

Teaching the Ancients to Type: Better Unicode Text Entry for Ancient Greek and Hebrew

Steven Tammen

April 21, 2018

Contents

1	Current solutions	1
1.1	System layouts	1
1.2	Transcription text entry	1
1.3	Homophonic layouts	1
1.4	Language-specific text editors	1
2	Problems with current solutions	1
3	The general idea	2
4	TODO Outline paper more completely	2

1 Current solutions

1.1 System layouts

1.2 Transcription text entry

1.3 Homophonic layouts

1.4 Language-specific text editors

2 Problems with current solutions

- Not easy to modify or customize if you want to do something differently
- Not homophonic; lack phonetic correspondence with English letters
- Not easy to toggle on and off

3 The general idea

- Create homphonic keyboard layouts for ancient Greek and Hebrew

4 TODO Outline paper more completely