



North South University

Department of Electrical and Computer Engineering

CSE327 - Software Engineering

**Assessment, Spring 2021**

Total Marks - 20, Due - 11:59pm, 11th Of May, 2021 (Google Classroom)

There are two questions in this assessment. They are both based on the following case study.

### **Case Study**

- 1 You are required to design and implement a software service and a corresponding mobile
- 2 app that can be used to manage a user's personal shopping. Users typically sign up for the
- 3 service using their email address and can then download the app on their mobile phone.
- 4
- 5 The backend service monitors the prices of goods from multiple online sources. A user
- 6 can choose to see information from all the sources, or select a subset. Whenever the
- 7 service adds new sources, users should get a notification about it in their application, and
- 8 they (the users) have the option to see information from the new sources. Information is
- 9 not just about price, it can also be about whether a particular source has a particular good
- 10 in their inventory. This latter one is true particularly for sources who do not publish their
- 11 price, but instead pursue a strategy where users can negotiate a price.
- 12
- 13 A user can choose to monitor the price of particular goods. This can be done in one of
- 14 three ways: the first one being a basic notification about the price of the goods in the
- 15 different sources (for sources that publish price), the second one being a notification about
- 16 the availability of a good in different sources (for all types of sources) and the third one
- 27 allows the user to set a threshold price and the user is notified if the price of a good in a
- 18 particular source falls below that price. This last one is also applicable for sources that
- 19 publish their price.

### **Task 1 (10 marks):**

Consider the problem(s) mentioned in the second paragraph (lines 5 - 11). What design pattern(s) will you use to design the solution to this part of the system?

### **Task 2 (10 marks):**

Using the pattern(s) mentioned in your answer to Task 1, draw a UML class diagram depicting the design of your solution to the problem(s) mentioned in the second paragraph.