



# CERTIK

## Goldfinch Protocol

### Smart Contracts

#### Security Assessment

December 4th, 2020

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- Representation that a Client of CertiK has indeed completed a round of auditing with the intention to increase the quality of the company/product's IT infrastructure and or source code.



# Overview

## Project Summary

<b>Project Name</b>	<b>Goldfinch Protocol</b>
<b>Description</b>	A lending protocol focused on enabling crypto holders to earn yield from real-world, off-chain borrowers. This is achieved by allowing anyone to contribute USDC to the pool. Governance-approved underwriters can then extend credit lines to individual borrowers, who can draw down capital from the pool for use off-chain.
<b>Platform</b>	Ethereum; Solidity, Yul
<b>Codebase</b>	<a href="#">GitHub Repository</a>
<b>Commits</b>	pre-audit: <a href="#">f76d6cb099020d67ccc3baa216e6689e373914a9</a> post-audit: <a href="#">2b49bf63742ee36d7410de49716d11864b9ed306</a>

## Audit Summary

<b>Delivery Date</b>	<b>December 4th, 2020</b>
<b>Method of Audit</b>	Static Analysis, Manual Review
<b>Consultants Engaged</b>	2
<b>Timeline</b>	November 16th, 2020 - December 4th, 2020

## Vulnerability Summary

Total Issues	44
● Total Critical	0
● Total Major	0
● Total Medium	0
● Total Minor	4
● Total Informational	40



## Executive Summary

This report represents the results of CertiK's engagement with Goldfinch Protocol on their implementation of the Goldfinch Protocol smart contracts.

Our findings mainly refer to optimizations and Solidity coding standards. Although two minor exhibits remain unresolved, the overall security of the codebase can be deemed as high and the identified issues pose no threat to the safety of the contract deployment.



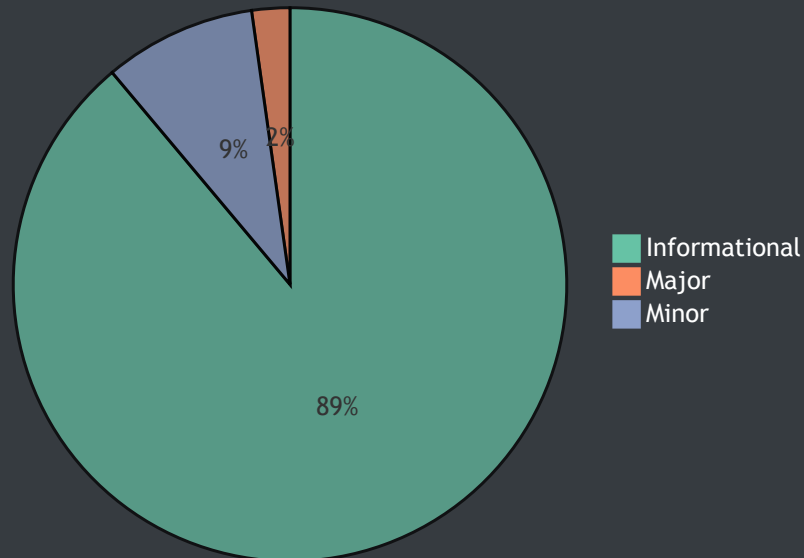
## Files In Scope

ID	Contract	Location
ACC	Accountant.sol	<a href="#">contracts/protocol/Accountant.sol</a>
BUP	BaseUpgradeablePausable.sol	<a href="#">contracts/protocol/BaseUpgradeablePausable.sol</a>
CDK	CreditDesk.sol	<a href="#">contracts/protocol/CreditDesk.sol</a>
CLE	CreditLine.sol	<a href="#">contracts/protocol/CreditLine.sol</a>
CHR	ConfigHelper.sol	<a href="#">contracts/protocol/ConfigHelper.sol</a>
COS	ConfigOptions.sol	<a href="#">contracts/protocol/ConfigOptions.sol</a>
CLF	CreditLineFactory.sol	<a href="#">contracts/protocol/CreditLineFactory.sol</a>
FID	Token.sol	<a href="#">contracts/protocol/Token.sol</a>
GCG	GoldfinchConfig.sol	<a href="#">contracts/protocol/GoldfinchConfig.sol</a>
IFU	IToken.sol	<a href="#">contracts/interfaces/IToken.sol</a>
IPL	IPool.sol	<a href="#">contracts/interfaces/IPool.sol</a>
ICD	ICreditDesk.sol	<a href="#">contracts/interfaces/ICreditDesk.sol</a>
IER	IERC20withDec.sol	<a href="#">contracts/interfaces/IERC20withDec.sol</a>
GPO	Pool.sol	<a href="#">contracts/protocol/Pool.sol</a>
PPE	PauserPausable.sol	<a href="#">contracts/protocol/PauserPausable.sol</a>



# Findings

Finding Summary



ID	Title	Type	Severity	Resolved
<u>GPO-</u> <u>01</u>	Unlocked Compiler Version	Language Specific	<span style="color: green;">●</span> Informational	✓
<u>GPO-</u> <u>02</u>	<code>require</code> call can be subsituted with a modifier	Coding Style	<span style="color: green;">●</span> Informational	✓
<u>GPO-</u> <u>04</u>	Potential for addition overflow in <code>collectInterestRepayment</code>	Mathematical Operations	<span style="color: blue;">●</span> Minor	✓
<u>GPO-</u> <u>05</u>	Result of call to <code>doUSDCTransfer</code> is ignored	Logical Issue	<span style="color: blue;">●</span> Minor	✓

<u>GPO-06</u>	Inefficient <code>sharePrice</code> state variable access	Gas Optimization	 Informational	✓
<u>GPO-07</u>	Inefficient usage of local variable as constant	Gas Optimization	 Informational	✓
<u>CLE-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓
<u>CDK-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓
<u>CDK-02</u>	Inefficient local variable declaration	Gas Optimization	 Informational	✓
<u>CDK-03</u>	ABI encoding with explicit function signature	Volatile Code	 Informational	✓
<u>CDK-04</u>	Unnecessary casting to <code>address</code>	Gas Optimization	 Informational	✓
<u>CDK-05</u>	Logic error in <code>assessCreditLine</code> early exit	Volatile Code	 Minor	⚠
<u>CDK-06</u>	Inefficient Greater-Than Comparison w/ Zero	Gas Optimization	 Informational	✓
<u>CDK-07</u>	<code>less-than-or-equal</code> to zero comparison with <code>uint256</code> variable	Mathematical Operations	 Informational	✓
<u>CDK-08</u>	Redundant Variable Initialization	Coding Style	 Informational	✓
<u>CDK-09</u>	Redundant Variable Initialization	Coding Style	 Informational	✓
<u>CDK-10</u>	Inefficient <code>storage</code> read	Gas Optimization	 Informational	✓
<u>CDK-11</u>	Explicitly returning a local variable	Gas Optimization	 Informational	⚠
<u>CDK-12</u>	<code>require</code> call can be substituted with a modifier	Coding Style	 Informational	⚠
<u>CDK-13</u>	<code>require</code> call can be substituted with a modifier	Coding Style	 Informational	✓

<u>CDK-14</u>	Typo in the comment	Coding Style	 Informational	✓
<u>CDK-15</u>	Inefficient code	Gas Optimization	 Informational	✓
<u>CDK-16</u>	An underwriter with 0 governance limit can create credit line with 0 limit	Control Flow	 Informational	ⓘ
<u>CDK-17</u>	Credit lines cannot be removed from credit desk	Volatile Code	 Minor	ⓘ
<u>BUP-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓
<u>CHR-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓
<u>COS-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓
<u>CLF-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓
<u>CLF-02</u>	Function Visibility Optimization	Gas Optimization	 Informational	✓
<u>FID-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓
<u>FID-02</u>	Function Visibility Optimization	Gas Optimization	 Informational	✓
<u>FID-03</u>	Local variable can be substituted with state constant	Gas Optimization	 Informational	✓
<u>ACC-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓
<u>ACC-02</u>	The else block can be removed	Gas Optimization	 Informational	ⓘ
<u>ACC-03</u>	Inefficient Greater-Than Comparison w/ Zero	Gas Optimization	 Informational	ⓘ
<u>GCG-01</u>	Unlocked Compiler Version	Language Specific	 Informational	✓



<u>GCG-02</u>	Redundant casting of <code>uint256</code> type to <code>uint256</code>	Gas Optimization	● Informational	✓
<u>GCG-03</u>	Inefficient local variable declaration	Gas Optimization	● Informational	✓
<u>PPE-01</u>	Unlocked Compiler Version	Language Specific	● Informational	✓
<u>PPE-02</u>	<code>require</code> call can be substituted with a <code>modifier</code>	Coding Style	● Informational	✓
<u>ICD-01</u>	Unlocked Compiler Version	Language Specific	● Informational	✓
<u>IER-01</u>	Unlocked Compiler Version	Language Specific	● Informational	✓
<u>IFU-01</u>	Unlocked Compiler Version	Language Specific	● Informational	✓
<u>IPL-01</u>	Unlocked Compiler Version	Language Specific	● Informational	✓



## GPO-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<u><a href="#">Pool.sol L3</a></u>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## GPO-02: `require` call can be substituted with a `modifier`

Type	Severity	Location
Coding Style	<span style="color: green;">●</span> Informational	<a href="#">Pool.sol L53</a> , <a href="#">L71</a> , <a href="#">L243</a>

### Description:

The `require` calls on the aforementioned lines can be substituted with a `modifier` to increase the legibility of the code.

### Recommendation:

We advise to introduce a `modifier` and use it in place of the `require` statements on the aforementioned lines.

```
modifier onlyTransactionWithinLimit(uint256 amount) {  
    require(transactionWithinLimit(amount), "Amount is over the per-transaction limit");  
    _;  
}
```

The usage of the modifier is shown in the following code snippet.

```
function fn_name(uint256 amount) onlyTransactionWithinLimit(amount) {...}
```

### Alleviation:

The development team opted to consider our references and implemented the proposed `modifier` and applied it throughout the contract.



## GPO-04: Potential for addition overflow in `collectInterestRepayment`

Type	Severity	Location
Mathematical Operations	● Minor	<a href="#">Pool.sol L107</a>

### Description:

The `collectInterestRepayment` function in the `Pool` contract performs a primitive addition `sharePrice` and `increment` without checking either value for potential overflow:

```
sharePrice = sharePrice + increment;
```

### Recommendation:

We advise to perform safe addition by using `add` function from `SafeMath` library:

```
sharePrice = sharePrice.add(increment);
```

### Alleviation:

The development team opted to consider our references and used the `add` function from `SafeMath` library.



## GPO-05: Result of call to `doUSDCTransfer` is ignored

Type	Severity	Location
Logical Issue	● Minor	<a href="#">Pool.sol L59</a> , <a href="#">L83</a> , <a href="#">L109</a> , <a href="#">L128</a>

### Description:

The function `doUSDCTransfer` returns a boolean value when it is called. The aforementioned lines call this function but do not check the returned value of the function call to determine the successful status of the function's execution.

As the contract will evolve in future to work with different token contracts other than USDC, there will be a problem with the implementation of `doUSDCTransfer`. Many token implementations do not return anything upon the execution of `transferFrom` i.e. Tether (USDT) leading to unexpected halts in code execution.

### Recommendation:

We recommend to change the implementation of `doUSDCTransfer` where it does not return anything and the `safeTransferFrom` from `SafeERC20` is used to perform the transfer operation instead of `transferFrom` which invokes the function safely in all circumstances whether the function returns value or not.

```
function doUSDCTransfer(  
    address from,  
    address to,  
    uint256 amount  
) {  
    ...  
    usdc.safeTransferFrom(from, to, amount);  
    ...  
}
```

## Alleviation:

The development team opted to consider our references, stored the returned value of each linked function invocation and added a `require` statement to ensure that the returned value is acceptable.



## GPO-06: Inefficient `sharePrice` state variable access

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">Pool.sol L212</a>

### Description:

The `assetsMatchLiabilities` function in the `Pool` contract retrieves the value of the `sharePrice` state variable using `config.getPool().sharePrice()`, yet the `sharePrice` state variable is directly accessible through the `Pool` contract itself. This implementation results in increased gas cost for the operation.

### Recommendation:

We advise to access the `sharePrice` state variable through the `Pool` contract directly in order to improve the legibility of the codebase and save on the overall cost of gas:

```
uint256 liabilities =  
    config.getToken().totalSupply().mul(sharePrice).div(tokenMantissa());
```

### Alleviation:

The development team opted to consider our references and optimized the linked statement as proposed.



## GPO-07: Inefficient usage of local variable as constant

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">Pool.sol L216</a>

### Description:

The `assetsMatchLiabilities` function in the `Pool` contract declares a local `threshold` variable with a constant value of `1e6`, but never modifies it which is inefficient:

```
uint256 threshold = 1e6;
```

### Recommendation:

We advise to remove the local `threshold` variable and re-declare it as a state `constant` in order to save on the overall cost of gas:

```
uint256 constant THRESHOLD = 1e6;
```

```
if (_assets >= liabilitiesInDollars) {  
    return _assets.sub(liabilitiesInDollars) <= THRESHOLD;  
} else {  
    return liabilitiesInDollars.sub(_assets) <= THRESHOLD;  
}
```

### Alleviation:

The development team opted to consider our references and introduced the `constant` variable `ASSET_LIABILITY_MATCH_THRESHOLD`.





## CLE-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	<span style="color: green;">●</span> Informational	<a href="#">CreditLine.sol L3</a>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## CDK-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L3</a>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## CDK-02: Inefficient local variable declaration

Type	Severity	Location
Gas Optimization	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L74</a>

### Description:

The `setUnderwriterGovernanceLimit` function in the `CreditDesk` contract declares a local storage pointer variable, which is inefficient as its initialization part is used only used once in the code:

```
Underwriter storage underwriter = underwriters[underwriterAddress];
```

### Recommendation:

We advise to use to directly use the initialization part of the local variable on `L76` to save gas cost associated with declaring local variable.

```
underwriters[underwriterAddress].governanceLimit = limit;
```

### Alleviation:

The development team opted to consider our references and modified the `setUnderwriterGovernanceLimit` function as proposed.



## CDK-03: ABI encoding with explicit function signature

Type	Severity	Location
Volatile Code	● Informational	<a href="#">CreditDesk.sol L111</a>

### Description:

The `createCreditLine` function in the `CreditDesk` contract ABI encodes the data for the `initialize` function in the `CreditDesk` by specifying the signature explicitly, which has the potential to break in the event of a refactor:

```
bytes memory arguments = abi.encodeWithSignature(
    "initialize(address,address,address,uint256,uint256,uint256,uint256,uint256)",
    ...
);
```

### Recommendation:

We recommend to use the actual signature by importing the target contract to ensure that an interface change won't break the functionality of this contract.

### Alleviation:

The development team opted to consider our references and modified the linked code segment as proposed.



## CDK-04: Unnecessary casting to `address`

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">CreditDesk.sol L125-L128</a>

### Description:

The `c1` local variable is casted to `address` and used on the aforementioned lines yet the `address` representation of `c1` is already accessible in the code on L122 with variable `c1Address`.

### Recommendation:

We recommend to use the local variable `c1Address` on the aforementioned lines instead of casting `c1` to `address` as the use of `c1Address` would be gas efficient.

### Alleviation:

The development team opted to consider our references and modified the linked code segment as proposed.



## CDK-05: Logic error in `assessCreditLine` early exit

Type	Severity	Location
Volatile Code	● Minor	<a href="#">CreditDesk.sol L210</a>

### Description:

For CDK-05, we noticed the following piece of code does not align with the comment describing its functionality, as it checks to see if both a full period has passed and if the credit line is late using an AND operation, as opposed to either/or using an OR operation:

```
// Do not assess until a full period has elapsed or past due
if (blockNumber() < cl.nextDueBlock() && !isLate(cl)) {
    return;
}
```

### Recommendation:

We advise the team to change from an AND operation to an OR operation.

### Alleviation:

The development team has acknowledged this exhibit but decided to not apply its remediation in the current version of the codebase.



## CDK-06: Inefficient Greater-Than Comparison w/ Zero

Type	Severity	Location
Gas Optimization	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L367</a>

### Description:

The linked greater-than comparisons with zero compare variables that are restrained to the non-negative integer range, meaning that the comparator can be changed to an inequality one which is more gas efficient.

### Recommendation:

We advise that the above paradigm is applied to the linked greater-than statements.

### Alleviation:

The development team has acknowledged this exhibit but decided to use `CreditLine` 's variable `lastFullPaymentBlock` instead of `Accountant` 's function `calculateWritedownFor` to the conditional, hence remediating this exhibit.



## CDK-07: `less-than-or-equal to zero` comparison with `uint256` variable

Type	Severity	Location
Mathematical Operations	● Informational	<a href="#">CreditDesk.sol L410, L425</a>

### Description:

The aforementioned line perform `less-than-or-equal to zero` comparison with `c1.balance()`. The function `c1.balance()` returns a `uint256` value which can never have a value less than zero.

### Recommendation:

We recommend to change the comparison from `less-than-or-equal to zero` to `is-equal to zero` to increase the legibility of the codebase as `uint256` can never have a value less than zero.

### Alleviation:

The development team opted to consider our references and used equality comparison to the linked conditionals.





## CDK-08: Redundant Variable Initialization

Type	Severity	Location
Coding Style	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L462</a>

### Description:

All variable types within Solidity are initialized to their default "empty" value, which is usually their zeroed out representation. Particularly:

- `uint / int` : All `uint` and `int` variable types are initialized at `0`
- `address` : All `address` types are initialized to `address(0)`
- `byte` : All `byte` types are initialized to their `byte(0)` representation
- `bool` : All `bool` types are initialized to `false`
- `ContractType` : All contract types (i.e. for a given `contract ERC20 {}` its contract type is `ERC20` ) are initialized to their zeroed out address (i.e. for a given `contract ERC20 {}` its default value is `ERC20(address(0))` )
- `struct` : All `struct` types are initialized with all their members zeroed out according to this table

### Recommendation:

We advise that the linked initialization statements are removed from the codebase to increase legibility.

### Alleviation:

The development team opted to consider our references and removed the redundant variable initialization.



## CDK-09: Redundant Variable Initialization

Type	Severity	Location
Coding Style	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L289</a>

### Description:

All variable types within Solidity are initialized to their default "empty" value, which is usually their zeroed out representation. Particularly:

- `uint / int` : All `uint` and `int` variable types are initialized at `0`
- `address` : All `address` types are initialized to `address(0)`
- `byte` : All `byte` types are initialized to their `byte(0)` representation
- `bool` : All `bool` types are initialized to `false`
- `ContractType` : All contract types (i.e. for a given `contract ERC20 {}` its contract type is `ERC20` ) are initialized to their zeroed out address (i.e. for a given `contract ERC20 {}` its default value is `ERC20(address(0))` )
- `struct` : All `struct` types are initialized with all their members zeroed out according to this table

### Recommendation:

We advise that the linked initialization statements are removed from the codebase to increase legibility.

### Alleviation:

The development team opted to consider our references and removed the redundant variable initialization.



## CDK-10: Inefficient `storage` read

Type	Severity	Location
Gas Optimization	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L463</a>

### Description:

The `for` loop on the aforementioned line accesses the same storage slot to read array length for each iteration of the loop which consumes unnecessary gas that can be saved by storing the value in a local variable.

### Recommendation:

We recommend to introduce a local variable and store the length in it which is read on each iteration of the `for` loop.

```
uint256 length = underwriter.creditLines.length;

for (uint256 i = 0; i < length; i++) {...}
```

### Alleviation:

The development team opted to consider our references, stored the `underwriter.creditLines.length` value to a local variables and used this variable at the loop conditional.



## CDK-11: Explicitly returning a local variable

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">CreditDesk.sol L461</a>

### Description:

The function on the aforementioned line explicitly return a local variable which increases overall cost of gas.

### Recommendation:

Since named return variables can be declared in the signature of a function, consider refactoring to remove the local variable declaration and explicit return statement in order to reduce the overall cost of gas.

### Alleviation:

The development team has acknowledged this exhibit but decided to not apply its remediation in the current version of the codebase.



## CDK-12: `require` call can be substituted with a `modifier`

Type	Severity	Location
Coding Style	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L158</a> , <a href="#">L256</a>

### Description:

The `require` calls on the aforementioned lines can be substituted with a modifier to increase the legibility of the codebase.

### Recommendation:

We advise to use the modifier in place of the `require` calls on the aforementioned lines.

```
modifier onlyWithinTransactionLimit(uint256 amount) {  
    require(withinTransactionLimit(amount), "Amount is over the per-transaction limit");  
    _;  
}
```

The usage is shown in the following code snippet.

```
function fnName(uint256 amount) onlyWithinTransactionLimit(amount) {...}
```

### Alleviation:

The development team has acknowledged this exhibit but decided to not apply its remediation in the current version of the codebase.



## CDK-13: `require` call can be substituted with a `modifier`

Type	Severity	Location
Coding Style	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L207</a> , <a href="#">L192</a> , <a href="#">L155</a>

### Description:

The `require` calls on the aforementioned lines can be substituted with `modifier` to increase the legibility of the codebase.

### Recommendation:

We recommend to use `modifier` in place of the `require` calls on the aforementioned lines.

```
modifier onlyValidCreditLine(address creditLineAddress) {  
    require(creditLines[creditLineAddress] != address(0), "Unknown credit line");  
    -;  
}
```

### Alleviation:

The development team opted to consider our references and implemented the proposed `modifier` and applied it throughout the contract.



## CDK-14: Typo in the comment

Type	Severity	Location
Coding Style	<span style="color: green;">●</span> Informational	<u><a href="#">CreditDesk.sol L217</a></u>

### Description:

The aforementioned line has incorrect spelling for the word `assess` .

### Recommendation:

We advise the rectify the spellings for the discussed word on the aforementioned line.

### Alleviation:

The development team opted to consider our references and updated the linked comments.



## CDK-15: Inefficient code

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">CreditDesk.sol L289-L301</a>

### Description:

The code block on the aforementioned lines uses a local variable `paymentApplied` to determine if the event `PaymentApplied` is needed to be fired or not. The gas cost of executing this function can be saved by simply emitting the event in the bodies of both `if` statements on lines `L290` and `L294`.

### Recommendation:

We recommend to directly emit the event inside the body of `if` statements instead of using a local variable.

```
if (interestPayment > 0) {
    emit PaymentApplied(cl.borrower(), address(cl), interestPayment,
principalPayment, paymentRemaining);
    config.getPool().collectInterestRepayment(address(cl), interestPayment);
}
if (principalPayment > 0) {
    emit PaymentApplied(cl.borrower(), address(cl), interestPayment,
principalPayment, paymentRemaining);
    config.getPool().collectPrincipalRepayment(address(cl), principalPayment);
}
```

### Alleviation:

The development team opted to consider our references and modified the linked code segment as proposed.





## CDK-16: An `underwriter` with `0` governance limit can create credit line with `0` limit

Type	Severity	Location
Control Flow	<span style="color: green;">●</span> Informational	<a href="#">CreditDesk.sol L98</a>

### Description:

The function `createCreditLine` allows an `underwriter` with `0` governance limit to create a credit line with `0` limit. Although, it does not result in any loss of funds but an optimal code flow should not allow an `underwriter` with `0` governance limit to create credit line in any circumstances.

### Recommendation:

We advise to add a check in the `createCreditLine` function to revert if it is called by an `underwriter` with `0` governance limit.

```
require(underwriter.governanceLimit != 0, "underwriter does not have governance limit");
```

### Alleviation:

The development team has acknowledged this exhibit but decided to not apply its remediation in the current version of the codebase.



## CDK-17: Credit lines cannot be removed from credit desk

Type	Severity	Location
Control Flow	● Minor	<a href="#">CreditDesk.sol</a>

### Description:

The `creditLines` fields in the `Underwriter` and `Borrower` structures in the `CreditDesk` contract are only ever pushed to, and there is no way to remove from them, leading to an ever-increasing array. As a result, the `getCreditCurrentlyExtended` function and other pieces of the `CreditDesk` contract may be non-scalable.

### Recommendation:

Consider incorporating a method to remove credit lines for the credit desk implementation in order to handle the case when a credit line is no longer valid in order to clear up space in the `creditLines` arrays in the `Underwriter` and `Borrower` structures, allowing the `CreditDesk` contract to be scaled further.

### Alleviation:

The development team has acknowledged this exhibit but decided to not apply its remediation in the current version of the codebase.



## BUP-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<a href="#">BaseUpgradeablePausable.sol L3</a>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## CHR-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<a href="#">ConfigHelper.sol L3</a>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## COS-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<a href="#">ConfigOptions.sol L3</a>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## CLF-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<u>CreditLineFactory.sol</u> L3

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## CLF-02: Function Visibility Optimization

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">CreditLineFactory.sol L23</a>

### Description:

The linked function is declared as `public` , contains array function arguments and is not invoked in any of the contract's contained within the project's scope.

### Recommendation:

We advise that the functions' visibility specifiers are set to `external` and the array-based arguments change their data location from `memory` to `calldata` , optimizing the gas cost of the function.

### Alleviation:

The development team opted to consider our references and modified the `createCreditLine` function as proposed.



## FID-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<a href="#">Token.sol L2</a>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.





## FID-02: Function Visibility Optimization

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">Token.sol L27</a>

### Description:

The linked function is declared as `public` , contains array function arguments and is not invoked in any of the contract's contained within the project's scope.

### Recommendation:

We advise that the functions' visibility specifiers are set to `public` and the array-based arguments change their data location from `memory` to `calldata` , optimizing the gas cost of the function.

### Alleviation:

The development team opted to consider our references and modified the `__initialize__` function as proposed.



## FID-03: Local variable can be substituted with state constant

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">Token.sol L91, L105</a>

### Description:

The local variables on the aforementioned lines declared with a literal value can be substituted with a state level constant which will be cheaper in gas cost.

### Recommendation:

We advise to use a state constant instead of local variable on the aforementioned line to save gas cost.

```
uint256 constant THRESHOLD = 1e6;
```

```
if (_assets >= liabilitiesInDollars) {  
    return _assets.sub(liabilitiesInDollars) <= THRESHOLD;  
} else {  
    return liabilitiesInDollars.sub(_assets) <= THRESHOLD;  
}
```

### Alleviation:

The development team opted to consider our references and introduced the constant variable `ASSET_LIABILITY_MATCH_THRESHOLD`.



## ACC-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<u><a href="#">Accountant.sol L3</a></u>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## ACC-02: The `else` block can be removed

Type	Severity	Location
Gas Optimization	<span style="color: green;">●</span> Informational	<u><a href="#">Accountant.sol L49-L51</a></u>

### Description:

The `else` block on the aforementioned lines return `0` and it can be removed as the return type of the function is `uint256` and it will default to `0`.

### Recommendation:

We recommend to remove the `else` block as the return value type `uint256` defaults to `0`.

### Alleviation:

The development team has acknowledged this exhibit but decided to not apply its remediation in the current version of the codebase.



## ACC-03: Inefficient Greater-Than Comparison w/ Zero

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">Accountant.sol L141</a>

### Description:

The linked greater-than comparisons with zero compare variables that are restrained to the non-negative integer range, meaning that the comparator can be changed to an inequality one which is more gas efficient.

### Recommendation:

We advise that the above paradigm is applied to the linked greater-than statements.

### Alleviation:

The development team has acknowledged this exhibit but decided to not apply its remediation in the current version of the codebase.



## GCG-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<u>GoldfinchConfig.sol</u> L3

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## GCG-02: Redundant casting of `uint256` type to `uint256`

Type	Severity	Location
Gas Optimization	<span style="color: green;">●</span> Informational	<a href="#">GoldfinchConfig.sol L68</a>

### Description:

The aforementioned line perform redundant casting of variable of type `uint256` to `uint256` .

### Recommendation:

We advise to remove the explicit casting of variable `number` to `uint256` as the variable's type is already a `uint256` .

### Alleviation:

The development team opted to consider our references and removed the redundant variable casting.



## GCG-03: Inefficient local variable declaration

Type	Severity	Location
Gas Optimization	● Informational	<a href="#">GoldfinchConfig.sol L30</a> , <a href="#">L36</a> , <a href="#">L43</a> , <a href="#">L50</a>

### Description:

The local variables declarations on the aforementioned lines are inefficient as their initialization parts are only used once in the code.

### Recommendation:

We recommend to use the initialization parts of the variable declarations directly in place of the variable to save gas cost associated with local variable declarations.

### Alleviation:

The development team opted to consider our references and modified the linked statements as proposed.





## PPE-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<u><a href="#">PauserPausable.sol L2</a></u>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## PPE-02: `require` call can be substituted with a `modifier`

Type	Severity	Location
Coding Style	<span style="color: green;">●</span> Informational	<a href="#">PauserPausable.sol L34, L48</a>

### Description:

The `require` calls on the aforementioned lines can be replaced with a `modifier` to increase the legibility of the codebase.

### Recommendation:

We recommend to use the `modifier` in place of `require` calls on the aforementioned lines.

```
modifier onlyPauserRole() {  
    require(hasRole(PAUSER_ROLE, _msgSender()), "Must have pauser role to unpause");  
    _;  
}
```

The usage of `modifier` is shown in the following code snippet.

```
function pause() public onlyPauserRole {...}  
function unpause() public onlyPauserRole {...}
```

### Alleviation:

The development team opted to consider our references and implemented the proposed `modifier` and applied it throughout the contract.



## ICD-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<u><a href="#">ICreditDesk.sol L3</a></u>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## IER-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<u>IERC20withDec.sol</u> L3

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## IFU-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<u><a href="#">IToken.sol L3</a></u>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.



## IPL-01: Unlocked Compiler Version

Type	Severity	Location
Language Specific	● Informational	<a href="#">IPool.sol L3</a>

### Description:

The contract has unlocked compiler version. An unlocked compiler version in the source code of the contract permits the user to compile it at or above a particular version. This, in turn, leads to differences in the generated bytecode between compilations due to differing compiler version numbers. This can lead to an ambiguity when debugging as compiler specific bugs may occur in the codebase that would be hard to identify over a span of multiple compiler versions rather than a specific one.

### Recommendation:

We advise that the compiler version is instead locked at the lowest version possible that the contract can be compiled at. For example, for version `v0.6.8` the contract should contain the following line:

```
pragma solidity 0.6.8;
```

### Alleviation:

The development team opted to consider our references and locked the compiler to version `0.6.12`.

# Appendix

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## Finding Categories

### Gas Optimization

Gas Optimization findings refer to exhibits that do not affect the functionality of the code but generate different, more optimal EVM opcodes resulting in a reduction on the total gas cost of a transaction.

### Mathematical Operations

Mathematical Operation exhibits entail findings that relate to mishandling of math formulas, such as overflows, incorrect operations etc.

### Logical Issue

Logical Issue findings are exhibits that detail a fault in the logic of the linked code, such as an incorrect notion on how `block.timestamp` works.

### Control Flow

Control Flow findings concern the access control imposed on functions, such as owner-only functions being invoke-able by anyone under certain circumstances.

### Volatile Code

Volatile Code findings refer to segments of code that behave unexpectedly on certain edge cases that may result in a vulnerability.

### Data Flow

Data Flow findings describe faults in the way data is handled at rest and in memory, such as the result of a `struct` assignment operation affecting an in-memory `struct` rather than an in-storage one.

## Language Specific

Language Specific findings are issues that would only arise within Solidity, i.e. incorrect usage of `private` or `delete` .

## Coding Style

Coding Style findings usually do not affect the generated byte-code and comment on how to make the codebase more legible and as a result easily maintainable.

## Inconsistency

Inconsistency findings refer to functions that should seemingly behave similarly yet contain different code, such as a `constructor` assignment imposing different `require` statements on the input variables than a setter function.

## Magic Numbers

Magic Number findings refer to numeric literals that are expressed in the codebase in their raw format and should otherwise be specified as `constant` contract variables aiding in their legibility and maintainability.

## Compiler Error

Compiler Error findings refer to an error in the structure of the code that renders it impossible to compile using the specified version of the project.

## Dead Code

Code that otherwise does not affect the functionality of the codebase and can be safely omitted.