

# Blockchains & Distributed Ledgers

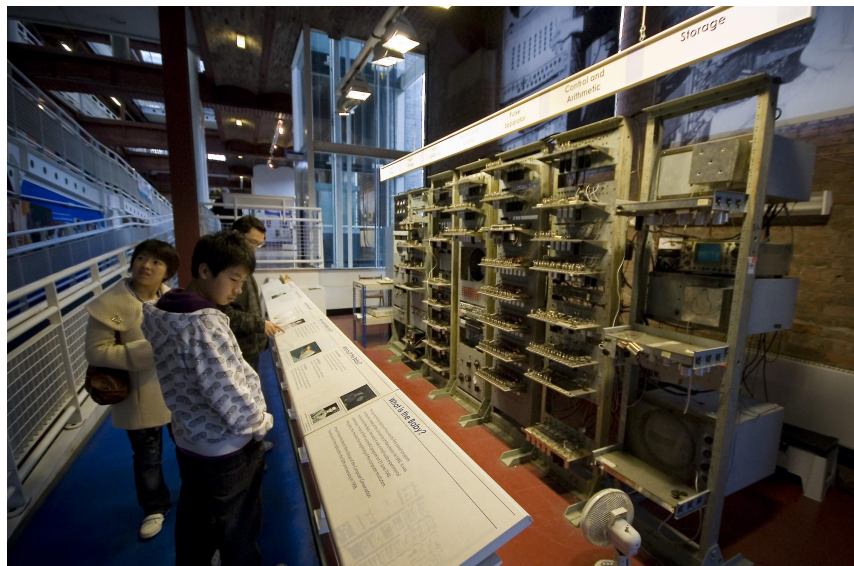
## Lecture 01

Dimitris Karakostas

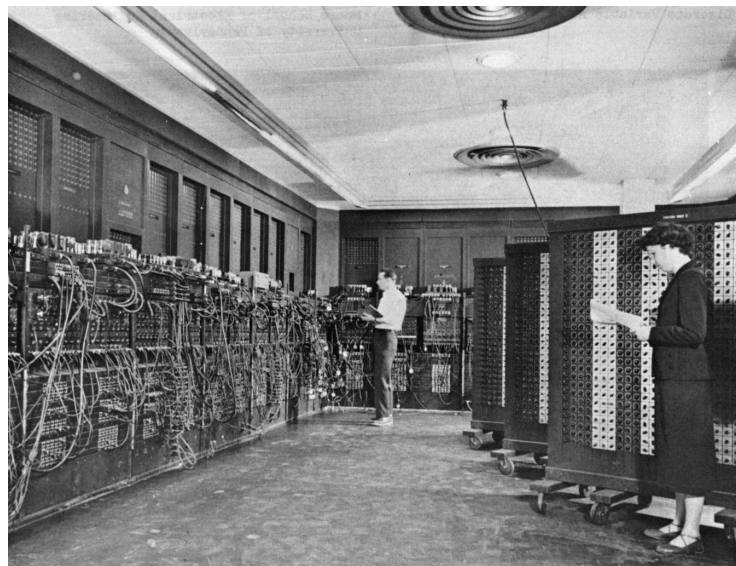


Slide credits: DK, Aggelos Kiayias, Dionysis Zindros, Christos Nasikas

# Once upon a time...



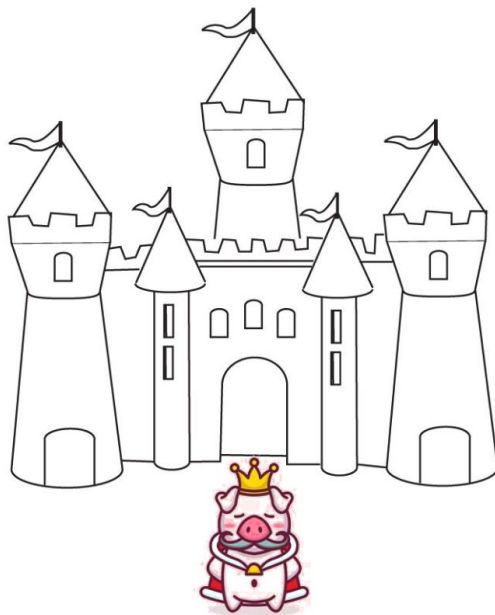
Manchester baby



ENIAC

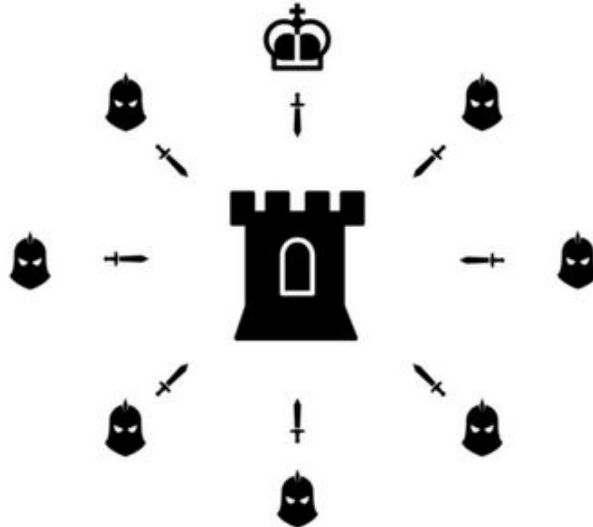
# Centrally-controlled systems

- A **single person** (party/node) controls who can read/write/delete data
- If the person/party/node dies/is dishonest/crashes, **the system crashes**



# Controlled-access distributed systems

- Nodes **collectively** control the system
- If only few nodes faulty, system **remains operational**
- Controlled participation - only authorized parties



# Open-access distributed systems?

- Nodes **collectively** control the system
- If only few nodes faulty, system **remains operational**
- **Anyone** can participate, join or leave as they please



# What is a blockchain ?

- A blockchain is a distributed database that satisfies a unique set of safety and liveness properties
- Distributed ledgers use a blockchain protocol as one means of implementation
- To understand it, we will focus on its first application

Why study blockchains?

# Why study blockchains?

- Good foundations for exploring security of information systems in general
- Explore decentralisation, a property of increasing importance in the design of modern information systems
- Solid understanding of many security critical components, including:
  - Key management
  - Software security
  - Privacy preserving technologies
  - Public Key Infrastructure
- Novel opportunities for applications on various aspects of societal organisation
- It's fun!



# The never-ending book parable



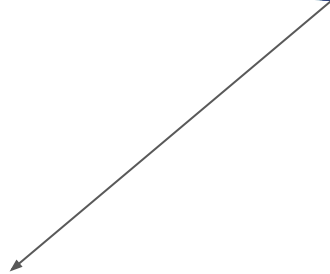
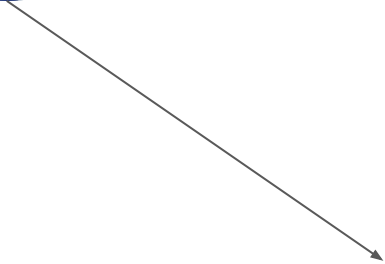
# A book of data

- Initially, the book only has a cover
- Anyone can be a scribe and append a page
- New pages are produced indefinitely, as long as scribes are interested in doing so
- Each new page requires some effort to produce



# Importance of consensus

If multiple conflicting books exist, which is the “right one” ?



# Importance of consensus

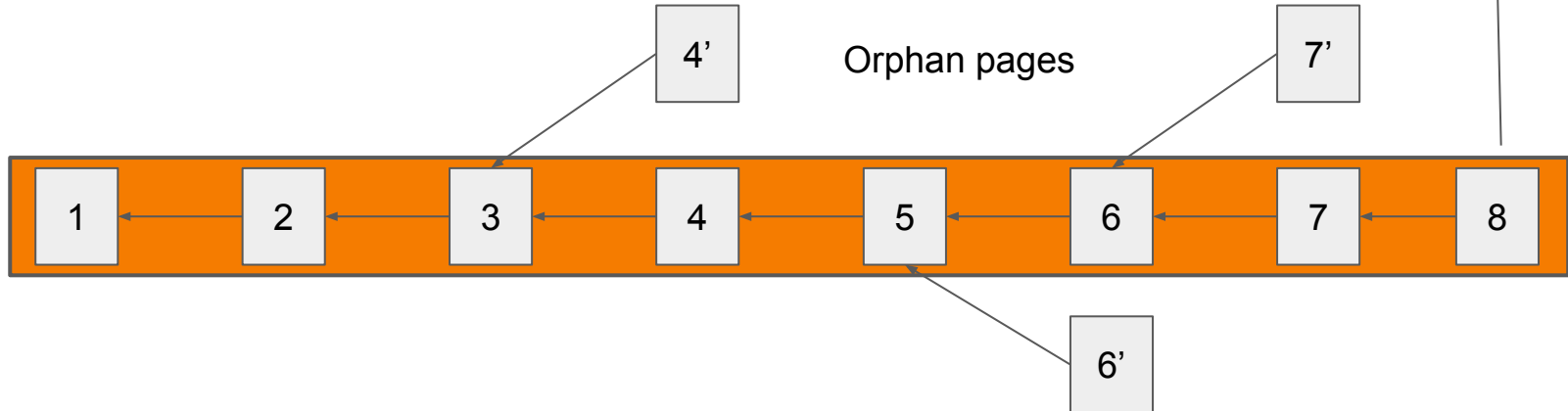
If multiple conflicting books exist, which is the “right one” ?



The **correct book** to work on & refer to is the book with the **most pages**;  
if multiple exist, just pick one at random.

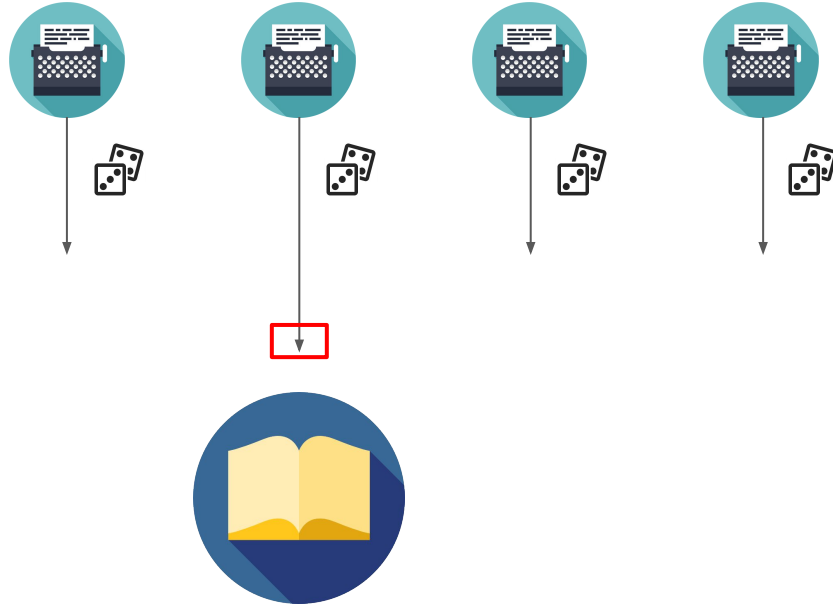
# Assembling the book

- Each page is linked to the previous one
- Assemble by stringing together the longest sequence of pages

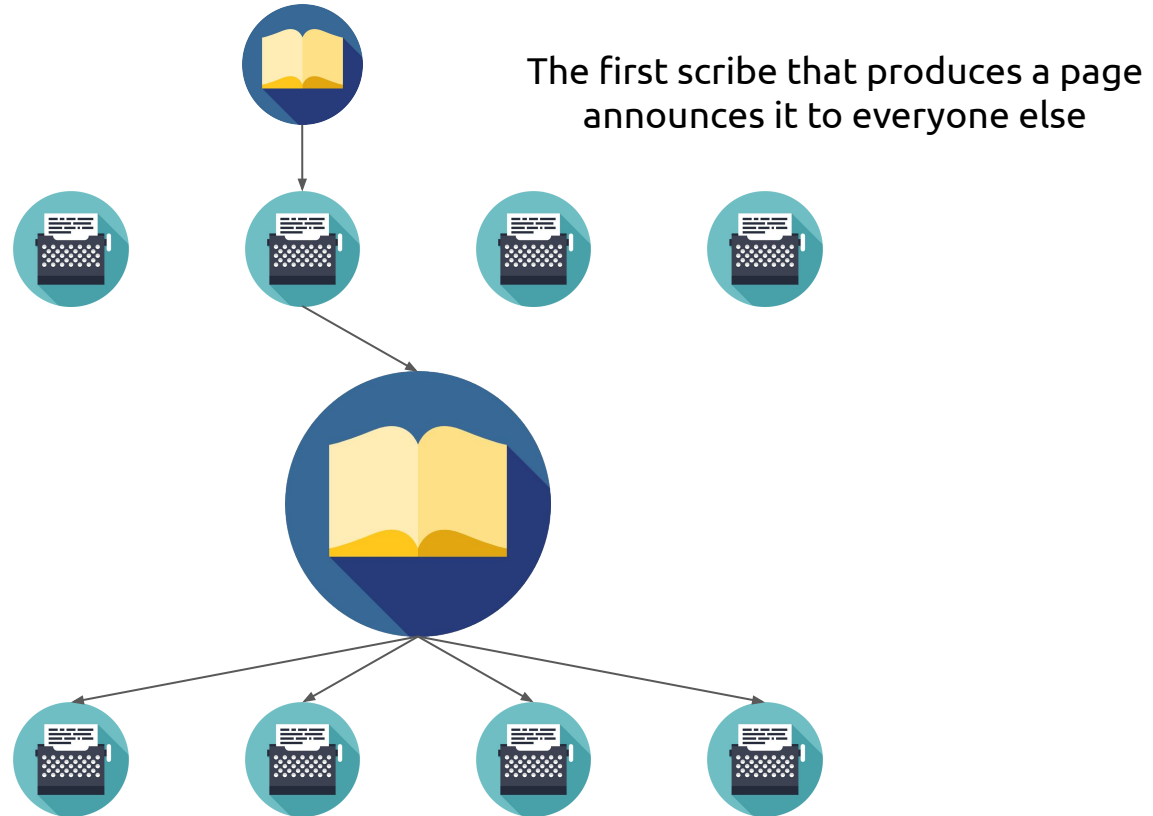


# Effort is needed to produce a page

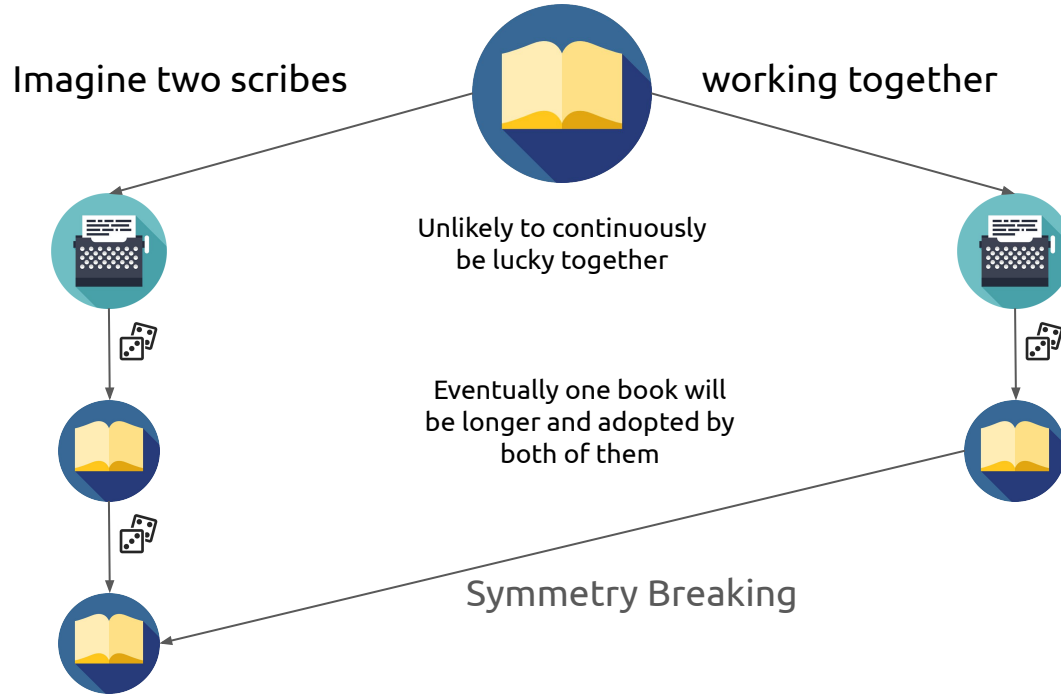
Equivalent: to produce a page, a special combination from a set of dice needs to be rolled.  
(the probabilistic nature of the process is paramount to security)



# Rules of extending the book



# The benefits of randomness









# Being a scribe

- Anyone can be a scribe for the book...
- ... as long as one has a set of dice
- The more dice one has, the higher the likelihood to roll the winning combination to produce a page

# Parable & Reality

	The “blockchain”
	“Miners” / Computer systems that organize transactions in blocks
	Solving a <b>moderately hard cryptographic puzzle</b>
	Using a computer to test for a solution from a large space of candidate solutions

# Blockchain applications

- Effort is needed to produce a page
  - Why would anyone care to constantly “roll dices” (i.e., spend energy/material)?
- Decentralization is complex
  - What kind of application could benefit from a completely decentralized database?

# Bitcoin



# Why would people participate?

- Utility: “that property in any object, whereby it tends to produce benefit, advantage, pleasure, good, or happiness” (Jeremy Bentham, 1870)
- Homo Economicus:
  - Constantly acts rationally and optimally
  - Aims to maximize its financial gain

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- Bitcoin’s arguments:
  - People would participate, if they are *financially* rewarded
  - Users would pay others to run the system
  - Free market (everywhere)

# What is Bitcoin (trying to be)?

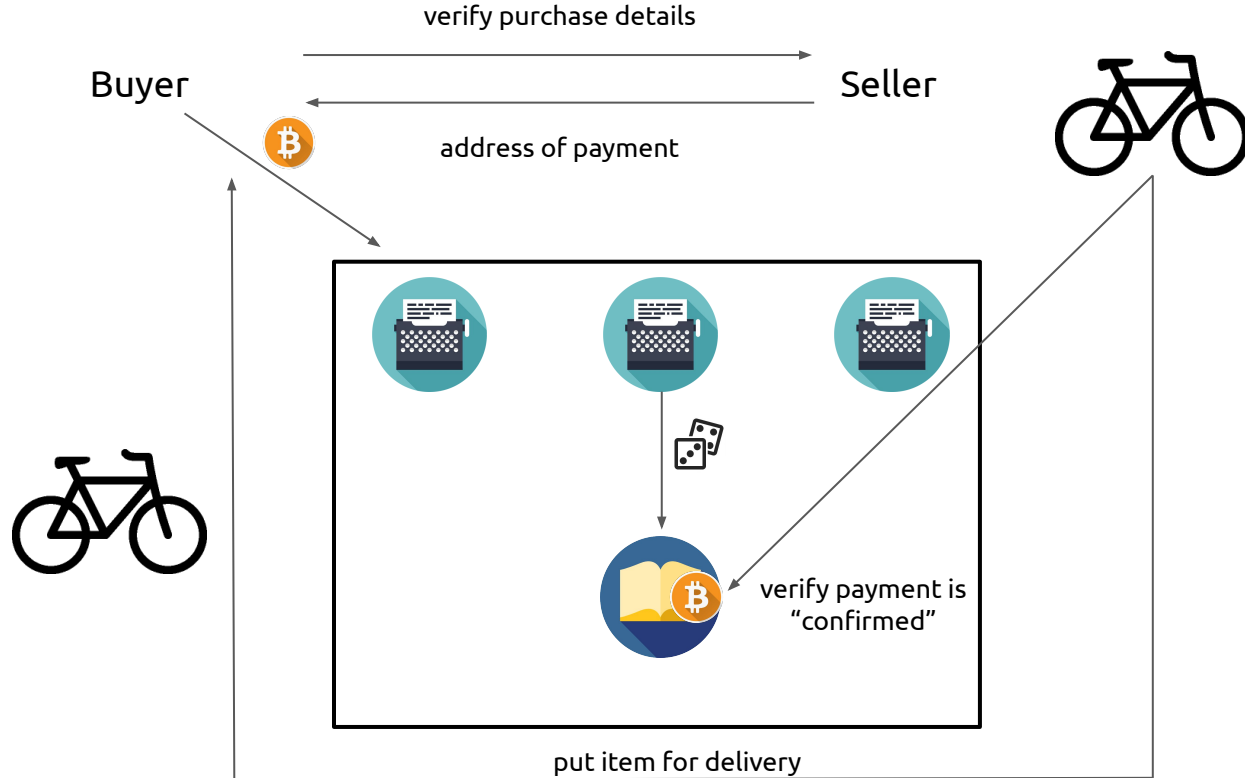
- Payment system
  - Competing with cash, bank deposit operation network, Visa, Mastercard, etc
  - High throughput (large volume of transactions/sec)
  - Low latency (fast transaction settlement)
  - Uninterrupted service

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- Digital Asset
  - Money
    - Competing with £, \$, €, ¥, etc
    - *Medium of exchange*: give money to get goods and vice versa
    - *Unit of account*: price goods, for accounting/debt purposes
    - *Short/Medium-term store of value*: can be exchanged for the same amount of goods in the (not so distant) future
  - Commodity
    - Competing with gold, silver, oil, etc
    - A (useful) material that can be bought/sold



# Using the Bitcoin book



# Advantages

- Resilience
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  - Good alternative for borderline (or beyond) legal financial transactions
- Digital and Open
  - New applications can be easily built on top of it
  - Programs can be hosted on the ledger itself (smart contracts)

# Person to person



# Disadvantages

- Bad as money
  - Price fluctuations and circulation does not follow economic growth (bad store of value)
  - Nothing is priced in Bitcoin (bad unit of account)
  - Slow and expensive (bad medium of exchange)
    - Low throughput (~5 tx/sec)
    - High latency (60 mins)
    - High fees<sup>\*\*\*</sup> (~1\$)

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- Environmental inefficiency
  - Bitcoin CO<sub>2</sub> footprint\*: 71.2 Mt (~Greece)
  - *Single* Bitcoin tx CO<sub>2</sub> footprint\*: 760.84 kg (~1.7M VISA transactions)
  - Single Bitcoin tx e-waste (2021)\*\*: 242g (~1.5 iPhones)

\*<https://digiconomist.net/bitcoin-energy-consumption>

\*\*<https://www.sciencedirect.com/science/article/pii/S0921344921005103>

\*\*\*<https://bitinfocharts.com/comparison/bitcoin-transactionfees.html>



# Questions to Consider

- How does a page properly refer to the previous page?
- How are pages created? How can we enforce and verify effort was made and how can we break symmetry?
- How is it possible to prove ownership of digital assets?

# Questions to Consider

- How does a page properly refer to the previous page? **Hash functions**
- How are pages created? How can we enforce and verify effort was made and how can we break symmetry? **Proof-of-Work**
- How is it possible to prove ownership of digital assets? **Digital signatures**

# Hash Functions

- An algorithm that produces a fingerprint of a file.
- Required properties (traditionally):
  - a. Efficiency
  - b. A good (ideally uniform) spread for various input distributions

$$\mathcal{H} : \{0, 1\}^* \rightarrow \{0, 1\}^\lambda$$

# One-way functions

$$f : X \rightarrow Y$$

**easy** :    given  $x$  find  $f(x)$

**hard** :    given  $f(x)$  sample  $f^{-1}(f(x))$

# Do one-way functions exist?

Relates to most important open question in computer science right now:

$$P \neq NP$$

# Hash Function Cryptographic Considerations

- **Collision attack:** Find  $x, y: H(x) = H(y)$
- **Pre-image attack:** Given  $H(m)$  for some  $m \in \{0, 1\}^t$ , find  $m': m' = H^{-1}(H(m))$
- **Second pre-image attack:** Given  $x$ , find  $y: H(x) = H(y)$

Security argument: A hash function should be *resistant* to all these attacks, i.e., it should be infeasible for any (computationally-bounded) attacker to perform any of these attacks (with sizable probability).

# Birthday paradox

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$n$  possible dates,  $k$  people

$$\begin{aligned}\Pr[\neg Col] &= \frac{n}{n} \cdot \frac{n-1}{n} \cdot \frac{n-2}{n} \cdots \frac{n-k+1}{n} = \\ &= \prod_{l=1}^{k-1} \left(1 - \frac{l}{n}\right) \leq \exp\left(-\frac{1}{n} \sum_{l=1}^{k-1} l\right) = \exp(-k(k-1)/2n) \\ \Pr[\neg Col] &= \frac{1}{2} \Rightarrow k \approx 1.177\sqrt{n}\end{aligned}$$

# What do we learn about collision finding?

$$\mathcal{H} : \{0, 1\}^* \rightarrow \{0, 1\}^\lambda$$

Describe an algorithm that finds collisions for  $H$  by taking advantage of the Birthday paradox; what is this algorithm's complexity?

# Hash function instantiations

- **Retired.** MD5, SHA1.
- **Current.** SHA2, SHA3, available for {224, 256, 384, 512}-bit fingerprints.
- **Bitcoin.** Uses SHA2 with 256 bits output, SHA-256.

# Proof-of-Work

- Objective: given some data  $d$ , ensure that some amount of work has been invested in computations over them
- Example:

```
int w
w = 0
while Hash( $d$ , w) > Target
    increment w
return w
```

Proof-of-Work of  $d$  is a value  $w$  such that  $\text{Hash}(d, w) \leq \text{Target}$

- (Informal) Properties:
  - efficient verification
  - no computational shortcuts (i.e., regardless of algorithm that computes it, complexity is proportional to Target)
  - independence for symmetry-breaking

# Proof-of-Work Algorithms

- Hashcash (as in previous slide)
- Memory hardness
  - ASIC resistance (ASIC = Application Specific Integrated Circuit)
  - A number of algorithms proposed: scrypt, argon, progpow

# Digital Signatures

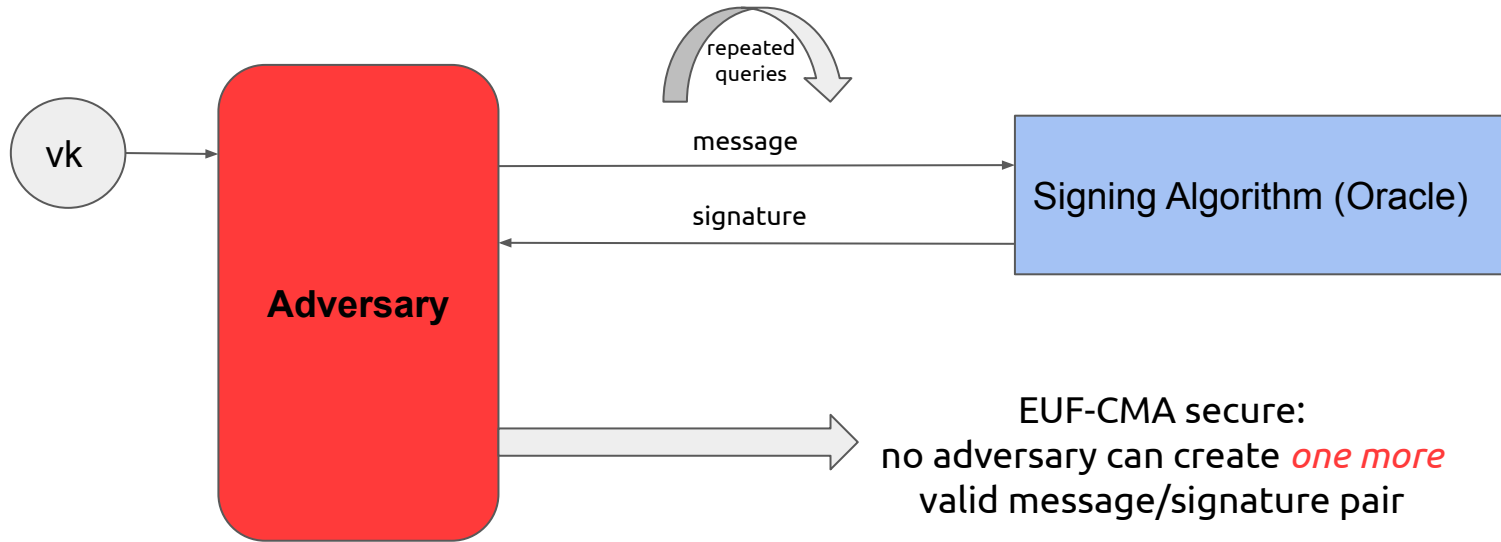
- Can be produced by one specified entity.
- Can be verified by anyone (that is suitably “equipped” and “initialised”).
- Cannot be forged on a new message even if multiple signatures have been transmitted.

# Digital Signature Scheme

- Three algorithms: **KeyGen**, **Sign**, **Verify**
- **KeyGen**
  - Input: *security parameter* (bits of security)
  - Output: a pair of keys  $\langle sk, vk \rangle$  (sk: signing/private key, vk: verification/ public – key)
- **Sign**
  - Input:  $\langle sk, m \rangle$  (m: message)
  - Output:  $\sigma$  ( $\sigma$ : signature)
- **Verify**
  - Input:  $\langle vk, m, \sigma \rangle$
  - Output: {True, False}

# Digital Signature Security

Existential Unforgeability under a Chosen Message Attack (EUF-CMA)





# Constructing Digital Signatures

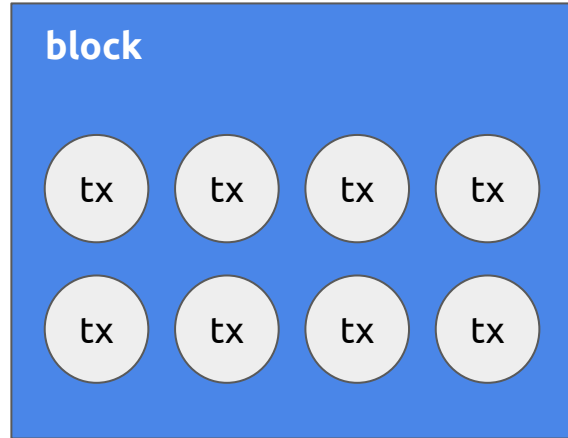
- Major challenge: what prevents the adversary from learning how to *sign* messages by analyzing the *verification key*?

# Digital Signature Implementations

- Based on the RSA cryptosystem
  - One way trapdoor function (with hardness that relates to the factoring problem)
  - The RSA algorithm
- Based on the discrete-logarithm problem
  - the DSA algorithm
  - Bitcoin uses ECDSA, a DSA variant over elliptic curve groups

# Bitcoin in practice

# Blocks



**BLOCKS****TRANSACTIONS**

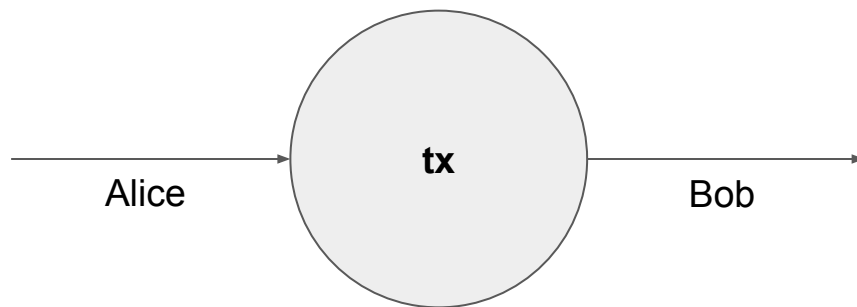
Height	Age	Transactions	Miner	Size (bytes)
<a href="#">564593</a>	4 minutes	2734	<a href="#">Unknown</a>	1,185,499
<a href="#">564592</a>	9 minutes	2725	<a href="#">AntPool</a>	1,297,232
<a href="#">564591</a>	16 minutes	2537	<a href="#">BTC.com</a>	1,183,625
<a href="#">564590</a>	54 minutes	1757	<a href="#">F2Pool</a>	1,158,256
<a href="#">564589</a>	1 hour	2230	<a href="#">BitClub Network</a>	1,300,144

[View More](#)

# Blocks

<b>Summary</b>		<b>Hashes</b>	
Number Of Transactions	2973	Hash	0000000000000000000000a318feb2fc7c2c9dc43c2d1de1606bb5f0cc6dc1d115
Output Total	7,994.71534627 BTC	Previous Block	00000000000000000000003006dab6f32132e7eeda37d2cca4a961339bad35b1e80
Estimated Transaction Volume	1,428.50299957 BTC	Next Block(s)	0000000000000000000000868c5eac591cd4df331b4c8b4b12c33d40dfd3feaff
Transaction Fees	0.12706551 BTC	Merkle Root	4dfd79c993bc63e5db09cbda62e9d9df7da1a7d8f1605e97a5ceb1f939509d31
Height	543028 (Main Chain)		
Timestamp	2018-09-25 15:56:10		
Received Time	2018-09-25 15:56:10		
Relayed By	SlushPool		
Difficulty	7,152,633,351,906.41		
Bits	388454943		
Size	1152.48 kB		
Weight	3993.111 kWU		
Version	0x20000000		
Nonce	3705848148		
Block Reward	12.5 BTC		

# Transactions



## BLOCKS

## TRANSACTIONS

Transaction Hash	Age	Amount (BTC)	Amount (USD)
<a href="#">7dd6b6e07ea48577ce11fd43cbf20e259d187defc0888eaa698d7...</a>	5 seconds	1.91072766 BTC	\$7,304.54
<a href="#">94613360083b2e9bdff659d026021c3df9abad4820cf2bb6add...</a>	3 seconds	0.02130671 BTC	\$81.45
<a href="#">bbda790399d9f44f25d247ea2785b9a687b714665b1fb021cd537...</a>	3 seconds	1.23166111 BTC	\$4,708.53
<a href="#">5d96b437de67fc604b025671f4fa199832b60fc21aedcf94b0455...</a>	2 seconds	0.05533534 BTC	\$211.54
<a href="#">6e7e9284d3c45111a036dab93aae7f7b057e76935c6186051cf92d...</a>	2 seconds	0.03158347 BTC	\$120.74

[View More](#)



# Transactions

Transaction ID

Receiver

Sender

Total amount

0.00113384 BTC

0.00113384 BTC

13hieCEtALdjjZf5hfXEvaqaYitDe9sqQj (0.00013129 BTC - Output)  
14L3kyHjMr74ShVweF5CYVvxbQE9gDWdPH (0.0001 BTC - Output)  
1JaR2C4y17FW8N4VrwPWTzhrb5xahRFYzV (0.00049266 BTC - Output)  
1LgadWMGeGKEKbLafBcRdMySVNrX9QTmnf (0.0004435 BTC - Output)  
156MijasU1ohN22qgFusBiBFUrg4NQG2h3 (0.0000365 BTC - Output)

1BHUA4m4Zb5zz5gDrPmXbvHjETzXAUeEcp7 - (Spent)

Summary	
Size	781 (bytes)
Weight	3124
Received Time	2018-09-25 14:29:54
Included In Blocks	543028 ( 2018-09-25 15:56:10 + 86 minutes )
Confirmations	21456
Visualize	<a href="#">View Tree Chart</a>

Block number  
& timestamp

Confirmations

Inputs and Outputs	
Total Input	0.00120395 BTC
Total Output	0.00113384 BTC
Fees	0.00007011 BTC
Fee per byte	8.977 sat/B
Fee per weight unit	2.244 sat/WU
Estimated BTC Transacted	0.00113384 BTC
Scripts	<a href="#">Hide scripts &amp; coinbase</a>

# Addresses

- Like an IBAN (or email)
- You send bitcoins to a person by sending bitcoins to one of their addresses
- You can have as many addresses as you want
- No need to be online to create an address
- Pseudonymous: a unique address used for each transaction
- Wallet: the application that controls a user's addresses



# Development

- Local blockchains:
  - Used for **local development**
  - Instant mining
  - Very small in size
- You can use a local Ethereum blockchain online with Remix
- Testnets:
  - Used for **testing and experimenting**
  - Very useful, specifically for smart contract development
  - Different blockchain and different genesis block
  - Coins with **no real value**, separated and distinct from actual coins
  - Different ports and DNS seeds
  - Ethereum: Goerli, Sepolia (depricated: Ropsten)
- In class we will use our own Ethereum testnet
- Main net (production):
  - Blockchains are **immutable and irreversible**
  - You cannot simply update your code once deployed!

# Explorers

- An online blockchain browser
- Displays the contents of individual blocks and transactions
- Displays the transaction histories and balances of addresses
- Quick way to see if your transactions are confirmed
- Bitcoin:
  - <https://www.blockchain.com/explorer> (Mainnet)
  - <https://www.blockchain.com/explorer/assets/btc-testnet> (Testnet)
- Ethereum:
  - <https://etherscan.io/> (Mainnet)
  - <https://goerli.etherscan.io/> (Testnet)
  - <https://ropsten.etherscan.io/> (Deprecated Testnet)

# Faucet

- A way to get test coins, necessary for any testing
- Ethereum:
  - <https://goerli-faucet.mudit.blog/>
  - <https://faucet.metamask.io/>
- Bitcoin:
  - <https://bitcoinfaucet.uo1.net/>
  - <https://block.io/> (Online testnet wallet)

# Smart contract



# From Money to Smart Contracts

- Since we have created **the book**, why stop at recording monetary transactions?
- We can encode in the book's pages **arbitrary relations** between accounts
- Scribes can **perform tasks and take action**, like verifying that stakeholders **comply** to contractual obligations