

Solo Project Instructions

The game will start with each player facing each other across the map. The goal is to shoot the other player 5 times until they die. When a player dies they respawn in a random location facing the same way they faced when they died. Getting a kill is worth 1 point and the goal is to earn 25 points.

Player 1 can be controlled with mouse/keyboard or a joystick

Player 2 can be controlled with a joystick

Wasd/arrows/left stick move the player

Mouse/right stick aim the player

Space/a jumps the player

Left mouse/right bumper shoots