

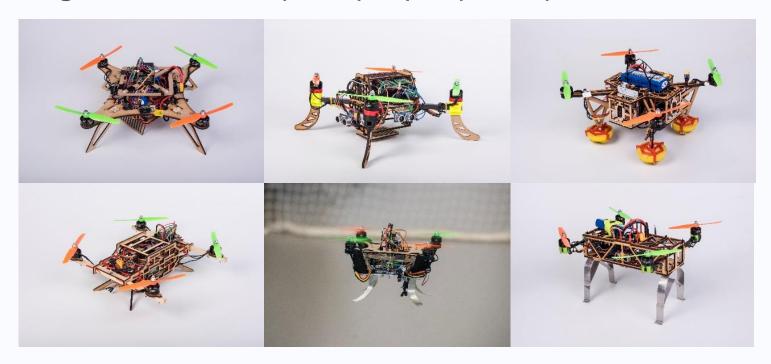
FEEG2001 – Multirotor Design Challenge

2023-2024



Welcome

- Welcome to the FEEG 2001: Multirotor Design Challenge!
- Over the next 11 weeks you will combine all of the things you have learnt already in FEEG 2001 and other courses to design, build and (hopefully) fly a quadcopter



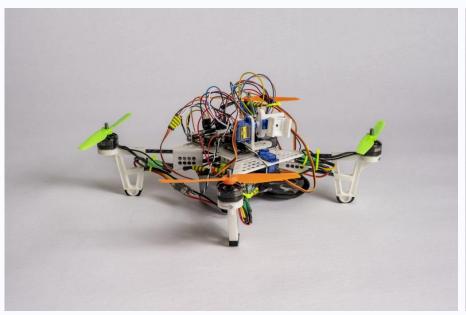


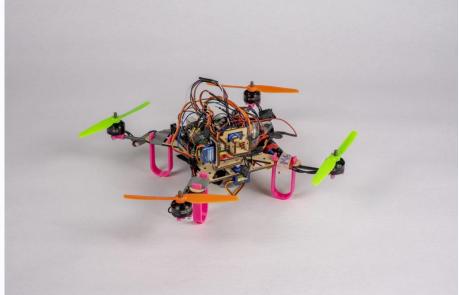
Multirotor Project



Project Overview

- To design, build & fly a quadcopter with a self-levelling camera gimbal and flight recorder
 - Please read the detailed design brief on Blackboard

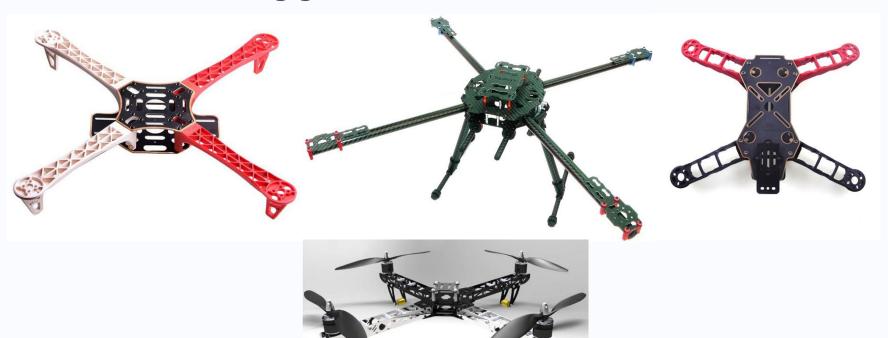






Structural Design

 Design and build the main structure for your aircraft e.g. frame & landing gear





Structural Design

- Arms and motor connectors should be capable of resisting all torque and bending loads
- The landing gear should be capable of surviving hard landings
- Structural analysis should form part of an iterative design process
 - Start with simple hand calculations try not to reach for FEA when at the concept stage



Gimbal Mechanism

- Design a camera gimbal mechanism:
 - At least two axis of movement (pitch & roll)
 - Remotely switch between locked and self-levelling modes
 - Housing a mini HD FPV camera





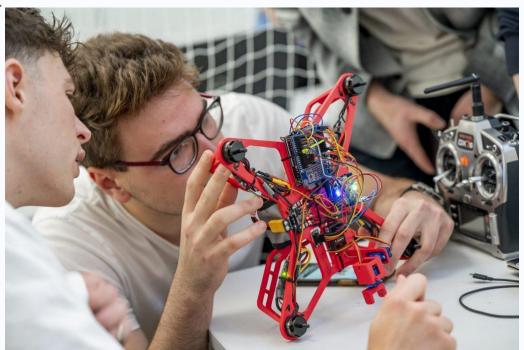


Arduino Flight Computer

- Develop and implement an Arduino-based system to
 - Control the gimbal mechanism as per the design requirements

Record flight data to a SD card from any sensors on board the

aircraft





General Design Constraints

- The quadcopter motors should be placed 235.0mm square
- Motors along the diagonals should spin in the same direction
- One set of motors should spin clockwise, the other anticlockwise
- Only the provided flight systems may be used (batteries, flight controller, motors, propellers etc.)
- Arduino components can be used in any configuration or combination
- Only an Arduino UNO may be used (multiple boards are permitted)



Additional Design Constraints

- Total aircraft mass < 0.65kg
- Landing footprint of 275mm square
- Camera should be placed above the plane of the rotors
- The flight controller should be capable of remotely being armed/disarmed
- The aircraft should be ready to fly within 5 minutes
- The battery should be housed within the provided li-po bag and secured with the provided Velcro strap



Assessment

- The general scheme is as follows:
 - 10% From Semester 1 Activities
 - 0% Design Context Overview
 - 0% Design Presentation
 - 0% System Review
 - 50% Performance Test
 - 40% Final Report



See the provided documentation on Blackboard



Design Context Overview (Week 3)

- Formative team presentation
- 10 mins including Q&A
- 5 PowerPoint slide (excluding title slide)
- Covering:
 - A list of group members and their roles
 - Design concepts, presented as annotated drawings/diagrams
 - An initial design specification
 - Preferred design concept to develop further inc justification
 - Technical description of the current working design in development
 - A project plan in the form of a simplified Gannt chart showing what will be done when and by whom.



Design Presentation (Week 5)

- Formative team presentation
- 10 mins & 5 mins Q&A
- 8 PowerPoint slides (excluding title slide)
- Covering:
 - Overview of your chosen concept & detailed design specification
 - Technical description of the current design in development
 - Design evaluation and analysis to identify areas of assured performance and potential technical risks
 - A more detailed Gannt chart showing progress and the critical path
 - Key questions the group must resolve
- Engineering drawing review



System Review (Week 9)

- Carried out during the timetabled session on 22nd April in the design studio
- It's recommended that during this review each group:
 - Present their aircraft for inspection along with any other materials under construction
 - Present a working prototype of their flight computer
 - Prepare to answer questions on any tasks still to be completed
- Each review will last 5-10 minutes



Demonstration for Performance Assessment (Weeks 10 & 11)

- Summative test of your aircraft & gimbal
- Design innovation 15%
- Adherence to design brief 15%
- Prototype build quality 20%
- Flight & bench test performance 50%



Design Report (16th May)

- Template provided on Blackboard
 - Only one member of your team submits the report
- The report template should be populated as you go through the project - report sections align with the stages of your project.
- You should try and include any testing data obtained in your demonstration sessions.
- You should be editing your report in the week before your submission.



Project Completion incl. Disassembly (Week 12)

- The project concludes in week 12 after your prototype demonstration and report submission
- At this point you will be asked to:
 - Disassemble or remove project builds not selected for display at the Design Show,
 - Return all salvageable electronic and mechanical components to the project leads, and,
 - Empty storage boxes of all contents.
- NOTE: Please design for disassembly & re-use



Design Project Teamwork and Logbooks

- Hopefully you are already aware of which team you are in this is published on Blackboard
- We recommend that you:
- Agree a team leader
 - Someone responsible for overall coordination and management
 - Do this early in the project before research or design work
- Assign roles to all team members, including the team leader
 - Discuss your individual interests, skills you'd like to develop
 - Develop sub-groups
 - Remember you Belbin roles from part 1 these may help balance the team



Design Project Teamwork and Logbooks

- Roles including a team leader can be changed by consensus or the majority consent of the team
- Support each other in developing your skills
- Practice sharing information any member should be able to explain all aspects of the team's design
- Keep shared records of design information and actions
- Maintain an individual logbook/journal
 - A template will be provided and you may be asked to show your logbook/journal to members of staff
- Your logbook/journal will provide evidence of your individual contribution and will inform your preparation of assessed items such as the report.



Team Issues

- It is common for teams to experience issues e.g. a lack of engagement, a breakdown in communication etc.
- The team leader can be replaced at any time by the majority consent of the team, or at the request of the Project Leader
- It is the team leader's responsibility to manage and address these issues in the first instance by calling a team meeting or speaking to the individual team members in question
- It is important that persisting issues are communicated first to your project leads and potentially to your module lead



Provisions



Design Provisions?

- Every team will be provided with a number of provisions:
 - 1. Transmitter/receiver binding instructions
 - 2. Manuals for provided components
 - 3. Basic wiring loom schematics
 - 4. Flight controller guide
 - 5. FAQ document



Blackboard

- All of the provided data files can be found on Blackboard
 FEEG 2001 > Sem 2 Design Projects > Multirotor Project
- If any additional files are uploaded I will send out an email alert to each group



Project FAQ

- A document with frequently asked questions has been provided
 - Compiled from questions/issues raised in previous years
 - This will be updated periodically throughout the year
 - If you have a question check here first, chances are it's been asked before
- Please check your emails for updates and general advice



Provided Components

- One flight controller
- Four speed controllers
- Four motors
- A 6 channel receiver
- One power distribution board
- One 6DOF sensor
- One SD card breakout board
- Other bits and bobs
- You already have an Arduino kit with servos etc.



Provided Components

- All provided components should be returned at the end of the semester
- If you do not need a component return it!



Materials & Manufacturing

 The FEEG2001 Projects Guide and Design Briefs document contains a full description of materials and facilities that are

Southampton

available

FEEG2001
Projects Guide and Design Briefs





Studio & Workshop Sessions



Design Workshop & Studio Sessions

- Every week you will have a 3 hour session timetabled in the design studio (177/3011)
 - Quadcopter, Monday mornings (9:00-12:00)
- I will be present at the majority of timetabled sessions
 - Except weeks 3 & 5 due to the presentations
- There will also be some postgrad assistants present to answer questions
- Remember that the design studio will be used by other projects throughout the semester



Clashes?

- Some of you may have clashes with labs for other modules
- If so these other labs take priority!
- Your attendance is typically a mandatory part of these modules do not miss them!
- While you are attending another lab your group can still meet in the design workshop and continue with the project
- If you discover your whole group will miss a session please tell me in advance



What Are These Sessions For?

- These sessions give each group:
 - Dedicated design time
 - Dedicated time to ask questions and raise any issues
 - Dedicated build & testing time
 - Dedicated build and storage space



What Are These Sessions For?

- These sessions are:
 - Not formal lectures you are free to work as you see fit
 - Not to be missed other than these sessions you may not have much access to the workshops, use this time wisely!
 - Not the only time you should be working on your designs group meetings and computer based work can, and should, also be done outside of these sessions
 - It may help to plan what you will do during the workshop sessions in advance



Weekly Supervision

- I will attempt to spend time with every group during each session
- Keep a record of what each group member has been doing over the previous week
 - Create a set of PowerPoint slides which are continually appended as the project progresses
 - 1-2 slides per student with images and a few bullet points will suffice
 - Put each students name against the relevant slide
 - I will ask you to take me through these each week



Safety



Batteries

- If you need a Li-Po battery to test out your design ask the technician, you will be asked to sign for it and it should be returned at the end of each session
- Students are NOT permitted to charge any Li-Po battery
- Students are NOT permitted to remove Li-Pos from the labs
- Students are NOT permitted to use any other Li-Po batteries
- All batteries should be housed within a Li-Po bag on board your aircraft



Batteries

• This may seem like a rather draconian measure but...



We don't want this happening to any of you



Additional Safety Measures

- DO NOT take/remove batteries from the labs
- DO NOT connect up the speed controller to the motors with the battery connected
- DO NOT install the propellers without a staff member or postgrad present
- DO NOT let the speed controller wires touch and short when connecting the battery
- ALWAYS unbind the transmitter after testing
- If in doubt about connecting up the battery to your Arduino please ask instead of risking a blown board
- Students are NOT permitted to test fly their aircraft



Questions?

