MVC and MVP patterns with Play! Framework and Backbone.js

Alberto García García < agg180@alu.ua.es >



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Introduction

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TRENDS

- ► Enterprises's needs lead the market.
- Offering services: SOA wins.
- ► The web changes the status quo.
- SOA is not web compliant.
- Exposing services through the web requires extra effort.
- ► The game changes: new possibilities and challenges.

CHALLENGES

- ► Real time data has to be pushed.
- Huge amounts of data.
- Need for scalability and integration.
- Easy integration and accessibility.
- Interoperability.

ADDRESSING THE CHALLENGES

- Embrace the internet.
 - HTTP Protocol
 - ► HTML5
 - ► XML/JSON
 - Javascript
 - ► CSS
- ► Paradigm shift: client-side.
- ► Simplicity.
- ► A framework to rule them all.
- ► Patterns for enterprise applications.



PLAY! FRAMEWORK

OUTLINE

PLAY! FRAMEWORK
What is Play! Framework?
RESTful Architecture
Project layout

WHAT IS PLAY! FRAMEWORK?

- A web framework focused on:
 - Simplicity.
 - Productivity.
 - Scalability.
 - Designed for the modern web.
 - Concentrate on server-side.
 - Delegate AMAP to the client.
 - Embrace internet standards.
 - Java and Scala.
 - ► RESTful architecture web applications.
 - ► Model-View-Controller.

RESTFUL ARCHITECTURE

- ► Implemented using HTTP and REST principles.
- ► Representational state transfer (REST) principles:
 - Uniform interface.
 - Stateless.
 - Caching.
 - ► Layers.
 - Code on demand.
- ▶ Goals:
 - Performance.
 - Scalability.
 - ► Portability.
 - ► Reliability.
 - ► SIMPLICITY.



INTRODUCTION

```
app
assets
                          → Application sources
                          → Compiled asset sources
    └ stvlesheets
                         → Typically LESS CSS sources
    └ javascripts
                         → Typically CoffeeScript sources
 L controllers
                         → Application controllers
   models
                         → Application business layer
  L views
                          → Templates
build.sbt
                          → Application build script
conf
                          → Configurations files and other non-compiled resour
   application.conf
                         → Main configuration file
                         → Routes definition
 ∟ routes
public
                         → Public assets
   stylesheets
                         → CSS files
 L javascripts
                         → Javascript files
 └ images
                         → Image files
                          → sbt configuration files
project
   build.properties
                          → Marker for sbt project
   plugins.sbt
                          → sbt plugins including the declaration for Play its
lib
                          → Unmanaged libraries dependencies
loas
                          → Standard logs folder
                          → Default log file
 L application.log
                          → Generated stuff
target
   scala-2,10.0
     ∟ cache
      classes
                         → Compiled class files
    classes managed
                         → Managed class files (templates, ...)
    resource managed
                         → Managed resources (less, ...)
                          → Generated sources (templates, ...)

    src managed

                          → source folder for unit or functional tests
test
```

PATTERNS IN PLAY!

OUTLINE

PATTERNS IN PLAY!

Model-View-Controller

The MVC application model Request/Response path

Model

Object Relational Mapping

View

Template View Composite View

Controller

Front Controller

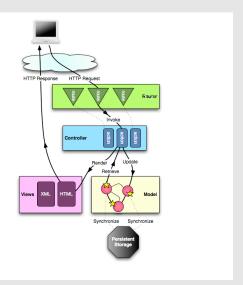
PATTERNS IN PLAY!

- ▶ Model-View-Controller.
- ► Model.
 - Object-Relational Mapping.
- ▶ Controller.
 - ► Front Controller.
- View.
 - ► Template View.
 - ► Composite View.

THE MVC APPLICATION MODEL

- Models in app/models
 - Java/Scala classes.
 - ▶ Data + Operations, mainly object-oriented.
 - Business logic and storage.
- Views in app/views
 - ► HTML/XML/JSON/Scala templates.
 - Directives as placeholders for data.
 - Render models to user interfaces.
- Controllers in app/controllers
 - Java/Scala classes.
 - Methods as actions, mainly procedural.
 - Receive requests, act (update models + render views) and response.

REQUEST/RESPONSE FLOW



OBJECT RELATIONAL MAPPING

▶ a

TEMPLATE VIEW

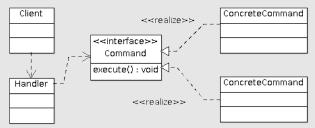
▶ a

COMPOSITE VIEW

▶ a

FRONT CONTROLLER PATTERN

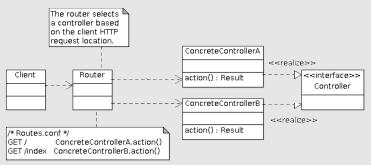
"Consolidates all request handling by channeling requests through a single handler object" [Fow02]



- ► Pros: Centralized control, Thread safety, Configurability.
- ► Cons: Possible performance issues, Maintenance costs.

FRONT CONTROLLER IN PLAY!

► The router (handler) selects a controller (command) and a particular action (execute) depeding on the HTTP request.



- ► Routes.conf file determines the location-action relationship.
- ► Actions return a result that holds the HTTP Response.



CONCLUSIONS

OUTLINE

CONCLUSIONS



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