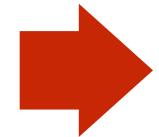
Web Programming Server-side programming II.

Server-side programming

- Part I. handling requests



- Part II. templating
- Part III. MySQL
- Part IV. cookies and sessions

Motivation

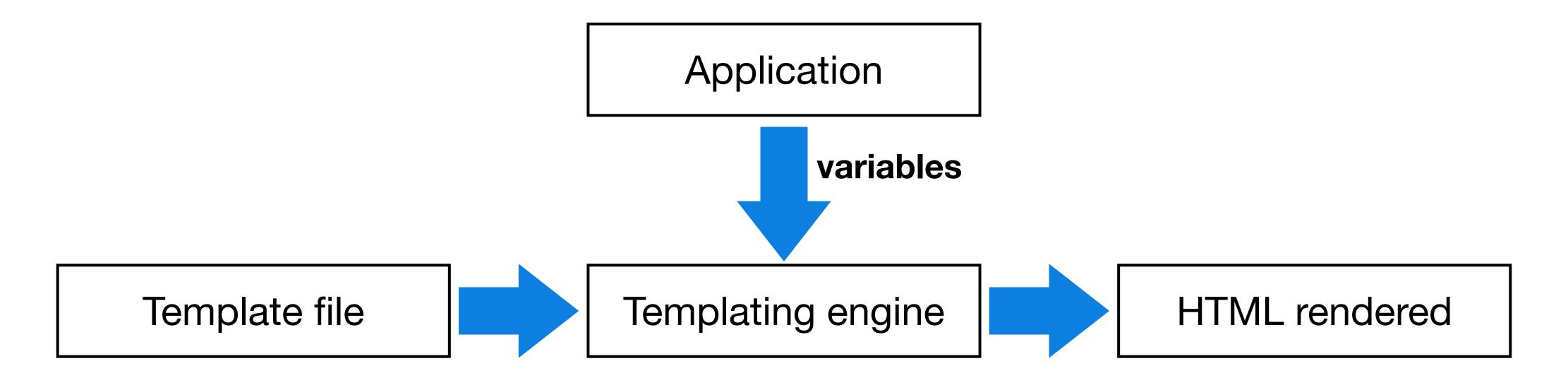
- We need to respond to incoming requests by returning HTML content
- Normally, it would mean a lot of print statements and hard-coded strings in Python code

Motivation (2)

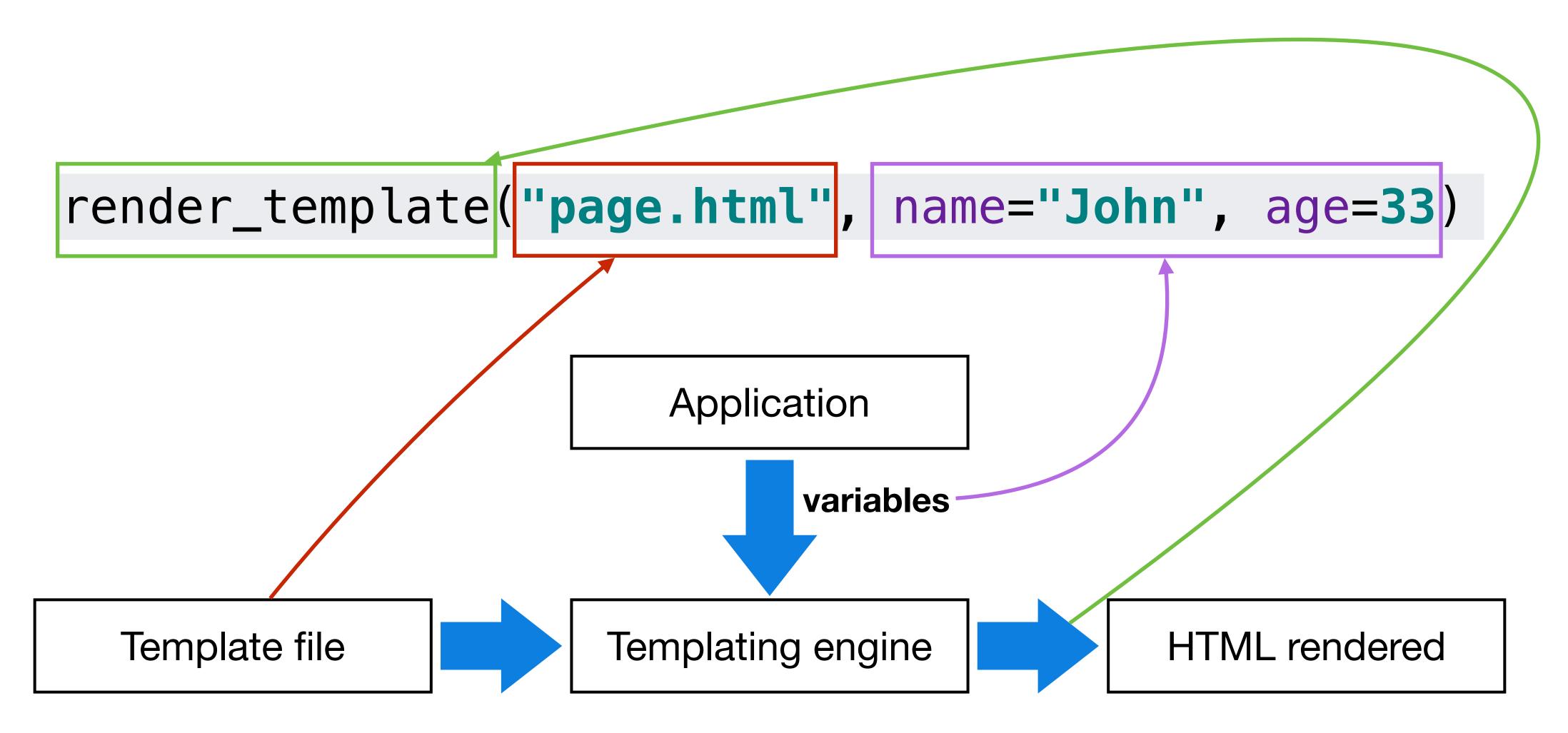
- Instead: separate business logic from presentation
 - Programmers and designers/site builders can work on the same page at once
 - The design can be changed without touching the code
- Idea: make HTML documents and add markup to identify areas that should be replaced

Templating

 A template is a HTML file that contains variables and expressions, which get replaced with values when the template is rendered



Templating



Jinja2



- Full-featured template engine for Python
- Documentation: http://jinja.pocoo.org/docs/2.10/templates/

Syntax is different from Vue templates.

Example

app.py

```
@app.route("/test")
def test():
    return render_template("page.html", value="123")
```

templates/page.html

```
""
Value given {{ value }}
""
```

HTML rendered

```
http://127.0.0.1:5000/test
```

```
...
Value given 123
...
```

Exercises #1

github.com/dat310-spring21/course-info/tree/master/exercises/python/flask2

Templating

- A template is a HTML file that contains variables and expressions, which get replaced with values when the template is rendered
- {{ ... }} expressions (variables)
- {% ... %} statements (for, if, include, ...)
- {# ... #} comments

Expressions

- Variables

```
{{ value }}
```

- You can calculate with values

```
{{ value * 2 }}
```

- Use logic statements to combine multiple expressions

```
{{ "even" if value % 2 == 0 else "odd" }}
```

Filters

- Variables can be modified by filters
 - Filters are separated by the variable by a pipe symbol | and may have optional parameters {{ var|filter }}
 - Filters may be chained {{ var|filter1|filter2(params) }}

Filters (2)

- There is a risk that a variable will include characters that affect the resulting HTML. Content **escaping** is needed.
- Automatic escaping (default in Flask)
 - Everything is escaped automatically, except for values that are explicitly marked as safe

```
{{ my_variable|safe }}
```

- Manual escaping
 - Convert < > & " etc. characters to HTML-safe sequences

```
{{ my_variable|e }}
```

- Remove HTML tags

```
{{ my_variable|striptags }}
```

Filters (3)

- Provide default value if the variable is undefined

```
{{ my_variable|default('my_variable is not defined') }}
```

- Convert the value to lower/uppercase

```
{{ my_variable|lower }}
{{ my_variable|upper }}
```

- Truncate string at a specified length

```
{{ my_variable|truncate(9) }}
```

- Turn URL string into a clickable link

```
{{ my_url|urlize }}
```

Filters (4)

- Replace occurrences of substrings

```
{{ my_variable|replace("john", "nicole") }}
```

- Round a number to a given precision

```
{{ my_variable|round }}
```

- Sum a sequence of numbers
 - also possible to sum only certain attributes

```
Total: {{ items|sum(attribute='price') }}
```

- See the full list here: http://jinja.pocoo.org/docs/2.9/templates/#builtin-filters

Statements: for loop

app.py

```
@app.route("/test")
def test():
    return render_template("page.html", users=["john", "liza", "mary"])
```

templates/page.html

```
<h1>Members</h1>

{% for user in users %}
{{ user }}
{% endfor %}
```

Statements: for loop

- Special variables that are accessible inside a for loop
 - loop.index current iteration (indexed from 1)
 - loop.index0 current iteration (indexed from 0)
 - loop.first true if first iteration
 - loop.last true if last iteration
 - loop.length number of items in the sequence
 - loop.cycle helper function to cycle between a list of sequences

```
{% for row in rows %}
     cli class="{{ loop.cycle('odd', 'even') }}">{{ row }}
{% endfor %}
```

Empty sequences

- A default block can be rendered for empty sequences (when no iteration takes place) using {% else %}

```
{% for user in users %}
      {li>{{ user.username|e }}
{% else %}
      <em>no users found</em>
{% endfor %}
```

Statements: if

app.py

```
@app.route("/test")
def test():
    return render_template("page.html", kenny={"sick": False, "dead": False})
```

templates/page.html

```
{% if kenny.sick %}
   Kenny is sick.
{% elif kenny.dead %}
   You killed Kenny!
{% else %}
   Kenny looks okay — so far
{% endif %}
```

Statements: if

- Check if variable is defined

```
{% if amount is defined %}
  Do something with {{ amount }}
{% else %}
...
{% endif %}
```

Exercises #2,#3

github.com/dat310-spring21/course-info/tree/master/exercises/python/flask2

Avoid repetitive content

- {% include "filename.html" %} includes the contents of the given file

```
{% include "header.html" %}
    Body
{% include "footer.html" %}
```

Template inheritance

- A base "skeleton" template contains all the common elements of the site and defines blocks that child templates can override

app.py

```
@app.route("/")
def index():
    return render_template("index.html")
```

templates/index.html

templates/base.html

```
<!DOCTYPE html>
<html>
<head> [...] </head>
<body>

<div id="content">{% block content %}
default content{% endblock %}</div>

</body>
</html>
```

Template inheritance

- A base "skeleton" template contains all the common elements of the site and defines blocks that child templates can override

```
app.py
@app__route("/")
The {% extends %} tag tells the template engine
    that this template "extends" another template.
    This should be the first tag in the template!

tem

{% extends "base.html" %}

{% block content %}
    <h1>Index</h1>

        Welcome to my awesome homepage.

{% endblock %}
```

templates/base.html

```
<!DOCTYPE html>
<html>
<head> [...] </head>
<body>

<div id="content">{% block content %}
default content{% endblock %}</div>

</body>
</html>
```

Exercises #4, #4b

github.com/dat310-spring21/course-info/tree/master/exercises/python/flask2