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CalculoAreaTriangulo_TestaP - MainActivity.java [CalculoAreaTriangulo_TestaP.app.main]
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                 protected void onCreate(Bundle savedInstanceState) {
                     super.onCreate(savedInstanceState);
                                                                            I
                 private void cerrar() {...}
                 private void closeKeyboard() {...}
                 private boolean operacion() {...}
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                 private void radio3(){...}
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                 private void checkbox1() {...}
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                 private void checkbox3() {...}
                 private boolean validacion() {...}
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            package com.example.calculoareatriangulo_testap;
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                protected void onCreate(Bundle savedInstanceState) {...}
                @Override
              protected void onPause() {
                     Log.d( tag: "Pause", msg: "es Pausa // Enfocarse en otra actividad (esta actividad está a punto de ser\"dete
                     Log.d( tag: "Cerrar", msg: "Cerrando // La actividad ya no es visible (ahora esta \"detenida\").");
                private void closeKeyboard() {
                     if (view != null) {
                private boolean operacion() {...}
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                 private void radio2(){...}
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                private void checkbox2() {...}
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                private void checkbox3() {...}
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                 private boolean validacion() {...}
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                    return false:
                                                                                                                             ß
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                private void radio2(){
                    if (rb2.isChecked()) {
                                                                         I
                private void radio3(){
                    if (rb3.isChecked()) {
                private void checkbox1() {
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                private void checkbox2() {...}
     254 > private void checkbox3() {...}
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CalculoAreaTriangulo_TestaP - MainActivity.java [CalculoAreaTriangulo_TestaP.app.main]
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                protected void onCreate(Bundle savedInstanceState) {...}
                protected void onPause() {...}
                private void cerrar() {...}
                private boolean operacion() {...}
                private void radio1(){...}
                private void radio2(){...}
                 private void checkbox1() {
                   if (l1.isChecked()) {
                                                                                                                               V
                    }else if (!l2.isChecked()) {
                    if (l3.isChecked()) {
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                private boolean validacion() {...}
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                 private boolean validacion() {
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                    if (!rb1.isChecked() && !rb2.isChecked() && !rb3.isChecked()) {
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                         rb2.setError("Required");
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                         Log.e( tag: "Validate", msg "Required || Seleccione un tipo de triangulo");
                         if (!l1.isChecked() && !l2.isChecked() && !l3.isChecked()) {
                         if (ed1.length() == 0 && ed2.length() == 0 && ed3.length() == 0) {
                             ed3.setError("Required");
                             ed2.setError("Required");
                             return false;
                            ed1.setError("Required");
                             Toast.makeText( context: MainActivity.this, text: "Ingrese informacion en los campos requeridos", To
                         if (ed2.length() == 0 && ed3.length() == 0) {
                             ed3.setError("Required");
                         if (ed1.length() == 0) {
                             Toast.makeText( context: MainActivity.this, | text: "Ingrese informacion en el segundo campo", Toast.Li
                             Toast.makeText( context: MainActivity.this, text: "Ingrese informacion en el segundo campo", Toast.Li
                             return false;
                            ed3.setError("Required");
                             Toast.makeText( context: MainActivity.this, text: "Ingrese informacion en el tercer campo", Toast.LE
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                             Toast.makeText( context: MainActivity.this, text: "Validando la informacion", Toast.LENGTH_LONG).sho
T
                             Log.e( tag: "Validate", msg: "Validando // Validando los campos con la informacion suministrada ");
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