 Split caps mode is useful when reading  
 Hungarian notation in program source code. Interactive PREFIX arg  
 means toggle the global default value, and then set the current local  
 value to the result.

### 12.7.1.27 dtk-toggle-splitting-on-white-space

**dtk-toggle-splitting-on-white-space** [Command]

*C-e d SPC*

*<fn> d SPC*

Toggle splitting of speech on white space.  
 This affects the internal state of emacspeak that decides if we split  
 text purely by clause boundaries, or also include  
 whitespace. By default, emacspeak sends a clause at a time  
 to the speech device. This produces fluent speech for  
 normal use. However in modes such as ‘shell-mode’ and some  
 programming language modes, clause markers appear  
 infrequently, and this can result in large amounts of text  
 being sent to the speech device at once, making the system  
 unresponsive when asked to stop talking. Splitting on white  
 space makes emacspeak’s stop command responsive. However,  
 when splitting on white space, the speech sounds choppy  
 since the synthesizer is getting a word at a time.

### 12.7.1.28 dtk-toggle-strip-octals

**dtk-toggle-strip-octals (&optional prefix)** [Command]

*C-e d o*

*<fn> d o*

Toggle stripping of octals.  
 Interactive prefix arg means  
 toggle the global default value, and then set the current local  
 value to the result.

### 12.7.1.29 tts-cycle-device

**tts-cycle-device (&optional restart)** [Command]

Cycle through available ALSA devices.  
 Optional interactive prefix arg restarts current TTS server.

(fn &optional RESTART)

### 12.7.1.30 tts-restart

**tts-restart** [Command]

*C-e C-s*

**<fn> C-s**

Use this to nuke the currently running TTS server and restart it.

### 12.7.1.31 tts-speak-version

**tts-speak-version** [Command]  
Speak version.

## 12.7.2 dtk-speak Options

**User Option** *dtk-cleanup-patterns* [Variable]

List of repeating patterns to clean up. You can use command ‘dtk-add-cleanup-pattern’ bound to C-e d a to add more patterns. Specify patterns that people use to decorate their ASCII files, and cause untold pain to the speech synthesizer.

If more than 3 consecutive occurrences of a specified pattern is found, the TTS engine replaces it with a repeat count.

**User Option** *dtk-cloud-server* [Variable]

Set this to your preferred cloud TTS server.

**User Option** *dtk-local-engine* [Variable]

Engine we use for our local TTS server.

**User Option** *dtk-speak-nonprinting-chars* [Variable]

\*Option that specifies handling of non-printing chars. Non nil value means non printing characters should be spoken as their octal value. Set this to t to avoid a dectalk bug that makes the speech box die if it seems some accented characters in certain contexts.

**User Option** *dtk-speech-rate-base* [Variable]

\*Value of lowest tolerable speech rate.

**User Option** *dtk-speech-rate-step* [Variable]

\*Value of speech rate increment. This determines step size used when setting speech rate via command ‘dtk-set-predefined-speech-rate’. Formula used is dtk-speech-rate-base + dtk-speech-rate-step\*level.

**User Option** *dtk-speech-server-program* [Variable]

Local speech server script.

**User Option** *dtk-startup-hook* [Variable]

List of hooks to be run after starting up the speech server. Set things like speech rate, punctuation mode etc in this hook.

**User Option** *dtk-use-tones* [Variable]

Allow tones to be turned off.

**User Option** *tts-device-list* [Variable]

List of ALSA sound devices we can use.

**User Option** *tts-strip-octals* [Variable]

Set to T to strip all octal chars before speaking. Particularly useful for web browsing.

## 12.8 dtk-unicode

This Provides Unicode support to the speech layer.

### 12.8.1 dtk-unicode Commands

#### 12.8.1.1 dtk-unicode-customize-char

**dtk-unicode-customize-char** (*char replacement*) [Command]  
Add a custom replacement string for CHAR.

When called interactively, CHAR defaults to the character after point.

(fn CHAR REPLACEMENT)

#### 12.8.1.2 dtk-unicode-uncustomize-char

**dtk-unicode-uncustomize-char** (*char*) [Command]  
Delete custom replacement for CHAR.

When called interactively, CHAR defaults to the character after point.

(fn CHAR)

### 12.8.2 dtk-unicode Options

**User Option** *dtk-unicode-character-replacement-alist* [Variable]  
Explicit replacements for some characters.

**User Option** *dtk-unicode-name-transformation-rules-alist* [Variable]  
Alist of character name transformation rules.

**User Option** *dtk-unicode-process-utf8* [Variable]  
Turn this off when working with TTS engines that handle UTF8 themselves, e.g., when using an Asian language.

**User Option** *dtk-unicode-untouched-charsets* [Variable]  
\*Characters of these charsets are completely ignored by dtk-unicode-replace-chars.

## 12.9 emacspeak

Emacspeak extends Emacs to be a fully functional audio desktop. This is the main emacspeak module. It actually does very little: It sets up Emacs to load package-specific Emacspeak modules as each package is loaded. It implements function emacspeak which loads the rest of the system.

### 12.9.1 emacspeak Commands

### 12.9.1.1 emacspeak

#### emacspeak

[Command]

Start the Emacspeak Audio Desktop.

Use Emacs as you normally would, emacspeak will provide you spoken feedback as you work. Emacspeak also provides commands for having parts of the current buffer, the mode-line etc to be spoken.

If you are hearing this description as a result of pressing C-h C-e you may want to press C-e s to stop speech, and then use the arrow keys to move around in the Help buffer to read the rest of this description, which includes a summary of all emacspeak keybindings.

All emacspeak commands use C-e as a prefix key. You can also set the state of the TTS engine by using C-e d as a prefix. Here is a summary of all emacspeak commands along with their bindings. You need to precede the keystrokes listed below with C-e.

Emacspeak also provides a fluent speech extension to the Emacs terminal emulator (eterm). Note: You need to use the term package that comes with emacs-19.29 and later.

| key | binding |
|-----|---------|
| —   | —       |

|     |                                        |
|-----|----------------------------------------|
| C-@ | emacspeak-speak-current-mark           |
| C-a | emacspeak-toggle-auditory-icons        |
| C-b | emacspeak-bookshare                    |
| C-c | emacspeak-clipboard-copy               |
| C-d | emacspeak-toggle-show-point            |
| C-e | end-of-line                            |
| TAB | emacspeak-open-info                    |
| C-j | emacspeak-hide-speak-block-sans-prefix |
| C-l | emacspeak-speak-line-number            |
| RET | emacspeak-speak-continuously           |
| C-n | emacspeak-speak-next-window            |
| C-o | emacspeak-ocr                          |
| C-p | emacspeak-speak-previous-window        |
| C-q | emacspeak-toggle-comint-autospeak      |
| C-s | tts-restart                            |
| C-t | emacspeak-table-submap-command         |
| C-u | emacspeak-feeds-browse                 |
| C-v | view-mode                              |
| C-w | emacspeak-speak-window-information     |

C-x emacspeak-personal-ctlx-keymap  
C-y emacspeak-clipboard-paste  
ESC Prefix Command  
SPC emacspeak-speak-header-line  
! emacspeak-speak-run-shell-command  
" emacspeak-speak-sexp-interactively  
# emacspeak-gridtext  
% emacspeak-speak-current-percentage  
& emacspeak-wizards-shell-command-on-current-file  
' emacspeak-pianobar  
( emacspeak-audio-setup  
) emacspeak-sounds-select-theme  
, emacspeak-speak-browse-buffer  
. dtk-notify-stop  
/ emacspeak-speak-this-buffer-other-window-display  
0 .. 9 emacspeak-speak-predefined-window  
: emacspeak-m-player-shuffle  
; emacspeak-multimedia  
< emacspeak-speak-previous-field  
= emacspeak-speak-current-column  
> emacspeak-speak-next-field  
? emacspeak-websearch-dispatch  
@ emacspeak-speak-message-at-time  
A emacspeak-appt-repeat-announcement  
B emacspeak-speak-buffer-interactively  
C emacspeak-customize  
I emacspeak-speak-show-active-network-interfaces  
L emacspeak-speak-line-interactively  
M emacspeak-speak-minor-mode-line  
N emacspeak-view-emacspeak-news  
P emacspeak-speak-paragraph-interactively  
R emacspeak-speak-rectangle  
T emacspeak-view-emacspeak-tips  
V emacspeak-speak-version  
W emacspeak-tapestry-select-window-by-name  
[ emacspeak-speak-page  
\ emacspeak-toggle-speak-line-invert-filter  
] emacspeak-speak-page-interactively  
^ emacspeak-filtertext  
a emacspeak-speak-message-again  
b emacspeak-speak-buffer  
c emacspeak-speak-char  
d emacspeak-dtk-submap-command  
e end-of-line  
f emacspeak-speak-buffer-filename  
g emacspeak-epub  
h emacspeak-speak-help



- i emacspeak-tabulate-region
- j emacspeak-hide-or-expose-block
- k emacspeak-speak-current-kill
- l emacspeak-speak-line
- m emacspeak-speak-mode-line
- n emacspeak-speak-rest-of-buffer
- o emacspeak-toggle-comint-output-monitor
- p emacspeak-speak-paragraph
- q emacspeak-toggle-speak-messages
- r emacspeak-speak-region
- s dtk-stop
- t emacspeak-speak-time
- u emacspeak-url-template-fetch
- v view-register
- w emacspeak-speak-word
- x emacspeak-personal-keymap
- { emacspeak-speak-paragraph
- | emacspeak-speak-line-set-column-filter
- DEL cd-tool
- C-SPC emacspeak-speak-current-mark
- <(deletechar> emacspeak-ssh-tts-restart
- <C-<left> emacspeak-select-this-buffer-previous-display
- <C-<right> emacspeak-select-this-buffer-next-display
- <fn> dtk-stop
- <delete> emacspeak-ssh-tts-restart
- <down> emacspeak-read-next-line
- <f1> emacspeak-learn-emacs-mode
- <f11> emacspeak-wizards-shell-toggle
- <insert> emacspeak-emergency-tts-restart
- <left> emacspeak-speak-this-buffer-previous-display
- <right> emacspeak-speak-this-buffer-next-display
- <up> emacspeak-read-previous-line
  
- x 0 .. x 9 emacspeak-wizards-shell-by-key
- x = emacspeak-wizards-find-longest-line-in-region
- x Q emacspeak-wizards-yql-lookup
- x b battery
- x e emacspeak-we-xsl-map
- x h emacspeak-wizards-how-many-matches
- x i ibuffer
- x j emacspeak-jabber-popup-roster
- x m mspools-show
- x o emacspeak-wizards-occur-header-lines
- x p paradox-list-packages
- x q emacspeak-wizards-yql-quotes
- x r jabber-activity-switch-to
- x s emacspeak-emergency-tts-restart

```

x t emacspeak-speak-telephone-directory
x u emacspeak-wizards-units
x v emacspeak-wizards-vc-viewer
x l emacspeak-wizards-squeeze-blanks
x DEL desktop-clear

a emacspeak-gridtext-apply
l emacspeak-gridtext-load
s emacspeak-gridtext-save

C-M-@ emacspeak-speak-spaces-at-point
C-M-b emacspeak-submit-bug
C-M-k kill-emacs
M-% emacspeak-goto-percent
M-; emacspeak-webutils-play-media-at-point
M-P emacspeak-show-property-at-point
M-a emacspeak-set-auditory-icon-player
M-b emacspeak-speak-other-buffer
M-c emacspeak-copy-current-file
M-d emacspeak-pronounce-dispatch
M-f emacspeak-frame-label-or-switch-to-labelled-frame
M-h emacspeak-speak-hostname
M-i emacspeak-table-display-table-in-region
M-l emacspeak-link-current-file
M-m emacspeak-toggle-mail-alert
M-q voice-setup-toggle-silence-personality
M-r emacspeak-remote-connect-to-server
M-s emacspeak-symlink-current-file
M-t emacspeak-tapestry-describe-tapestry
M-u emacspeak-feeds-add-feed
M-v emacspeak-show-personality-at-point
M-w emacspeak-speak-which-function
C-M-SPC emacspeak-speak-spaces-at-point

C-t C-b emacspeak-table-previous-column
C-t C-f emacspeak-table-next-column
C-t TAB emacspeak-table-next-column
C-t C-n emacspeak-table-next-row
C-t C-p emacspeak-table-previous-row
C-t ESC Prefix Command
C-t SPC emacspeak-table-speak-current-element
C-t # emacspeak-table-sort-on-current-column
C-t , emacspeak-table-find-csv-file
C-t . emacspeak-table-speak-coordinates
C-t < emacspeak-table-goto-left
C-t = emacspeak-table-speak-dimensions
C-t > emacspeak-table-goto-right

```

C-t A emacspeak-table-goto-left  
 C-t B emacspeak-table-goto-bottom  
 C-t C emacspeak-table-search-column  
 C-t E emacspeak-table-goto-right  
 C-t Q emacspeak-kill-buffer-quietly  
 C-t R emacspeak-table-search-row  
 C-t T emacspeak-table-goto-top  
 C-t a emacspeak-table-select-automatic-speaking-method  
 C-t b emacspeak-table-speak-both-headers-and-element  
 C-t c emacspeak-table-speak-column-header-and-element  
 C-t f emacspeak-table-speak-row-filtered  
 C-t g emacspeak-table-speak-column-filtered  
 C-t h emacspeak-table-search-headers  
 C-t j emacspeak-table-goto  
 C-t k emacspeak-table-copy-to-clipboard  
 C-t n emacspeak-table-next-row  
 C-t p emacspeak-table-previous-row  
 C-t q quit-window  
 C-t r emacspeak-table-speak-row-header-and-element  
 C-t s emacspeak-table-search  
 C-t v emacspeak-table-view-csv-buffer  
 C-t w emacspeak-table-copy-current-element-to-kill-ring  
 C-t x emacspeak-table-copy-current-element-to-register  
 C-t <S-tab> emacspeak-table-previous-column  
 C-t <down> emacspeak-table-next-row  
 C-t <left> emacspeak-table-previous-column  
 C-t <right> emacspeak-table-next-column  
 C-t <up> emacspeak-table-previous-row

d C-c dtk-cloud  
 d C-d dectalk  
 d C-e espeak  
 d RET dtk-set-chunk-separator-syntax  
 d C-n dtk-notify-initialize  
 d C-o outloud  
 d C-s dtk-notify-shutdown  
 d SPC dtk-toggle-splitting-on-white-space  
 d , dtk-toggle-punctuation-mode  
 d 0 .. d 9 dtk-set-predefined-speech-rate  
 d C dtk-toggle-allcaps-beep  
 d L dtk-local-server  
 d N dtk-set-next-language  
 d P dtk-set-previous-language  
 d R dtk-reset-state  
 d S dtk-set-language  
 d V global-voice-lock-mode  
 d a dtk-add-cleanup-pattern

d c dtk-toggle-capitalization  
d d dtk-select-server  
d f dtk-set-character-scale  
d i emacspeak-toggle-audio-indentation  
d k emacspeak-toggle-character-echo  
d l emacspeak-toggle-line-echo  
d m emacspeak-speak-set-mode-punctuations  
d n dtk-toggle-speak-nonprinting-chars  
d o dtk-toggle-strip-octals  
d p dtk-set-punctuations  
d q dtk-toggle-quiet  
d r dtk-set-rate  
d s dtk-toggle-split-caps  
d v voice-lock-toggle  
d w emacspeak-toggle-word-echo  
d z emacspeak-zap-tts

x e C-c emacspeak-we-junk-by-class-list  
x e C-f emacspeak-we-count-matches  
x e C-p emacspeak-we-xpath-junk-and-follow  
x e C-t emacspeak-we-count-tables  
x e C-x emacspeak-we-count-nested-tables  
x e C emacspeak-we-extract-by-class-list  
x e D emacspeak-we-junk-by-class-list  
x e I emacspeak-we-extract-by-id-list  
x e M emacspeak-we-extract-tables-by-match-list  
x e P emacspeak-we-follow-and-extract-main  
x e S emacspeak-we-style-filter  
x e T emacspeak-we-extract-tables-by-position-list  
x e X emacspeak-we-extract-nested-table-list  
x e a emacspeak-we-xslt-apply  
x e b emacspeak-we-follow-and-filter-by-id  
x e c emacspeak-we-extract-by-class  
x e d emacspeak-we-junk-by-class  
x e e emacspeak-we-url-expand-and-execute  
x e f emacspeak-we-xslt-filter  
x e i emacspeak-we-extract-by-id  
x e j emacspeak-we-xslt-junk  
x e k emacspeak-we-toggle-xsl-keep-result  
x e m emacspeak-we-extract-table-by-match  
x e o emacspeak-we-xsl-toggle  
x e p emacspeak-we-xpath-filter-and-follow  
x e r emacspeak-we-extract-by-role  
x e s emacspeak-we-xslt-select  
x e t emacspeak-we-extract-table-by-position  
x e u emacspeak-we-extract-matching-urls  
x e v emacspeak-we-class-filter-and-follow-link

```
x e w emacspeak-we-extract-by-property
x e x emacspeak-we-extract-nested-table
x e y emacspeak-we-class-filter-and-follow
```

```
C-t M-< emacspeak-table-goto-top
C-t M-> emacspeak-table-goto-bottom
C-t M-l emacspeak-table-ui-filter-load
C-t M-s emacspeak-table-ui-filter-save
```

Emacspeak provides a set of additional keymaps to give easy access to its extensive facilities.

Press C-; to access keybindings in emacspeak-hyper-keymap:

| key | binding |
|-----|---------|
| —   | ———     |

|     |                                                          |
|-----|----------------------------------------------------------|
| TAB | hippie-expand                                            |
| C-r | flx-isearch-backward                                     |
| C-s | flx-isearch-forward                                      |
| SPC | emacspeak-webspace                                       |
| '   | emacspeak-m-player-using-hrtf                            |
| :   | emacspeak-wizards-view-buffers-filtered-by-m-player-mode |
| ;   | emacspeak-m-player-using-openal                          |
| B   | eww-list-bookmarks                                       |
| C   | apu-chars                                                |
| F   | rg-dwim                                                  |
| N   | emacspeak-npr-listing                                    |
| a   | emacspeak-wizards-term                                   |
| b   | eww-list-buffers                                         |
| c   | browse-url-chrome                                        |
| d   | magit-dispatch-popup                                     |
| e   | gmaps                                                    |
| f   | rg                                                       |
| g   | gnus                                                     |
| h   | emacspeak-org-capture-link                               |
| i   | yas-insert-snippet                                       |
| j   | emacspeak-wizards-shell-toggle                           |
| k   | emacspeak-webspace-knowledge-search                      |
| l   | emacspeak-librivox                                       |
| m   | vm                                                       |
| n   | emacspeak-npr-play-program                               |
| o   | helm-mini                                                |
| p   | emacspeak-wizards-pdf-open                               |
| q   | emacspeak-remote-quick-connect-to-server                 |
| r   | org-capture                                              |
| s   | emacspeak-wizards-shell                                  |
| t   | twit                                                     |

u browse-url  
 v emacspeak-evil-toggle-evil  
 w emacspeak-web-prefix  
  
 w R emacspeak-xslt-view-region  
 w b browse-url-of-buffer  
 w m emacspeak-wizards-eww-buffer-list  
 w r browse-url-of-region  
  
 SPC SPC emacspeak-webspace-headlines-browse  
 SPC h emacspeak-webspace-headlines

.

Press C-' or C-. to access keybindings in emacspeak-super-keymap:

|     |         |
|-----|---------|
| key | binding |
| —   | ———     |

SPC emacspeak-wizards-scratch  
 . auto-correct-update  
 R emacspeak-webspace-feed-reader  
 S soundscape-stop  
 b emacspeak-bbc  
 e elfeed  
 f flyspell-mode  
 j ido-imenu-anywhere  
 l emacspeak-m-player-locate-media  
 m emacspeak-wizards-view-buffers-filtered-by-this-mode  
 o ciel-co  
 p proced  
 r soundscape-restart  
 s soundscape  
 t soundscape-toggle  
 u soundscape-update-mood  
 v emacspeak-muggles-view/body

.

Press C-, to access keybindings in emacspeak-alt-keymap:

|     |         |
|-----|---------|
| key | binding |
| —   | ———     |

, emacspeak-eldoc-speak-doc  
 a emacspeak-feeds-atom-display  
 b sox-binaural  
 c emacspeak-wizards-view-buffers-filtered-by-this-mode  
 e eww

f emacspeak-feeds-find-feeds  
 i emacspeak-wizards-iheart  
 l eww-open-file  
 m magit-status  
 n emacspeak-wizards-cycle-to-next-buffer  
 o emacspeak-feeds-opml-display  
 p emacspeak-wizards-cycle-to-previous-buffer  
 r emacspeak-feeds-rss-display  
 s emacspeak-wizards-tune-in-radio-search  
 t emacspeak-wizards-tune-in-radio-browse  
 u emacspeak-m-player-url  
 v visual-line-mode

.

See the online documentation C-e TAB for individual commands and options for details.

### 12.9.1.2 emacspeak-describe-emacspeak

**emacspeak-describe-emacspeak** [Command]

*C-h C-e*

*<f1> C-e*

*<help> C-e*

Give a brief overview of emacspeak.

### 12.9.1.3 emacspeak-info

**emacspeak-info** [Command]

Open Emacspeak Info Manual.

### 12.9.1.4 emacspeak-submit-bug

**emacspeak-submit-bug** [Command]

*C-e C-M-b*

*<fn> C-M-b*

Function to submit a bug to the programs maintainer.

## 12.9.2 emacspeak Options

**User Option** *emacspeak-Buffer-menu-buffer-voice* [Variable]

Personality used for Buffer-menu-buffer This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-Info-quoted-voice* [Variable]

Personality used for Info-quoted This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

- User Option** *emacspeak-Man-overstrike-voice* [Variable]  
Personality used for Man-overstrike This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-Man-reverse-voice* [Variable]  
Personality used for Man-reverse This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-Man-underline-voice* [Variable]  
Personality used for Man-underline This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-bold-italic-voice* [Variable]  
Personality used for bold-italic This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-bold-voice* [Variable]  
Personality used for bold This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-button-voice* [Variable]  
Personality used for button This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-c-annotation-personality* [Variable]  
Personality used for c-annotation-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-calendar-today-voice* [Variable]  
Personality used for calendar-today This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-comint-highlight-input-voice* [Variable]  
Personality used for comint-highlight-input This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-comint-highlight-prompt-voice* [Variable]  
Personality used for comint-highlight-prompt This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-completions-annotations-voice* [Variable]  
Personality used for completions-annotations This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-completions-common-part-voice* [Variable]  
Personality used for completions-common-part This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-completions-first-difference-voice* [Variable]  
Personality used for completions-first-difference This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.



- User Option** *emacspeak-custom-button-mouse-voice* [Variable]  
Personality used for custom-button-mouse This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-custom-button-pressed-unraised-voice* [Variable]  
Personality used for custom-button-pressed-unraised This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-custom-button-pressed-voice* [Variable]  
Personality used for custom-button-pressed This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-custom-button-unraised-voice* [Variable]  
Personality used for custom-button-unraised This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-custom-button-voice* [Variable]  
Personality used for custom-button This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-custom-changed-voice* [Variable]  
Personality used for custom-changed This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-custom-comment-tag-voice* [Variable]  
Personality used for custom-comment-tag This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-custom-comment-voice* [Variable]  
Personality used for custom-comment This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-custom-documentation-voice* [Variable]  
Personality used for custom-documentation This personality uses voice-brighten-medium whose effect can be changed globally by customizing voice-brighten-medium-settings.
- User Option** *emacspeak-custom-face-tag-voice* [Variable]  
Personality used for custom-face-tag This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-custom-group-tag-1-voice* [Variable]  
Personality used for custom-group-tag-1 This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-custom-group-tag-voice* [Variable]  
Personality used for custom-group-tag This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

- User Option** *emacspeak-custom-invalid-voice* [Variable]  
Personality used for custom-invalid This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-custom-link-voice* [Variable]  
Personality used for custom-link This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-custom-modified-voice* [Variable]  
Personality used for custom-modified This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-custom-rogue-voice* [Variable]  
Personality used for custom-rogue This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-custom-saved-voice* [Variable]  
Personality used for custom-saved This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-custom-set-voice* [Variable]  
Personality used for custom-set This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.
- User Option** *emacspeak-custom-state-voice* [Variable]  
Personality used for custom-state This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-custom-variable-button-voice* [Variable]  
Personality used for custom-variable-button This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-custom-variable-tag-voice* [Variable]  
Personality used for custom-variable-tag This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-diary-voice* [Variable]  
Personality used for diary This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-diff-added-voice* [Variable]  
Personality used for diff-added This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-diff-changed-voice* [Variable]  
Personality used for diff-changed This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-diff-context-voice* [Variable]  
Personality used for diff-context This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

- User Option** *emacspeak-diff-file-header-voice* [Variable]  
Personality used for diff-file-header This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-diff-function-voice* [Variable]  
Personality used for diff-function This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-diff-header-voice* [Variable]  
Personality used for diff-header This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-diff-hunk-header-voice* [Variable]  
Personality used for diff-hunk-header This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-diff-index-voice* [Variable]  
Personality used for diff-index This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-diff-indicator-added-voice* [Variable]  
Personality used for diff-indicator-added This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-diff-indicator-changed-voice* [Variable]  
Personality used for diff-indicator-changed This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-diff-indicator-removed-voice* [Variable]  
Personality used for diff-indicator-removed This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-diff-nonexistent-voice* [Variable]  
Personality used for diff-nonexistent This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-diff-refine-added-voice* [Variable]  
Personality used for diff-refine-added This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-diff-refine-changed-voice* [Variable]  
Personality used for diff-refine-changed This personality uses voice-brighten-medium whose effect can be changed globally by customizing voice-brighten-medium-settings.
- User Option** *emacspeak-diff-refine-removed-voice* [Variable]  
Personality used for diff-refine-removed This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-diff-removed-voice* [Variable]  
Personality used for diff-removed This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.

- User Option** *emacspeak-dired-directory-voice* [Variable]  
Personality used for dired-directory This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-dired-flagged-voice* [Variable]  
Personality used for dired-flagged This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-dired-header-voice* [Variable]  
Personality used for dired-header This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-dired-ignored-voice* [Variable]  
Personality used for dired-ignored This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-dired-mark-voice* [Variable]  
Personality used for dired-mark This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-dired-marked-voice* [Variable]  
Personality used for dired-marked This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-dired-perm-write-voice* [Variable]  
Personality used for dired-perm-write This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-dired-symlink-voice* [Variable]  
Personality used for dired-symlink This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-dired-warning-voice* [Variable]  
Personality used for dired-warning This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-ediff-current-diff-A-voice* [Variable]  
Personality used for ediff-current-diff-A This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-ediff-current-diff-Ancestor-voice* [Variable]  
Personality used for ediff-current-diff-Ancestor This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-ediff-current-diff-B-voice* [Variable]  
Personality used for ediff-current-diff-B This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-ediff-current-diff-C-voice* [Variable]  
Personality used for ediff-current-diff-C This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

- User Option** *emacspeak-ediff-even-diff-A-voice* [Variable]  
Personality used for ediff-even-diff-A This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-ediff-even-diff-Ancestor-voice* [Variable]  
Personality used for ediff-even-diff-Ancestor This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-ediff-even-diff-B-voice* [Variable]  
Personality used for ediff-even-diff-B This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-ediff-even-diff-C-voice* [Variable]  
Personality used for ediff-even-diff-C This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-ediff-fine-diff-A-voice* [Variable]  
Personality used for ediff-fine-diff-A This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-ediff-fine-diff-Ancestor-voice* [Variable]  
Personality used for ediff-fine-diff-Ancestor This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-ediff-fine-diff-B-voice* [Variable]  
Personality used for ediff-fine-diff-B This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-ediff-fine-diff-C-voice* [Variable]  
Personality used for ediff-fine-diff-C This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-ediff-odd-diff-A-voice* [Variable]  
Personality used for ediff-odd-diff-A This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-ediff-odd-diff-Ancestor-voice* [Variable]  
Personality used for ediff-odd-diff-Ancestor This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-ediff-odd-diff-B-voice* [Variable]  
Personality used for ediff-odd-diff-B This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-ediff-odd-diff-C-voice* [Variable]  
Personality used for ediff-odd-diff-C This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-elfeed-search-date-personality* [Variable]  
Personality used for elfeed-search-date-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

- User Option** *emacspeak-elfeed-search-feed-personality* [Variable]  
Personality used for elfeed-search-feed-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-elfeed-search-tag-personality* [Variable]  
Personality used for elfeed-search-tag-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-elfeed-search-title-personality* [Variable]  
Personality used for elfeed-search-title-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-elfeed-search-unread-title-personality* [Variable]  
Personality used for elfeed-search-unread-title-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-epa-field-body-voice* [Variable]  
Personality used for epa-field-body This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-epa-field-name-voice* [Variable]  
Personality used for epa-field-name This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-epa-mark-voice* [Variable]  
Personality used for epa-mark This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-epa-string-voice* [Variable]  
Personality used for epa-string This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-epa-validity-disabled-voice* [Variable]  
Personality used for epa-validity-disabled This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-epa-validity-high-voice* [Variable]  
Personality used for epa-validity-high This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-epa-validity-low-voice* [Variable]  
Personality used for epa-validity-low This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-epa-validity-medium-voice* [Variable]  
Personality used for epa-validity-medium This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-erc-action-personality* [Variable]  
Personality used for erc-action-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

- User Option** *emacspeak-erc-bold-personality* [Variable]  
Personality used for erc-bold-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-erc-dangerous-host-personality* [Variable]  
Personality used for erc-dangerous-host-face This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-erc-direct-msg-personality* [Variable]  
Personality used for erc-direct-msg-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-erc-error-personality* [Variable]  
Personality used for erc-error-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-erc-input-personality* [Variable]  
Personality used for erc-input-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-erc-inverse-personality* [Variable]  
Personality used for erc-inverse-face This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-erc-keyword-personality* [Variable]  
Personality used for erc-keyword-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-erc-notice-personality* [Variable]  
Personality used for erc-notice-face This personality uses (quote inaudible) whose effect can be changed globally by customizing (quote inaudible)-settings.
- User Option** *emacspeak-erc-pal-personality* [Variable]  
Personality used for erc-pal-face This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-erc-prompt-personality* [Variable]  
Personality used for erc-prompt-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-erc-underline-personality* [Variable]  
Personality used for erc-underline-face This personality uses voice-brighten-medium whose effect can be changed globally by customizing voice-brighten-medium-settings.
- User Option** *emacspeak-error-voice* [Variable]  
Personality used for error This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

- User Option** *emacspeak-eshell-ls-archive-personality* [Variable]  
Personality used for eshell-ls-archive-face This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-eshell-ls-archive-voice* [Variable]  
Personality used for eshell-ls-archive This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-eshell-ls-backup-personality* [Variable]  
Personality used for eshell-ls-backup-face This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-eshell-ls-backup-voice* [Variable]  
Personality used for eshell-ls-backup This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-eshell-ls-clutter-personality* [Variable]  
Personality used for eshell-ls-clutter-face This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-eshell-ls-clutter-voice* [Variable]  
Personality used for eshell-ls-clutter This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-eshell-ls-directory-personality* [Variable]  
Personality used for eshell-ls-directory-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-eshell-ls-directory-voice* [Variable]  
Personality used for eshell-ls-directory This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-eshell-ls-executable-personality* [Variable]  
Personality used for eshell-ls-executable-face This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-eshell-ls-executable-voice* [Variable]  
Personality used for eshell-ls-executable This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-eshell-ls-missing-personality* [Variable]  
Personality used for eshell-ls-missing-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-eshell-ls-missing-voice* [Variable]  
Personality used for eshell-ls-missing This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.



- User Option** *emacspeak-eshell-ls-product-personality* [Variable]  
Personality used for eshell-ls-product-face This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-eshell-ls-product-voice* [Variable]  
Personality used for eshell-ls-product This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-eshell-ls-readonly-personality* [Variable]  
Personality used for eshell-ls-readonly-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-eshell-ls-readonly-voice* [Variable]  
Personality used for eshell-ls-readonly This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-eshell-ls-special-personality* [Variable]  
Personality used for eshell-ls-special-face This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-eshell-ls-special-voice* [Variable]  
Personality used for eshell-ls-special This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-eshell-ls-symlink-personality* [Variable]  
Personality used for eshell-ls-symlink-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-eshell-ls-symlink-voice* [Variable]  
Personality used for eshell-ls-symlink This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-eshell-ls-unreadable-personality* [Variable]  
Personality used for eshell-ls-unreadable-face This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-eshell-ls-unreadable-voice* [Variable]  
Personality used for eshell-ls-unreadable This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-eshell-prompt-personality* [Variable]  
Personality used for eshell-prompt-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-eshell-prompt-voice* [Variable]  
Personality used for eshell-prompt This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

- User Option** *emacspeak-eww-form-checkbox-voice* [Variable]  
Personality used for eww-form-checkbox This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-eww-form-select-voice* [Variable]  
Personality used for eww-form-select This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-eww-form-submit-voice* [Variable]  
Personality used for eww-form-submit This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-eww-form-text-voice* [Variable]  
Personality used for eww-form-text This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-eww-invalid-certificate-voice* [Variable]  
Personality used for eww-invalid-certificate This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-eww-valid-certificate-voice* [Variable]  
Personality used for eww-valid-certificate This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-fixed-pitch-voice* [Variable]  
Personality used for fixed-pitch This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-flx-highlight-personality* [Variable]  
Personality used for flx-highlight-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-flyspell-duplicate-voice* [Variable]  
Personality used for flyspell-duplicate This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-flyspell-incorrect-voice* [Variable]  
Personality used for flyspell-incorrect This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-cite-1-voice* [Variable]  
Personality used for gnus-cite-1 This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-gnus-cite-10-voice* [Variable]  
Personality used for gnus-cite-10 This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-gnus-cite-11-voice* [Variable]  
Personality used for gnus-cite-11 This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.

- User Option** *emacspeak-gnus-cite-2-voice* [Variable]  
Personality used for gnus-cite-2 This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-gnus-cite-3-voice* [Variable]  
Personality used for gnus-cite-3 This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-gnus-cite-4-voice* [Variable]  
Personality used for gnus-cite-4 This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-gnus-cite-5-voice* [Variable]  
Personality used for gnus-cite-5 This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-gnus-cite-6-voice* [Variable]  
Personality used for gnus-cite-6 This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-gnus-cite-7-voice* [Variable]  
Personality used for gnus-cite-7 This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-gnus-cite-8-voice* [Variable]  
Personality used for gnus-cite-8 This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-cite-9-voice* [Variable]  
Personality used for gnus-cite-9 This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-gnus-emphasis-bold-voice* [Variable]  
Personality used for gnus-emphasis-bold This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-gnus-emphasis-highlight-words-voice* [Variable]  
Personality used for gnus-emphasis-highlight-words This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-gnus-emphasis-italic-voice* [Variable]  
Personality used for gnus-emphasis-italic This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-gnus-emphasis-strikethru-voice* [Variable]  
Personality used for gnus-emphasis-strikethru This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

- User Option** *emacspeak-gnus-emphasis-underline-voice* [Variable]  
Personality used for gnus-emphasis-underline This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-gnus-group-mail-1-empty-voice* [Variable]  
Personality used for gnus-group-mail-1-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-mail-1-voice* [Variable]  
Personality used for gnus-group-mail-1 This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-mail-2-empty-voice* [Variable]  
Personality used for gnus-group-mail-2-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-mail-2-voice* [Variable]  
Personality used for gnus-group-mail-2 This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-mail-3-empty-voice* [Variable]  
Personality used for gnus-group-mail-3-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-mail-3-voice* [Variable]  
Personality used for gnus-group-mail-3 This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-mail-low-empty-voice* [Variable]  
Personality used for gnus-group-mail-low-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-mail-low-voice* [Variable]  
Personality used for gnus-group-mail-low This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-news-1-empty-voice* [Variable]  
Personality used for gnus-group-news-1-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-news-1-voice* [Variable]  
Personality used for gnus-group-news-1 This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-news-2-empty-voice* [Variable]  
Personality used for gnus-group-news-2-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-news-2-voice* [Variable]  
Personality used for gnus-group-news-2 This personality uses default whose effect can be changed globally by customizing default-settings.

- User Option** *emacspeak-gnus-group-news-3-empty-voice* [Variable]  
Personality used for gnus-group-news-3-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-news-3-voice* [Variable]  
Personality used for gnus-group-news-3 This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-news-4-empty-voice* [Variable]  
Personality used for gnus-group-news-4-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-news-4-voice* [Variable]  
Personality used for gnus-group-news-4 This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-news-5-empty-voice* [Variable]  
Personality used for gnus-group-news-5-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-news-5-voice* [Variable]  
Personality used for gnus-group-news-5 This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-news-6-empty-voice* [Variable]  
Personality used for gnus-group-news-6-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-news-6-voice* [Variable]  
Personality used for gnus-group-news-6 This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-group-news-low-empty-voice* [Variable]  
Personality used for gnus-group-news-low-empty This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-group-news-low-voice* [Variable]  
Personality used for gnus-group-news-low This personality uses default whose effect can be changed globally by customizing default-settings.
- User Option** *emacspeak-gnus-header-content-voice* [Variable]  
Personality used for gnus-header-content This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-header-from-voice* [Variable]  
Personality used for gnus-header-from This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-header-name-voice* [Variable]  
Personality used for gnus-header-name This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

- User Option** *emacspeak-gnus-header-newsgroups-voice* [Variable]  
Personality used for gnus-header-newsgroups This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-header-subject-voice* [Variable]  
Personality used for gnus-header-subject This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-server-agent-voice* [Variable]  
Personality used for gnus-server-agent This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-server-closed-voice* [Variable]  
Personality used for gnus-server-closed This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-gnus-server-denied-voice* [Variable]  
Personality used for gnus-server-denied This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-server-offline-voice* [Variable]  
Personality used for gnus-server-offline This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-gnus-server-opened-voice* [Variable]  
Personality used for gnus-server-opened This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-gnus-signature-voice* [Variable]  
Personality used for gnus-signature This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-gnus-summary-cancelled-voice* [Variable]  
Personality used for gnus-summary-cancelled This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-gnus-summary-high-ancient-voice* [Variable]  
Personality used for gnus-summary-high-ancient This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-gnus-summary-high-read-voice* [Variable]  
Personality used for gnus-summary-high-read This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-summary-high-ticked-voice* [Variable]  
Personality used for gnus-summary-high-ticked This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.

- User Option** *emacspeak-gnus-summary-high-unread-voice* [Variable]  
Personality used for gnus-summary-high-unread This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-gnus-summary-low-ancient-voice* [Variable]  
Personality used for gnus-summary-low-ancient This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-gnus-summary-low-read-voice* [Variable]  
Personality used for gnus-summary-low-read This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-gnus-summary-low-ticked-voice* [Variable]  
Personality used for gnus-summary-low-ticked This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-gnus-summary-low-undownloaded-voice* [Variable]  
Personality used for gnus-summary-low-undownloaded This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-gnus-summary-low-unread-voice* [Variable]  
Personality used for gnus-summary-low-unread This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-gnus-summary-normal-ancient-voice* [Variable]  
Personality used for gnus-summary-normal-ancient This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-gnus-summary-normal-read-voice* [Variable]  
Personality used for gnus-summary-normal-read This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-gnus-summary-normal-ticked-voice* [Variable]  
Personality used for gnus-summary-normal-ticked This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-gnus-summary-normal-undownloaded-voice* [Variable]  
Personality used for gnus-summary-normal-undownloaded This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-gnus-summary-selected-voice* [Variable]  
Personality used for gnus-summary-selected This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

- User Option** *emacspeak-header-line-voice* [Variable]  
Personality used for header-line This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-help-argument-name-voice* [Variable]  
Personality used for help-argument-name This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-highlight-voice* [Variable]  
Personality used for highlight This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-holiday-voice* [Variable]  
Personality used for holiday This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-hydra-face-amaranth-voice* [Variable]  
Personality used for hydra-face-amaranth This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-hydra-face-blue-voice* [Variable]  
Personality used for hydra-face-blue This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-hydra-face-pink-voice* [Variable]  
Personality used for hydra-face-pink This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-hydra-face-red-voice* [Variable]  
Personality used for hydra-face-red This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-hydra-face-teal-voice* [Variable]  
Personality used for hydra-face-teal This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-ido-first-match-voice* [Variable]  
Personality used for ido-first-match This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-ido-incomplete-regexp-voice* [Variable]  
Personality used for ido-incomplete-regexp This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-ido-indicator-voice* [Variable]  
Personality used for ido-indicator This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-ido-only-match-voice* [Variable]  
Personality used for ido-only-match This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.



- User Option** *emacspeak-ido-subdir-voice* [Variable]  
Personality used for ido-subdir This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-info-header-node-voice* [Variable]  
Personality used for info-header-node This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-info-header-xref-voice* [Variable]  
Personality used for info-header-xref This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-info-index-match-voice* [Variable]  
Personality used for info-index-match This personality uses (quote voice-bolden-medium) whose effect can be changed globally by customizing (quote voice-bolden-medium)-settings.
- User Option** *emacspeak-info-menu-header-voice* [Variable]  
Personality used for info-menu-header This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-info-menu-star-voice* [Variable]  
Personality used for info-menu-star This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-info-node-voice* [Variable]  
Personality used for info-node This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-info-title-1-voice* [Variable]  
Personality used for info-title-1 This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-info-title-2-voice* [Variable]  
Personality used for info-title-2 This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-info-title-3-voice* [Variable]  
Personality used for info-title-3 This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-info-title-4-voice* [Variable]  
Personality used for info-title-4 This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-info-xref-visited-voice* [Variable]  
Personality used for info-xref-visited This personality uses voice-animate-medium whose effect can be changed globally by customizing voice-animate-medium-settings.
- User Option** *emacspeak-info-xref-voice* [Variable]  
Personality used for info-xref This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

- User Option** *emacspeak-isearch-voice* [Variable]  
Personality used for isearch This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-italic-voice* [Variable]  
Personality used for italic This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-jabber-activity-personality* [Variable]  
Personality used for jabber-activity-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-jabber-chat-error-voice* [Variable]  
Personality used for jabber-chat-error This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-jabber-chat-prompt-foreign-voice* [Variable]  
Personality used for jabber-chat-prompt-foreign This personality uses voice-brighten-medium whose effect can be changed globally by customizing voice-brighten-medium-settings.
- User Option** *emacspeak-jabber-chat-prompt-local-voice* [Variable]  
Personality used for jabber-chat-prompt-local This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.
- User Option** *emacspeak-jabber-chat-prompt-system-voice* [Variable]  
Personality used for jabber-chat-prompt-system This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-jabber-chat-text-foreign-voice* [Variable]  
Personality used for jabber-chat-text-foreign This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-jabber-chat-text-local-voice* [Variable]  
Personality used for jabber-chat-text-local This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-jabber-rare-time-personality* [Variable]  
Personality used for jabber-rare-time-face This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-jabber-roster-user-away-voice* [Variable]  
Personality used for jabber-roster-user-away This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-jabber-roster-user-chatty-voice* [Variable]  
Personality used for jabber-roster-user-chatty This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

- User Option** *emacspeak-jabber-roster-user-dnd-voice* [Variable]  
Personality used for jabber-roster-user-dnd This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-jabber-roster-user-error-voice* [Variable]  
Personality used for jabber-roster-user-error This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-jabber-roster-user-offline-voice* [Variable]  
Personality used for jabber-roster-user-offline This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-jabber-roster-user-online-voice* [Variable]  
Personality used for jabber-roster-user-online This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-jabber-roster-user-xa-voice* [Variable]  
Personality used for jabber-roster-user-xa This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-jabber-title-large-voice* [Variable]  
Personality used for jabber-title-large This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-jabber-title-medium-voice* [Variable]  
Personality used for jabber-title-medium This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-jabber-title-small-voice* [Variable]  
Personality used for jabber-title-small This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-js2-error-voice* [Variable]  
Personality used for js2-error This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-js2-external-variable-voice* [Variable]  
Personality used for js2-external-variable This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-js2-function-param-voice* [Variable]  
Personality used for js2-function-param This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-js2-instance-member-voice* [Variable]  
Personality used for js2-instance-member This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.

- User Option** *emacspeak-js2-jsdoc-html-tag-delimiter-voice* [Variable]  
Personality used for js2-jsdoc-html-tag-delimiter This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-js2-jsdoc-html-tag-name-voice* [Variable]  
Personality used for js2-jsdoc-html-tag-name This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-js2-jsdoc-tag-voice* [Variable]  
Personality used for js2-jsdoc-tag This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-js2-jsdoc-type-voice* [Variable]  
Personality used for js2-jsdoc-type This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.
- User Option** *emacspeak-js2-jsdoc-value-voice* [Variable]  
Personality used for js2-jsdoc-value This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-js2-magic-paren-voice* [Variable]  
Personality used for js2-magic-paren This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-js2-private-function-call-voice* [Variable]  
Personality used for js2-private-function-call This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-js2-private-member-voice* [Variable]  
Personality used for js2-private-member This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-js2-warning-voice* [Variable]  
Personality used for js2-warning This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-link-visited-voice* [Variable]  
Personality used for link-visited This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-link-voice* [Variable]  
Personality used for link This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-match-voice* [Variable]  
Personality used for match This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

- User Option** *emacspeak-message-cited-text-voice* [Variable]  
Personality used for message-cited-text This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-message-header-cc-voice* [Variable]  
Personality used for message-header-cc This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-message-header-name-voice* [Variable]  
Personality used for message-header-name This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-message-header-newsgroups-voice* [Variable]  
Personality used for message-header-newsgroups This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-message-header-other-voice* [Variable]  
Personality used for message-header-other This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-message-header-subject-voice* [Variable]  
Personality used for message-header-subject This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-message-header-to-voice* [Variable]  
Personality used for message-header-to This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-message-header-xheader-voice* [Variable]  
Personality used for message-header-xheader This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-message-mml-voice* [Variable]  
Personality used for message-mml This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-message-separator-voice* [Variable]  
Personality used for message-separator This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-minibuffer-prompt-voice* [Variable]  
Personality used for minibuffer-prompt This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-org-agenda-calendar-event-voice* [Variable]  
Personality used for org-agenda-calendar-event This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-org-agenda-calendar-sexp-voice* [Variable]  
Personality used for org-agenda-calendar-sexp This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

- User Option** *emacspeak-org-agenda-column-dateline-voice* [Variable]  
Personality used for org-agenda-column-dateline This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-agenda-diary-voice* [Variable]  
Personality used for org-agenda-diary This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-org-agenda-dimmed-todo-personality* [Variable]  
Personality used for org-agenda-dimmed-todo-face This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.
- User Option** *emacspeak-org-agenda-done-voice* [Variable]  
Personality used for org-agenda-done This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-agenda-filter-category-voice* [Variable]  
Personality used for org-agenda-filter-category This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-org-agenda-filter-tags-voice* [Variable]  
Personality used for org-agenda-filter-tags This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-org-agenda-restriction-lock-voice* [Variable]  
Personality used for org-agenda-restriction-lock This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-agenda-structure-voice* [Variable]  
Personality used for org-agenda-structure This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-org-archived-voice* [Variable]  
Personality used for org-archived This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-beamer-tag-voice* [Variable]  
Personality used for org-beamer-tag This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-org-block-background-voice* [Variable]  
Personality used for org-block-background This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-block-voice* [Variable]  
Personality used for org-block This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

- User Option** *emacspeak-org-checkbox-voice* [Variable]  
Personality used for org-checkbox This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-org-clock-overlay-voice* [Variable]  
Personality used for org-clock-overlay This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-org-code-voice* [Variable]  
Personality used for org-code This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-column-title-voice* [Variable]  
Personality used for org-column-title This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-org-column-voice* [Variable]  
Personality used for org-column This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-org-date-selected-voice* [Variable]  
Personality used for org-date-selected This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-org-date-voice* [Variable]  
Personality used for org-date This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-org-default-voice* [Variable]  
Personality used for org-default This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-org-document-info-keyword-voice* [Variable]  
Personality used for org-document-info-keyword This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-org-document-info-voice* [Variable]  
Personality used for org-document-info This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-org-document-title-voice* [Variable]  
Personality used for org-document-title This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-org-done-voice* [Variable]  
Personality used for org-done This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-drawer-voice* [Variable]  
Personality used for org-drawer This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.

- User Option** *emacspeak-org-ellipsis-voice* [Variable]  
Personality used for org-ellipsis This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-org-footnote-voice* [Variable]  
Personality used for org-footnote This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-org-formula-voice* [Variable]  
Personality used for org-formula This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-org-habit-alert-future-personality* [Variable]  
Personality used for org-habit-alert-future-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-habit-alert-personality* [Variable]  
Personality used for org-habit-alert-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-habit-clear-future-personality* [Variable]  
Personality used for org-habit-clear-future-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-habit-clear-personality* [Variable]  
Personality used for org-habit-clear-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-habit-overdue-future-personality* [Variable]  
Personality used for org-habit-overdue-future-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-habit-overdue-personality* [Variable]  
Personality used for org-habit-overdue-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-habit-ready-future-personality* [Variable]  
Personality used for org-habit-ready-future-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-habit-ready-personality* [Variable]  
Personality used for org-habit-ready-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-headline-done-voice* [Variable]  
Personality used for org-headline-done This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.



- User Option** *emacspeak-org-hide-voice* [Variable]  
Personality used for org-hide This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-org-indent-voice* [Variable]  
Personality used for org-indent This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-org-inlinetask-voice* [Variable]  
Personality used for org-inlinetask This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-org-latex-and-export-specials-voice* [Variable]  
Personality used for org-latex-and-export-specials This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-level-1-voice* [Variable]  
Personality used for org-level-1 This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-org-level-2-voice* [Variable]  
Personality used for org-level-2 This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-org-level-3-voice* [Variable]  
Personality used for org-level-3 This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-org-level-4-voice* [Variable]  
Personality used for org-level-4 This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-level-5-voice* [Variable]  
Personality used for org-level-5 This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-org-level-6-voice* [Variable]  
Personality used for org-level-6 This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-org-level-7-voice* [Variable]  
Personality used for org-level-7 This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-org-level-8-voice* [Variable]  
Personality used for org-level-8 This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-org-link-voice* [Variable]  
Personality used for org-link This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

- User Option** *emacspeak-org-meta-line-voice* [Variable]  
Personality used for org-meta-line This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.
- User Option** *emacspeak-org-property-value-voice* [Variable]  
Personality used for org-property-value This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-org-scheduled-previously-voice* [Variable]  
Personality used for org-scheduled-previously This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-org-scheduled-today-voice* [Variable]  
Personality used for org-scheduled-today This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-org-scheduled-voice* [Variable]  
Personality used for org-scheduled This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-org-sexp-date-voice* [Variable]  
Personality used for org-sexp-date This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-special-keyword-voice* [Variable]  
Personality used for org-special-keyword This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-org-table-voice* [Variable]  
Personality used for org-table This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-org-tag-voice* [Variable]  
Personality used for org-tag This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-org-target-voice* [Variable]  
Personality used for org-target This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-org-time-grid-voice* [Variable]  
Personality used for org-time-grid This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-org-todo-voice* [Variable]  
Personality used for org-todo This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-org-upcoming-deadline-voice* [Variable]  
Personality used for org-upcoming-deadline This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

- User Option** *emacspeak-org-verbatim-voice* [Variable]  
Personality used for org-verbatim This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-org-warning-voice* [Variable]  
Personality used for org-warning This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-outline-1-voice* [Variable]  
Personality used for outline-1 This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-outline-2-voice* [Variable]  
Personality used for outline-2 This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-outline-3-voice* [Variable]  
Personality used for outline-3 This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-outline-4-voice* [Variable]  
Personality used for outline-4 This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-outline-5-voice* [Variable]  
Personality used for outline-5 This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-outline-6-voice* [Variable]  
Personality used for outline-6 This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-package-description-voice* [Variable]  
Personality used for package-description This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-package-help-section-name-voice* [Variable]  
Personality used for package-help-section-name This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-package-name-voice* [Variable]  
Personality used for package-name This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-package-status-avail-obso-voice* [Variable]  
Personality used for package-status-avail-obso This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-package-status-available-voice* [Variable]  
Personality used for package-status-available This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.

- User Option** *emacspeak-package-status-built-in-voice* [Variable]  
Personality used for package-status-built-in This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-package-status-dependency-voice* [Variable]  
Personality used for package-status-dependency This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-package-status-disabled-voice* [Variable]  
Personality used for package-status-disabled This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-package-status-external-voice* [Variable]  
Personality used for package-status-external This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-package-status-held-voice* [Variable]  
Personality used for package-status-held This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-package-status-incompat-voice* [Variable]  
Personality used for package-status-incompat This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-package-status-installed-voice* [Variable]  
Personality used for package-status-installed This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-package-status-new-voice* [Variable]  
Personality used for package-status-new This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-package-status-unsigned-voice* [Variable]  
Personality used for package-status-unsigned This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-play-emacspeak-startup-icon* [Variable]  
If set to T, emacspeak plays its icon as it launches.
- User Option** *emacspeak-popup-isearch-match-voice* [Variable]  
Personality used for popup-isearch-match This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-popup-menu-mouse-personality* [Variable]  
Personality used for popup-menu-mouse-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

- User Option** *emacspeak-popup-menu-personality* [Variable]  
Personality used for popup-menu-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-popup-menu-selection-personality* [Variable]  
Personality used for popup-menu-selection-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-popup-menu-summary-personality* [Variable]  
Personality used for popup-menu-summary-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-popup-personality* [Variable]  
Personality used for popup-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-popup-summary-personality* [Variable]  
Personality used for popup-summary-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-popup-tip-personality* [Variable]  
Personality used for popup-tip-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-query-replace-voice* [Variable]  
Personality used for query-replace This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-region-voice* [Variable]  
Personality used for region This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-shadow-voice* [Variable]  
Personality used for shadow This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-shr-link-voice* [Variable]  
Personality used for shr-link This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-startup-hook* [Variable]  
Hook to run after starting emacspeak.
- User Option** *emacspeak-success-voice* [Variable]  
Personality used for success This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-term-underline-voice* [Variable]  
Personality used for term-underline This personality uses voice-brighten-medium whose effect can be changed globally by customizing voice-brighten-medium-settings.

- User Option** *emacspeak-underline-voice* [Variable]  
Personality used for underline This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-voice-latex-bold-personality* [Variable]  
Personality used for font-latex-bold-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-voice-latex-doctex-documentation-personality* [Variable]  
Personality used for font-latex-doctex-documentation-face This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-voice-latex-doctex-preprocessor-personality* [Variable]  
Personality used for font-latex-doctex-preprocessor-face This personality uses voice-brighten-medium whose effect can be changed globally by customizing voice-brighten-medium-settings.
- User Option** *emacspeak-voice-latex-italic-personality* [Variable]  
Personality used for font-latex-italic-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-voice-latex-math-personality* [Variable]  
Personality used for font-latex-math-face This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-voice-latex-sedate-personality* [Variable]  
Personality used for font-latex-sedate-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-voice-latex-string-personality* [Variable]  
Personality used for font-latex-string-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-voice-latex-subscript-personality* [Variable]  
Personality used for font-latex-subscript-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-voice-latex-superscript-personality* [Variable]  
Personality used for font-latex-superscript-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-voice-latex-verbatim-personality* [Variable]  
Personality used for font-latex-verbatim-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-voice-latex-warning-personality* [Variable]  
Personality used for font-latex-warning-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

- User Option** *emacspeak-voice-lock-builtin-personality* [Variable]  
Personality used for font-lock-builtin-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-voice-lock-comment-delimiter-personality* [Variable]  
Personality used for font-lock-comment-delimiter-face This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.
- User Option** *emacspeak-voice-lock-comment-personality* [Variable]  
Personality used for font-lock-comment-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-voice-lock-constant-personality* [Variable]  
Personality used for font-lock-constant-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-voice-lock-doc-personality* [Variable]  
Personality used for font-lock-doc-face This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-voice-lock-function-name-personality* [Variable]  
Personality used for font-lock-function-name-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-voice-lock-keyword-personality* [Variable]  
Personality used for font-lock-keyword-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-voice-lock-negation-char-personality* [Variable]  
Personality used for font-lock-negation-char-face This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.
- User Option** *emacspeak-voice-lock-preprocessor-personality* [Variable]  
Personality used for font-lock-preprocessor-face This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-voice-lock-reference-personality* [Variable]  
Personality used for font-lock-reference-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-voice-lock-regexp-grouping-backslash* [Variable]  
Personality used for font-lock-regexp-grouping-backslash This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.

- User Option** *emacspeak-voice-lock-regexp-grouping-construct* [Variable]  
Personality used for font-lock-regexp-grouping-construct This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-voice-lock-string-personality* [Variable]  
Personality used for font-lock-string-face This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-voice-lock-type-personality* [Variable]  
Personality used for font-lock-type-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-voice-lock-variable-name-personality* [Variable]  
Personality used for font-lock-variable-name-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-voice-lock-warning-personality* [Variable]  
Personality used for font-lock-warning-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-warning-voice* [Variable]  
Personality used for warning This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-widget-button-pressed-voice* [Variable]  
Personality used for widget-button-pressed This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-widget-button-voice* [Variable]  
Personality used for widget-button This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-widget-documentation-voice* [Variable]  
Personality used for widget-documentation This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-widget-field-voice* [Variable]  
Personality used for widget-field This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-widget-inactive-voice* [Variable]  
Personality used for widget-inactive This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-widget-single-line-field-voice* [Variable]  
Personality used for widget-single-line-field This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.



**User Option** *emacspeak-woman-bold-voice* [Variable]  
 Personality used for woman-bold This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-woman-edition-voice* [Variable]  
 Personality used for woman-edition This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.

**User Option** *emacspeak-woman-italic-voice* [Variable]  
 Personality used for woman-italic This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-woman-unknown-voice* [Variable]  
 Personality used for woman-unknown This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *g-auth-lifetime* [Variable]  
 Auth lifetime.

## 12.10 emacspeak-2048

Speech-enable 2048 Game

### 12.10.1 emacspeak-2048 Commands

#### 12.10.1.1 emacspeak-2048-add-column

*emacspeak-2048-add-column* [Command]  
 Add a column to the current board.

#### 12.10.1.2 emacspeak-2048-add-row

*emacspeak-2048-add-row* [Command]  
 Add a row to the current board.

#### 12.10.1.3 emacspeak-2048-drop-row

*emacspeak-2048-drop-row* [Command]  
 Drop last row from the current board.

#### 12.10.1.4 emacspeak-2048-export

*emacspeak-2048-export* (&optional *prompt*) [Command]  
 Exports game stack to a file.  
 Optional interactive prefix arg prompts for a file.  
 Note that the file is overwritten silently.

(fn &optional PROMPT)

### 12.10.1.5 emacspeak-2048-import

**emacspeak-2048-import** (*&optional prompt*) [Command]

Import game.

Optional interactive prefix arg prompts for a filename.

(fn &optional PROMPT)

### 12.10.1.6 emacspeak-2048-pop-state

**emacspeak-2048-pop-state** [Command]

Reset state from stack.

### 12.10.1.7 emacspeak-2048-prune-stack

**emacspeak-2048-prune-stack** (*drop*) [Command]

Prune game stack to specified length.

(fn DROP)

### 12.10.1.8 emacspeak-2048-push-state

**emacspeak-2048-push-state** [Command]

Push current game state on stack.

### 12.10.1.9 emacspeak-2048-randomize-game

**emacspeak-2048-randomize-game** (*&optional count*) [Command]

Puts game in a randomized new state.

(fn &optional COUNT)

### 12.10.1.10 emacspeak-2048-score

**emacspeak-2048-score** [Command]

Show total on board.

### 12.10.1.11 emacspeak-2048-speak-board

**emacspeak-2048-speak-board** [Command]

Speak board.

### 12.10.1.12 emacspeak-2048-speak-transposed-board

**emacspeak-2048-speak-transposed-board** [Command]

Speak board column-wise.

## 12.11 emacspeak-actions

Define mode-specific actions. Actions are defined by adding them to hook `emacspeak-<mode-name>-actions-hook`

## 12.12 emacspeak-add-log

Speech-enable Changelog mode

### 12.12.1 emacspeak-add-log Options

**User Option** *emacspeak-change-log-acknowledgement-voice* [Variable]  
 Personality used for change-log-acknowledgement This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-change-log-conditionals-voice* [Variable]  
 Personality used for change-log-conditionals This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-change-log-email-voice* [Variable]  
 Personality used for change-log-email This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-change-log-file-voice* [Variable]  
 Personality used for change-log-file This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-change-log-function-voice* [Variable]  
 Personality used for change-log-function This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

**User Option** *emacspeak-change-log-list-voice* [Variable]  
 Personality used for change-log-list This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-change-log-name-voice* [Variable]  
 Personality used for change-log-name This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.

## 12.13 emacspeak-advice

This module defines the advice forms for making the core of Emacs speak Advice forms that are specific to Emacs subsystems do not belong here! I violate this at present by advising completion comint and shell here.

Note that we needed to advice a lot more for Emacs 19 and Emacs 20 than we do for Emacs 21 and Emacs 22. As of August 2007, this file is being purged of advice forms not needed in Emacs 22. This also means that this and subsequent versions of Emacspeak should not be run on versions of Emacs older than Emacs 21, And preferably only run on Emacs 22. This version of Emacspeak is only tested on Emacs 24 and later.

### 12.13.1 emacspeak-advice Commands

### 12.13.1.1 emacspeak-eldoc-speak-doc

**emacspeak-eldoc-speak-doc** [Command]

*C-*, ,

*C-x @ a* ,

Speak Eldoc documentation if available.

### 12.13.2 emacspeak-advice Options

**User Option** *emacspeak-advice-progress-reporter* [Variable]  
Set to true if progress reporter should produce an auditory icon.

**User Option** *emacspeak-eldoc-speak-explicitly* [Variable]  
Set to T if not using a separate TTS notification stream.

**User Option** *emacspeak-speak-errors* [Variable]  
Specifies if error messages are cued.

**User Option** *emacspeak-speak-tooltips* [Variable]  
Enable to get tooltips spoken.

**User Option** *emacspeak-untabify-fixes-non-breaking-space* [Variable]  
Advice untabify to change non-breaking space chars to space.

## 12.14 emacspeak-amar

Structure emacspeak-amar holds a bookmark into an mp3 file path: fully qualified path-name to file being marked name: Bookmark tag Position: time offset from start

This library will be used from emacspeak-m-player, emacspeak-mplayer and friends to set and jump to bookmarks.

### 12.14.1 emacspeak-amar Commands

#### 12.14.1.1 emacspeak-amar-add

**emacspeak-amar-add** (*path name position*) [Command]

Add an AMark to the buffer local list of AMarks. AMarks are bookmarks in audio content. If there is an existing amark of the given name, it is updated with path and position.

(fn PATH NAME POSITION)

#### 12.14.1.2 emacspeak-amar-find

**emacspeak-amar-find** (*name*) [Command]

Return matching AMark if found in buffer-local AMark list.

(fn NAME)

### 12.14.1.3 emacspeak-amar-k-load

**emacspeak-amar-k-load** [Command]  
Locate AMarks file from current directory, and load it.

### 12.14.1.4 emacspeak-amar-k-save

**emacspeak-amar-k-save** [Command]  
Save buffer-local AMarks in current directory.

## 12.15 emacspeak-analog

Speech-enables package analog –convenient log analyzer

### 12.15.1 emacspeak-analog Commands

#### 12.15.1.1 emacspeak-analog-backward-field-or-char

**emacspeak-analog-backward-field-or-char** [Command]  
Move back to next field if field specification is available.  
Otherwise move to previous char.  
Speak field or char moved to.

#### 12.15.1.2 emacspeak-analog-forward-field-or-char

**emacspeak-analog-forward-field-or-char** [Command]  
Move forward to next field if field specification is available.  
Otherwise move to next char.  
Speak field or char moved to.

#### 12.15.1.3 emacspeak-analog-next-line

**emacspeak-analog-next-line** [Command]  
Move down and speak current field.

#### 12.15.1.4 emacspeak-analog-previous-line

**emacspeak-analog-previous-line** [Command]  
Move up and speak current field.

#### 12.15.1.5 emacspeak-analog-speak-this-field

**emacspeak-analog-speak-this-field** [Command]  
Speak current field.

### 12.15.2 emacspeak-analog Options

User Option *emacspeak-analog-entry-header-personality* [Variable]  
Personality used for analog-entry-header-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

## 12.16 emacspeak-ansi-color

Module ansi-color (bundled with Emacs 21) handles ansi escape sequences and turns them into appropriate faces. This is useful in things like shell buffers. This module maps ansi codes to the appropriate voices.

## 12.17 emacspeak-apt-sources

This module speech-enables apt-sources.el that is included in the debian-el package and provides a major mode for editing APT's sources.list file.

## 12.18 emacspeak-arc

Auditory interface to archive mode This lets Emacs manipulate package files such as .zip and .jar files.

### 12.18.1 emacspeak-arc Commands

#### 12.18.1.1 emacspeak-arc-speak-file-modification-time

`emacspeak-arc-speak-file-modification-time` [Command]  
Speak modification time of the file on current line

#### 12.18.1.2 emacspeak-arc-speak-file-name

`emacspeak-arc-speak-file-name` [Command]  
Speak the name of the file on current line

#### 12.18.1.3 emacspeak-arc-speak-file-permissions

`emacspeak-arc-speak-file-permissions` [Command]  
Speak permissions of file current entry

#### 12.18.1.4 emacspeak-arc-speak-file-size

`emacspeak-arc-speak-file-size` [Command]  
Speak the size of the file on current line

## 12.19 emacspeak-auctex

Speech-enables the AucTeX package. AucTeX, now available from ELPA, has been my authoring environment of choice for writing LaTeX since 1991.

## 12.20 emacspeak-aumix

Provides an AUI to setting up the auditory display via AUMIX This module is presently Linux specific

### 12.20.1 emacspeak-aumix Commands

### 12.20.1.1 emacspeak-aumix

**emacspeak-aumix** [Command]

Setup output parameters of the auditory display.

Launch this tool while you have auditory output on multiple channels playing so you can adjust the settings to your preference. Hit q to quit when you are done.

### 12.20.1.2 emacspeak-aumix-edit

**emacspeak-aumix-edit** [Command]

Edit aumix settings interactively.

Run command M-x emacspeak-aumix-reset after saving the settings to have them take effect.

### 12.20.1.3 emacspeak-aumix-reset

**emacspeak-aumix-reset** [Command]

Reset to default audio settings.

### 12.20.1.4 emacspeak-aumix-volume-decrease

**emacspeak-aumix-volume-decrease (&optional *gain*)** [Command]

Decrease overall volume.

(fn &optional GAIN)

### 12.20.1.5 emacspeak-aumix-volume-increase

**emacspeak-aumix-volume-increase (&optional *gain*)** [Command]

Increase overall volume.

(fn &optional GAIN)

### 12.20.1.6 emacspeak-aumix-wave-decrease

**emacspeak-aumix-wave-decrease (&optional *gain*)** [Command]

Decrease volume of wave output.

(fn &optional GAIN)

### 12.20.1.7 emacspeak-aumix-wave-increase

**emacspeak-aumix-wave-increase (&optional *gain*)** [Command]

Increase volume of wave output.

(fn &optional GAIN)

## 12.20.2 emacspeak-aumix Options

User Option *emacspeak-alsactl-program* [Variable]  
ALSA sound controller used to restore settings.

User Option *emacspeak-aumix-reset-options* [Variable]  
\*Option to pass to aumix for resetting to default values.

User Option *emacspeak-aumix-settings-file* [Variable]  
\*Name of file containing personal aumix settings.

## 12.21 emacspeak-bbc

BBC: <http://www.bbc.co.uk> This module uses publicly available REST APIs to implement a native Emacs client for browsing and listening to BBC programs.

See <http://www.bbc.co.uk/programmes/developers> The BBC API helps locate a PID for a given program stream. We then construct the BBC IPlayer URL for that PID, And either hand that link off to Chrome, Or stream it via `get_iplayer` and `mplayer`. `get_iplayer`: [https://github.com/get-iplayer/get\\_iplayer.git](https://github.com/get-iplayer/get_iplayer.git) `get_player` vs Chrome: Pro/Con: Chrome: Has the UI for seeking in the stream. `get_iplayer`: We use a named pipe, and cannot seek, but the rest of `emacspeak-m-player` is available. For downloading a program etc., use Emacs package `iplayer`.

### 12.21.1 emacspeak-bbc Commands

#### 12.21.1.1 emacspeak-bbc

`emacspeak-bbc (&optional genre)` [Command]

`C-' b`

`C-x @ s b`

Launch BBC Interaction.

See <http://www.bbc.co.uk/radio/stations> for full list of stations.

See <http://www.bbc.co.uk/radio/programmes/genres> for list of genres.

Interactive prefix arg filters content by genre.

(fn &optional GENRE)

#### 12.21.1.2 emacspeak-bbc-genre

`emacspeak-bbc-genre` [Command]

Launch BBC Interaction for specified Genre.

#### 12.21.1.3 emacspeak-bbc-get-iplayer-stream-pid

`emacspeak-bbc-get-iplayer-stream-pid (pid)` [Command]

Stream using `get_iplayer`.

(fn PID)



#### 12.21.1.4 emacspeak-bbc-get-iplayer-stream-url

**emacspeak-bbc-get-iplayer-stream-url** (*url*) [Command]  
Stream using `get-iplayer`.

(fn URL)

#### 12.21.2 emacspeak-bbc Options

**User Option** *emacspeak-bbc-button-action* [Variable]  
Action to use for BBC iPlayer buttons. `get-iplayer`: use `get-iplayer`. `chrome`: Hand off URL to Chrome.

**User Option** *emacspeak-bbc-get-iplayer* [Variable]  
Name of `get-iplayer` executable.

### 12.22 emacspeak-bbdb

Speech-enables BBDB. I have used BBDB to manage email address and contact information since 1991.

### 12.23 emacspeak-bibtex

Speech extensions for bibtex mode.

### 12.24 emacspeak-bookmark

Speech enable bookmarks

### 12.25 emacspeak-bookshare

BOOKSHARE == <http://www.bookshare.org> provides book access to print-disabled users. It provides a simple Web API <http://developer.bookshare.org> This module implements an Emacspeak Bookshare client. For now, users will need to get their own API key This version needs Emacs with libxml2 support You need Emacs 24.1 or higher.

#### 12.25.1 emacspeak-bookshare Commands

##### 12.25.1.1 emacspeak-bookshare

**emacspeak-bookshare** [Command]  
*C-e C-b*  
<fn> *C-b*  
Bookshare Interaction.

##### 12.25.1.2 emacspeak-bookshare-action

**emacspeak-bookshare-action** [Command]  
Call action specified by `invoking key`.

### 12.25.1.3 emacspeak-bookshare-author-search

**emacspeak-bookshare-author-search** (*query* &**optional** *category*) [Command]

Perform a Bookshare author search.

Interactive prefix arg filters search by category.

(fn QUERY &optional CATEGORY)

### 12.25.1.4 emacspeak-bookshare-browse

**emacspeak-bookshare-browse** [Command]

Browse Bookshare.

### 12.25.1.5 emacspeak-bookshare-browse-latest

**emacspeak-bookshare-browse-latest** [Command]

Return latest books.

### 12.25.1.6 emacspeak-bookshare-browse-popular

**emacspeak-bookshare-browse-popular** (&**optional** *category*) [Command]

Browse popular books.

Optional interactive prefix arg prompts for a category to use as a filter.

(fn &optional CATEGORY)

### 12.25.1.7 emacspeak-bookshare-download-audio

**emacspeak-bookshare-download-audio** (*id target*) [Command]

Download audio format of specified book to target location.

(fn ID TARGET)

### 12.25.1.8 emacspeak-bookshare-download-audio-at-point

**emacspeak-bookshare-download-audio-at-point** [Command]

Download audio version of book under point.

Target location is generated from author and title.

### 12.25.1.9 emacspeak-bookshare-download-brf

**emacspeak-bookshare-download-brf** (*id target*) [Command]

Download Daisy format of specified book to target location.

(fn ID TARGET)

### 12.25.1.10 emacspeak-bookshare-download-brf-at-point

**emacspeak-bookshare-download-brf-at-point** [Command]

Download Braille version of book under point.

Target location is generated from author and title.

### 12.25.1.11 emacspeak-bookshare-download-daisy

`emacspeak-bookshare-download-daisy` (*id target*) [Command]

Download Daisy format of specified book to target location.

(fn ID TARGET)

### 12.25.1.12 emacspeak-bookshare-download-daisy-at-point

`emacspeak-bookshare-download-daisy-at-point` [Command]

Download Daisy version of book under point.

Target location is generated from author and title.

### 12.25.1.13 emacspeak-bookshare-download-epub-3

`emacspeak-bookshare-download-epub-3` (*id target*) [Command]

Download epub-3 format of specified book to target location.

(fn ID TARGET)

### 12.25.1.14 emacspeak-bookshare-download-epub-3-at-point

`emacspeak-bookshare-download-epub-3-at-point` [Command]

Download epub-3 version of book under point.

Target location is generated from author and title.

### 12.25.1.15 emacspeak-bookshare-download-internal

`emacspeak-bookshare-download-internal` (*url target*) [Command]

Download content to target location.

(fn URL TARGET)

### 12.25.1.16 emacspeak-bookshare-eww

`emacspeak-bookshare-eww` (*directory*) [Command]

Render complete book using EWW

(fn DIRECTORY)

### 12.25.1.17 emacspeak-bookshare-expand-at-point

`emacspeak-bookshare-expand-at-point` [Command]

Expand entry at point by retrieving metadata.

Once retrieved, memoize to avoid multiple retrievals.

### 12.25.1.18 emacspeak-bookshare-extract-and-view

`emacspeak-bookshare-extract-and-view` (*url*) [Command]

Extract content referred to by link under point, and render via the browser.

(fn URL)

### 12.25.1.19 emacspeak-bookshare-extract-xml

`emacspeak-bookshare-extract-xml` (*url*) [Command]

Extract content referred to by link under point, and return an XML buffer.

(fn URL)

### 12.25.1.20 emacspeak-bookshare-flush-lines

`emacspeak-bookshare-flush-lines` (*regex*) [Command]

Flush lines matching *regex* in Bookshare buffer.

(fn REGEXP)

### 12.25.1.21 emacspeak-bookshare-fulltext

`emacspeak-bookshare-fulltext` (*directory*) [Command]

Display fulltext contents of *book* in specified directory.  
Useful for fulltext search in a book.

(fn DIRECTORY)

### 12.25.1.22 emacspeak-bookshare-fulltext-search

`emacspeak-bookshare-fulltext-search` (*query*) [Command]

Perform a Bookshare fulltext search.

(fn QUERY)

### 12.25.1.23 emacspeak-bookshare-get-more-results

`emacspeak-bookshare-get-more-results` [Command]

Get next page of results for last query.

### 12.25.1.24 emacspeak-bookshare-id-search

`emacspeak-bookshare-id-search` (*query*) [Command]

Perform a Bookshare id search.

(fn QUERY)

### 12.25.1.25 emacspeak-bookshare-isbn-search

`emacspeak-bookshare-isbn-search` (*query*) [Command]

Perform a Bookshare isbn search.

(fn QUERY)

### 12.25.1.26 emacspeak-bookshare-list-preferences

`emacspeak-bookshare-list-preferences` [Command]

Return preference list.

**12.25.1.27 emacspeak-bookshare-mode****emacspeak-bookshare-mode**

[Command]

A Bookshare front-end for the Emacspeak desktop.

The Emacspeak Bookshare front-end is launched by command `emacspeak-bookshare` bound to C-e C-b

This command switches to a special buffer that has Bookshare commands bounds to single keystrokes– see the key-binding list at the end of this description. Use Emacs online help facility to look up help on these commands.

`emacspeak-bookshare-mode` provides the necessary functionality to  
 Search and download Bookshare material,  
 Manage a local library of downloaded Bookshare content,  
 And commands to easily read newer Daisy books from Bookshare.

Here is a list of all emacspeak Bookshare commands with their key-bindings:

a Author Search  
 A Author/Title Search  
 t Title Search  
 s Full Text Search  
 d Date Search  
 b Browse

| key | binding |
|-----|---------|
|-----|---------|

|     |                                                           |
|-----|-----------------------------------------------------------|
| RET | <code>emacspeak-bookshare-toc-at-point</code>             |
| ESC | Prefix Command                                            |
| SPC | <code>emacspeak-bookshare-expand-at-point</code>          |
| +   | <code>emacspeak-bookshare-action</code>                   |
| /   | <code>emacspeak-bookshare-action</code>                   |
| 3   | <code>emacspeak-bookshare-download-epub-3-at-point</code> |
| A   | <code>emacspeak-bookshare-download-audio-at-point</code>  |
| B   | <code>emacspeak-bookshare-download-brf-at-point</code>    |
| C   | <code>emacspeak-bookshare-fulltext</code>                 |
| D   | <code>emacspeak-bookshare-download-daisy-at-point</code>  |
| E   | <code>emacspeak-bookshare-eww</code>                      |
| I   | <code>emacspeak-bookshare-action</code>                   |
| P   | <code>emacspeak-bookshare-action</code>                   |
| S   | <code>emacspeak-bookshare-action</code>                   |
| U   | <code>emacspeak-bookshare-unpack-at-point</code>          |
| V   | <code>emacspeak-bookshare-view-at-point</code>            |
| [   | <code>backward-page</code>                                |
| ]   | <code>forward-page</code>                                 |

a emacspeak-bookshare-action  
 b emacspeak-bookshare-browse  
 c emacspeak-bookshare-toc-at-point  
 d emacspeak-bookshare-action  
 e emacspeak-epub  
 f emacspeak-bookshare-flush-lines  
 i emacspeak-bookshare-action  
 j next-line  
 k previous-line  
 l .. m emacspeak-bookshare-action  
 p emacspeak-bookshare-action  
 q bury-buffer  
 s .. t emacspeak-bookshare-action  
 v emacspeak-bookshare-view

M-n emacspeak-bookshare-next-result  
 M-p emacspeak-bookshare-previous-result

In addition to any hooks its parent mode ‘special-mode’ might have run, this mode runs the hook ‘emacspeak-bookshare-mode-hook’, as the final or penultimate step during initialization.

### 12.25.1.28 emacspeak-bookshare-next-result

**emacspeak-bookshare-next-result** [Command]  
Move to next result.

### 12.25.1.29 emacspeak-bookshare-periodical-list

**emacspeak-bookshare-periodical-list** [Command]  
Return list of periodicals.

### 12.25.1.30 emacspeak-bookshare-previous-result

**emacspeak-bookshare-previous-result** [Command]  
Move to previous result.

### 12.25.1.31 emacspeak-bookshare-set-preference

**emacspeak-bookshare-set-preference** (*preference-id value*) [Command]  
Set preference *preference-id* to *value*.

(fn PREFERENCE-ID VALUE)

### 12.25.1.32 emacspeak-bookshare-sign-out

**emacspeak-bookshare-sign-out** [Command]  
Sign out, clearing password.

### 12.25.1.33 emacspeak-bookshare-since-search

**emacspeak-bookshare-since-search** (*query* **&optional** *category*) [Command]

Perform a Bookshare date search.

Optional interactive prefix arg filters by category.

(fn QUERY &optional CATEGORY)

### 12.25.1.34 emacspeak-bookshare-title-search

**emacspeak-bookshare-title-search** (*query* **&optional** *category*) [Command]

Perform a Bookshare title search.

Interactive prefix arg filters search by category.

(fn QUERY &optional CATEGORY)

### 12.25.1.35 emacspeak-bookshare-toc

**emacspeak-bookshare-toc** (*directory*) [Command]

View TOC for book in specified directory.

(fn DIRECTORY)

### 12.25.1.36 emacspeak-bookshare-toc-at-point

**emacspeak-bookshare-toc-at-point** [Command]

View TOC for book at point.

Make sure it's downloaded and unpacked first.

### 12.25.1.37 emacspeak-bookshare-unpack-at-point

**emacspeak-bookshare-unpack-at-point** [Command]

Unpack downloaded content if necessary.

### 12.25.1.38 emacspeak-bookshare-url-executor

**emacspeak-bookshare-url-executor** (*url*) [Command]

Custom URL executor for use in Bookshare TOC.

(fn URL)

### 12.25.1.39 emacspeak-bookshare-version-handler

**emacspeak-bookshare-version-handler** (**&rest** *ignore*) [Command]

Do nothing and return nil.

This function accepts any number of arguments, but ignores them.

(fn &rest IGNORE)

**12.25.1.40 emacspeak-bookshare-view**

**emacspeak-bookshare-view** (*directory*) [Command]

View book in specified directory.

(fn DIRECTORY)

**12.25.1.41 emacspeak-bookshare-view-at-point**

**emacspeak-bookshare-view-at-point** [Command]

View book at point.

Make sure it's downloaded and unpacked first.

**12.25.1.42 emacspeak-bookshare-view-page-range**

**emacspeak-bookshare-view-page-range** (*url*) [Command]

Play pages in specified page range from URL.

(fn URL)

**12.25.2 emacspeak-bookshare Options**

**User Option** *emacspeak-bookshare-api-key* [Variable]

Web API key for this application. See <http://developer.bookshare.org/docs> for details on how to get an API key.

**User Option** *emacspeak-bookshare-browser-function* [Variable]

Function to display Bookshare Book content in a WWW browser. This is used by the various Bookshare view commands to display content from Daisy books.

**User Option** *emacspeak-bookshare-directory* [Variable]

Customize this to the root of where books are organized.

**User Option** *emacspeak-bookshare-html-to-text-command* [Variable]

Command to convert html to text on stdin.

**User Option** *emacspeak-bookshare-user-id* [Variable]

Bookshare user Id.

**User Option** *emacspeak-bookshare-xslt* [Variable]

Name of bookshare XSL transform.

**12.26 emacspeak-browse-kill-ring**

Browse the kill ring using `browse-kill-ring.el` - interactively insert items from kill-ring (by Colin Walters)



## 12.27 emacspeak-bs

speech-enable bs.el – an alternative to Emacs’ default list-buffers

### 12.27.1 emacspeak-bs Commands

#### 12.27.1.1 emacspeak-bs-speak-buffer-line

`emacspeak-bs-speak-buffer-line` [Command]  
 Speak information about this buffer

## 12.28 emacspeak-buff-menu

Speech-enable buffer-menus.

### 12.28.1 emacspeak-buff-menu Commands

#### 12.28.1.1 emacspeak-list-buffers-next-line

`emacspeak-list-buffers-next-line` (*count*) [Command]  
 Speech enabled buffer menu navigation  
 (fn COUNT)

#### 12.28.1.2 emacspeak-list-buffers-previous-line

`emacspeak-list-buffers-previous-line` (*count*) [Command]  
 Speech enabled buffer menu navigation  
 (fn COUNT)

#### 12.28.1.3 emacspeak-list-buffers-speak-buffer-line

`emacspeak-list-buffers-speak-buffer-line` [Command]  
 Speak information about this buffer

#### 12.28.1.4 emacspeak-list-buffers-speak-buffer-name

`emacspeak-list-buffers-speak-buffer-name` [Command]  
 Speak the name of the buffer on this line

## 12.29 emacspeak-c

Make some of C and C++ mode more emacspeak friendly Works with both boring c-mode and the excellent cc-mode

### 12.29.1 emacspeak-c Commands

#### 12.29.1.1 emacspeak-c-speak-semantic

`emacspeak-c-speak-semantic` [Command]  
 Speak the C semantics of this line.

## 12.30 emacspeak-calc

This module extends the Emacs Calculator. Extensions are minimal. We force a calc-load-everything, And use an after advice on this function To fix all of calc's interactive functions

## 12.31 emacspeak-calculator

Speech enable desktop calculator

## 12.32 emacspeak-calendar

This module speech enables the Emacs Calendar. Speech enabling is not the same as speaking the screen: This is an excellent example of the advantages of speech-enabled interaction.

### 12.32.1 emacspeak-calendar Commands

#### 12.32.1.1 emacspeak-appt-repeat-announcement

`emacspeak-appt-repeat-announcement` [Command]

*C-e A*

*<fn> A*

Speaks the most recently displayed appointment message if any.

#### 12.32.1.2 emacspeak-calendar-setup-sunrise-sunset

`emacspeak-calendar-setup-sunrise-sunset` [Command]

Set up geo-coordinates using Google Maps reverse geocoding.

To use, configure variable `gweb-my-address` via M-x `customize-variable`.

#### 12.32.1.3 emacspeak-calendar-speak-date

`emacspeak-calendar-speak-date` [Command]

Speak the date under point when called in Calendar Mode.

### 12.32.2 emacspeak-calendar Options

User Option `emacspeak-calendar-mark-personality` [Variable]

Personality to use when showing marked calendar entries.

## 12.33 emacspeak-cedet

CEDET consists of speedbar semantic ede and friends. This module speech enables new functionality in semantic, senator and friends

## 12.34 emacspeak-checkdoc

Speech-enable checkdoc.el

## 12.35 emacspeak-cider

Speech-Enable CIDER — Clojure IDE CIDER ==

### 12.35.1 emacspeak-cider Options

**User Option** *emacspeak-cider-debug-code-overlay-personality* [Variable]  
 Personality used for *cider-debug-code-overlay-face* This personality uses *voice-monotone* whose effect can be changed globally by customizing *voice-monotone-settings*.

**User Option** *emacspeak-cider-debug-prompt-personality* [Variable]  
 Personality used for *cider-debug-prompt-face* This personality uses *voice-animate* whose effect can be changed globally by customizing *voice-animate-settings*.

**User Option** *emacspeak-cider-deprecated-personality* [Variable]  
 Personality used for *cider-deprecated-face* This personality uses *voice-monotone* whose effect can be changed globally by customizing *voice-monotone-settings*.

**User Option** *emacspeak-cider-docview-emphasis-personality* [Variable]  
 Personality used for *cider-docview-emphasis-face* This personality uses *voice-lighten* whose effect can be changed globally by customizing *voice-lighten-settings*.

**User Option** *emacspeak-cider-docview-literal-personality* [Variable]  
 Personality used for *cider-docview-literal-face* This personality uses *voice-monotone-light* whose effect can be changed globally by customizing *voice-monotone-light-settings*.

**User Option** *emacspeak-cider-docview-strong-personality* [Variable]  
 Personality used for *cider-docview-strong-face* This personality uses *voice-monotone-medium* whose effect can be changed globally by customizing *voice-monotone-medium-settings*.

**User Option** *emacspeak-cider-enlightened-local-personality* [Variable]  
 Personality used for *cider-enlightened-local-face* This personality uses *voice-lighten-extra* whose effect can be changed globally by customizing *voice-lighten-extra-settings*.

**User Option** *emacspeak-cider-enlightened-personality* [Variable]  
 Personality used for *cider-enlightened-face* This personality uses *voice-lighten* whose effect can be changed globally by customizing *voice-lighten-settings*.

**User Option** *emacspeak-cider-error-highlight-personality* [Variable]  
 Personality used for *cider-error-highlight-face* This personality uses *voice-animate* whose effect can be changed globally by customizing *voice-animate-settings*.

**User Option** *emacspeak-cider-fragile-button-personality* [Variable]  
 Personality used for *cider-fragile-button-face* This personality uses *voice-annotate* whose effect can be changed globally by customizing *voice-annotate-settings*.

**User Option** *emacspeak-cider-instrumented-personality* [Variable]  
 Personality used for *cider-instrumented-face* This personality uses *voice-monotone-light* whose effect can be changed globally by customizing *voice-monotone-light-settings*.

- User Option** *emacspeak-cider-repl-input-personality* [Variable]  
Personality used for cider-repl-input-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-cider-repl-prompt-personality* [Variable]  
Personality used for cider-repl-prompt-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-cider-repl-result-personality* [Variable]  
Personality used for cider-repl-result-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-cider-repl-stderr-facevoice-animate-voice* [Variable]  
Personality used for cider-repl-stderr-facevoice-animate This personality uses nil whose effect can be changed globally by customizing nil-settings.
- User Option** *emacspeak-cider-repl-stdout-personality* [Variable]  
Personality used for cider-repl-stdout-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-cider-result-overlay-personality* [Variable]  
Personality used for cider-result-overlay-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-cider-stacktrace-error-class-personality* [Variable]  
Personality used for cider-stacktrace-error-class-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-cider-stacktrace-error-message-personality* [Variable]  
Personality used for cider-stacktrace-error-message-face This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-cider-stacktrace-filter-hidden-personality* [Variable]  
Personality used for cider-stacktrace-filter-hidden-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-cider-stacktrace-filter-shown-personality* [Variable]  
Personality used for cider-stacktrace-filter-shown-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-cider-stacktrace-fn-personality* [Variable]  
Personality used for cider-stacktrace-fn-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-cider-stacktrace-ns-personality* [Variable]  
Personality used for cider-stacktrace-ns-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-cider-stacktrace-personality* [Variable]  
 Personality used for cider-stacktrace-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-cider-stacktrace-promoted-button-personality* [Variable]  
 Personality used for cider-stacktrace-promoted-button-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-cider-stacktrace-suppressed-button-personality* [Variable]  
 Personality used for cider-stacktrace-suppressed-button-face This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.

**User Option** *emacspeak-cider-test-error-personality* [Variable]  
 Personality used for cider-test-error-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-cider-test-failure-personality* [Variable]  
 Personality used for cider-test-failure-face This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

**User Option** *emacspeak-cider-test-success-personality* [Variable]  
 Personality used for cider-test-success-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.

**User Option** *emacspeak-cider-traced-personality* [Variable]  
 Personality used for cider-traced-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-cider-warning-highlight-personality* [Variable]  
 Personality used for cider-warning-highlight-face This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

## 12.36 emacspeak-ciel

Package ciel provides vim's "copy inside" and "clear inside" commands. Emacspeak binds these commands to <Super i> and <Super o>. This module speech-enables ciel.

## 12.37 emacspeak-clojure

CLOJURE-mode: Specialized mode for Clojure programming.

### 12.37.1 emacspeak-clojure Options

**User Option** *emacspeak-clojure-character-personality* [Variable]  
 Personality used for clojure-character-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.

**User Option** *emacspeak-clojure-interop-method-personality* [Variable]  
 Personality used for clojure-interop-method-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-clojure-keyword-personality* [Variable]  
 Personality used for clojure-keyword-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

## 12.38 emacspeak-cmuscheme

speech-enable scheme support

## 12.39 emacspeak-company

COMPANY -mode: Complete Anything Support for emacs.

This module provides an Emacspeak Company Front-end, And advises the needed interactive commands in Company. It adds an emacspeak-specific front-end *emacspeak-company-frontend* to the value of *company-frontends*. Note that *company-frontends* is a user-customizable option and ends up getting saved by emacs along with other custom settings. Function *emacspeak-company-frontend* handles providing spoken feedback, and leaves it to other frontends on *company-frontends* to generate their own feedback.

## 12.40 emacspeak-compile

This module makes compiling code from inside Emacs speech friendly. It is an example of how a little amount of code can make Emacspeak even better.

### 12.40.1 emacspeak-compile Commands

#### 12.40.1.1 emacspeak-compilation-speak-error

*emacspeak-compilation-speak-error* [Command]  
 Speech feedback about the compilation error.

### 12.40.2 emacspeak-compile Options

**User Option** *emacspeak-compilation-column-number-voice* [Variable]  
 Personality used for compilation-column-number This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-compilation-error-voice* [Variable]  
 Personality used for compilation-error This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

**User Option** *emacspeak-compilation-info-voice* [Variable]  
 Personality used for compilation-info This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-compilation-line-number-voice* [Variable]  
 Personality used for compilation-line-number This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-compilation-warning-voice* [Variable]  
 Personality used for compilation-warning This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

## 12.41 emacspeak-cperl

Provide additional advice to CPerl mode

## 12.42 emacspeak-custom

Advise custom to speak. most of the work is actually done by emacspeak-widget.el which speech-enables the widget libraries.

### 12.42.1 emacspeak-custom Commands

#### 12.42.1.1 emacspeak-custom-goto-group

**emacspeak-custom-goto-group** [Command]  
 Jump to custom group when in a customization buffer.

#### 12.42.1.2 emacspeak-custom-goto-toolbar

**emacspeak-custom-goto-toolbar** [Command]  
 Jump to custom toolbar when in a customization buffer.

## 12.43 emacspeak-dbus

Set up Emacspeak to respond to DBus notifications

### 12.43.1 Overview

This module provides integration via DBus for the following:

- Respond to network coming up or going down.
- Respond to screen getting locked/unlocked by gnome-screen-saver
- Respond to laptop going to sleep or waking up.

See relevant hooks for customizing behavior. Note that each of the sleep/wake-up and network/up-down can be separately enabled/disabled, and the actions customized via appropriately named hook functions.

### 12.43.2 emacspeak-dbus Commands

#### 12.43.2.1 emacspeak-dbus-sleep-disable

**emacspeak-dbus-sleep-disable** [Command]  
 Disable integration with login1 daemon. Does nothing if already disabled.

### 12.43.2.2 emacspeak-dbus-sleep-enable

**emacspeak-dbus-sleep-enable** [Command]

Enable integration with Login1. Does nothing if already enabled.

### 12.43.2.3 emacspeak-screen-saver-mode

**emacspeak-screen-saver-mode** [Command]

A light-weight mode for the ‘\*Emacspeak Screen Saver \*’ buffer. This is a hidden buffer that is made current so we automatically switch to a screen-saver soundscape.

In addition to any hooks its parent mode ‘special-mode’ might have run, this mode runs the hook ‘emacspeak-screen-saver-mode-hook’, as the final or penultimate step during initialization.

|     |         |
|-----|---------|
| key | binding |
| —   | —       |

## 12.44 emacspeak-desktop

advice desktop package

## 12.45 emacspeak-dictionary

Speech-enables emacs client for accessing dictionary server at dict.org:2628

## 12.46 emacspeak-diff-mode

DIFF-MODE support.

## 12.47 emacspeak-dired

This module speech enables dired. It reduces the amount of speech you hear: Typically you hear the file names as you move through the dired buffer Voicification is used to indicate directories, marked files etc.

### 12.47.1 emacspeak-dired Commands

#### 12.47.1.1 emacspeak-dired-csv-open

**emacspeak-dired-csv-open** [Command]

Open CSV file on current dired line.

#### 12.47.1.2 emacspeak-dired-epub-eww

**emacspeak-dired-epub-eww** [Command]

Open epub on current line in EWW



**12.47.1.3 emacspeak-dired-eww-open**

**emacspeak-dired-eww-open** [Command]  
 Open HTML file on current dired line.

**12.47.1.4 emacspeak-dired-label-fields**

**emacspeak-dired-label-fields** [Command]  
 Labels the fields of the listing in the dired buffer.  
 Currently is a no-op unless  
 unless ‘dired-listing-switches’ contains -l

**12.47.1.5 emacspeak-dired-md-open**

**emacspeak-dired-md-open** [Command]  
 Preview markdown file on current dired line.

**12.47.1.6 emacspeak-dired-open-this-file**

**emacspeak-dired-open-this-file** [Command]  
 Smart dired opener. Invokes appropriate Emacspeak handler on current file in DirEd.

**12.47.1.7 emacspeak-dired-pdf-open**

**emacspeak-dired-pdf-open** [Command]  
 Open PDF file on current dired line.

**12.47.1.8 emacspeak-dired-show-file-type**

**emacspeak-dired-show-file-type (&optional file deref-symlinks)** [Command]  
 Displays type of current file by running command file.  
 Like Emacs’ built-in dired-show-file-type but allows user to customize  
 options passed to command ‘file’.

(fn &optional FILE DEREFSYMLINKS)

**12.47.1.9 emacspeak-dired-speak-file-access-time**

**emacspeak-dired-speak-file-access-time** [Command]  
 Speak access time of the current file.

**12.47.1.10 emacspeak-dired-speak-file-modification-time**

**emacspeak-dired-speak-file-modification-time** [Command]  
 Speak modification time of the current file.

**12.47.1.11 emacspeak-dired-speak-file-permissions**

**emacspeak-dired-speak-file-permissions** [Command]  
 Speak the permissions of the current file.

**12.47.1.12 emacspeak-dired-speak-file-size****emacspeak-dired-speak-file-size** [Command]

Speak the size of the current file.

On a directory line, run `du -s` on the directory to speak its size.**12.47.1.13 emacspeak-dired-speak-header-line****emacspeak-dired-speak-header-line** [Command]

Speak the header line of the dired buffer.

**12.47.1.14 emacspeak-dired-speak-symlink-target****emacspeak-dired-speak-symlink-target** [Command]

Speaks the target of the symlink on the current line.

**12.47.2 emacspeak-dired Options****User Option** *emacspeak-dired-file-cmd-options* [Variable]

Options passed to Unix builtin ‘file’ command.

**12.48 emacspeak-dismal**

emacspeak extensions to the dismal spreadsheet.

**12.48.1 emacspeak-dismal Commands****12.48.1.1 emacspeak-dismal-backward-col-and-summarize****emacspeak-dismal-backward-col-and-summarize** (*cols*) [Command]

Move backward by arg columns

(the previous column by default)and summarize it.

(fn COLS)

**12.48.1.2 emacspeak-dismal-backward-row-and-summarize****emacspeak-dismal-backward-row-and-summarize** (*rows*) [Command]

Move backward by arg rows

(the previous row by default)and summarize it.

(fn ROWS)

**12.48.1.3 emacspeak-dismal-col-summarize****emacspeak-dismal-col-summarize** [Command]

Summarizes a col using the specification in list

emacspeak-dismal-col-summarizer-list

**12.48.1.4 emacspeak-dismal-display-cell-expression**

`emacspeak-dismal-display-cell-expression` [Command]  
 Display the expression in the message area

**12.48.1.5 emacspeak-dismal-display-cell-value**

`emacspeak-dismal-display-cell-value` [Command]  
 Display the cell value in the message area

**12.48.1.6 emacspeak-dismal-display-cell-with-col-header**

`emacspeak-dismal-display-cell-with-col-header` [Command]  
 Display current cell along with its column header.  
 The ‘column header’ is the entry in row 0.

**12.48.1.7 emacspeak-dismal-display-cell-with-row-header**

`emacspeak-dismal-display-cell-with-row-header` [Command]  
 Displays current cell along with its row header.  
 The ‘row header’ is the entry in column 0.

**12.48.1.8 emacspeak-dismal-forward-col-and-summarize**

`emacspeak-dismal-forward-col-and-summarize` (*cols*) [Command]  
 Move forward by arg columns  
 (the next column by default)and summarize it.  
  
 (fn COLS)

**12.48.1.9 emacspeak-dismal-forward-row-and-summarize**

`emacspeak-dismal-forward-row-and-summarize` (*rows*) [Command]  
 Move forward by arg rows  
 (the next row by default)and summarize it.  
  
 (fn ROWS)

**12.48.1.10 emacspeak-dismal-row-summarize**

`emacspeak-dismal-row-summarize` [Command]  
 Summarizes a row using the specification in list  
 emacspeak-dismal-row-summarizer-list

**12.48.1.11 emacspeak-dismal-set-col-summarizer-list**

`emacspeak-dismal-set-col-summarizer-list` [Command]  
 Specify or reset col summarizer list.

**12.48.1.12 emacspeak-dismal-set-row-summarizer-list**

`emacspeak-dismal-set-row-summarizer-list` [Command]  
Specify or reset row summarizer list.

**12.48.1.13 emacspeak-dismal-set-sheet-summarizer-list**

`emacspeak-dismal-set-sheet-summarizer-list` [Command]  
Specify or reset sheet summarizer list.

**12.48.1.14 emacspeak-dismal-sheet-summarize**

`emacspeak-dismal-sheet-summarize` [Command]  
Summarizes a sheet using the specification in list  
`emacspeak-dismal-sheet-summarizer-list`

**12.48.2 emacspeak-dismal Options**

User Option `emacspeak-dismal-value-personality` [Variable]  
Personality used for speaking cell values in summaries.

**12.49 emacspeak-dmacro**

Provide additional advice to dmacro. dmacro is used to write code rapidly and consistently.

**12.50 emacspeak-ecb**

The ECB is an Emacs Class Browser. This module speech-enables ECB

**12.50.1 emacspeak-ecb Commands****12.50.1.1 emacspeak-ecb-speak-window-directories**

`emacspeak-ecb-speak-window-directories` [Command]  
Speak contents of directories window.

**12.50.1.2 emacspeak-ecb-speak-window-history**

`emacspeak-ecb-speak-window-history` [Command]  
Speak contents of history window.

**12.50.1.3 emacspeak-ecb-speak-window-methods**

`emacspeak-ecb-speak-window-methods` [Command]  
Speak contents of methods window.

**12.50.1.4 emacspeak-ecb-speak-window-sources**

`emacspeak-ecb-speak-window-sources` [Command]  
Speak contents of sources window.

### 12.50.1.5 emacspeak-ecb-tree-backspace

`emacspeak-ecb-tree-backspace` [Command]

Back up during incremental search in tree buffers.

### 12.50.1.6 emacspeak-ecb-tree-clear

`emacspeak-ecb-tree-clear` [Command]

Clear search pattern during incremental search in tree buffers.

## 12.51 emacspeak-eclim

ECLIM == Eclipse/Vim integration. <http://www.eclim.org> turns Eclipse into a headless server that can be called from other programs. Package Emacs-Eclim connects Emacs to Eclim. Package emacspeak-eclim speech-enables emacs-eclim.

## 12.52 emacspeak-ed diary

ed diary is a special mode for editing your diary file. This module speech-enables ed diary

## 12.53 emacspeak-ediff

Ediff provides a nice visual interface to diff. ;;;Comparing and patching files is easy with ediff when you can see the screen. This module provides Emacspeak extensions to work fluently with ediff. Try it out, it's an excellent example of why Emacspeak is better than a traditional screenreader. This module was originally written to interface to the old ediff.el bundled with GNU Emacs 19.28 and earlier. It has been updated to work with the newer and much larger ediff system found in Emacs 19.29 and later.

### 12.53.1 emacspeak-ediff Commands

#### 12.53.1.1 emacspeak-ediff-speak-current-difference

`emacspeak-ediff-speak-current-difference` [Command]

Speak the current difference

## 12.54 emacspeak-ein

EIN == Emacs IPython Notebook You can install package EIN via ELPA This module speech-enables EIN

### 12.54.1 emacspeak-ein Commands

#### 12.54.1.1 emacspeak-ein-speak-current-cell

`emacspeak-ein-speak-current-cell` [Command]

Speak current cell.

### 12.54.2 emacspeak-ein Options

**User Option** *emacspeak-ein:cell-heading-1-voice* [Variable]

Personality used for ein:cell-heading-1 This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-ein:cell-heading-2-voice* [Variable]

Personality used for ein:cell-heading-2 This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-ein:cell-heading-3-voice* [Variable]

Personality used for ein:cell-heading-3 This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.

**User Option** *emacspeak-ein:cell-heading-4-voice* [Variable]

Personality used for ein:cell-heading-4 This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.

**User Option** *emacspeak-ein:cell-input-area-voice* [Variable]

Personality used for ein:cell-input-area This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-ein:cell-input-prompt-voice* [Variable]

Personality used for ein:cell-input-prompt This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-ein:cell-output-prompt-voice* [Variable]

Personality used for ein:cell-output-prompt This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-ein:cell-output-stderr-voice* [Variable]

Personality used for ein:cell-output-stderr This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

## 12.55 emacspeak-elfeed

ELFEED == Feed Reader for Emacs. Install from elpa M-x package-install elfeed

### 12.55.1 emacspeak-elfeed Commands

#### 12.55.1.1 emacspeak-elfeed-eww-entry-at-point

**emacspeak-elfeed-eww-entry-at-point** [Command]

Display current article in EWW.

#### 12.55.1.2 emacspeak-elfeed-filter-entry-at-point

**emacspeak-elfeed-filter-entry-at-point** [Command]

Display current article after filtering.

**12.55.1.3 emacspeak-elfeed-next-entry**

**emacspeak-elfeed-next-entry** [Command]  
Move to next entry and speak it.

**12.55.1.4 emacspeak-elfeed-previous-entry**

**emacspeak-elfeed-previous-entry** [Command]  
Move to previous entry and speak it.

**12.55.1.5 emacspeak-elfeed-speak-entry-at-point**

**emacspeak-elfeed-speak-entry-at-point** [Command]  
Speak entry at point.

**12.55.1.6 emacspeak-elfeed-w3-entry-at-point**

**emacspeak-elfeed-w3-entry-at-point** [Command]  
Display current article in W3.

**12.55.1.7 emacspeak-elfeed-w3-filter-entry-at-point**

**emacspeak-elfeed-w3-filter-entry-at-point** [Command]  
Display current article after filtering using W3.  
Work-around for async fetch bug in EWW.

**12.56 emacspeak-elisp-refs**

Speech-enable package elisp-refs. ELISP-REFS ==

**12.57 emacspeak-elpy**

ELPY == Emacs Lisp Python IDE Speech-enables all aspects of elpy.

**12.58 emacspeak-elscreen**

ELSCREEN == Emacs Window Session Manager Speech-enable interactive commands.

**12.58.1 emacspeak-elscreen Options**

**User Option** *emacspeak-elscreen-tab-current-screen-personality* [Variable]  
Personality used for elscreen-tab-current-screen-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-elscreen-tab-other-screen-personality* [Variable]  
Personality used for elscreen-tab-other-screen-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

## 12.59 emacspeak-emms

Speech-enables EMMS — the Emacs equivalent of XMMS See <http://savannah.gnu.org/project/emms> EMMS is under active development, to get the current CVS version, use Emacspeak command M-x emacspeak-cvs-gnu-get-project-snapshot RET emms RET

### 12.59.1 emacspeak-emms Commands

#### 12.59.1.1 emacspeak-emms-speak-current-track

**emacspeak-emms-speak-current-track** [Command]  
Speak current track.

## 12.60 emacspeak-enriched

emacspeak extensions to voiceify rich text.

### 12.60.1 emacspeak-enriched Commands

#### 12.60.1.1 emacspeak-enriched-voiceify-faces

**emacspeak-enriched-voiceify-faces** (*start end*) [Command]  
Map base fonts to voices.  
Useful in voiceifying rich text.  
  
(fn START END)

## 12.61 emacspeak-entertain

Auditory interface to misc games

### 12.61.1 emacspeak-entertain Commands

#### 12.61.1.1 emacspeak-hangman-speak-guess

**emacspeak-hangman-speak-guess** [Command]  
Speak current guessed string.

#### 12.61.1.2 emacspeak-hangman-speak-statistics

**emacspeak-hangman-speak-statistics** [Command]  
Speak statistics.

### 12.61.2 emacspeak-entertain Options

**User Option** *emacspeak-mpuz-solved-voice* [Variable]  
Personality used for mpuz-solved This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-mpuz-trivial-voice* [Variable]  
Personality used for mpuz-trivial This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.



**User Option** *emacspeak-mpuz-unsolved-voice* [Variable]  
 Personality used for mpuz-unsolved This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

## 12.62 emacspeak-epa

EPA == EasyPG Assistant Integrate GPG functionality into Emacs. Speech-enable all interactive commands.

## 12.63 emacspeak-eperiodic

eperiodic produces an interactive periodic table of elements and can be found at <http://vegemite.chem.nottingham.ac.uk/~matt/emacs/eperiodic.el>

### 12.63.1 emacspeak-eperiodic Commands

#### 12.63.1.1 emacspeak-eperiodic-goto-property-section

**emacspeak-eperiodic-goto-property-section** [Command]  
 Mark position and jump to properties section.

#### 12.63.1.2 emacspeak-eperiodic-next-line

**emacspeak-eperiodic-next-line** [Command]  
 Move to next row and speak element.

#### 12.63.1.3 emacspeak-eperiodic-play-description

**emacspeak-eperiodic-play-description** [Command]  
 Play audio description from WebElements.

#### 12.63.1.4 emacspeak-eperiodic-previous-line

**emacspeak-eperiodic-previous-line** [Command]  
 Move to next row and speak element.

#### 12.63.1.5 emacspeak-eperiodic-speak-current-element

**emacspeak-eperiodic-speak-current-element** [Command]  
 Speak element at point.

### 12.63.2 emacspeak-eperiodic Options

**User Option** *emacspeak-eperiodic-discovered-after-personality* [Variable]  
 Personality used for eperiodic-discovered-after-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-eperiodic-discovered-before-personality* [Variable]  
 Personality used for eperiodic-discovered-before-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

**User Option** *emacspeak-eperiodic-discovered-in-personality* [Variable]  
Personality used for eperiodic-discovered-in-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-eperiodic-f-block-personality* [Variable]  
Personality used for eperiodic-f-block-face This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.

**User Option** *emacspeak-eperiodic-gas-personality* [Variable]  
Personality used for eperiodic-gas-face This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.

**User Option** *emacspeak-eperiodic-group-number-personality* [Variable]  
Personality used for eperiodic-group-number-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-eperiodic-header-personality* [Variable]  
Personality used for eperiodic-header-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-eperiodic-liquid-personality* [Variable]  
Personality used for eperiodic-liquid-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-eperiodic-media-location* [Variable]  
Location of streaming media describing elements.

**User Option** *emacspeak-eperiodic-p-block-personality* [Variable]  
Personality used for eperiodic-p-block-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-eperiodic-period-number-personality* [Variable]  
Personality used for eperiodic-period-number-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-eperiodic-s-block-personality* [Variable]  
Personality used for eperiodic-s-block-face This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.

**User Option** *emacspeak-eperiodic-solid-personality* [Variable]  
Personality used for eperiodic-solid-face This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

**User Option** *emacspeak-eperiodic-unknown-personality* [Variable]  
Personality used for eperiodic-unknown-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

## 12.64 emacspeak-epub

In celebration of a million books and more to read from Google Books The EPubs format is slightly simpler than full Daisy — (see) `emacspeak-daisy.el` Since it only needs one level of indirection (no audio, therefore no smil). This module is consequently simpler than `emacspeak-daisy.el`. This module will eventually implement the Google Books API — probably by invoking the yet-to-be-written `gbooks.el` in `emacs-g-client` As we move to `epub-3`, this module will bring back audio layers etc., perhaps via a simplified smil implementation.

### 12.64.1 emacspeak-epub Commands

#### 12.64.1.1 emacspeak-calibre-mode

`emacspeak-calibre-mode` [Command]

A Calibre Front-end.

Letters do not insert themselves; instead, they are commands.

|     |         |
|-----|---------|
| key | binding |
| —   | —       |

<Return> `emacspeak-epub-calibre-dired-at-point`

In addition to any hooks its parent mode ‘special-mode’ might have run, this mode runs the hook ‘`emacspeak-calibre-mode-hook`’, as the final or penultimate step during initialization.

#### 12.64.1.2 emacspeak-epub

`emacspeak-epub` [Command]

*C-e g*

<*fn*> *g*

Epub Interaction.

For detailed documentation, see M-x `emacspeak-epub-mode`

#### 12.64.1.3 emacspeak-epub-bookshelf-add-directory

`emacspeak-epub-bookshelf-add-directory` (*directory* &optional *recursive*) [Command]

Add EPubs found in specified directory to the bookshelf.

Interactive prefix arg searches recursively in directory.

(fn DIRECTORY &optional RECURSIVE)

#### 12.64.1.4 emacspeak-epub-bookshelf-add-epub

`emacspeak-epub-bookshelf-add-epub` (*epub-file*) [Command]

Add epub file to current bookshelf.

(fn EPUB-FILE)

#### 12.64.1.5 emacspeak-epub-bookshelf-calibre-author

**emacspeak-epub-bookshelf-calibre-author** (*pattern*) [Command]  
Add results of an author search to current bookshelf.

(fn PATTERN)

#### 12.64.1.6 emacspeak-epub-bookshelf-calibre-search

**emacspeak-epub-bookshelf-calibre-search** (*pattern*) [Command]  
Add results of an title/author search to current bookshelf.

(fn PATTERN)

#### 12.64.1.7 emacspeak-epub-bookshelf-calibre-title

**emacspeak-epub-bookshelf-calibre-title** (*pattern*) [Command]  
Add results of an title search to current bookshelf.

(fn PATTERN)

#### 12.64.1.8 emacspeak-epub-bookshelf-clear

**emacspeak-epub-bookshelf-clear** [Command]  
Clear all books from bookshelf.

#### 12.64.1.9 emacspeak-epub-bookshelf-load

**emacspeak-epub-bookshelf-load** [Command]  
Load bookshelf metadata from disk.

#### 12.64.1.10 emacspeak-epub-bookshelf-open

**emacspeak-epub-bookshelf-open** (*bookshelf*) [Command]  
Load bookshelf metadata from specified bookshelf.

(fn BOOKSHELF)

#### 12.64.1.11 emacspeak-epub-bookshelf-open-epub

**emacspeak-epub-bookshelf-open-epub** (*epub-file*) [Command]  
Open epub file and add it to current bookshelf.

(fn EPUB-FILE)

**12.64.1.12 emacspeak-epub-bookshelf-redraw****emacspeak-epub-bookshelf-redraw** (**&optional** *author-first*) [Command]

Redraw Bookshelf.

Optional interactive prefix arg *author-first* prints author at the left.

(fn &amp;optional AUTHOR-FIRST)

**12.64.1.13 emacspeak-epub-bookshelf-refresh****emacspeak-epub-bookshelf-refresh** [Command]

Refresh and redraw bookshelf.

**12.64.1.14 emacspeak-epub-bookshelf-remove-directory****emacspeak-epub-bookshelf-remove-directory** (*directory* **&optional** *recursive*) [Command]

Remove EPubs found in specified directory from the bookshelf.

Interactive prefix arg searches recursively in directory.

(fn DIRECTORY &amp;optional RECURSIVE)

**12.64.1.15 emacspeak-epub-bookshelf-remove-this-book****emacspeak-epub-bookshelf-remove-this-book** [Command]

Remove the book on current line from this bookshelf.

No book files are deleted.

**12.64.1.16 emacspeak-epub-bookshelf-rename****emacspeak-epub-bookshelf-rename** (*name* **&optional** *overwrite*) [Command]

Saves current bookshelf to specified name.

Interactive prefix arg ‘overwrite’ will overwrite existing file.

(fn NAME &amp;optional OVERWRITE)

**12.64.1.17 emacspeak-epub-bookshelf-save****emacspeak-epub-bookshelf-save** [Command]

Save bookshelf metadata.

**12.64.1.18 emacspeak-epub-browse-files****emacspeak-epub-browse-files** (*epub*) [Command]

Browse list of HTML files in an EPub.

Useful if table of contents in toc.ncx is empty.

(fn EPUB)

**12.64.1.19 emacspeak-epub-calibre-dired-at-point**

**emacspeak-epub-calibre-dired-at-point** [Command]  
 Open directory containing current result.

**12.64.1.20 emacspeak-epub-calibre-results**

**emacspeak-epub-calibre-results** [Command]  
 Show most recent Calibre search results.

**12.64.1.21 emacspeak-epub-delete**

**emacspeak-epub-delete** [Command]  
 Delete EPub under point.

**12.64.1.22 emacspeak-epub-eww**

**emacspeak-epub-eww** (*epub-file*) [Command]  
 Display entire book using EWW from EPub.  
 (fn EPUB-FILE)

**12.64.1.23 emacspeak-epub-fulltext**

**emacspeak-epub-fulltext** (*epub-file*) [Command]  
 Display fulltext from EPub in a buffer.  
 Suitable for text searches.  
 (fn EPUB-FILE)

**12.64.1.24 emacspeak-epub-google**

**emacspeak-epub-google** (*query*) [Command]  
 Search for Epubs from Google Books.  
 (fn QUERY)

**12.64.1.25 emacspeak-epub-gutenberg-catalog**

**emacspeak-epub-gutenberg-catalog** (&**optional** *refresh*) [Command]  
 Open Gutenberg catalog.  
 Fetch if needed, or if refresh is T.  
 (fn &optional REFRESH)

**12.64.1.26 emacspeak-epub-gutenberg-download**

**emacspeak-epub-gutenberg-download** (*book-id*) [Command]  
 Download specified EBook to local cache  
 (fn BOOK-ID)

**12.64.1.27 emacspeak-epub-locate-epubs**

**emacspeak-epub-locate-epubs** (*pattern*) [Command]  
 Locate epub files using locate.

(fn PATTERN)

**12.64.1.28 emacspeak-epub-mode**

**emacspeak-epub-mode** [Command]  
 An EPub Front-end.  
 Letters do not insert themselves; instead, they are commands.

| key | binding |
|-----|---------|
| —   | —       |

|         |                                           |
|---------|-------------------------------------------|
| C-a     | emacspeak-epub-bookshelf-add-directory    |
| C-d     | emacspeak-epub-bookshelf-remove-directory |
| C-k     | emacspeak-epub-delete                     |
| C-l     | emacspeak-epub-bookshelf-redraw           |
| RET     | emacspeak-epub-open                       |
| C-o     | emacspeak-epub-bookshelf-open-epub        |
| C-x     | Prefix Command                            |
| ESC     | Prefix Command                            |
| /       | emacspeak-epub-calibre-results            |
| A       | emacspeak-epub-bookshelf-calibre-author   |
| C       | emacspeak-epub-gutenberg-catalog          |
| G       | emacspeak-epub-gutenberg-download         |
| S       | emacspeak-epub-bookshelf-calibre-search   |
| T       | emacspeak-epub-bookshelf-calibre-title    |
| a       | emacspeak-epub-bookshelf-add-epub         |
| b       | emacspeak-epub-bookshelf-open             |
| c       | emacspeak-epub-bookshelf-clear            |
| d       | emacspeak-epub-bookshelf-remove-this-book |
| e       | emacspeak-epub-eww                        |
| f       | emacspeak-epub-browse-files               |
| g       | emacspeak-epub-google                     |
| l       | emacspeak-epub-locate-epubs               |
| n       | next-line                                 |
| o       | emacspeak-epub-open                       |
| p       | previous-line                             |
| r       | emacspeak-epub-bookshelf-rename           |
| t       | emacspeak-epub-fulltext                   |
| M-s     | emacspeak-epub-bookshelf-save             |
| C-x C-q | emacspeak-epub-bookshelf-refresh          |
| C-x C-s | emacspeak-epub-bookshelf-save             |

In addition to any hooks its parent mode ‘special-mode’ might have run, this mode runs the hook ‘emacspeak-epub-mode-hook’, as the final or penultimate step during initialization.

### 12.64.1.29 emacspeak-epub-next

**emacspeak-epub-next** [Command]  
Move to next book.

### 12.64.1.30 emacspeak-epub-open

**emacspeak-epub-open** (*epub-file*) [Command]  
Open specified Epub.  
Filename may need to be shell-quoted when called from Lisp.

(fn EPUB-FILE)

### 12.64.1.31 emacspeak-epub-previous

**emacspeak-epub-previous** [Command]  
Move to previous book.

### 12.64.1.32 emacspeak-epub-url-executor

**emacspeak-epub-url-executor** (*url*) [Command]  
Custom URL executor for use in EPub Mode.

(fn URL)

## 12.64.2 emacspeak-epub Options

**User Option** *emacspeak-epub-bookshelf-directory* [Variable]  
Directory where we keep .bsf files defining various bookshelves.

**User Option** *emacspeak-epub-calibre-root-dir* [Variable]  
Root of Calibre library.

**User Option** *emacspeak-epub-calibre-sqlite* [Variable]  
Path to sqlite3.

**User Option** *emacspeak-epub-gutenberg-mirror* [Variable]  
Base URL for Gutenberg mirror.

**User Option** *emacspeak-epub-gutenberg-suffix* [Variable]  
Suffix of book type we retrieve.

**User Option** *emacspeak-epub-html-to-text-command* [Variable]  
Command to convert html to text on stdin.

**User Option** *emacspeak-epub-library-directory* [Variable]  
Directory under which we store Epubs.



## 12.65 emacspeak-erc

erc.el is a modern Emacs client for IRC including color and font locking support. erc.el - an Emacs IRC client (by Alexander L. Belikoff) <http://www.cs.cmu.edu/~berez/irc/erc.el>

### 12.65.1 emacspeak-erc Commands

#### 12.65.1.1 emacspeak-erc-add-name-to-monitor

**emacspeak-erc-add-name-to-monitor** (*name* &**optional** *quiten-pronunciation*) [Command]

Add people to monitor in this room.

Optional interactive prefix *arg* defines a pronunciation that silences speaking of this perso's name.

(fn NAME &optional QUITEN-PRONUNCIATION)

#### 12.65.1.2 emacspeak-erc-delete-name-from-monitor

**emacspeak-erc-delete-name-from-monitor** (*name*) [Command]

Remove name to monitor in this room.

(fn NAME)

#### 12.65.1.3 emacspeak-erc-setup-cricket-rules

**emacspeak-erc-setup-cricket-rules** [Command]

Set up #cricket channels.

#### 12.65.1.4 emacspeak-erc-toggle-my-monitor

**emacspeak-erc-toggle-my-monitor** (&**optional** *prefix*) [Command]

Toggle state of ERC monitor of my messages.

Interactive PREFIX *arg* means toggle the global default value, and then set the current local value to the result.

#### 12.65.1.5 emacspeak-erc-toggle-room-monitor

**emacspeak-erc-toggle-room-monitor** (&**optional** *prefix*) [Command]

Toggle state of ERC room monitor.

Interactive

PREFIX *arg* means toggle the global default value, and then set the current local value to the result.

#### 12.65.1.6 emacspeak-erc-toggle-speak-all-participants

**emacspeak-erc-toggle-speak-all-participants** (&**optional** *prefix*) [Command]

Toggle state of ERC speak all participants..

Interactive

PREFIX arg means toggle the global default value, and then set the current local value to the result.

## 12.65.2 emacspeak-erc Options

**User Option** *emacspeak-erc-ignore-notices* [Variable]  
Set to T if you dont want to see notification messages from the server.

**User Option** *emacspeak-erc-my-nick* [Variable]  
My IRC nick.

**User Option** *emacspeak-erc-speak-all-participants* [Variable]  
Speak all things said if t.

## 12.66 emacspeak-eshell

EShell is a shell implemented entirely in Emacs Lisp. It is part of emacs 21 –and can also be used under Emacs 20. This module speech-enables EShell

### 12.66.1 emacspeak-eshell Options

**User Option** *emacspeak-eshell-ls-use-personalities* [Variable]  
Indicates if ls in eshell uses different voice personalities.

## 12.67 emacspeak-ess

ESS == Emacs Speaks Statistics This module makes ESS speak.

## 12.68 emacspeak-etable

table.el provides rich table editing for emacs. this module speech-enables table.el

### 12.68.1 emacspeak-etable Commands

#### 12.68.1.1 emacspeak-etable-speak-cell

**emacspeak-etable-speak-cell** [Command]  
Speak current cell.

## 12.69 emacspeak-eterm

This module makes eterm talk. Eterm is the new terminal emulator for Emacs. Use of emacspeak with eterm really needs an info page. At present, the only documentation is the source level documentation. This module uses Control-t as an additional prefix key to allow the user To move around the terminal and have different parts spoken.

### 12.69.1 emacspeak-eterm Commands

**12.69.1.1 emacspeak-eterm-copy-region-to-register**

**emacspeak-eterm-copy-region-to-register** (**&rest** *rest*) [Command]  
 :around advice: ‘ad-Advice-emacspeak-eterm-copy-region-to-register’

Copy text from terminal to an Emacs REGISTER.  
 This copies region delimited by the emacspeak eterm marker  
 set by command M-x emacspeak-eterm-set-marker and the  
 emacspeak eterm pointer to a register.

(fn REGISTER)

**12.69.1.2 emacspeak-eterm-define-window**

**emacspeak-eterm-define-window** (*id*) [Command]

Prompt for a window ID.  
 The window is then define to be  
 the rectangle delimited by point and eterm mark. This is to  
 be used when emacspeak is set to review mode inside an  
 eterm.

(fn ID)

**12.69.1.3 emacspeak-eterm-describe-window**

**emacspeak-eterm-describe-window** (*id*) [Command]

Describe an eterm window.  
 Description indicates eterm window coordinates and whether it is stretchable

(fn ID)

**12.69.1.4 emacspeak-eterm-goto-line**

**emacspeak-eterm-goto-line** (*line*) [Command]

Move emacspeak eterm pointer to a specified LINE.

(fn LINE)

**12.69.1.5 emacspeak-eterm-kill-ring-save-region**

**emacspeak-eterm-kill-ring-save-region** [Command]

Copy text from terminal to kill ring.  
 This copies region delimited by the emacspeak eterm marker  
 set by command M-x emacspeak-eterm-set-marker and the  
 emacspeak eterm pointer.

**12.69.1.6 emacspeak-eterm-maybe-send-raw**

**emacspeak-eterm-maybe-send-raw** [Command]

Send a raw character through if in the terminal buffer.

Execute end of line if  
in a non eterm buffer if executed via C-e C-e

### 12.69.1.7 emacspeak-eterm-paste-register

**emacspeak-eterm-paste-register** (**&rest** *rest*) [Command]  
:around advice: ‘ad-Advice-emacspeak-eterm-paste-register’

Paste contents of REGISTER at current location.  
If the specified register contains text, then that text is  
sent to the terminal as if it were typed by the user.

(fn REGISTER)

### 12.69.1.8 emacspeak-eterm-pointer-backward-word

**emacspeak-eterm-pointer-backward-word** (*count*) [Command]  
Move the pointer backward by words.  
Interactive numeric prefix arg specifies number of words to move.  
Argument COUNT specifies number of words by which to move.

(fn COUNT)

### 12.69.1.9 emacspeak-eterm-pointer-down

**emacspeak-eterm-pointer-down** (*count*) [Command]  
Move the pointer down a line.  
Argument COUNT specifies number of lines by which to move.

(fn COUNT)

### 12.69.1.10 emacspeak-eterm-pointer-forward-word

**emacspeak-eterm-pointer-forward-word** (*count*) [Command]  
Move the pointer forward by words.  
Interactive numeric prefix arg specifies number of words to move.  
Argument COUNT specifies number of words by which to move.

(fn COUNT)

### 12.69.1.11 emacspeak-eterm-pointer-left

**emacspeak-eterm-pointer-left** (*count*) [Command]  
Move the pointer left.  
Argument COUNT specifies number of columns by which to move.

(fn COUNT)

**12.69.1.12 emacspeak-eterm-pointer-right**

**emacspeak-eterm-pointer-right** (*count*) [Command]

Move the pointer right.

Argument COUNT specifies number of columns by which to move.

(fn COUNT)

**12.69.1.13 emacspeak-eterm-pointer-to-bottom**

**emacspeak-eterm-pointer-to-bottom** [Command]

Move the pointer to the bottom of the screen.

**12.69.1.14 emacspeak-eterm-pointer-to-cursor**

**emacspeak-eterm-pointer-to-cursor** [Command]

Move the pointer to the cursor.

**12.69.1.15 emacspeak-eterm-pointer-to-left-edge**

**emacspeak-eterm-pointer-to-left-edge** [Command]

Move the pointer to the right edge.

**12.69.1.16 emacspeak-eterm-pointer-to-next-color-change**

**emacspeak-eterm-pointer-to-next-color-change** (&optional *count*) [Command]

Move the eterm pointer to the next color change.

This allows you to move between highlighted regions of the screen.

Optional argument COUNT specifies how many changes to skip.

(fn &optional COUNT)

**12.69.1.17 emacspeak-eterm-pointer-to-previous-color-change**

**emacspeak-eterm-pointer-to-previous-color-change** (&optional *count*) [Command]

Move the eterm pointer to the next color change.

This allows you to move between highlighted regions of the screen.

Optional argument COUNT specifies how many changes to skip.

(fn &optional COUNT)

**12.69.1.18 emacspeak-eterm-pointer-to-right-edge**

**emacspeak-eterm-pointer-to-right-edge** [Command]

Move the pointer to the right edge.

**12.69.1.19 emacspeak-eterm-pointer-to-top**

**emacspeak-eterm-pointer-to-top** [Command]

Move the pointer to the top of the screen.

**12.69.1.20 emacspeak-eterm-pointer-up****emacspeak-eterm-pointer-up** (*count*) [Command]

Move the pointer up a line.

Argument COUNT specifies number of lines by which to move.

(fn COUNT)

**12.69.1.21 emacspeak-eterm-remote-term****emacspeak-eterm-remote-term** (*host*) [Command]

Start a terminal-emulator in a new buffer.

(fn HOST)

**12.69.1.22 emacspeak-eterm-search-backward****emacspeak-eterm-search-backward** [Command]

Search backward on the terminal.

**12.69.1.23 emacspeak-eterm-search-forward****emacspeak-eterm-search-forward** [Command]

Search forward on the terminal.

**12.69.1.24 emacspeak-eterm-set-filter-window****emacspeak-eterm-set-filter-window** (*flag*) [Command]Prompt for the id of a predefined window,  
and set the ‘filter’ window to it.Non-nil interactive prefix arg ‘unsets’ the filter window;  
this is equivalent to having the entire terminal as the filter window (this is  
what eterm starts up with).Setting the filter window results in emacspeak only monitoring screen  
activity within the filter window.

(fn FLAG)

**12.69.1.25 emacspeak-eterm-set-focus-window****emacspeak-eterm-set-focus-window** (*flag*) [Command]Prompt for the id of a predefined window,  
and set the ‘focus’ window to it.Non-nil interactive prefix arg ‘unsets’ the focus window;  
this is equivalent to having the entire terminal as the focus window (this is  
what eterm starts up with).Setting the focus window results in emacspeak monitoring screen  
and speaking that window upon seeing screen activity.

(fn FLAG)

**12.69.1.26 emacspeak-eterm-set-marker**

**emacspeak-eterm-set-marker** [Command]

Set Emacspeak eterm marker.

This sets the emacspeak eterm marker to the position pointed to by the emacspeak eterm pointer.

**12.69.1.27 emacspeak-eterm-speak-cursor**

**emacspeak-eterm-speak-cursor** [Command]

Speak cursor position.

**12.69.1.28 emacspeak-eterm-speak-pointer**

**emacspeak-eterm-speak-pointer** [Command]

Speak current pointer position.

**12.69.1.29 emacspeak-eterm-speak-pointer-char**

**emacspeak-eterm-speak-pointer-char** (&optional *prefix*) [Command]

Speak char under eterm pointer.

Pronounces character phonetically unless called with a PREFIX arg.

(fn &optional PREFIX)

**12.69.1.30 emacspeak-eterm-speak-pointer-line**

**emacspeak-eterm-speak-pointer-line** [Command]

Speak the line the pointer is on.

**12.69.1.31 emacspeak-eterm-speak-pointer-word**

**emacspeak-eterm-speak-pointer-word** [Command]

Speak the word the pointer is on.

**12.69.1.32 emacspeak-eterm-speak-predefined-window**

**emacspeak-eterm-speak-predefined-window** [Command]

Speak a predefined eterm window between 1 and 10.

**12.69.1.33 emacspeak-eterm-speak-screen**

**emacspeak-eterm-speak-screen** (&optional *flag*) [Command]

Speak the screen. Default is to speak from the emacspeak pointer to point.

Optional prefix arg FLAG causes region above the Emacspeak pointer to be spoken.

(fn &optional FLAG)

**12.69.1.34 emacspeak-eterm-speak-window****emacspeak-eterm-speak-window** (*id*) [Command]

Speak an eterm window.

Argument ID specifies the window.

(fn ID)

**12.69.1.35 emacspeak-eterm-toggle-filter-window****emacspeak-eterm-toggle-filter-window** [Command]

Toggle active state of filter window.

**12.69.1.36 emacspeak-eterm-toggle-focus-window****emacspeak-eterm-toggle-focus-window** [Command]

Toggle active state of focus window.

**12.69.1.37 emacspeak-eterm-toggle-pointer-mode****emacspeak-eterm-toggle-pointer-mode** (&optional *prefix*) [Command]

Toggle emacspeak eterm pointer mode.

With optional interactive prefix *arg*, turn it on.

When emacspeak eterm is in pointer mode, the eterm read pointer stays where it is rather than automatically moving to the terminal cursor when there is terminal activity.

**12.69.1.38 emacspeak-eterm-toggle-review****emacspeak-eterm-toggle-review** [Command]

Toggle state of eterm review.

In review mode, you can move around the terminal and listen to the contents without sending input to the terminal itself.

**12.69.1.39 emacspeak-eterm-yank-window****emacspeak-eterm-yank-window** (*id*) [Command]Yank contents of *an* eterm window at point.

(fn ID)

**12.69.1.40 emacspeak-toggle-eterm-autospeak****emacspeak-toggle-eterm-autospeak** (&optional *prefix*) [Command]

Toggle state of eterm autospeak.

When eterm autospeak is turned on and the terminal is in line mode, all output to the terminal is automatically spoken.

Interactive prefix *arg* means toggle the global default value, and then set the current local *value* to the result.



## 12.69.2 emacspeak-eterm Options

User Option *emacspeak-eterm-bold-personality* [Variable]  
 Personality to indicate terminal bold.

User Option *emacspeak-eterm-default-personality* [Variable]  
 Default personality for terminal.

User Option *emacspeak-eterm-highlight-personality* [Variable]  
 Personality to show terminal highlighting.

User Option *emacspeak-eterm-remote-hosts-cache* [Variable]  
 File where list of known remote hosts is cached

User Option *emacspeak-eterm-underline-personality* [Variable]  
 Personality to indicate terminal underlining.

## 12.70 emacspeak-eudc

EUDC –Emacs Universal Directory Client provides a unified interface to directory servers e.g. ldap servers this module speech enables eudc

### 12.70.1 emacspeak-eudc Commands

#### 12.70.1.1 emacspeak-eudc-send-mail

*emacspeak-eudc-send-mail* [Command]  
 Send email to the address given by the current record.

### 12.70.2 emacspeak-eudc Options

User Option *emacspeak-eudc-attribute-value-personality* [Variable]  
 Personality to use for voiceifying attribute values.

## 12.71 emacspeak-evil

EVIL == VIM In Emacs This is work-in-progress and is not complete.

### 12.71.1 emacspeak-evil Commands

#### 12.71.1.1 emacspeak-evil-toggle-evil

*emacspeak-evil-toggle-evil* [Command]  
 C-; v  
 C-x @ h v  
 Interactively toggle evil-mode.

### 12.71.2 emacspeak-evil Options

- User Option** *emacspeak-evil-ex-commands-voice* [Variable]  
 Personality used for evil-ex-commands This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-evil-ex-info-voice* [Variable]  
 Personality used for evil-ex-info This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-evil-ex-lazy-highlight-voice* [Variable]  
 Personality used for evil-ex-lazy-highlight This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-evil-ex-search-voice* [Variable]  
 Personality used for evil-ex-search This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-evil-ex-substitute-matches-voice* [Variable]  
 Personality used for evil-ex-substitute-matches This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-evil-ex-substitute-replacement-voice* [Variable]  
 Personality used for evil-ex-substitute-replacement This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

## 12.72 emacspeak-eww

EWW == Emacs Web Browser

EWW is a light-weight Web browser built into Emacs starting with Emacs-24.4 . This module speech-enables EWW.

It implements additional interactive commands for navigating the DOM. It also provides a set of filters for interactively filtering the DOM by various attributes such as id, class and role. Finally, this module updates EWW's built-in key-bindings with Emacspeak conveniences.

### 12.72.1 Structured Navigation

These commands move through section headers as defined in HTML.

- |     |                                                                     |
|-----|---------------------------------------------------------------------|
| 1   | <code>emacspeak-eww-next-h1</code> Move to next H1 heading.         |
| 2   | <code>emacspeak-eww-next-h2</code> Move to next H2 heading.         |
| 3   | <code>emacspeak-eww-next-h3</code> Move to next H3 heading.         |
| 4   | <code>emacspeak-eww-next-h4</code> Move to next H4 heading.         |
| .   | <code>emacspeak-eww-next-h</code> Move to next heading. (H1...H4).  |
| M-1 | <code>emacspeak-eww-previous-h1</code> Move to previous H1 heading. |

|            |                                                                           |
|------------|---------------------------------------------------------------------------|
| <i>M-2</i> | <code>emacspeak-eww-previous-h2</code> Move to previous H2 heading.       |
| <i>M-3</i> | <code>emacspeak-eww-previous-h3</code> Move to previous H3 heading.       |
| <i>M-4</i> | <code>emacspeak-eww-previous-h4</code> Move to previous H4 heading.       |
| <i>,</i>   | <code>emacspeak-eww-previous-h</code> Move to previous heading (H1...H4). |

This next set of DOM commands enable navigating by HTML elements.

|              |                                                                                                                                                                                                                     |
|--------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <i>M-SPC</i> | <code>emacspeak-eww-speak-this-element</code> Speak contents of current element.                                                                                                                                    |
| <i>J</i>     | <code>emacspeak-eww-next-element-like-this</code> Jump to next element that is the same as the one under point. If there are multiple HTML elements under point, prompts for element-name using completion.         |
| <i>K</i>     | <code>emacspeak-eww-previous-element-like-this</code> Jump to previous element that is the same as the one under point. If there are multiple HTML elements under point, prompts for element-name using completion. |
| <i>N</i>     | <code>emacspeak-eww-next-element-from-history</code> Jump to next element based on previous J/K command history.                                                                                                    |
| <i>P</i>     | <code>emacspeak-eww-previous-element-from-history</code> Jump to previous element based on previous J/K history.                                                                                                    |
| <i>O</i>     | <code>emacspeak-eww-previous-li</code> Jump to previous list item.                                                                                                                                                  |
| <i>o</i>     | <code>emacspeak-eww-next-li</code> Jump to next list item.                                                                                                                                                          |
| <i>T</i>     | <code>emacspeak-eww-previous-table</code> Jump to previous table in page.                                                                                                                                           |
| <i>t</i>     | <code>emacspeak-eww-next-table</code> Jump to next table.                                                                                                                                                           |
| <i>[</i>     | <code>emacspeak-eww-previous-p</code> Jump to previous paragraph.                                                                                                                                                   |
| <i>]</i>     | <code>emacspeak-eww-next-p</code> Jump to next paragraph.                                                                                                                                                           |
| <i>b</i>     | <code>shr-previous-link</code> Jump to previous link.                                                                                                                                                               |
| <i>f</i>     | <code>shr-next-link</code> Jump to next link.                                                                                                                                                                       |
| <i>n</i>     | <code>emacspeak-eww-next-element</code> Jump to next element.                                                                                                                                                       |
| <i>p</i>     | <code>emacspeak-eww-previous-element</code> Jump to previous element.                                                                                                                                               |
| <i>s</i>     | <code>eww-readable</code> Use EWW's built-in readable tool.                                                                                                                                                         |
| <i>:</i>     | <code>emacspeak-eww-tags-at-point</code> Display currently active HTML tags at point.                                                                                                                               |

### 12.72.2 Filtering Content Using The DOM

These commands use EWW's HTML DOM to display different filtered views of the Web page. With an interactive prefix argument, these commands prompt for a list of filters. Command `emacspeak-eww-restore` bound to *DEL* can be used to restore the previous view.

|          |                                                                                                                                         |
|----------|-----------------------------------------------------------------------------------------------------------------------------------------|
| <i>A</i> | <code>eww-view-dom-having-attribute</code> Display DOM nodes having specified attribute. Valid attributes are available via completion. |
| <i>C</i> | <code>eww-view-dom-having-class</code> Display DOM nodes having specified class. Valid classes are available via completion.            |

|            |                                                                                                                                                      |
|------------|------------------------------------------------------------------------------------------------------------------------------------------------------|
| <i>E</i>   | <code>eww-view-dom-having-elements</code> Display specified elements from the Dom. Valid element names are available via completion.                 |
| <i>I</i>   | <code>eww-view-dom-having-id</code> Display DOM nodes having specified ID. Valid id values are available via completion.                             |
| <i>R</i>   | <code>eww-view-dom-having-role</code> Display DOM nodes having specified role. Valid roles are available via completion.                             |
| <i>M-a</i> | <code>eww-view-dom-not-having-attribute</code> Filter out DOM nodes having specified attribute. Valid attribute values are available via completion. |
| <i>M-c</i> | <code>eww-view-dom-not-having-class</code> Filter out DOM nodes having specified class. Valid class values are available via completion.             |
| <i>M-e</i> | <code>eww-view-dom-not-having-elements</code> Filter out specified element DOM nodes. Valid element names are available via completion.              |
| <i>M-i</i> | <code>eww-view-dom-not-having-id</code> Dfilter out Display DOM nodes having specified ID. Valid id values are available via completion.             |
| <i>M-r</i> | <code>eww-view-dom-not-having-role</code> Filter out DOM nodes having specified role. Valid role values are available via completion.                |

### 12.72.3 Updated Commands For Following Links

These key-bindings are available when point is on a link. They enable context-specific actions for following links, e.g., to play media streams, or to open various feed-types such as ATOM, RSS, or OPML.

|            |                                                                                                                                                                                                                                |
|------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <i>k</i>   | <code>shr-copy-url</code> Copy URL under point to the kill-ring.                                                                                                                                                               |
| <i>;</i>   | <code>emacspeak-webutils-play-media-at-point</code> Play media URL under point using <code>emacs-m-player</code> .                                                                                                             |
| <i>U</i>   | <code>emacspeak-webutils-curl-play-media-at-point</code> Play media url under point by first downloading the URL using CURL. This is useful for sites that do multiple redirects before returning the actual media stream URL. |
| <i>C-o</i> | <code>emacspeak-feeds-opml-display</code> Display link under point as an OPML feed .                                                                                                                                           |
| <i>C-r</i> | <code>emacspeak-feeds-rss-display</code> Display link under point as an RSS feed.                                                                                                                                              |
| <i>C-a</i> | <code>emacspeak-feeds-atom-display</code> Display link under point as an ATOM feed.<br>item y <code>emacspeak-m-player-youtube-player</code> Play link under point as a Youtube stream.                                        |

### 12.72.4 Miscellaneous Commands

|                                            |                                                                                                 |
|--------------------------------------------|-------------------------------------------------------------------------------------------------|
| <i>'</i>                                   | <code>emacspeak-speak-rest-of-buffer</code> Speak rest of current Web page starting from point. |
| <i>*</i>                                   | <code>eww-add-bookmark</code> Bookmark current Web page.                                        |
| <code>= dtk-toggle-punctuation-mode</code> | Toggle punctuation mode.                                                                        |

|            |                                                                                                        |
|------------|--------------------------------------------------------------------------------------------------------|
| <i>?</i>   | <code>emacspeak-webutils-google-similar-to-this-page</code> Google similarity search.                  |
| <i>C-t</i> | <code>emacspeak-eww-transcode</code> Transcode current page to something more readable.                |
| <i>G</i>   | <code>emacspeak-google-command</code><br>Prefix key to invoke Google-specific commands.                |
| <i>L</i>   | <code>emacspeak-eww-links-rel</code> Display any related links discovered via the document's meta tag. |
| <i>Q</i>   | <code>emacspeak-kill-buffer-quietly</code> Delete this buffer.                                         |
| <i>V</i>   | <code>eww-view-source</code> Display Web page source.                                                  |
| <i>e</i>   | <code>emacspeak-we-xsl-map</code> Prefix key for invoking XSLT-based filters.                          |
| <i>k</i>   | <code>eww-copy-page-url</code> Copy page URL to kill-ring.                                             |

In addition, see commands in See [Section 12.90 \[emacspeak-google\], page 171](#), for Google-Search specific commands, many of which are available via prefix-key *G*.

### 12.72.5 Filtering Content Using XSLT And XPath

|            |                                                                                                                                                             |
|------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <i>C-c</i> | <code>emacspeak-we-junk-by-class-list</code> Prompts for list of class-names with completion, and filters out matching elements.                            |
| <i>C-f</i> | <code>emacspeak-we-count-matches</code> Prompts for XPath expression, and returns count of matching elements.                                               |
| <i>C-p</i> | <code>emacspeak-we-xpath-junk-and-follow</code> Follows link under point, and displays that page after filtering by a specified XPath expression.           |
| <i>C-t</i> | <code>emacspeak-we-count-tables</code> Display a count of tables in the page.                                                                               |
| <i>C-x</i> | <code>emacspeak-we-count-nested-tables</code> Counts nested tables.                                                                                         |
| <i>C</i>   | <code>emacspeak-we-extract-by-class-list</code> Prompts for a list of class-names, and displays matching elements.                                          |
| <i>D</i>   | <code>emacspeak-we-junk-by-class-list</code> Filters out elements having specified class attributes.                                                        |
| <i>I</i>   | <code>emacspeak-we-extract-by-id-list</code> Extracts elements by specified list of ID values.                                                              |
| <i>M</i>   | <code>emacspeak-we-extract-tables-by-match-list</code> Extracts tables that match specified selection pattern.                                              |
| <i>P</i>   | <code>emacspeak-we-follow-and-extract-main</code> Follows link under point, and extracts readable content, by default, this is all paragraphs and headings. |
| <i>S</i>   | <code>emacspeak-we-style-filter</code> Filters content by style attribute.                                                                                  |
| <i>T</i>   | <code>emacspeak-we-extract-tables-by-position-list</code> Extracts tables by their position on the page.                                                    |
| <i>X</i>   | <code>emacspeak-we-extract-nested-table-list</code> Extracts nested tables.                                                                                 |

|          |                                                                                                                            |
|----------|----------------------------------------------------------------------------------------------------------------------------|
| <i>a</i> | <code>emacspeak-we-xslt-apply</code> Prompt for and apply specified XSLT transform to current page.                        |
| <i>b</i> | <code>emacspeak-we-follow-and-filter-by-id</code> Follow link under point, and filter by specified id value.               |
| <i>c</i> | <code>emacspeak-we-extract-by-class</code> Extracts elements by class.                                                     |
| <i>d</i> | <code>emacspeak-we-junk-by-class</code> Filters out elements having specified class value.                                 |
| <i>e</i> | <code>emacspeak-we-url-expand-and-execute</code> Follow link under point, but pass the result to a custom executor.        |
| <i>f</i> | <code>emacspeak-we-xslt-filter</code> Apply a specified XSLT filter (XPath) to current page.                               |
| <i>i</i> | <code>emacspeak-we-extract-by-id</code> Extract elements by id value.                                                      |
| <i>j</i> | <code>emacspeak-we-xslt-junk</code> Filter out elements matching specified pattern.                                        |
| <i>k</i> | <code>emacspeak-we-toggle-xsl-keep-result</code> Debugging tool — retains the HTML source after XSLT.                      |
| <i>m</i> | <code>emacspeak-we-extract-table-by-match</code> Extract matching table.                                                   |
| <i>p</i> | <code>emacspeak-we-xpath-filter-and-follow</code> Follow link under point, and filter results by a specified XPath filter. |
| <i>r</i> | <code>emacspeak-we-extract-by-role</code> Extract elements by specified role value.                                        |
| <i>s</i> | <code>emacspeak-we-xslt-select</code> Select default XSLT transform that is applied before rendering the page.             |
| <i>t</i> | <code>emacspeak-we-extract-table-by-position</code> Extracts tables by their position on the page.                         |
| <i>u</i> | <code>emacspeak-we-extract-matching-urls</code> Display matching links on the page.                                        |
| <i>v</i> | <code>emacspeak-we-class-filter-and-follow-link</code> Follow link under point, and filter by specified class value.       |
| <i>w</i> | <code>emacspeak-we-extract-by-property</code> Extract element using a combination of DOM attributes.                       |
| <i>x</i> | <code>emacspeak-we-extract-nested-table</code> Extract a nested table using a match-list.                                  |
| <i>y</i> | <code>emacspeak-we-class-filter-and-follow</code> Follow link under point and filter by class values.                      |

### 12.72.6 EWW And EBooks On The Emacspeak Audio Desktop

Modules `emacspeak-epub` and `emacspeak-bookshare` provide EBook front-ends to EPub-2 and Daisy EBooks. Both modules now use EWW to render these EBooks. Module `emacspeak-eww` provides a simple bookmarking facility — called `eww-marks` (to avoid confusion with EWW's Web Bookmarks). When reading an EBook, you can use `m` to create an EWW-mark at that position. These marks are automatically saved across Emacs sessions.

To open a previously created eww-mark, use command **emacspeak-eww-open-mark** bound to **C-x r e**. This command reads a eww-mark name with completion. Use this command with an interactive prefix arg to delete a previously created eww-mark.

## 12.72.7 emacspeak-eww Commands

### 12.72.7.1 emacspeak-eww-add-mark

**emacspeak-eww-add-mark** (*name*) [Command]

Interactively add a mark with name title+‘name’ at current position.

(fn NAME)

### 12.72.7.2 emacspeak-eww-delete-mark

**emacspeak-eww-delete-mark** (*name*) [Command]

Interactively delete a mark with name ‘name’ at current position.

(fn NAME)

### 12.72.7.3 emacspeak-eww-google-knowledge-card

**emacspeak-eww-google-knowledge-card** [Command]

Show just the knowledge card.

Warning, this is fragile, and depends on a stable id for the knowledge card.

### 12.72.7.4 emacspeak-eww-links-rel

**emacspeak-eww-links-rel** [Command]

Display Link tags of type rel. Web pages for which alternate links are available are cued by an auditory icon on the header line.

### 12.72.7.5 emacspeak-eww-marks-load

**emacspeak-eww-marks-load** [Command]

Load saved marks.

### 12.72.7.6 emacspeak-eww-marks-save

**emacspeak-eww-marks-save** [Command]

Save Emacspeak EWW marks.

### 12.72.7.7 emacspeak-eww-masquerade

**emacspeak-eww-masquerade** [Command]

Toggle masquerade state.

### 12.72.7.8 emacspeak-eww-next-element

`emacspeak-eww-next-element` (*el*) [Command]

Move forward to the next specified element.

(fn EL)

### 12.72.7.9 emacspeak-eww-next-element-from-history

`emacspeak-eww-next-element-from-history` [Command]

Uses element navigation history to decide where we jump.

### 12.72.7.10 emacspeak-eww-next-element-like-this

`emacspeak-eww-next-element-like-this` (*element*) [Command]

Moves to next element like current.

Prompts if content at point is enclosed by multiple elements.

(fn ELEMENT)

### 12.72.7.11 emacspeak-eww-next-h

`emacspeak-eww-next-h` (&optional *speak*) [Command]

Move forward to the next h.

Optional interactive prefix arg speaks the structural unit.

### 12.72.7.12 emacspeak-eww-next-h1

`emacspeak-eww-next-h1` (&optional *speak*) [Command]

Move forward to the next h1.

Optional interactive prefix arg speaks the structural unit.

### 12.72.7.13 emacspeak-eww-next-h2

`emacspeak-eww-next-h2` (&optional *speak*) [Command]

Move forward to the next h2.

Optional interactive prefix arg speaks the structural unit.

### 12.72.7.14 emacspeak-eww-next-h3

`emacspeak-eww-next-h3` (&optional *speak*) [Command]

Move forward to the next h3.

Optional interactive prefix arg speaks the structural unit.

### 12.72.7.15 emacspeak-eww-next-h4

`emacspeak-eww-next-h4` (&optional *speak*) [Command]

Move forward to the next h4.

Optional interactive prefix arg speaks the structural unit.



**12.72.7.16 emacspeak-eww-next-h5****emacspeak-eww-next-h5** (**&optional** *peak*) [Command]

Move forward to the next h5.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.17 emacspeak-eww-next-h6****emacspeak-eww-next-h6** (**&optional** *peak*) [Command]

Move forward to the next h6.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.18 emacspeak-eww-next-li****emacspeak-eww-next-li** (**&optional** *peak*) [Command]

Move forward to the next li.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.19 emacspeak-eww-next-ol****emacspeak-eww-next-ol** (**&optional** *peak*) [Command]

Move forward to the next ol.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.20 emacspeak-eww-next-p****emacspeak-eww-next-p** (**&optional** *peak*) [Command]

Move forward to the next p.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.21 emacspeak-eww-next-table****emacspeak-eww-next-table** (**&optional** *peak*) [Command]

Move forward to the next table.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.22 emacspeak-eww-next-ul****emacspeak-eww-next-ul** (**&optional** *peak*) [Command]

Move forward to the next ul.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.23 emacspeak-eww-open-mark****emacspeak-eww-open-mark** (*name* **&optional** *delete*) [Command]*C-x r e*

Open specified EWW marked location. If the content is already being displayed in this Emacs session, jump to it directly. With optional interactive prefix arg ‘delete’, delete that mark instead.

(fn NAME &amp;optional DELETE)

#### 12.72.7.24 emacspeak-eww-phantom

`emacspeak-eww-phantom` (*url*) [Command]

Retrieve ‘url’ using PhantomJS and render with EWW.

(fn URL)

#### 12.72.7.25 emacspeak-eww-previous-element

`emacspeak-eww-previous-element` (*el*) [Command]

Move backward to the previous specified element.

(fn EL)

#### 12.72.7.26 emacspeak-eww-previous-element-from-history

`emacspeak-eww-previous-element-from-history` [Command]

Uses element navigation history to decide where we jump.

#### 12.72.7.27 emacspeak-eww-previous-element-like-this

`emacspeak-eww-previous-element-like-this` (*element*) [Command]

Moves to next element like current.

Prompts if content at point is enclosed by multiple elements.

(fn ELEMENT)

#### 12.72.7.28 emacspeak-eww-previous-h

`emacspeak-eww-previous-h` (&optional *speak*) [Command]

Move backward to the next h.

Optional interactive prefix arg speaks the structural unit.

#### 12.72.7.29 emacspeak-eww-previous-h1

`emacspeak-eww-previous-h1` (&optional *speak*) [Command]

Move backward to the next h1.

Optional interactive prefix arg speaks the structural unit.

#### 12.72.7.30 emacspeak-eww-previous-h2

`emacspeak-eww-previous-h2` (&optional *speak*) [Command]

Move backward to the next h2.

Optional interactive prefix arg speaks the structural unit.

#### 12.72.7.31 emacspeak-eww-previous-h3

`emacspeak-eww-previous-h3` (&optional *speak*) [Command]

Move backward to the next h3.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.32 emacspeak-eww-previous-h4**

**emacspeak-eww-previous-h4** (&optional *speak*) [Command]

Move backward to the next h4.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.33 emacspeak-eww-previous-h5**

**emacspeak-eww-previous-h5** (&optional *speak*) [Command]

Move backward to the next h5.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.34 emacspeak-eww-previous-h6**

**emacspeak-eww-previous-h6** (&optional *speak*) [Command]

Move backward to the next h6.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.35 emacspeak-eww-previous-li**

**emacspeak-eww-previous-li** (&optional *speak*) [Command]

Move backward to the next li.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.36 emacspeak-eww-previous-ol**

**emacspeak-eww-previous-ol** (&optional *speak*) [Command]

Move backward to the next ol.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.37 emacspeak-eww-previous-p**

**emacspeak-eww-previous-p** (&optional *speak*) [Command]

Move backward to the next p.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.38 emacspeak-eww-previous-table**

**emacspeak-eww-previous-table** (&optional *speak*) [Command]

Move backward to the next table.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.39 emacspeak-eww-previous-ul**

**emacspeak-eww-previous-ul** (&optional *speak*) [Command]

Move backward to the next ul.

Optional interactive prefix arg speaks the structural unit.

**12.72.7.40 emacspeak-eww-restore**

**emacspeak-eww-restore** [Command]

Restore buffer to pre-filtered canonical state.

**12.72.7.41 emacspeak-eww-speak-this-element****emacspeak-eww-speak-this-element** (*element*) [Command]

Speaks to next element like current.

Uses most recently navigated structural unit.

Otherwise, prompts if content at point is enclosed by multiple elements.

(fn ELEMENT)

**12.72.7.42 emacspeak-eww-tags-at-point****emacspeak-eww-tags-at-point** [Command]

Display tags at point.

**12.72.7.43 emacspeak-eww-transcode****emacspeak-eww-transcode** [Command]

Apply appropriate transcoding rules to current DOM.

**12.72.7.44 emacspeak-eww-update-title****emacspeak-eww-update-title** (*title*) [Command]

Interactively set title — renames buffer, and sets header-line.

(fn TITLE)

**12.72.8 emacspeak-eww Options****User Option** *emacspeak-eww-masquerade-as* [Variable]

User Agent string that is sent when masquerading is on.

**User Option** *emacspeak-eww-silence-images* [Variable]

Set to nil if you want EWW to load images.

**12.73 emacspeak-facemenu**

Map standard faces such as bold and italic to voices.

**12.74 emacspeak-feeds**

This module provides Feeds support for Emacspeak

**12.74.1 emacspeak-feeds Commands****12.74.1.1 emacspeak-feeds-add-feed****emacspeak-feeds-add-feed** (*title url type*) [Command]*C-e M-u*<fn> *M-u*

Add specified feed to our feed store.

(fn TITLE URL TYPE)

### 12.74.1.2 emacspeak-feeds-archive-feeds

**emacspeak-feeds-archive-feeds** [Command]

Archive list of subscribed fees to personal resource directory.

Archiving is useful when synchronizing feeds across multiple machines.

### 12.74.1.3 emacspeak-feeds-atom-display

**emacspeak-feeds-atom-display** (*feed-url*) [Command]

*C-*, *a*

*C-x @ a a*

Display ATOM feed.

(fn FEED-URL)

### 12.74.1.4 emacspeak-feeds-browse

**emacspeak-feeds-browse** (*feed*) [Command]

*C-e C-u*

*<fn> C-u*

Browse specified feed.

(fn FEED)

### 12.74.1.5 emacspeak-feeds-fastload-feeds

**emacspeak-feeds-fastload-feeds** [Command]

Fast load list of feeds from archive.

This directly updates emacspeak-feeds from the archive, rather than adding those entries to the current set of subscribed feeds.

### 12.74.1.6 emacspeak-feeds-opml-display

**emacspeak-feeds-opml-display** (*feed-url*) [Command]

*C-*, *o*

*C-x @ a o*

Display OPML feed.

(fn FEED-URL)

### 12.74.1.7 emacspeak-feeds-restore-feeds

**emacspeak-feeds-restore-feeds** [Command]

Restore list of subscribed fees from personal resource directory.

Archiving is useful when synchronizing feeds across multiple machines.

### 12.74.1.8 emacspeak-feeds-rss-display

**emacspeak-feeds-rss-display** (*feed-url*) [Command]

*C-*, *r*

*C-x @ a r*

Display RSS feed.

(fn FEED-URL)

## 12.74.2 emacspeak-feeds Options

**User Option** *emacspeak-atom-view-xsl* [Variable]  
XSL stylesheet used for viewing Atom Feeds.

**User Option** *emacspeak-feeds* [Variable]  
Table of RSS/Atom feeds.

**User Option** *emacspeak-opml-view-xsl* [Variable]  
XSL stylesheet used for viewing OPML Feeds.

**User Option** *emacspeak-rss-view-xsl* [Variable]  
XSL stylesheet used for viewing RSS Feeds.

## 12.75 emacspeak-filtertext

It is often useful to view the results of filtering large amounts of text.;; Typically you do this with various combinations of grep and friends. When doing so it requires explicit effort to not destroy the original text being filtered. This module provides a *textfilter* utility that:

- A) Copies over the selected text to a special *filtertext* buffer
- B) Implements a *filtertext* mode for that buffer that allows easy application of filters
- C) Provides commands for reverting to the original unfiltered text
- D) Provides commands for saving results from intermediate filters.

### 12.75.1 emacspeak-filtertext Commands

#### 12.75.1.1 emacspeak-filtertext

**emacspeak-filtertext** (*start end*) [Command]

*C-e ^*

*<fn> ^*

Copy over text in region to special *filtertext* buffer in preparation for interactively filtering text.

(fn START END)

### 12.75.1.2 emacspeak-filtertext-mode

**emacspeak-filtertext-mode** [Command]

Major mode for FilterText interaction.

|     |         |
|-----|---------|
| key | binding |
| —   | ———     |

= keep-lines

^ flush-lines

r emacspeak-filtertext-revert

In addition to any hooks its parent mode ‘text-mode’ might have run, this mode runs the hook ‘emacspeak-filtertext-mode-hook’, as the final or penultimate step during initialization.

### 12.75.1.3 emacspeak-filtertext-revert

**emacspeak-filtertext-revert** [Command]

Revert to original text.

## 12.76 emacspeak-find-dired

find-dired is an emacs package for using UNIX find from emacs. this module speech-enables find-dired

## 12.77 emacspeak-find-func

This module speech enables find-func

## 12.78 emacspeak-fix-interactive

Emacs commands that use the ‘interactive spec to read interactive arguments are a problem for Emacspeak. This is because the prompting for the arguments is done from C See (callint.c) in the Emacs sources. Advising the various input functions, e.g. read-file-name therefore will not help. This module defines a function that solves this problem. emacspeak-fix-commands-that-use-interactive needs to be called To speech enable such functions.

### 12.78.1 emacspeak-fix-interactive Commands

#### 12.78.1.1 emacspeak-fix-all-recent-commands

**emacspeak-fix-all-recent-commands** [Command]

Fix recently loaded interactive commands.

This command looks through ‘load-history’ and fixes commands if necessary.

Memoizes call in emacspeak-load-history-pointer to memoize this call.

### 12.78.1.2 emacspeak-fix-commands-loaded-from

**emacspeak-fix-commands-loaded-from** (*module*) [Command]

Fix all commands loaded from a specified module.

(fn MODULE)

## 12.79 emacspeak-flycheck

FLYCHECK == On-the-fly checking.

### 12.79.1 emacspeak-flycheck Options

**User Option** *emacspeak-flycheck-error-list-error-voice* [Variable]

Personality used for flycheck-error-list-error This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-flycheck-error-list-highlight-at-point-voice* [Variable]

Personality used for flycheck-error-list-highlight-at-point This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

**User Option** *emacspeak-flycheck-error-list-highlight-voice* [Variable]

Personality used for flycheck-error-list-highlight This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.

**User Option** [Variable]

*emacspeak-flycheck-error-list-highlightflycheck-error-list-column-number-voice*

Personality used for flycheck-error-list-highlightflycheck-error-list-column-number This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-flycheck-error-list-info-voice* [Variable]

Personality used for flycheck-error-list-info This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-flycheck-error-list-line-number-voice* [Variable]

Personality used for flycheck-error-list-line-number This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-flycheck-error-list-warning-voice* [Variable]

Personality used for flycheck-error-list-warning This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-flycheck-error-voice* [Variable]

Personality used for flycheck-error This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-flycheck-info-voice* [Variable]

Personality used for flycheck-info This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.



**User Option** *emacspeak-flycheck-warning-voice* [Variable]  
 Personality used for flycheck-warning This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

## 12.80 emacspeak-flyspell

This module speech enables flyspell. it loads flyspell-correct if available, And when loading flyspell-correct sets up that module to use one of three supported correction styles:

- ido: IDO-like completion with C-s and C-r moving through choices.
- popup: Use up and down arrows to move through corrections.
- helm: A helm interface for picking amongst corrections.

Use Customization *emacspeak-flyspell-correct-interface* to pick between ido, popup and helm.

### 12.80.1 emacspeak-flyspell Options

**User Option** *emacspeak-flyspell-correct* [Variable]  
 Correction style to use with flyspell.

## 12.81 emacspeak-folding

Folding mode turns emacs into a folding editor. Folding mode is what I use: emacs 19 comes with similar packages, e.g. allout.el This module defines some advice forms that make folding mode a pleasure to use. Think of a fold as a container.

## 12.82 emacspeak-forms

Provide additional advice to forms-mode

### 12.82.1 emacspeak-forms Commands

#### 12.82.1.1 emacspeak-forms-find-file

**emacspeak-forms-find-file** (*filename*) [Command]  
 Visit a forms file

(fn FILENAME)

#### 12.82.1.2 emacspeak-forms-flush-unwanted-records

**emacspeak-forms-flush-unwanted-records** [Command]  
 Prompt for pattern and flush matching lines

#### 12.82.1.3 emacspeak-forms-rerun-filter

**emacspeak-forms-rerun-filter** [Command]  
 Rerun filter –allows us to nuke more matching records

### 12.82.1.4 emacspeak-forms-speak-field

**emacspeak-forms-speak-field** [Command]

Speak current form field name and value.

Assumes that point is at the front of a field value.

### 12.82.1.5 emacspeak-forms-summarize-current-position

**emacspeak-forms-summarize-current-position** [Command]

Summarize current position in list of records

### 12.82.1.6 emacspeak-forms-summarize-current-record

**emacspeak-forms-summarize-current-record** [Command]

Summarize current record

## 12.82.2 emacspeak-forms Options

**User Option** *emacspeak-forms-ro-voice* [Variable]

Personality for read-only fields.

**User Option** *emacspeak-forms-rw-voice* [Variable]

Personality for read-write fields.

## 12.83 emacspeak-fff

FTF == find-things-fast Package ftf — find-things-fast – is available from the marmalade emacs package archive

## 12.84 emacspeak-geiser

geiser.el — GNU Emacs and Scheme talk to each other This module speech-enables all interactive aspects of geiser, including the geiser->scheme REPL. This is used by racket-mode for racket interaction, And also for interacting with Guile.

### 12.84.1 emacspeak-geiser Options

**User Option** *emacspeak-geiser-voice-lock-autodoc-current-arg* [Variable]

Personality used for geiser-font-lock-autodoc-current-arg This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-geiser-voice-lock-autodoc-identifier* [Variable]

Personality used for geiser-font-lock-autodoc-identifier This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-geiser-voice-lock-doc-button* [Variable]

Personality used for geiser-font-lock-doc-button This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

**User Option** *emacspeak-geiser-voice-lock-doc-link* [Variable]

Personality used for geiser-font-lock-doc-link This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

- User Option** *emacspeak-geiser-voice-lock-doc-title* [Variable]  
 Personality used for geiser-font-lock-doc-title This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-geiser-voice-lock-error-link* [Variable]  
 Personality used for geiser-font-lock-error-link This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-geiser-voice-lock-image-button* [Variable]  
 Personality used for geiser-font-lock-image-button This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-geiser-voice-lock-repl-input* [Variable]  
 Personality used for geiser-font-lock-repl-input This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-geiser-voice-lock-repl-prompt* [Variable]  
 Personality used for geiser-font-lock-repl-prompt This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-geiser-voice-lock-xref-header* [Variable]  
 Personality used for geiser-font-lock-xref-header This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-geiser-voice-lock-xref-link* [Variable]  
 Personality used for geiser-font-lock-xref-link This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

## 12.85 emacspeak-generic

This module speech-enables generic.el so that modes defined using define-generic-mode get voice locking support. Examples include apache-generic-mode and friends defined in generic-x.el

## 12.86 emacspeak-gnuplot

This module speech-enables gnuplot-mode an Emacs add-on that enables fluent interaction with gnuplot. Use gnuplot to generate plots of mathematical functions for inclusion in documents.

## 12.87 emacspeak-gnus

This module advises gnus to speak. Updating support in 2014 (Emacspeak is nearly 20 years old)

### 12.87.1 emacspeak-gnus Commands

#### 12.87.1.1 emacspeak-gnus-summary-catchup-quietly-and-exit

- emacspeak-gnus-summary-catchup-quietly-and-exit** [Command]  
 Catch up on all articles in current group.

### 12.87.1.2 emacspeak-gnus-summary-hide-all-headers

**emacspeak-gnus-summary-hide-all-headers** [Command]

Hide all headers in the article.

Use this command if you don't want to listen to any article headers when reading news.

### 12.87.1.3 emacspeak-gnus-summary-show-some-headers

**emacspeak-gnus-summary-show-some-headers** [Command]

Show only the important article headers,  
i.e. sender name, and subject.

## 12.87.2 emacspeak-gnus Options

**User Option** *emacspeak-gnus-large-article* [Variable]

\*Articles having more than *emacspeak-gnus-large-article* lines will be considered to be a large article. A large article is not spoken all at once; instead you hear only the first screenful.

**User Option** *emacspeak-gnus-punctuation-mode* [Variable]

Pronunciation mode to use for gnus buffers.

## 12.88 emacspeak-go-mode

GO-MODE == Go Language support in emacs

## 12.89 emacspeak-gomoku

Auditory interface to gomoku

### 12.89.1 emacspeak-gomoku Commands

#### 12.89.1.1 emacspeak-gomoku-display-statistics

**emacspeak-gomoku-display-statistics** [Command]

Display statistics from previous games

#### 12.89.1.2 emacspeak-gomoku-goto-x-y

**emacspeak-gomoku-goto-x-y** (*x y*) [Command]

Prompt for and go to that square.

(fn X Y)

#### 12.89.1.3 emacspeak-gomoku-show-current-column

**emacspeak-gomoku-show-current-column** [Command]

Aurally display current column

**12.89.1.4 emacspeak-gomoku-show-current-negative-diagonal**

`emacspeak-gomoku-show-current-negative-diagonal` [Command]  
 Aurally display current negative sloped diagonal

**12.89.1.5 emacspeak-gomoku-show-current-positive-diagonal**

`emacspeak-gomoku-show-current-positive-diagonal` [Command]  
 Aurally display current positively sloped diagonal

**12.89.1.6 emacspeak-gomoku-show-current-row**

`emacspeak-gomoku-show-current-row` [Command]  
 Aurally display current row

**12.89.1.7 emacspeak-gomoku-speak-emacs-previous-move**

`emacspeak-gomoku-speak-emacs-previous-move` [Command]  
 Speak emacs' previous move

**12.89.1.8 emacspeak-gomoku-speak-humans-previous-move**

`emacspeak-gomoku-speak-humans-previous-move` [Command]  
 Speak human' previous move

**12.89.1.9 emacspeak-gomoku-speak-number-of-moves**

`emacspeak-gomoku-speak-number-of-moves` [Command]  
 Speak number of moves so far

**12.89.1.10 emacspeak-gomoku-speak-square**

`emacspeak-gomoku-speak-square` [Command]  
 Speak coordinates and state of square at point

**12.90 emacspeak-google**

There are a number of search tools that can be implemented on the Google search page — in a JS-powered browser, these show up as the Google tool-belt. This module implements a minor mode for use in Google result pages that enables these tools via single keyboard commands. Originally all options were available as `tbs=p:v` Now, some specialized searches, e.g. blog search are `tbm=`

**12.90.1 emacspeak-google Commands****12.90.1.1 emacspeak-google-show-toolbelt**

`emacspeak-google-show-toolbelt` [Command]  
 Reload search page with toolbelt showing.

### 12.90.1.2 emacspeak-google-sign-in

`emacspeak-google-sign-in` [Command]  
Sign in to Google.

### 12.90.1.3 emacspeak-google-sign-out

`emacspeak-google-sign-out` [Command]  
Sign out to Google.

### 12.90.1.4 emacspeak-google-toolbelt-change

`emacspeak-google-toolbelt-change` [Command]  
Command to change values in the toolbelt and execute the query.

### 12.90.1.5 emacspeak-google-toolbelt-change-Shopping

`emacspeak-google-toolbelt-change-Shopping` [Command]  
Change Shopping in the currently active toolbelt.

### 12.90.1.6 emacspeak-google-toolbelt-change-blog

`emacspeak-google-toolbelt-change-blog` [Command]  
Change blog in the currently active toolbelt.

### 12.90.1.7 emacspeak-google-toolbelt-change-books

`emacspeak-google-toolbelt-change-books` [Command]  
Change books in the currently active toolbelt.

### 12.90.1.8 emacspeak-google-toolbelt-change-books-format

`emacspeak-google-toolbelt-change-books-format` [Command]  
Change books-format in the currently active toolbelt.

### 12.90.1.9 emacspeak-google-toolbelt-change-books-type

`emacspeak-google-toolbelt-change-books-type` [Command]  
Change books-type in the currently active toolbelt.

### 12.90.1.10 emacspeak-google-toolbelt-change-books-viewability

`emacspeak-google-toolbelt-change-books-viewability` [Command]  
Change books-viewability in the currently active toolbelt.

### 12.90.1.11 emacspeak-google-toolbelt-change-commercial

`emacspeak-google-toolbelt-change-commercial` [Command]  
Change commercial in the currently active toolbelt.

**12.90.1.12 emacspeak-google-toolbelt-change-commercial-prices**

`emacspeak-google-toolbelt-change-commercial-prices` [Command]  
Change `commercial-prices` in the currently active toolbelt.

**12.90.1.13 emacspeak-google-toolbelt-change-date-filter**

`emacspeak-google-toolbelt-change-date-filter` [Command]  
Change `date-filter` in the currently active toolbelt.

**12.90.1.14 emacspeak-google-toolbelt-change-forums**

`emacspeak-google-toolbelt-change-forums` [Command]  
Change `forums` in the currently active toolbelt.

**12.90.1.15 emacspeak-google-toolbelt-change-group-discussions**

`emacspeak-google-toolbelt-change-group-discussions` [Command]  
Change `group-discussions` in the currently active toolbelt.

**12.90.1.16 emacspeak-google-toolbelt-change-images**

`emacspeak-google-toolbelt-change-images` [Command]  
Change `images` in the currently active toolbelt.

**12.90.1.17 emacspeak-google-toolbelt-change-in-depth**

`emacspeak-google-toolbelt-change-in-depth` [Command]  
Change `in-depth` in the currently active toolbelt.

**12.90.1.18 emacspeak-google-toolbelt-change-literal**

`emacspeak-google-toolbelt-change-literal` [Command]  
Change `literal` in the currently active toolbelt.

**12.90.1.19 emacspeak-google-toolbelt-change-news**

`emacspeak-google-toolbelt-change-news` [Command]  
Change `news` in the currently active toolbelt.

**12.90.1.20 emacspeak-google-toolbelt-change-non-commercial**

`emacspeak-google-toolbelt-change-non-commercial` [Command]  
Change `non-commercial` in the currently active toolbelt.

**12.90.1.21 emacspeak-google-toolbelt-change-patents**

`emacspeak-google-toolbelt-change-patents` [Command]  
Change `patents` in the currently active toolbelt.

**12.90.1.22 emacspeak-google-toolbelt-change-places**

`emacspeak-google-toolbelt-change-places` [Command]  
Change places in the currently active toolbelt.

**12.90.1.23 emacspeak-google-toolbelt-change-recent**

`emacspeak-google-toolbelt-change-recent` [Command]  
Change recent in the currently active toolbelt.

**12.90.1.24 emacspeak-google-toolbelt-change-recipes**

`emacspeak-google-toolbelt-change-recipes` [Command]  
Change recipes in the currently active toolbelt.

**12.90.1.25 emacspeak-google-toolbelt-change-reviews**

`emacspeak-google-toolbelt-change-reviews` [Command]  
Change reviews in the currently active toolbelt.

**12.90.1.26 emacspeak-google-toolbelt-change-social**

`emacspeak-google-toolbelt-change-social` [Command]  
Change social in the currently active toolbelt.

**12.90.1.27 emacspeak-google-toolbelt-change-sort-by-date**

`emacspeak-google-toolbelt-change-sort-by-date` [Command]  
Change sort-by-date in the currently active toolbelt.

**12.90.1.28 emacspeak-google-toolbelt-change-structured-snippets**

`emacspeak-google-toolbelt-change-structured-snippets` [Command]  
Change structured-snippets in the currently active toolbelt.

**12.90.1.29 emacspeak-google-toolbelt-change-timeline**

`emacspeak-google-toolbelt-change-timeline` [Command]  
Change timeline in the currently active toolbelt.

**12.90.1.30 emacspeak-google-toolbelt-change-timeline-high**

`emacspeak-google-toolbelt-change-timeline-high` [Command]  
Change timeline-high in the currently active toolbelt.

**12.90.1.31 emacspeak-google-toolbelt-change-timeline-low**

`emacspeak-google-toolbelt-change-timeline-low` [Command]  
Change timeline-low in the currently active toolbelt.



**12.90.1.32 emacspeak-google-toolbelt-change-video**

**emacspeak-google-toolbelt-change-video** [Command]  
 Change video in the currently active toolbelt.

**12.90.1.33 emacspeak-google-toolbelt-change-video-duration**

**emacspeak-google-toolbelt-change-video-duration** [Command]  
 Change video-duration in the currently active toolbelt.

**12.90.1.34 emacspeak-google-toolbelt-change-web-history-not-visited**

**emacspeak-google-toolbelt-change-web-history-not-visited** [Command]  
 Change web-history-not-visited in the currently active toolbelt.

**12.90.1.35 emacspeak-google-toolbelt-change-web-history-visited**

**emacspeak-google-toolbelt-change-web-history-visited** [Command]  
 Change web-history-visited in the currently active toolbelt.

**12.90.1.36 emacspeak-google-tts**

**emacspeak-google-tts** (*text* &**optional** *lang*) [Command]  
 Speak text using Google Network TTS.  
 (fn TEXT &optional LANG)

**12.90.1.37 emacspeak-google-tts-region**

**emacspeak-google-tts-region** (*start end*) [Command]  
 Speak region using Google Network TTS.  
 (fn START END)

**12.90.2 emacspeak-google Options**

**User Option** *emacspeak-google-tts-default-language* [Variable]  
 Default language used for Google TTS.

**12.91 emacspeak-gridtext**

Emacspeak's table browsing mode allows one to efficiently access content that is tabular in nature. That module also provides functions for inferring table structure where possible. Often, such structure is hard to infer automatically –but might be known to the user e.g. treat columns 1 through 30 as one column of a table and so on. This module allows the user to specify a conceptual grid that is "overlaid" on the region of text to turn it into a table for tabular browsing. For now, elements of the grid are "one line" high –but that may change in the future if necessary. This module is useful for browsing structured text files and the output from programs that tabulate their output. It's also useful for handling multicolumn text.

### 12.91.1 emacspeak-gridtext Commands

#### 12.91.1.1 emacspeak-gridtext-apply

`emacspeak-gridtext-apply` (*start end grid*) [Command]

*C-e # a*

*<fn> # a*

Apply grid to region.

(fn START END GRID)

#### 12.91.1.2 emacspeak-gridtext-load

`emacspeak-gridtext-load` (*file*) [Command]

*C-e # l*

*<fn> # l*

Load saved grid settings.

(fn FILE)

#### 12.91.1.3 emacspeak-gridtext-save

`emacspeak-gridtext-save` (*file*) [Command]

*C-e # s*

*<fn> # s*

Save out grid settings.

(fn FILE)

### 12.92 emacspeak-gtags

GTags == Emacs support for GNU global. GNU global implements a modern tags solution. Package gtags interfaces Emacs to this tool.

### 12.93 emacspeak-gud

Provide additional advice to ease debugger interaction with gud

### 12.94 emacspeak-helm

HELM == Smart narrowing/selection in emacs This module speech-enables Helm interaction. See `tvr/helm-prepare.el` in the GitHub repository for my helm setup. that file provides convenient emacspeak-centric keybindings for Helm interaction.

## 12.95 emacspeak-hide

Flexible hide and show for emacspeak. This module allows one to easily hide or expose blocks of lines starting with a common prefix. It is motivated by the need to flexibly hide quoted text in email but is designed to be more general. the prefix parsing is inspired by filladapt.el

### 12.95.1 emacspeak-hide Commands

#### 12.95.1.1 emacspeak-hide-or-expose-all-blocks

**emacspeak-hide-or-expose-all-blocks** [Command]  
Hide or expose all blocks in buffer.

#### 12.95.1.2 emacspeak-hide-or-expose-block

**emacspeak-hide-or-expose-block** (&optional *prefix*) [Command]  
*C-e j*  
<fn> *j*  
Hide or expose a block of text.  
This command either hides or exposes a block of text starting on the current line. A block of text is defined as a portion of the buffer in which all lines start with a common PREFIX. Optional interactive prefix arg causes all blocks in current buffer to be hidden or exposed.  
  
(fn &optional PREFIX)

#### 12.95.1.3 emacspeak-hide-speak-block-sans-prefix

**emacspeak-hide-speak-block-sans-prefix** [Command]  
*C-e C-j*  
<fn> *C-j*  
Speaks current block after stripping its prefix.  
If the current block is not hidden, it first hides it.  
This is useful because as you locate blocks, you can invoke this command to listen to the block,  
and when you have heard enough navigate easily to move past the block.

### 12.95.2 emacspeak-hide Options

**User Option** *emacspeak-hidden-header-line-personality* [Variable]  
Personality used to identify header lines of blocks.

## 12.96 emacspeak-hideshow

speech-enable hideshow.el

## 12.97 emacspeak-hydra

Speech-enable package hydra: For uses of hydra see module See [Section 12.125 \[emacspeak-muggles\]](#), page 214.

### 12.97.1 emacspeak-hydra Commands

#### 12.97.1.1 emacspeak-hydra-toggle-talkative

`emacspeak-hydra-toggle-talkative` [Command]  
Toggle state of hydra-is-helpful

## 12.98 emacspeak-ibuffer

speech-enable ibuffer.el this is an alternative to buffer-menu

### 12.98.1 emacspeak-ibuffer Commands

#### 12.98.1.1 emacspeak-ibuffer-speak-buffer-line

`emacspeak-ibuffer-speak-buffer-line` [Command]  
Speak information about this buffer

## 12.99 emacspeak-ido

speech-enable ido.el This is an interesting task since most of the value-add provided by package ido.el is visual feedback. Speech UI Challenge: What is the most efficient means of conveying a dynamically updating set of choices? current strategy is to walk the list using c-s and c-r as provided by ido Set number matches shown to 3 using Custom so you dont hear the entire list.

## 12.100 emacspeak-imenu

Speech enable imenu and provide other useful navigation commands.

### 12.100.1 emacspeak-imenu Commands

#### 12.100.1.1 emacspeak-imenu-goto-next-index-position

`emacspeak-imenu-goto-next-index-position` [Command]  
Goto the next index position in current buffer

#### 12.100.1.2 emacspeak-imenu-goto-previous-index-position

`emacspeak-imenu-goto-previous-index-position` [Command]  
Goto the previous index position in current buffer

#### 12.100.1.3 emacspeak-imenu-speak-this-section

`emacspeak-imenu-speak-this-section` [Command]  
Speak upto start of next index entry

## 12.101 emacspeak-indium

INDIUM == Javascript IDE This module speech-enables Indium.

### 12.101.1 emacspeak-indium Options

**User Option** *emacspeak-indium-button-personality* [Variable]  
 Personality used for indium-button-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.

**User Option** *emacspeak-indium-header-personality* [Variable]  
 Personality used for indium-header-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-indium-highlight-personality* [Variable]  
 Personality used for indium-highlight-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-indium-keyword-personality* [Variable]  
 Personality used for indium-keyword-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-indium-link-personality* [Variable]  
 Personality used for indium-link-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-indium-repl-error-personality* [Variable]  
 Personality used for indium-repl-error-face This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

**User Option** *emacspeak-indium-repl-prompt-personality* [Variable]  
 Personality used for indium-repl-prompt-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.

**User Option** *emacspeak-indium-repl-stdout-personality* [Variable]  
 Personality used for indium-repl-stdout-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

## 12.102 emacspeak-info

This module speech-enables the Emacs Info Reader.

### 12.102.1 emacspeak-info Commands

#### 12.102.1.1 emacspeak-info-next-section

**emacspeak-info-next-section** [Command]  
 Move forward to next section in this node.

#### 12.102.1.2 emacspeak-info-previous-section

**emacspeak-info-previous-section** [Command]  
 Move backward to previous section in this node.

### 12.102.1.3 emacspeak-info-speak-header

**emacspeak-info-speak-header** [Command]  
 Speak info header line.

### 12.102.1.4 emacspeak-info-wizard

**emacspeak-info-wizard** (*node-spec*) [Command]  
*C-h TAB*  
*<f1> TAB*  
*<help> TAB*  
 Read a node spec from the minibuffer and launch  
 Info-goto-node.  
 See documentation for command ‘Info-goto-node’ for details on  
 node-spec.  
 (fn NODE-SPEC)

## 12.102.2 emacspeak-info Options

**User Option** *emacspeak-info-select-node-speak-chunk* [Variable]  
 \*Specifies how much of the selected node gets spoken. Possible values are: screenfull  
 – speak the displayed screen node – speak the entire node.

## 12.103 emacspeak-ispell

This module speech enables ispell. Implementation note: This is hard because of how ispell.el is written. Namely, all of the work is done by one huge hairy function. This makes advising it hard. The ispell commands work well with Emacspeak as long as the list of correction choices are few. For interactively moving through corrections, install package flyspell-correct from MELPA (package-install "flyspell-correct") Then use M-x flyspell-mode. Package flyspell is speech-enabled by Emacspeak module emacspeak-flyspell And that module sets up flyspell-correct to use IDO-style completion, i.e. you can move through corrections with C-r and C-s.

### 12.103.1 emacspeak-ispell Options

**User Option** *emacspeak-ispell-max-choices* [Variable]  
 Emacspeak will not speak the choices if there are more than this many available corrections.

## 12.104 emacspeak-ivy

IVY == One More Smart Completion Technique Speech-enable ivy-style completion. This is still experimental and preliminary.

### 12.104.1 emacspeak-ivy Options

- User Option** *emacspeak-ivy-action-voice* [Variable]  
Personality used for ivy-action This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-ivy-confirm-personality* [Variable]  
Personality used for ivy-confirm-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-ivy-current-match-voice* [Variable]  
Personality used for ivy-current-match This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-ivy-cursor-voice* [Variable]  
Personality used for ivy-cursor This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-ivy-match-required-personality* [Variable]  
Personality used for ivy-match-required-face This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-ivy-minibuffer-match-face-1-voice* [Variable]  
Personality used for ivy-minibuffer-match-face-1 This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-ivy-minibuffer-match-face-2-voice* [Variable]  
Personality used for ivy-minibuffer-match-face-2 This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-ivy-minibuffer-match-face-3-voice* [Variable]  
Personality used for ivy-minibuffer-match-face-3 This personality uses voice-monotone-light whose effect can be changed globally by customizing voice-monotone-light-settings.
- User Option** *emacspeak-ivy-minibuffer-match-face-4-voice* [Variable]  
Personality used for ivy-minibuffer-match-face-4 This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-ivy-modified-buffer-voice* [Variable]  
Personality used for ivy-modified-buffer This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-ivy-remote-voice* [Variable]  
Personality used for ivy-remote This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-ivy-subdir-voice* [Variable]  
Personality used for ivy-subdir This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-ivy-virtual-voice* [Variable]  
 Personality used for ivy-virtual This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

## 12.105 emacspeak-jabber

emacs-jabber.el implements a jabber client for emacs emacs-jabber is hosted at sourceforge. I use emacs-jabber with my gmail.com account

### 12.105.1 emacspeak-jabber Commands

#### 12.105.1.1 emacspeak-jabber-chat-next-message

**emacspeak-jabber-chat-next-message** [Command]  
 Move forward to and speak the next message in this chat session.

#### 12.105.1.2 emacspeak-jabber-chat-previous-message

**emacspeak-jabber-chat-previous-message** [Command]  
 Move backward to and speak the previous message in this chat session.

#### 12.105.1.3 emacspeak-jabber-chat-speak-this-message

**emacspeak-jabber-chat-speak-this-message** [Command]  
 Speaks message starting on current line.  
 Assumes point is at the front of the message.  
 Returns a cons (start . end) that delimits the message.

#### 12.105.1.4 emacspeak-jabber-popup-roster

**emacspeak-jabber-popup-roster** [Command]  
*C-e x j*  
*<fn> x j*  
 Pop to Jabber roster.

### 12.105.2 emacspeak-jabber Options

**User Option** *emacspeak-jabber-speak-presence-alerts* [Variable]  
 Set to T if you want to hear presence alerts.

## 12.106 emacspeak-jde

Speech enable Java IDE. The Java IDE –JDE– can be found at <http://sunsite.auc.dk/jde/>

### 12.106.1 emacspeak-jde Options

**User Option** *emacspeak-jde-java-voice-lock-api-personality* [Variable]  
 Personality used for jde-java-font-lock-api-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.



**User Option** *emacspeak-jde-java-voice-lock-bold-personality* [Variable]  
 Personality used for jde-java-font-lock-bold-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-jde-java-voice-lock-code-personality* [Variable]  
 Personality used for jde-java-font-lock-code-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-jde-java-voice-lock-constant-personality* [Variable]  
 Personality used for jde-java-font-lock-constant-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-jde-java-voice-lock-italic-personality* [Variable]  
 Personality used for jde-java-font-lock-italic-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-jde-java-voice-lock-number-personality* [Variable]  
 Personality used for jde-java-font-lock-number-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-jde-java-voice-lock-operator-personality* [Variable]  
 Personality used for jde-java-font-lock-operator-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-jde-java-voice-lock-package-personality* [Variable]  
 Personality used for jde-java-font-lock-package-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-jde-java-voice-lock-pre-personality* [Variable]  
 Personality used for jde-java-font-lock-pre-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-jde-java-voice-lock-underline-personality* [Variable]  
 Personality used for jde-java-font-lock-underline-face This personality uses voice-brighten-medium whose effect can be changed globally by customizing voice-brighten-medium-settings.

## 12.107 emacspeak-js2

JS2-mode <http://js2-mode.googlecode.com/svn/trunk> is a new, powerful Emacs mode for working with JavaScript. This module speech-enables js2.

## 12.108 emacspeak-jss

jss connects Emacs to browsers that support the webkit debugging protocol. You can use this to connect to a running Chrome or Firefox. Make sure to start chrome with the correct command-line flag: e.g., on Linux: `google-chrome --remote-debugging-port=9222` You can get Emacs package jss from here: `url = git://github.com/segv/jss.git` Make sure to first install the websocket package from elpa. This package speech-enables jss for

Emacspeak users. This is what I use alongside package Kite at present when developing/debugging ChromeVox. ChromeVox == <http://google-axs-chrome.googlecode.com>  
<http://chromevox.com>

### 12.108.1 emacspeak-jss Options

**User Option** *emacspeak-jss-button-personality* [Variable]  
 Personality used for jss-button-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-jss-console-debug-message-voice* [Variable]  
 Personality used for jss-console-debug-message This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-jss-console-error-message-voice* [Variable]  
 Personality used for jss-console-error-message This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

**User Option** *emacspeak-jss-console-log-message-voice* [Variable]  
 Personality used for jss-console-log-message This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-jss-console-warn-message-voice* [Variable]  
 Personality used for jss-console-warn-message This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-jss-http-repl-meta-data-personality* [Variable]  
 Personality used for jss-http-repl-meta-data-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-jss-http-repl-submitted-personality* [Variable]  
 Personality used for jss-http-repl-submitted-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.

**User Option** *emacspeak-jss-script-line-marker-personality* [Variable]  
 Personality used for jss-script-line-marker-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

## 12.109 emacspeak-keymap

This module defines the emacspeak keybindings. Note that the <fn> key found on laptops is denoted <fn>

### 12.109.1 emacspeak-keymap Commands

### 12.109.1.1 emacspeak-keymap-bindings-from-org

**emacspeak-keymap-bindings-from-org** (*variable filename*) [Command]  
Load bindings from a specified file.

(fn VARIABLE FILENAME)

### 12.109.1.2 emacspeak-keymap-bindings-to-org

**emacspeak-keymap-bindings-to-org** (*variable filename*) [Command]  
Persists mapping to org file.

(fn VARIABLE FILENAME)

### 12.109.1.3 emacspeak-keymap-choose-new-emacspeak-prefix

**emacspeak-keymap-choose-new-emacspeak-prefix** (*prefix-key*) [Command]  
Interactively select a new prefix key to use for all emacspeak commands. The default is to use ‘C-e’ This command lets you switch the prefix to something else. This is a useful thing to do if you run emacspeak on a remote machine from inside a terminal that is running inside a local emacspeak session. You can have the remote emacspeak use a different control key to give your fingers some relief.

(fn PREFIX-KEY)

## 12.109.2 emacspeak-keymap Options

**User Option** *emacspeak-alt-keys* [Variable]  
\*Specifies alt key bindings for the audio desktop. You can turn the ‘Pause’ key on your Linux PC keyboard into a ‘alt’ key on Linux by having it emit the sequence ‘C-x@a’.

Bindings specified here are available on prefix key ‘alt’ (not to be confused with alt==meta) for example, if you bind ‘s’ to command emacspeak-emergency-tts-restart then that command will be available on key ‘ALT s’

KEYS should be a string constant in the format used for saving keyboard macros (see ‘edmacro-mode’).

Command is an interactive command or a prefix-command that can be bound to a key.

The value of this variable is an association list. The car of each element specifies a key sequence. The cdr specifies an interactive command that the key sequence executes.

**User Option** *emacspeak-hyper-keys* [Variable]  
\*Specifies hyper key bindings for the audio desktop. Emacs can use the ‘hyper’ key as a modifier key. You can turn the ‘windows’ keys on your Linux PC keyboard into a ‘hyper’ key on Linux by having it emit the sequence ‘C-x@h’.

Bindings specified here are available on prefix key ‘hyper’ for example, if you bind ‘b’ to command ‘bbdb ’ then that command will be available on key ‘hyper b’.

KEYS should be a string constant in the format used for saving keyboard macros (see ‘edmacro-mode’).

Command is an interactive command or a prefix-command that can be bound to a key.

The value of this variable is an association list. The car of each element specifies a key sequence. The cdr specifies an interactive command that the key sequence executes.

**User Option** *emacspeak-personal-ctlx-keys* [Variable]

\*Specifies personal-ctlx key bindings for use with C-e C-x for the audio desktop. Bindings specified here are available on prefix key C-e C-x for example, if you bind ‘C-s’ to command `emacspeak-emergency-tts-restart` then that command will be available on key C-e C-x C-s. KEYS should be a string constant in the format used for saving keyboard macros (see ‘edmacro-mode’).

Command is an interactive command or a prefix-command that can be bound to a key.

The value of this variable is an association list. The car of each element specifies a key sequence. The cdr specifies an interactive command that the key sequence executes.

**User Option** *emacspeak-personal-keys* [Variable]

\*Specifies personal key bindings for the audio desktop. Bindings specified here are available on prefix key C-e x for example, if you bind ‘s’ to command `emacspeak-emergency-tts-restart` then that command will be available on key C-e x s.

KEYS should be a string constant in the format used for saving keyboard macros (see ‘edmacro-mode’).

Command is an interactive command or a prefix-command that can be bound to a key.

The value of this variable is an association list. The car of each element specifies a key sequence. The cdr specifies an interactive command that the key sequence executes.

**User Option** *emacspeak-super-keys* [Variable]

\*Specifies super key bindings for the audio desktop. You can turn the right ‘windows menu’ keys on your Linux PC keyboard into a ‘super’ key on Linux by having it emit the sequence ‘C-x@s’.

Bindings specified here are available on prefix key ‘super’ for example, if you bind ‘s’ to command `emacspeak-emergency-tts-restart` then that command will be available on key ‘super s’. KEYS should be a string constant in the format used for saving keyboard macros (see ‘edmacro-mode’).

Command is an interactive command or a prefix-command that can be bound to a key.

The value of this variable is an association list. The car of each element specifies a key sequence. The cdr specifies an interactive command that the key sequence executes.

## 12.110 emacspeak-kite

kite connects Emacs to browsers that support the webkit debugging protocol. You can use this to connect to a running Chrome Make sure to start chrome with the correct command-line flag: e.g., on Linux: `google-chrome --remote-debugging-port=9222` You can get Emacs package kite from here: `git clone git://github.com/jscheid/kite` Make sure to first install the websocket package from elpa. This package speech-enables kite for Emacspeak users. This is what I use at present when developing/debugging ChromeVox. ChromeVox == <http://google-axe-chrome.googlecode.com> <http://chromevox.com>

### 12.110.1 emacspeak-kite Options

**User Option** *emacspeak-kite-boolean-voice* [Variable]  
 Personality used for kite-boolean This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-kite-console-prompt-personality* [Variable]  
 Personality used for kite-console-prompt-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

**User Option** *emacspeak-kite-loading-voice* [Variable]  
 Personality used for kite-loading This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

**User Option** *emacspeak-kite-log-debug-voice* [Variable]  
 Personality used for kite-log-debug This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-kite-log-error-voice* [Variable]  
 Personality used for kite-log-error This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

**User Option** *emacspeak-kite-log-log-voice* [Variable]  
 Personality used for kite-log-log This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-kite-log-warning-voice* [Variable]  
 Personality used for kite-log-warning This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-kite-null-voice* [Variable]  
 Personality used for kite-null This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-kite-number-voice* [Variable]  
 Personality used for kite-number This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-kite-object-voice* [Variable]  
 Personality used for kite-object This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-kite-property-name-voice* [Variable]  
Personality used for kite-property-name This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.

**User Option** *emacspeak-kite-proto-property-name-voice* [Variable]  
Personality used for kite-proto-property-name This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.

**User Option** *emacspeak-kite-quote-voice* [Variable]  
Personality used for kite-quote This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-kite-stack-column-number-voice* [Variable]  
Personality used for kite-stack-column-number This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-kite-stack-error-message-voice* [Variable]  
Personality used for kite-stack-error-message This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-kite-stack-error-type-voice* [Variable]  
Personality used for kite-stack-error-type This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-kite-stack-file-name-voice* [Variable]  
Personality used for kite-stack-file-name This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.

**User Option** *emacspeak-kite-stack-function-name-voice* [Variable]  
Personality used for kite-stack-function-name This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.

**User Option** *emacspeak-kite-stack-line-number-voice* [Variable]  
Personality used for kite-stack-line-number This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-kite-stack-pseudo-file-name-voice* [Variable]  
Personality used for kite-stack-pseudo-file-name This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-kite-string-voice* [Variable]  
Personality used for kite-string This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-kite-undefined-voice* [Variable]  
Personality used for kite-undefined This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

### 12.111 emacspeak-kmacro

speech-enables kmacro — a kbd macro interface

### 12.112 emacspeak-librivox

LIBRIVOX == <http://www.librivox.org> Free Audio Books API Info: <https://librivox.org/api/info> It provides a simple Web API This module implements an Emacspeak Librivox client.

#### 12.112.1 Usage

main entry point is command `emacspeak-librivox` bound to `C-; 1`. This prompts with the following choices:

- `a` Author — Search by Author.
- `t` Title — Search by Title.
- `g` Genre — Search by Genre — with minibuffer completion.
- `p` Play — Play a book.
- `d` Directory — Browse local cache.

Search results are displayed in a Web page that provides controls for accessing the book.

#### 12.112.2 emacspeak-librivox Commands

##### 12.112.2.1 emacspeak-librivox

`emacspeak-librivox` (*search-type*) [Command]

`C-; 1`

`C-x @ h 1`

Launch a Librivox Search.

(fn SEARCH-TYPE)

##### 12.112.2.2 emacspeak-librivox-play

`emacspeak-librivox-play` (*rss-url*) [Command]

Play book stream

(fn RSS-URL)

##### 12.112.2.3 emacspeak-librivox-search-by-author

`emacspeak-librivox-search-by-author` (*author* &*optional* *offset*) [Command]

Search by author. Both exact and partial matches for ‘author’. Optional interactive prefix arg ‘offset’ prompts for offset — use this for retrieving next set of results.

(fn AUTHOR &optional OFFSET)

### 12.112.2.4 emacspeak-librivox-search-by-genre

**emacspeak-librivox-search-by-genre** (*genre* &**optional** *offset*) [Command]

Search by genre.

Optional prefix arg ‘offset’ prompts for offset.

(fn GENRE &optional OFFSET)

### 12.112.2.5 emacspeak-librivox-search-by-title

**emacspeak-librivox-search-by-title** (*title* &**optional** *offset*) [Command]

Search by title. Both exact and partial matches for ‘title’. Optional prefix arg ‘offset’ prompts for offset — use this for retrieving more results.

(fn TITLE &optional OFFSET)

### 12.112.3 emacspeak-librivox Options

**User Option** *emacspeak-librivox-local-cache* [Variable]

Location where we cache LIBRIVOX playlists.

### 12.113 emacspeak-lua

LUA == lua-mode Speech-enable lua-mode.

### 12.114 emacspeak-m-player

Defines an Emacspeak front-end for interacting with **mplayer**. Program **mplayer** is a versatile media player capable of playing many streaming media formats. This module provides complete access to all **mplayer** functionality from a convenient Emacs interface.

#### 12.114.1 Usage

The main entry-point is command **emacspeak-multimedia** bound to **C-e ;**. This prompts for and launches the desired media stream. Once a stream is playing, you can control it with single-letter keystrokes in the **\*M-Player\*** buffer. Alternatively, you can switch away from that buffer to do real work, And invoke **m-player** commands by first pressing **C-e ;**. As an example, pressing **v** in the **\*M-Player\*** buffer prompts for and sets the volume; When not in the **\*M-Player\*** buffer, you can achieve the same by pressing **C-e ; v**. Press **C-h b** in the **\*M-Player\*** buffer to list **m-player** keybindings.

#### 12.114.2 emacspeak-m-player Commands

##### 12.114.2.1 emacspeak-m-player

**emacspeak-m-player** (*resource* &**optional** *play-list*) [Command]

Play specified resource using m-player. Optional prefix argument play-list interprets resource as a play-list. Second interactive prefix arg adds option -allow-dangerous-playlist-parsing to mplayer.



Resource is a media resource or playlist containing media resources.  
The player is placed in a buffer in emacspeak-m-player-mode.

(fn RESOURCE &optional PLAY-LIST)

### 12.114.2.2 emacspeak-m-player-add-autopan

**emacspeak-m-player-add-autopan** [Command]  
Add predefined autopan effect.

### 12.114.2.3 emacspeak-m-player-add-equalizer

**emacspeak-m-player-add-equalizer** (&optional *reset*) [Command]  
Add equalizer to playing stream. Equalizer is updated as each change is made, and the final effect set by pressing RET. Interactive prefix arg ‘reset’ starts with all filters set to 0.

(fn &optional RESET)

### 12.114.2.4 emacspeak-m-player-add-filter

**emacspeak-m-player-add-filter** (*filter-name*) [Command]  
Adds specified filter.

(fn FILTER-NAME)

### 12.114.2.5 emacspeak-m-player-add-ladspa

**emacspeak-m-player-add-ladspa** [Command]  
Apply plugin to running MPlayer.

### 12.114.2.6 emacspeak-m-player-alt-src-step

**emacspeak-m-player-alt-src-step** (*step*) [Command]  
Move within an ASF playlist.

(fn STEP)

### 12.114.2.7 emacspeak-m-player-amarck-add

**emacspeak-m-player-amarck-add** (*name* &optional *prompt-position*) [Command]  
Set AMark ‘name’ at current position in current audio stream.  
Interactive prefix arg prompts for position.  
As the default, use current position.

(fn NAME &optional PROMPT-POSITION)

### 12.114.2.8 emacspeak-m-player-amarck-jump

**emacspeak-m-player-amarck-jump** [Command]  
Jump to specified AMark.

**12.114.2.9 emacspeak-m-player-apply-reverb-preset****emacspeak-m-player-apply-reverb-preset** (*preset*) [Command]

Prompt for a predefined reverb preset and apply it.

You need to use mplayer built with ladspa support, and have package tap-reverb already installed.

(fn PRESET)

**12.114.2.10 emacspeak-m-player-backward-10min****emacspeak-m-player-backward-10min** [Command]

Move backward by ten minutes.

**12.114.2.11 emacspeak-m-player-backward-10s****emacspeak-m-player-backward-10s** [Command]

Move back by 10 seconds.

**12.114.2.12 emacspeak-m-player-backward-1min****emacspeak-m-player-backward-1min** [Command]

Move back by 1 minute.

**12.114.2.13 emacspeak-m-player-balance****emacspeak-m-player-balance** [Command]

Set left/right balance.

**12.114.2.14 emacspeak-m-player-beginning-of-track****emacspeak-m-player-beginning-of-track** [Command]

Move to beginning of track.

**12.114.2.15 emacspeak-m-player-bind-accelerator****emacspeak-m-player-bind-accelerator** (*directory key*) [Command]

Binds key to invoke m-player on specified directory.

(fn DIRECTORY KEY)

**12.114.2.16 emacspeak-m-player-clear-filters****emacspeak-m-player-clear-filters** [Command]

Clear all active filters

**12.114.2.17 emacspeak-m-player-command****emacspeak-m-player-command** (*key*) [Command]

Invoke MPlayer commands.

(fn KEY)

**12.114.2.18 emacspeak-m-player-customize-options**

`emacspeak-m-player-customize-options` [Command]  
Use Customize to manipulate MPlayer options.

**12.114.2.19 emacspeak-m-player-delete-filter**

`emacspeak-m-player-delete-filter` (*filter*) [Command]  
Delete filter.

(fn FILTER)

**12.114.2.20 emacspeak-m-player-delete-ladspa**

`emacspeak-m-player-delete-ladspa` [Command]  
Delete plugin from running MPlayer.

**12.114.2.21 emacspeak-m-player-display-metadata**

`emacspeak-m-player-display-metadata` [Command]  
Display metadata after refreshing it if needed.

**12.114.2.22 emacspeak-m-player-display-percent**

`emacspeak-m-player-display-percent` [Command]  
Display current percentage.

**12.114.2.23 emacspeak-m-player-display-position**

`emacspeak-m-player-display-position` [Command]  
Display current position in track and its length.

**12.114.2.24 emacspeak-m-player-double-speed**

`emacspeak-m-player-double-speed` [Command]  
Scale speed by 2.0

**12.114.2.25 emacspeak-m-player-edit-reverb**

`emacspeak-m-player-edit-reverb` [Command]  
Edit current ladspa reverb filter.  
See option `emacspeak-m-player-reverb-filter` to customize reverb filter values.  
You need to use mplayer built with ladspa support, and have package `tap-reverb` already installed.

**12.114.2.26 emacspeak-m-player-end-of-track**

`emacspeak-m-player-end-of-track` [Command]  
Move to beginning of track.

**12.114.2.27 emacspeak-m-player-equalizer-control****emacspeak-m-player-equalizer-control** (*v*) [Command]

Manipulate values in specified vector using minibuffer.

Applies the resulting value at each step.

(fn *V*)**12.114.2.28 emacspeak-m-player-faster****emacspeak-m-player-faster** [Command]

Speed up playback.

This affects pitch.

**12.114.2.29 emacspeak-m-player-forward-10min****emacspeak-m-player-forward-10min** [Command]

Move forward by ten minutes.

**12.114.2.30 emacspeak-m-player-forward-10s****emacspeak-m-player-forward-10s** [Command]

Move forward by 10 seconds.

**12.114.2.31 emacspeak-m-player-forward-1min****emacspeak-m-player-forward-1min** [Command]

Move forward by 1 minute.

**12.114.2.32 emacspeak-m-player-get-length****emacspeak-m-player-get-length** [Command]

Display length of track in seconds.

**12.114.2.33 emacspeak-m-player-half-speed****emacspeak-m-player-half-speed** [Command]

Scale speed by 0.5.

**12.114.2.34 emacspeak-m-player-left-channel****emacspeak-m-player-left-channel** [Command]

Play both channels on left channel.

**12.114.2.35 emacspeak-m-player-load****emacspeak-m-player-load** (*resource* **&optional** *append*) [Command]

Load specified resource into a running m-player.

Interactive prefix arg appends the new resource to what is playing.

(fn *RESOURCE* **&optional** *APPEND*)

**12.114.2.36 emacspeak-m-player-load-file****emacspeak-m-player-load-file** (*f*) [Command]

Load specified file.

(fn F)

**12.114.2.37 emacspeak-m-player-load-playlist****emacspeak-m-player-load-playlist** (*f*) [Command]

Load specified playlist file.

(fn F)

**12.114.2.38 emacspeak-m-player-locate-media****emacspeak-m-player-locate-media** (*pattern*) [Command]*C- ' l**C-x @ s l*

Locate media matching specified pattern.

Results are placed in a Locate buffer and can be played using M-Player.

(fn PATTERN)

**12.114.2.39 emacspeak-m-player-mode****emacspeak-m-player-mode** [Command]

Major mode for m-player interaction.

|     |         |
|-----|---------|
| key | binding |
| —   | ———     |

C-l ladspa

RET emacspeak-m-player-load

ESC Prefix Command

SPC emacspeak-m-player-pause

% emacspeak-m-player-display-percent

( emacspeak-m-player-left-channel

) emacspeak-m-player-right-channel

+ emacspeak-m-player-volume-up

, emacspeak-m-player-backward-10s

- emacspeak-m-player-volume-down

. emacspeak-m-player-forward-10s

/ emacspeak-m-player-restore-process

1 .. 9 emacspeak-m-player-volume-set

; emacspeak-m-player-pop-to-player

&lt; emacspeak-m-player-backward-1min

```

= emacspeak-m-player-volume-up
> emacspeak-m-player-forward-1min
? emacspeak-m-player-display-position
A emacspeak-m-player-amarck-add
C emacspeak-m-player-clear-filters
E amixer-equalize
G emacspeak-m-player-seek-percentage
L emacspeak-m-player-locate-media
M emacspeak-m-player-display-metadata
O emacspeak-m-player-reset-options
P emacspeak-m-player-apply-reverb-preset
Q emacspeak-m-player-quit
R emacspeak-m-player-edit-reverb
S emacspeak-amarck-save
[emacspeak-m-player-slower
\ emacspeak-m-player-persist-process
] emacspeak-m-player-faster
a emacspeak-m-player-add-autopan
b emacspeak-wizards-view-buffers-filtered-by-m-player-mode
c emacspeak-m-player-slave-command
d emacspeak-m-player-delete-filter
e emacspeak-m-player-add-equalizer
f emacspeak-m-player-add-filter
g emacspeak-m-player-seek-absolute
i emacspeak-m-player-stream-info
j emacspeak-m-player-amarck-jump
k emacspeak-m-player-quit
l emacspeak-m-player-get-length
m emacspeak-m-player-speak-mode-line
n emacspeak-m-player-next-track
o emacspeak-m-player-customize-options
p emacspeak-m-player-previous-track
q bury-buffer
r emacspeak-m-player-seek-relative
s emacspeak-m-player-scale-speed
t emacspeak-m-player-play-tracks-jump
u emacspeak-m-player-url
v emacspeak-m-player-volume-change
x emacspeak-m-player-pan
{ emacspeak-m-player-half-speed
} emacspeak-m-player-double-speed
DEL emacspeak-m-player-reset-speed
<down> emacspeak-m-player-forward-1min
<end> emacspeak-m-player-end-of-track
<home> emacspeak-m-player-beginning-of-track
<left> emacspeak-m-player-backward-10s
<next> emacspeak-m-player-forward-10min

```

<prior> emacspeak-m-player-backward-10min  
 <right> emacspeak-m-player-forward-10s  
 <up> emacspeak-m-player-backward-1min

M-l emacspeak-m-player-load-playlist

In addition to any hooks its parent mode ‘comint-mode’ might have run, this mode runs the hook ‘emacspeak-m-player-mode-hook’, as the final or penultimate step during initialization.

#### 12.114.2.40 emacspeak-m-player-next-track

**emacspeak-m-player-next-track** [Command]  
 Move to next track.

#### 12.114.2.41 emacspeak-m-player-pan

**emacspeak-m-player-pan** [Command]  
 Pan from left to right and back from right to left one step at a time.

#### 12.114.2.42 emacspeak-m-player-pause

**emacspeak-m-player-pause** [Command]  
 Pause or unpause media player.

#### 12.114.2.43 emacspeak-m-player-persist-process

**emacspeak-m-player-persist-process** (&optional *name*) [Command]  
 Persists current m-player process instance by renaming its buffer.  
 Optional interactive prefix arg prompts for name to use for player.

(fn &optional NAME)

#### 12.114.2.44 emacspeak-m-player-play-rss

**emacspeak-m-player-play-rss** (*rss-url*) [Command]  
 Play an RSS stream by converting to an M3U playlist.

(fn RSS-URL)

#### 12.114.2.45 emacspeak-m-player-play-tracks-jump

**emacspeak-m-player-play-tracks-jump** (*step*) [Command]  
 Move within the play tree.

(fn STEP)

**12.114.2.46 emacspeak-m-player-play-tree-up**

`emacspeak-m-player-play-tree-up` (*step*) [Command]

Move within the play tree.

(fn STEP)

**12.114.2.47 emacspeak-m-player-pop-to-player**

`emacspeak-m-player-pop-to-player` [Command]

Pop to m-player buffer.

**12.114.2.48 emacspeak-m-player-previous-track**

`emacspeak-m-player-previous-track` [Command]

Move to previous track.

**12.114.2.49 emacspeak-m-player-quit**

`emacspeak-m-player-quit` [Command]

Quit media player.

**12.114.2.50 emacspeak-m-player-reset-options**

`emacspeak-m-player-reset-options` [Command]

Reset MPlayer options to initial defaults.

**12.114.2.51 emacspeak-m-player-reset-speed**

`emacspeak-m-player-reset-speed` [Command]

Reset playing speed to normal.

**12.114.2.52 emacspeak-m-player-restore-process**

`emacspeak-m-player-restore-process` [Command]

Restore emacspeak-m-player-process from current buffer.

Check first if current buffer is in emacspeak-m-player-mode.

**12.114.2.53 emacspeak-m-player-right-channel**

`emacspeak-m-player-right-channel` [Command]

Play on right channel.

**12.114.2.54 emacspeak-m-player-scale-speed**

`emacspeak-m-player-scale-speed` (*factor*) [Command]

Scale speed by specified factor.

(fn FACTOR)



**12.114.2.55 emacspeak-m-player-seek-absolute**

**emacspeak-m-player-seek-absolute** (*position*) [Command]

Seek to absolute specified position in seconds.

(fn POSITION)

**12.114.2.56 emacspeak-m-player-seek-percentage**

**emacspeak-m-player-seek-percentage** (*position*) [Command]

Seek to absolute specified position in percent.

(fn POSITION)

**12.114.2.57 emacspeak-m-player-seek-relative**

**emacspeak-m-player-seek-relative** (*offset*) [Command]

Seek by offset into stream from current position.

(fn OFFSET)

**12.114.2.58 emacspeak-m-player-shuffle**

**emacspeak-m-player-shuffle** [Command]

*C-e* :

*<fn>* :

Launch M-Player with shuffle turned on.

**12.114.2.59 emacspeak-m-player-slave-command**

**emacspeak-m-player-slave-command** (*command*) [Command]

Dispatch slave command read from minibuffer.

(fn COMMAND)

**12.114.2.60 emacspeak-m-player-slower**

**emacspeak-m-player-slower** [Command]

Slow down playback.

This affects pitch.

**12.114.2.61 emacspeak-m-player-speak-mode-line**

**emacspeak-m-player-speak-mode-line** [Command]

Speak mode line

```

emacspeak-m-player-stream-info (&optional toggle-cue) [Command]
 Speak and display metadata if available.
 Interactive prefix arg toggles automatic cueing of ICY info updates.

(fn &optional TOGGLE-CUE)

```

```

emacspeak-m-player-url (url &optional playlist-p) [Command]
 C-, u
 C-x @ a u
 Call emacspeak-m-player with specified URL.

 (fn URL &optional PLAYLIST-P)

```

```
emacspeak-m-player-using-hrtf [Command]
C-; '
C-x @ h '
Add af resample=48000,hrtf to startup options.
This will work if the soundcard is set to 48000.
```

```
emacspeak-m-player-using-openal (resource &optional play-list) [Command]
```

```
C-; ;
```

```
C-x @ h ;
```

Use openal as the audio output driver. Adding hrtf=true to  
 ~/.alsoftc gives HRTF. You need to have openal installed and have an  
 mplayer that has been compiled with openal support to use this  
 feature. Calling spec is like ‘emacspeak-m-player’.

```
(fn RESOURCE &optional PLAY-LIST)
```

|                                                          |           |
|----------------------------------------------------------|-----------|
| <b>emacspeak-m-player-volume-change</b> ( <i>value</i> ) | [Command] |
| Change volume to specified absolute value.               |           |
| (fn VALUE)                                               |           |

|                                             |           |
|---------------------------------------------|-----------|
| <code>emacspcak-m-player-volume-down</code> | [Command] |
| Decrease volume.                            |           |

**12.114.2.68 emacspeak-m-player-volume-set**

**emacspeak-m-player-volume-set** (*&optional arg*) [Command]  
 Set Volume in steps from 1 to 9.

(fn *&optional ARG*)

**12.114.2.69 emacspeak-m-player-volume-up**

**emacspeak-m-player-volume-up** [Command]  
 Increase volume.

**12.114.2.70 emacspeak-m-player-youtube-player**

**emacspeak-m-player-youtube-player** (*url*) [Command]  
 Use youtube-dl and mplayer to stream YouTube content.

(fn *URL*)

**12.114.2.71 emacspeak-multimedia**

**emacspeak-multimedia** [Command]

*C-e* ;

*<fn>* ;

Start or control Emacspeak multimedia player.

Uses current context to prompt for media to play.

Controls media playback when already playing a stream.

|     |         |
|-----|---------|
| key | binding |
| —   | —       |

*C-l* ladspa

*RET* emacspeak-m-player-load

*ESC* Prefix Command

*SPC* emacspeak-m-player-pause

*%* emacspeak-m-player-display-percent

*(* emacspeak-m-player-left-channel

*)* emacspeak-m-player-right-channel

*+* emacspeak-m-player-volume-up

*,* emacspeak-m-player-backward-10s

*-* emacspeak-m-player-volume-down

*.* emacspeak-m-player-forward-10s

*/* emacspeak-m-player-restore-process

*1 .. 9* emacspeak-m-player-volume-set

*;* emacspeak-m-player-pop-to-player

*<* emacspeak-m-player-backward-1min

```

= emacspeak-m-player-volume-up
> emacspeak-m-player-forward-1min
? emacspeak-m-player-display-position
A emacspeak-m-player-amarck-add
C emacspeak-m-player-clear-filters
E amixer-equalize
G emacspeak-m-player-seek-percentage
L emacspeak-m-player-locate-media
M emacspeak-m-player-display-metadata
O emacspeak-m-player-reset-options
P emacspeak-m-player-apply-reverb-preset
Q emacspeak-m-player-quit
R emacspeak-m-player-edit-reverb
S emacspeak-amarck-save
[emacspeak-m-player-slower
\ emacspeak-m-player-persist-process
] emacspeak-m-player-faster
a emacspeak-m-player-add-autopan
b emacspeak-wizards-view-buffers-filtered-by-m-player-mode
c emacspeak-m-player-slave-command
d emacspeak-m-player-delete-filter
e emacspeak-m-player-add-equalizer
f emacspeak-m-player-add-filter
g emacspeak-m-player-seek-absolute
i emacspeak-m-player-stream-info
j emacspeak-m-player-amarck-jump
k emacspeak-m-player-quit
l emacspeak-m-player-get-length
m emacspeak-m-player-speak-mode-line
n emacspeak-m-player-next-track
o emacspeak-m-player-customize-options
p emacspeak-m-player-previous-track
q bury-buffer
r emacspeak-m-player-seek-relative
s emacspeak-m-player-scale-speed
t emacspeak-m-player-play-tracks-jump
u emacspeak-m-player-url
v emacspeak-m-player-volume-change
x emacspeak-m-player-pan
{ emacspeak-m-player-half-speed
} emacspeak-m-player-double-speed
DEL emacspeak-m-player-reset-speed
<down> emacspeak-m-player-forward-1min
<end> emacspeak-m-player-end-of-track
<home> emacspeak-m-player-beginning-of-track
<left> emacspeak-m-player-backward-10s
<next> emacspeak-m-player-forward-10min

```

<prior> emacspeak-m-player-backward-10min  
 <right> emacspeak-m-player-forward-10s  
 <up> emacspeak-m-player-backward-1min

M-l emacspeak-m-player-load-playlist

.

### 12.114.3 emacspeak-m-player Options

**User Option** *emacspeak-m-player-options* [Variable]  
 Options passed to mplayer.

**User Option** *emacspeak-m-player-program* [Variable]  
 Media player program.

**User Option** *emacspeak-m-player-recent-amar-k-name* [Variable]  
 Name used to mark position where we quit a stream.

**User Option** *emacspeak-m-player-reverb-filter* [Variable]  
 Tap Reverb Settings.

**User Option** *emacspeak-m-player-youtube-dl* [Variable]  
 YouTube download tool

**User Option** *emacspeak-media-location-bindings* [Variable]  
 \*Map specific key sequences to launching MPlayer accelerators on a specific directory.

## 12.115 emacspeak-magit

MAGIT == Git interface in Emacs git clone [git://github.com/magit/magit.git](https://github.com/magit/magit.git)

### 12.115.1 emacspeak-magit Options

**User Option** *emacspeak-magit-branch-local-voice* [Variable]  
 Personality used for magit-branch-local This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

**User Option** *emacspeak-magit-branch-remote-voice* [Variable]  
 Personality used for magit-branch-remote This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-magit-branch-voice* [Variable]  
 Personality used for magit-branch This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-magit-diff-add-voice* [Variable]  
 Personality used for magit-diff-add This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

- User Option** *emacspeak-magit-diff-added-highlight-voice* [Variable]  
Personality used for magit-diff-added-highlight This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-magit-diff-base-highlight-voice* [Variable]  
Personality used for magit-diff-base-highlight This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-magit-diff-context-highlight-voice* [Variable]  
Personality used for magit-diff-context-highlight This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-magit-diff-del-voice* [Variable]  
Personality used for magit-diff-del This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-magit-diff-file-header-voice* [Variable]  
Personality used for magit-diff-file-header This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-magit-diff-file-heading-highlight-voice* [Variable]  
Personality used for magit-diff-file-heading-highlight This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-magit-diff-hunk-header-voice* [Variable]  
Personality used for magit-diff-hunk-header This personality uses voice-animate-medium whose effect can be changed globally by customizing voice-animate-medium-settings.
- User Option** *emacspeak-magit-diff-hunk-heading-highlight-voice* [Variable]  
Personality used for magit-diff-hunk-heading-highlight This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-magit-diff-hunk-heading-voice* [Variable]  
Personality used for magit-diff-hunk-heading This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-magit-diff-none-voice* [Variable]  
Personality used for magit-diff-none This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-magit-diff-removed-highlight-voice* [Variable]  
Personality used for magit-diff-removed-highlight This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-magit-dimmed-voice* [Variable]  
Personality used for magit-dimmed This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

- User Option** *emacspeak-magit-hash-voice* [Variable]  
Personality used for magit-hash This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-magit-header-line-voice* [Variable]  
Personality used for magit-header-line This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-magit-item-highlight-voice* [Variable]  
Personality used for magit-item-highlight This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-magit-item-mark-voice* [Variable]  
Personality used for magit-item-mark This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-magit-log-graph-voice* [Variable]  
Personality used for magit-log-graph This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-magit-log-head-label-bisect-bad-voice* [Variable]  
Personality used for magit-log-head-label-bisect-bad This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-magit-log-head-label-bisect-good-voice* [Variable]  
Personality used for magit-log-head-label-bisect-good This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-magit-log-head-label-default-voice* [Variable]  
Personality used for magit-log-head-label-default This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-magit-log-head-label-local-voice* [Variable]  
Personality used for magit-log-head-label-local This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-magit-log-head-label-patches-voice* [Variable]  
Personality used for magit-log-head-label-patches This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-magit-log-head-label-remote-voice* [Variable]  
Personality used for magit-log-head-label-remote This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-magit-log-head-label-tags-voice* [Variable]  
Personality used for magit-log-head-label-tags This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

- User Option** *emacspeak-magit-log-message-voice* [Variable]  
 Personality used for magit-log-message This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-magit-log-sha1-voice* [Variable]  
 Personality used for magit-log-sha1 This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-magit-log-tag-label-voice* [Variable]  
 Personality used for magit-log-tag-label This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-magit-popup-heading-voice* [Variable]  
 Personality used for magit-popup-heading This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-magit-popup-key-voice* [Variable]  
 Personality used for magit-popup-key This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-magit-section-heading-voice* [Variable]  
 Personality used for magit-section-heading This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-magit-section-highlight-voice* [Variable]  
 Personality used for magit-section-highlight This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-magit-section-secondary-heading-voice* [Variable]  
 Personality used for magit-section-secondary-heading This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-magit-tag-voice* [Variable]  
 Personality used for magit-tag This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

## 12.116 emacspeak-make-mode

This module speech enables make-mode

### 12.116.1 emacspeak-make-mode Options

- User Option** *emacspeak-makefile-makepp-perl-voice* [Variable]  
 Personality used for makefile-makepp-perl This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-makefile-shell-voice* [Variable]  
 Personality used for makefile-shell This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.



**User Option** *emacspeak-makefile-space-voice* [Variable]  
 Personality used for makefile-space This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-makefile-targets-voice* [Variable]  
 Personality used for makefile-targets This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

## 12.117 emacspeak-man

Provide additional advice to man-mode

### 12.117.1 emacspeak-man Commands

#### 12.117.1.1 emacspeak-man-browse-man-page

*emacspeak-man-browse-man-page* [Command]  
 Browse the man page –read it a paragraph at a time

#### 12.117.1.2 emacspeak-man-speak-this-section

*emacspeak-man-speak-this-section* [Command]  
 Speak current section

## 12.118 emacspeak-markdown

MARKDOWN == Light-weight markup. This module speech-enables markdown.el

### 12.118.1 emacspeak-markdown Options

**User Option** *emacspeak-markdown-blockquote-personality* [Variable]  
 Personality used for markdown-blockquote-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-markdown-bold-personality* [Variable]  
 Personality used for markdown-bold-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-markdown-comment-personality* [Variable]  
 Personality used for markdown-comment-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-markdown-footnote-personality* [Variable]  
 Personality used for markdown-footnote-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-markdown-header-delimiter-personality* [Variable]  
 Personality used for markdown-header-delimiter-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

- User Option** *emacspeak-markdown-header-face-1-voice* [Variable]  
Personality used for markdown-header-face-1 This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-markdown-header-face-2-voice* [Variable]  
Personality used for markdown-header-face-2 This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.
- User Option** *emacspeak-markdown-header-face-3-voice* [Variable]  
Personality used for markdown-header-face-3 This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-markdown-header-face-4-voice* [Variable]  
Personality used for markdown-header-face-4 This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-markdown-header-face-5-voice* [Variable]  
Personality used for markdown-header-face-5 This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-markdown-header-face-6-voice* [Variable]  
Personality used for markdown-header-face-6 This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-markdown-header-personality* [Variable]  
Personality used for markdown-header-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-markdown-header-rule-personality* [Variable]  
Personality used for markdown-header-rule-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-markdown-inline-code-personality* [Variable]  
Personality used for markdown-inline-code-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-markdown-italic-personality* [Variable]  
Personality used for markdown-italic-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-markdown-language-keyword-personality* [Variable]  
Personality used for markdown-language-keyword-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-markdown-line-break-personality* [Variable]  
Personality used for markdown-line-break-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

- User Option** *emacspeak-markdown-link-personality* [Variable]  
Personality used for markdown-link-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-markdown-link-title-personality* [Variable]  
Personality used for markdown-link-title-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-markdown-list-personality* [Variable]  
Personality used for markdown-list-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-markdown-math-personality* [Variable]  
Personality used for markdown-math-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-markdown-metadata-key-personality* [Variable]  
Personality used for markdown-metadata-key-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-markdown-metadata-value-personality* [Variable]  
Personality used for markdown-metadata-value-face This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.
- User Option** *emacspeak-markdown-missing-link-personality* [Variable]  
Personality used for markdown-missing-link-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-markdown-pre-personality* [Variable]  
Personality used for markdown-pre-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-markdown-reference-personality* [Variable]  
Personality used for markdown-reference-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-markdown-url-personality* [Variable]  
Personality used for markdown-url-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

## 12.119 emacspeak-maths

### 12.119.1 Setup

Do not try what follows until you have read [js/node/README.org](https://nodejs.org/en/README) and successfully set up `nvm` (Node Version Manager) as described there.

### 12.119.2 Technical Overview

Spoken mathematics on the emacspeak audio desktop. Use a NodeJS based speech-rule-engine for Mathematics as the backend for processing mathematical markup. The result of this processing is an annotated S-expression that is rendered via Emacspeak's speech facilities. Annotations follow Aural CSS as implemented in Emacspeak, This allows us to map these expressions to aural properties supported by specific TTS engines.

### 12.119.3 Basic Usage:

Start the server/client: M-x emacspeak-maths-start. Once the server and client are started, you can browse any number of math expressions using the emacspeak-maths-navigator described below. Note: In general, once everything is configured correctly, using the maths navigator automatically starts the server and client. Invoke the Navigator using s-spc — this is the <windows> key on Linux. Now you can use these keys:

- Show Output <o> Switch to output buffer and quit Maths Navigator
- Enter: <SPC> Enter a LaTeX expression.
- Smart-Enter: <enter> Enter the guessed expression with no prompting.
- Alt-Text <a> Process alt-text under point as LaTeX.
- Down <down> Move down a level.
- Up <up> Move up a level.
- Left <left> Move left.
- Right <right> Move right.
- Exit <any other key> Exit navigator.

The current expression is spoken after each of the above commands. It is also displayed in a special buffer \*Spoken Math\*. That buffer holds all previously generated output, And Emacs commands forward-page and backward-page can be used to move through each chunk of output.

### 12.119.4 emacspeak-maths Commands

#### 12.119.4.1 emacspeak-maths-depth

**emacspeak-maths-depth** [Command]  
Move depth in current Math expression.

#### 12.119.4.2 emacspeak-maths-down

**emacspeak-maths-down** [Command]  
Move down in current Math expression.

#### 12.119.4.3 emacspeak-maths-enter

**emacspeak-maths-enter** (*latex*) [Command]  
Send a LaTeX expression to Maths server.  
Tries to guess default based on context.  
Uses guessed default if user enters an empty string.

**12.119.4.4 emacspeak-maths-enter-guess****emacspeak-maths-enter-guess** [Command]

Send the guessed LaTeX expression to Maths server.  
 Guess is based on context.

**12.119.4.5 emacspeak-maths-left****emacspeak-maths-left** [Command]

Move left in current Math expression.

**12.119.4.6 emacspeak-maths-navigator/body****emacspeak-maths-navigator/body** [Command]

*s-SPC*

Create a hydra with no body and the heads:

```
"o": 'emacspeak-maths-switch-to-output',
"RET": 'emacspeak-maths-enter-guess',
"SPC": 'emacspeak-maths-enter',
"a": 'emacspeak-maths-speak-alt',
"d": 'emacspeak-maths-depth',
"r": 'emacspeak-maths-root',
"<up>": 'emacspeak-maths-up',
"<down>": 'emacspeak-maths-down',
"<left>": 'emacspeak-maths-left',
"<right>": 'emacspeak-maths-right'
```

The body can be accessed via 'emacspeak-maths-navigator/body'.

**12.119.4.7 emacspeak-maths-restart****emacspeak-maths-restart** [Command]

Restart Node math-server if running. Otherwise starts a new one.

**12.119.4.8 emacspeak-maths-right****emacspeak-maths-right** [Command]

Move right in current Math expression.

**12.119.4.9 emacspeak-maths-root****emacspeak-maths-root** [Command]

Move root in current Math expression.

**12.119.4.10 emacspeak-maths-shutdown****emacspeak-maths-shutdown** [Command]

Shutdown client and server processes.

**12.119.4.11 emacspeak-maths-speak-alt****emacspeak-maths-speak-alt** [Command]

Speak alt text as Maths.

For use on Wikipedia pages for example.

**12.119.4.12 emacspeak-maths-spoken-mode****emacspeak-maths-spoken-mode** [Command]

Special mode for interacting with Spoken Math.

This mode is used by the special buffer that displays spoken math returned from the Node server.

This mode is similar to Emacs' 'view-mode'.

see the key-binding list at the end of this description.

Emacs online help facility to look up help on these commands.

| key | binding |
|-----|---------|
|-----|---------|

|   |   |
|---|---|
| — | — |
|---|---|

[ backward-page

] forward-page

h emacspeak-maths-left

j emacspeak-maths-down

k emacspeak-maths-up

l emacspeak-maths-right

In addition to any hooks its parent mode 'special-mode' might have run, this mode runs the hook 'emacspeak-maths-spoken-mode-hook', as the final or penultimate step during initialization.

**12.119.4.13 emacspeak-maths-start****emacspeak-maths-start** [Command]

Start Maths server bridge.

**12.119.4.14 emacspeak-maths-switch-to-output****emacspeak-maths-switch-to-output** [Command]

Switch to output buffer.

**12.119.4.15 emacspeak-maths-up****emacspeak-maths-up** [Command]

Move up in current Math expression.

### 12.119.5 emacspeak-maths Options

**User Option** *emacspeak-maths-inferior-program* [Variable]  
Location of ‘node’ executable.

### 12.120 emacspeak-message

advice for posting message commands

#### 12.120.1 emacspeak-message Options

**User Option** *emacspeak-message-punctuation-mode* [Variable]  
Pronunciation mode to use for message buffers.

### 12.121 emacspeak-metapost

Speech-enables metapost mode. metapost is a powerful drawing package typically installed as mpost by modern TeX installations.

### 12.122 emacspeak-midge

This module speech enables midge. Midge is a MIDI composer/editor tool. From the package README file: ; Midge, for midi generator, is a text to midi translator. ; It creates type 1 (ie multitrack) midi files from text ; descriptions of music. It is a single perl script, which ; does not require any additional modules. The package also provides a convenient emacs mode for editing and playing midge files. Midge’s homepage is at: <http://www.dmriley.demon.co.uk/code/midge/>

### 12.123 emacspeak-mpg123

This module speech-enables MPG123 MPG123 is an MP3 player.

#### 12.123.1 emacspeak-mpg123 Commands

##### 12.123.1.1 emacspeak-mp3-playlist-play

**emacspeak-mp3-playlist-play** (*playlist* **&optional** *dont-shuffle*) [Command]  
Play a playlist.  
Optional interactive prefix arg says not to shuffle the list.  
Use command M-x emacspeak-mp3-playlist-skip  
to skip to the next track.

(fn PLAYLIST &optional DONT-SHUFFLE)

##### 12.123.1.2 emacspeak-mp3-playlist-skip

**emacspeak-mp3-playlist-skip** [Command]  
Skip currently playing track.

### 12.123.1.3 emacspeak-mp3-playlist-stop

`emacspeak-mp3-playlist-stop` [Command]  
Kill currently playing playlist.

### 12.123.1.4 emacspeak-mpg123-backward-minute

`emacspeak-mpg123-backward-minute` (*arg*) [Command]  
Move back by specified number of minutes.

(fn ARG)

### 12.123.1.5 emacspeak-mpg123-forward-minute

`emacspeak-mpg123-forward-minute` (*arg*) [Command]  
Forward by ARG minutes.

(fn ARG)

### 12.123.1.6 emacspeak-mpg123-speak-current-time

`emacspeak-mpg123-speak-current-time` [Command]  
Speak time in current track.

### 12.123.1.7 emacspeak-mpg123-speak-filename

`emacspeak-mpg123-speak-filename` [Command]  
Speak filename of the current song.

### 12.123.1.8 emacspeak-mpg123-speak-length

`emacspeak-mpg123-speak-length` [Command]  
Speak duration of the current song.

### 12.123.1.9 emacspeak-mpg123-speak-title

`emacspeak-mpg123-speak-title` [Command]  
Speak title of the current song.

## 12.124 emacspeak-mspools

Speech-enable mspools –a package that lets you monitor multiple maildrops

## 12.125 emacspeak-muggles

MUGGLES == Emacspeak spells for power-users.

This module implements no new functionality — contrast with `emacspeak-wizards`. Instead, it uses package `hydra` to provide convenience key-bindings that access existing Emacspeak functionality. You need to install package Hydra first: ‘M-x `package-install hydra`’.

Note that on newer versions of Emacs, loading this module will attempt to automatically install package `hydra` if it is not found.



### 12.125.1 Implemented Muggles

- Brightness: <print> Control display brightness using xbacklight.
- View-Mode: <C-c v> Temporarily behave like view-mode.
- Navigate: <s-n> Navigate with ease.
- org-mode structure nav: <C-c SPC> Structure navigation for org-mode.
- org-mode tables: <C-c t> Table UI for org-mode tables.
- m-player: <s-m> Emacspeak-M-Player Commands
- m-player: <s-;> Emacspeak-M-Player muggle
- pianobar: <s-’> Emacspeak-M-pianobar Commands
- hideshow: C-c h Provide HideShow bindings.
- toggle-option: <C-c o> Single binding for toggling options.
- outliner: <C-c .> Bindings from outline-minor-mode.
- Info-Summary: <?> in Info Info Summary Muggle
- Repeatable-Yank: <C-y> Smart yank

Emacspeak automatically speaks Hydra hints when displayed. To silence all Hydra hints, set `hydra-is-helpful` to `nil`. To temporarily silence speaking of Hydra hints, Muggles can bind command `emacspeak-hydra-toggle-talkative`. As an example, Muggle ‘`ViewMode`’ binds `s` to this command.

### 12.125.2 emacspeak-muggles Commands

#### 12.125.2.1 emacspeak-muggles-brightness/body

`emacspeak-muggles-brightness/body` [Command]

<print>

Create a hydra with no body and the heads:

```
"?": '(emacspeak-hydra-self-help "emacspeak-muggles-brightness")',
"s": 'xbacklight-set',
"g": 'xbacklight-get',
"<print>": 'xbacklight-black',
"0": 'xbacklight-black',
"1": 'xbacklight-white',
"d": 'xbacklight-decrement',
"i": 'xbacklight-increment',
"SPC": 'xbacklight-increment'
```

The body can be accessed via ‘`emacspeak-muggles-brightness/body`’.

#### 12.125.2.2 emacspeak-muggles-emacspeak-m-player-mode-map-cmd

`emacspeak-muggles-emacspeak-m-player-mode-map-cmd` [Command]

*s-m*

Temporarily use keymap `emacspeak-m-player-mode-map`

### 12.125.2.3 emacspeak-muggles-hideshow/body

`emacspeak-muggles-hideshow/body`

[Command]

*C-c h*

Create a hydra with no body and the heads:

```
"?": '(emacspeak-hydra-self-help "emacspeak-muggles-hideshow")',
"h": 'hs-hide-block',
"s": 'hs-show-block',
"H": 'hs-hide-all',
"S": 'hs-show-all',
"i": 'hs-hide-initial-comment-block'
```

The body can be accessed via ‘emacspeak-muggles-hideshow/body’.

### 12.125.2.4 emacspeak-muggles-ido-yank

`emacspeak-muggles-ido-yank`

[Command]

*C-M-y*

Pick what to yank using ido completion.

### 12.125.2.5 emacspeak-muggles-info-summary/body

`emacspeak-muggles-info-summary/body`

[Command]

Create a hydra with no body and the heads:

```
"]": 'Info-forward-node',
"[": 'Info-backward-node',
"n": 'Info-next',
"p": 'Info-prev',
"s": 'Info-search',
"S": 'Info-search-case-sensitively',
"l": 'Info-history-back',
"r": 'Info-history-forward',
"H": 'Info-history',
"t": 'Info-top-node',
"<": 'Info-top-node',
">": 'Info-final-node',
"u": 'Info-up',
"^": 'Info-up',
"m": 'Info-menu',
"g": 'Info-goto-node',
"b": 'beginning-of-buffer',
"e": 'end-of-buffer',
"f": 'Info-follow-reference',
"i": 'Info-index',
",": 'Info-index-next',
```

```

"I": 'Info-virtual-index',
"T": 'Info-toc',
"d": 'Info-directory',
"c": 'Info-copy-current-node-name',
"C": 'clone-buffer',
"a": 'info-apropos',
"1": 'Info-nth-menu-item',
"2": 'Info-nth-menu-item',
"3": 'Info-nth-menu-item',
"4": 'Info-nth-menu-item',
"5": 'Info-nth-menu-item',
"6": 'Info-nth-menu-item',
"7": 'Info-nth-menu-item',
"8": 'Info-nth-menu-item',
"9": 'Info-nth-menu-item',
"?": 'Info-summary',
"h": 'Info-help',
"q": 'Info-exit',
"C-g": 'nil'

```

The body can be accessed via 'emacspeak-muggles-info-summary/body'.

### 12.125.2.6 emacspeak-muggles-m-player/body

emacspeak-muggles-m-player/body

[Command]

*s-*;

Create a hydra with no body and the heads:

```

";": 'emacspeak-m-player',
"+": 'emacspeak-m-player-volume-up',
",": 'emacspeak-m-player-backward-10s',
"%": 'emacspeak-m-player-display-percent',
"_": 'emacspeak-m-player-volume-down',
".": 'emacspeak-m-player-forward-10s',
"<": 'emacspeak-m-player-backward-1min',
"<down>": 'emacspeak-m-player-forward-1min',
"<end>": 'emacspeak-m-player-end-of-track',
"<home>": 'emacspeak-m-player-beginning-of-track',
"<left>": 'emacspeak-m-player-backward-10s',
"<next>": 'emacspeak-m-player-forward-10min',
"<prior>": 'emacspeak-m-player-backward-10min',
"<right>": 'emacspeak-m-player-forward-10s',
"<up>": 'emacspeak-m-player-backward-1min',
"=": 'emacspeak-m-player-volume-up',
">": 'emacspeak-m-player-forward-1min',
"?": 'emacspeak-m-player-display-position',
"C": 'emacspeak-m-player-clear-filters',

```

```

"C-m": 'emacspeak-m-player-load',
"DEL": 'emacspeak-m-player-reset-speed',
"L": 'emacspeak-m-player-load-file',
"M-l": 'emacspeak-m-player-load-playlist',
"O": 'emacspeak-m-player-reset-options',
"P": 'emacspeak-m-player-apply-reverb-preset',
"Q": 'emacspeak-m-player-quit',
"R": 'emacspeak-m-player-edit-reverb',
"S": 'emacspeak-amark-save',
"SPC": 'emacspeak-m-player-pause',
"[": 'emacspeak-m-player-slower',
"]": 'emacspeak-m-player-faster',
"a": 'emacspeak-m-player-amark-add',
"b": 'emacspeak-m-player-balance',
"c": 'emacspeak-m-player-slave-command',
"d": 'emacspeak-m-player-delete-filter',
"e": 'emacspeak-m-player-add-equalizer',
"f": 'emacspeak-m-player-add-filter',
"g": 'emacspeak-m-player-seek-absolute',
"j": 'emacspeak-m-player-amark-jump',
"l": 'emacspeak-m-player-get-length',
"m": 'emacspeak-m-player-speak-mode-line',
"n": 'emacspeak-m-player-next-track',
"o": 'emacspeak-m-player-customize-options',
"p": 'emacspeak-m-player-previous-track',
"q": 'bury-buffer',
"r": 'emacspeak-m-player-seek-relative',
"s": 'emacspeak-m-player-scale-speed',
"t": 'emacspeak-m-player-play-tracks-jump',
"u": 'emacspeak-m-player-url',
"v": 'emacspeak-m-player-volume-change',
"(": 'emacspeak-m-player-left-channel',
")": 'emacspeak-m-player-right-channel',
"{": 'emacspeak-m-player-half-speed',
"}": 'emacspeak-m-player-double-speed'

```

The body can be accessed via 'emacspeak-muggles-m-player/body'.

### 12.125.2.7 emacspeak-muggles-navigate/body

emacspeak-muggles-navigate/body

[Command]

*s-n*

Create a hydra with no body and the heads:

```

"?": '(emacspeak-hydra-self-help "emacspeak-muggles-navigate")',
"s": 'emacspeak-hydra-toggle-talkative',
"n": 'next-line',

```

```

"p": 'previous-line',
"f": 'forward-char',
"b": 'backward-char',
"a": 'beginning-of-line',
"e": 'move-end-of-line',
"j": 'next-line',
"k": 'previous-line',
"v": 'scroll-up-command',
"V": 'scroll-down-command',
"l": 'recenter-top-bottom',
"<": 'beginning-of-buffer',
">": 'end-of-buffer'

```

The body can be accessed via 'emacspeak-muggles-navigate/body'.

### 12.125.2.8 emacspeak-muggles-org-nav/body

**emacspeak-muggles-org-nav/body**

[Command]

Create a hydra with no body and the heads:

```

"?": '(emacspeak-hydra-self-help "emacspeak-muggles-org-nav")',
"SPC": 'emacspeak-outline-speak-this-heading',
"n": 'outline-next-visible-heading',
"p": 'outline-previous-visible-heading',
"N": 'org-forward-heading-same-level',
"P": 'org-backward-heading-same-level',
"u": 'outline-up-heading',
"g": 'org-goto'

```

The body can be accessed via 'emacspeak-muggles-org-nav/body'.

### 12.125.2.9 emacspeak-muggles-org-table/body

**emacspeak-muggles-org-table/body**

[Command]

Create a hydra with no body and the heads:

```

"?": '(emacspeak-hydra-self-help "emacspeak-muggles-org-table")',
"j": 'org-table-next-row',
"k": 'org-table-previous-row',
"h": 'org-table-previous-field',
"l": 'org-table-next-field',
"SPC": 'emacspeak-org-table-speak-current-element',
".": 'emacspeak-org-table-speak-coordinates',
"b": 'emacspeak-org-table-speak-both-headers-and-element',
"r": 'emacspeak-org-table-speak-row-header-and-element',
"c": 'emacspeak-org-table-speak-column-header-and-element'

```

The body can be accessed via 'emacspeak-muggles-org-table/body'.

**12.125.2.10 emacspeak-muggles-outliner/body****emacspeak-muggles-outliner/body**

[Command]

Create a hydra with no body and the heads:

```

"?": '(emacspeak-hydra-self-help "emacspeak-muggles-outliner")',
"q": 'outline-hide-sublevels',
"t": 'outline-hide-body',
"o": 'outline-hide-other',
"c": 'outline-hide-entry',
"l": 'outline-hide-leaves',
"d": 'outline-hide-subtree',
"a": 'outline-show-all',
"e": 'outline-show-entry',
"i": 'outline-show-children',
"k": 'outline-show-branches',
"s": 'outline-show-subtree',
"u": 'outline-up-heading',
"n": 'outline-next-visible-heading',
"p": 'outline-previous-visible-heading',
"f": 'outline-forward-same-level',
"b": 'outline-backward-same-level',
"z": 'nil'

```

The body can be accessed via 'emacspeak-muggles-outliner/body'.

**12.125.2.11 emacspeak-muggles-toggle-option/body****emacspeak-muggles-toggle-option/body**

[Command]

*C-c o*

Create a hydra with no body and the heads:

```

"?": '(emacspeak-hydra-self-help "emacspeak-muggles-toggle-option")',
"F": 'flyspell-mode',
"a": 'abbrev-mode',
"d": 'toggle-debug-on-error',
"f": 'auto-fill-mode',
"g": 'toggle-debug-on-quit',
"h": '(setq hydra-is-helpful (not hydra-is-helpful))',
"i": 'ido-everywhere',
"t": 'toggle-truncate-lines',
"u": 'ido-ubiquitous-mode',
"w": 'whitespace-mode',
"q": 'nil'

```

The body can be accessed via 'emacspeak-muggles-toggle-option/body'.

**12.125.2.12 emacspeak-muggles-view/body**

emacspeak-muggles-view/body

[Command]

*C-c v**C-' v**C-x @ s v*

Create a hydra with no body and the heads:

```

"?": '(emacspeak-hydra-self-help "emacspeak-muggles-view"),
"$": 'set-selective-display',
"%": 'View-goto-percent',
"": 'register-to-point',
"(": 'backward-sexp',
")": 'forward-sexp',
".": 'set-mark-command',
"/": 'View-search-regexp-forward',
"<": 'beginning-of-buffer',
"<return>": 'nil',
"=": 'what-line',
">": 'end-of-buffer',
"@": 'View-back-to-mark',
"A": 'beginning-of-defun',
"DEL": 'View-scroll-page-backward',
"E": 'end-of-defun',
"J": '(emacspeak-hide-or-expose-block (quote all))',
"SPC": 'View-scroll-page-forward',
"[": 'backward-page',
"\": 'View-search-regexp-backward',
]": 'forward-page',
"a": 'move-beginning-of-line',
"b": 'backward-word',
"c": 'emacspeak-speak-char',
"d": 'View-scroll-half-page-forward',
"e": 'move-end-of-line',
"f": 'forward-word',
"g": 'goto-line',
"h": 'backward-char',
"i": 'emacspeak-speak-mode-line',
"j": 'next-line',
"k": 'previous-line',
"l": 'forward-char',
"m": 'point-to-register',
"n": 'View-search-last-regexp-forward',
"p": 'View-search-last-regexp-backward',
"q": 'nil',
"r": 'copy-to-register',

```

```
"s": 'emacspeak-hydra-toggle-talkative',
"t": '(recenter 0)',
"u": 'View-scroll-half-page-backward',
"w": 'emacspeak-speak-word',
"x": 'exchange-point-and-mark',
"y": 'kill-ring-save',
"{": 'backward-paragraph',
"}": 'forward-paragraph'
```

The body can be accessed via 'emacspeak-muggles-view/body'.

### 12.125.2.13 emacspeak-muggles-yank-pop/body

**emacspeak-muggles-yank-pop/body**

[Command]

Create a hydra with no body and the heads:

```
"?": '(emacspeak-hydra-self-help "emacspeak-muggles-yank-pop")',
"C-y": 'yank',
"M-y": 'yank-pop',
"y": '(funcall-interactively (function yank-pop) 1)',
"Y": '(funcall-interactively (function yank-pop) -1)',
"i": 'emacspeak-muggles-ido-yank',
"s": 'emacspeak-muggles-ido-yank',
"l": 'browse-kill-ring'
```

The body can be accessed via 'emacspeak-muggles-yank-pop/body'.

## 12.126 emacspeak-muse

Speech enable Muse

### 12.126.1 emacspeak-muse Options

**User Option** *emacspeak-muse-bad-link-personality*

[Variable]

Personality used for muse-bad-link-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

**User Option** *emacspeak-muse-emphasis-1-voice*

[Variable]

Personality used for muse-emphasis-1 This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-muse-emphasis-2-voice*

[Variable]

Personality used for muse-emphasis-2 This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.

**User Option** *emacspeak-muse-emphasis-3-voice*

[Variable]

Personality used for muse-emphasis-3 This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.



**User Option** *emacspeak-muse-header-1-voice* [Variable]  
 Personality used for muse-header-1 This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-muse-header-2-voice* [Variable]  
 Personality used for muse-header-2 This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.

**User Option** *emacspeak-muse-header-3-voice* [Variable]  
 Personality used for muse-header-3 This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

**User Option** *emacspeak-muse-header-4-voice* [Variable]  
 Personality used for muse-header-4 This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

**User Option** *emacspeak-muse-header-5-voice* [Variable]  
 Personality used for muse-header-5 This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

**User Option** *emacspeak-muse-link-personality* [Variable]  
 Personality used for muse-link-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

**User Option** *emacspeak-muse-verbatim-personality* [Variable]  
 Personality used for muse-verbatim-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

## 12.127 emacspeak-net-utils

This module speech enables net-utils

## 12.128 emacspeak-newsticker

Newsticker provides a continuously updating newsticker using RSS Provides functionality similar to amphetadesk –but in pure elisp

### 12.128.1 emacspeak-newsticker Options

**User Option** *emacspeak-newsticker-feed-personality* [Variable]  
 Personality used for newsticker-feed-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-newsticker-new-item-personality* [Variable]  
 Personality used for newsticker-new-item-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

**User Option** *emacspeak-newsticker-old-item-personality* [Variable]  
 Personality used for newsticker-old-item-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

## 12.129 emacspeak-npr

NPR == <http://www.npr.org> National Public Radio in the US. It provides a simple Web API documented at <http://www.npr.org/api/index>. This module implements an Emacspeak Npr client. Users will need to get their own API key.

### 12.129.1 Usage

Command: `emacspeak-npr-play-program C-; n` — Play current or past program with completion for program name.

`emacspeak-npr-listing C-; N` — List NPR programs, blogs, etc with completion. Streams can be played from within the displayed listing.

In all cases, streams are played using module `emacspeak-m-player`.

### 12.129.2 emacspeak-npr Commands

#### 12.129.2.1 emacspeak-npr-listing

`emacspeak-npr-listing (&optional search)` [Command]

`C-; N`

`C-x @ h N`

Display specified listing.

Interactive prefix arg prompts for search.

(fn &optional SEARCH)

#### 12.129.2.2 emacspeak-npr-listing-url-executor

`emacspeak-npr-listing-url-executor (url &optional get-date)` [Command]

Special executor for use in NPR listings.

Optional prefix arg prompts for date.

(fn URL &optional GET-DATE)

#### 12.129.2.3 emacspeak-npr-play-program

`emacspeak-npr-play-program (pid &optional get-date)` [Command]

`C-; n`

`C-x @ h n`

Play specified NPR program.

Optional interactive prefix arg prompts for a date.

(fn PID &optional GET-DATE)

#### 12.129.2.4 emacspeak-npr-refresh-program-table

`emacspeak-npr-refresh-program-table (&optional force)` [Command]

Refresh program table cache if needed.

(fn &optional FORCE)

### 12.129.2.5 emacspeak-npr-search

**emacspeak-npr-search** (*query*) [Command]  
Search NPR

(fn QUERY)

### 12.129.3 emacspeak-npr Options

**User Option** *emacspeak-npr-api-key* [Variable]  
Web API key for this application.

**User Option** *emacspeak-npr-local-cache* [Variable]  
Location where we cache NPR playlists.

## 12.130 emacspeak-nxml

nxml-mode is a new XML mode for emacs by James Clark. <http://www.thaiopensource.com/download/>■

### 12.130.1 emacspeak-nxml Commands

#### 12.130.1.1 emacspeak-nxml-summarize-outline

**emacspeak-nxml-summarize-outline** [Command]  
Intelligent spoken display of current outline entry.

### 12.130.2 emacspeak-nxml Options

**User Option** *emacspeak-nxml-attribute-colon-voice* [Variable]  
Personality used for nxml-attribute-colon This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-nxml-attribute-local-name-voice* [Variable]  
Personality used for nxml-attribute-local-name This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-nxml-attribute-prefix-voice* [Variable]  
Personality used for nxml-attribute-prefix This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.

**User Option** *emacspeak-nxml-attribute-value-delimiter-voice* [Variable]  
Personality used for nxml-attribute-value-delimiter This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-nxml-attribute-value-voice* [Variable]  
Personality used for nxml-attribute-value This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

- User Option** *emacspeak-nxml-cdata-section-CDATA-voice* [Variable]  
Personality used for nxml-cdata-section-CDATA This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-nxml-cdata-section-content-voice* [Variable]  
Personality used for nxml-cdata-section-content This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-nxml-cdata-section-delimiter-voice* [Variable]  
Personality used for nxml-cdata-section-delimiter This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-nxml-char-ref-delimiter-voice* [Variable]  
Personality used for nxml-char-ref-delimiter This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-nxml-char-ref-number-voice* [Variable]  
Personality used for nxml-char-ref-number This personality uses voice-animate-medium whose effect can be changed globally by customizing voice-animate-medium-settings.
- User Option** *emacspeak-nxml-comment-content-voice* [Variable]  
Personality used for nxml-comment-content This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-nxml-comment-delimiter-voice* [Variable]  
Personality used for nxml-comment-delimiter This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.
- User Option** *emacspeak-nxml-delimited-data-voice* [Variable]  
Personality used for nxml-delimited-data This personality uses voice-animate-medium whose effect can be changed globally by customizing voice-animate-medium-settings.
- User Option** *emacspeak-nxml-delimiter-voice* [Variable]  
Personality used for nxml-delimiter This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-nxml-element-colon-voice* [Variable]  
Personality used for nxml-element-colon This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-nxml-element-local-name-voice* [Variable]  
Personality used for nxml-element-local-name This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-nxml-element-prefix-voice* [Variable]  
Personality used for nxml-element-prefix This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.

- User Option** *emacspeak-nxml-entity-ref-delimiter-voice* [Variable]  
Personality used for nxml-entity-ref-delimiter This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-nxml-entity-ref-name-voice* [Variable]  
Personality used for nxml-entity-ref-name This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-nxml-hash-voice* [Variable]  
Personality used for nxml-hash This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-nxml-markup-declaration-delimiter-voice* [Variable]  
Personality used for nxml-markup-declaration-delimiter This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-nxml-name-voice* [Variable]  
Personality used for nxml-name This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-nxml-namespace-attribute-colon-voice* [Variable]  
Personality used for nxml-namespace-attribute-colon This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-nxml-namespace-attribute-prefix-voice* [Variable]  
Personality used for nxml-namespace-attribute-prefix This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-nxml-namespace-attribute-value-delimiter-voice* [Variable]  
Personality used for nxml-namespace-attribute-value-delimiter This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-nxml-namespace-attribute-value-voice* [Variable]  
Personality used for nxml-namespace-attribute-value This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-nxml-namespace-attribute-xmlns-voice* [Variable]  
Personality used for nxml-namespace-attribute-xmlns This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-nxml-processing-instruction-content-voice* [Variable]  
Personality used for nxml-processing-instruction-content This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-nxml-processing-instruction-delimiter-voice* [Variable]  
Personality used for nxml-processing-instruction-delimiter This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.

**User Option** *emacspeak-nxml-processing-instruction-target-voice* [Variable]  
 Personality used for nxml-processing-instruction-target This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

**User Option** *emacspeak-nxml-prolog-keyword-voice* [Variable]  
 Personality used for nxml-prolog-keyword This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

**User Option** *emacspeak-nxml-prolog-literal-content-voice* [Variable]  
 Personality used for nxml-prolog-literal-content This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.

**User Option** *emacspeak-nxml-prolog-literal-delimiter-voice* [Variable]  
 Personality used for nxml-prolog-literal-delimiter This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-nxml-ref-voice* [Variable]  
 Personality used for nxml-ref This personality uses voice-animate-medium whose effect can be changed globally by customizing voice-animate-medium-settings.

**User Option** *emacspeak-nxml-tag-delimiter-voice* [Variable]  
 Personality used for nxml-tag-delimiter This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-nxml-tag-slash-voice* [Variable]  
 Personality used for nxml-tag-slash This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.

**User Option** *emacspeak-rng-error-voice* [Variable]  
 Personality used for rng-error This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

## 12.131 emacspeak-ocr

This module defines Emacspeak front-end to OCR. This module assumes that sane is installed and working for image acquisition, and that there is an OCR engine that can take acquired images and produce text. Prerequisites: Sane installed and working. scanimage to generate tiff files from scanner. tiffcp to compress the tiff file. working ocr executable by default this module assumes that the OCR executable is named "ocr"

### 12.131.1 emacspeak-ocr Commands

#### 12.131.1.1 emacspeak-ocr

**emacspeak-ocr** [Command]

*C-e C-o*

*<fn> C-o*

An OCR front-end for the Emacspeak desktop.

Page image is acquired using tools from the SANE package. The acquired image is run through the OCR engine if one is available, and the results placed in a buffer that is suitable for browsing the results.

For detailed help, invoke command `emacspeak-ocr` bound to C-e C-o to launch `emacspeak-ocr-mode`, and press ‘?’ to display mode-specific help for `emacspeak-ocr-mode`.

### 12.131.1.2 `emacspeak-ocr-backward-page`

`emacspeak-ocr-backward-page` (**&optional** *count-ignored*) [Command]  
Like backward page, but tracks page number of current document.

(fn &optional COUNT-IGNORED)

### 12.131.1.3 `emacspeak-ocr-customize`

`emacspeak-ocr-customize` [Command]  
Customize OCR settings.

### 12.131.1.4 `emacspeak-ocr-flipflop-and-recognize-image`

`emacspeak-ocr-flipflop-and-recognize-image` [Command]  
Run OCR engine on current image after flip-flopping it.  
Useful if you’ve scanned a page upside down and are using an engine that does not automatically flip the image for you.  
You need the `imagemagik` family of tools — we use `mogrify` to transform the image.  
Prompts for image file if file corresponding to the expected ‘current page’ is not found.

### 12.131.1.5 `emacspeak-ocr-forward-page`

`emacspeak-ocr-forward-page` (**&optional** *count-ignored*) [Command]  
Like forward page, but tracks page number of current document.

(fn &optional COUNT-IGNORED)

### 12.131.1.6 `emacspeak-ocr-mode`

`emacspeak-ocr-mode` [Command]  
An OCR front-end for the Emacspeak desktop.

Pre-requisites:

- 1) A working scanner back-end like SANE on Linux.

## 2) An OCR engine.

1: Make sure your scanner back-end works, and that you have the utilities to scan a document and acquire an image as a tiff file. Then set variable `emacspeak-ocr-scan-image-program` to point at this utility. By default, this is set to ‘`scanimage`’ which is the image scanning utility provided by SANE.

By default, this front-end attempts to compress the acquired tiff image; make sure you have a utility like `tiffcp`. Variable `emacspeak-ocr-compress-image` is set to ‘`tiffcp`’ by default; if you use something else, you should customize this variable.

2: Next, make sure you have an OCR engine installed and working. By default this front-end assumes that OCR is available as `/usr/bin/ocr`.

Once you have ensured that acquiring an image and applying OCR to it work independently of Emacs, you can use this Emacspeak front-end to enable easy OCR access from within Emacspeak.

The Emacspeak OCR front-end is launched by command `emacspeak-ocr` bound to C-e C-o.

This command switches to a special buffer that has OCR commands bounds to single keystrokes— see the key-binding list at the end of this description. Use Emacs online help facility to look up help on these commands.

`emacspeak-ocr-mode` provides the necessary functionality to scan, OCR, read and save documents. By default, scanned images and the resulting text are saved under directory `~/ocr`; see variable `emacspeak-ocr-working-directory`. Invoking command `emacspeak-ocr-open-working-directory` bound to M-x `emacspeak-ocr-open-working-directory` will open this directory.

By default, the document being scanned is named ‘untitled’. You can name the document by using command `emacspeak-ocr-name-document` bound to M-x `emacspeak-ocr-name-document`. The document name is used in constructing the name of the image and text files.

Key Bindings:



See key            binding  
 —                —

RET emacspeak-ocr-scan-and-recognize  
 SPC emacspeak-ocr-read-current-page  
 1 .. 9 emacspeak-ocr-page  
 ? describe-mode  
 C emacspeak-ocr-set-compress-image-options  
 I emacspeak-ocr-set-scan-image-options  
 [ emacspeak-ocr-backward-page  
 ] emacspeak-ocr-forward-page  
 c emacspeak-ocr-customize  
 d emacspeak-ocr-open-working-directory  
 f emacspeak-ocr-flipflop-and-recognize-image  
 i emacspeak-ocr-scan-image  
 j emacspeak-ocr-scan-photo  
 n emacspeak-ocr-name-document  
 o emacspeak-ocr-recognize-image  
 p emacspeak-ocr-page  
 q bury-buffer  
 s emacspeak-ocr-save-current-page  
 w emacspeak-ocr-write-document

.

In addition to any hooks its parent mode ‘text-mode’ might have run, this mode runs the hook ‘emacspeak-ocr-mode-hook’, as the final or penultimate step during initialization.

### 12.131.1.7 emacspeak-ocr-name-document

**emacspeak-ocr-name-document** (*name*) [Command]

Name document being scanned in the current OCR buffer.  
 Pick a short but meaningful name.

(fn NAME)

### 12.131.1.8 emacspeak-ocr-open-working-directory

**emacspeak-ocr-open-working-directory** [Command]

Launch dired on OCR working directory.

### 12.131.1.9 emacspeak-ocr-page

**emacspeak-ocr-page** [Command]

Move to specified page.

**12.131.1.10 emacspeak-ocr-read-current-page**

**emacspeak-ocr-read-current-page** [Command]  
Speaks current page.

**12.131.1.11 emacspeak-ocr-recognize-image**

**emacspeak-ocr-recognize-image** [Command]  
Run OCR engine on current image.  
Prompts for image file if file corresponding to the expected  
‘current page’ is not found.

**12.131.1.12 emacspeak-ocr-save-current-page**

**emacspeak-ocr-save-current-page** [Command]  
Writes out recognized text from current page  
to an appropriately named file.

**12.131.1.13 emacspeak-ocr-scan-and-recognize**

**emacspeak-ocr-scan-and-recognize** [Command]  
Scan in a page and run OCR engine on it.  
Use this command once you’ve verified that the separate  
steps of acquiring an image and running the OCR engine work  
correctly by themselves.

**12.131.1.14 emacspeak-ocr-scan-image**

**emacspeak-ocr-scan-image** [Command]  
Acquire page image.

**12.131.1.15 emacspeak-ocr-scan-photo**

**emacspeak-ocr-scan-photo** (&optional *metadata*) [Command]  
Scan in a photograph.  
The scanned image is converted to JPEG.  
  
(fn &optional METADATA)

**12.131.1.16 emacspeak-ocr-set-compress-image-options**

**emacspeak-ocr-set-compress-image-options** (*setting*) [Command]  
Interactively update image compression options.  
Prompts with current setting in the minibuffer.  
Setting persists for current Emacs session.  
  
(fn SETTING)

**12.131.1.17 emacspeak-ocr-set-scan-image-options****emacspeak-ocr-set-scan-image-options** (*setting*) [Command]

Interactively update scan image options.  
 Prompts with current setting in the minibuffer.  
 Setting persists for current Emacs session.

(fn SETTING)

**12.131.1.18 emacspeak-ocr-write-document****emacspeak-ocr-write-document** [Command]

Writes out recognized text from all pages in current document.

**12.131.2 emacspeak-ocr Options**

**User Option** *emacspeak-ocr-compress-image* [Variable]  
 Command used to compress the scanned tiff file.

**User Option** *emacspeak-ocr-compress-image-options* [Variable]  
 Options used for compressing tiff image.

**User Option** *emacspeak-ocr-compress-photo-options* [Variable]  
 Options used when created JPEG from scanned photographs.

**User Option** *emacspeak-ocr-engine* [Variable]  
 OCR engine to process acquired image.

**User Option** *emacspeak-ocr-engine-options* [Variable]  
 Command line options to pass to OCR engine.

**User Option** *emacspeak-ocr-image-extension* [Variable]  
 Filename extension used for acquired image.

**User Option** *emacspeak-ocr-jpeg-metadata-writer* [Variable]  
 Program to add metadata to JPEG files.

**User Option** *emacspeak-ocr-keep-uncompressed-image* [Variable]  
 If set to T, uncompressed image is not removed.

**User Option** *emacspeak-ocr-photo-compress* [Variable]  
 Program to create JPEG compressed images.

**User Option** *emacspeak-ocr-scan-image* [Variable]  
 Name of image acquisition program.

**User Option** *emacspeak-ocr-scan-image-options* [Variable]  
 Command line options to pass to image acquisition program.

**User Option** *emacspeak-ocr-scan-photo-options* [Variable]  
 Options used when scanning in photographs.

**User Option** *emacspeak-ocr-working-directory* [Variable]  
 Directory where images and OCR results will be placed.

## 12.132 emacspeak-org

Speech-enable org — Org allows you to keep organized notes and todo lists. Homepage: <http://www.astro.uva.nl/~dominik/Tools/org/> or <http://orgmode.org/>

### 12.132.1 emacspeak-org Commands

#### 12.132.1.1 emacspeak-org-bookmark

**emacspeak-org-bookmark** (**&optional** *goto*) [Command]  
Bookmark from org.

(fn &optional GOTO)

#### 12.132.1.2 emacspeak-org-capture-link

**emacspeak-org-capture-link** [Command]

*C-; h*

*C-x @ h h*

Capture hyperlink to current context.

To use this command, first do ‘customize-variable’ ‘org-capture-template’ and assign letter ‘h’ to a template that creates the hyperlink on capture.

#### 12.132.1.3 emacspeak-org-popup-input

**emacspeak-org-popup-input** [Command]

Pops up an org input area.

#### 12.132.1.4 emacspeak-org-table-speak-both-headers-and-element

**emacspeak-org-table-speak-both-headers-and-element** [Command]

echoes both row and col headers.

#### 12.132.1.5 emacspeak-org-table-speak-column-header

**emacspeak-org-table-speak-column-header** [Command]

echoes column header

#### 12.132.1.6 emacspeak-org-table-speak-column-header-and-element

**emacspeak-org-table-speak-column-header-and-element** [Command]

echoes col header and element

#### 12.132.1.7 emacspeak-org-table-speak-coordinates

**emacspeak-org-table-speak-coordinates** [Command]

echoes coordinates

#### 12.132.1.8 emacspeak-org-table-speak-current-element

**emacspeak-org-table-speak-current-element** [Command]

echoes current table element

**12.132.1.9 emacspeak-org-table-speak-row-header**

**emacspeak-org-table-speak-row-header** [Command]  
 echoes row header

**12.132.1.10 emacspeak-org-table-speak-row-header-and-element**

**emacspeak-org-table-speak-row-header-and-element** [Command]  
 echoes row header and element

**12.132.2 emacspeak-org Options**

**User Option** *emacspeak-org-bookmark-key* [Variable]  
 Key of template used for capturing hot list.

**12.133 emacspeak-outline**

Provide additional advice to outline-mode

**12.133.1 emacspeak-outline Commands****12.133.1.1 emacspeak-outline-speak-backward-heading**

**emacspeak-outline-speak-backward-heading** [Command]  
 Analogous to `outline-backward-same-level`  
 except that the outline section is spoken

**12.133.1.2 emacspeak-outline-speak-forward-heading**

**emacspeak-outline-speak-forward-heading** [Command]  
 Analogous to `outline-forward-same-level`,  
 except that the outline section is spoken

**12.133.1.3 emacspeak-outline-speak-next-heading**

**emacspeak-outline-speak-next-heading** [Command]  
 Analogous to `outline-next-visible-heading`,  
 except that the outline section is spoken

**12.133.1.4 emacspeak-outline-speak-previous-heading**

**emacspeak-outline-speak-previous-heading** [Command]  
 Analogous to `outline-previous-visible-heading`,  
 except that the outline section is spoken

**12.133.1.5 emacspeak-outline-speak-this-heading**

**emacspeak-outline-speak-this-heading** [Command]  
 Speak current outline section starting from point

### 12.133.2 emacspeak-outline Options

User Option *emacspeak-outline-dont-query-before-speaking* [Variable]  
 \*Option to control prompts when speaking outline sections.

### 12.134 emacspeak-package

PACKAGE == package.el Manage Emacs packages. This module speech-enables package.el with a few convenience commands.

#### 12.134.1 emacspeak-package Commands

##### 12.134.1.1 emacspeak-package-next-line

*emacspeak-package-next-line* [Command]  
 Move to next line and speak it.

##### 12.134.1.2 emacspeak-package-previous-line

*emacspeak-package-previous-line* [Command]  
 Move to next line and speak it.

##### 12.134.1.3 emacspeak-package-summarize-line

*emacspeak-package-summarize-line* [Command]  
 Succinct Summary.

### 12.135 emacspeak-paradox

PARADOX == paradox.el Improved package management interface Manage Emacs packages. This module speech-enables paradox.el with a few convenience commands.

#### 12.135.1 emacspeak-paradox Commands

##### 12.135.1.1 emacspeak-paradox-summarize-line

*emacspeak-paradox-summarize-line* [Command]  
 Succinct Summary.

#### 12.135.2 emacspeak-paradox Options

User Option *emacspeak-paradox-comment-personality* [Variable]  
 Personality used for paradox-comment-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

User Option *emacspeak-paradox-description-face-multiline-voice* [Variable]  
 Personality used for paradox-description-face-multiline This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-paradox-description-personality* [Variable]  
 Personality used for paradox-description-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-paradox-name-personality* [Variable]  
 Personality used for paradox-name-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-paradox-star-personality* [Variable]  
 Personality used for paradox-star-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-paradox-starred-personality* [Variable]  
 Personality used for paradox-starred-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

## 12.136 emacspeak-perl

Provide additional advice to perl-mode

## 12.137 emacspeak-personality

Implementation Notes From 2015:

Setting *emacspeak-personality-voiceify-faces* to nil (none via customize interface) now results in *dtk-speak* falling back to the *face->voice* mapping defined via *voice-setup* for the face at point. What this means:

1. You always get voice-locking except when you set *voice-lock-mode* to nil.
2. The advice on *put-text-property* and friends become a no-op and we still get voice-locking.
3. Eventually this will become the default behavior for voice-locking.

Implementation Notes from 2002.

This module defines a personality interface for implementing voice lock via font lock.

### 12.137.1 emacspeak-personality Options

**User Option** *emacspeak-personality-voiceify-faces* [Variable]  
 Determines how and if we voiceify faces.

All means faces are mapped directly to voices – this is the default

Prepend means that the corresponding personality is prepended to the existing personalities on the text.

Append means place corresponding personality at the end.

Simple means that voiceification is not cumulative.

**User Option** *emacspeak-personality-voiceify-overlays* [Variable]  
 Determines how and if we voiceify overlays.

None means that overlay faces are not mapped to voices. Prepend means that the corresponding personality is prepended to the existing personalities on the text under overlay.

Append means place corresponding personality at the end.

## 12.138 emacspeak-php-mode

speech-enable php-mode.el (available from sourceforge project php-mode)

## 12.139 emacspeak-pianobar

### 12.139.1 PIANOBAR == Pandora Client for Emacs

pianobar git://github.com/PromyLOPh/pianobar.git Ubuntu/Debian: sudo apt-get install pianobar

Pianobar Is a stand-alone client for Pandora Radio. pianobar.el available on the Emacs Wiki at <http://www.emacswiki.org/emacs/pianobar.el> Provides access to Pandora Radio via pianobar from the comfort of Emacs. This module speech-enables Pianobar and enhances it for the Complete Audio Desktop.

### 12.139.2 Emacspeak Usage:

Emacspeak implements command emacspeak-pianobar, a light-weight wrapper on top of pianobar. Emacspeak binds this command to `C-e '`. In my personal `.emacs`, I bind this to `f5`. Command emacspeak-pianobar is designed to let you launch Pandora channels and switch tracks/channels without moving away from your primary tasks such as editing code or reading/composing email. Toward this end, launching command emacspeak-pianobar the first time initializes the `*pianobar*` buffer and launches command `pianobar`; Focus is placed in the `*pianobar*` buffer. Pianobar can be controlled with single keystrokes while in this buffer. The most useful keys are `right` for skipping tracks, `up` and `down` for switching channels etc.; see the keys bound in `pianobar-key-map` for a complete list. Pressing `C-e '` in the `*pianobar*` buffer buries the `*pianobar*`. From here on, Pianobar can be controlled by pressing the Pianobar prefix key (`C-e '`) followed by keys from `pianobar-key-map`.

### 12.139.3 emacspeak-pianobar Commands

#### 12.139.3.1 emacspeak-pianobar

emacspeak-pianobar [Command]

`C-e '`

`<fn> '`

Start or control Emacspeak Pianobar player.

#### 12.139.3.2 emacspeak-pianobar-command

emacspeak-pianobar-command (key) [Command]

Invoke Pianobar commands.

(fn KEY)



**12.139.3.3 emacspeak-pianobar-electric-mode-toggle****emacspeak-pianobar-electric-mode-toggle** [Command]

Toggle electric mode in pianobar buffer.

If electric mode is on, keystrokes invoke pianobar commands directly.

**12.139.3.4 emacspeak-pianobar-next-preset****emacspeak-pianobar-next-preset** [Command]

Switch to next preset.

**12.139.3.5 emacspeak-pianobar-previous-preset****emacspeak-pianobar-previous-preset** [Command]

Switch to previous preset.

**12.139.3.6 emacspeak-pianobar-switch-to-preset****emacspeak-pianobar-switch-to-preset** [Command]

Switch to one of the presets.

**12.139.3.7 emacspeak-pianobar-volume-down****emacspeak-pianobar-volume-down** [Command]

Decrease volume

**12.139.3.8 emacspeak-pianobar-volume-up****emacspeak-pianobar-volume-up** [Command]

Increase volume

**12.139.4 emacspeak-pianobar Options****User Option** *emacspeak-pianobar-max-preset* [Variable]

Number of presets.

**12.140 emacspeak-popup**

POPUP == popup.el from MELPA

**12.141 emacspeak-proced**

PROCED == Process Editor A new Task Manager for Emacs. Proced is part of emacs 23.

**12.141.1 emacspeak-proced Commands****12.141.1.1 emacspeak-proced-jump-to-process****emacspeak-proced-jump-to-process** (*name*) [Command]

Jump to process by name.

(fn NAME)

**12.141.1.2 emacspeak-proced-next-field**

`emacspeak-proced-next-field` [Command]  
 Navigate to next field.

**12.141.1.3 emacspeak-proced-next-line**

`emacspeak-proced-next-line` [Command]  
 Move to next line and speak a summary.

**12.141.1.4 emacspeak-proced-previous-field**

`emacspeak-proced-previous-field` [Command]  
 Navigate to previous field.

**12.141.1.5 emacspeak-proced-previous-line**

`emacspeak-proced-previous-line` [Command]  
 Move to next line and speak a summary.

**12.141.1.6 emacspeak-proced-speak-args**

`emacspeak-proced-speak-args` [Command]  
 Speak command invocation for this process.

**12.141.1.7 emacspeak-proced-speak-field**

`emacspeak-proced-speak-field` (*field-name*) [Command]  
 Speak value of specified field in current line.  
 (fn FIELD-NAME)

**12.141.1.8 emacspeak-proced-speak-that-field**

`emacspeak-proced-speak-that-field` [Command]  
 Speak desired field via single keystroke.

**12.141.1.9 emacspeak-proced-speak-this-field**

`emacspeak-proced-speak-this-field` (&optional *position*) [Command]  
 Speak field at specified column — defaults to current column.  
 (fn &optional POSITION)

**12.142 emacspeak-projectile**

PROJECTILE == ‘M-x package-install projectile’. Project management in Emacs.

### 12.143 emacspeak-pronounce

This module implements user customizable pronunciation dictionaries for emacspeak. Custom pronunciations can be defined per file, per directory and/or per major mode. Emacspeak maintains a persistent user dictionary upon request and loads these in new emacspeak sessions. This module implements the user interface to the custom dictionary as well as providing the internal API used by the rest of emacspeak in using the dictionary. Algorithm:

The persistent dictionary is a hash table where the hash keys are filenames, directory names, or major-mode names. The hash values are association lists defining the dictionary. Users of this module can retrieve a dictionary made up of all applicable association lists for a given file.

#### 12.143.1 emacspeak-pronounce Commands

##### 12.143.1.1 emacspeak-pronounce-clear-dictionaries

**emacspeak-pronounce-clear-dictionaries** [Command]  
Clear all current pronunciation dictionaries.

##### 12.143.1.2 emacspeak-pronounce-define-local-pronunciation

**emacspeak-pronounce-define-local-pronunciation** (*word* [Command]  
*pronunciation*)  
Define buffer local pronunciation.  
Argument WORD specifies the word which should be pronounced as specified by PRONUNCIATION.  
(fn WORD PRONUNCIATION)

##### 12.143.1.3 emacspeak-pronounce-define-pronunciation

**emacspeak-pronounce-define-pronunciation** [Command]  
Interactively define entries in the pronunciation dictionaries.  
Default term to define is delimited by region.  
First loads any persistent dictionaries if not already loaded.

##### 12.143.1.4 emacspeak-pronounce-define-template-pronunciation

**emacspeak-pronounce-define-template-pronunciation** [Command]  
Interactively define template entries in the pronunciation dictionaries.  
Default term to define is delimited by region.  
First loads any persistent dictionaries if not already loaded.

##### 12.143.1.5 emacspeak-pronounce-dispatch

**emacspeak-pronounce-dispatch** [Command]  
*C-e M-d*  
*<fn> M-d*  
Provides the user interface front-end to Emacspeak's pronunciation dictionaries.

**12.143.1.6 emacspeak-pronounce-edit-pronunciations****emacspeak-pronounce-edit-pronunciations** (*key*) [Command]

Prompt for and launch a pronunciation editor on the specified pronunciation dictionary key.

(fn KEY)

**12.143.1.7 emacspeak-pronounce-load-dictionaries****emacspeak-pronounce-load-dictionaries** (&optional *filename*) [Command]

Load pronunciation dictionaries.

Optional argument FILENAME specifies the dictionary file.

(fn &optional FILENAME)

**12.143.1.8 emacspeak-pronounce-refresh-pronunciations****emacspeak-pronounce-refresh-pronunciations** [Command]

Refresh pronunciation table for current buffer.

Activates pronunciation dictionaries if not already active.

**12.143.1.9 emacspeak-pronounce-save-dictionaries****emacspeak-pronounce-save-dictionaries** [Command]

Writes out the persistent emacspeak pronunciation dictionaries.

**12.143.1.10 emacspeak-pronounce-toggle-use-of-dictionaries****emacspeak-pronounce-toggle-use-of-dictionaries** (&optional *state*) [Command]

Toggle use of pronunciation dictionaries in current buffer.

Pronunciations can be defined on a per file, per directory and/or per mode basis.

Pronunciations are activated on a per buffer basis.

Turning on the use of pronunciation dictionaries results in emacspeak composing a pronunciation table based on the currently defined pronunciation dictionaries.

After this, the pronunciations will be applied whenever text in the buffer is spoken.

Optional argument state can be used from Lisp programs to explicitly turn pronunciations on or off.

(fn &optional STATE)

**12.143.1.11 emacspeak-pronounce-yank-word****emacspeak-pronounce-yank-word** [Command]

Yank word at point into minibuffer.

### 12.143.2 emacspeak-pronounce Options

- User Option** *emacspeak-pronounce-common-xml-namespace-uri-pronunciations* [Variable]  
Pronunciations for well known namespace URIs.
- User Option** *emacspeak-pronounce-dictionaries-file* [Variable]  
File that holds the persistent emacspeak pronunciation dictionaries.
- User Option** *emacspeak-pronounce-internet-smileys-pronunciations* [Variable]  
Pronunciation dictionary used in all instant messenger and IRC chat modes. See <http://www.charm.net/~kmarsh/smiley.html>.
- User Option** *emacspeak-pronounce-load-pronunciations-on-startup* [Variable]  
Says if user dictionaries loaded on emacspeak startup.
- User Option** *emacspeak-pronounce-pronunciation-personality* [Variable]  
\*Pronunciation personality. This is the personality used when speaking things that have a pronunciation applied.

### 12.144 emacspeak-py

This speech-enables python-mode available on sourceforge and ELPA

#### 12.144.1 emacspeak-py Options

- User Option** *emacspeak-py-XXX-tag-personality* [Variable]  
Personality used for py-XXX-tag-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-py-builtins-personality* [Variable]  
Personality used for py-builtins-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-py-class-name-personality* [Variable]  
Personality used for py-class-name-face This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-py-decorators-personality* [Variable]  
Personality used for py-decorators-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-py-def-class-personality* [Variable]  
Personality used for py-def-class-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-py-exception-name-personality* [Variable]  
Personality used for py-exception-name-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-py-import-from-personality* [Variable]  
 Personality used for py-import-from-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-py-number-personality* [Variable]  
 Personality used for py-number-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-py-object-reference-personality* [Variable]  
 Personality used for py-object-reference-face This personality uses voice-monotone-light whose effect can be changed globally by customizing voice-monotone-light-settings.

**User Option** *emacspeak-py-pseudo-keyword-personality* [Variable]  
 Personality used for py-pseudo-keyword-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.

**User Option** *emacspeak-py-try-if-personality* [Variable]  
 Personality used for py-try-if-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-py-variable-name-personality* [Variable]  
 Personality used for py-variable-name-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

## 12.145 emacspeak-pydoc

PYDOC == Python Documentation Viewer

### 12.145.1 emacspeak-pydoc Options

**User Option** *emacspeak-pydoc-button-personality* [Variable]  
 Personality used for pydoc-button-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-pydoc-callable-name-personality* [Variable]  
 Personality used for pydoc-callable-name-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-pydoc-callable-param-personality* [Variable]  
 Personality used for pydoc-callable-param-face This personality uses emacspeak-voice-lock-variable-name-personality whose effect can be changed globally by customizing emacspeak-voice-lock-variable-name-personality-settings.

**User Option** *emacspeak-pydoc-class-name-link-personality* [Variable]  
 Personality used for pydoc-class-name-link-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-pydoc-data-personality* [Variable]  
 Personality used for pydoc-data-face This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.

**User Option** *emacspeak-pydoc-envvars-personality* [Variable]  
 Personality used for pydoc-envvars-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-pydoc-package-link-personality* [Variable]  
 Personality used for pydoc-package-link-face This personality uses emacspeak-voice-lock-variable-name-personality whose effect can be changed globally by customizing emacspeak-voice-lock-variable-name-personality-settings.

**User Option** *emacspeak-pydoc-source-file-link-personality* [Variable]  
 Personality used for pydoc-source-file-link-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-pydoc-sphinx-directive-personality* [Variable]  
 Personality used for pydoc-sphinx-directive-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-pydoc-sphinx-param-name-personality* [Variable]  
 Personality used for pydoc-sphinx-param-name-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-pydoc-sphinx-param-type-personality* [Variable]  
 Personality used for pydoc-sphinx-param-type-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-pydoc-string-personality* [Variable]  
 Personality used for pydoc-string-face This personality uses emacspeak-voice-lock-string-personality whose effect can be changed globally by customizing emacspeak-voice-lock-string-personality-settings.

**User Option** *emacspeak-pydoc-superclass-name-link-personality* [Variable]  
 Personality used for pydoc-superclass-name-link-face This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.

## 12.146 emacspeak-python

This speech-enables python-mode bundled with Emacs

## 12.147 emacspeak-racket

racket-mode implements an IDE for racket, a dialect of scheme.

### 12.147.1 emacspeak-racket Options

**User Option** *emacspeak-racket-check-syntax-def-personality* [Variable]  
 Personality used for racket-check-syntax-def-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

- User Option** *emacspeak-racket-check-syntax-use-personality* [Variable]  
 Personality used for racket-check-syntax-use-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-racket-here-string-personality* [Variable]  
 Personality used for racket-here-string-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-racket-keyword-argument-personality* [Variable]  
 Personality used for racket-keyword-argument-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-racket-paren-personality* [Variable]  
 Personality used for racket-paren-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-racket-selfeval-personality* [Variable]  
 Personality used for racket-selfeval-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

## 12.148 emacspeak-re-builder

Speech-enable re-builder. Will be used to advantage in efficiently setting up outline regexp wizards

### 12.148.1 emacspeak-re-builder Options

- User Option** *emacspeak-reb-match-0-voice* [Variable]  
 Personality used for reb-match-0 This personality uses voice-lock-overlay-0 whose effect can be changed globally by customizing voice-lock-overlay-0-settings.
- User Option** *emacspeak-reb-match-1-voice* [Variable]  
 Personality used for reb-match-1 This personality uses voice-lock-overlay-1 whose effect can be changed globally by customizing voice-lock-overlay-1-settings.
- User Option** *emacspeak-reb-match-2-voice* [Variable]  
 Personality used for reb-match-2 This personality uses voice-lock-overlay-2 whose effect can be changed globally by customizing voice-lock-overlay-2-settings.
- User Option** *emacspeak-reb-match-3-voice* [Variable]  
 Personality used for reb-match-3 This personality uses voice-lock-overlay-3 whose effect can be changed globally by customizing voice-lock-overlay-3-settings.

## 12.149 emacspeak-redefine

This module redefines a few vital functions, since advising them won't help. Convention used: To redefine function fn: The original function will be renamed to Orig-fn. A new function called emacspeak-fn will be defined. Finally, we will fset fn to emacspeak-fn In the case of backward-char, forward-char, and self-insert-command mere redefinition of the function will not do: We will need to bind the new functions explicitly to the keys.



### 12.149.1 emacspeak-redefine Commands

#### 12.149.1.1 emacspeak-backward-char

**emacspeak-backward-char** (**&optional** *arg*) [Command]

Backward-char redefined to speak char moved to.

(fn &optional ARG)

#### 12.149.1.2 emacspeak-forward-char

**emacspeak-forward-char** (**&optional** *arg*) [Command]

Forward-char redefined to speak char moved to.

(fn &optional ARG)

#### 12.149.1.3 emacspeak-self-insert-command

**emacspeak-self-insert-command** (**&optional** *arg*) [Command]

Insert a character.

Speaks the character if emacspeak-character-echo is true.

See command emacspeak-toggle-word-echo bound to

C-e d w.

Speech flushes as you type.

(fn &optional ARG)

### 12.150 emacspeak-reftex

This module speech-enables reftex – reftex is a minor mode that makes navigation of TeX documents possible via a table of contents buffer.

### 12.151 emacspeak-related

RELATED == Switch among related buffers (melpa). Speech-enable interactive commands.

### 12.152 emacspeak-remote

In a running emacspeak session, nuke the running server and start talking to a remote speech server, after prompting for host and port

#### 12.152.1 emacspeak-remote Commands

##### 12.152.1.1 emacspeak-remote-connect-to-server

**emacspeak-remote-connect-to-server** (*host port*) [Command]

C-e M-r

<fn> M-r

Connect to and start using remote speech server running on host *host* and listening on port *port*. Host is the hostname of the remote server, typically the desktop machine. Port is the tcp port that that host is listening on for speech requests.

(fn HOST PORT)

### 12.152.1.2 emacspeak-remote-edit-current-remote-hostname

**emacspeak-remote-edit-current-remote-hostname** [Command]

Interactively set up where we came from.

Value is persisted for use with ssh servers.

### 12.152.1.3 emacspeak-remote-home

**emacspeak-remote-home** [Command]

Open ssh session to where we came from.

Uses value returned by ‘emacspeak-remote-get-current-remote-hostname’.

### 12.152.1.4 emacspeak-remote-quick-connect-to-server

**emacspeak-remote-quick-connect-to-server** [Command]

*C-; q*

*C-x @ h q*

Connect to remote server.

Does not prompt for host or port, but quietly uses the guesses that appear as defaults when prompting. Use this once you are sure the guesses are usually correct.

### 12.152.1.5 emacspeak-remote-quick-connect-via-ssh

**emacspeak-remote-quick-connect-via-ssh** [Command]

Connect via ssh to remote Emacspeak server.

Server is specified via custom option ‘emacspeak-remote-default-ssh-server’.

### 12.152.1.6 emacspeak-remote-ssh-to-server

**emacspeak-remote-ssh-to-server** (*login host port*) [Command]

Open ssh session to where we came from.

(fn LOGIN HOST PORT)

## 12.152.2 emacspeak-remote Options

**User Option** *emacspeak-remote-default-ssh-server* [Variable]

Default ssh server to use for remote speech server.

**User Option** *emacspeak-remote-hooks* [Variable]

List of hook functions that are run after emacspeak is set to run as a remote application. Use this to add actions you typically perform after you enter remote mode.

## 12.153 emacspeak-replace

This module causes emacs' replacement functions to use voice locking

### 12.153.1 emacspeak-replace Options

**User Option** *emacspeak-replace-personality* [Variable]  
 Personality used in search and replace to indicate word that is being replaced.

## 12.154 emacspeak-rg

RG == Emacs front-end to ripgrep (rg).

### 12.154.1 emacspeak-rg Options

**User Option** *emacspeak-rg-context-personality* [Variable]  
 Personality used for rg-context-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-rg-error-personality* [Variable]  
 Personality used for rg-error-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-rg-file-tag-personality* [Variable]  
 Personality used for rg-file-tag-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-rg-filename-personality* [Variable]  
 Personality used for rg-filename-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.

**User Option** *emacspeak-rg-info-personality* [Variable]  
 Personality used for rg-info-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-rg-match-personality* [Variable]  
 Personality used for rg-match-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-rg-warning-personality* [Variable]  
 Personality used for rg-warning-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

## 12.155 emacspeak-rmail

emacspeak extensions to rmail

### 12.155.1 emacspeak-rmail Commands

#### 12.155.1.1 emacspeak-rmail-speak-current-message-labels

**emacspeak-rmail-speak-current-message-labels** [Command]  
 Speak labels of current message

### 12.155.1.2 emacspeak-rmail-summarize-current-message

**emacspeak-rmail-summarize-current-message** [Command]  
Summarize current message

## 12.156 emacspeak-rpm

This module speech-enables rpm.el rpm.el can be downloaded from <http://www.uni-karlsruhe.de/~Detlev.Zundel/download/rpm.el> and provides a nice interface to managing and browsing rpm.

## 12.157 emacspeak-rpm-spec

speech-enable rpm-spec-mode –part of Emacs 21 on RH 7.3

### 12.157.1 emacspeak-rpm-spec Options

**User Option** *emacspeak-rpm-spec-dir-personality* [Variable]  
Personality used for rpm-spec-dir-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-rpm-spec-doc-personality* [Variable]  
Personality used for rpm-spec-doc-face This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.

**User Option** *emacspeak-rpm-spec-ghost-personality* [Variable]  
Personality used for rpm-spec-ghost-face This personality uses voice-smoothen-medium whose effect can be changed globally by customizing voice-smoothen-medium-settings.

**User Option** *emacspeak-rpm-spec-macro-personality* [Variable]  
Personality used for rpm-spec-macro-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-rpm-spec-package-personality* [Variable]  
Personality used for rpm-spec-package-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-rpm-spec-tag-personality* [Variable]  
Personality used for rpm-spec-tag-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

## 12.158 emacspeak-rst

RST == rst-mode for editing rst text files. This module speech-enables rst-mode.

### 12.158.1 emacspeak-rst Options

**User Option** *emacspeak-rst-adornment-voice* [Variable]  
Personality used for rst-adornment This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

- User Option** *emacspeak-rst-block-voice* [Variable]  
Personality used for rst-block This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-rst-comment-voice* [Variable]  
Personality used for rst-comment This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-rst-definition-voice* [Variable]  
Personality used for rst-definition This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-rst-directive-voice* [Variable]  
Personality used for rst-directive This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-rst-emphasis1-voice* [Variable]  
Personality used for rst-emphasis1 This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-rst-emphasis2-voice* [Variable]  
Personality used for rst-emphasis2 This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-rst-external-voice* [Variable]  
Personality used for rst-external This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-rst-level-1-voice* [Variable]  
Personality used for rst-level-1 This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-rst-level-2-voice* [Variable]  
Personality used for rst-level-2 This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-rst-level-3-voice* [Variable]  
Personality used for rst-level-3 This personality uses voice-lighten-medium whose effect can be changed globally by customizing voice-lighten-medium-settings.
- User Option** *emacspeak-rst-level-4-voice* [Variable]  
Personality used for rst-level-4 This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-rst-literal-voice* [Variable]  
Personality used for rst-literal This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-rst-reference-voice* [Variable]  
Personality used for rst-reference This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-rst-transition-voice* [Variable]  
 Personality used for rst-transition This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

## 12.159 emacspeak-ruby

Provide additional advice to Ruby mode

## 12.160 emacspeak-ses

ses implements a simple spread sheet and is part of Emacs This module speech-enables ses

### 12.160.1 emacspeak-ses Commands

#### 12.160.1.1 emacspeak-ses-backward-column-and-summarize

**emacspeak-ses-backward-column-and-summarize** [Command]  
 Move to previous column and summarize.

#### 12.160.1.2 emacspeak-ses-backward-row-and-summarize

**emacspeak-ses-backward-row-and-summarize** [Command]  
 Move to previous row and summarize.

#### 12.160.1.3 emacspeak-ses-forward-column-and-summarize

**emacspeak-ses-forward-column-and-summarize** [Command]  
 Move to next column and summarize.

#### 12.160.1.4 emacspeak-ses-forward-row-and-summarize

**emacspeak-ses-forward-row-and-summarize** [Command]  
 Move to next row and summarize.

#### 12.160.1.5 emacspeak-ses-summarize-cell

**emacspeak-ses-summarize-cell** (*cell-name*) [Command]  
 Summarize specified cell.  
 (fn CELL-NAME)

#### 12.160.1.6 emacspeak-ses-summarize-current-cell

**emacspeak-ses-summarize-current-cell** (&rest *ignore*) [Command]  
 Summarize current cell.  
 (fn &rest IGNORE)

## 12.161 emacspeak-setup

Entry point for Emacspeak. The simplest and most basic way to start emacspeak is: `emacs -q -l <emacspeak-dir>/lisp/emacspeak-setup.el` The above starts a vanilla Emacs with just Emacspeak loaded. Once the above has been verified to work, You can add `(load-library "emacspeak-setup")` To your `.emacs` file. See `tvr/emacs-startup.el` in the Emacspeak Git repository for my setup.

### 12.161.1 emacspeak-setup Options

**User Option** *emacspeak-tts-use-notify-stream* [Variable]  
Set to true to use a separate TTS stream for notifications.

## 12.162 emacspeak-sgml-mode

emacspeak extensions to sgml mode

## 12.163 emacspeak-sh-script

This module speech-enables `sh-script.el`

## 12.164 emacspeak-shx

SHX == Shell Extras For emacs

## 12.165 emacspeak-sigbegone

Speech-enables package `sigbegone` –voiceify sigs in email and news

### 12.165.1 emacspeak-sigbegone Options

**User Option** *emacspeak-sigbegone-exorcized-personality* [Variable]  
Personality used for `sigbegone-exorcized-face` This personality uses `voice-smoothen-extra` whose effect can be changed globally by customizing `voice-smoothen-extra-settings`.

## 12.166 emacspeak-slime

;;; SLIME == Superior Lisp Interaction Mode For Emacs

Slime is a powerful IDE for developing in Common Lisp and Clojure. It's similar but more modern than package `ILisp` that I used as a graduate student when developing `AsTeR`.

### 12.166.1 emacspeak-slime Options

**User Option** *emacspeak-sldb-catch-tag-personality* [Variable]  
Personality used for `sldb-catch-tag-face` This personality uses `voice-lighten` whose effect can be changed globally by customizing `voice-lighten-settings`.

**User Option** *emacspeak-sldb-condition-personality* [Variable]  
Personality used for `sldb-condition-face` This personality uses `voice-smoothen` whose effect can be changed globally by customizing `voice-smoothen-settings`.

**User Option** *emacspeak-sldb-detailed-frame-line-personality* [Variable]  
 Personality used for sldb-detailed-frame-line-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-sldb-frame-label-personality* [Variable]  
 Personality used for sldb-frame-label-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.

**User Option** *emacspeak-sldb-frame-line-personality* [Variable]  
 Personality used for sldb-frame-line-face This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.

**User Option** *emacspeak-sldb-local-name-personality* [Variable]  
 Personality used for sldb-local-name-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-sldb-local-value-personality* [Variable]  
 Personality used for sldb-local-value-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-sldb-non-restartable-frame-line-personality* [Variable]  
 Personality used for sldb-non-restartable-frame-line-face This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.

**User Option** *emacspeak-sldb-reference-personality* [Variable]  
 Personality used for sldb-reference-face This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.

**User Option** *emacspeak-sldb-restart-number-personality* [Variable]  
 Personality used for sldb-restart-number-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-sldb-restart-personality* [Variable]  
 Personality used for sldb-restart-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-sldb-restart-type-personality* [Variable]  
 Personality used for sldb-restart-type-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-sldb-restartable-frame-line-personality* [Variable]  
 Personality used for sldb-restartable-frame-line-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-sldb-section-personality* [Variable]  
 Personality used for sldb-section-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.



- User Option** *emacspeak-sldb-topline-personality* [Variable]  
Personality used for sldb-topline-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-slime-apropos-label-voice* [Variable]  
Personality used for slime-apropos-label This personality uses voice-monotone-light whose effect can be changed globally by customizing voice-monotone-light-settings.
- User Option** *emacspeak-slime-apropos-symbol-voice* [Variable]  
Personality used for slime-apropos-symbol This personality uses voice-monotone-light whose effect can be changed globally by customizing voice-monotone-light-settings.
- User Option** *emacspeak-slime-error-personality* [Variable]  
Personality used for slime-error-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-slime-highlight-personality* [Variable]  
Personality used for slime-highlight-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-slime-inspector-action-personality* [Variable]  
Personality used for slime-inspector-action-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-slime-inspector-label-personality* [Variable]  
Personality used for slime-inspector-label-face This personality uses voice-monotone-medium whose effect can be changed globally by customizing voice-monotone-medium-settings.
- User Option** *emacspeak-slime-inspector-topline-personality* [Variable]  
Personality used for slime-inspector-topline-face This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-slime-inspector-type-personality* [Variable]  
Personality used for slime-inspector-type-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.
- User Option** *emacspeak-slime-inspector-value-personality* [Variable]  
Personality used for slime-inspector-value-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-slime-note-personality* [Variable]  
Personality used for slime-note-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-slime-reader-conditional-personality* [Variable]  
Personality used for slime-reader-conditional-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

**User Option** *emacspeak-slime-repl-input-personality* [Variable]  
 Personality used for slime-repl-input-face This personality uses voice-brighten-medium whose effect can be changed globally by customizing voice-brighten-medium-settings.

**User Option** *emacspeak-slime-repl-inputed-output-personality* [Variable]  
 Personality used for slime-repl-inputed-output-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

**User Option** *emacspeak-slime-repl-output-mouseover-personality* [Variable]  
 Personality used for slime-repl-output-mouseover-face This personality uses voice-bolden-and-animate whose effect can be changed globally by customizing voice-bolden-and-animate-settings.

**User Option** *emacspeak-slime-repl-output-personality* [Variable]  
 Personality used for slime-repl-output-face This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

**User Option** *emacspeak-slime-repl-prompt-personality* [Variable]  
 Personality used for slime-repl-prompt-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-slime-repl-result-personality* [Variable]  
 Personality used for slime-repl-result-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-slime-style-warning-personality* [Variable]  
 Personality used for slime-style-warning-face This personality uses voice-animate-medium whose effect can be changed globally by customizing voice-animate-medium-settings.

**User Option** *emacspeak-slime-warning-personality* [Variable]  
 Personality used for slime-warning-face This personality uses voice-animate-medium whose effect can be changed globally by customizing voice-animate-medium-settings.

## 12.167 emacspeak-smart-window

SMART-WINDOW == Smart Window switching for Emacs

## 12.168 emacspeak-solitaire

Auditory interface to solitaire

### 12.168.1 emacspeak-solitaire Commands

#### 12.168.1.1 emacspeak-solitaire-show-column

**emacspeak-solitaire-show-column** [Command]  
 Audio format current column.

**12.168.1.2 emacspeak-solitaire-show-row**

**emacspeak-solitaire-show-row** [Command]  
 Audio format current row.

**12.168.1.3 emacspeak-solitaire-speak-coordinates**

**emacspeak-solitaire-speak-coordinates** [Command]  
 Speak coordinates of current position

**12.169 emacspeak-sounds**

This module provides the interface for generating auditory icons in emacspeak. Design goal: 1) Auditory icons should be used to provide additional feedback, not as a gimmick. 2) The interface should be usable at all times without the icons: e.g. when on a machine without a sound card. 3) General principle for when to use an icon: Convey information about events taking place in parallel. For instance, if making a selection automatically moves the current focus to the next choice, We speak the next choice, while indicating the fact that something was selected with a sound cue. This interface will assume the availability of a shell command "play" that can take one or more sound files and play them. This module will also provide a mapping between names in the elisp world and actual sound files. Modules that wish to use auditory icons should use these names, instead of actual file names. As of Emacspeak 13.0, this module defines a themes architecture for auditory icons. Sound files corresponding to a given theme are found in appropriate subdirectories of emacspeak-sounds-directory

**12.169.1 emacspeak-sounds Commands****12.169.1.1 emacspeak-audio-setup**

**emacspeak-audio-setup** (&optional *prefix*) [Command]  
`C-e (`  
`<fn> (`  
 Call appropriate audio environment set command.  
  
 (fn &optional PREFIX)

**12.169.1.2 emacspeak-set-auditory-icon-player**

**emacspeak-set-auditory-icon-player** (*player*) [Command]  
`C-e M-a`  
`<fn> M-a`  
 Select player used for producing auditory icons.  
 Recommended choices:  
  
 emacspeak-serve-auditory-icon for the wave device.  
 emacspeak-queue-auditory-icon when using software TTS.  
  
 (fn PLAYER)

### 12.169.1.3 emacspeak-sounds-reset-local-player

**emacspeak-sounds-reset-local-player** [Command]

Ask Emacspeak to use a local audio player.

This lets me have Emacspeak switch to using audioplay on solaris after I've used it for a while from a remote session where it would use the more primitive speech-server based audio player.

### 12.169.1.4 emacspeak-sounds-reset-sound

**emacspeak-sounds-reset-sound** [Command]

Reload sound drivers.

### 12.169.1.5 emacspeak-sounds-select-theme

**emacspeak-sounds-select-theme** (*theme*) [Command]

*C-e* )

*<fn>* )

Select theme for auditory icons.

(fn THEME)

### 12.169.1.6 emacspeak-toggle-auditory-icons

**emacspeak-toggle-auditory-icons** (&optional *prefix*) [Command]

*C-e C-a*

*<fn> C-a*

Toggle use of auditory icons.

Optional interactive PREFIX arg toggles global value.

(fn &optional PREFIX)

## 12.169.2 emacspeak-sounds Options

**User Option** *emacspeak-auditory-icon-function* [Variable]

\*Function that plays auditory icons. *play* : Launches play-program to play. *Serve*: Send a command to the speech-server to play. *Queue* : Add auditory icon to speech queue. *soxplay*: Use sox to apply effect earwax for headphones. *Native* : Use Emacs' builtin sound support. Use *Serve* when working with remote speech servers.

**User Option** *emacspeak-play-args* [Variable]

Set this to nil if using paplay from pulseaudio.

**User Option** *emacspeak-play-program* [Variable]

Name of executable that plays sound files.

**User Option** *emacspeak-sounds-default-theme* [Variable]

Default theme for auditory icons.

**User Option** *emacspeak-sounds-reset-snd-module-command* [Variable]  
 Command to reset sound module.

**User Option** *emacspeak-soxplay-command* [Variable]  
 Name of play executable from SoX

## 12.170 emacspeak-speak

This module defines the core speech services used by emacspeak. It depends on the speech server interface modules. It protects other parts of emacspeak from becoming dependent on the speech server modules.

### 12.170.1 emacspeak-speak Commands

#### 12.170.1.1 emacspeak-choose-completion

**emacspeak--choose-completion** [Command]  
 Choose the completion at point.

#### 12.170.1.2 emacspeak-blink-matching-open

**emacspeak-blink-matching-open** [Command]  
 Move cursor momentarily to the beginning of the sexp before point.  
 Also display match context in minibuffer.

#### 12.170.1.3 emacspeak-completion-pick-completion

**emacspeak-completion-pick-completion** [Command]  
 Pick completion and return safely where we came from.

#### 12.170.1.4 emacspeak-completions-move-to-completion-group

**emacspeak-completions-move-to-completion-group** [Command]  
 Move to group of choices beginning with character last typed. If no such group exists, then we try to search for that char, or don't move.

#### 12.170.1.5 emacspeak-dial-dtk

**emacspeak-dial-dtk** (*number*) [Command]  
 Prompt for and dial a phone NUMBER with the Dectalk.  
 (fn NUMBER)

#### 12.170.1.6 emacspeak-execute-repeatedly

**emacspeak-execute-repeatedly** (*command*) [Command]  
 Execute COMMAND repeatedly.  
 (fn COMMAND)

**12.170.1.7 emacspeak-goto-percent****emacspeak-goto-percent** (*percent*) [Command]*C-e M-%**<fn> M-%*

Move to end PERCENT of buffer like in View mode.

Display is centered at point.

Also set the mark at the position where point was.

(fn PERCENT)

**12.170.1.8 emacspeak-launch-application****emacspeak-launch-application** (*command*) [Command]*C-&*

Launch an application.

This command is designed for use in a windowing environment like X.

(fn COMMAND)

**12.170.1.9 emacspeak-mark-backward-mark****emacspeak-mark-backward-mark** [Command]*<C-up>*

Cycle backward through the mark ring.

**12.170.1.10 emacspeak-minibuffer-choose-completion****emacspeak-minibuffer-choose-completion** [Command]

Choose current completion.

**12.170.1.11 emacspeak-minibuffer-next-completion****emacspeak-minibuffer-next-completion** [Command]

Move to next available minibuffer completion.

**12.170.1.12 emacspeak-minibuffer-previous-completion****emacspeak-minibuffer-previous-completion** [Command]

Move to previous available minibuffer completion.

**12.170.1.13 emacspeak-open-info****emacspeak-open-info** [Command]*C-e TAB**<fn> TAB*

Open Emacspeak Info Manual.

**12.170.1.14 emacspeak-owindow-next-line****emacspeak-owindow-next-line** (*count*) [Command]*ESC* <*down*>

Move to the next line in the other window and speak it.

Numeric prefix arg COUNT can specify number of lines to move.

(fn COUNT)

**12.170.1.15 emacspeak-owindow-previous-line****emacspeak-owindow-previous-line** (*count*) [Command]*ESC* <*up*>

Move to the next line in the other window and speak it.

Numeric prefix arg COUNT specifies number of lines to move.

(fn COUNT)

**12.170.1.16 emacspeak-owindow-scroll-down****emacspeak-owindow-scroll-down** [Command]*ESC* <*prior*>

Scroll down the window that command ‘other-window’ would move to.

Speak the window contents after scrolling.

**12.170.1.17 emacspeak-owindow-scroll-up****emacspeak-owindow-scroll-up** [Command]*ESC* <*next*>

Scroll up the window that command ‘other-window’ would move to.

Speak the window contents after scrolling.

**12.170.1.18 emacspeak-owindow-speak-line****emacspeak-owindow-speak-line** [Command]*ESC* <*select*>

Speak the current line in the other window.

**12.170.1.19 emacspeak-read-next-line****emacspeak-read-next-line** (&optional *arg*) [Command]*C-e* <*down*><*fn*> <*down*>

Read next line, specified by an offset, without moving.

Default is to read the next line.

(fn &amp;optional ARG)

**12.170.1.20 emacspeak-read-next-word****emacspeak-read-next-word** (*&optional arg*) [Command]

Read next word, specified as a numeric *arg*, without moving.  
 Default is to read the next word.

(fn *&optional ARG*)

**12.170.1.21 emacspeak-read-previous-line****emacspeak-read-previous-line** (*&optional arg*) [Command]

*C-e* *<up>*

*<fn>* *<up>*

Read previous line, specified by an offset, without moving.  
 Default is to read the previous line.

(fn *&optional ARG*)

**12.170.1.22 emacspeak-read-previous-word****emacspeak-read-previous-word** (*&optional arg*) [Command]

Read previous word, specified as a prefix *arg*, without moving.  
 Default is to read the previous word.

(fn *&optional ARG*)

**12.170.1.23 emacspeak-search****emacspeak-search** [Command]

*<search>*

Call search defined in *<search>*.

**12.170.1.24 emacspeak-shell-command****emacspeak-shell-command** (*command*) [Command]

Run shell command and speak its output.

(fn *COMMAND*)

**12.170.1.25 emacspeak-silence****emacspeak-silence** [Command]

*<silence>*

Silence is golden. Stop speech, and pause/resume any media streams. Runs ‘emacspeak-silence-hook’ which can be used to configure which media players get silenced or paused/resumed.



**12.170.1.26 emacspeak-speak-and-skip-extent-upto-char****emacspeak-speak-and-skip-extent-upto-char** (*char*) [Command]

Search forward from point until we hit char.  
 Speak text between point and the char we hit.

(fn CHAR)

**12.170.1.27 emacspeak-speak-and-skip-extent-upto-this-char****emacspeak-speak-and-skip-extent-upto-this-char** [Command]

Speak extent delimited by point and last character typed.

**12.170.1.28 emacspeak-speak-browse-buffer****emacspeak-speak-browse-buffer** (&optional *browse*) [Command]*C-e* ,

&lt;fn&gt; ,

Browse current buffer.

Default is to speak chunk having current personality.

Interactive prefix arg ‘browse’ repeatedly browses through  
 chunks having same personality as the current text chunk.

(fn &amp;optional BROWSE)

**12.170.1.29 emacspeak-speak-buffer****emacspeak-speak-buffer** (&optional *arg*) [Command]*C-e b*<fn> *b*

Speak current buffer contents.

With prefix ARG, speaks the rest of the buffer from point.

Negative prefix arg speaks from start of buffer to point.

If voice lock mode is on, the paragraphs in the buffer are  
 voice annotated first, see command ‘emacspeak-speak-voice-annotate-paragraphs’.

(fn &amp;optional ARG)

**12.170.1.30 emacspeak-speak-buffer-filename****emacspeak-speak-buffer-filename** (&optional *filename*) [Command]*C-e f*<fn> *f*

Speak name of file being visited in current buffer.

Speak default directory if invoked in a dired buffer,  
 or when the buffer is not visiting any file.

Interactive prefix arg ‘filename’ speaks only the final path component.

The result is put in the kill ring for convenience.

(fn &optional FILENAME)

### 12.170.1.31 emacspeak-speak-buffer-interactively

**emacspeak-speak-buffer-interactively** [Command]

*C-e B*

*<fn> B*

Speak the start of, rest of, or the entire buffer.

‘s’ to speak the start.

‘r’ to speak the rest.

any other key to speak entire buffer.

### 12.170.1.32 emacspeak-speak-char

**emacspeak-speak-char** (&optional *prefix*) [Command]

*C-e c*

*<fn> c*

Speak character under point.

Pronounces character phonetically unless called with a PREFIX arg.

(fn &optional PREFIX)

### 12.170.1.33 emacspeak-speak-char-name

**emacspeak-speak-char-name** (*char*) [Command]

tell me what this is

(fn CHAR)

### 12.170.1.34 emacspeak-speak-completions-if-available

**emacspeak-speak-completions-if-available** [Command]

Speak completions if available.

### 12.170.1.35 emacspeak-speak-continuously

**emacspeak-speak-continuously** [Command]

*C-e RET*

*<fn> RET*

Speak a buffer continuously.

First prompts using the minibuffer for the kind of action to perform after speaking each chunk. E.G. speak a line at a time

etc. Speaking commences at current buffer position. Pressing C-g breaks out, leaving point on last chunk that was spoken. Any other key continues to speak the buffer.

### 12.170.1.36 emacspeak-speak-current-column

emacspeak-speak-current-column [Command]

C-e =

<fn> =

Speak the current column.

### 12.170.1.37 emacspeak-speak-current-field

emacspeak-speak-current-field [Command]

Speak current field.

### 12.170.1.38 emacspeak-speak-current-kill

emacspeak-speak-current-kill (*count*) [Command]

C-e *k*

<fn> *k*

Speak the current kill entry.

This is the text that will be yanked in

by the next <S-insertchar>. Prefix numeric arg, COUNT, specifies that the

text that will be yanked as a result of a <S-insertchar> followed by count-1

M-x yank-pop be spoken. The kill number that is spoken says what

numeric prefix arg to give to command yank.

(fn COUNT)

### 12.170.1.39 emacspeak-speak-current-mark

emacspeak-speak-current-mark (*count*) [Command]

C-e C-SPC

C-e C-@

<fn> C-SPC

<fn> C-@

Speak the line containing the mark.

With no argument, speaks the

line containing the mark—this is where ‘exchange-point-and-mark’

C-x C-x would jump. Numeric prefix arg ‘COUNT’ speaks

line containing mark ‘n’ where ‘n’ is one less than the number of

times one has to jump using ‘set-mark-command’ to get to this marked

position. The location of the mark is indicated by an aural highlight

achieved by a change in voice personality.

(fn COUNT)

**12.170.1.40 emacspeak-speak-current-percentage****emacspeak-speak-current-percentage** [Command]*C-e %**<fn> %*

Announce the percentage into the current buffer.

**12.170.1.41 emacspeak-speak-current-window****emacspeak-speak-current-window** [Command]

Speak contents of current window.

Speaks entire window irrespective of point.

**12.170.1.42 emacspeak-speak-date-as-seconds****emacspeak-speak-date-as-seconds** (*time*) [Command]

Read time value as a human-readable string, return seconds.

Seconds value is also placed in the kill-ring.

(fn TIME)

**12.170.1.43 emacspeak-speak-display-char****emacspeak-speak-display-char** (&optional *prefix*) [Command]

Display char under point using current speech display table.

Behavior is the same as command ‘emacspeak-speak-char’

bound to C-e c

for characters in the range 0–127.

Optional argument PREFIX specifies that the character should be spoken phonetically.

(fn &amp;optional PREFIX)

**12.170.1.44 emacspeak-speak-face-interval-and-move****emacspeak-speak-face-interval-and-move** [Command]

Speaks region delimited by text in current face, and moves past the chunk.

**12.170.1.45 emacspeak-speak-front-of-buffer****emacspeak-speak-front-of-buffer** [Command]

Speak the buffer from start to point

**12.170.1.46 emacspeak-speak-header-line****emacspeak-speak-header-line** [Command]*C-e SPC**<fn> SPC*

Speak header line if set.

**12.170.1.47 emacspeak-speak-help****emacspeak-speak-help** (&optional *arg*) [Command]*C-e h*<*fn*> *h*

Speak help buffer if one present.

With prefix arg, speaks the rest of the buffer from point.

Negative prefix arg speaks from start of buffer to point.

(fn &amp;optional ARG)

**12.170.1.48 emacspeak-speak-help-interactively****emacspeak-speak-help-interactively** [Command]

Speak the start of, rest of, or the entire help.

's' to speak the start.

'r' to speak the rest.

any other key to speak entire help.

**12.170.1.49 emacspeak-speak-hostname****emacspeak-speak-hostname** [Command]*C-e M-h*<*fn*> *M-h*

Speak host name.

**12.170.1.50 emacspeak-speak-line****emacspeak-speak-line** (&optional *arg*) [Command]*C-e l*<*fn*> *l*

Speaks current line. With prefix ARG, speaks the rest of the line from point. Negative prefix optional arg speaks from start of line to point. Voicifies if option 'voice-lock-mode' is on. Indicates

indentation with a tone if audio indentation is in use. Indicates position of point with an aural highlight if option

'emacspeak-show-point' is turned on –see command

'emacspeak-show-point' bound to M-x emacspeak-show-point. Lines that start hidden blocks of text, e.g. outline header lines, or header

lines of blocks created by command 'emacspeak-hide-or-expose-block' are indicated with auditory icon ellipses.

(fn &amp;optional ARG)

**12.170.1.51 emacspeak-speak-line-interactively****emacspeak-speak-line-interactively** [Command]*C-e L**<fn> L*

Speak the start of, rest of, or the entire line.

's' to speak the start.

'r' to speak the rest.

any other key to speak entire line.

**12.170.1.52 emacspeak-speak-line-number****emacspeak-speak-line-number** [Command]*C-e C-l**<fn> C-l*

Print the current buffer line number and narrowed line number of point.

**12.170.1.53 emacspeak-speak-line-set-column-filter****emacspeak-speak-line-set-column-filter** (*filter*) [Command]*C-e |**<fn> |*

Set up filter for selectively speaking or ignoring portions of lines.

The filter is specified as a list of pairs.

For example, to filter columns 1 – 10 and 20 – 25,

specify filter as

((0 9) (20 25)). Filter settings are persisted across sessions. A

persisted filter is used as the default when prompting for a filter.

This allows one to accumulate a set of filters for specific files like

/var/adm/messages and /var/adm/maillog over time.

Option emacspeak-speak-line-invert-filter determines

the sense of the filter.

(fn FILTER)

**12.170.1.54 emacspeak-speak-load-directory-settings****emacspeak-speak-load-directory-settings** (&optional *directory*) [Command]

Load a directory specific Emacspeak settings file.

This is typically used to load up settings that are specific to

an electronic book consisting of many files in the same

directory.

(fn &amp;optional DIRECTORY)

**12.170.1.55 emacspeak-speak-message-again****emacspeak-speak-message-again** (**&optional** *from-message-cache*) [Command]*C-e a**<fn> a*

Speak the last message from Emacs once again.

The message is also placed in the kill ring for convenient yanking if ‘emacspeak-speak-message-again-should-copy-to-kill-ring’ is set.

(fn &amp;optional FROM-MESSAGE-CACHE)

**12.170.1.56 emacspeak-speak-message-at-time****emacspeak-speak-message-at-time** (*time message*) [Command]*C-e @**<fn> @*

Set up ring-at-time to speak message at specified time.

Provides simple stop watch functionality in addition to other things.

See documentation for command run-at-time for details on time-spec.

(fn TIME MESSAGE)

**12.170.1.57 emacspeak-speak-microseconds-since-epoch****emacspeak-speak-microseconds-since-epoch** (*ms*) [Command]

Speaks time value specified as microseconds since epoch, e.g. as from float-time.

(fn MS)

**12.170.1.58 emacspeak-speak-milliseconds-since-epoch****emacspeak-speak-milliseconds-since-epoch** (*ms*) [Command]

Speaks time value specified as milliseconds since epoch, e.g. as from float-time.

(fn MS)

**12.170.1.59 emacspeak-speak-minibuffer****emacspeak-speak-minibuffer** (**&optional** *arg*) [Command]

Speak the minibuffer contents

With prefix arg, speaks the rest of the buffer from point.

Negative prefix arg speaks from start of buffer to point.

(fn &amp;optional ARG)

**12.170.1.60 emacspeak-speak-minor-mode-line****emacspeak-speak-minor-mode-line** (**&optional** *copy-as-kill*) [Command]*C-e M**<fn> M*

Speak the minor mode-information.

Optional interactive prefix arg ‘copy-as-kill’ copies spoken info to kill ring.

(fn &amp;optional COPY-AS-KILL)

**12.170.1.61 emacspeak-speak-mode-line****emacspeak-speak-mode-line** (**&optional** *buffer-info*) [Command]*C-e m**<fn> m*

Speak the mode-line.

Speaks header-line if that is set when called non-interactively.

Interactive prefix arg speaks buffer info.

(fn &amp;optional BUFFER-INFO)

**12.170.1.62 emacspeak-speak-next-face-chunk****emacspeak-speak-next-face-chunk** [Command]

Moves to the front of next chunk having current face.

Speak that chunk after moving.

**12.170.1.63 emacspeak-speak-next-field****emacspeak-speak-next-field** [Command]*C-e >**<fn> >*

Move to and speak next field.

**12.170.1.64 emacspeak-speak-next-personality-chunk****emacspeak-speak-next-personality-chunk** [Command]

Moves to the front of next chunk having current personality.

Speak that chunk after moving.

**12.170.1.65 emacspeak-speak-next-window****emacspeak-speak-next-window** [Command]*C-e C-n**<fn> C-n*

Speak the next window.



**12.170.1.66 emacspeak-speak-other-buffer****emacspeak-speak-other-buffer** (*buffer*) [Command]*C-e M-b**<fn> M-b*

Speak specified buffer.

Useful to listen to a buffer without switching contexts.

(fn BUFFER)

**12.170.1.67 emacspeak-speak-other-window****emacspeak-speak-other-window** (&optional *arg*) [Command]

Speak contents of ‘other’ window.

Speaks entire window irrespective of point.

Semantics of ‘other’ is the same as for the builtin Emacs command ‘other-window’.

Optional argument ARG specifies ‘other’ window to speak.

(fn &amp;optional ARG)

**12.170.1.68 emacspeak-speak-page****emacspeak-speak-page** (&optional *arg*) [Command]*C-e [**<fn> [*

Speak a page.

With prefix ARG, speaks rest of current page.

Negative prefix arg will read from start of current page to point.

If option ‘voice-lock-mode’ is on, then it will use any defined personality.

(fn &amp;optional ARG)

**12.170.1.69 emacspeak-speak-page-interactively****emacspeak-speak-page-interactively** [Command]*C-e ]**<fn> ]*

Speak the start of, rest of, or the entire page.

‘s’ to speak the start.

‘r’ to speak the rest.

any other key to speak entire page.

**12.170.1.70 emacspeak-speak-paragraph****emacspeak-speak-paragraph** (&optional *arg*) [Command]*C-e {*

*C-e p*

*<fn> {*

*<fn> p*

Speak paragraph.

With prefix arg, speaks rest of current paragraph.

Negative prefix arg will read from start of current paragraph to point.

If voice-lock-mode is on, then it will use any defined personality.

(fn &optional ARG)

### 12.170.1.71 emacspeak-speak-paragraph-interactively

emacspeak-speak-paragraph-interactively

[Command]

*C-e P*

*<fn> P*

Speak the start of, rest of, or the entire paragraph.

's' to speak the start.

'r' to speak the rest.

any other key to speak entire paragraph.

### 12.170.1.72 emacspeak-speak-preceding-char

emacspeak-speak-preceding-char

[Command]

Speak character before point.

### 12.170.1.73 emacspeak-speak-predefined-window

emacspeak-speak-predefined-window (&optional *arg*)

[Command]

*C-e 9*

*C-e 8*

*C-e 7*

*C-e 6*

*C-e 5*

*C-e 4*

*C-e 3*

*C-e 2*

*C-e 1*

*C-e 0*

*<fn> 9*

*<fn> 8*

*<fn> 7*

`<fn> 6`

`<fn> 5`

`<fn> 4`

`<fn> 3`

`<fn> 2`

`<fn> 1`

`<fn> 0`

Speak one of the first 10 windows on the screen.

Speaks entire window irrespective of point.

In general, you'll never have Emacs split the screen into more than two or three.

Argument ARG determines the 'other' window to speak.

Semantics of 'other' is the same as for the builtin Emacs command 'other-window'.

(fn &optional ARG)

### 12.170.1.74 emacspeak-speak-previous-face-chunk

`emacspeak-speak-previous-face-chunk`

[Command]

Moves to the front of previous chunk having current face.

Speak that chunk after moving.

### 12.170.1.75 emacspeak-speak-previous-field

`emacspeak-speak-previous-field`

[Command]

`C-e <`

`<fn> <`

Move to previous field and speak it.

### 12.170.1.76 emacspeak-speak-previous-personality-chunk

`emacspeak-speak-previous-personality-chunk`

[Command]

Moves to the front of previous chunk having current personality.

Speak that chunk after moving.

### 12.170.1.77 emacspeak-speak-previous-window

`emacspeak-speak-previous-window`

[Command]

`C-e C-p`

`<fn> C-p`

Speak the previous window.

**12.170.1.78 emacspeak-speak-rectangle****emacspeak-speak-rectangle** (*start end*) [Command]*C-e R*<*fn*> *R*

Speak a rectangle of text.

Rectangle is delimited by point and mark.

When call from a program,

arguments specify the START and END of the rectangle.

(fn START END)

**12.170.1.79 emacspeak-speak-region****emacspeak-speak-region** (*start end*) [Command]*C-e r*<*fn*> *r*

Speak region.

Argument START and END specify region to speak.

(fn START END)

**12.170.1.80 emacspeak-speak-rest-of-buffer****emacspeak-speak-rest-of-buffer** [Command]*C-e n*<*fn*> *n*

Speak remainder of the buffer starting at point

**12.170.1.81 emacspeak-speak-seconds-since-epoch****emacspeak-speak-seconds-since-epoch** (*seconds*) [Command]

Speaks time value specified as seconds since epoch, e.g. as from float-time.

(fn SECONDS)

**12.170.1.82 emacspeak-speak-sentence****emacspeak-speak-sentence** (&optional *arg*) [Command]

Speak current sentence.

With prefix ARG, speaks the rest of the sentence from point.

Negative prefix arg speaks from start of sentence to point.

(fn &amp;optional ARG)

**12.170.1.83 emacspeak-speak-set-display-table****emacspeak-speak-set-display-table** (**&optional** *prefix*) [Command]

Sets up buffer specific speech display table that controls how special characters are spoken. Interactive prefix argument causes setting to be global.

(fn &optional PREFIX)

**12.170.1.84 emacspeak-speak-set-mode-punctuations****emacspeak-speak-set-mode-punctuations** (*setting*) [Command]

*C-e d m*

*<fn> d m*

Set punctuation mode for all buffers in current mode.

(fn SETTING)

**12.170.1.85 emacspeak-speak-sexp****emacspeak-speak-sexp** (**&optional** *arg*) [Command]

Speak current sexp.

With prefix ARG, speaks the rest of the sexp from point.

Negative prefix arg speaks from start of sexp to point.

If option ‘voice-lock-mode’ is on, then uses the personality.

(fn &optional ARG)

**12.170.1.86 emacspeak-speak-sexp-interactively****emacspeak-speak-sexp-interactively** [Command]

*C-e "*

*<fn> "*

Speak the start of, rest of, or the entire sexp.

*'s'* to speak the start.

*'r'* to speak the rest.

any other key to speak entire sexp.

**12.170.1.87 emacspeak-speak-show-active-network-interfaces****emacspeak-speak-show-active-network-interfaces** (**&optional** *address*) [Command]

*C-e I*

*<fn> I*

Shows all active network interfaces in the echo area.

With interactive prefix argument ADDRESS it prompts for a

specific interface and shows its address. The address is also copied to the kill ring for convenient yanking.

(fn &optional ADDRESS)

### 12.170.1.88 emacspeak-speak-skim-buffer

**emacspeak-speak-skim-buffer** [Command]

Skim the current buffer a paragraph at a time.

### 12.170.1.89 emacspeak-speak-skim-next-paragraph

**emacspeak-speak-skim-next-paragraph** [Command]

Skim next paragraph.

### 12.170.1.90 emacspeak-speak-skim-paragraph

**emacspeak-speak-skim-paragraph** [Command]

Skim paragraph.

Skimming a paragraph results in the speech speeding up after the first clause.

Speech is scaled by the value of dtk-speak-skim-scale

### 12.170.1.91 emacspeak-speak-spaces-at-point

**emacspeak-speak-spaces-at-point** [Command]

*C-e C-M-SPC*

*C-e C-M-@*

*<fn> C-M-SPC*

*<fn> C-M-@*

Speak the white space at point.

### 12.170.1.92 emacspeak-speak-spell-current-word

**emacspeak-speak-spell-current-word** [Command]

Spell word at point.

### 12.170.1.93 emacspeak-speak-text-range

**emacspeak-speak-text-range** (*property*) [Command]

Speak text range identified by this PROPERTY.

(fn PROPERTY)

### 12.170.1.94 emacspeak-speak-this-face-chunk

**emacspeak-speak-this-face-chunk** [Command]

Speak chunk of text around point that has current face.

**12.170.1.95 emacspeak-speak-this-personality-chunk****emacspeak-speak-this-personality-chunk** [Command]

Speak chunk of text around point that has current personality.

**12.170.1.96 emacspeak-speak-time****emacspeak-speak-time** (&optional *world*) [Command]*C-e t*<fn> *t*

Speak the time.

Optional interactive prefix arg ‘C-u’ invokes world clock.

Timezone is specified using minibuffer completion.

Second interactive prefix sets clock to new timezone.

(fn &optional WORLD)

**12.170.1.97 emacspeak-speak-version****emacspeak-speak-version** (&optional *speak-rev*) [Command]*C-e V*<fn> *V*

Announce version information for running emacspeak.

Optional interactive prefix arg ‘speak-rev’ speaks only the Git revision number.

(fn &optional SPEAK-REV)

**12.170.1.98 emacspeak-speak-visual-line****emacspeak-speak-visual-line** [Command]

Speaks current visual line.

Cues the start of a physical line with auditory icon ‘left’.

**12.170.1.99 emacspeak-speak-voice-annotate-paragraphs****emacspeak-speak-voice-annotate-paragraphs** [Command]

Locate paragraphs and voice annotate the first word.

Here, paragraph is taken to mean a chunk of text preceded by a blank line.

Useful to do this before you listen to an entire buffer.

**12.170.1.100 emacspeak-speak-which-function****emacspeak-speak-which-function** [Command]*C-e M-w*<fn> *M-w*

Speak which function we are on. Uses which-function from which-func without turning that mode on. We actually use semantic to do the work.

### 12.170.1.101 emacspeak-speak-window-information

**emacspeak-speak-window-information** [Command]

*C-e C-w*

*<fn> C-w*

Speaks information about current window.

### 12.170.1.102 emacspeak-speak-word

**emacspeak-speak-word** (*&optional arg*) [Command]

*C-e w*

*<fn> w*

Speak current word.

With prefix ARG, speaks the rest of the word from point.

Negative prefix arg speaks from start of word to point.

If executed on the same buffer position a second time, the word is spelled out instead of being spoken.

(fn *&optional* ARG)

### 12.170.1.103 emacspeak-speak-word-interactively

**emacspeak-speak-word-interactively** [Command]

Speak the start of, rest of, or the entire word.

's' to speak the start.

'r' to speak the rest.

any other key to speak entire word.

### 12.170.1.104 emacspeak-speak-world-clock

**emacspeak-speak-world-clock** (*zone &optional set*) [Command]

Display current date and time for specified zone.

Optional second arg 'set' sets the TZ environment variable as well.

(fn ZONE *&optional* SET)

### 12.170.1.105 emacspeak-switch-to-reference-buffer

**emacspeak-switch-to-reference-buffer** [Command]

Switch back to buffer that generated completions.



**12.170.1.106 emacspeak-toggle-action-mode****emacspeak-toggle-action-mode** (**&optional** *prefix*) [Command]

Toggle state of Emacspeak action mode.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

**12.170.1.107 emacspeak-toggle-audio-indentation****emacspeak-toggle-audio-indentation** (**&optional** *prefix*) [Command]*C-e d i**<fn> d i*

Toggle state of Emacspeak audio indentation.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

Specifying the method of indentation as ‘tones’

results in the Dectalk producing a tone whose length is a function of the line’s indentation. Specifying ‘speak’

results in the number of initial spaces being spoken.

**12.170.1.108 emacspeak-toggle-character-echo****emacspeak-toggle-character-echo** (**&optional** *prefix*) [Command]*C-e d k**<fn> d k*

Toggle state of Emacspeak character echo.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

**12.170.1.109 emacspeak-toggle-comint-autospeak****emacspeak-toggle-comint-autospeak** (**&optional** *prefix*) [Command]*C-e C-q**<fn> C-q*

Toggle state of Emacspeak comint autospeak.

When turned on, comint output is automatically spoken. Turn this on if you want your shell to speak its results. Interactive

PREFIX arg means toggle the global default value, and then set the current local value to the result.

**12.170.1.110 emacspeak-toggle-comint-output-monitor****emacspeak-toggle-comint-output-monitor** (**&optional** *prefix*) [Command]*C-e o**<fn> o*

Toggle state of Emacspeak comint monitor.

When turned on, comint output is automatically spoken. Turn this on if you want your shell to speak its results. Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

### 12.170.1.111 emacspeak-toggle-header-line

**emacspeak-toggle-header-line** [Command]

Toggle Emacspeak's default header line.

### 12.170.1.112 emacspeak-toggle-line-echo

**emacspeak-toggle-line-echo** (&optional *prefix*) [Command]

*C-e d l*

*<fn> d l*

Toggle state of Emacspeak line echo.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

### 12.170.1.113 emacspeak-toggle-mail-alert

**emacspeak-toggle-mail-alert** (&optional *prefix*) [Command]

*C-e M-m*

*<fn> M-m*

Toggle state of Emacspeak mail alert.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

Turning on this option results in Emacspeak producing an auditory icon indicating the arrival of new mail when displaying the mode line.

### 12.170.1.114 emacspeak-toggle-show-point

**emacspeak-toggle-show-point** (&optional *prefix*) [Command]

*C-e C-d*

*<fn> C-d*

Toggle state of Emacspeak-show-point.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

### 12.170.1.115 emacspeak-toggle-speak-line-invert-filter

**emacspeak-toggle-speak-line-invert-filter** (&optional *prefix*) [Command]

*C-e \*

*<fn> \*

Toggle state of how column filter is interpreted.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

**12.170.1.116 emacspeak-toggle-speak-messages****emacspeak-toggle-speak-messages** (*&optional prefix*) [Command]*C-e q**<fn> q*

Toggle the state of whether emacspeak echoes messages.

**12.170.1.117 emacspeak-toggle-word-echo****emacspeak-toggle-word-echo** (*&optional prefix*) [Command]*C-e d w**<fn> d w*

Toggle state of Emacspeak word echo.

Interactive PREFIX arg means toggle the global default value, and then set the current local value to the result.

**12.170.1.118 emacspeak-use-customized-blink-paren****emacspeak-use-customized-blink-paren** [Command]

A customized blink-paren to speak matching opening paren.

We need to call this in case Emacs is anal and loads its own builtin blink-paren function which does not talk.

**12.170.1.119 emacspeak-view-notifications****emacspeak-view-notifications** [Command]*C-h T**<f1> T**<help> T*

Display notifications.

**12.170.1.120 emacspeak-voiceify-rectangle****emacspeak-voiceify-rectangle** (*start end &optional personality*) [Command]

Voiceify the current rectangle.

When calling from a program,arguments are

START END personality

Prompts for PERSONALITY with completion when called interactively.

(fn START END &amp;optional PERSONALITY)

**12.170.1.121 emacspeak-voiceify-region****emacspeak-voiceify-region** (*start end &optional personality*) [Command]

Voiceify the current region.

When calling from a program,arguments are

START END personality.

Prompts for PERSONALITY with completion when called interactively.

(fn START END &optional PERSONALITY)

### 12.170.1.122 emacspeak-zap-tts

**emacspeak-zap-tts** [Command]

*C-e d z*

*<fn> d z*

Send this command to the TTS directly.

### 12.170.2 emacspeak-speak Options

**User Option** *emacspeak-audio-indentation* [Variable]

Option indicating if line indentation is cued. If non-nil, then speaking a line indicates its indentation. You can use command ‘emacspeak-toggle-audio-indentation’ bound to *C-e d i* to toggle this setting..

**User Option** *emacspeak-audio-indentation-method* [Variable]

\*Current technique used to cue indentation. Default is ‘speak’. You can specify ‘tone’ for producing a beep indicating the indentation. Automatically becomes local in any buffer where it is set.

**User Option** *emacspeak-character-echo* [Variable]

If t, then emacspeak echoes characters as you type. You can use *C-e d k* to toggle this setting.

**User Option** *emacspeak-comint-autospeak* [Variable]

Says if comint output is automatically spoken. You can use ‘emacspeak-toggle-comint-autospeak’ bound to *C-e C-q* to toggle this setting.

**User Option** *emacspeak-decoration-rule* [Variable]

\*Regular expressions to match lines that are purely decorative ascii.

**User Option** *emacspeak-horizontal-rule* [Variable]

\*Regular expression to match horizontal rules in ascii text.

**User Option** *emacspeak-line-echo* [Variable]

If t, then emacspeak echoes lines as you type. You can use *C-e d l* to set this option.

**User Option** *emacspeak-mail-alert* [Variable]

\*Option to indicate cueing of new mail. If t, emacspeak will alert you about newly arrived mail with an auditory icon when displaying the mode line. You can use command ‘emacspeak-toggle-mail-alert’ bound to *C-e M-m* to set this option. If you have online access to a voicemail drop, you can have a voice-mail alert set up by specifying the location of the voice-mail drop via custom option *emacspeak-voicemail-spool-file*.

- User Option** *emacspeak-mail-alert-interval* [Variable]  
Interval in seconds between mail alerts for the same pending message.
- User Option** *emacspeak-mail-spool-file* [Variable]  
Mail spool file examined to alert you about newly arrived mail.
- User Option** *emacspeak-search* [Variable]  
Default search engine.
- User Option** *emacspeak-silence-hook* [Variable]  
Functions run after emacspeak-silence is called.
- User Option** *emacspeak-speak-directory-settings* [Variable]  
\*Name of file that holds directory specific settings.
- User Option** *emacspeak-speak-embedded-url-pattern* [Variable]  
Pattern to recognize embedded URLs.
- User Option** *emacspeak-speak-filter-persistent-store* [Variable]  
File where emacspeak filters are persisted.
- User Option** *emacspeak-speak-line-column-filter* [Variable]  
\*List that specifies columns to be filtered. The list when set holds pairs of start-col.end-col pairs that specifies the columns that should not be spoken. Each column contains a single character –this is inspired by cut -c on UNIX.
- User Option** *emacspeak-speak-line-invert-filter* [Variable]  
Non-nil means the sense of ‘filter’ is inverted when filtering columns in a line –see command emacspeak-speak-line-set-column-filter.
- User Option** *emacspeak-speak-load-directory-settings-quietly* [Variable]  
\*User option that affects loading of directory specific settings. If set to T, Emacspeak will not prompt before loading directory specific settings.
- User Option** *emacspeak-speak-maximum-line-length* [Variable]  
\*Threshold for determining ‘long’ lines. Emacspeak will ask for confirmation before speaking lines that are longer than this length. This is to avoid accidentally opening a binary file and torturing the speech synthesizer with a long string of gibberish.
- User Option** *emacspeak-speak-messages* [Variable]  
\*Option indicating if messages are spoken. If nil, emacspeak will not speak messages as they are echoed to the message area. You can use command ‘emacspeak-toggle-speak-messages’ bound to C-e q.
- User Option** *emacspeak-speak-paragraph-personality* [Variable]  
\*Personality used to mark start of paragraph.
- User Option** *emacspeak-speak-space-regexp* [Variable]  
Pattern that matches white space.
- User Option** *emacspeak-speak-time-format-string* [Variable]  
\*Format string that specifies how the time should be spoken. See the documentation for function ‘format-time-string’

**User Option** *emacspeak-speak-zoneinfo-directory* [Variable]  
 Directory containing timezone data.

**User Option** *emacspeak-unspeakable-rule* [Variable]  
 \*Pattern to match lines of special chars. This is a regular expression that matches lines containing only non-alphanumeric characters. emacspeak will generate a tone instead of speaking such lines when punctuation mode is set to some.

**User Option** *emacspeak-use-header-line* [Variable]  
 Use default header line defined by Emacspeak for buffers that dont customize the header.

**User Option** *emacspeak-voicemail-spool-file* [Variable]  
 Mail spool file examined to alert you about newly arrived voicemail.

**User Option** *emacspeak-word-echo* [Variable]  
 If t, then emacspeak echoes words as you type. You can use C-e d w to toggle this option.

## 12.171 emacspeak-speedbar

This module advises speedbar.el for use with Emacs. The latest speedbar can be obtained from <ftp://ftp.ultranet.com/pub/zappo/> This module ensures that speedbar works smoothly outside a windowing system in addition to speech enabling all interactive commands. Emacspeak also adds an Emacspeak environment specific entry point to speedbar –*emacspeak-speedbar-goto-speedbar*– and binds this

### 12.171.1 emacspeak-speedbar Commands

#### 12.171.1.1 emacspeak-speedbar-click

*emacspeak-speedbar-click* [Command]  
 Does the equivalent of the mouse click from the keyboard

#### 12.171.1.2 emacspeak-speedbar-goto-speedbar

*emacspeak-speedbar-goto-speedbar* [Command]  
 Switch to the speedbar

### 12.171.2 emacspeak-speedbar Options

**User Option** *emacspeak-speedbar-button-personality* [Variable]  
 personality used for speedbar buttons

**User Option** *emacspeak-speedbar-default-personality* [Variable]  
 Default personality used in speedbar buffers

**User Option** *emacspeak-speedbar-directory-personality* [Variable]  
 Speedbar personality for directory buttons

**User Option** *emacspeak-speedbar-file-personality* [Variable]  
 Personality used for file buttons

**User Option** *emacspeak-speedbar-highlight-personality* [Variable]  
 Personality used for for speedbar highlight.

**User Option** *emacspeak-speedbar-selected-personality* [Variable]  
 Personality used to indicate speedbar selection

**User Option** *emacspeak-speedbar-tag-personality* [Variable]  
 Personality used for speedbar tags

## 12.172 emacspeak-sql

This module speech enables sql-mode— available from <http://paddington.ic.uva.nl/public/sql-modes.zip> sql-mode.el implemented by the above package sets up an Emacs to SQL interface where you can interactively evaluate SQL expressions.

## 12.173 emacspeak-sudoku

Playing SuDoku using speech output. Written to discover what type of feedback one needs for this task. See <http://emacspeak.blogspot.com/2006/02/playing-sudoku-using-auditory-feedback.html>

### 12.173.1 emacspeak-sudoku Commands

#### 12.173.1.1 emacspeak-sudoku-board-columns-summarize

**emacspeak-sudoku-board-columns-summarize** [Command]  
 Summarize columns — speaks number of remaining cells.

#### 12.173.1.2 emacspeak-sudoku-board-distribution-summarize

**emacspeak-sudoku-board-distribution-summarize** [Command]  
 Shows distribution of filled numbers.

#### 12.173.1.3 emacspeak-sudoku-board-rows-summarize

**emacspeak-sudoku-board-rows-summarize** [Command]  
 Summarize rows — speaks number of remaining cells.

#### 12.173.1.4 emacspeak-sudoku-board-sub-squares-summarize

**emacspeak-sudoku-board-sub-squares-summarize** [Command]  
 Summarize sub-squares — speaks number of remaining cells.

#### 12.173.1.5 emacspeak-sudoku-board-summarizer

**emacspeak-sudoku-board-summarizer** [Command]  
 Dispatch to appropriate summarizer.

- d Number Distribution
- r Row Distribution
- c Column Distribution

s Sub-square Distribution.

#### **12.173.1.6 emacspeak-sudoku-down-sub-square**

**emacspeak-sudoku-down-sub-square** [Command]

Move to top-left corner of sub-square below current one.

#### **12.173.1.7 emacspeak-sudoku-erase-current-column**

**emacspeak-sudoku-erase-current-column** [Command]

Erase current column.

#### **12.173.1.8 emacspeak-sudoku-erase-current-row**

**emacspeak-sudoku-erase-current-row** [Command]

Erase current row.

#### **12.173.1.9 emacspeak-sudoku-erase-current-sub-square**

**emacspeak-sudoku-erase-current-sub-square** [Command]

Erase current sub-square.

#### **12.173.1.10 emacspeak-sudoku-hint**

**emacspeak-sudoku-hint** [Command]

Provide hint for current cell.

#### **12.173.1.11 emacspeak-sudoku-history-pop**

**emacspeak-sudoku-history-pop** [Command]

Pop saved state off stack and redraw board.

#### **12.173.1.12 emacspeak-sudoku-history-push**

**emacspeak-sudoku-history-push** [Command]

Push current state on to history stack.

#### **12.173.1.13 emacspeak-sudoku-how-many-remaining**

**emacspeak-sudoku-how-many-remaining** [Command]

Speak number of remaining squares to fill.

#### **12.173.1.14 emacspeak-sudoku-next-sub-square**

**emacspeak-sudoku-next-sub-square** [Command]

Move to top-left corner of next sub-square.

#### **12.173.1.15 emacspeak-sudoku-previous-sub-square**

**emacspeak-sudoku-previous-sub-square** [Command]

Move to top-left corner of previous sub-square.



**12.173.1.16 emacspeak-sudoku-speak-current-cell-coordinates**

**emacspeak-sudoku-speak-current-cell-coordinates** [Command]  
speak current cell coordinates.

**12.173.1.17 emacspeak-sudoku-speak-current-cell-value**

**emacspeak-sudoku-speak-current-cell-value** [Command]  
Speak value in current cell.

**12.173.1.18 emacspeak-sudoku-speak-current-column**

**emacspeak-sudoku-speak-current-column** [Command]  
Speak current column.

**12.173.1.19 emacspeak-sudoku-speak-current-row**

**emacspeak-sudoku-speak-current-row** [Command]  
Speak current row.

**12.173.1.20 emacspeak-sudoku-speak-current-sub-square**

**emacspeak-sudoku-speak-current-sub-square** [Command]  
Speak current sub-square.

**12.173.1.21 emacspeak-sudoku-speak-remaining-in-column**

**emacspeak-sudoku-speak-remaining-in-column** [Command]  
Speaks number of remaining cells in current column.

**12.173.1.22 emacspeak-sudoku-speak-remaining-in-row**

**emacspeak-sudoku-speak-remaining-in-row** [Command]  
Speaks number of remaining cells in current row.

**12.173.1.23 emacspeak-sudoku-speak-remaining-in-sub-square**

**emacspeak-sudoku-speak-remaining-in-sub-square** [Command]  
Speaks number of remaining cells in current sub-square.

**12.173.1.24 emacspeak-sudoku-up-sub-square**

**emacspeak-sudoku-up-sub-square** [Command]  
Move to top-left corner of sub-square above current one.

**12.174 emacspeak-supercite**

Speech-enable supercite.

**12.175 emacspeak-table**

Implements a module that provides a high level interface to tabulated information.

## 12.176 emacspeak-table-ui

User interface to tables

### 12.176.1 emacspeak-table-ui Commands

#### 12.176.1.1 emacspeak-table-copy-current-element-to-kill-ring

`emacspeak-table-copy-current-element-to-kill-ring` [Command]

*C-e C-t w*

*<fn> C-t w*

Copy current table element to kill ring.

#### 12.176.1.2 emacspeak-table-copy-current-element-to-register

`emacspeak-table-copy-current-element-to-register (&rest rest)` [Command]

*C-e C-t x*

*<fn> C-t x*

:around advice: ‘ad-Advice-emacspeak-table-copy-current-element-to-register’

Copy current table element to specified register.

(fn REGISTER)

#### 12.176.1.3 emacspeak-table-copy-to-clipboard

`emacspeak-table-copy-to-clipboard` [Command]

*C-e C-t k*

*<fn> C-t k*

Copy table in current buffer to the table clipboard.

Current buffer must be in emacspeak-table mode.

#### 12.176.1.4 emacspeak-table-display-table-in-region

`emacspeak-table-display-table-in-region (start end)` [Command]

*C-e M-i*

*<fn> M-i*

Recognize tabular data in current region and display it in table browsing mode in a separate buffer.

emacspeak table mode is designed to let you browse tabular data using all the power of the two-dimensional spatial layout while giving you sufficient contextual information. The tables subdirectory of the emacspeak distribution contains some sample tables –these are the CalTrain schedules. Execute command ‘describe-mode’ bound to C-h m in a buffer that is in emacspeak table mode to read

the documentation on the table browser.

(fn START END)

### 12.176.1.5 emacspeak-table-find-csv-file

**emacspeak-table-find-csv-file** (*filename*) [Command]

*C-e C-t ,*

*<fn> C-t ,*

Process a csv (comma separated values) file.

The processed data is presented using emacspeak table navigation.

(fn FILENAME)

### 12.176.1.6 emacspeak-table-find-file

**emacspeak-table-find-file** (*filename*) [Command]

Open a file containing table data and display it in table mode.

emacspeak table mode is designed to let you browse tabular data using all the power of the two-dimensional spatial layout while giving you sufficient contextual information. The etc/tables subdirectory of the emacspeak distribution contains some sample tables –these are the CalTrain schedules. Execute command ‘describe-mode’ bound to *C-h m* in a buffer that is in emacspeak table mode to read the documentation on the table browser.

(fn FILENAME)

### 12.176.1.7 emacspeak-table-goto

**emacspeak-table-goto** (*row column*) [Command]

*C-e C-t j*

*<fn> C-t j*

Prompt for a table cell coordinates and jump to it.

(fn ROW COLUMN)

### 12.176.1.8 emacspeak-table-goto-bottom

**emacspeak-table-goto-bottom** [Command]

*C-e C-t B*

*<fn> C-t B*

*C-e C-t M->*

*<fn> C-t M->*

Goes to the bottom of the current column.

**12.176.1.9 emacspeak-table-goto-left**

emacspeak-table-goto-left [Command]

*C-e C-t A**C-e C-t <**<fn> C-t A**<fn> C-t <*

Goes to the left of the current row.

**12.176.1.10 emacspeak-table-goto-right**

emacspeak-table-goto-right [Command]

*C-e C-t E**C-e C-t >**<fn> C-t E**<fn> C-t >*

Goes to the right of the current row.

**12.176.1.11 emacspeak-table-goto-top**

emacspeak-table-goto-top [Command]

*C-e C-t T**<fn> C-t T**C-e C-t M-<**<fn> C-t M-<*

Goes to the top of the current column.

**12.176.1.12 emacspeak-table-next-column**emacspeak-table-next-column (&optional *count*) [Command]*C-e C-t TAB**C-e C-t C-f**C-e C-t <right>**<fn> C-t TAB**<fn> C-t C-f**<fn> C-t <right>*

Move to the next column if possible

(fn &amp;optional COUNT)

**12.176.1.13 emacspeak-table-next-row**emacspeak-table-next-row (&optional *count*) [Command]*C-e C-t n*

`C-e C-t C-n`  
`C-e C-t <down>`  
`<fn> C-t n`  
`<fn> C-t C-n`  
`<fn> C-t <down>`  
 Move to the next row if possible

(fn &optional COUNT)

### 12.176.1.14 emacspeak-table-paste-from-clipboard

**emacspeak-table-paste-from-clipboard** [Command]

Paste the emacspeak table clipboard into the current buffer.  
 Use the major mode of this buffer to decide what kind of table markup to use.

### 12.176.1.15 emacspeak-table-previous-column

**emacspeak-table-previous-column** (&optional *count*) [Command]

`C-e C-t C-b`  
`C-e C-t <left>`  
`C-e C-t <S-tab>`  
`<fn> C-t C-b`  
`<fn> C-t <left>`  
`<fn> C-t <S-tab>`  
 Move to the previous column if possible

(fn &optional COUNT)

### 12.176.1.16 emacspeak-table-previous-row

**emacspeak-table-previous-row** (&optional *count*) [Command]

`C-e C-t p`  
  
`C-e C-t C-p`  
`C-e C-t <up>`  
`<fn> C-t p`  
`<fn> C-t C-p`  
`<fn> C-t <up>`  
 Move to the previous row if possible

(fn &optional COUNT)

### 12.176.1.17 emacspeak-table-search

**emacspeak-table-search** (&optional *what*) [Command]

`C-e C-t s`

*<fn> C-t s*

Search the table for matching elements. Interactively prompts for row or column to search and pattern to look for. If there is a match, makes the matching cell current. When called from a program, ‘what’ can be either ‘row’ or ‘column’.

(fn &optional WHAT)

### 12.176.1.18 emacspeak-table-search-column

emacspeak-table-search-column [Command]

*C-e C-t C*

*<fn> C-t C*

Search in current table column.

### 12.176.1.19 emacspeak-table-search-headers

emacspeak-table-search-headers [Command]

*C-e C-t h*

*<fn> C-t h*

Search the table row or column headers. Interactively prompts for row or column to search and pattern to look for. If there is a match, makes the matching row or column current.

### 12.176.1.20 emacspeak-table-search-row

emacspeak-table-search-row [Command]

*C-e C-t R*

*<fn> C-t R*

Search in current table row.

### 12.176.1.21 emacspeak-table-select-automatic-speaking-method

emacspeak-table-select-automatic-speaking-method [Command]

*C-e C-t a*

*<fn> C-t a*

Interactively select the kind of automatic speech to produce when browsing table elements

### 12.176.1.22 emacspeak-table-sort-on-current-column

emacspeak-table-sort-on-current-column [Command]

*C-e C-t #*

*<fn> C-t #*

Sort table on current column.

**12.176.1.23 emacspeak-table-speak-both-headers-and-element**

emacspeak-table-speak-both-headers-and-element [Command]

*C-e C-t b*

*<fn> C-t b*

Speak both row and column header and table element

**12.176.1.24 emacspeak-table-speak-column-filtered**

emacspeak-table-speak-column-filtered (&optional *prefix*) [Command]

*C-e C-t g*

*<fn> C-t g*

Speaks a table column after applying a specified column filter.

Optional prefix arg prompts for a new filter.

(fn &optional PREFIX)

**12.176.1.25 emacspeak-table-speak-column-header-and-element**

emacspeak-table-speak-column-header-and-element [Command]

*C-e C-t c*

*<fn> C-t c*

Speak column header and table element

**12.176.1.26 emacspeak-table-speak-coordinates**

emacspeak-table-speak-coordinates [Command]

*C-e C-t .*

*<fn> C-t .*

Speak current table coordinates.

**12.176.1.27 emacspeak-table-speak-current-element**

emacspeak-table-speak-current-element [Command]

*C-e C-t SPC*

*<fn> C-t SPC*

Speak current table element

**12.176.1.28 emacspeak-table-speak-dimensions**

emacspeak-table-speak-dimensions [Command]

*C-e C-t =*

*<fn> C-t =*

Speak current table dimensions.

**12.176.1.29 emacspeak-table-speak-row-filtered****emacspeak-table-speak-row-filtered** (**&optional** *prefix*) [Command]*C-e C-t f**<fn> C-t f*

Speaks a table row after applying a specified row filter.

Optional prefix arg prompts for a new filter.

(fn &amp;optional PREFIX)

**12.176.1.30 emacspeak-table-speak-row-header-and-element****emacspeak-table-speak-row-header-and-element** [Command]*C-e C-t r**<fn> C-t r*

Speak row header and table element

**12.176.1.31 emacspeak-table-ui-filter-load****emacspeak-table-ui-filter-load** (*file*) [Command]*C-e C-t M-l**<fn> C-t M-l*

Load saved filter settings.

(fn FILE)

**12.176.1.32 emacspeak-table-ui-filter-save****emacspeak-table-ui-filter-save** (*file*) [Command]*C-e C-t M-s**<fn> C-t M-s*

Save out filter settings.

(fn FILE)

**12.176.1.33 emacspeak-table-view-csv-buffer****emacspeak-table-view-csv-buffer** (**&optional** *buffer-name*) [Command]*C-e C-t v**<fn> C-t v*

Process a csv (comma separated values) data.

The processed data is presented using emacspeak table navigation.

(fn &amp;optional BUFFER-NAME)



## 12.177 emacspeak-tabulate

This module is a simple table recognizer. Can recognize the columns in tabulated output, e.g. ps, ls output

### 12.177.1 emacspeak-tabulate Commands

#### 12.177.1.1 emacspeak-tabulate-region

**emacspeak-tabulate-region** (*start end &optional mark-fields*) [Command]

*C-e i*

*<fn> i*

Voicifies the white-space of a table if one found. Optional interactive prefix arg mark-fields specifies if the header row information is used to mark fields in the white-space.

(fn START END &optional MARK-FIELDS)

## 12.178 emacspeak-tapestry

emacspeak extensions to speak window widnow layouts

### 12.178.1 emacspeak-tapestry Commands

#### 12.178.1.1 emacspeak-speak-window-layout

**emacspeak-speak-window-layout** (*&optional details*) [Command]

Describe the current layout of visible buffers in current frame.

Use interactive prefix arg to get coordinate positions of the displayed buffers.

(fn &optional DETAILS)

#### 12.178.1.2 emacspeak-tapestry-describe-tapestry

**emacspeak-tapestry-describe-tapestry** (*&optional details*) [Command]

*C-e M-t*

*<fn> M-t*

Describe the current layout of visible buffers in current frame.

Use interactive prefix arg to get coordinate positions of the displayed buffers.

(fn &optional DETAILS)

#### 12.178.1.3 emacspeak-tapestry-select-window-by-name

**emacspeak-tapestry-select-window-by-name** (*buffer-name*) [Command]

*C-e W*

`<fn> W`

Select window by the name of the buffer it displays.

This is useful when using modes like ECB or the new GDB UI where you want to preserve the window layout but quickly switch to a window by name.

(fn BUFFER-NAME)

## 12.179 emacspeak-tar

Auditory interface to tar mode

### 12.179.1 emacspeak-tar Commands

#### 12.179.1.1 emacspeak-tar-speak-file-date

`emacspeak-tar-speak-file-date` [Command]  
Speak date of file current entry

#### 12.179.1.2 emacspeak-tar-speak-file-permissions

`emacspeak-tar-speak-file-permissions` [Command]  
Speak permissions of file current entry

#### 12.179.1.3 emacspeak-tar-speak-file-size

`emacspeak-tar-speak-file-size` [Command]  
Speak size of file current entry

## 12.180 emacspeak-tcl

Provide additional advice to tcl-mode

## 12.181 emacspeak-tdtd

tdtd is an emacs package for authoring and maintaining XML and SGML DTDs tdtd is at <http://www.mulberrytech.com/tdtd/index.html> this module speech-enables tdtd

## 12.182 emacspeak-tempo

tempo.el provides the infrastructure for building up templates. This is used by html-helper-mode to allow for easy writing of HTML This module extends Emacspeak to provide fluent spoken feedback

## 12.183 emacspeak-tetris

Speech-enables tetris.

### 12.183.1 emacspeak-tetris Commands

**12.183.1.1 emacspeak-tetris-goto-bottom-row**

`emacspeak-tetris-goto-bottom-row` [Command]  
Move to and speak bottom row

**12.183.1.2 emacspeak-tetris-goto-top-row**

`emacspeak-tetris-goto-top-row` [Command]  
Move to and speak the top row

**12.183.1.3 emacspeak-tetris-speak-column**

`emacspeak-tetris-speak-column` (&optional *x*) [Command]  
Speak *column* –default is to speak current column  
  
(fn &optional *X*)

**12.183.1.4 emacspeak-tetris-speak-coordinates**

`emacspeak-tetris-speak-coordinates` [Command]  
Speak current position

**12.183.1.5 emacspeak-tetris-speak-current-shape**

`emacspeak-tetris-speak-current-shape` [Command]  
Speak current shape

**12.183.1.6 emacspeak-tetris-speak-current-shape-and-coordinates**

`emacspeak-tetris-speak-current-shape-and-coordinates` [Command]  
Speak shape orientation and coordinates

**12.183.1.7 emacspeak-tetris-speak-next-shape**

`emacspeak-tetris-speak-next-shape` [Command]  
Speak next shape

**12.183.1.8 emacspeak-tetris-speak-row**

`emacspeak-tetris-speak-row` [Command]  
Speak current tetris row

**12.183.1.9 emacspeak-tetris-speak-row-number**

`emacspeak-tetris-speak-row-number` [Command]  
Speak where on the tetris board we are

**12.183.1.10 emacspeak-tetris-speak-score**

`emacspeak-tetris-speak-score` [Command]  
Speak the score

**12.183.1.11 emacspeak-tetris-speak-x-coordinate****emacspeak-tetris-speak-x-coordinate**

[Command]

Speak current position

**12.184 emacspeak-texinfo**

This module speech enables net-texinfo mode

**12.185 emacspeak-threes**

THREES == threes game. This module speech-enable the game. <https://en.wikipedia.org/wiki/Threes> for history of the game and details of game play. This module adds additional convenience keybindings to the default arrow-key bindings implemented in threes.el. In addition, this module implements commands that speak the board as well as getting a column-specific view of the board.

|            |                        |
|------------|------------------------|
| <i>f</i>   | Move right             |
| <i>b</i>   | Move left              |
| <i>n</i>   | Move down              |
| <i>p</i>   | Move up                |
| <i>SPC</i> | Speak the board        |
| <i>/</i>   | Speak board by column. |
| <i>.</i>   | Speak current score.   |
| <i>s</i>   | Save current state     |
| <i>u</i>   | Pop state from stack   |
| <i>?</i>   | Speak next tile        |

The updated board is spoken after each turn. The next upcoming tile is spoken after the current state of the board. You can use *SPC* and */* to review the board.

**12.185.1 emacspeak-threes Commands****12.185.1.1 emacspeak-threes-1****emacspeak-threes-1**

[Command]

Set next tile.

**12.185.1.2 emacspeak-threes-2****emacspeak-threes-2**

[Command]

Set next tile.

**12.185.1.3 emacspeak-threes-3****emacspeak-threes-3**

[Command]

Set next tile.

#### 12.185.1.4 emacspeak-threes-export

**emacspeak-threes-export** (*&optional prompt*) [Command]

Exports game stack to a file.

Optional interactive prefix arg prompts for a file.

Note that the file is overwritten silently.

(fn &optional PROMPT)

#### 12.185.1.5 emacspeak-threes-import

**emacspeak-threes-import** (*&optional prompt*) [Command]

Import game.

Optional interactive prefix arg prompts for a filename.

(fn &optional PROMPT)

#### 12.185.1.6 emacspeak-threes-pop-state

**emacspeak-threes-pop-state** [Command]

Reset state from stack.

#### 12.185.1.7 emacspeak-threes-prune-stack

**emacspeak-threes-prune-stack** (*drop*) [Command]

Prune game stack to specified length.

(fn DROP)

#### 12.185.1.8 emacspeak-threes-push-state

**emacspeak-threes-push-state** [Command]

Push current game state on stack.

#### 12.185.1.9 emacspeak-threes-score

**emacspeak-threes-score** [Command]

Speak the score.

#### 12.185.1.10 emacspeak-threes-speak-board

**emacspeak-threes-speak-board** [Command]

Speak the board.

#### 12.185.1.11 emacspeak-threes-speak-next

**emacspeak-threes-speak-next** [Command]

Speak upcoming tile.

### 12.185.1.12 emacspeak-threes-speak-transposed-board

**emacspeak-threes-speak-transposed-board** [Command]  
 Speak the board by columns.

## 12.186 emacspeak-tide

TIDE == Typescript IDE for emacs. This module speech-enables both tide and typescript-mode.

### 12.186.1 emacspeak-tide Options

**User Option** *emacspeak-tide-file-voice* [Variable]  
 Personality used for tide-file This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-tide-hl-identifier-personality* [Variable]  
 Personality used for tide-hl-identifier-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

**User Option** *emacspeak-tide-imenu-type-personality* [Variable]  
 Personality used for tide-imenu-type-face This personality uses voice-annotate whose effect can be changed globally by customizing voice-annotate-settings.

**User Option** *emacspeak-tide-line-number-voice* [Variable]  
 Personality used for tide-line-number This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

**User Option** *emacspeak-tide-match-voice* [Variable]  
 Personality used for tide-match This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

## 12.187 emacspeak-todo-mode

todo-mode (part of Emacs 21) provides todo-lists that can be integrated with the Emacs calendar. This module speech-enables todo-mode

## 12.188 emacspeak-twittering

module twittering-mode.el is found on the emacs wiki This module speech-enables twittering-mode which works using oauth for authentication. Note: As of Thu Sep 2 08:11:25 PDT 2010 twit.el is broken.

Advises interactive functions to speak

### 12.188.1 emacspeak-twittering Commands

#### 12.188.1.1 emacspeak-twittering-jump-to-following-url

**emacspeak-twittering-jump-to-following-url** [Command]  
 Move to and open closest URI following point.

### 12.188.1.2 emacspeak-twittering-speak-this-tweet

**emacspeak-twittering-speak-this-tweet** [Command]  
 Speak tweet under point.

### 12.188.2 emacspeak-twittering Options

**User Option** *emacspeak-twittering-uri-personality* [Variable]  
 Personality used for twittering-uri-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

**User Option** *emacspeak-twittering-username-personality* [Variable]  
 Personality used for twittering-username-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

## 12.189 emacspeak-url-template

It is often useful to have “parametrized hot list entries” i.e., hotlist entries that are “templates” for the actual URL. The user provides values for the parametrized portions of the URL e.g. the date. See [Section 12.232 \[URL Templates\]](#), [page 379](#), for details on the URL templates that are presently defined.

### 12.189.1 emacspeak-url-template Commands

#### 12.189.1.1 emacspeak-url-template-fetch

**emacspeak-url-template-fetch** (&optional *documentation*) [Command]  
*C-e u*  
*<fn> u*  
 Fetch a pre-defined resource.  
 Use Emacs completion to obtain a list of available resources.  
 Resources typically prompt for the relevant information before completing the request.  
 Optional interactive prefix arg displays documentation for specified resource.  
 (fn &optional DOCUMENTATION)

#### 12.189.1.2 emacspeak-url-template-help

**emacspeak-url-template-help** [Command]  
 Display documentation for a URL template.  
 Use Emacs completion to obtain a list of available resources.

#### 12.189.1.3 emacspeak-url-template-load

**emacspeak-url-template-load** (*file*) [Command]  
 Load URL template resources from specified location.  
 (fn FILE)

### 12.189.1.4 emacspeak-url-template-save

**emacspeak-url-template-save** (*file*) [Command]  
 Save out url templates.

(fn FILE)

## 12.190 emacspeak-vdiff

VDIFF == vimdiff Installable from melpa, vdiff enables synchronized movement through diff buffers without resorting to an extra control-panel as is the case with ediff. In addition to speech-enabling interactive commands and setting up face->voice mappings, this module provides commands that speak the current hunk. These are bound in **vdiff-mode-prefix-map**.

- **emacspeak-vdiff-speak-this-hunk** bound to *SPC*.
- **emacspeak-vdiff-speak-other-hunk** bound to *C-SPC*.
- **emacspeak-vdiff-speak-other-line** bound to *L*.

### 12.190.1 emacspeak-vdiff Commands

#### 12.190.1.1 emacspeak-vdiff-speak-other-hunk

**emacspeak-vdiff-speak-other-hunk** [Command]  
 Speak corresponding hunk from other buffer.

#### 12.190.1.2 emacspeak-vdiff-speak-other-line

**emacspeak-vdiff-speak-other-line** [Command]  
 Speak corresponding line from other buffer.

#### 12.190.1.3 emacspeak-vdiff-speak-this-hunk

**emacspeak-vdiff-speak-this-hunk** [Command]  
 Speak VDiff hunk under point.

### 12.190.2 emacspeak-vdiff Options

**User Option** *emacspeak-vdiff-addition-personality* [Variable]  
 Personality used for vdiff-addition-face This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.

**User Option** *emacspeak-vdiff-change-personality* [Variable]  
 Personality used for vdiff-change-face This personality uses voice-lock-overlay-1 whose effect can be changed globally by customizing voice-lock-overlay-1-settings.

**User Option** *emacspeak-vdiff-closed-fold-personality* [Variable]  
 Personality used for vdiff-closed-fold-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.



**User Option** *emacspeak-vdiff-open-fold-personality* [Variable]  
 Personality used for vdiff-open-fold-face This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-vdiff-refine-added-voice* [Variable]  
 Personality used for vdiff-refine-added This personality uses voice-lock-overlay-0 whose effect can be changed globally by customizing voice-lock-overlay-0-settings.

**User Option** *emacspeak-vdiff-refine-changed-voice* [Variable]  
 Personality used for vdiff-refine-changed This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.

**User Option** *emacspeak-vdiff-subtraction-fringe-personality* [Variable]  
 Personality used for vdiff-subtraction-fringe-face This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.

**User Option** *emacspeak-vdiff-subtraction-personality* [Variable]  
 Personality used for vdiff-subtraction-face This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.

**User Option** *emacspeak-vdiff-target-personality* [Variable]  
 Personality used for vdiff-target-face This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.

## 12.191 emacspeak-view

Provide additional advice to view-mode

### 12.191.1 emacspeak-view Commands

#### 12.191.1.1 emacspeak-view-line-to-top

**emacspeak-view-line-to-top** [Command]  
 Moves current line to top of window

## 12.192 emacspeak-vm

This module extends the mail reader vm. Uses voice locking for message headers and cited messages

### 12.192.1 emacspeak-vm Commands

#### 12.192.1.1 emacspeak-vm-browse-message

**emacspeak-vm-browse-message** [Command]  
 Browse an email message –read it paragraph at a time.

#### 12.192.1.2 emacspeak-vm-catch-up-all-messages

**emacspeak-vm-catch-up-all-messages** [Command]  
 Mark all messages in folder to be deleted. Use with caution.

**12.192.1.3 emacspeak-vm-locate-subject-line****emacspeak-vm-locate-subject-line** [Command]

Locates the subject line in a message being read.  
 Useful when you're reading a message  
 that has been forwarded multiple times.

**12.192.1.4 emacspeak-vm-mode-line****emacspeak-vm-mode-line** [Command]

VM mode line information.

**12.192.1.5 emacspeak-vm-next-button****emacspeak-vm-next-button** (*n*) [Command]

Move point to N buttons forward.  
 If N is negative, move backward instead.

(fn N)

**12.192.1.6 emacspeak-vm-speak-labels****emacspeak-vm-speak-labels** [Command]

Speak a message's labels

**12.192.1.7 emacspeak-vm-speak-message****emacspeak-vm-speak-message** [Command]

Move point to the message body.

**12.192.1.8 emacspeak-vm-toggle-html-mime-demotion****emacspeak-vm-toggle-html-mime-demotion** [Command]

Toggle state of HTML Mime Demotion.

**12.192.1.9 emacspeak-vm-yank-header****emacspeak-vm-yank-header** [Command]

Yank specified header into kill ring.

**12.192.2 emacspeak-vm Options****User Option** *emacspeak-vm-cal2text* [Variable]

Executable that converts calendar invitations on standard input to plain text.

**User Option** *emacspeak-vm-customize-mime-settings* [Variable]

Non-nil will cause Emacspeak to configure VM mime settings to match what the author of Emacspeak uses.

**User Option** *emacspeak-vm-doc2text* [Variable]

Executable that converts MSWord documents on standard input to plain text using wvText.

**User Option** *emacspeak-vm-headers-strip-octals* [Variable]  
Specify whether non-ascii chars should be stripped when speaking email headers.

**User Option** *emacspeak-vm-pdf2text* [Variable]  
Executable that converts PDF on standard input to plain text using pdftotext.

**User Option** *emacspeak-vm-ppt2html* [Variable]  
Executable that converts MSPPT documents on standard input to HTML using xhtml.

**User Option** *emacspeak-vm-use-raman-settings* [Variable]  
Should VM use the customizations used by the author of Emacspeak.

**User Option** *emacspeak-vm-voice-loc* [Variable]  
Set this to T if you want messages automatically voice locked. Note that some badly formed mime messages cause trouble.

**User Option** *emacspeak-vm-xls2html* [Variable]  
Executable that converts MSXL documents on standard input to HTML using xlhtml.

## 12.193 emacspeak-w3

Ensure that speech support for W3 gets installed and loaded correctly. The emacs W3 browser comes with builtin support for Emacspeak and ACSS

### 12.193.1 emacspeak-w3 Commands

#### 12.193.1.1 emacspeak-w3-curl-url-under-point

**emacspeak-w3-curl-url-under-point** [Command]  
Display contents of URL under point using Curl and W3. The document is displayed in a separate buffer.

#### 12.193.1.2 emacspeak-w3-customize-base-uri-pronunciation

**emacspeak-w3-customize-base-uri-pronunciation** [Command]  
Defines custom buffer local pronunciation for base URI.

#### 12.193.1.3 emacspeak-w3-do-onclick

**emacspeak-w3-do-onclick** [Command]  
Do onclick action.

#### 12.193.1.4 emacspeak-w3-javascript-follow-link

**emacspeak-w3-javascript-follow-link** [Command]  
Follow URL hidden inside a javascript link

#### 12.193.1.5 emacspeak-w3-jump-to-submit

**emacspeak-w3-jump-to-submit** [Command]  
Jump to next available submit button.

**12.193.1.6 emacspeak-w3-lynx-url-under-point****emacspeak-w3-lynx-url-under-point** [Command]

Display contents of URL under point using LYNX. The document is displayed in a separate buffer. Note that the hyperlinks in that display are not active— this facility is present only to help me iron out the remaining problems with the table structure extraction code in W3.

**12.193.1.7 emacspeak-w3-next-block****emacspeak-w3-next-block** [Command]

Move by block level displays.

**12.193.1.8 emacspeak-w3-next-doc-element****emacspeak-w3-next-doc-element** (&optional *count*) [Command]

Move forward to the next document element.  
Optional interactive prefix argument COUNT specifies by how many elements to move.

(fn &optional COUNT)

**12.193.1.9 emacspeak-w3-next-parsed-item****emacspeak-w3-next-parsed-item** [Command]

Move to and speak next parsed item.

**12.193.1.10 emacspeak-w3-previous-doc-element****emacspeak-w3-previous-doc-element** (&optional *count*) [Command]

Move back to the previous document element.  
Optional interactive prefix argument COUNT specifies by how many elements to move.

(fn &optional COUNT)

**12.193.1.11 emacspeak-w3-show-anchor-class****emacspeak-w3-show-anchor-class** [Command]

Display any class attributes set on corresponding anchor element.

**12.193.1.12 emacspeak-w3-show-http-headers****emacspeak-w3-show-http-headers** [Command]

Show HTTP headers using lwp-request

**12.193.1.13 emacspeak-w3-speak-next-block****emacspeak-w3-speak-next-block** [Command]

Move to next block and speak it.

**12.193.1.14 emacspeak-w3-speak-next-element**

`emacspeak-w3-speak-next-element` [Command]  
 Speak next document element.

**12.193.1.15 emacspeak-w3-speak-this-element**

`emacspeak-w3-speak-this-element` [Command]  
 Speak document element under point.

**12.193.1.16 emacspeak-w3-toggle-table-borders**

`emacspeak-w3-toggle-table-borders` [Command]  
 Toggle drawing of W3 table borders

**12.193.2 emacspeak-w3 Options**

User Option *emacspeak-w3-base-uri-pronunciation* [Variable]  
 Custom pronunciation for base URIs in w3 buffers.

User Option *emacspeak-w3-create-imenu-index* [Variable]  
 Create IMenu index by default.

User Option *emacspeak-w3-lwp-request* [Variable]  
 LWP Request command from perl LWP.

User Option *emacspeak-w3-lynx-program* [Variable]  
 Name of lynx executable

User Option *emacspeak-w3-tidy-html* [Variable]  
 Tidy HTML before rendering.

User Option *emacspeak-w3-tidy-options* [Variable]  
 Options to pass to tidy program

User Option *emacspeak-w3-tidy-program* [Variable]  
 Name of tidy executable

**12.194 emacspeak-w3m****12.194.1 emacspeak-w3m Commands****12.194.1.1 emacspeak-w3m-preview-this-buffer**

`emacspeak-w3m-preview-this-buffer` [Command]  
 Preview this buffer in w3m.

## 12.194.2 emacspeak-w3m Options

- User Option** *emacspeak-w3m-anchor-voice* [Variable]  
 Personality used for w3m-anchor This personality uses voice-lighten whose effect can be changed globally by customizing voice-lighten-settings.
- User Option** *emacspeak-w3m-arrived-anchor-voice* [Variable]  
 Personality used for w3m-arrived-anchor This personality uses voice-lighten-extra whose effect can be changed globally by customizing voice-lighten-extra-settings.
- User Option** *emacspeak-w3m-bold-voice* [Variable]  
 Personality used for w3m-bold This personality uses voice-bolden-medium whose effect can be changed globally by customizing voice-bolden-medium-settings.
- User Option** *emacspeak-w3m-current-anchor-voice* [Variable]  
 Personality used for w3m-current-anchor This personality uses voice-bolden-extra whose effect can be changed globally by customizing voice-bolden-extra-settings.
- User Option** *emacspeak-w3m-form-button-pressed-voice* [Variable]  
 Personality used for w3m-form-button-pressed This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-w3m-form-button-voice* [Variable]  
 Personality used for w3m-form-button This personality uses voice-smoothen whose effect can be changed globally by customizing voice-smoothen-settings.
- User Option** *emacspeak-w3m-form-voice* [Variable]  
 Personality used for w3m-form This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-w3m-header-line-location-content-voice* [Variable]  
 Personality used for w3m-header-line-location-content This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-w3m-header-line-location-title-voice* [Variable]  
 Personality used for w3m-header-line-location-title This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-w3m-history-current-url-voice* [Variable]  
 Personality used for w3m-history-current-url This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.
- User Option** *emacspeak-w3m-image-voice* [Variable]  
 Personality used for w3m-image This personality uses voice-brighten whose effect can be changed globally by customizing voice-brighten-settings.
- User Option** *emacspeak-w3m-insert-voice* [Variable]  
 Personality used for w3m-insert This personality uses voice-bolden whose effect can be changed globally by customizing voice-bolden-settings.

- User Option** *emacspeak-w3m-italic-voice* [Variable]  
 Personality used for w3m-italic This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.
- User Option** *emacspeak-w3m-speak-titles-on-switch* [Variable]  
 Speak the document title when switching between w3m buffers. If non-nil, switching between w3m buffers will speak the title instead of the modeline.
- User Option** *emacspeak-w3m-strike-through-voice* [Variable]  
 Personality used for w3m-strike-through This personality uses voice-smoothen-extra whose effect can be changed globally by customizing voice-smoothen-extra-settings.
- User Option** *emacspeak-w3m-tab-selected-voice* [Variable]  
 Personality used for w3m-tab-selected This personality uses voice-animate-extra whose effect can be changed globally by customizing voice-animate-extra-settings.
- User Option** *emacspeak-w3m-tab-unselected-voice* [Variable]  
 Personality used for w3m-tab-unselected This personality uses voice-monotone whose effect can be changed globally by customizing voice-monotone-settings.
- User Option** *emacspeak-w3m-underline-voice* [Variable]  
 Personality used for w3m-underline This personality uses voice-brighten-extra whose effect can be changed globally by customizing voice-brighten-extra-settings.

## 12.195 emacspeak-wdired

Speech-enable wdired to permit in-place renaming of groups of files.

## 12.196 emacspeak-we

we is for webedit Invoke XSLT to edit/transform Web pages before they get rendered. we makes emacspeak's webedit layer independent of a given Emacs web browser like W3 or W3M This module will use the abstraction provided by browse-url to handle Web pages. Module emacspeak-webutils provides the needed additional abstractions not already covered by browse-url

### 12.196.1 emacspeak-we Commands

#### 12.196.1.1 emacspeak-we-class-filter-and-follow

**emacspeak-we-class-filter-and-follow** (*class url &optional prompt*) [Command]

*C-e x e y*

*<fn> x e y*

Follow url and point, and filter the result by specified class.

Class can be set locally for a buffer, and overridden with an interactive prefix arg. If there is a known rewrite url rule, that is used as well.

(fn CLASS URL &optional PROMPT)

**12.196.1.2 emacspeak-we-class-filter-and-follow-link**

**emacspeak-we-class-filter-and-follow-link** (**&optional** *prompt*) [Command]

*C-e x e v*

*<fn> x e v*

Follow url and point, and filter the result by specified class.

Class can be set locally for a buffer, and overridden with an interactive prefix arg. If there is a known rewrite url rule, that is used as well.

(fn &optional PROMPT)

**12.196.1.3 emacspeak-we-count-matches**

**emacspeak-we-count-matches** (*url locator*) [Command]

*C-e x e C-f*

*<fn> x e C-f*

Count matches for locator in Web page.

(fn URL LOCATOR)

**12.196.1.4 emacspeak-we-count-nested-tables**

**emacspeak-we-count-nested-tables** (*url*) [Command]

*C-e x e C-x*

*<fn> x e C-x*

Count nested tables in Web page.

(fn URL)

**12.196.1.5 emacspeak-we-count-tables**

**emacspeak-we-count-tables** (*url*) [Command]

*C-e x e C-t*

*<fn> x e C-t*

Count tables in Web page.

(fn URL)

**12.196.1.6 emacspeak-we-extract-by-class**

**emacspeak-we-extract-by-class** (*class url &optional speak*) [Command]

*C-e x e c*

*<fn> x e c*

Extract elements having specified class attribute from HTML. Extracts specified elements from current WWW page and displays it in a separate



buffer. Interactive use provides list of class values as completion.

(fn CLASS URL &optional SPEAK)

### 12.196.1.7 emacspeak-we-extract-by-class-list

**emacspeak-we-extract-by-class-list** (*classes url &optional speak*) [Command]

*C-e x e C*

*<fn> x e C*

Extract elements having class specified in list ‘classes’ from HTML. Extracts specified elements from current WWW page and displays it in a separate buffer. Interactive use provides list of class values as completion.

(fn CLASSES URL &optional SPEAK)

### 12.196.1.8 emacspeak-we-extract-by-id

**emacspeak-we-extract-by-id** (*id url &optional speak*) [Command]

*C-e x e i*

*<fn> x e i*

Extract elements having specified id attribute from HTML. Extracts specified elements from current WWW page and displays it in a separate buffer.

Interactive use provides list of id values as completion.

(fn ID URL &optional SPEAK)

### 12.196.1.9 emacspeak-we-extract-by-id-list

**emacspeak-we-extract-by-id-list** (*ids url &optional speak*) [Command]

*C-e x e I*

*<fn> x e I*

Extract elements having id specified in list ‘ids’ from HTML. Extracts specified elements from current WWW page and displays it in a separate buffer. Interactive use provides list of id values as completion.

(fn IDS URL &optional SPEAK)

### 12.196.1.10 emacspeak-we-extract-by-property

**emacspeak-we-extract-by-property** (*url &optional speak*) [Command]

*C-e x e w*

*<fn> x e w*

Interactively prompt for an HTML property, e.g. id or class,

and provide a completion list of applicable property values. Filter document by property that is specified.

(fn URL &optional SPEAK)

### 12.196.1.11 emacspeak-we-extract-by-role

**emacspeak-we-extract-by-role** (*role url &optional speak*) [Command]

*C-e x e r*

*<fn> x e r*

Extract elements having specified role attribute from HTML. Extracts specified elements from current WWW page and displays it in a separate buffer. Interactive use provides list of role values as completion.

(fn ROLE URL &optional SPEAK)

### 12.196.1.12 emacspeak-we-extract-id-list-text

**emacspeak-we-extract-id-list-text** (*ids url &optional speak*) [Command]

Extract text nodes from elements having id specified in list ‘ids’ from HTML.

Extracts specified elements from current WWW page and displays it in a separate buffer. Interactive use provides list of id values as completion.

(fn IDS URL &optional SPEAK)

### 12.196.1.13 emacspeak-we-extract-id-text

**emacspeak-we-extract-id-text** (*id url &optional speak*) [Command]

Extract text nodes from elements having specified id attribute from HTML. Extracts specified elements from current WWW page and displays it in a separate buffer.

Interactive use provides list of id values as completion.

(fn ID URL &optional SPEAK)

### 12.196.1.14 emacspeak-we-extract-matching-urls

**emacspeak-we-extract-matching-urls** (*pattern url &optional speak*) [Command]

*C-e x e u*

*<fn> x e u*

Extracts links whose URL matches pattern.

(fn PATTERN URL &optional SPEAK)

### 12.196.1.15 emacspeak-we-extract-media-streams

**emacspeak-we-extract-media-streams** (*url &optional speak*) [Command]

Extract links to media streams.

operate on current web page when in a browser buffer; otherwise prompt for url. Optional arg ‘speak’ specifies if the result should be spoken automatically.

(fn URL &optional SPEAK)

### 12.196.1.16 emacspeak-we-extract-media-streams-under-point

**emacspeak-we-extract-media-streams-under-point** [Command]

In browser buffers, extract media streams from url under point.

### 12.196.1.17 emacspeak-we-extract-nested-table

**emacspeak-we-extract-nested-table** (*index url &optional speak*) [Command]

*C-e x e x*

*<fn> x e x*

Extract nested table specified by ‘table-index’. Default is to operate on current web page when in a browser buffer; otherwise prompt for URL. Optional arg ‘speak’ specifies if the result should be spoken automatically.

(fn INDEX URL &optional SPEAK)

### 12.196.1.18 emacspeak-we-extract-nested-table-list

**emacspeak-we-extract-nested-table-list** (*tables url &optional speak*) [Command]

*C-e x e X*

*<fn> x e X*

Extract specified list of tables from a Web page.

(fn TABLES URL &optional SPEAK)

### 12.196.1.19 emacspeak-we-extract-print-streams

**emacspeak-we-extract-print-streams** (*url &optional speak*) [Command]

Extract links to printable streams.

operate on current web page when in a browser buffer; otherwise prompt for url. Optional arg ‘speak’ specifies if the result should be spoken automatically.

(fn URL &optional SPEAK)

### 12.196.1.20 emacspeak-we-extract-table-by-match

**emacspeak-we-extract-table-by-match** (*match url &optional speak*) [Command]

*C-e x e m*

**<fn> x e m**

Extract table containing *specified match*.

Optional arg *url* specifies the page to extract content from.

(fn MATCH URL &optional SPEAK)

### 12.196.1.21 emacspeak-we-extract-table-by-position

**emacspeak-we-extract-table-by-position** (*position url &optional speak*) [Command]

**C-e x e t**

**<fn> x e t**

Extract table at specified position.

Default is to extract from current page.

(fn POSITION URL &optional SPEAK)

### 12.196.1.22 emacspeak-we-extract-tables-by-match-list

**emacspeak-we-extract-tables-by-match-list** (*match-list url &optional speak*) [Command]

**C-e x e M**

**<fn> x e M**

Extract specified *tables* from a WWW page.

Tables are specified by containing *match pattern* found in the match list.

(fn MATCH-LIST URL &optional SPEAK)

### 12.196.1.23 emacspeak-we-extract-tables-by-position-list

**emacspeak-we-extract-tables-by-position-list** (*positions url &optional speak*) [Command]

**C-e x e T**

**<fn> x e T**

Extract specified list of nested tables from a WWW page.

Tables are specified by their position in the list of nested tables found in the page.

(fn POSITIONS URL &optional SPEAK)

### 12.196.1.24 emacspeak-we-follow-and-extract-main

**emacspeak-we-follow-and-extract-main** (&optional *speak*) [Command]

**C-e x e P**

**<fn> x e P**

Follow URL, then extract role=main.

(fn &optional SPEAK)

### 12.196.1.25 emacspeak-we-follow-and-filter-by-id

**emacspeak-we-follow-and-filter-by-id** (*id prompt*) [Command]

**C-e x e b**

**<fn> x e b**

Follow url and point, and filter the result by specified id.

Id can be set locally for a buffer, and overridden with an interactive prefix arg. If there is a known rewrite url rule, that is used as well.

(fn ID PROMPT)

### 12.196.1.26 emacspeak-we-junk-by-class

**emacspeak-we-junk-by-class** (*class url &optional speak*) [Command]

**C-e x e d**

**<fn> x e d**

Extract elements not having specified class attribute from HTML. Extracts specified elements from current WWW page and displays it in a separate buffer. Interactive use provides list of class values as completion.

(fn CLASS URL &optional SPEAK)

### 12.196.1.27 emacspeak-we-junk-by-class-list

**emacspeak-we-junk-by-class-list** (*classes url &optional speak*) [Command]

**C-e x e D**

**C-e x e C-c**

**<fn> x e D**

**<fn> x e C-c**

Extract elements not having class specified in list ‘classes’ from HTML.

Extracts specified elements from current WWW page and displays it in a separate buffer. Interactive use provides list of class values as completion.

(fn CLASSES URL &optional SPEAK)

### 12.196.1.28 emacspeak-we-style-filter

**emacspeak-we-style-filter** (*style url &optional speak*) [Command]

**C-e x e S**

**<fn> x e S**

Extract elements matching specified style from HTML. Extracts specified elements from current WWW page and displays it in a separate buffer. Optional arg url specifies the page to extract contents from.

(fn STYLE URL &optional SPEAK)

### 12.196.1.29 emacspeak-we-toggle-xsl-keep-result

**emacspeak-we-toggle-xsl-keep-result**

[Command]

**C-e x e k**

**<fn> x e k**

Toggle xsl keep result flag.

### 12.196.1.30 emacspeak-we-url-expand-and-execute

**emacspeak-we-url-expand-and-execute (&optional prefix)**

[Command]

**C-e x e e**

**<fn> x e e**

Applies buffer-specific URL expander/executor function.

(fn &optional PREFIX)

### 12.196.1.31 emacspeak-we-url-rewrite-and-follow

**emacspeak-we-url-rewrite-and-follow (&optional prompt)**

[Command]

Apply a url rewrite rule as specified in the current buffer before following link under point. If no rewrite rule is defined, first prompt for one. Rewrite rules are of the form '(from to)' where from and to are strings. Typically, the rewrite rule is automatically set up by Emacspeak tools like websearch where a rewrite rule is known. Rewrite rules are useful in jumping directly to the printer friendly version of an article for example. Optional interactive prefix arg prompts for a rewrite rule even if one is already defined.

(fn &optional PROMPT)

### 12.196.1.32 emacspeak-we-xpath-filter-and-follow

**emacspeak-we-xpath-filter-and-follow (&optional prompt)**

[Command]

**C-e x e p**

**<fn> x e p**

Follow url and point, and filter the result by specified xpath. XPath can be set locally for a buffer, and overridden with an interactive prefix arg. If there is a known rewrite url rule, that is

used as well.

(fn &optional PROMPT)

### 12.196.1.33 emacspeak-we-xpath-junk-and-follow

**emacspeak-we-xpath-junk-and-follow** (&optional *prompt*) [Command]

*C-e x e C-p*

*<fn> x e C-p*

Follow url and point, and filter the result by junking elements specified by xpath.

XPath can be set locally for a buffer, and overridden with an interactive prefix arg. If there is a known rewrite url rule, that is used as well.

(fn &optional PROMPT)

### 12.196.1.34 emacspeak-we-xsl-toggle

**emacspeak-we-xsl-toggle** [Command]

*C-e x e o*

*<fn> x e o*

Toggle application of XSL transformations.

### 12.196.1.35 emacspeak-we-xslt-apply

**emacspeak-we-xslt-apply** (*xsl*) [Command]

*C-e x e a*

*<fn> x e a*

Apply specified transformation to current Web page.

(fn XSL)

### 12.196.1.36 emacspeak-we-xslt-filter

**emacspeak-we-xslt-filter** (*path url* &optional *speak*) [Command]

*C-e x e f*

*<fn> x e f*

Extract elements matching specified XPath path locator from Web page – default is the current page being viewed.

(fn PATH URL &optional SPEAK)

### 12.196.1.37 emacspeak-we-xslt-junk

**emacspeak-we-xslt-junk** (*path url* &optional *speak*) [Command]

*C-e x e j*

*<fn> x e j*

Junk elements matching specified locator.

(fn PATH URL &optional SPEAK)

### 12.196.1.38 emacspeak-we-xslt-select

**emacspeak-we-xslt-select** (*xsl*) [Command]

*C-e x e s*

*<fn> x e s*

Select XSL transformation applied to Web pages before they are displayed .

(fn XSL)

### 12.196.2 emacspeak-we Options

**User Option** *emacspeak-we-cleanup-bogus-quotes* [Variable]

Clean up bogus Unicode chars for magic quotes.

**User Option** *emacspeak-we-filters-rename-buffer* [Variable]

Set to T if you want the buffer name to contain the applied filter.

**User Option** *emacspeak-we-media-stream-suffixes* [Variable]

Suffixes that identify URLs to media streams.

**User Option** *emacspeak-we-paragraphs-xpath-filter* [Variable]

Filter paragraphs.

**User Option** *emacspeak-we-recent-class-filter* [Variable]

Caches most recently used class filter. Can be customized to set up initial default.

**User Option** *emacspeak-we-recent-xpath-filter* [Variable]

Caches most recently used xpath filter. Can be customized to set up initial default.

**User Option** *emacspeak-we-xsl-p* [Variable]

T means we apply XSL before displaying HTML.

**User Option** *emacspeak-we-xsl-transform* [Variable]

Specifies transform to use before displaying a page. Default is to apply sort-tables.

## 12.197 emacspeak-websearch

This module provides utility functions for searching the WWW

### 12.197.1 emacspeak-websearch Commands



**12.197.1.1 emacspeak-websearch-accessible-google**

**emacspeak-websearch-accessible-google** (*query* &**optional** *options*) [Command]

Use Google Lite (Experimental).

Optional prefix arg prompts for toolbelt options.

(fn QUERY &optional OPTIONS)

**12.197.1.2 emacspeak-websearch-amazon-search**

**emacspeak-websearch-amazon-search** [Command]

Amazon search.

**12.197.1.3 emacspeak-websearch-ask-jeeves**

**emacspeak-websearch-ask-jeeves** (*query*) [Command]

Ask Jeeves for the answer.

(fn QUERY)

**12.197.1.4 emacspeak-websearch-biblio-search**

**emacspeak-websearch-biblio-search** (*query*) [Command]

Search Computer Science Bibliographies.

(fn QUERY)

**12.197.1.5 emacspeak-websearch-citeseer-search**

**emacspeak-websearch-citeseer-search** (*term*) [Command]

Perform a CiteSeer search.

(fn TERM)

**12.197.1.6 emacspeak-websearch-company-news**

**emacspeak-websearch-company-news** (*ticker* &**optional** *prefix*) [Command]

Perform an company news lookup.

Retrieves company news, research, profile, insider trades, or upgrades/downgrades.

(fn TICKER &optional PREFIX)

**12.197.1.7 emacspeak-websearch-cpan-search**

**emacspeak-websearch-cpan-search** (*query*) [Command]

Search CPAN Comprehensive Perl Archive Network Site.

(fn QUERY)

**12.197.1.8 emacspeak-websearch-ctan-search**

**emacspeak-websearch-ctan-search** (*query*) [Command]

Search CTAN Comprehensive TeX Archive Network Site.

(fn QUERY)

**12.197.1.9 emacspeak-websearch-dispatch**

**emacspeak-websearch-dispatch** [Command]

*C-e* ?

*<fn>* ?

Press ‘?’ to list available search engines.

When using supported browsers, this interface attempts to speak the most relevant information on the result page.

**12.197.1.10 emacspeak-websearch-exchange-rate-converter**

**emacspeak-websearch-exchange-rate-converter** (*conversion-spec*) [Command]

Currency converter.

(fn CONVERSION-SPEC)

**12.197.1.11 emacspeak-websearch-foldoc-search**

**emacspeak-websearch-foldoc-search** (*query*) [Command]

Perform a FolDoc search.

(fn QUERY)

**12.197.1.12 emacspeak-websearch-google**

**emacspeak-websearch-google** (*query* &optional *flag*) [Command]

Perform a Google search. First optional interactive prefix arg ‘flag’ prompts for additional search options. Second interactive prefix arg is equivalent to hitting the I’m Feeling Lucky button on Google.

(fn QUERY &optional FLAG)

**12.197.1.13 emacspeak-websearch-google-category-news**

**emacspeak-websearch-google-category-news** [Command]

Browse Google News by category.

**12.197.1.14 emacspeak-websearch-google-feeling-lucky**

**emacspeak-websearch-google-feeling-lucky** (*query*) [Command]

Do a I’m Feeling Lucky Google search.

(fn QUERY)

**12.197.1.15 emacspeak-websearch-google-news**

**emacspeak-websearch-google-news** [Command]  
Invoke Google News url template.

**12.197.1.16 emacspeak-websearch-google-regional-news**

**emacspeak-websearch-google-regional-news** [Command]  
Browse Google News by region.

**12.197.1.17 emacspeak-websearch-google-search-in-date-range**

**emacspeak-websearch-google-search-in-date-range** [Command]  
Use this from inside the calendar to do Google date-range searches.

**12.197.1.18 emacspeak-websearch-google-specialize**

**emacspeak-websearch-google-specialize** (*specialize query*) [Command]  
Perform a specialized Google search. See the Google site for  
what is possible here:  
<https://www.google.com/options/specialearches.html>  
  
(fn SPECIALIZE QUERY)

**12.197.1.19 emacspeak-websearch-google-with-toolbelt**

**emacspeak-websearch-google-with-toolbelt** (*query*) [Command]  
Launch Google search with toolbelt.  
  
(fn QUERY)

**12.197.1.20 emacspeak-websearch-gutenberg**

**emacspeak-websearch-gutenberg** (*type query*) [Command]  
Perform an Gutenberg search  
  
(fn TYPE QUERY)

**12.197.1.21 emacspeak-websearch-help**

**emacspeak-websearch-help** [Command]  
Displays key mapping used by Emacspeak Websearch.

**12.197.1.22 emacspeak-websearch-merriam-webster-search**

**emacspeak-websearch-merriam-webster-search** (*query*) [Command]  
Search the Merriam Webster Dictionary.  
  
(fn QUERY)

**12.197.1.23 emacspeak-websearch-news-yahoo**

**emacspeak-websearch-news-yahoo** (*query* &**optional** *rss*) [Command]

Perform an Yahoo News search.

Optional prefix arg avoids scraping information from HTML.

(fn QUERY &optional RSS)

**12.197.1.24 emacspeak-websearch-open-directory-search**

**emacspeak-websearch-open-directory-search** (*query*) [Command]

Perform an Open Directory search

(fn QUERY)

**12.197.1.25 emacspeak-websearch-software-search**

**emacspeak-websearch-software-search** [Command]

Search SourceForge, Freshmeat and other sites.

**12.197.1.26 emacspeak-websearch-sourceforge-search**

**emacspeak-websearch-sourceforge-search** (*query*) [Command]

Search SourceForge Site.

(fn QUERY)

**12.197.1.27 emacspeak-websearch-weather**

**emacspeak-websearch-weather** (*query*) [Command]

Get weather forecast for specified zip code.

(fn QUERY)

**12.197.1.28 emacspeak-websearch-wikipedia-search**

**emacspeak-websearch-wikipedia-search** (*query*) [Command]

Search Wikipedia using Google.

(fn QUERY)

**12.197.1.29 emacspeak-websearch-yahoo**

**emacspeak-websearch-yahoo** (*query*) [Command]

Perform an Yahoo search

(fn QUERY)

**12.197.1.30 emacspeak-websearch-yahoo-exchange-rate-converter**

**emacspeak-websearch-yahoo-exchange-rate-converter** [Command]  
*(conversion-spec)*

Currency converter.

(fn CONVERSION-SPEC)

**12.197.1.31 emacspeak-websearch-yahoo-historical-chart**

**emacspeak-websearch-yahoo-historical-chart** (*ticker* &optional *as-html*) [Command]

Look up historical stock data.

Optional second arg *as-html* processes the results as HTML rather than data.

(fn TICKER &optional AS-HTML)

**12.197.2 emacspeak-websearch Options**

**User Option** *emacspeak-websearch-google-number-of-results* [Variable]  
 Number of results to return from google search.

**User Option** *emacspeak-websearch-google-options* [Variable]  
 Additional options to pass to Google e.g. &xx=yy...

**User Option** *emacspeak-websearch-google-use-https* [Variable]  
 Specify whether we use secure connections for Google search.

**12.198 emacspeak-webospace**

WEBSpace == Smart Web Gadgets For The Emacspeak Desktop

**12.198.1 emacspeak-webospace Commands****12.198.1.1 emacspeak-webospace-feed-reader**

**emacspeak-webospace-feed-reader** (&optional *refresh*) [Command]

*C- ' R*

*C-x @ s R*

Display Feed Reader Feed list in a WebSpace buffer.

Optional interactive prefix arg forces a refresh.

(fn &optional REFRESH)

**12.198.1.2 emacspeak-webospace-filter**

**emacspeak-webospace-filter** [Command]

Open headline at point by following its link property and filter for content.

**12.198.1.3 emacspeak-webospace-headlines****emacspeak-webospace-headlines** [Command]*C-; SPC h**C-x @ h SPC h*

Startup Headlines ticker using RSS/Atom feeds.

**12.198.1.4 emacspeak-webospace-headlines-browse****emacspeak-webospace-headlines-browse** [Command]*C-; SPC SPC**C-x @ h SPC SPC*

Display buffer of browsable headlines.

**12.198.1.5 emacspeak-webospace-headlines-update****emacspeak-webospace-headlines-update** [Command]

Setup news updates.

Updated headlines found in emacspeak-webospace-headlines.

**12.198.1.6 emacspeak-webospace-knowledge-search****emacspeak-webospace-knowledge-search** (*query* &**optional** *limit*) [Command]*C-; k**C-x @ h k*

Perform a Google Knowledge Graph search.

Optional interactive prefix arg ‘limit’ prompts for number of results, default is 1.

(fn QUERY &amp;optional LIMIT)

**12.198.1.7 emacspeak-webospace-mode****emacspeak-webospace-mode** [Command]

Major mode for Webspace interaction.

| key | binding |
|-----|---------|
| —   | —       |

TAB forward-button

ESC Prefix Command

’ emacspeak-speak-rest-of-buffer

. emacspeak-webospace-filter

/ search-forward

&lt; beginning-of-buffer

&gt; end-of-buffer

? search-backward

b backward-button

f forward-button  
 n forward-button  
 p backward-button  
 q bury-buffer  
 y emacspeak-web-space-yank-link  
 <backtab> backward-button  
  
 C-M-i backward-button

In addition to any hooks its parent mode ‘special-mode’ might have run, this mode runs the hook ‘emacspeak-web-space-mode-hook’, as the final or penultimate step during initialization.

### 12.198.1.8 emacspeak-web-space-open

**emacspeak-web-space-open** [Command]  
 Open headline at point by following its link property.

### 12.198.1.9 emacspeak-web-space-transcode

**emacspeak-web-space-transcode** [Command]  
 Transcode headline at point by following its link property.

### 12.198.1.10 emacspeak-web-space-yank-link

**emacspeak-web-space-yank-link** [Command]  
 Yank link under point into kill ring.

## 12.198.2 emacspeak-web-space Options

**User Option** *emacspeak-web-space-kg-key* [Variable]  
 API Key for Google Knowledge Graph.

## 12.199 emacspeak-webutils

This module provides common Web utilities for emacspeak. This is to avoid duplication of code between emacspeak-w3.el and emacspeak-w3m.el

### 12.199.1 emacspeak-webutils Commands

#### 12.199.1.1 emacspeak-webutils-curl-play-media-at-point

**emacspeak-webutils-curl-play-media-at-point** [Command]  
 Use Curl to pull a URL, then pass the first line to MPlayer as a playlist.  
 Useful in handling double-redirect from TuneIn.

**12.199.1.2 emacspeak-webutils-google-extract-from-cache**

**emacspeak-webutils-google-extract-from-cache** (**&optional** *prefix*) [Command]

Extract current page from the Google cache.  
With a prefix argument, extracts url under point.

(fn &optional PREFIX)

**12.199.1.3 emacspeak-webutils-google-on-this-site**

**emacspeak-webutils-google-on-this-site** [Command]

Perform a google search restricted to the current WWW site.

**12.199.1.4 emacspeak-webutils-google-similar-to-this-page**

**emacspeak-webutils-google-similar-to-this-page** (*url*) [Command]

Ask Google to find documents similar to this one.

(fn URL)

**12.199.1.5 emacspeak-webutils-google-who-links-to-this-page**

**emacspeak-webutils-google-who-links-to-this-page** [Command]

Perform a google search to locate documents that link to the current page.

**12.199.1.6 emacspeak-webutils-jump-to-title-in-content**

**emacspeak-webutils-jump-to-title-in-content** [Command]

Jumps to the title in web document.  
The first time it is called, it jumps to the first instance of the title. Repeated calls jump to further instances.

**12.199.1.7 emacspeak-webutils-open-in-other-browser**

**emacspeak-webutils-open-in-other-browser** [Command]

Opens link in alternate browser.

**12.199.1.8 emacspeak-webutils-play-media-at-point**

**emacspeak-webutils-play-media-at-point** (**&optional** *playlist-p*) [Command]

*C-e M-;*

*<fn> M-;*

Play media url under point.

Optional interactive prefix arg ‘playlist-p’ says to treat the link as a playlist.

A second interactive prefix arg adds mplayer option -allow-dangerous-playlist-parsing

(fn &optional PLAYLIST-P)



**12.199.1.9 emacspeak-webutils-transcode-current-url-via-google****emacspeak-webutils-transcode-current-url-via-google** [Command](&optional *untranscode*)

Transcode current URL via Google.

Reverse effect with prefix arg.

(fn &amp;optional UNTRANSCODE)

**12.199.1.10 emacspeak-webutils-transcode-via-google****emacspeak-webutils-transcode-via-google (&optional** [Command]*untranscode*)

Transcode URL under point via Google.

Reverse effect with prefix arg for links on a transcoded page.

(fn &amp;optional UNTRANSCODE)

**12.199.2 emacspeak-webutils Options****User Option *emacspeak-webutils-charent-alist*** [Variable]

Entities to unescape when treating badly escaped XML.

**12.200 emacspeak-widget**

This module implements the necessary extensions to provide talking widgets.

**12.200.1 emacspeak-widget Commands****12.200.1.1 emacspeak-widget-browse-widget-interactively****emacspeak-widget-browse-widget-interactively** [Command]

Allows you to browse a widget

**12.200.1.2 emacspeak-widget-help****emacspeak-widget-help** [Command]

Speak help for widget under point.

**12.200.1.3 emacspeak-widget-summarize-parent****emacspeak-widget-summarize-parent** [Command]

Summarize parent of widget at point.

**12.200.1.4 emacspeak-widget-summarize-widget-under-point****emacspeak-widget-summarize-widget-under-point (&optional** [Command]*level*)

Summarize a widget if any under point.

Optional interactive prefix specifies how many levels to go up from current

widget before summarizing.

(fn &optional LEVEL)

### 12.200.1.5 emacspeak-widget-update-from-minibuffer

**emacspeak-widget-update-from-minibuffer** (*pos*) [Command]

Sets widget at ‘pos’ by invoking its prompter.

(fn POS)

## 12.201 emacspeak-windmove

Package windmove (bundled with Emacs 21) provides commands for navigating to windows based on relative position.

## 12.202 emacspeak-wining

window configurations in emacs are very useful you can display the same file in different windows, and have different portions of the file displayed. winring allows you to manage window configurations, and this module speech-enables it.

## 12.203 emacspeak-wizards

Contains various wizards for the Emacspeak desktop.

### 12.203.1 emacspeak-wizards Commands

#### 12.203.1.1 emacspeak-annotate-add-annotation

**emacspeak-annotate-add-annotation** (&optional *reset*) [Command]

Add annotation to the annotation working buffer.

Prompt for annotation buffer if not already set.

Interactive prefix arg ‘reset’ prompts for the annotation buffer even if one is already set.

Annotation is entered in a temporary buffer and the annotation is inserted into the working buffer when complete.

(fn &optional RESET)

#### 12.203.1.2 emacspeak-clipboard-copy

**emacspeak-clipboard-copy** (*start end* &optional *prompt*) [Command]

*C-e C-c*

*<fn> C-c*

Copy contents of the region to the emacspeak clipboard. Previous contents of the clipboard will be overwritten. The Emacspeak clipboard is a convenient way of sharing information between independent Emacspeak sessions running on the same or different machines. Do not

use this for sharing information within an Emacs session –Emacs’ register commands are far more efficient and light-weight. Optional interactive prefix arg results in Emacspeak prompting for the clipboard file to use. Argument START and END specifies region. Optional argument PROMPT specifies whether we prompt for the name of a clipboard file.

(fn START END &optional PROMPT)

### 12.203.1.3 emacspeak-clipboard-paste

**emacspeak-clipboard-paste** (&optional *paste-table*) [Command]

*C-e C-y*

<fn> *C-y*

Yank contents of the Emacspeak clipboard at point.

The Emacspeak clipboard is a convenient way of sharing information between independent Emacspeak sessions running on the same or different machines. Do not use this for sharing information within an Emacs session –Emacs’ register commands are far more efficient and light-weight. Optional interactive prefix arg pastes from the emacspeak table clipboard instead.

(fn &optional PASTE-TABLE)

### 12.203.1.4 emacspeak-copy-current-file

**emacspeak-copy-current-file** [Command]

*C-e M-c*

<fn> *M-c*

Copy file visited in current buffer to new location.

Prompts for the new location and preserves modification time when copying. If location is a directory, the file is copied to that directory under its current name ; if location names a file in an existing directory, the specified name is used. Asks for confirmation if the copy will result in an existing file being overwritten.

### 12.203.1.5 emacspeak-curl

**emacspeak-curl** (*url*) [Command]

Grab URL using Curl, and preview it with a browser .

(fn URL)

### 12.203.1.6 emacspeak-customize

**emacspeak-customize** [Command]

*C-e C*

*<fn> C*

Customize Emacspeak.

### 12.203.1.7 emacspeak-emergency-tts-restart

**emacspeak-emergency-tts-restart** [Command]

*C-e <insert>*

*<fn> <insert>*

*C-e x s*

*<fn> x s*

For use in an emergency.

Will start TTS engine specified by  
emacspeak-emergency-tts-server.

### 12.203.1.8 emacspeak-frame-label-or-switch-to-labelled-frame

**emacspeak-frame-label-or-switch-to-labelled-frame** [Command]

*(&optional prefix)*

*C-e M-f*

*<fn> M-f*

Switch to labelled frame.

With optional PREFIX argument, label current frame.

(fn &optional PREFIX)

### 12.203.1.9 emacspeak-kill-buffer-quietly

**emacspeak-kill-buffer-quietly** [Command]

*C-e C-t Q*

*<fn> C-t Q*

Kill current buffer without asking for confirmation.

### 12.203.1.10 emacspeak-learn-emacs-mode

**emacspeak-learn-emacs-mode** [Command]

*C-e <f1>*

*C-h C-l*

*<fn> <f1>*

*<f1> C-l*

*<help> C-l*

Helps you learn the keys. You can press keys and hear what they do.

To leave, press C-g.

**12.203.1.11 emacspeak-link-current-file****emacspeak-link-current-file** [Command]*C-e M-1**<fn> M-1*

Link (hard link) file visited in current buffer to new location. Prompts for the new location and preserves modification time when linking. If location is a directory, the file is copied to that directory under its current name ; if location names a file in an existing directory, the specified name is used. Signals an error if target already exists.

**12.203.1.12 emacspeak-links****emacspeak-links** (*url*) [Command]

Launch links on specified URL in a new terminal.

(fn URL)

**12.203.1.13 emacspeak-lynx****emacspeak-lynx** (*url*) [Command]

Launch lynx on specified URL in a new terminal.

(fn URL)

**12.203.1.14 emacspeak-next-frame-or-buffer****emacspeak-next-frame-or-buffer** (&optional *frame*) [Command]*<C-right>*

Move to next buffer.

With optional interactive prefix arg ‘frame’, move to next frame instead.

(fn &amp;optional FRAME)

**12.203.1.15 emacspeak-previous-frame-or-buffer****emacspeak-previous-frame-or-buffer** (&optional *frame*) [Command]*<C-left>*

Move to previous buffer.

With optional interactive prefix arg ‘frame’, move to previous frame instead.

(fn &amp;optional FRAME)

**12.203.1.16 emacspeak-select-this-buffer-next-display**

**emacspeak-select-this-buffer-next-display** [Command]

*C-e <C-**<right>***

*<fn> <C-**<right>***

Select this buffer as displayed in a ‘next’ frame.

See documentation for command

‘emacspeak-select-this-buffer-other-window-display’ for the meaning of ‘next’.

**12.203.1.17 emacspeak-select-this-buffer-other-window-display**

**emacspeak-select-this-buffer-other-window-display** [Command]

(**&optional** *arg*)

Switch to this buffer as displayed in a different frame. Emacs allows you to display the same buffer in multiple windows or frames. These different windows can display different portions of the buffer. This is equivalent to leaving a book open at multiple places at once. This command allows you to move to the places where you have left the book open. The number used to invoke this command specifies which of the displays you wish to select. Typically you will have two or at most three such displays open. The current display is 0, the next is 1, and so on. Optional argument ARG specifies the display to select.

(fn &optional ARG)

**12.203.1.18 emacspeak-select-this-buffer-previous-display**

**emacspeak-select-this-buffer-previous-display** [Command]

*C-e <C-**<left>***

*<fn> <C-**<left>***

Select this buffer as displayed in a ‘previous’ window.

See documentation for command

‘emacspeak-select-this-buffer-other-window-display’ for the meaning of ‘previous’.

**12.203.1.19 emacspeak-show-personality-at-point**

**emacspeak-show-personality-at-point** [Command]

*C-e M-v*

*<fn> M-v*

Show value of property personality (and possibly face) at point.

**12.203.1.20 emacspeak-show-property-at-point****emacspeak-show-property-at-point** (**&optional** *property*) [Command]*C-e M-P**<fn> M-P*

Show value of PROPERTY at point.

If optional arg property is not supplied, read it interactively.

Provides completion based on properties at point.

If no property is set, show a message and exit.

(fn &amp;optional PROPERTY)

**12.203.1.21 emacspeak-skip-blank-lines-backward****emacspeak-skip-blank-lines-backward** [Command]*<S-up>*

Move backward across blank lines.

The line under point is then spoken.

Signals beginning of buffer.

**12.203.1.22 emacspeak-skip-blank-lines-forward****emacspeak-skip-blank-lines-forward** [Command]*<S-down>*

Move forward across blank lines.

The line under point is then spoken.

Signals end of buffer.

**12.203.1.23 emacspeak-speak-popup-messages****emacspeak-speak-popup-messages** [Command]*C-h M**<f1> M**<help> M*

Pop up messages buffer.

If it is already selected then hide it and try to restore previous window configuration.

**12.203.1.24 emacspeak-speak-run-shell-command****emacspeak-speak-run-shell-command** (*command* **&optional** *read-as-csv*) [Command]*C-e !**<fn> !*

Invoke shell COMMAND and display its output as a table. The results are placed in a buffer in Emacspeak's table browsing mode. Optional interactive prefix arg read-as-csv interprets the result as csv. . Use this for running shell commands that produce tabulated output. This command should be used for shell commands that produce tabulated output that works with Emacspeak's table recognizer. Verify this first by running the command in a shell and executing command 'emacspeak-table-display-table-in-region' normally bound to C-e M-i.

(fn COMMAND &optional READ-AS-CSV)

### 12.203.1.25 emacspeak-speak-telephone-directory

emacspeak-speak-telephone-directory (&optional *edit*) [Command]

C-e x t

<fn> x t

Lookup and display a phone number.

With prefix arg, opens the phone book for editing.

(fn &optional EDIT)

### 12.203.1.26 emacspeak-speak-this-buffer-next-display

emacspeak-speak-this-buffer-next-display [Command]

C-e <right>

<fn> <right>

Speak this buffer as displayed in a 'previous' window.

See documentation for command

'emacspeak-speak-this-buffer-other-window-display' for the meaning of 'next'.

### 12.203.1.27 emacspeak-speak-this-buffer-other-window-display

emacspeak-speak-this-buffer-other-window-display [Command]  
(&optional *arg*)

C-e /

<fn> /

Speak this buffer as displayed in a different frame. Emacs allows you to display the same buffer in multiple windows or frames. These different windows can display different portions of the buffer. This is equivalent to leaving a book open at places at once. This command allows you to listen to the places where you have left the book open. The number used to invoke this command specifies which of the displays you wish to speak. Typically you will have two or



at most three such displays open. The current display is 0, the next is 1, and so on. Optional argument ARG specifies the display to speak.

(fn &optional ARG)

### 12.203.1.28 emacspeak-speak-this-buffer-previous-display

**emacspeak-speak-this-buffer-previous-display** [Command]

*C-e <left>*

*<fn> <left>*

Speak this buffer as displayed in a ‘previous’ window.

See documentation for command

‘emacspeak-speak-this-buffer-other-window-display’ for the meaning of ‘previous’.

### 12.203.1.29 emacspeak-ssh-tts-restart

**emacspeak-ssh-tts-restart** [Command]

*C-e <delete>*

*C-e <(deletechar>*

*<fn> <delete>*

*<fn> <(deletechar>*

Restart specified ssh tts server.

### 12.203.1.30 emacspeak-symlink-current-file

**emacspeak-symlink-current-file** [Command]

*C-e M-s*

*<fn> M-s*

Link (symbolic link) file visited in current buffer to new location.

Prompts for the new location and preserves modification time

when linking. If location is a directory, the file is copied

to that directory under its current name ; if location names

a file in an existing directory, the specified name is

used. Signals an error if target already exists.

### 12.203.1.31 emacspeak-view-emacspeak-news

**emacspeak-view-emacspeak-news** [Command]

*C-e N*

*<fn> N*

Display emacspeak News for a given version.

**12.203.1.32 emacspeak-view-emacspeak-tips****emacspeak-view-emacspeak-tips** [Command]*C-e T**<fn> T*

Browse Emacspeak productivity tips.

**12.203.1.33 emacspeak-wizards-add-autoload-cookies****emacspeak-wizards-add-autoload-cookies (&optional f)** [Command]

Add autoload cookies to file f.

Default is to add autoload cookies to current file.

(fn &amp;optional F)

**12.203.1.34 emacspeak-wizards-braille****emacspeak-wizards-braille (s)** [Command]

Insert Braille string at point.

(fn S)

**12.203.1.35 emacspeak-wizards-byte-compile-current-buffer****emacspeak-wizards-byte-compile-current-buffer** [Command]

byte compile current buffer

**12.203.1.36 emacspeak-wizards-cleanup-shell-path****emacspeak-wizards-cleanup-shell-path** [Command]

Cleans up duplicates in shell path env variable.

**12.203.1.37 emacspeak-wizards-color-at-point****emacspeak-wizards-color-at-point** [Command]*C-h ,**<f1> ,**<help> ,*

Echo foreground/background color at point.

**12.203.1.38 emacspeak-wizards-comma-at-end-of-word****emacspeak-wizards-comma-at-end-of-word** [Command]

Move to the end of current word and add a comma.

**12.203.1.39 emacspeak-wizards-count-slides-in-region**

**emacspeak-wizards-count-slides-in-region** (*start end*) [Command]  
 Count slides starting from point.

(fn START END)

**12.203.1.40 emacspeak-wizards-cycle-browser**

**emacspeak-wizards-cycle-browser** [Command]  
 Cycles through available browsers.

**12.203.1.41 emacspeak-wizards-cycle-to-next-buffer**

**emacspeak-wizards-cycle-to-next-buffer** [Command]  
*C-*, *n*

*C-x @ a n*

Cycles to next buffer having same mode.

**12.203.1.42 emacspeak-wizards-cycle-to-previous-buffer**

**emacspeak-wizards-cycle-to-previous-buffer** [Command]  
*C-*, *p*

*C-x @ a p*

Cycles to previous buffer having same mode.

**12.203.1.43 emacspeak-wizards-display-pod-as-manpage**

**emacspeak-wizards-display-pod-as-manpage** (*filename*) [Command]  
 Create a virtual manpage in Emacs from the Perl Online Documentation.

(fn FILENAME)

**12.203.1.44 emacspeak-wizards-dvi-display**

**emacspeak-wizards-dvi-display** [Command]  
 Called to set up preview of an DVI file.  
 Assumes we are in a buffer visiting a .DVI file.  
 Previews those contents as text and nukes the buffer  
 visiting the DVI file.

**12.203.1.45 emacspeak-wizards-dvi-mode**

**emacspeak-wizards-dvi-mode** [Command]  
 Major mode for browsing DVI files.

DVI files are converted to text and previewed using text mode.

This mode runs the hook ‘emacspeak-wizards-dvi-mode-hook’, as the final or penultimate step during initialization.

|     |         |
|-----|---------|
| key | binding |
| —   | ———     |

### 12.203.1.46 emacspeak-wizards-end-of-word

**emacspeak-wizards-end-of-word** (*arg*) [Command]  
 move to end of word

(fn ARG)

### 12.203.1.47 emacspeak-wizards-enumerate-matching-commands

**emacspeak-wizards-enumerate-matching-commands** (*pattern*) [Command]  
 Return list of commands whose names match pattern.

(fn PATTERN)

### 12.203.1.48 emacspeak-wizards-enumerate-matching-faces

**emacspeak-wizards-enumerate-matching-faces** (*pattern*) [Command]  
 Enumerate faces matching pattern.

(fn PATTERN)

### 12.203.1.49 emacspeak-wizards-enumerate-obsolete-faces

**emacspeak-wizards-enumerate-obsolete-faces** [Command]  
 utility function to enumerate old, obsolete maps that we have still mapped to voices.

### 12.203.1.50 emacspeak-wizards-enumerate-uncovered-commands

**emacspeak-wizards-enumerate-uncovered-commands** (*pattern*) [Command]  
 Enumerate unadvised commands matching pattern.

(fn PATTERN)

### 12.203.1.51 emacspeak-wizards-enumerate-unmapped-faces

**emacspeak-wizards-enumerate-unmapped-faces** (&optional *pattern*) [Command]  
 Enumerate unmapped faces matching pattern.

(fn &optional PATTERN)

**12.203.1.52 emacspeak-wizards-espeak-region**

**emacspeak-wizards-espeak-region** (*start end*) [Command]  
 Speak region using ESpeak polyglot wizard.

(fn START END)

**12.203.1.53 emacspeak-wizards-espeak-string**

**emacspeak-wizards-espeak-string** (*string*) [Command]  
 Speak string in lang via ESpeak.  
 Lang is obtained from property ‘lang’ on string, or via an interactive prompt.

(fn STRING)

**12.203.1.54 emacspeak-wizards-eww-buffer-list**

**emacspeak-wizards-eww-buffer-list** [Command]  
*C-; w m*  
*C-x @ h w m*  
 Display list of open EWW buffers.

**12.203.1.55 emacspeak-wizards-find-emacspeak-source**

**emacspeak-wizards-find-emacspeak-source** [Command]  
 Like find-file, but binds default-directory to emacspeak-directory.

**12.203.1.56 emacspeak-wizards-find-file-as-root**

**emacspeak-wizards-find-file-as-root** [Command]  
 Like ‘ido-find-file, but automatically edit the file with root-privileges (using tramp/sudo), if the file is not writable by user.

**12.203.1.57 emacspeak-wizards-find-grep**

**emacspeak-wizards-find-grep** (*glob pattern*) [Command]  
 Run compile using find and grep.  
 Interactive arguments specify filename pattern and search pattern.

(fn GLOB PATTERN)

**12.203.1.58 emacspeak-wizards-find-longest-line-in-region**

**emacspeak-wizards-find-longest-line-in-region** (*start end*) [Command]  
*C-e x =*  
*<fn> x =*

Find longest line in region.  
 Moves to the longest line when called interactively.

(fn START END)

### 12.203.1.59 emacspeak-wizards-find-longest-paragraph-in-region

**emacspeak-wizards-find-longest-paragraph-in-region** (*start end*) [Command]

Find longest paragraph in region.  
 Moves to the longest paragraph when called interactively.

(fn START END)

### 12.203.1.60 emacspeak-wizards-find-shortest-line-in-region

**emacspeak-wizards-find-shortest-line-in-region** (*start end*) [Command]

Find shortest line in region.  
 Moves to the shortest line when called interactively.

(fn START END)

### 12.203.1.61 emacspeak-wizards-finder-find

**emacspeak-wizards-finder-find** (*directory*) [Command]

Run find-dired on specified switches after prompting for the directory to where find is to be launched.

(fn DIRECTORY)

### 12.203.1.62 emacspeak-wizards-finder-mode

**emacspeak-wizards-finder-mode** [Command]

Emacspeak Finder

This mode runs the hook ‘emacspeak-wizards-finder-mode-hook’, as the final or penultimate step during initialization.

|     |         |
|-----|---------|
| key | binding |
| —   | —       |

### 12.203.1.63 emacspeak-wizards-fix-read-only-text

**emacspeak-wizards-fix-read-only-text** (*start end*) [Command]

Nuke read-only property on text range.

(fn START END)

**12.203.1.64 emacspeak-wizards-fix-typo****emacspeak-wizards-fix-typo** (*ext word correction*) [Command]

Search and replace recursively in all files with extension ‘ext’ for ‘word’ and replace it with correction.  
Use with caution.

(fn EXT WORD CORRECTION)

**12.203.1.65 emacspeak-wizards-generate-finder****emacspeak-wizards-generate-finder** [Command]

Generate a widget-enabled finder wizard.

**12.203.1.66 emacspeak-wizards-generate-voice-sampler****emacspeak-wizards-generate-voice-sampler** (*step*) [Command]

Generate a buffer that shows a sample line in all the ACSS settings for the current voice family.

(fn STEP)

**12.203.1.67 emacspeak-wizards-get-table-content-from-file****emacspeak-wizards-get-table-content-from-file** (*file depth count*) [Command]

Extract table specified by depth and count from HTML content at file.  
Extracted content is sent to STDOUT.

(fn FILE DEPTH COUNT)

**12.203.1.68 emacspeak-wizards-get-table-content-from-url****emacspeak-wizards-get-table-content-from-url** (*url depth count*) [Command]

Extract table specified by depth and count from HTML content at URL.  
Extracted content is placed as a csv file in task.csv.

(fn URL DEPTH COUNT)

**12.203.1.69 emacspeak-wizards-google-transcode****emacspeak-wizards-google-transcode** [Command]

View Web through Google Transcoder.

**12.203.1.70 emacspeak-wizards-how-many-matches****emacspeak-wizards-how-many-matches** (*start end &optional prefix*) [Command]*C-e x h*

`<fn> x h`

If you define a file local variable called ‘emacspeak-occur-pattern’ that holds a regular expression that matches lines of interest, you can use this command to conveniently run ‘how-many’ to count matching header lines.  
With interactive prefix arg, prompts for and remembers the file local pattern.

(fn START END &optional PREFIX)

### 12.203.1.71 emacspeak-wizards-iheart

`emacspeak-wizards-iheart` (*q*) [Command]

`C-, i`

`C-x @ a i`

Perform IHeart Radio search and display clickable results.

(fn Q)

### 12.203.1.72 emacspeak-wizards-iheart-radio-play

`emacspeak-wizards-iheart-radio-play` (*id*) [Command]

Play specified station from IHeart Radio.

(fn ID)

### 12.203.1.73 emacspeak-wizards-lacheck-buffer-file

`emacspeak-wizards-lacheck-buffer-file` [Command]

Run Lacheck on current buffer.

### 12.203.1.74 emacspeak-wizards-load-current-file

`emacspeak-wizards-load-current-file` [Command]

load file into emacs

### 12.203.1.75 emacspeak-wizards-mlb-standings

`emacspeak-wizards-mlb-standings` (&optional *raw*) [Command]

Display MLB standings as of today.

Optional interactive prefix arg shows unprocessed results.

(fn &optional RAW)

### 12.203.1.76 emacspeak-wizards-move-and-speak

`emacspeak-wizards-move-and-speak` (*command count*) [Command]

Speaks a chunk of text bounded by point and a target position.

Target position is specified using a navigation command and a



count that specifies how many times to execute that command first. Point is left at the target position. Interactively, command is specified by pressing the key that invokes the command.

(fn COMMAND COUNT)

### 12.203.1.77 emacspeak-wizards-nba-standings

**emacspeak-wizards-nba-standings** (&optional *raw*) [Command]

Display NBA standings as of today.

Optional interactive prefix arg shows unprocessed results.

(fn &optional RAW)

### 12.203.1.78 emacspeak-wizards-next-bullet

**emacspeak-wizards-next-bullet** [Command]

Navigate to and speak next ‘bullet’.

### 12.203.1.79 emacspeak-wizards-next-interactive-defun

**emacspeak-wizards-next-interactive-defun** [Command]

Move point to the next interactive defun

### 12.203.1.80 emacspeak-wizards-next-shell

**emacspeak-wizards-next-shell** [Command]

Switch to next shell.

### 12.203.1.81 emacspeak-wizards-occur-header-lines

**emacspeak-wizards-occur-header-lines** (&optional *prefix*) [Command]

*C-e x o*

*<fn> x o*

If you define a file local variable called ‘emacspeak-occur-pattern’ that holds a regular expression that matches header lines, you can use this command to conveniently run ‘occur’ to find matching header lines. With prefix arg, prompts for and sets value of the file local pattern.

(fn &optional PREFIX)

### 12.203.1.82 emacspeak-wizards-pdf-open

**emacspeak-wizards-pdf-open** (*filename* &optional *ask-pwd*) [Command]

*C-; p*

*C-x @ h p*

Open pdf file as text.

Optional interactive prefix arg ask-pwd prompts for password.

(fn FILENAME &optional ASK-PWD)

### 12.203.1.83 emacspeak-wizards-popup-input-buffer

**emacspeak-wizards-popup-input-buffer** (*mode*) [Command]

Provide an input buffer in a specified mode.

(fn MODE)

### 12.203.1.84 emacspeak-wizards-ppt-display

**emacspeak-wizards-ppt-display** [Command]

Called to set up preview of an PPT file.

Assumes we are in a buffer visiting a .ppt file.

Previews those contents as HTML and nukes the buffer visiting the ppt file.

### 12.203.1.85 emacspeak-wizards-ppt-mode

**emacspeak-wizards-ppt-mode** [Command]

Major mode for browsing PPT slides.

PPT files are converted to HTML and previewed using a browser.

In addition to any hooks its parent mode ‘text-mode’ might have run, this mode runs the hook ‘emacspeak-wizards-ppt-mode-hook’, as the final or penultimate step during initialization.

|     |         |
|-----|---------|
| key | binding |
| —   | —       |

### 12.203.1.86 emacspeak-wizards-previous-bullet

**emacspeak-wizards-previous-bullet** [Command]

Navigate to and speak previous ‘bullet’.

### 12.203.1.87 emacspeak-wizards-previous-shell

**emacspeak-wizards-previous-shell** [Command]

Switch to previous shell.

### 12.203.1.88 emacspeak-wizards-refresh-shell-history

**emacspeak-wizards-refresh-shell-history** [Command]

Refresh shell history from disk.

This is for use in conjunction with `bash` to allow multiple emacs shell buffers to share history information.

### 12.203.1.89 emacspeak-wizards-rivo

**emacspeak-wizards-rivo** (*when channel stop-time output directory*) [Command]

Rivo wizard.

Prompts for relevant information and schedules a rivo job using UNIX At scheduling facility.

RIVO is implemented by `rivo.pl` —

a Perl script that can be used to launch streaming media and record streaming media for a specified duration.

(fn WHEN CHANNEL STOP-TIME OUTPUT DIRECTORY)

### 12.203.1.90 emacspeak-wizards-rpm-query-in-dired

**emacspeak-wizards-rpm-query-in-dired** [Command]

Run `rpm -qi` on current dired entry.

### 12.203.1.91 emacspeak-wizards-scratch

**emacspeak-wizards-scratch** [Command]

`C- ' SPC`

`C-x @ s SPC`

Switch to `*scratch*` buffer, creating it if necessary.

### 12.203.1.92 emacspeak-wizards-shell

**emacspeak-wizards-shell** (&optional *prefix*) [Command]

`C-; s`

`C-x @ h s`

Run Emacs built-in ‘shell’ command when not in a shell buffer, or when called with a prefix argument. When called from a shell buffer, switches to ‘next’ shell buffer. When called from outside a shell buffer, find the most ‘appropriate shell’ and switch to it. Once switched, set default directory in that target shell to the directory of the source buffer.

(fn &optional PREFIX)

### 12.203.1.93 emacspeak-wizards-shell-by-key

**emacspeak-wizards-shell-by-key** (&optional *rekey*) [Command]

`C-e x 9`

`C-e x 8`

```

C-e x 7
C-e x 6
C-e x 5
C-e x 4
C-e x 3
C-e x 2
C-e x 1
C-e x 0
<fn> x 9
<fn> x 8
<fn> x 7
<fn> x 6
<fn> x 5
<fn> x 4
<fn> x 3
<fn> x 2
<fn> x 1
<fn> x 0

```

Switch to shell buffer by key. This provides a predictable means for switching to a specific shell buffer. When invoked from a non-shell-mode buffer that is visiting a file, invokes ‘cd ’ in the shell to change to the value of ‘default-directory’ — if called with a prefix-arg. When already in a shell buffer, interactive prefix arg ‘rekey’ causes this shell to be re-keyed if appropriate — see M-x emacspeak-wizards-shell-re-key for an explanation of how re-keying works.

(fn &optional REKEY)

#### 12.203.1.94 emacspeak-wizards-shell-command-on-current-file

emacspeak-wizards-shell-command-on-current-file (*command*) [Command]

```

C-e &
<fn> &

```

Prompts for and runs shell command on current file.

(fn COMMAND)

**12.203.1.95 emacspeak-wizards-shell-directory-reset****emacspeak-wizards-shell-directory-reset** [Command]

Set current directory to this shell's initial directory if one was defined.

**12.203.1.96 emacspeak-wizards-shell-toggle****emacspeak-wizards-shell-toggle** [Command]*C-e <f11>**C-; j**<fn> <f11>**C-x @ h j*Switch to the shell buffer and cd to  
the directory of the current buffer.**12.203.1.97 emacspeak-wizards-show-commentary****emacspeak-wizards-show-commentary (&optional file)** [Command]

Display commentary. Default is to display commentary from current buffer.

(fn &amp;optional FILE)

**12.203.1.98 emacspeak-wizards-show-environment-variable****emacspeak-wizards-show-environment-variable (v)** [Command]

Display value of specified environment variable.

(fn V)

**12.203.1.99 emacspeak-wizards-show-eval-result****emacspeak-wizards-show-eval-result (form)** [Command]*M-ESC :*

Convenience command to pretty-print and view Lisp evaluation results.

(fn FORM)

**12.203.1.100 emacspeak-wizards-show-face****emacspeak-wizards-show-face (face)** [Command]

Show salient properties of specified face.

(fn FACE)

**12.203.1.101 emacspeak-wizards-show-memory-used****emacspeak-wizards-show-memory-used** [Command]

Convenience command to view state of memory used in this session so far.

**12.203.1.102 emacspeak-wizards-speak-iso-datetime**

**emacspeak-wizards-speak-iso-datetime** (*iso*) [Command]  
 Make ISO date-time speech friendly.

(fn ISO)

**12.203.1.103 emacspeak-wizards-spot-words**

**emacspeak-wizards-spot-words** (*ext word*) [Command]  
 Searches recursively in all files with extension ‘ext’  
 for ‘word’ and displays hits in a compilation buffer.

(fn EXT WORD)

**12.203.1.104 emacspeak-wizards-squeeze-blanks**

**emacspeak-wizards-squeeze-blanks** (*start end*) [Command]  
*C-e x |*  
*<fn> x |*  
 Squeeze multiple blank lines in current buffer.

(fn START END)

**12.203.1.105 emacspeak-wizards-sunrise-sunset**

**emacspeak-wizards-sunrise-sunset** (*address &optional arg*) [Command]  
 Display sunrise/sunset for specified address.

(fn ADDRESS &optional ARG)

**12.203.1.106 emacspeak-wizards-term**

**emacspeak-wizards-term** (*create*) [Command]  
*C-; a*  
*C-x @ h a*  
 Switch to an ansi-term buffer or create one.  
 With prefix arg, always creates a new terminal.  
 Otherwise cycles through existing terminals, creating the first  
 term if needed.

(fn CREATE)

**12.203.1.107 emacspeak-wizards-terminal**

**emacspeak-wizards-terminal** (*program*) [Command]  
 Launch terminal and rename buffer appropriately.

(fn PROGRAM)

**12.203.1.108 emacspeak-wizards-tex-tie-current-word**

**emacspeak-wizards-tex-tie-current-word** (*n*) [Command]

Tie the next *n* words.

(fn *N*)

**12.203.1.109 emacspeak-wizards-thanks-mail-signature**

**emacspeak-wizards-thanks-mail-signature** [Command]

insert thanks , -Raman at the end of mail message

**12.203.1.110 emacspeak-wizards-toggle-mm-dd-yyyy-date-pronouncer**

**emacspeak-wizards-toggle-mm-dd-yyyy-date-pronouncer** [Command]

Toggle pronunciation of mm-dd-yyyy dates.

**12.203.1.111 emacspeak-wizards-toggle-yyyymmdd-date-pronouncer**

**emacspeak-wizards-toggle-yyyymmdd-date-pronouncer** [Command]

Toggle pronunciation of yyyymmdd dates.

**12.203.1.112 emacspeak-wizards-tramp-open-location**

**emacspeak-wizards-tramp-open-location** (*name*) [Command]

Open specified tramp location.

Location is specified by name.

(fn *NAME*)

**12.203.1.113 emacspeak-wizards-tune-in-radio-browse**

**emacspeak-wizards-tune-in-radio-browse** (&optional *category*) [Command]

*C-*, *t*

*C-x @ a t*

Browse Tune-In Radio.

Optional interactive prefix arg ‘category’ prompts for a category.

(fn &optional *CATEGORY*)

**12.203.1.114 emacspeak-wizards-tune-in-radio-search**

**emacspeak-wizards-tune-in-radio-search** [Command]

*C-*, *s*

*C-x @ a s*

Search Tune-In Radio.

**12.203.1.115 emacspeak-wizards-unhex-uri**

`emacspeak-wizards-unhex-uri` (*uri*) [Command]  
 UnEscape URI

(fn URI)

**12.203.1.116 emacspeak-wizards-units**

`emacspeak-wizards-units` [Command]

*C-e x u*

*<fn> x u*

Run units in a comint sub-process.

**12.203.1.117 emacspeak-wizards-vc-n**

`emacspeak-wizards-vc-n` [Command]  
 Accelerator for VC viewer.

**12.203.1.118 emacspeak-wizards-vc-viewer**

`emacspeak-wizards-vc-viewer` (*console*) [Command]

*C-e x v*

*<fn> x v*

View contents of specified virtual console.

(fn CONSOLE)

**12.203.1.119 emacspeak-wizards-vc-viewer-mode**

`emacspeak-wizards-vc-viewer-mode` [Command]  
 Major mode for interactively viewing virtual console contents.

|     |         |
|-----|---------|
| key | binding |
| —   | —       |

C-l emacspeak-wizards-vc-viewer-refresh

This mode runs the hook ‘emacspeak-wizards-vc-viewer-mode-hook’, as the final or penultimate step during initialization.

**12.203.1.120 emacspeak-wizards-vc-viewer-refresh**

`emacspeak-wizards-vc-viewer-refresh` [Command]  
 Refresh view of VC we’re viewing.



**12.203.1.121 emacspeak-wizards-vi-as-su-file**

**emacspeak-wizards-vi-as-su-file** (*file*) [Command]

Launch sudo vi on specified file in a terminal.

(fn FILE)

**12.203.1.122 emacspeak-wizards-view-buffers-filtered-by-m-player-mode**

**emacspeak-wizards-view-buffers-filtered-by-m-player-mode** [Command]

*C-; :*

*C-x @ h :*

Buffer menu filtered by *m-player* mode.

**12.203.1.123 emacspeak-wizards-view-buffers-filtered-by-mode**

**emacspeak-wizards-view-buffers-filtered-by-mode** (*mode*) [Command]

Display list of buffers filtered by specified mode.

(fn MODE)

**12.203.1.124 emacspeak-wizards-view-buffers-filtered-by-this-mode**

**emacspeak-wizards-view-buffers-filtered-by-this-mode** [Command]

*C-' m*

*C-, c*

*C-x @ a c*

*C-x @ s m*

Buffer menu filtered by *mode* of current-buffer.

**12.203.1.125 emacspeak-wizards-voice-sampler**

**emacspeak-wizards-voice-sampler** (*personality*) [Command]

Read a *personality* and apply it to the current line.

(fn PERSONALITY)

**12.203.1.126 emacspeak-wizards-xl-display**

**emacspeak-wizards-xl-display** [Command]

Called to set up preview of an XL file.

Assumes we are in a buffer visiting a .xls file.

Previews those contents as HTML and nukes the buffer visiting the xls file.

**12.203.1.127 emacspeak-wizards-xl-mode****emacspeak-wizards-xl-mode** [Command]

Major mode for browsing XL spreadsheets.

XL Sheets are converted to HTML and previewed using a browser.

In addition to any hooks its parent mode ‘text-mode’ might have run, this mode runs the hook ‘emacspeak-wizards-xl-mode-hook’, as the final or penultimate step during initialization.

|     |         |
|-----|---------|
| key | binding |
| —   | —       |

**12.203.1.128 emacspeak-wizards-yql-lookup****emacspeak-wizards-yql-lookup** (*symbols*) [Command]*C-e x Q**<fn> x Q*

Lookup quotes for specified stock symbols.

Symbols are separated by whitespace.

(fn SYMBOLS)

**12.203.1.129 emacspeak-wizards-yql-quotes****emacspeak-wizards-yql-quotes** [Command]*C-e x q**<fn> x q*

Display quotes using YQL API.

Symbols are taken from ‘emacspeak-wizards-personal-portfolio’.

**12.203.2 emacspeak-wizards Options****User Option** *emacspeak-clipboard-file* [Variable]

File used to save Emacspeak clipboard. The emacspeak clipboard provides a convenient mechanism for exchanging information between different Emacs sessions.

**User Option** *emacspeak-curl-cookie-store* [Variable]

Cookie store used by Curl.

**User Option** *emacspeak-emergency-tts-server* [Variable]

TTS server to use in an emergency. Set this to a TTS server that is known to work at all times. If you are debugging another speech server and that server gets wedged for some reason, you can use command *emacspeak-emergency-tts-restart* to get speech back using the reliable TTS server. It’s useful to bind the above command to a convenient key.

- User Option** *emacspeak-speak-telephone-directory* [Variable]  
File holding telephone directory. This is just a text file, and we use grep to search it.
- User Option** *emacspeak-speak-telephone-directory-command* [Variable]  
Command used to look up names in the telephone directory.
- User Option** *emacspeak-ssh-tts-server* [Variable]  
SSH TTS server to use by default.
- User Option** *emacspeak-wizards-curl-program* [Variable]  
Name of curl executable.
- User Option** *emacspeak-wizards-dvi2txt-program* [Variable]  
Program for converting dvi to txt. Set this to nil if you do not want to use the DVI wizard.
- User Option** *emacspeak-wizards-find-switches-that-need-quoting* [Variable]  
Find switches whose args need quoting.
- User Option** *emacspeak-wizards-find-switches-widget* [Variable]  
Widget to get find switch.
- User Option** *emacspeak-wizards-links-program* [Variable]  
Name of links executable.
- User Option** *emacspeak-wizards-lynx-program* [Variable]  
Lynx executable.
- User Option** *emacspeak-wizards-pdf-to-text-options* [Variable]  
options to Command for running pdftotext.
- User Option** *emacspeak-wizards-pdf-to-text-program* [Variable]  
Command for running pdftotext.
- User Option** *emacspeak-wizards-personal-portfolio* [Variable]  
Set this to the stock tickers you want to check. Default is GAFA. Tickers are separated by white-space and are automatically sorted in lexical order with duplicates removed when saving.
- User Option** *emacspeak-wizards-ppthtml-program* [Variable]  
Program for converting PPT to HTML. Set this to nil if you do not want to use the PPTHTML wizard.
- User Option** *emacspeak-wizards-project-shells* [Variable]  
List of shell-name/initial-directory pairs.
- User Option** *emacspeak-wizards-spot-words-extension* [Variable]  
Default file extension used when spotting words.
- User Option** *emacspeak-wizards-tramp-locations* [Variable]  
Tramp locations used by Emacspeak tramp wizard. Locations added here via custom can be opened using command *emacspeak-wizards-tramp-open-location* bound to M-x *emacspeak-wizards-tramp-open-location*.

**User Option** *emacspeak-wizards-vc-viewer-command* [Variable]  
 Command line for dumping out virtual console. Make sure you have access to /dev/vcs\* by adding yourself to the appropriate group. On Ubuntu and Debian this is group ‘tty’.

**User Option** *emacspeak-wizards-xlhtml-program* [Variable]  
 Program for converting XL to HTML. Set this to nil if you do not want to use the XLHTML wizard.

**User Option** *emacspeak-wizards-yql-quotes-row-filter* [Variable]  
 Template used to audio-format rows.

## 12.204 emacspeak-woman

WOMAN == Man pages implemented in Emacs Lisp

## 12.205 emacspeak-xkcd

XKCD == XKCD In Emacs View XKCD comics in Emacs. Speech enables package xkcd Augments it by displaying the alt text and the transcript.

### 12.205.1 emacspeak-xkcd Commands

#### 12.205.1.1 emacspeak-xkcd-open-explanation-browser

**emacspeak-xkcd-open-explanation-browser** [Command]  
 Open explanation of current xkcd in default browser

## 12.206 emacspeak-xml-shell

Use xmllint from package libxml2 to implement an XML browser. Uses the interactive shell provided by xmllint to do the hard work. Results of traversal are transformed using xsltproc from libxslt

### 12.206.1 emacspeak-xml-shell Commands

#### 12.206.1.1 emacspeak-xml-shell

**emacspeak-xml-shell** (*system-id*) [Command]  
 Start Xml-Shell on contents of system-id.

(fn SYSTEM-ID)

#### 12.206.1.2 emacspeak-xml-shell-browse-current

**emacspeak-xml-shell-browse-current** [Command]  
 Display current node.

**12.206.1.3 emacspeak-xml-shell-browse-result**

`emacspeak-xml-shell-browse-result` (*xpath*) [Command]  
 Display XPath and display its result using W3.

(fn XPATH)

**12.206.1.4 emacspeak-xml-shell-goto-children**

`emacspeak-xml-shell-goto-children` [Command]  
 Navigate down to the children of current node.

**12.206.1.5 emacspeak-xml-shell-goto-next-child**

`emacspeak-xml-shell-goto-next-child` [Command]  
 Navigate forward to the next child of current node.

**12.206.1.6 emacspeak-xml-shell-goto-parent**

`emacspeak-xml-shell-goto-parent` [Command]  
 Navigate up to the parent of current node.

**12.206.1.7 emacspeak-xml-shell-goto-previous-child**

`emacspeak-xml-shell-goto-previous-child` [Command]  
 Navigate backward to the previous child of current node.

**12.206.1.8 emacspeak-xml-shell-mode**

`emacspeak-xml-shell-mode` [Command]  
 XML Shell

Interactive XML browser.

key binding

— ———

C-c Prefix Command

<down> emacspeak-xml-shell-goto-children

<left> emacspeak-xml-shell-goto-previous-child

<right> emacspeak-xml-shell-goto-next-child

<up> emacspeak-xml-shell-goto-parent

C-c C-v emacspeak-xml-shell-browse-result

C-c v emacspeak-xml-shell-browse-current

In addition to any hooks its parent mode ‘comint-mode’ might have run, this mode runs the hook ‘emacspeak-xml-shell-mode-hook’, as the final or penultimate step during initialization.

## 12.206.2 emacspeak-xml-shell Options

- User Option** *emacspeak-xml-shell-command* [Variable]  
 Executable that provides the XML browser shell. Default is xmllint. If you want an XML Shell on steroids get XSH and use emacs custom to customize the default to be xsh.
- User Option** *emacspeak-xml-shell-hooks* [Variable]  
 Start up hooks run after XML browser process is started.
- User Option** *emacspeak-xml-shell-options* [Variable]  
 Command-line options for XML browse command.
- User Option** *emacspeak-xml-shell-xslt* [Variable]  
 XSL transform to apply when displaying current node.

## 12.207 emacspeak-xref

XREF == Cross-references in source code. This is part of Emacs 25. This module speech-enables xref

## 12.208 emacspeak-xslt

libxml and libxsl are XML libraries for GNOME. xsltproc is a xslt processor using libxsl this module defines routines for applying xsl transformations using xsltproc

### 12.208.1 emacspeak-xslt Commands

#### 12.208.1.1 emacspeak-xslt-view

- emacspeak-xslt-view** (*style url*) [Command]  
 Browse URL with specified XSL style.
- (fn STYLE URL)

#### 12.208.1.2 emacspeak-xslt-view-file

- emacspeak-xslt-view-file** (*style file*) [Command]  
 Transform 'file' using 'style' and preview via browse-url.
- (fn STYLE FILE)

#### 12.208.1.3 emacspeak-xslt-view-region

- emacspeak-xslt-view-region** (*style start end &optional unescape-charent*) [Command]  
*C-; w R*  
*C-x @ h w R*  
 Browse XML region with specified XSL style.
- (fn STYLE START END &optional UNESCAPE-CHARENT)

### 12.208.1.4 emacspeak-xslt-view-xml

**emacspeak-xslt-view-xml** (*style url &optional unescape-charent*) [Command]  
Browse XML URL with specified XSL style.

(fn STYLE URL &optional UNESCAPE-CHARENT)

### 12.208.2 emacspeak-xslt Options

**User Option** *emacspeak-xslt-keep-errors* [Variable]  
If non-nil, xslt errors will be preserved in an errors buffer.

**User Option** *emacspeak-xslt-nuke-null-char* [Variable]  
If T null chars in the region will be nuked. This is useful when handling bad HTML.

**User Option** *emacspeak-xslt-options* [Variable]  
Options passed to xsltproc.

**User Option** *emacspeak-xslt-program* [Variable]  
Name of XSLT transformation engine.

## 12.209 emacspeak-yasnippet

YASNIPPET == Template based editing using snippets.

### 12.209.1 emacspeak-yasnippet Options

**User Option** *emacspeak-yas-field-highlight-personality* [Variable]  
Personality used for yas-field-highlight-face This personality uses voice-animate whose effect can be changed globally by customizing voice-animate-settings.

## 12.210 espeak-voices

This module defines the various voices used in voice-lock mode by the ESpeak TTS engine.

### 12.210.1 espeak-voices Commands

#### 12.210.1.1 espeak

**espeak** [Command]  
*C-e d C-e*  
*<fn> d C-e*  
Start ESpeak engine.

### 12.210.2 espeak-voices Options

**User Option** *espeak-default-speech-rate* [Variable]  
Default speech rate for eSpeak.

## 12.211 g

Top-level bootstrap module for Google Client. Loads in authentication module and sets up per-service modules: gmaps: Google Maps gweb: Google Web Search gblogger: Blogger gphoto: Google Photos

## 12.212 g-app

Common Code For Google Apps Used by modules like gphoto, gblogger etc.

### 12.212.1 g-app Commands

#### 12.212.1.1 g-app-mode

**g-app-mode** [Command]

Major mode for APP interaction

$\backslash$ {g-app-mode-map

In addition to any hooks its parent mode ‘nxml-mode’ might have run, this mode runs the hook ‘g-app-mode-hook’, as the final or penultimate step during initialization.

#### 12.212.1.2 g-app-post-entry

**g-app-post-entry** [Command]

Post buffer contents as updated entry.

#### 12.212.1.3 g-app-publish

**g-app-publish** [Command]

Publish current entry.

#### 12.212.1.4 g-app-put-entry

**g-app-put-entry** [Command]

PUT buffer contents as new entry.

#### 12.212.1.5 g-app-view

**g-app-view** (*auth-handle feed-url*) [Command]

View feed using auth credentials in auth-handle.

(fn AUTH-HANDLE FEED-URL)

## 12.213 g-auth

Google Auth using Curl Implements an authentication component for use in Google Clients – see <http://code.google.com/apis/accounts/AuthForInstalledApps.html>



### 12.213.1 g-auth Options

User Option *g-user-email* [Variable]  
Google account address.

### 12.214 g-utils

Common Code e.g. helper functions. Used by modules like gphoto, gblogger etc.

#### 12.214.1 g-utils Options

User Option *g-atom-edit-filter* [Variable]  
XSLT transform used to tidy up an entry before posting. For now, this is blogger specific.

User Option *g-atom-titles-xsl* [Variable]  
XSLT transform to convert Atom feed to alist of title/url pairs.

User Option *g-atom-view-xsl* [Variable]  
XSLT transform to convert Atom feed to HTML.

User Option *g-cookie-jar* [Variable]  
Cookie jar used for Google services. Customize this to live on your local disk.

User Option *g-curl-common-options* [Variable]  
Common options to pass to all Curl invocations.

User Option *g-curl-debug* [Variable]  
Set to T to see Curl stderr output.

User Option *g-curl-program* [Variable]  
Name of CURL executable.

User Option *g-html-handler* [Variable]  
Function that processes HTML. Receives buffer containing HTML as its argument.

User Option *g-url-under-point* [Variable]  
Function used to get URL from current context.

User Option *g-xslt-program* [Variable]  
XSLT Processor.

### 12.215 gm-nnir

Makes search GMail more convenient. IMap search operators, GMail search extensions.

#### 12.215.1 gm-nnir Commands

##### 12.215.1.1 gm-nnir-group-make-gmail-group

*gm-nnir-group-make-gmail-group* [Command]  
Use GMail search syntax exclusively.  
See <https://support.google.com/mail/answer/7190?hl=en> for syntax.  
Default is to search All Mail when not on a Group line.

**12.215.1.2 gm-nnir-group-make-nnir-group****gm-nnir-group-make-nnir-group** [Command]

GMail equivalent of gnus-group-make-nnir-group.

Default is to search All Mail when not on a group.

**12.216 gmaps**

Implements the Google Maps API

**12.216.1 gmaps Commands****12.216.1.1 gmaps****gmaps (&rest rest)** [Command]*C-; e**C-x @ h e*

:around advice: ‘ad-Advice-gmaps’

Google Maps Interaction.

(fn)

**12.216.1.2 gmaps-bicycling-directions****gmaps-bicycling-directions (&rest rest)** [Command]

:around advice: ‘ad-Advice-gmaps-bicycling-directions’

Biking directions from Google Maps.

(fn ORIGIN DESTINATION)

**12.216.1.3 gmaps-directions****gmaps-directions (origin destination mode)** [Command]

Display directions obtained from Google Maps.

(fn ORIGIN DESTINATION MODE)

**12.216.1.4 gmaps-driving-directions****gmaps-driving-directions (&rest rest)** [Command]

:around advice: ‘ad-Advice-gmaps-driving-directions’

Driving directions from Google Maps.

(fn ORIGIN DESTINATION)

### 12.216.1.5 gmaps-mode

**gmaps-mode** [Command]

A Google Maps front-end for the Emacspeak desktop.

In addition to any hooks its parent mode ‘special-mode’ might have run, this mode runs the hook ‘gmaps-mode-hook’, as the final or penultimate step during initialization.

| key | binding |
|-----|---------|
| —   | ——      |

|   |                            |
|---|----------------------------|
|   | TAB forward-button         |
|   | ESC Prefix Command         |
|   | SPC gmaps-place-details    |
| [ | backward-page              |
| ] | forward-page               |
| b | gmaps-bicycling-directions |
| c | gmaps-set-current-location |
| d | gmaps-driving-directions   |
| f | gmaps-set-current-filter   |
| n | gmaps-places-nearby        |
| r | gmaps-set-current-radius   |
| s | gmaps-places-search        |
| t | gmaps-transit-directions   |
| w | gmaps-walking-directions   |

M-i backward-button

### 12.216.1.6 gmaps-place-details

**gmaps-place-details** (&rest *rest*) [Command]

:around advice: ‘ad-Advice-gmaps-place-details’

Display details for place at point.  
Insert reviews if already displaying details.

(fn)

### 12.216.1.7 gmaps-place-reviews

**gmaps-place-reviews** [Command]

Display reviews for place at point.  
Place details need to have been expanded first.

**12.216.1.8 gmaps-places-nearby****gmaps-places-nearby** (**&rest** *rest*) [Command]

:around advice: ‘ad-Advice-gmaps-places-nearby’

Find places near current location.

Uses default radius. optional interactive prefix arg clears any active filters.

(fn &amp;optional CLEAR-FILTER)

**12.216.1.9 gmaps-places-search****gmaps-places-search** (**&rest** *rest*) [Command]

:around advice: ‘ad-Advice-gmaps-places-search’

Perform a places search.

Use this only if you dont know the locality of the place you’re looking for.

Optional prefix arg clears any active filters.

(fn QUERY &amp;optional CLEAR-FILTER)

**12.216.1.10 gmaps-set-current-filter****gmaps-set-current-filter** (**&optional** *all*) [Command]

Set up filter in current buffer.

Optional interactive prefix arg prompts for all filter fields.

(fn &amp;optional ALL)

**12.216.1.11 gmaps-set-current-location****gmaps-set-current-location** (**&rest** *rest*) [Command]

:around advice: ‘ad-Advice-gmaps-set-current-location’

Set current location.

(fn ADDRESS)

**12.216.1.12 gmaps-set-current-radius****gmaps-set-current-radius** (**&rest** *rest*) [Command]

:around advice: ‘ad-Advice-gmaps-set-current-radius’

Set current radius

(fn RADIUS)

### 12.216.1.13 gmaps-transit-directions

**gmaps-transit-directions** (**&rest** *rest*) [Command]  
 :around advice: ‘ad-Advice-gmaps-transit-directions’

Transit directions from Google Maps.

(fn ORIGIN DESTINATION)

### 12.216.1.14 gmaps-walking-directions

**gmaps-walking-directions** (**&rest** *rest*) [Command]  
 :around advice: ‘ad-Advice-gmaps-walking-directions’

Walking directions from Google Maps.

(fn ORIGIN DESTINATION)

## 12.216.2 gmaps Options

**User Option** *gmaps-places-key* [Variable]  
 Places API key — goto <https://code.google.com/apis/console> to get one.

**User Option** *gweb-my-address* [Variable]  
 Location address. Setting this updates gweb-my-location coordinates via geocoding.

## 12.217 gweb

Provide Google services — such as search, search-based completion etc. For use from within Emacs tools. This is meant to be fast and efficient — and uses WebAPIs as opposed to HTML scraping.

## 12.218 ladspa

This module uses tools from the Ladspa SDK to expose Ladspa plugins in a consistent way to elisp. The goal is to make it easy to inspect Ladspa Plugins, And invoke them easily from Ladspa host applications such as MPlayer. See <http://emacspeak.blogspot.com/2015/12/a-ladspa-work-bench-for-emacspeak.html> Some Ladspa Packages that provide plugins: `sudo apt-get install zam-plugins wah-plugins vco-plugins tap-plugins swl-plugins rev-plugins mcp-plugins liquidsoap-plugin-ladspa ladspa-foo-plugins invada-studio-plugins-ladspa fil-plugins`

### 12.218.1 ladspa Commands

#### 12.218.1.1 ladspa

**ladspa** (**&optional** *refresh*) [Command]  
 Launch Ladspa workbench.

(fn &optional REFRESH)

**12.218.1.2 ladspa-analyse-plugin-at-point**

**ladspa-analyse-plugin-at-point** [Command]  
 Analyse plugin at point.

**12.218.1.3 ladspa-edit-control**

**ladspa-edit-control** [Command]  
 Edit Ladspa control at point by prompting for control values.

**12.218.1.4 ladspa-instantiate**

**ladspa-instantiate** [Command]  
 Instantiate plugin at point by prompting for control values.

**12.218.1.5 ladspa-mode**

**ladspa-mode** [Command]  
 A Ladspa workbench for the Emacspeak desktop.

In addition to any hooks its parent mode ‘special-mode’ might have run, this mode runs the hook ‘ladspa-mode-hook’, as the final or penultimate step during initialization.

| key | binding                          |
|-----|----------------------------------|
| RET | ladspa-instantiate               |
| SPC | ladspa-analyse-plugin-at-point   |
| a   | emacspeak-m-player-add-ladspa    |
| d   | emacspeak-m-player-delete-ladspa |
| e   | ladspa-edit-control              |
| n   | next-line                        |
| p   | previous-line                    |

**12.219 mac-voices**

This module defines the various voices used in voice-lock mode by Mac TTS.

**12.219.1 mac-voices Options**

**User Option** *mac-default-speech-rate* [Variable]  
 Default speech rate for mac.

**12.220 outloud-voices**

This module defines the various voices used in voice-lock mode. This module is IBM ViaVoice Outloud specific.

## 12.220.1 outloud-voices Commands

### 12.220.1.1 outloud

**outloud** (&optional *device*) [Command]

*C-e d C-o*

*<fn> d C-o*

Select Outloud server.

(fn &optional DEVICE)

### 12.220.1.2 outloud-32

**outloud-32** [Command]

Select 32-Outloud server.

## 12.220.2 outloud-voices Options

**User Option** *outloud-default-speech-rate* [Variable]

Default speech rate for outloud.

## 12.221 plain-voices

This module defines the various voices used in voice-lock mode. This module is Plain i.e. suitable for a device for which you haven't yet implemented appropriate voice-locking controls

## 12.222 soundscape

Soundscapes <https://en.wikipedia.org/wiki/Soundscape> define an acoustic environment. Boodler at <http://boodler.org> is a Python-based SoundScape generator. To use this module, first install boodler. Then install the soundscape packages (\*.boop) files available at <http://boodler.org/lib>. Make sure boodler works and produces audio in your environment. finally install the Boodler packages from emacspeak/scapes from the Emacspeak GitHub repository by running `cd emacspeak/scapes; make`

When boodler is set up and all packages installed, copy file `emacspeak/scapes/soundscapes` to `~/.boodler/Collection`. The above file lists all installed SoundScapes. Directory `emacspeak/scapes` also contains additional Boodler Agents and SoundScapes that I have created for use with Emacspeak.

Module `soundscape.el` defines Emacs conveniences for running Soundscapes. Main Entry Points:

- M-x `soundscape-toggle` – Enables or disables automatic SoundScapes.
- M-x `soundscape` – runs a named SoundScape
- M-x `soundscape-stop` – Stops a specified running SoundScape.
- M-x `soundscape-kill` – Kills all running SoundScapes.

When automatic Soundscapes are enabled, SoundScapes are started and stopped based on the current major mode. Active Soundscape are displayed as part of the minor-mode-alist. Command emacspeak-speak-minor-mode-line can be used to have this spoken.

Thus, SoundScapes can be thought of as reflecting the *mood* of the current *mode*. This package defines a single *soundscape-default-theme* that is loaded using (`soundscape-load soundscape-default-theme`). Emacs modes that provide similar functionality e.g., communication == email, IM, ... map to the same *mood*.

## 12.222.1 soundscape Commands

### 12.222.1.1 soundscape

`soundscape` (*scape*) [Command]

`C-' s`

`C-x @ s s`

Play soundscape.

(fn SCAPE)

### 12.222.1.2 soundscape-kill

`soundscape-kill` [Command]

Stop all running soundscapes.

### 12.222.1.3 soundscape-listener

`soundscape-listener` (&optional *restart*) [Command]

Start a Soundscape listener.

Listener is loaded with all Soundscapes defined in 'soundscape-default-theme'.

Optional interactive prefix arg restarts the listener if already running.

(fn &optional RESTART)

### 12.222.1.4 soundscape-listener-shutdown

`soundscape-listener-shutdown` [Command]

Shutdown listener.

### 12.222.1.5 soundscape-remote

`soundscape-remote` (*names*) [Command]

Activate scapes named names.

(fn NAMES)

### 12.222.1.6 soundscape-restart

`soundscape-restart` (&optional *device*) [Command]

`C-' r`



**C-x @ s r**

Restart Soundscape environment.

With prefix arg ‘device’, prompt for a alsa/ladspa device.

Caches most recently used device, which then becomes the default for future invocations.

(fn &optional DEVICE)

### 12.222.1.7 soundscape-stop

**soundscape-stop** (*scape*)

[Command]

**C- ' S**

**C-x @ s S**

Stop running Soundscape.

(fn SCAPE)

### 12.222.1.8 soundscape-theme

**soundscape-theme**

[Command]

Shows default theme in a special buffer.

### 12.222.1.9 soundscape-toggle

**soundscape-toggle**

[Command]

**C- ' t**

**C-x @ s t**

Toggle automatic SoundScapes.

When turned on, Soundscapes are automatically run based on current major mode.

Run command M-x soundscape-theme to see the default mode->mood mapping.

### 12.222.1.10 soundscape-update-mood

**soundscape-update-mood** (&optional *prompt-mode*)

[Command]

**C- ' u**

**C-x @ s u**

Update mood/scape mapping for current mode.

The updated mapping is not persisted.

Optional interactive prefix arg ‘prompt-mode’ prompts for the mode.

(fn &optional PROMPT-MODE)

## 12.222.2 soundscape Options

**User Option** *soundscape-data*

[Variable]

Soundscape data directory.

**User Option** *soundscape-idle-delay* [Variable]  
 Number of seconds of idle time before soundscapes are synchronized with current mode.

**User Option** *soundscape-manager-options* [Variable]  
 User customizable options list passed to boodler. Defaults specify also as the output and set master volume to 0.5

## 12.223 sox

This module defines a convenient speech-enabled interface for editing mp3 and wav files using SoX.

Launching M-x sox creates a special interaction buffer that provides single keystroke commands for editing and applying effects to a selected sound file. For adding mp3 support to sox, do

```
sudo apt-get libsox-fmt-mp3 install
```

This module provides support for ladspa effects using module ladspa.el. To use ladspa effects with SoX, you need a relatively new build of Sox; The stock SoX that is package for Debian/Ubuntu does not always work. This module can be used independent of Emacspeak.

### 12.223.1 sox Commands

#### 12.223.1.1 sox-add-effect

**sox-add-effect** (*name*) [Command]  
 Adds *effect* at the end of the effect list

(fn NAME)

#### 12.223.1.2 sox-delete-effect-at-point

**sox-delete-effect-at-point** (&rest *rest*) [Command]  
 :around advice: ‘ad-Advice-sox-delete-effect-at-point’

Delete effect at point.

(fn)

#### 12.223.1.3 sox-edit-effect-at-point

**sox-edit-effect-at-point** [Command]  
 Edit effect at point.

#### 12.223.1.4 sox-mode

**sox-mode** [Command]  
 An audio workbench for the Emacspeak desktop.

In addition to any hooks its parent mode ‘special-mode’ might have run,

this mode runs the hook ‘sox-mode-hook’, as the final or penultimate step during initialization.

|     |         |
|-----|---------|
| key | binding |
| —   | —       |

### 12.223.1.5 sox-open-file

**sox-open-file** (**&rest** *rest*) [Command]

:around advice: ‘ad-Advice-sox-open-file’

Open specified snd-file on the Audio Workbench.

(fn SND-FILE)

### 12.223.1.6 sox-play

**sox-play** [Command]

Play sound from current context.

### 12.223.1.7 sox-refresh

**sox-refresh** (**&rest** *rest*) [Command]

:around advice: ‘ad-Advice-sox-refresh’

Redraw Audio Workbench.

(fn)

### 12.223.1.8 sox-save

**sox-save** (*save-file*) [Command]

Save context to file after prompting.

(fn SAVE-FILE)

### 12.223.1.9 sox-set-effect

**sox-set-effect** (*name*) [Command]

Set effect.

(fn NAME)

### 12.223.1.10 sox-show-timestamp

**sox-show-timestamp** [Command]

Show timestamp in stream.

### 12.223.1.11 sox-stop

**sox-stop** [Command]  
 Stop currently playing sound from current context.

### 12.223.2 sox Options

**User Option** *sox-edit* [Variable]  
 Location of SoX utility.

**User Option** *sox-play* [Variable]  
 Location of play from SoX utility.

## 12.224 sox-gen

Provides binaural audio along with pre-defined themes. This module can be used independent of Emacspeak.

### 12.224.1 Binaural Beats Using SoX

A binaural beat is an auditory illusion perceived when two different pure-tone sine waves, both with frequencies lower than 1500 Hz, with less than a 40 Hz difference between them, are presented to a listener dichotically (one through each ear). For example, if a 530 Hz pure tone is presented to a subject's right ear, while a 520 Hz pure tone is presented to the subject's left ear, the listener will perceive the auditory illusion of a third tone, in addition to the two pure-tones presented to each ear. The third sound is called a binaural beat, and in this example would have a perceived pitch correlating to a frequency of 10 Hz, that being the difference between the 530 Hz and 520 Hz pure tones presented to each ear. For more details, see [https://en.wikipedia.org/wiki/Binaural\\_beats](https://en.wikipedia.org/wiki/Binaural_beats).

This module implements a set of user-facing commands for generating binaural beats. The commands are organized from high-level commands that play predefined binaural beats to lower-level commands that can be used to create new effect sequences.

All binaural beat sequences are played with a relatively low gain — they are designed to be heard in the background and when effective blend fully into the background. You can increase the overall volume of all binaural beat sequences by customizing

**User Option** *sox-binaural-gain-offset* to a positive value [Variable]  
 — default is 0.

#### 12.224.1.1 High-Level Commands For Pre-Defined Binaural Beats

These commands can be called directly to play one of the predefined binaural beats.

- **sox-rev-up**: A set of binaural beats designed for use at the start of the day. Transitions from *Dream* -> *Think* -> *Act* -> *Focus*.
- **sox-wind-down**: A set of binaural beats for winding down at the end of the day. This can be thought of as the reverse of **sox-rev-up** and the sequence transitions from *Act* -> *Think* -> *Dream* -> *Sleep*.
- **sox-turn-down**: Designed for falling asleep. This sequence starts with a short period of *Dream* before moving to *Sleep*.

- **sox-relax**: A variant of the previous sequence, **sox-relax** spends equal time in *Dream* and *Sleep*.
- **sox-binaural**: Provide a completion-based front-end to playing any one of the predefined binaural effects (*Delta*, *Theta*, *Alpha*, *Beta*, or *Gamma*). The previously defined sequences are built up using these effects.
- **sox-beats-binaural**: Plays a collection of binaural beats, prompting for carrier and beat frequencies for each tone. The predefined sequences listed earlier were created after first generating experimental beat-sequences using this command.
- **sox-slide-binaural**: Prompts for two binaural effects (see above) and generates a binaural beat that *slides* from the first effect to the second over a specified duration.
- **sox-chakras**: Pick amongst one of a predefined set of sequences designed for *Chakra* meditation.
- **sox-tone-binaural**: Generate a simple binaural beat with a single carrier frequency.
- **sox-tone-slide-binaural**: Generate a tone that slides from one binaural beat to another.

## 12.224.2 sox-gen Commands

### 12.224.2.1 sox-beats-binaural

**sox-beats-binaural** (*length beat-spec-list gain*) [Command]

Play binaural audio with beat-spec specifying the various tones.  
Param ‘beat-spec-list’ is a list of ‘(carrier beat) tuples’.

(fn LENGTH BEAT-SPEC-LIST GAIN)

### 12.224.2.2 sox-binaural

**sox-binaural** (*name duration*) [Command]

*C-*, *b*

*C-x @ a b*

Play specified binaural effect.

(fn NAME DURATION)

### 12.224.2.3 sox-chakras

**sox-chakras** (*theme duration*) [Command]

Play each chakra for specified duration.  
Parameter ‘theme’ specifies variant.

(fn THEME DURATION)

### 12.224.2.4 sox-relax

**sox-relax** (*length*) [Command]

Play relax set of binaural beats.

Param ‘length’ specifies total duration.

(fn LENGTH)

### 12.224.2.5 sox-rev-up

**sox-rev-up** (*length*) [Command]

Play rev-up set of binaural beats.

Param ‘length’ specifies total duration.

(fn LENGTH)

### 12.224.2.6 sox-slide-binaural

**sox-slide-binaural** (*name-1 name-2 duration*) [Command]

Play specified binaural slide from ‘name-1’ to ‘name-2’.

(fn NAME-1 NAME-2 DURATION)

### 12.224.2.7 sox-tone-binaural

**sox-tone-binaural** (*length freq beat gain*) [Command]

Play binaural audio with carrier frequency ‘freq’, beat ‘beat’, and gain ‘gain’.

(fn LENGTH FREQ BEAT GAIN)

### 12.224.2.8 sox-tone-slide-binaural

**sox-tone-slide-binaural** (*length freq beat-start beat-end gain*) [Command]

Play binaural audio with carrier frequency ‘freq’, beat ‘beat-start’ -> ‘beat-end’, and gain ‘gain’.

(fn LENGTH FREQ BEAT-START BEAT-END GAIN)

### 12.224.2.9 sox-turn-down

**sox-turn-down** (*length*) [Command]

Play turn-down set of binaural beats.

Param ‘length’ specifies total duration.

(fn LENGTH)

### 12.224.2.10 sox-wind-down

**sox-wind-down** (*length*) [Command]

Play wind-down set of binaural beats.

Param ‘length’ specifies total duration.

(fn LENGTH)

### 12.224.3 sox-gen Options

**User Option** *sox-binaural-gain-offset* [Variable]

User specified offset that is added to default gain when generating tones using SoX, e.g., for binaural beats.

**User Option** *sox-binaural-slider-scale* [Variable]

Scale factor used to compute slide duration when moving from one binaural beat to another.

**User Option** *sox-gen-p* [Variable]

Should sox-gen commands attempt to invoke SoX.

### 12.225 stack-f

The stack is implemented as a linked list with a tag 'STACK as the first element. All entries and removals are done using destructive functions.

### 12.226 tetris

### 12.227 toy-braille

This is a bit of toy code to write in braille.

To try this, load this file ('M-x load-file path/to/toy-braille.el'), then do:

M-: (get-toy-braille-string "just a test")

That's just a toy, meant as an excuse and maybe a tool to learn a bit of braille, nothing more.

Unicode fonts are needed.

You can try:

M-: (set-default-font "-\*-unifont-\*-\*-\*-\*-\*-\*-\*-\*")

or

M-: (set-default-font "-\*-clearlyu-\*-\*-\*-\*-\*-\*-\*-\*iso10646-\*")

(it will only work if the relative font is installed and properly configured).

References:

<http://www.nbp.org/ic/nbp/braille/index.html>

<http://www.unicode.org/Public/4.0-Update1/UnicodeData-4.0.1.txt>

### 12.228 tts

Define data structure and API for setting up, accessing and manipulating TTS environment. When complete, this will be used by the various engine configuration functions to set everything in one structure.

#### 12.228.1 tts Commands

**12.228.1.1 tts-set-chunk-separator**

**tts-set-chunk-separator** (*chunk-separator*) [Command]  
Set tts chunk-separator.

(fn CHUNK-SEPARATOR)

**12.228.1.2 tts-set-punctuations**

**tts-set-punctuations** (*punctuations*) [Command]  
Set tts punctuations.

(fn PUNCTUATIONS)

**12.228.1.3 tts-set-rate**

**tts-set-rate** (*rate*) [Command]  
Set tts rate.

(fn RATE)

**12.228.1.4 tts-toggle-allcaps**

**tts-toggle-allcaps** [Command]  
Toggle field allcaps in current tts-state.

**12.228.1.5 tts-toggle-capitalize**

**tts-toggle-capitalize** [Command]  
Toggle field capitalize in current tts-state.

**12.228.1.6 tts-toggle-quiet**

**tts-toggle-quiet** [Command]  
Toggle field quiet in current tts-state.

**12.228.1.7 tts-toggle-speak-nonprinting-chars**

**tts-toggle-speak-nonprinting-chars** [Command]  
Toggle field speak-nonprinting-chars in current tts-state.

**12.228.1.8 tts-toggle-split-caps**

**tts-toggle-split-caps** [Command]  
Toggle field split-caps in current tts-state.

**12.228.1.9 tts-toggle-strip-octals**

**tts-toggle-strip-octals** [Command]  
Toggle field strip-octals in current tts-state.



### 12.228.1.10 tts-toggle-use-auditory-icons

**tts-toggle-use-auditory-icons** [Command]  
Toggle field use-auditory-icons in current tts-state.

## 12.229 tts-cmds

End-user TTS Commands implemented using tts-state. If this works out, these will eventually replace the commands implemented in dtk-speak.el

### 12.229.1 tts-cmds Commands

#### 12.229.1.1 tts-cmd-set-rate

**tts-cmd-set-rate** (*rate* &**optional** *prefix*) [Command]  
Set speech rate.

(fn RATE &optional PREFIX)

## 12.230 voice-setup

A voice is to audio as a font is to a visual display. A personality is to audio as a face is to a visual display.

Voice-lock-mode is a minor mode that causes your comments to be spoken in one personality, strings in another, reserved words in another, documentation strings in another, and so on.

Comments will be spoken in ‘emacspeak-voice-lock-comment-personality’. Strings will be spoken in ‘emacspeak-voice-lock-string-personality’. Function and variable names (in their defining forms) will be spoken in ‘emacspeak-voice-lock-function-name-personality’. Reserved words will be spoken in ‘emacspeak-voice-lock-keyword-personality’.

To make the text you type be voiceified, use M-x voice-lock-mode. When this minor mode is on, the voices of the current line are updated with every insertion or deletion.

How faces map to voices: TTS engine specific modules e.g., dectalk-voices.el and outloud-voices.el define a standard set of voice names. This module maps standard "personality" names to these pre-defined voices. It does this via special form def-voice-font which takes a personality name, a voice name and a face name to set up the mapping between face and personality, and personality and voice. Newer Emacspeak modules should use voice-setup-add-map when defining face->personality mappings. Older code calls def-voice-font directly, but over time those calls will be changed to the more succinct form provided by voice-setup-add-map. For use from other modules, also see function voice-setup-map-face which is useful when mapping a single face. Both voice-setup-add-map and voice-setup-map-face call special form def-voice-font.

Special form def-voice-font sets up the personality name to be available via custom. new voices can be defined using CSS style specifications see special form defvoice Voices defined via defvoice can be customized via custom see the documentation for defvoice.

### 12.230.1 voice-setup Commands

**12.230.1.1 voice-lock-mode**

**voice-lock-mode** (&optional *arg*) [Command]  
 Toggle voice lock mode.

(fn &optional ARG)

**12.230.1.2 voice-lock-toggle**

**voice-lock-toggle** [Command]

*C-e d v*

<fn> *d v*

Interactively toggle voice lock.

**12.230.1.3 voice-setup-describe-personality**

**voice-setup-describe-personality** (*personality*) [Command]

*C-h "*

<f1> "

<help> "

Describe specified voice — analogous to *C-h /*.

When called interactively, ‘personality’ defaults to first personality at point.

If there are multiple personalities at point,  
 these are available via minibuffer history.

(fn PERSONALITY)

**12.230.1.4 voice-setup-list-voices**

**voice-setup-list-voices** (*pattern*) [Command]

Show all defined voice-face mappings in a help buffer.

Sample text to use comes from variable

‘voice-setup-sample-text’.

(fn PATTERN)

**12.230.1.5 voice-setup-toggle-silence-personality**

**voice-setup-toggle-silence-personality** [Command]

*C-e M-q*

<fn> *M-q*

Toggle audibility of personality under point .

If personality at point is currently audible, its

face->personality map is cached in a buffer local variable, and

its face->personality map is replaced by face->inaudible. If

personality at point is inaudible, and there is a cached value,

then the original face->personality mapping is restored. In either case, the buffer is refontified to have the new mapping take effect.

### 12.230.2 voice-setup Options

|                                                             |            |
|-------------------------------------------------------------|------------|
| <b>User Option</b> <i>voice-animate-extra-settings</i>      | [Variable] |
| Adds extra animation to current voice.                      |            |
| <b>User Option</b> <i>voice-animate-medium-settings</i>     | [Variable] |
| Adds medium animation current voice.                        |            |
| <b>User Option</b> <i>voice-animate-settings</i>            | [Variable] |
| Animates current voice.                                     |            |
| <b>User Option</b> <i>voice-annotate-settings</i>           | [Variable] |
| Indicate annotation.                                        |            |
| <b>User Option</b> <i>voice-bolden-and-animate-settings</i> | [Variable] |
| Bolden and animate current voice.                           |            |
| <b>User Option</b> <i>voice-bolden-extra-settings</i>       | [Variable] |
| Extra bolden current voice.                                 |            |
| <b>User Option</b> <i>voice-bolden-medium-settings</i>      | [Variable] |
| Add medium bolden current voice.                            |            |
| <b>User Option</b> <i>voice-bolden-settings</i>             | [Variable] |
| Bolden current voice.                                       |            |
| <b>User Option</b> <i>voice-brighten-extra-settings</i>     | [Variable] |
| Extra brighten current voice.                               |            |
| <b>User Option</b> <i>voice-brighten-medium-settings</i>    | [Variable] |
| Brighten (medium) current voice.                            |            |
| <b>User Option</b> <i>voice-brighten-settings</i>           | [Variable] |
| Brighten current voice.                                     |            |
| <b>User Option</b> <i>voice-indent-settings</i>             | [Variable] |
| Indicate indentation .                                      |            |
| <b>User Option</b> <i>voice-lighten-extra-settings</i>      | [Variable] |
| Add extra lightness to current voice.                       |            |
| <b>User Option</b> <i>voice-lighten-medium-settings</i>     | [Variable] |
| Add medium lightness to current voice.                      |            |
| <b>User Option</b> <i>voice-lighten-settings</i>            | [Variable] |
| Lighten current voice.                                      |            |

- User Option** *voice-lock-global-modes* [Variable]  
 Modes for which Voice Lock mode is automatically turned on. Global Voice Lock mode is controlled by the command ‘global-voice-lock-mode’. If nil, means no modes have Voice Lock mode automatically turned on. If t, all modes that support Voice Lock mode have it automatically turned on. If a list, it should be a list of ‘major-mode’ symbol names for which Voice Lock mode should be automatically turned on. The sense of the list is negated if it begins with ‘not’. For example: (c-mode c++-mode) means that Voice Lock mode is turned on for buffers in C and C++ modes only.
- User Option** *voice-lock-overlay-0-settings* [Variable]  
 Overlay voice that sets dimension 0 of ACSS structure to 8.
- User Option** *voice-lock-overlay-1-settings* [Variable]  
 Overlay voice that sets dimension 1 of ACSS structure to 8.
- User Option** *voice-lock-overlay-2-settings* [Variable]  
 Overlay voice that sets dimension 2 of ACSS structure to 8.
- User Option** *voice-lock-overlay-3-settings* [Variable]  
 Overlay voice that sets dimension 3 of ACSS structure to 8.
- User Option** *voice-monotone-light-settings* [Variable]  
 Turns current voice into a light monotone.
- User Option** *voice-monotone-medium-settings* [Variable]  
 Turns current voice into a medium monotone.
- User Option** *voice-monotone-settings* [Variable]  
 Turns current voice into a monotone and speaks all punctuations.
- User Option** *voice-punctuations-all-settings* [Variable]  
 Turns current voice into one that speaks all punctuations.
- User Option** *voice-punctuations-none-settings* [Variable]  
 Turns current voice into one that speaks no punctuations.
- User Option** *voice-punctuations-some-settings* [Variable]  
 Turns current voice into one that speaks some punctuations.
- User Option** *voice-setup-sample-text* [Variable]  
 Sample text used when displaying available voices.
- User Option** *voice-smoothen-extra-settings* [Variable]  
 Extra smoothen current voice.
- User Option** *voice-smoothen-medium-settings* [Variable]  
 Add medium smoothen current voice.
- User Option** *voice-smoothen-settings* [Variable]  
 Smoothen current voice.
- User Option** *voice-womanize-1-settings* [Variable]  
 Apply first female voice.

## 12.231 xbacklight

Provide an emacs front-end to xbacklight. This is a tool that controls the brightness on laptops. To install xbacklight, `sudo apt-get install xbacklight`

This module is most easily used in conjunction with hydra: `M-x package-install hydra`

### 12.231.1 xbacklight Commands

#### 12.231.1.1 xbacklight-black

`xbacklight-black` [Command]  
Turn screen black.

#### 12.231.1.2 xbacklight-decrement

`xbacklight-decrement` [Command]  
Decrease brightness by `by` one step.

#### 12.231.1.3 xbacklight-get

`xbacklight-get` [Command]  
Get current brightness level.

#### 12.231.1.4 xbacklight-increment

`xbacklight-increment` [Command]  
Increase brightness by `by` one step.

#### 12.231.1.5 xbacklight-set

`xbacklight-set` (*brightness*) [Command]  
Set brightness to `specified level`.  
'brightness' is a percentage value.  
  
(fn BRIGHTNESS)

#### 12.231.1.6 xbacklight-white

`xbacklight-white` [Command]  
Turn screen white.

### 12.231.2 xbacklight Options

User Option `xbacklight-step` [Variable]  
Step-size used when incrementing and decrementing brightness.

## 12.232 URL Templates

This section documents a total of 85 URL Templates.

All of these URL templates can be invoked via command `M-x emacspeak-url-template-fetch` normally bound to `C-e u <fn> u`. This command prompts for the name

of the template, and completion is available via Emacs' minibuffer completion. Each URL template carries out the following steps:

- Prompt for the relevant information.
- Fetch the resulting URL using an appropriate fetcher.
- Set up the resulting resource with appropriate customizations.

As an example, the URL template for weather forecasts prompts for a location and speaks the forecast.

**Air Traffic Control**

Find live streams for Air Traffic Control.

**Airport conditions**

Display airport conditions from the FAA.

**Amazon Product Details By ASIN**

Retrieve product details from Amazon by either ISBN or ASIN.

**Anonymize Google Search**

Logout from Google to do an anonymous search.

**BBC Genre Using IPlayer**

BBC iPlayer Genre

**BBC Podcast Directory**

BBC PodCast Directory

**BBC Program Guide**

Display interactive BBC Program Guide.

**BBC iPlayer**

BBC iPlayer

**Baseball Box Scores**

Display baseball Play By Play.

**Baseball Game Details**

Display baseball Play By Play.

**Baseball Game Index**

Display baseball Play By Play.

**Baseball Highlights**

Display baseball Video Highlights.

**Baseball scores**

Display baseball scores.

**Bing News**

Bing News results as RSS feed.

**Bing Search**

Bing results as RSS feed.

**Bloomberg Stock Lookup**

Lookup Stock Quote information on Bloomberg. Ticker is of the form goog:us

**CNN Content**

Filter down to CNN content area.

**CNN Market Data**

CNN Money

**CNN technology**

CNN Technology news.

**CNNPodCasts**

List CNN Podcast media links.

**Dictionary Lookup**

Dictionary Lookup

**Earthquakes**

Show table of recent quakes.

**EmacsWiki Search**

EmacsWiki Search

**Finance Google Search**

Display content from Google Finance.

**Finance Google news**

Display content from Google Finance.

**Flight Status**

Show Flight Status.

**Flight Tracker**

Flight Tracker

**FreeSound**

Search FreeSound.

**GitHub Code Search**

GitHub Code Search. Query can include filters such as:

<term>: Query Term. extension:<ext> Filter by file extension -filename:<pattern> Filter out files matching pattern.

**GitHub Search**

Perform a GitHub Search.

**GoLang Browse**

Browse GoLang package documentation.

**GoLang Lookup**

Lookup GoLang package documentation.

**GoLang Search**

Search GoLang package documentation.

**Google Category News**

Google News By Category.

**Google Image Search**

Google Image Search

**Google News Search**

Search Google news.

**Google NewsPaper**

Retrieve and speak Google News Overview.

**Google Regional News**

Google News By Region.

**Google Related Trends**

Display Related Query Trends.

**Google Scholar**

Google Scholar Search

**Google Transcoder**

Transcode site via Google.

**Google Trends**

Google Trends

**Google Trends Compared**

Display comparative trends.

**Google Webmaster Page Analysis**

Page Analysis From Google Webmaster tools.

**Google topical News**

Display specified news feed.

**Lightweight weather from wunderground**

Pull light-weight weather feed for specified state/city.

**MLB Scorecard**

Show MLB Scorecard.

**MLB standings**

Display MLB standings.

**Market summary from Google**

Display financial market summary.

**Money Content**

CNN Money Content

**Multilingual dictionary via Google.**

Translate word using Google. Source and target languages are specified as two-letter language codes, e.g. en|de translates from English to German

**NBA standings**

Display NBA standings.

**NLS Bard Search**

Search NLS Bard Catalog. Login once before using this template.

**NY Times Mobile**



NYTimes Mobile Site

**NY Times RSS Feeds**

Display browsable list of NY Times RSS Feeds.

**Old Time Radio**

This months Old Time Radio Programming

**OpenLibrary**

Open Library Search

**Patent Search From Google**

Perform patent search via Google

**PodCast CNet**

Play Podcast from CNET

**RadioTime Browser**

RadioTime Entry point.

**RadioTime Categories**

RadioTime Categories .

**RadioTime Search**

RadioTime Search.

**Seeking Alpha Stock Search**

Seeking Alpha search.

**Sign in to Google**

Login to Google.

**StreamWorld Radio**

Play radio stream. Example: kcbsFM. Format is stationid+AM/FM.

**Structured Data Extractor**

Extract/Validate Structured Data.

**Tech News From CNet**

Display tech news from CNET

**Times Of India**

Retrieve Times Of India. Set up URL rewrite rule to get print page.

**TuneIn Radio**

Translate StreamId to playable stream.

**UPS Packages**

Display package tracking information from UPS.

**Weather forecast from Weather Underground**

Weather forecast from weather underground mobile.

**Wiki Data Search**

Search WikiData.

**WordNet Search**

Look up term in WordNet.

**Yahoo Business News**

Retrieve and speak business section from Yahoo Daily News.

**Yahoo RSS Feeds**

List Yahoo RSS Feeds.

**fedex packages**

Display package tracking information from Fedex.

**html Google News Search**

Search Google news.

**html5IRC**

Show HTML5 IRC log.

**rss weather from wunderground**

Pull RSS weather feed for specified state/city.

**sourceforge Download**

Download specified file.

**sourceforge browse mirrors**

Retrieve download page at Sourceforge for specified project.

**sourceforge project**

Open specified project page at SourceForge.

**w3c IRC Logs**

Use this to pull up the archived logs from the W3C IRC. You need to know the exact name of the channel.

**w3c Lists**

Use this to pull up the archived mail from the W3C list. You need to know the exact name of the list.

**world CNN Content**

Filter down to CNN content area.

## 13 Emacspeak Keyboard Commands.

This chapter gives an overview of all the keymaps used by Emacspeak. For a complete reference, see See [Section 12.9 \[emacspeak\]](#), page 60. For basic usage, see See [Chapter 6 \[Basic Usage\]](#), page 9.

Emacspeak uses the following keymaps, each of which are invoked by a specific prefix key.

|                      |                                        |
|----------------------|----------------------------------------|
| <code>C-e</code>     | The main Emacspeak keymap.             |
| <code>C-e d</code>   | The text-to-speech keymap.             |
| <code>C-;</code>     | The Emacspeak hyper keymap.            |
| <code>C-'</code>     | The emacspeak super keymap.            |
| <code>C-,</code>     | The Emacspeak alt keymap.              |
| <code>C-.</code>     | The Emacspeak super keymap.            |
| <code>C-e x</code>   | The emacspeak <code>x</code> keymap.   |
| <code>C-e C-x</code> | The Emacspeak <code>C-x</code> keymap. |

Primary Emacspeak commands start with `C-e`. Following `C-e` with `d` invokes commands that control the text-to-speech engine. Note that silencing speech is an exception to this rule — Speech silence commands are placed directly on the primary emacspeak-keymap (`C-e s` and `C-e .`).

In addition, Emacspeak introduces five additional keymaps for binding its extensive set of facilities to convenient keystrokes.

When running under a windowing system, Emacs automatically receives keys `C-;`, `C-'`, `C-,`, and `C-.`. When running on the Linux console, these keys become available after loading the custom Linux keymap found in `emacspeak/tvr/console-keymaps` after checking out the emacspeak repository from <https://github.com/tvraman/emacspeak>.

Emacspeak defines personal keymaps accessible via `C-e x` and `C-e C-x`. For now, emacspeak does not bind any commands in keymap `C-e C-x` — this keymap is left for end-user personalization.

Note that the information presented in the following subsections can also be viewed via Emacs' built-in Help system; e.g., Press `C-;` `C-h` to get a `*Help*` buffer that displays all keys bound in `emacspeak-hyper-keymap`.

## 14 TTS Servers

Emacspeak produces spoken output by communicating with one of many speech servers. This section documents the communication protocol between the client application i.e. Emacspeak, and the TTS server. This section is primarily intended for developers wishing to: For additional notes on how to log and view TTS server commands when developing a speech server, see <http://emacspeak.blogspot.com/2015/04/howto-log-speech-server-output-to-aid.html>.

- Create new speech servers that comply with this communication protocol
- Developers of other client applications who wish to use the various Emacspeak speech servers.

### 14.1 High-level Overview

The TTS server reads commands from standard input, and script *speech-server* can be used to cause a TTS server to communicate via a TCP socket. Speech server commands are used by the client application to make specific requests of the server; the server listens for these requests in a non-blocking read loop and executes requests as they become available. Requests can be classified as follows:

- Commands that send text to be spoken.
- Commands that set *state* of the TTS server.

All commands are of the form

```
commandWord {arguments}
```

The braces are optional if the command argument contains no white space. The speech server maintains a *current state* that determines various characteristics of spoken output such as speech rate, punctuations mode etc. (see set of commands that manipulate speech state for complete list). The client application *queues* The text and non-speech audio output to be produced before asking the server to *dispatch* the set of queued requests, i.e. start producing output.

Once the server has been asked to produce output, it removes items from the front of the queue, sends the requisite commands to the underlying TTS engine, and waits for the engine to acknowledge that the request has been completely processed. This is a non-blocking operation, i.e., if the client application generates additional requests, these are processed *immediately*.

The above design allows the Emacspeak TTS server to be *highly* responsive; Client applications can queue large amounts of text (typically queued a clause at a time to achieve the best prosody), ask the TTS server to start speaking, and interrupt the spoken output at any time.

#### 14.1.1 Commands That Queue Output.

This section documents commands that either produce spoken output, or queue output to be produced on demand. Commands that place the request on the queue are clearly marked.

**version**

Speaks the *version* of the TTS engine. Produces output immediately.

**tts\_say text**

Speaks the specified *text* immediately. The text is not pre-processed in any way, contrast this with the primary way of speaking text which is to queue text before asking the server to process the queue.

Note that this command needs to handle the special syntax for morpheme boundaries ‘[\*]’. The ‘[\*]’ syntax is specific to the Dectalk family of synthesizers; servers for other TTS engines need to map this pattern to the engine-specific code for each engine. As an example, see ‘**servers/outloud**’. A morpheme boundary results in synthesizing compound words such as *left bracket* with the right intonation; using a space would result in that phrase being synthesized as two separate words.

**l c**

Speak *c* a single character, as a letter. The character is spoken immediately. This command uses the TTS engine’s capability to speak a single character with the ability to flush speech *immediately*. Client applications wishing to produce character-at-a-time output, e.g., when providing character echo during keyboard input should use this command.

**d**

This command is used to *dispatch* all queued requests. It was renamed to a single character command (like many of the commonly used TTS server commands) to work more effectively over slow (9600) dialup lines. The effect of calling this command is for the TTS server to start processing items that have been queued via earlier requests.

**tts\_pause**

This pauses speech *immediately*. It does not affect queued requests; when command *tts\_resume* is called, the output resumes at the point where it was paused. Not all TTS engines provide this capability.

**tts\_resume**

Resume spoken output if it has been paused earlier.

**s**

Stop speech *immediately*. Spoken output is interrupted, and all pending requests are flushed from the queue.

**q text**

Queues text to be spoken. No spoken output is produced until a *dispatch* request is received via execution of command *d*.

**c codes**

Queues synthesis codes to be sent to the TTS engine. Codes are sent to the engine with no further transformation or processing. The codes are inserted into the output queue and will be dispatched to the TTS engine at the appropriate point in the output stream.

```
a filename
```

Cues the audio file identified by filename for playing.

```
t freq length
```

Queues a tone to be played at the specified frequency and having the specified length. Frequency is specified in hertz and length is specified in milliseconds.

```
sh duration
```

Queues the specified duration of silence. Silence is specified in milliseconds.

### 14.1.2 Commands That Set State

```
tts_reset
```

Reset TTS engine to default settings.

```
tts_set_punctuations mode
```

Sets TTS engine to the specified punctuation mode. Typically, TTS servers provide at least three modes:

- None: Do not speak punctuation characters.
- some: Speak some punctuation characters. Used for English prose.
- all: Speak out *all* punctuation characters; useful in programming modes.

```
tts_set_speech_rate rate
```

Sets speech rate. The interpretation of this value is typically engine specific.

```
tts_set_character_scale factor
```

Scale factor applied to speech rate when speaking individual characters. Thus, setting speech rate to 500 and character scale to 1.2 will cause command *l* to use a speech rate of  $500 * 1.2 = 600$ .

```
tts_split_caps flag
```

Set state of *split caps* processing. Turn this on to speak mixed-case (AKA Camel Case) identifiers.

```
tts_capitalize flag
```

Indicate capitalization via a beep tone or voice pitch.

`tts_allcaps_beep` flag

Setting this flag produces a high-pitched beep when speaking words that are in all-caps, e.g. abbreviations.

## 15 Emacspeak At Twenty.

This article was originally published to mark the 20th anniversary of Emacspeak. It has been incorporated as the final chapter of the Emacspeak manual for easy reference. The original article is available on the Web and in its original source form as an `*org*` file in the emacspeak distribution.

### 15.1 Turning Twenty

One afternoon in the third week of September 1994, I started writing myself a small Emacs extension using Lisp Advice to make Emacs speak to me so I could use a Linux laptop. As Emacspeak turns twenty, this article is both a quick look back over the twenty years of lessons learned, as well as a glimpse into what might be possible as we evolve to a world of connected, ubiquitous computing. This article draws on [Learning To Program In 10 Years](#) by Peter Norvig for some of its inspiration.

### 15.2 Using UNIX With Speech Output — 1994

As a graduate student at [Cornell](#), I accessed my Unix workstation (SunOS) from an Intel 486 PC running IBM Screen-Reader. There was no means of directly using a UNIX box at the time; after graduating, I continued doing the same for about six months at Digital Research in Cambridge — the only difference being that my desktop workstation was now a DEC-Alpha. Throughout this time, Emacs was my environment of choice for everything from software development and Internet access to writing documents.

In fall of 1994, I wanted to start using a laptop running Linux; a colleague (Dave Wecker) was retiring his 386mhz laptop that already had Linux on it and I decided to inherit it. But there was only one problem — until then I had always accessed a UNIX machine from a secondary PC running a screen-reader — something that would clearly make no sense with a laptop!

Another colleague, Win Treese, had pointed out the interesting possibilities presented by package `advice` in Emacs 19.23 — a few weeks earlier, he had sent around a small snippet of code that magically modified Emacs' version-control primitive to first create an *RCS* directory if none existed before adding a file to version control. When I speculated about using the Linux laptop, Dave remarked — you live in Emacs anyway — why dont you just make it talk!

Connecting the dots, I decided to write myself a tool that augmented Emacs' default behavior to *speak* — within about 4 hours, version 0.01 of Emacspeak was up and running.

### 15.3 Key Enabler — Emacs And Lisp Advice

It took me a couple of weeks to fully recognize the potential of what I had built with Emacs Lisp Advice. Until then, I had used screen-readers to listen to the contents of the visual display — but Lisp Advice let me do a lot more — it enabled Emacspeak to generate highly context-specific spoken feedback, augmented by a set of auditory icons. I later formalized this design under the name [speech-enabled applications](#). For a detailed overview of the architecture of Emacspeak, see the [chapter on Emacspeak](#) in the book [Beautiful Code](#) from O'Reilly.



## 15.4 Key Component — Text To Speech (TTS)

Emacspeak is a speech-subsystem for Emacs; it depends on an external Text-To-Speech (TTS) engine to produce speech. In 1994, Digital Equipment released what would turn out to be the last in the line of hardware DECTalk synthesizers, the DECTalk Express. This was essentially an Intel 386 with 1mb of flash memory that ran a version of the DECTalk TTS software — to date, it still remains my favorite Text-To-Speech engine. At the time, I also had a software version of the same engine running on my DEC-Alpha workstation; the desire to use either a software or hardware solution to produce speech output defined the Emacspeak speech-server architecture.

I went to IBM Research in 1999; this coincided with IBM releasing a version of the Eloquence TTS engine on Linux under the name *ViaVoice Outloud*. My colleague Jeffrey Sorenson implemented an early version of the Emacspeak speech-server for this engine using the OSS API; I later updated it to use the ALSA library while on a flight back to SFO from Boston in 2001. That is still the TTS engine that is speaking as I type this article on my laptop.

20 years on, TTS continues to be the weakest link on Linux; the best available solution in terms of quality continues to be the Linux port of Eloquence TTS available from Voxin in Europe for a small price. Looking back across 20 years, the state of TTS on Linux in particular and across all platforms in general continues to be a disappointment; most of today's newer TTS engines are geared toward mainstream use-cases where *naturalness* of the voice tends to supersede intelligibility at higher speech-rates. Ironically, modern TTS engines also give applications far less control over the generated output — as a case in point, I implemented [Audio System For Technical Readings \(AsTeR\)](#) in 1994 using the DECTalk; 20 years later, we implemented [MathML support](#) in [ChromeVox](#) using Google TTS. In 2013, it turned out to be difficult or impossible to implement the type of audio renderings that were possible with the admittedly less-natural sounding DECTalk!

## 15.5 Emacspeak And Software Development

Version 0.01 of Emacspeak was written using IBM Screen-Reader on a PC with a terminal emulator accessing a UNIX workstation. But in about 2 weeks, Emacspeak was already a better environment for developing Emacspeak in particular and software development in general. Here are a few highlights in 1994 that made Emacspeak a good software development environment, present-day users of Emacspeak will see that that was just scratching the surface.

- Audio formatting using voice-lock to provide aural syntax highlighting.
- Succinct auditory icons to provide efficient feedback.
- Emacs' ability to navigate code structurally —

as opposed to moving around by plain-text units such as characters, lines and words. S-Expressions are a major win!

- Emacs' ability to specialize behavior based on major and minor modes.
- Ability to browse program code using tags, and getting fluent spoken feedback.
- Completion **everywhere**.
- Everything is searchable — this is a huge win when you cannot see the screen.

- Interactive spell-checking using ISpell with continuous spoken feedback augmented by aural highlights.
- Running code compilation and being able to jump to errors with spoken feedback.
- Ability to move through diff chunks when working with source code and source control systems; refined diffs as provided by the **ediff** package when speech-enabled is a major productivity win.
- Ability to easily move between email, document authoring and programming — though this may appear trivial, it continues to be one of Emacs' biggest wins.

Long-term Emacs users will recognize all of the above as being among the reasons why they do most things inside Emacs — there is little that is Emacspeak specific in the above list — except that Emacspeak was able to provide fluent, well-integrated contextual feedback for all of these tasks. And that was a game-changer given what I had had before Emacspeak. As a case in point, I did not dare program in Python before I speech-enabled Emacs' Python-Mode; the fact that white space is significant in Python made it difficult to program using a plain screen-reader that was unaware of the semantics of the underlying content being accessed.

### 15.5.1 Programming Defensively

As an aside, note that all of Emacspeak has been developed over the last 20 years with Emacspeak being the only adaptive technology on my system. This has led to some interesting design consequences, primary among them being a strong education in **programming defensively**. Here are some other key features of the Emacspeak code-base:

1. The code-base is extremely **bushy** rather than deeply hierarchical — this means that when a module breaks, it does not affect the rest of the system.
2. Separation of concerns with respect to the various layers, a tightly knit core speech library interfaces with any one of many speech servers running as an external process.
3. Audio formatting is abstracted by using the formalism defined in Aural CSS.
4. Emacspeak integrates with Emacs' user interface conventions by taking over a single prefix key **C-e** with *all* Emacspeak commands accessed through that single keymap. This helps embedding Emacspeak functionality into a large variety of third party modules without any loss of functionality.

## 15.6 Emacspeak And Authoring Documents

In 1994, my preferred environment for authoring **all** documents was **L<sup>A</sup>T<sub>E</sub>X** using the Auctex package. Later I started writing either L<sup>A</sup>T<sub>E</sub>X or HTML using the appropriate support modes; today I use **org-mode** to do most of my content authoring. Personally, I have never been a fan of What You See Is What You Get (WYSIWYG) authoring tools — in my experience that places an undue burden on the author by drawing attention away from the content to focus on the final appearance. An added benefit of creating content in Emacs in the form of light-weight markup is that the content is long-lived — I can still usefully process and re-use things I have written 25 years ago.

Emacs, with Emacspeak providing audio formatting and context-specific feedback remains my environment of choice for writing all forms of content ranging from simple email messages to polished documents for print publishing. And it is worth repeating that I

**never** need to focus on what the content is going to look like — that job is best left to the computer.

As an example of producing high-fidelity visual content, see this write-up on [Polyhedral Geometry](#) that I published in 2002; all of the content, including the drawings were created by me using Emacs.

## 15.7 Emacspeak And The Early Days Of The Web

Right around the time that I was writing version 0.01 of emacspeak, a far more significant software movement was under way — the World Wide Web was moving from the realms of academia to the mainstream world with the launch of NCSA Mosaic — and in late 1994 by the first commercial Web browser in Netscape Navigator. Emacs had always enabled integrated access to FTP archives via package *ange-ftp*; in late 1993, William Perry released Emacs-W3, a Web browser for Emacs written entirely in Emacs Lisp. W3 was one of the first large packages to be speech-enabled by Emacspeak — later it was the browser on which I implemented the first draft of the [Aural CSS specification](#). Emacs-W3 enabled many early innovations in the context of providing non-visual access to Web content, including audio formatting and structured content navigation; in summer of 1995, Dave Raggett and I outlined a few extensions to HTML Forms, including the **label** element as a means of associating metadata with interactive form controls in HTML, and many of these ideas were prototyped in Emacs-W3 at the time. Over the years, Emacs-W3 fell behind the times — especially as the Web moved away from cleanly structured HTML to a massive soup of unmatched tags. This made parsing and error-correcting badly-formed HTML markup expensive to do in Emacs-Lisp — and performance suffered. To add to this, mainstream users moved away because Emacs’ rendering engine at the time was not rich enough to provide the type of visual renderings that users had come to expect. The advent of DHTML, and JavaScript based Web Applications finally killed off Emacs-W3 as far as most Emacs users were concerned.

But Emacs-W3 went through a revival on the emacspeak audio desktop in late 1999 with the arrival of XSLT, and Daniel Veillard’s excellent implementation via the **libxml2** and **libxslt** packages. With these in hand, Emacspeak was able to hand-off the bulk of HTML error correction to the **xsltproc** tool. The lack of visual fidelity didn’t matter much for an eyes-free environment; so Emacs-W3 continued to be a useful tool for consuming large amounts of Web content that did not require JavaScript support.

During the last 24 months, **libxml2** has been built into Emacs; this means that you can now parse arbitrary HTML as found in the wild without incurring a performance hit. This functionality was leveraged first by package **shr** (Simple HTML Renderer) within the **gnus** package for rendering HTML email. Later, the author of **gnus** and **shr** created a new lightweight HTML viewer called **eww** that is now part of Emacs 24. With improved support for variable pitch fonts and image embedding, Emacs is once again able to provide visual renderings for a large proportion of text-heavy Web content where it becomes useful for mainstream Emacs users to view at least some Web content within Emacs; during the last year, I have added support within emacspeak to [extend package eww](#) with support for DOM filtering and quick content navigation.

## 15.8 Audio Formatting — Generalizing Aural CSS

A key idea in Audio System For Technical Readings (**AsTeR**) was the use of various voice properties in combination with non-speech auditory icons to create rich aural renderings. When I implemented Emacspeak, I brought over the notion of audio formatting to all buffers in Emacs by creating a **voice-lock** module that paralleled Emacs' **font-lock** module. The visual medium is far richer in terms of available fonts and colors as compared to voice parameters available on TTS engines — consequently, it did not make sense to directly map Emacs' **face** properties to voice parameters. To aid in projecting visual formatting onto auditory space, I created property **personality** analogous to Emacs' **face** property that could be applied to content displayed in Emacs; module **voice-lock** applied that property appropriately, and the Emacspeak core handled the details of mapping personality values to the underlying TTS engine.

The values used in property **personality** were abstract, i.e., they were independent of any given speech engine. Later in the fall of 1995, I re-expressed these set of abstract voice properties in terms of Aural CSS; the work was published as a first draft toward the end of 1995, and implemented in Emacs-W3 in early 1996. Aural CSS was an appendix in the CSS-1.0 specification; later, it graduated to being its own module within CSS-2.0.

Later in 1996, all of Emacs' **voice-lock** functionality was re-implemented in terms of Aural CSS; the implementation has stood the test of time in that as I added support for more TTS engines, I was able to implement engine-specific mappings of Aural-CSS values. This meant that the rest of Emacspeak could define various types of voices for use in specific contexts without having to worry about individual TTS engines. Conceptually, property **personality** can be thought of as holding an **aural display list** — various parts of the system can annotate pieces of text with relevant properties that finally get rendered in the aggregate. This model also works well with the notion of Emacs overlays where a moving overlay is used to temporarily highlight text that has other context-specific properties applied to it.

Audio formatting as implemented in Emacspeak is extremely effective when working with all types of content ranging from richly structured mark-up documents (**L<sup>A</sup>T<sub>E</sub>X**, org-mode) and formatted Web pages to program source code. Perceptually, switching to audio formatted output feels like switching from a black-and-white monitor to a rich color display. Today, Emacspeak's audio formatted output is the only way I can correctly write **else if** vs **elsif** in various programming languages!

## 15.9 Conversational Gestures For The Audio Desktop

By 1996, Emacspeak was the only piece of adaptive technology I used; in fall of 1995, I had moved to Adobe Systems from DEC Research to focus on enhancing the Portable Document Format (PDF) to make PDF content repurposable. Between 1996 and 1998, I was primarily focused on electronic document formats — I took this opportunity to step back and evaluate what I had built as an auditory interface within Emacspeak. This retrospect proved extremely useful in gaining a sense of perspective and led to formalizing the high-level concept of *Conversational Gestures* and structured browsing/searching as a means of thinking about user interfaces.

By now, Emacspeak was a complete environment — I formalized what it provided under the moniker *Complete Audio Desktop*. The fully integrated user experience allowed me to move forward with respect to defining interaction models that were highly optimized to

eyes-free interaction — as an example, see how Emacspeak interfaces with modes like **dire**d (Directory Editor) for browsing and manipulating the filesystem, or **proce**d (Process Editor) for browsing and manipulating running processes. Emacs' integration with **ispell** for spell checking, as well as its various completion facilities ranging from minibuffer completion to other forms of dynamic completion while typing text provided more opportunities for creating innovative forms of eyes-free interaction. With respect to what had gone before (and is still par for the course as far as traditional screen-readers are concerned), these types of highly dynamic interfaces present a challenge. For example, consider handling a completion interface using a screen-reader that is speaking the visual display. There is a significant challenge in deciding *what to speak* e.g., when presented with a list of completions, the currently typed text, and the default completion, which of these should you speak, and in what order? The problem gets harder when you consider that the underlying semantics of these items is generally not available from examining the visual presentation in a consistent manner. By having direct access to the underlying information being presented, Emacspeak had a leg up with respect to addressing the higher-level question — when you do have access to this information, how do you present it effectively in an eyes-free environment? For this and many other cases of dynamic interaction, a combination of audio formatting, auditory icons, and the ability to synthesize succinct messages from a combination of information items — rather than having to forcibly speak each item as it is rendered visually provided for highly efficient eyes-free interaction.

This was also when I stepped back to build out Emacspeak's table browsing facilities — see the online Emacspeak documentation for details on Emacspeak's table browsing functionality which continues to remain one of the richest collection of end-user affordances for working with two-dimensional data.

### 15.9.1 Speech-Enabling Interactive Games

So in 1997, I went the next step in asking — given access to the underlying information, is it possible to build effective eyes-free interaction to highly interactive tasks? I picked **Tetris** as a means of exploring this space, the result was an Emacspeak extension to speech-enable module **tetris.el**. The details of what was learned were published as a paper in Assets 98, and expanded as a chapter on Conversational Gestures in my book on Auditory Interfaces; that book was in a sense a culmination of stepping back and gaining a sense of perspective of what I had build during this period. The work on Conversational Gestures also helped in formalizing the abstract user interface layer that formed part of the **XForms** work at the W3C.

Speech-enabling games for effective eyes-free interaction has proven highly educational. Interactive games are typically built to challenge the user, and if the eyes-free interface is inefficient, you just won't play the game — contrast this with a task that you **must** perform, where you're likely to make do with a sub-optimal interface. Over the years, Emacspeak has come to include eyes-free interfaces to several games including **Tetris**, **Sudoku**, and of late the popular **2048 game**. Each of these have in turn contributed to enhancing the interaction model in Emacspeak, and those innovations typically make their way to the rest of the environment.

## 15.10 Accessing Media Streams

Streaming real-time audio on the Internet became a reality with the advent of RealAudio in 1995; soon there were a large number of media streams available on the Internet ranging from music streams to live radio stations. But there was an interesting twist — for the most part, all of these media streams expected one to look at the screen, even though the primary content was purely audio (streaming video hadn’t arrived yet!). Starting in 1996, Emacspeak started including a variety of eyes-free front-ends for accessing media streams. Initially, this was achieved by building a wrapper around **trplayer** — a headless version of RealPlayer; later I built Emacspeak module **emacspeak-m-player** for interfacing with package **mplayer**. A key aspect of streaming media integration in emacspeak is that one can launch and control streams without ever switching away from one’s primary task; thus, you can continue to type email or edit code while seamlessly launching and controlling media streams. Over the years, Emacspeak has come to integrate with Emacs packages like **emms** as well as providing wrappers for **mplayer** and **alsaplayer** — collectively, these let you efficiently launch all types of media streams, including streaming video, without having to explicitly switch context.

In the mid-90’s, Emacspeak started including a directory of media links to some of the more popular radio stations — primarily as a means of helping users getting started — Emacs’ ability to rapidly complete directory and file-names turned out to be the most effective means of quickly launching everything from streaming radio stations to audio books. And even better — as the Emacs community develops better and smarter ways of navigating the filesystem using completions, e.g., package **ido**, these types of actions become even more efficient!

## 15.11 EBooks — Ubiquitous Access To Books

AsTeR — was motivated by the increasing availability of technical material as online electronic documents. While AsTeR processed the T<sub>E</sub>X family of markup languages, more general ebooks came in a wide range of formats, ranging from plain text generated from various underlying file formats to structured EBooks, with Project **Gutenberg** leading the way. During the mid-90’s, I had access to a wide range of electronic materials from sources such as O’Reilly Publishing and various electronic journals — The Perl Journal (TPJ) is one that I still remember fondly.

Emacspeak provided fairly light-weight but efficient access to all of the electronic books I had on my local disk — Emacs’ strengths with respect to browsing textual documents meant that I needed to build little that was specific to Emacspeak. The late 90’s saw the arrival of Daisy as an XML-based format for accessible electronic books. The last decade has seen the rapid convergence to **epub** as a distribution format of choice for electronic books. Emacspeak provides interaction modes that make organizing, searching and reading these materials on the Emacspeak Audio Desktop a pleasant experience. Emacspeak also provides an OCR-Mode — this enables one to call out to an external OCR program and read the content efficiently.

The somewhat informal process used by publishers like O’Reilly to make technical material available to users with print impairments was later formalized by **BookShare** — today, qualified users can obtain a large number of books and periodicals initially as Daisy-3 and increasingly as **EPub**. BookShare provides a RESTful API for searching and downloading

books; Emacspeak module **emacspeak-bookshare** implements this API to create a client for browsing the BookShare library, downloading and organizing books locally, and an integrated ebook reading mode to round off the experience.

A useful complement to this suite of tools is the Calibre package for organizing ones ebook collection; Emacspeak now implements an **EPub Interaction** mode that leverages Calibre (actually sqlite3) to search and browse books, along with an integrated **EPub mode** for reading books.

## 15.12 Leveraging Computational Tools — From SQL And R To IPython Notebooks

The ability to invoke external processes and interface with them via a simple read-eval-loop (REPL) is perhaps one of Emacs' strongest extension points. This means that a wide variety of computational tools become immediately available for embedding within the Emacs environment — a facility that has been widely exploited by the Emacs community. Over the years, Emacspeak has leveraged many of these facilities to provide a well-integrated auditory interface.

Starting from a tight code, eval, test form of iterative programming as encouraged by Lisp. Applied to languages like Python and Ruby to exploratory computational tools such as R for data analysis and SQL for database interaction, the Emacspeak Audio Desktop has come to encompass a collection of rich computational tools that provide an efficient eyes-free experience.

In this context, module **ein** — Emacs IPython Notebooks — provides another excellent example of an Emacs tool that helps interface seamlessly with others in the technical domain. IPython Notebooks provide an easy means of reaching a large audience when publishing technical material with interactive computational content; module **ein** brings the power and convenience of Emacs' editing facilities when developing the content. Speech-enabling package **ein** is a major win since editing program source code in an eyes-free environment is far smoother in Emacs than in a browser-based editor.

## 15.13 Social Web — EMail, Instant Messaging, Blogging And Tweeting Using Open Protocols

The ability to process large amounts of email and electronic news has always been a feature of Emacs. I started using package **vm** for email in 1990, along with **gnus** for Usenet access many years before developing Emacspeak. So these were the first major packages that Emacspeak speech-enabled. Being able to access the underlying data structures used to visually render email messages and Usenet articles enabled Emacspeak to produce rich, succinct auditory output — this vastly increased my ability to consume and organize large amounts of information. Toward the turn of the century, instant messaging arrived in the mainstream — package **tnt** provided an Emacs implementation of a chat client that could communicate with users on the then popular AOL Instant Messenger platform. At the time, I worked at IBM Research, and inspired by package **tnt**, I created an Emacs client called **ChatterBox** using the Lotus Sametime API — this enabled me to communicate with colleagues at work from the comfort of Emacs. Packages like **vm**, **gnus**, **tnt** and **ChatterBox** provide an interesting example of how availability of a clean underlying API to a specific service or content stream can encourage the creation of efficient (and different)



user interfaces. The touchstone of such successful implementations is a simple test — can the user of a specific interface tell if the person whom he is communicating with is also using the same interface? In each of the examples enumerated above, a user at one end of the communication chain cannot tell, and in fact shouldn't be able to tell what client the user at the other end is using. Contrast this with closed services that have an inherent *lock-in* model e.g., proprietary word processors that use undocumented serialization formats — for a fun read, see this write-up on [Universe Of Fancy Colored Paper](#).

Today, my personal choice for instant messaging is the open Jabber platform. I connect to Jabber via Emacs package **emacs-jabber** and with Emacspeak providing a light-weight wrapper for generating the eyes-free interface, I can communicate seamlessly with colleagues and friends around the world.

As the Web evolved to encompass ever-increasing swathes of communication functionality that had already been available on the Internet, we saw the world move from Usenet groups to **Blogs** — I remember initially dismissing the blogging phenomenon as just a re-invention of Usenet in the early days. However, mainstream users flocked to Blogging, and I later realized that blogging as a publishing platform brought along interesting features that made communicating and publishing information **much** easier. In 2005, I joined Google; during the winter holidays that year, I implemented a light-weight client for Blogger that became the start of Emacs package **g-client** — this package provides Emacs wrappers for Google services that provide a RESTful API.

## 15.14 The RESTful Web — Web Wizards And URL Templates For Faster Access

Today, the Web, based on URLs and HTTP-style protocols is widely recognized as a platform in its own right. This platform emerged over time — to me, Web APIs arrived in the late 90's when I observed the following with respect to my own behavior on many popular sites:

1. I opened a Web page that took a while to load (remember, I was still using Emacs-W3),
2. I then searched through the page to find a form-field that I filled out, e.g., start and end destinations on Yahoo Maps,
3. I hit **submit**, and once again waited for a heavy-weight HTML page to load,
4. And finally, I hunted through the rendered content to find what I was looking for.

This pattern repeated across a wide-range of interactive Web sites ranging from AltaVista for search (this was pre-Google), Yahoo Maps for directions, and Amazon for product searches to name but a few. So I decided to automate away the pain by creating Emacspeak module **emacspeak-websearch** that did the following:

1. Prompt via the minibuffer for the requisite fields,
2. Consed up an HTTP GET URL,
3. Retrieved this URL,
4. And filtered out the specific portion of the HTML DOM that held the generated response.

Notice that the above implementation hard-wires the CGI parameter names used by a given Web application into the code implemented in module **emacspeak-websearch**. REST



as a design pattern had not yet been recognized, leave alone formalized, and module **emacspeak-websearch** was initially criticized as being fragile.

However, over time, the CGI parameter names remained fixed — the only things that have required updating in the Emacspeak code-base are the content filtering rules that extract the response — for popular services, this has averaged about one to two times a year.

I later codified these filtering rules in terms of XPath, and also integrated XSLT-based pre-processing of incoming HTML content before it got handed off to Emacs-W3 — and yes, Emacs/Advice once again came in handy with respect to injecting XSLT pre-processing into Emacs-W3!

Later, in early 2000, I created companion module **emacspeak-url-templates** — partially inspired by Emacs' **webjump** module. URL templates in Emacspeak leveraged the recognized REST interaction pattern to provide a large collection of Web widgets that could be quickly invoked to provide rapid access to the right pieces of information on the Web.

The final icing on the cake was the arrival of RSS and Atom feeds and the consequent deep-linking into content-rich sites — this meant that Emacspeak could provide audio renderings of useful content without having to deal with complex visual navigation! While Google Reader existed, Emacspeak provided a light-weight **greader** client for managing ones feed subscriptions; with the demise of Google Reader, I implemented module **emacspeak-feeds** for organizing feeds on the Emacspeak desktop. A companion package **emacspeak-webspace** implements additional goodies including a continuously updating ticker of headlines taken from the user's collection of subscribed feeds.

## 15.15 Mashing It Up — Leveraging Evolving Web APIs

The next step in this evolution came with the arrival of richer Web APIs — especially ones that defined a clean client/server separation. In this respect, the world of Web APIs is a somewhat mixed bag in that many Web sites equate a Web API with a JS-based API that can be exclusively invoked from within a Web-Browser run-time. The issue with that type of API binding is that the only runtime that is supported is a full-blown Web browser; but the arrival of native mobile apps has actually proven a net positive in encouraging sites to create a cleaner separation. Emacspeak has leveraged these APIs to create Emacspeak front-ends to many useful services, here are a few:

1. Minibuffer completion for Google Search using Google Suggest to provide completions.
2. Librivox for browsing and playing free audio books.
3. NPR for browsing and playing NPR archived programs.
4. BBC for playing a wide variety of streaming content available from the BBC.
5. A Google Maps front-end that provides instantaneous access to directions and Places search.
6. Access to Twitter via package **twittering-mode**.

And a lot more than will fit this margin! This is an example of generalizing the concept of a mashup as seen on the Web with respect to creating hybrid applications by bringing together a collection of different Web APIs. Another way to think of such separation is to view an application as a **head** and a **body** — where the **head** is a specific user interface, with the **body** implementing the application logic. A cleanly defined separation between

the **head** and **body** allows one to attach *different* user interfaces i.e., **heads** to the given **body** without any loss of functionality, or the need to re-implement the entire application. Modern platforms like Android enable such separation via an **Intent** mechanism. The Web platform as originally defined around URLs is actually well-suited to this type of separation — though the full potential of this design pattern remains to be fully realized given today's tight association of the Web to the Web Browser.

## 15.16 Conclusion — Turning Twenty

In 1996, I wrote an article entitled **User Interface — A Means To An End** pointing out that the size and shape of computers were determined by the keyboard and display. This is even more true in today's world of tablets, phablets and large-sized phones — with the only difference that the keyboard has been replaced by a touch screen. The next generation in the evolution of **personal** devices is that they will become truly personal by being wearables — this once again forces a separation of the user interface peripherals from the underlying compute engine. Imagine a variety of wearables that collectively connect to ones cell phone, which itself connects to the cloud for all its computational and information needs. Such an environment is rich in possibilities for creating a wide variety of user experiences to a single underlying body of information; Eyes-Free interfaces as pioneered by systems like Emacspeak will come to play an increasingly vital role alongside visual interaction when this comes to pass.

—T.V. Raman, San Jose, CA, September 12, 2014

## 15.17 References

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- **In The Beginning Was The Command Line** By Neal Stephenson

## **16 Acknowledgments.**

Thanks.

## 17 Concept Index

### A

|                        |    |
|------------------------|----|
| Auctex .....           | 27 |
| Audio Desktop .....    | 19 |
| Audio Formatting ..... | 20 |

### B

|                          |    |
|--------------------------|----|
| Browsing Structure ..... | 31 |
|--------------------------|----|

### C

|                                     |    |
|-------------------------------------|----|
| character echo .....                | 13 |
| Context-Sensitive Interaction ..... | 20 |

### D

|                            |    |
|----------------------------|----|
| Desktop .....              | 42 |
| Desktop Applications ..... | 42 |
| Desktop Navigation .....   | 20 |
| Desktop Objects .....      | 19 |
| Document Authoring .....   | 26 |
| Document Creation .....    | 26 |

### E

|                               |     |
|-------------------------------|-----|
| Emacs Keyboard Commands ..... | 385 |
| Emacs Packages .....          | 26  |

### F

|               |    |
|---------------|----|
| Finding ..... | 20 |
|---------------|----|

### I

|                    |   |
|--------------------|---|
| Introduction ..... | 6 |
|--------------------|---|

### L

|                 |    |
|-----------------|----|
| line echo ..... | 13 |
|-----------------|----|

### M

|                 |    |
|-----------------|----|
| Messaging ..... | 41 |
|-----------------|----|

### O

|                               |    |
|-------------------------------|----|
| Object-Oriented Desktop ..... | 19 |
| Online Help .....             | 24 |

### P

|                                       |    |
|---------------------------------------|----|
| Personal Information Management ..... | 42 |
| Programming .....                     | 41 |

### R

|               |    |
|---------------|----|
| Replace ..... | 27 |
|---------------|----|

### S

|                             |    |
|-----------------------------|----|
| Search .....                | 27 |
| Searching .....             | 20 |
| Software Development .....  | 41 |
| speech settings .....       | 13 |
| speech system .....         | 13 |
| Spell Check .....           | 28 |
| Structured Navigation ..... | 20 |

### T

|           |    |
|-----------|----|
| tts ..... | 13 |
|-----------|----|

### W

|                    |    |
|--------------------|----|
| Web Browsing ..... | 31 |
| word echo .....    | 13 |

## 18 Key Index

|                    |     |                  |     |
|--------------------|-----|------------------|-----|
| <                  |     | <fn> 5           | 273 |
| <C-left>           | 331 | <fn> 6           | 273 |
| <C-right>          | 331 | <fn> 7           | 272 |
| <C-up>             | 260 | <fn> 8           | 272 |
| <f1> "             | 376 | <fn> 9           | 272 |
| <f1> ,             | 336 | <fn> a           | 269 |
| <f1> C-e           | 69  | <fn> A           | 120 |
| <f1> C-l           | 330 | <fn> b           | 263 |
| <f1> M             | 333 | <fn> B           | 264 |
| <f1> T             | 281 | <fn> c           | 264 |
| <f1> TAB           | 180 | <fn> C           | 330 |
| <fn> !             | 333 | <fn> C-@         | 265 |
| <fn> "             | 275 | <fn> C-a         | 258 |
| <fn> # a           | 176 | <fn> C-b         | 111 |
| <fn> # l           | 176 | <fn> C-c         | 328 |
| <fn> # s           | 176 | <fn> C-d         | 280 |
| <fn> %             | 266 | <fn> C-j         | 177 |
| <fn> &             | 346 | <fn> C-l         | 268 |
| <fn> '             | 238 | <fn> C-M-@       | 276 |
| <fn> (             | 257 | <fn> C-M-b       | 69  |
| <fn> )             | 258 | <fn> C-M-SPC     | 276 |
| <fn> ,             | 263 | <fn> C-n         | 270 |
| <fn> .             | 53  | <fn> C-o         | 228 |
| <fn> /             | 334 | <fn> C-p         | 273 |
| <fn> :             | 199 | <fn> C-q         | 279 |
| <fn> ;             | 201 | <fn> C-s         | 59  |
| <fn> <             | 273 | <fn> C-SPC       | 265 |
| <fn> <(deletechar> | 335 | <fn> C-t #       | 292 |
| <fn> <C-<left>     | 332 | <fn> C-t ,       | 289 |
| <fn> <C-<right>    | 332 | <fn> C-t .       | 293 |
| <fn> <delete>      | 335 | <fn> C-t <       | 290 |
| <fn> <down>        | 261 | <fn> C-t <down>  | 291 |
| <fn> <f1>          | 330 | <fn> C-t <left>  | 291 |
| <fn> <f11>         | 347 | <fn> C-t <right> | 290 |
| <fn> <fn>          | 56  | <fn> C-t <S-tab> | 291 |
| <fn> <insert>      | 330 | <fn> C-t <up>    | 291 |
| <fn> <left>        | 335 | <fn> C-t =       | 293 |
| <fn> <right>       | 334 | <fn> C-t >       | 290 |
| <fn> <up>          | 262 | <fn> C-t a       | 292 |
| <fn> =             | 265 | <fn> C-t A       | 290 |
| <fn> >             | 270 | <fn> C-t b       | 293 |
| <fn> ?             | 320 | <fn> C-t B       | 289 |
| <fn> @             | 269 | <fn> C-t c       | 293 |
| <fn> [             | 271 | <fn> C-t C       | 292 |
| <fn> ]             | 271 | <fn> C-t C-b     | 291 |
| <fn> ^             | 164 | <fn> C-t C-f     | 290 |
| <fn> \             | 280 | <fn> C-t C-n     | 291 |
| <fn>               | 268 | <fn> C-t C-p     | 291 |
| <fn> {             | 272 | <fn> C-t E       | 290 |
| <fn> 0             | 273 | <fn> C-t f       | 294 |
| <fn> 1             | 273 | <fn> C-t g       | 293 |
| <fn> 2             | 273 | <fn> C-t h       | 292 |
| <fn> 3             | 273 | <fn> C-t j       | 289 |
| <fn> 4             | 273 | <fn> C-t k       | 288 |

|                   |     |               |     |
|-------------------|-----|---------------|-----|
| <fn> C-t M-<..... | 290 | <fn> d v..... | 376 |
| <fn> C-t M->..... | 289 | <fn> d w..... | 281 |
| <fn> C-t M-l..... | 294 | <fn> d z..... | 282 |
| <fn> C-t M-s..... | 294 | <fn> DEL..... | 50  |
| <fn> C-t n.....   | 291 | <fn> f.....   | 263 |
| <fn> C-t p.....   | 291 | <fn> g.....   | 137 |
| <fn> C-t Q.....   | 330 | <fn> h.....   | 267 |
| <fn> C-t r.....   | 294 | <fn> i.....   | 295 |
| <fn> C-t R.....   | 292 | <fn> I.....   | 275 |
| <fn> C-t s.....   | 292 | <fn> j.....   | 177 |
| <fn> C-t SPC..... | 293 | <fn> k.....   | 265 |
| <fn> C-t T.....   | 290 | <fn> l.....   | 267 |
| <fn> C-t TAB..... | 290 | <fn> L.....   | 268 |
| <fn> C-t v.....   | 294 | <fn> m.....   | 270 |
| <fn> C-t w.....   | 288 | <fn> M.....   | 270 |
| <fn> C-t x.....   | 288 | <fn> M-%..... | 260 |
| <fn> C-u.....     | 163 | <fn> M-;..... | 326 |
| <fn> C-w.....     | 278 | <fn> M-a..... | 257 |
| <fn> C-y.....     | 329 | <fn> M-b..... | 271 |
| <fn> d ,.....     | 57  | <fn> M-c..... | 329 |
| <fn> d 0.....     | 55  | <fn> M-d..... | 241 |
| <fn> d 1.....     | 55  | <fn> M-f..... | 330 |
| <fn> d 2.....     | 55  | <fn> M-h..... | 267 |
| <fn> d 3.....     | 55  | <fn> M-i..... | 288 |
| <fn> d 4.....     | 54  | <fn> M-l..... | 331 |
| <fn> d 5.....     | 54  | <fn> M-m..... | 280 |
| <fn> d 6.....     | 54  | <fn> M-P..... | 333 |
| <fn> d 7.....     | 54  | <fn> M-q..... | 376 |
| <fn> d 8.....     | 54  | <fn> M-r..... | 247 |
| <fn> d 9.....     | 54  | <fn> M-s..... | 335 |
| <fn> d a.....     | 51  | <fn> M-t..... | 295 |
| <fn> d c.....     | 57  | <fn> M-u..... | 162 |
| <fn> d C.....     | 56  | <fn> M-v..... | 332 |
| <fn> d C-c.....   | 52  | <fn> M-w..... | 277 |
| <fn> d C-d.....   | 51  | <fn> n.....   | 274 |
| <fn> d C-e.....   | 357 | <fn> N.....   | 335 |
| <fn> d C-n.....   | 52  | <fn> o.....   | 279 |
| <fn> d C-o.....   | 365 | <fn> p.....   | 272 |
| <fn> d C-s.....   | 52  | <fn> P.....   | 272 |
| <fn> d d.....     | 53  | <fn> q.....   | 281 |
| <fn> d f.....     | 53  | <fn> r.....   | 274 |
| <fn> d i.....     | 279 | <fn> R.....   | 274 |
| <fn> d k.....     | 279 | <fn> RET..... | 264 |
| <fn> d l.....     | 280 | <fn> s.....   | 56  |
| <fn> d L.....     | 52  | <fn> SPC..... | 266 |
| <fn> d m.....     | 275 | <fn> t.....   | 277 |
| <fn> d n.....     | 57  | <fn> T.....   | 336 |
| <fn> d N.....     | 54  | <fn> TAB..... | 260 |
| <fn> d o.....     | 58  | <fn> u.....   | 301 |
| <fn> d p.....     | 55  | <fn> V.....   | 277 |
| <fn> d P.....     | 55  | <fn> w.....   | 278 |
| <fn> d q.....     | 57  | <fn> W.....   | 296 |
| <fn> d r.....     | 56  | <fn> x =..... | 339 |
| <fn> d R.....     | 53  | <fn> x  ..... | 348 |
| <fn> d RET.....   | 53  | <fn> x 0..... | 346 |
| <fn> d s.....     | 57  | <fn> x 1..... | 346 |
| <fn> d S.....     | 54  | <fn> x 2..... | 346 |
| <fn> d SPC.....   | 58  | <fn> x 3..... | 346 |

|                    |     |
|--------------------|-----|
| <fn> x 4 .....     | 346 |
| <fn> x 5 .....     | 346 |
| <fn> x 6 .....     | 346 |
| <fn> x 7 .....     | 346 |
| <fn> x 8 .....     | 346 |
| <fn> x 9 .....     | 346 |
| <fn> x e a .....   | 317 |
| <fn> x e b .....   | 315 |
| <fn> x e c .....   | 310 |
| <fn> x e C .....   | 311 |
| <fn> x e C-c ..... | 315 |
| <fn> x e C-f ..... | 310 |
| <fn> x e C-p ..... | 317 |
| <fn> x e C-t ..... | 310 |
| <fn> x e C-x ..... | 310 |
| <fn> x e d .....   | 315 |
| <fn> x e D .....   | 315 |
| <fn> x e e .....   | 316 |
| <fn> x e f .....   | 317 |
| <fn> x e i .....   | 311 |
| <fn> x e I .....   | 311 |
| <fn> x e j .....   | 318 |
| <fn> x e k .....   | 316 |
| <fn> x e m .....   | 314 |
| <fn> x e M .....   | 314 |
| <fn> x e o .....   | 317 |
| <fn> x e p .....   | 316 |
| <fn> x e P .....   | 315 |
| <fn> x e r .....   | 312 |
| <fn> x e s .....   | 318 |
| <fn> x e S .....   | 316 |
| <fn> x e t .....   | 314 |
| <fn> x e T .....   | 314 |
| <fn> x e u .....   | 312 |
| <fn> x e v .....   | 310 |
| <fn> x e w .....   | 311 |
| <fn> x e x .....   | 313 |
| <fn> x e X .....   | 313 |
| <fn> x e y .....   | 309 |
| <fn> x h .....     | 342 |
| <fn> x j .....     | 182 |
| <fn> x o .....     | 343 |
| <fn> x q .....     | 352 |
| <fn> x Q .....     | 352 |
| <fn> x s .....     | 330 |
| <fn> x t .....     | 334 |
| <fn> x u .....     | 350 |
| <fn> x v .....     | 350 |
| <help> " .....     | 376 |
| <help> , .....     | 336 |
| <help> C-e .....   | 69  |
| <help> C-l .....   | 330 |
| <help> M .....     | 333 |
| <help> T .....     | 281 |
| <help> TAB .....   | 180 |
| <print> .....      | 215 |
| <S-down> .....     | 333 |
| <S-up> .....       | 333 |

|                 |     |
|-----------------|-----|
| <search> .....  | 262 |
| <silence> ..... | 262 |

## C

|                   |        |
|-------------------|--------|
| C-& .....         | 260    |
| C-' b .....       | 110    |
| C-' l .....       | 195    |
| C-' m .....       | 351    |
| C-' r .....       | 366    |
| C-' R .....       | 323    |
| C-' s .....       | 366    |
| C-' S .....       | 367    |
| C-' SPC .....     | 345    |
| C-' t .....       | 367    |
| C-' u .....       | 367    |
| C-' v .....       | 221    |
| C-, , .....       | 106    |
| C-, a .....       | 163    |
| C-, b .....       | 371    |
| C-, c .....       | 351    |
| C-, i .....       | 342    |
| C-, n .....       | 337    |
| C-, o .....       | 163    |
| C-, p .....       | 337    |
| C-, r .....       | 164    |
| C-, s .....       | 349    |
| C-, t .....       | 349    |
| C-, u .....       | 200    |
| C-, ' .....       | 200    |
| C-, : .....       | 351    |
| C-, ; .....       | 200    |
| C-, a .....       | 348    |
| C-, e .....       | 360    |
| C-, h .....       | 234    |
| C-, j .....       | 347    |
| C-, k .....       | 324    |
| C-, l .....       | 189    |
| C-, n .....       | 224    |
| C-, N .....       | 224    |
| C-, p .....       | 343    |
| C-, q .....       | 248    |
| C-, s .....       | 345    |
| C-, SPC h .....   | 324    |
| C-, SPC SPC ..... | 324    |
| C-, v .....       | 151    |
| C-, w m .....     | 339    |
| C-, w R .....     | 356    |
| C-c ( .....       | 46     |
| C-c ) .....       | 46     |
| C-c 0 .....       | 46     |
| C-c 1 .....       | 46     |
| C-c C-\ .....     | 47     |
| C-c C-a .....     | 47     |
| C-c C-c .....     | 46, 47 |
| C-c C-d .....     | 46, 47 |
| C-c C-f .....     | 45     |
| C-c C-j .....     | 45     |

|                   |         |                 |     |
|-------------------|---------|-----------------|-----|
| C-c C-k           | 47      | C-e a           | 269 |
| C-c C-u           | 47      | C-e A           | 120 |
| C-c C-w           | 47      | C-e b           | 263 |
| C-c C-x C-c       | 46      | C-e B           | 264 |
| C-c C-z           | 47      | C-e c           | 264 |
| C-c e             | 46      | C-e C           | 329 |
| C-c h             | 216     | C-e C-@         | 265 |
| C-c k             | 46      | C-e C-a         | 258 |
| C-c o             | 45, 220 | C-e C-b         | 111 |
| C-c v             | 221     | C-e C-c         | 328 |
| C-e !             | 333     | C-e C-d         | 280 |
| C-e "             | 275     | C-e C-j         | 177 |
| C-e # a           | 176     | C-e C-l         | 268 |
| C-e # l           | 176     | C-e C-M-@       | 276 |
| C-e # s           | 176     | C-e C-M-b       | 69  |
| C-e %             | 266     | C-e C-M-SPC     | 276 |
| C-e &             | 346     | C-e C-n         | 270 |
| C-e '             | 238     | C-e C-o         | 228 |
| C-e (             | 257     | C-e C-p         | 273 |
| C-e )             | 258     | C-e C-q         | 279 |
| C-e ,             | 263     | C-e C-s         | 58  |
| C-e .             | 52      | C-e C-SPC       | 265 |
| C-e /             | 334     | C-e C-t #       | 292 |
| C-e :             | 199     | C-e C-t ,       | 289 |
| C-e ;             | 201     | C-e C-t .       | 293 |
| C-e <             | 273     | C-e C-t <       | 290 |
| C-e <(deletechar> | 335     | C-e C-t <down>  | 291 |
| C-e <C-<left>     | 332     | C-e C-t <left>  | 291 |
| C-e <C-<right>    | 332     | C-e C-t <right> | 290 |
| C-e <delete>      | 335     | C-e C-t <S-tab> | 291 |
| C-e <down>        | 261     | C-e C-t <up>    | 291 |
| C-e <f1>          | 330     | C-e C-t =       | 293 |
| C-e <f11>         | 347     | C-e C-t >       | 290 |
| C-e <fn>          | 56      | C-e C-t a       | 292 |
| C-e <insert>      | 330     | C-e C-t A       | 290 |
| C-e <left>        | 335     | C-e C-t b       | 293 |
| C-e <right>       | 334     | C-e C-t B       | 289 |
| C-e <up>          | 262     | C-e C-t c       | 293 |
| C-e =             | 265     | C-e C-t C       | 292 |
| C-e >             | 270     | C-e C-t C-b     | 291 |
| C-e ?             | 320     | C-e C-t C-f     | 290 |
| C-e @             | 269     | C-e C-t C-n     | 291 |
| C-e [             | 271     | C-e C-t C-p     | 291 |
| C-e ]             | 271     | C-e C-t E       | 290 |
| C-e ^             | 164     | C-e C-t f       | 294 |
| C-e \             | 280     | C-e C-t g       | 293 |
| C-e               | 268     | C-e C-t h       | 292 |
| C-e {             | 271     | C-e C-t j       | 289 |
| C-e 0             | 272     | C-e C-t k       | 288 |
| C-e 1             | 272     | C-e C-t M-<     | 290 |
| C-e 2             | 272     | C-e C-t M->     | 289 |
| C-e 3             | 272     | C-e C-t M-l     | 294 |
| C-e 4             | 272     | C-e C-t M-s     | 294 |
| C-e 5             | 272     | C-e C-t n       | 290 |
| C-e 6             | 272     | C-e C-t p       | 291 |
| C-e 7             | 272     | C-e C-t Q       | 330 |
| C-e 8             | 272     | C-e C-t r       | 294 |
| C-e 9             | 272     | C-e C-t R       | 292 |



|             |     |           |     |
|-------------|-----|-----------|-----|
| C-e C-t s   | 291 | C-e j     | 177 |
| C-e C-t SPC | 293 | C-e k     | 265 |
| C-e C-t T   | 290 | C-e l     | 267 |
| C-e C-t TAB | 290 | C-e L     | 268 |
| C-e C-t v   | 294 | C-e m     | 270 |
| C-e C-t w   | 288 | C-e M     | 270 |
| C-e C-t x   | 288 | C-e M-%   | 260 |
| C-e C-u     | 163 | C-e M-;   | 326 |
| C-e C-w     | 278 | C-e M-a   | 257 |
| C-e C-y     | 329 | C-e M-b   | 271 |
| C-e d ,     | 57  | C-e M-c   | 329 |
| C-e d 0     | 54  | C-e M-d   | 241 |
| C-e d 1     | 54  | C-e M-f   | 330 |
| C-e d 2     | 54  | C-e M-h   | 267 |
| C-e d 3     | 54  | C-e M-i   | 288 |
| C-e d 4     | 54  | C-e M-l   | 331 |
| C-e d 5     | 54  | C-e M-m   | 280 |
| C-e d 6     | 54  | C-e M-P   | 333 |
| C-e d 7     | 54  | C-e M-q   | 376 |
| C-e d 8     | 54  | C-e M-r   | 247 |
| C-e d 9     | 54  | C-e M-s   | 335 |
| C-e d a     | 51  | C-e M-t   | 295 |
| C-e d c     | 57  | C-e M-u   | 162 |
| C-e d C     | 56  | C-e M-v   | 332 |
| C-e d C-c   | 52  | C-e M-w   | 277 |
| C-e d C-d   | 51  | C-e n     | 274 |
| C-e d C-e   | 357 | C-e N     | 335 |
| C-e d C-n   | 52  | C-e o     | 279 |
| C-e d C-o   | 365 | C-e p     | 272 |
| C-e d C-s   | 52  | C-e P     | 272 |
| C-e d d     | 53  | C-e q     | 281 |
| C-e d f     | 53  | C-e r     | 274 |
| C-e d i     | 279 | C-e R     | 274 |
| C-e d k     | 279 | C-e RET   | 264 |
| C-e d l     | 280 | C-e s     | 56  |
| C-e d L     | 52  | C-e SPC   | 266 |
| C-e d m     | 275 | C-e t     | 277 |
| C-e d n     | 57  | C-e T     | 336 |
| C-e d N     | 54  | C-e TAB   | 260 |
| C-e d o     | 58  | C-e u     | 301 |
| C-e d p     | 55  | C-e V     | 277 |
| C-e d P     | 55  | C-e w     | 278 |
| C-e d q     | 57  | C-e W     | 295 |
| C-e d r     | 56  | C-e x =   | 339 |
| C-e d R     | 53  | C-e x     | 348 |
| C-e d RET   | 53  | C-e x 0   | 346 |
| C-e d s     | 57  | C-e x 1   | 346 |
| C-e d S     | 54  | C-e x 2   | 346 |
| C-e d SPC   | 58  | C-e x 3   | 346 |
| C-e d v     | 376 | C-e x 4   | 346 |
| C-e d w     | 281 | C-e x 5   | 346 |
| C-e d z     | 282 | C-e x 6   | 346 |
| C-e DEL     | 50  | C-e x 7   | 346 |
| C-e f       | 263 | C-e x 8   | 345 |
| C-e g       | 137 | C-e x 9   | 345 |
| C-e h       | 267 | C-e x e a | 317 |
| C-e i       | 295 | C-e x e b | 315 |
| C-e I       | 275 | C-e x e c | 310 |

|                  |     |                                                 |     |
|------------------|-----|-------------------------------------------------|-----|
| C-e x e C.....   | 311 | C-x @ a u.....                                  | 200 |
| C-e x e C-c..... | 315 | C-x @ h '.....                                  | 200 |
| C-e x e C-f..... | 310 | C-x @ h :.....                                  | 351 |
| C-e x e C-p..... | 317 | C-x @ h ;.....                                  | 200 |
| C-e x e C-t..... | 310 | C-x @ h a.....                                  | 348 |
| C-e x e C-x..... | 310 | C-x @ h e.....                                  | 360 |
| C-e x e d.....   | 315 | C-x @ h h.....                                  | 234 |
| C-e x e D.....   | 315 | C-x @ h j.....                                  | 347 |
| C-e x e e.....   | 316 | C-x @ h k.....                                  | 324 |
| C-e x e f.....   | 317 | C-x @ h l.....                                  | 189 |
| C-e x e i.....   | 311 | C-x @ h n.....                                  | 224 |
| C-e x e I.....   | 311 | C-x @ h N.....                                  | 224 |
| C-e x e j.....   | 317 | C-x @ h p.....                                  | 343 |
| C-e x e k.....   | 316 | C-x @ h q.....                                  | 248 |
| C-e x e m.....   | 313 | C-x @ h s.....                                  | 345 |
| C-e x e M.....   | 314 | C-x @ h SPC h.....                              | 324 |
| C-e x e o.....   | 317 | C-x @ h SPC SPC.....                            | 324 |
| C-e x e p.....   | 316 | C-x @ h v.....                                  | 151 |
| C-e x e P.....   | 314 | C-x @ h w m.....                                | 339 |
| C-e x e r.....   | 312 | C-x @ h w R.....                                | 356 |
| C-e x e s.....   | 318 | C-x @ s b.....                                  | 110 |
| C-e x e S.....   | 315 | C-x @ s l.....                                  | 195 |
| C-e x e t.....   | 314 | C-x @ s m.....                                  | 351 |
| C-e x e T.....   | 314 | C-x @ s r.....                                  | 367 |
| C-e x e u.....   | 312 | C-x @ s R.....                                  | 323 |
| C-e x e v.....   | 310 | C-x @ s s.....                                  | 366 |
| C-e x e w.....   | 311 | C-x @ s S.....                                  | 367 |
| C-e x e x.....   | 313 | C-x @ s SPC.....                                | 345 |
| C-e x e X.....   | 313 | C-x @ s t.....                                  | 367 |
| C-e x e y.....   | 309 | C-x @ s u.....                                  | 367 |
| C-e x h.....     | 341 | C-x @ s v.....                                  | 221 |
| C-e x j.....     | 182 | C-x r e.....                                    | 159 |
| C-e x o.....     | 343 | control e %.....                                | 18  |
| C-e x q.....     | 352 | control e /.....                                | 11  |
| C-e x Q.....     | 352 | control e =.....                                | 18  |
| C-e x s.....     | 330 | control e [.....                                | 12  |
| C-e x t.....     | 334 | control e {.....                                | 11  |
| C-e x u.....     | 350 | control e 9 control e 8 control e 7 control e 6 |     |
| C-e x v.....     | 350 | control e 5 control e 4 control e 3 control     |     |
| C-h ".....       | 376 | e 2 control e 1 control e 0.....                | 12  |
| C-h ,.....       | 336 | control e a.....                                | 17  |
| C-h C-e.....     | 69  | control e b.....                                | 11  |
| C-h C-l.....     | 330 | control e c.....                                | 10  |
| C-h M.....       | 333 | control e cap M.....                            | 17  |
| C-h T.....       | 281 | control e cap R.....                            | 11  |
| C-h TAB.....     | 180 | control e cap V.....                            | 17  |
| C-M-y.....       | 216 | control e control @.....                        | 17  |
| C-x @ a ,.....   | 106 | control e control l.....                        | 17  |
| C-x @ a a.....   | 163 | control e control n.....                        | 12  |
| C-x @ a b.....   | 371 | control e control p.....                        | 12  |
| C-x @ a c.....   | 351 | control e control s.....                        | 15  |
| C-x @ a i.....   | 342 | control e control w.....                        | 17  |
| C-x @ a n.....   | 337 | control e d 9 control e d 8 control e d 7       |     |
| C-x @ a o.....   | 163 | control e d 6 control e d 5 control e d 4       |     |
| C-x @ a p.....   | 337 | control e d 3 control e d 2 control e d 1       |     |
| C-x @ a r.....   | 164 | control e d 0.....                              | 14  |
| C-x @ a s.....   | 349 | control e d a.....                              | 15  |
| C-x @ a t.....   | 349 | control e d c.....                              | 14  |

|                               |    |
|-------------------------------|----|
| control e d cap C.....        | 14 |
| control e d cap V.....        | 16 |
| control e d d.....            | 15 |
| control e d f.....            | 14 |
| control e d i.....            | 14 |
| control e d k.....            | 13 |
| control e d l.....            | 13 |
| control e d m.....            | 14 |
| control e d p.....            | 14 |
| control e d q.....            | 15 |
| control e d r.....            | 14 |
| control e d RETURN.....       | 16 |
| control e d s.....            | 14 |
| control e d SPACE.....        | 15 |
| control e d t.....            | 16 |
| control e d w.....            | 13 |
| control e d z.....            | 16 |
| control e down.....           | 11 |
| control e f.....              | 17 |
| control e h.....              | 17 |
| control e k.....              | 17 |
| control e l.....              | 11 |
| control e left.....           | 12 |
| control e m.....              | 17 |
| control e meta control @..... | 13 |
| control e n.....              | 11 |
| control e r.....              | 11 |
| control e right.....          | 12 |
| control e SPC.....            | 17 |
| control e t.....              | 17 |

|                   |    |
|-------------------|----|
| control e up..... | 11 |
| control e v.....  | 17 |
| control e w.....  | 10 |

## E

|                   |     |
|-------------------|-----|
| ESC <down>.....   | 261 |
| ESC <next>.....   | 261 |
| ESC <prior>.....  | 261 |
| ESC <select>..... | 261 |
| ESC <up>.....     | 261 |
| ESCAPE down.....  | 12  |
| ESCAPE next.....  | 12  |
| ESCAPE prior..... | 12  |
| ESCAPE up.....    | 12  |

## M

|              |     |
|--------------|-----|
| M-ESC :..... | 347 |
|--------------|-----|

## P

|                        |    |
|------------------------|----|
| pause control e s..... | 15 |
|------------------------|----|

## S

|            |     |
|------------|-----|
| s-;.....   | 217 |
| s-m.....   | 215 |
| s-n.....   | 218 |
| s-SPC..... | 211 |