

Front end development: Maps

JavaScript – Maps with Objects

The following exercise contains the following subjects:

- ◆ Maps
- ◆ loops

Instructions

1. Create 3 separate objects that their key is called name and their value is a string. Store them in separate variables.
2. Create a new Map object that sets each object as a key and assign an id number as the value.
3. Iterate over the Map object with the for..of loop.
 - log the name and id