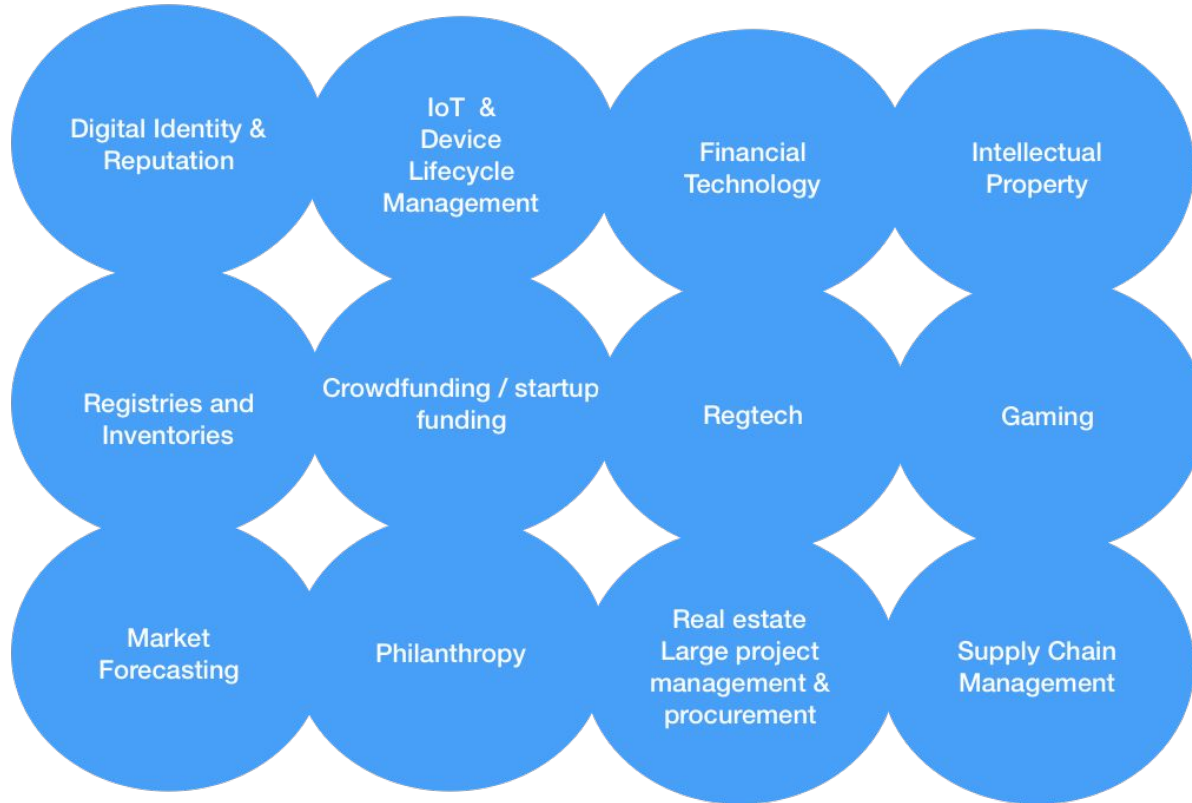


Blockchains & Distributed Ledgers

Lecture 09

Dimitris Karakostas

(Possible) Applications of DLT

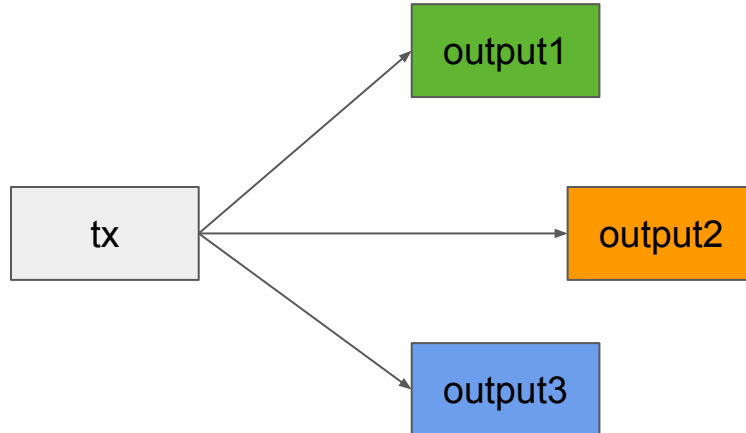


Use an independent DL or piggyback on existing?

<i>Scheme</i>	Advantage	Disadvantage
<i>Piggybacking</i>	Potential for higher assurance	Need to engineer or program protocol rules into existing ledger
<i>Independent</i>	Ability to customise protocol & enforce individual properties	Might attract a small set of initial nodes and initially be less trustworthy

Piggybacking Example - Coloured Coins

- Even though Bitcoin can be treated as fungible, it is not:
 - the smallest Bitcoin denomination (satoshi) can be tracked following some convention
- “Colouring” outputs so they represent specific assets



Piggybacking Example - Coloured Coins

- Use of the OP_RETURN opcode
 - OP_RETURN signifies that a transaction output is invalid (and unspendable)
 - Can be followed by 80 bytes of data
 - Paying to an OP_RETURN enables storing personal data on the blockchain
- Burn one output to define colouring information for the (rest of the) transaction
- Bitcoin transaction fees still apply
 - transactions have to be formed with OP_RETURN
 - a small amount of storage permitted
- The secret-key of the coloured account controls asset ownership
 - Marker outputs (via OP_RETURN) can be used to further specify quantities transferred etc
 - Accounts should hold a balance to ensure the ability to transfer them onwards

Piggybacking Example - Coloured Coins

- Bitcoin miners do not enforce proper rules of colouring
- Coloured transactions are treated as regular transactions by “colour-blind” miners
- Colouring rules might not be respected by an indifferent or malicious miner
 - Parsing algorithms for colours should take this into account

Applications

Digital economy (on a blockchain)

- Use a blockchain to record monetary transactions
- Create new money based on pre-determined algorithm

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- Use a blockchain to record monetary transactions
- Create new money based on pre-determined algorithm

Issues

- Why would people use on-chain tokens as *money* instead of as commodities?
Why would someone sell BTC, if they expect its (USD) price to increase?
- How to accurately value a blockchain-based economy? (e.g., market capitalization)

Name registry (on a blockchain)

- Use a blockchain to register names
- Useful in the context of DNS (domain name system) and public-key directories
- Censorship-resistant
- Examples:
 - *Namecoin*: separate blockchain, based on Bitcoin protocol
 - *Blockstack*: piggybacking on the Bitcoin blockchain, as in the case of colored coins
 - *ENS (Ethereum Name Service)*: domain registry implemented as an Ethereum smart contract

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 - *ENS (Ethereum Name Service)*: domain registry implemented as an Ethereum smart contract

Issues

- How to connect blockchain-issued names with the rest of the internet?
- What if some domains *should be* taken down?

Land ownership (on a blockchain)

- Issue a new digital asset linked to land title
- Store information in the digital asset that links to an information resource
 - E.g., insert a URL to real-world registry or an identifier for a torrent file
- Digital asset becomes representation of ownership
 - He who controls the asset can prove or transfer ownership of the linked land
- Same idea can be extended to any real-world asset

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Issues

- What happens if the information source is no longer available (e.g., the URL breaks)?
- What if the legal system does not recognize on-chain representation?

Gaming and art collection (on a blockchain)

- In-game currency on a blockchain
 - E.g., Ethereum-based game tokens
- Digital collectibles
 - E.g., trading cards, virtual animans (CryptoKitties), NFTs (Non-Fungible Tokens) of art works
- On-chain games
 - Gambling, strategy games, social network games, ...

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- On-chain games
 - Gambling, strategy games, social network games, ...

Issues

- Gaming companies typically want control of in-game economy - why would decentralization benefit them?
- If some aspects are off-chain (e.g., game graphics or real-world art work), what happens if the company does not support the token system anymore?
- Why would users pay fees to play, when centralized options are free (or, at worst, pay-to-win)?

Supply chain tracking (on a blockchain)

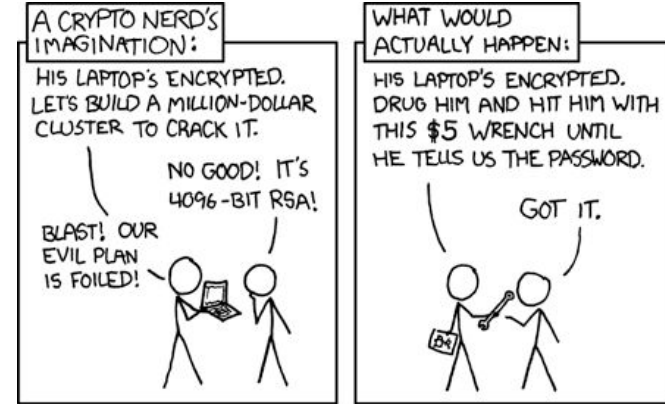
- Real-world products
 - E.g., clothes, shoes, meat, olive oil, even diamonds
- Create a digital fingerprint of the object
- Register the fingerprint on a blockchain
- Record every change in the object's state
 - E.g., creation at source, transportation, selling/buying

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- Record every change in the object's state
 - E.g., creation at source, transportation, selling/buying

Issues

- How to create a fingerprint (unique digital representation) of a physical object?
- How to make sure that people that handle the object actually record its state changes? What if someone bribes someone to insert false data on the chain?



Philanthropy (on a blockchain)

- An NGO/philanthropic organization creates a smart contract
 - E.g., to collect funds for building a school
- People send funds to the contract
- The contract keeps the funds in escrow:
 - When a proof that the project is complete is provided, the contract releases the funds
 - If a deadline passes, the remaining funds are returned to the participants

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Issues

- What kind of (secure) proofs of real-world actions could be understandable by a smart contract?
- How can you prevent embezzlement, i.e., a corrupted official publishing incorrect proofs?

Prediction Markets

- A market that enables trading on future events
- Oracles provide real-world information on whether an event occurred
- Example: “10 tornadoes will hit USA in 2020”
 - participants bet in favour or against the event
 - market shares: YES = α , NO = $1-\alpha$; total investment: X ; probability of event happening: p
 - expected Profit of YES = $pX - \alpha X$
- Use prediction markets for:
 - Gambling, insurance purposes, ...

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Issues

- Trust in the oracle? Can a decentralized oracle for real-world information exist?
- Events may not be well-defined (e.g., is Puerto Rico part of the USA?)

IoT and micropayments (on a blockchain)

- IoT devices connected to the internet
 - E.g., smart fridges, sensors
- Utility meters
 - E.g., electricity or water consumption
- User pays in real-time with multiple “micro”-payments to the service provider
- Alternative to subscription model
- Monetization of user data: User gets income for selling their personal data

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Issues

- Blockchains don't scale - fees increase dramatically as usage tends to congestion
- Blockchains are not private - why would you share your daily data with the whole world?
- Even if you got paid for it, would you want to sell your personal life?

Crowdfunding (on a blockchain)

- A project creates a smart contract that issues tokens
 - Initial Coin Offering (ICO), ERC20 Ethereum tokens
- Users give coins in exchange for tokens
 - Buy tokens with ETH
- Tokens can:
 - Be used in a future platform that the project creates (utility tokens)
 - Be used as investment, resold, offer yield (securities)

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Issues

- How to guarantee that project will not run away with the funds (i.e., exit scam)?
- What if project tries to scam investors and authorities, e.g., claim a security is utility token?
- Are the promises of the project verified/regulated? Will the project face penalties for lying?

Market Capitalization

Market capitalization (of cryptocurrencies)

- Centralized exchanges are sources of price
 - Price of X: the latest price for which a single X token was sold (in exchange for USD/GBP/Bitcoin/altcoins/...)
- Market cap: $\text{<number of coins in circulation>} \cdot \text{<price>}$



<u>Product name</u>	<u>Circulating Tokens</u>	<u>Price (USD)</u>	<u>Market Cap (USD)</u>	<u>Total MC (USD)</u>



1 BTC



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Bitcoin	1			



1 BTC

Sell 1 BTC for 1 USD



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1 USD



1 BTC

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Bitcoin	1	1 USD	1 USD	1 USD



1 USD



1 BTC



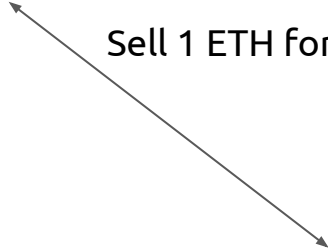
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Ethereum	1			



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Sell 1 ETH for 1 USD



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1 BTC



1 USD

<u>Product name</u>	<u>Circulating Tokens</u>	<u>Price (USD)</u>	<u>Market Cap (USD)</u>	<u>Total MC (USD)</u>
Bitcoin	1	1 USD	1 USD	2 USD
Ethereum	1	1 USD	1 USD	



1 ETH

Sell 0.5 ETH for 1 BTC



1 BTC



1 USD

<u>Product name</u>	<u>Circulating Tokens</u>	<u>Price (USD)</u>	<u>Market Cap (USD)</u>	<u>Total MC (USD)</u>
Bitcoin	1	1 USD	1 USD	2 USD
Ethereum	1	1 USD	1 USD	



0.5 ETH,
1 BTC



0.5 ETH



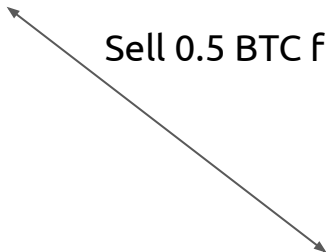
1 USD

<u>Product name</u>	<u>Circulating Tokens</u>	<u>Price (USD)</u>	<u>Market Cap (USD)</u>	<u>Total MC (USD)</u>
Bitcoin	1	1 USD	1 USD	3 USD
Ethereum	1	2 BTC	2 USD	



0.5 ETH,
1 BTC

Sell 0.5 BTC for 1 USD



1 USD



0.5 ETH

<u>Product name</u>	<u>Circulating Tokens</u>	<u>Price (USD)</u>	<u>Market Cap (USD)</u>	<u>Total MC (USD)</u>
Bitcoin	1	1 USD	1 USD	3 USD
Ethereum	1	2 BTC	2 USD	



0.5 ETH,
0.5 BTC,
1 USD









0.5 ETH



0.5 BTC

<u>Product name</u>	<u>Circulating Tokens</u>	<u>Price (USD)</u>	<u>Market Cap (USD)</u>	<u>Total MC (USD)</u>
Bitcoin	1	2 USD	2 USD	6 USD
Ethereum	1	2 BTC	4 USD	

Cryptos: 21,777 Exchanges: 524 Market Cap: \$825,029,479,545

1	 Bitcoin BTC	\$16,587.72	▲0.07%	▼0.39%	▲0.49%	\$318,646,947,717	\$31,806,610,049 1,917,154 BTC	19,209,806 BTC
2	 Ethereum ETH	\$1,201.47	▲0.26%	▼1.49%	▲0.78%	\$147,028,970,200	\$11,129,826,172 9,258,015 ETH	122,373,866 ETH
3	 Tether USDT	\$0.9996	▲0.00%	▲0.03%	▲1.26%	\$65,917,967,109	\$42,097,899,159 42,115,255,827 USDT	65,944,685,876 USDT
4	 USD Coin USDC	\$1.00	▲0.00%	▲0.02%	▼0.62%	\$44,417,530,170	\$3,698,812,883 3,698,369,386 USDC	44,406,592,473 USDC
5	 BNB BNB	\$267.49	▲0.13%	▼1.44%	▼4.07%	\$42,791,727,100	\$933,939,060 3,489,744 BNB	159,973,721 BNB
6	 Binance USD BUSD	\$1.00	▼0.05%	▼0.05%	▼0.96%	\$23,039,136,412	\$6,672,905,015 6,671,289,989 BUSD	23,037,140,170 BUSD

<https://coinmarketcap.com>

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- Market cap: $\text{<number of coins in circulation>} \cdot \text{<price>}$

Issues

- Market cap may be artificially increased
 - E.g., tokens or dubious “coins” sold for other cryptocurrency
- Question: What is the ratio of *real-world* money to *market cap*? In other words, how much *real-world* money is *actually* in the market?

Decentralized Finance

Finance

- {creation, management, investment} of **money** and **financial assets**
- Financial assets: non-physical assets whose value is derived by contractual claim
 - Bank deposits, stocks, bonds, loans
- Financial services
 - Lending/borrowing, issuing securities, managing funds
- Financial markets: marketplace for **trading** financial assets

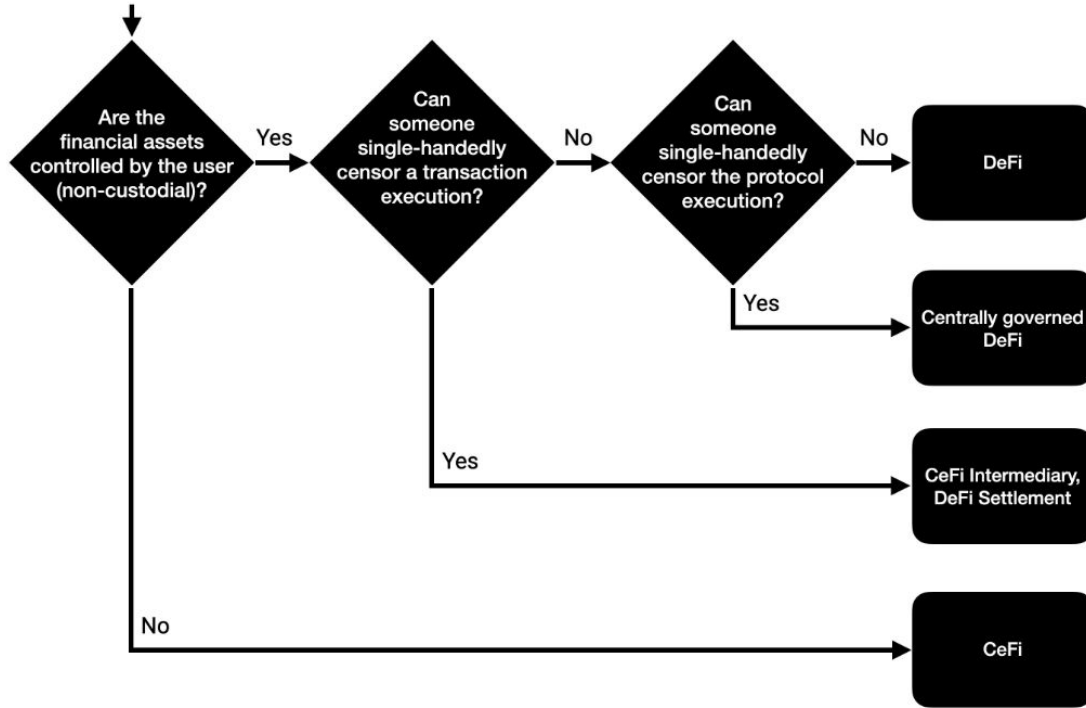
Decentralized Finance (DeFi)

- Financial products and services on decentralized infrastructure
 - Typically Ethereum-based
- Do not rely on centralized intermediaries
 - E.g., exchanges, banks, brokers
- Utilize the security of an underlying blockchain system
- Open to hazards and attacks that stem from public/decentralized nature of blockchains

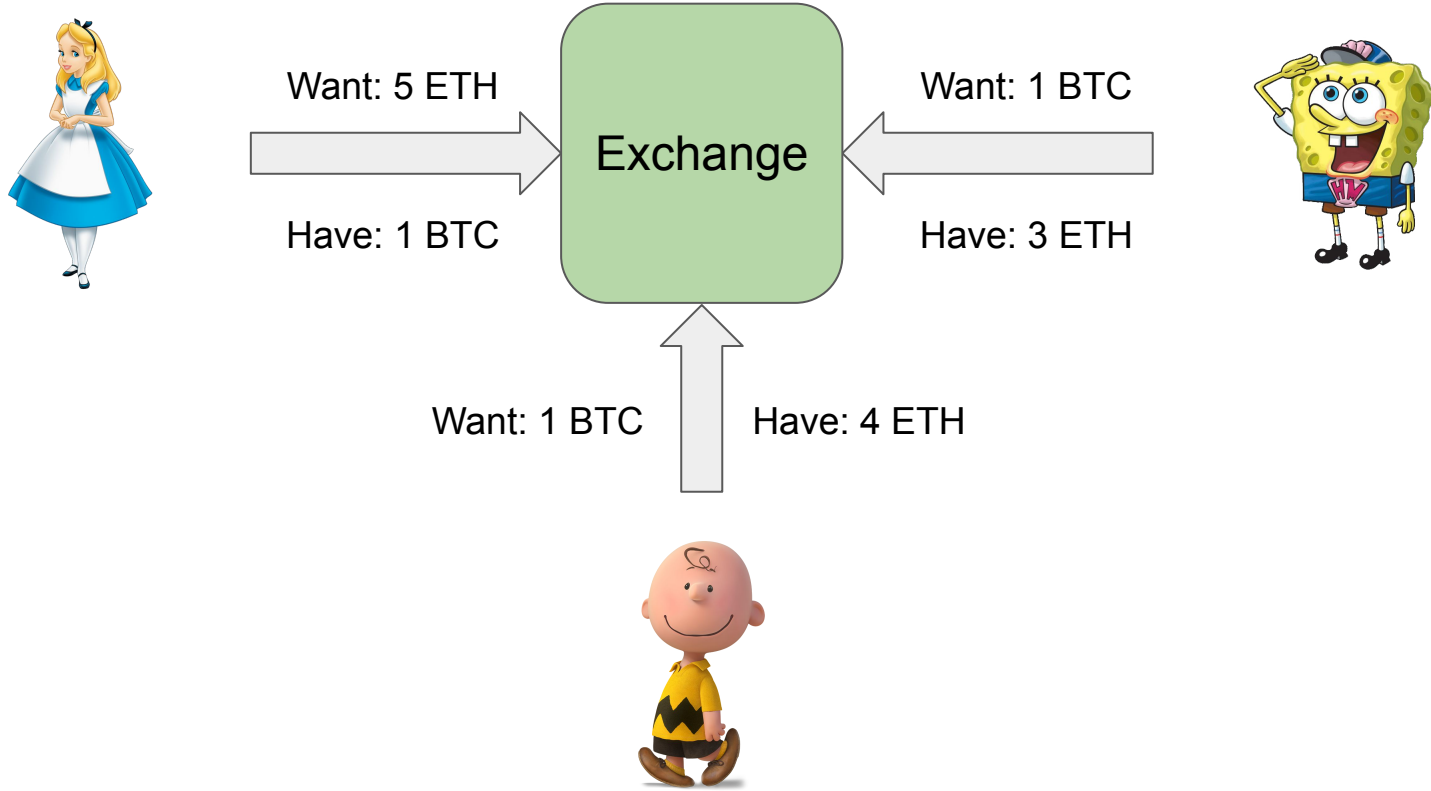
Securities

- Security: a fungible, negotiable, financial instrument that has some value
 - stock (representing ownership of company) - **equity security**
 - bond (representing a creditor relationship with company/government) - **debt security**
- In the US (cf. Securities and Exchange Commission (SEC) v. W.J. Howey Co) a security is:
 - a contract, transaction, or scheme whereby a person **invests** his money in a **common enterprise**...
 - *Horizontal commonality*: Investors' assets are joined and they share the risk and benefits
 - *Vertical commonality*: Investors' fortunes are linked and dependent upon the efforts of those seeking the investment (**narrow** (investors' profits rise and fall together with promoter's) vs. **broad** (investors' profits depend on promoter's expertise and performance))
 - ... and is led to **expect** profits solely from the efforts of the promoter or a third party

Decentralized Finance (DeFi)



Exchanges/Marketplaces



Decentralized Exchanges (DEXs)

- Completely on-chain
 - Trades between native chain currency (e.g., ETH) and on-chain tokens (e.g., ERC20)
- Censorship resistance
 - Availability depends on underlying blockchain's safety & liveness
- Differences from centralized (server-based) exchanges
 - (Blockchain) fees for creating orders
 - (Blockchain) fees for cancelled orders
 - Slower matching
 - No KYC and AML provisions

Decentralized Exchanges (DEXs), Attacks

- Front-running
 - Adversary can use gas price to front-run a trading tx
 - Miners choose tx ordering → can front-run plain users
 - Also exists in centralized exchanges (esp. if unregulated)
 - Exchange owner can see all txs, control execution order, and increase/decrease price arbitrarily to “burn” customers (both short and long)
- Some mining pools offer front-running *as a feature* (e.g., [Ethermine](#))

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- Some mining pools offer front-running *as a feature* (e.g., [Ethermine](#))
- Insertion (aka sandwiching) attack
 - U creates a “buy” order TX_U , e.g., buy BTC for ETH
 - Attacker inserts before TX_U (front-running) a “sell” order and gets x BTC for y_1 ETH, *moving the price* of BTC-ETH
 - U’s order is executed for the decreased price
 - Attacker inserts a “buy” order after TX_U , which gets back y_2 ETH for x BTC
 - Attack profit: $y_2 - y_1$

(Real-world) Loans



Borrower

Request loan for \$x



Lender
(Bank)

(Real-world) Loans



Borrower

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Check, estimate default risk, (perhaps) require collateral



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Give out loan of $\$x$ with y interest ($y \sim \text{risk}$)



Lender
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(Real-world) Loans



Borrower

Request loan for $\$x$

Check, estimate default risk, (perhaps) require collateral

Give out loan of $\$x$ with y interest ($y \sim \text{risk}$)

Pay back $\$(x + y)$ or default (pay back less than $x+y$)



Lender
(Bank)

Decentralized Loans

- Assumption: **Oracle** that reports (real-world) asset prices
 - E.g., USD prices
 - Typically semi or completely centralized
- Lender deposits principal **capital** to a “vault”
 - The vault is simply the service’s smart contract
- Borrower deposits **collateral** to borrow from vault
 - Typically over-collateralized: $\text{value}(\text{collateral}) \text{ (in real prices)} > \text{value}(\text{loan})$
 - If collateral value drops significantly, loan can be automatically liquidated
 - Liquidator repays debt and gets the collateral at a discount
- Borrower returns loan + interest to vault
 - Lender can withdraw principal capital and received interest

Flash Loans

- A loan that occurs in a **single atomic** transaction
- Lender adds principal capital (“liquidity”) to a smart contract pool
- Within a single transaction:
 - Smart contract pool transfers x assets from the pool to borrower’s account
 - Borrower uses x assets as they want
 - Borrower transfers x assets plus some fee to the pool
 - If any step of the above fails (e.g., borrower cannot repay the pool), tx fails
- No default risk!

Decentralized/Flash Loans, Attacks

- Price oracle manipulation
 - Control collateral requirements

Decentralized/Flash Loans, Attacks

- Price oracle manipulation
 - Control collateral requirements
- Risk-free arbitrage
 - DEXs may offer different prices on the same trading pair
 - Use flash loan to:
 - i) buy on one DEX
 - ii) sell on the other (at higher price)
 - iii) repay loan+fees and profit depending on price difference

Decentralized/Flash Loans, Attacks

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- Washtrading
 - Sell and buy the same asset to create misleading activity, e.g., to artificially increase trading volume and show “demand”
 - Centralized cryptocurrency exchanges often perform washtrading (e.g., [[1](#), [2](#), [3](#)])
 - Illegal in USA *regulated* markets since 1936

Stablecoins

Fiat-backed stablecoins

- Centralized issuer of “stable price” tokens
- How it works
 - User deposits \$1 to service’s bank account
 - Service issues 1 token in exchange
 - *As long as* token remains in circulation, the service keeps \$1 in escrow
 - *Whenever* user wants, they can redeem 1 token for \$1
- Why use such stablecoins instead of USD directly?
 - Exchanges
 - avoid regulation
 - settle inter-exchange transfers faster
 - Users
 - bypass capital controls
 - avoid KYC/AML requirements
 - launder illegal profit

Fiat-backed stablecoins

- If 1-1 promise (silently) breaks
 - Service issues loans (fractional reserve), assuming default risk
 - Service can insert (artificial) liquidity into the market (to pump price/market cap of assets)
- If regulation tightens
 - The broken 1-1 promise becomes public knowledge
 - Trust in the system decreases, “stable” price no longer stable (reflecting default risk)
 - Liquidity evaporates
- Tether (*by far* the largest “stablecoin”)
 - Opaque (*no audits*, unknown reserves, unknown affiliations, can refuse redemptions at will)
 - Repeatedly misleading behaviour ([NYAG](#), [CFTC](#))
 - *It is known* that Tether does not have \$1 for every USDT
 - Circulation: \$4B until 2019, \$21B end of 2020, \$74B in Nov 2021, \$65.9B in Nov 2022
 - “Daily trading volume” across all exchanges: \$87B (>2x Bitcoin’s)
 - Almost every major exchange trades Tether (and is open to Tether collapse risk)

Crypto-backed stablecoins

- $(1+x)^{-1}$ backing by crypto reserves
- (Centralized) price oracles
- How it works
 - Assume: 1 ETH = \$1, $x = 1$
 - Deposit 2 ETH and get 1 stablecoin (over-collateralized)
 - If $\text{price(ETH)} > \$0.5$: stablecoin's price unchanged
 - If $\text{price(ETH)} < \$0.5$: stablecoin liquidated, investor receives 2 ETH
- Example: Dai

Crypto-backed stablecoins

- Leveraged investment
 - a. Buy 1 coin with 2 ETH
 - b. Buy 1 ETH with 1 coin
 - c. Increased demand for ETH \rightarrow ETH price \uparrow
 - d. ETH price \uparrow (eg. 1 ETH = \$2) \rightarrow sell 0.5 ETH for 1 coin, redeem coin for 2 ETH (profit: 0.5 ETH)
 - e. Go to (a) (perpetual motion machine)
- What if ETH price drops?
 - a. Stablecoins liquidated for ETH
 - b. Investors sell ETH to cut losses \rightarrow Uncertainty from liquidations, ETH supply $\uparrow \rightarrow$ price \downarrow
 - c. Go to (a) (death spiral)
- Example: March 2020, MakerDAO had to *centrally intervene and inject liquidity* to avoid complete shutdown
 - What happens if market collapses and external pockets not deep enough?

Algorithmic stablecoins

- (Centralized) price oracle
- Principal idea: *Quantity Theory of Money**
 - $MV = PT$ ([Money supply] * [Velocity] = [weighted Price average] * [sum of all Transactions])
 - If V, T remain the same, P (prices, i.e., inflation) follow M (money supply)
 - By definition true in a snapshot, *cannot* be relied on for predictions
- Two types of assets
 - “stable” coins
 - bonds
- How it works
 - coin price > \$1: automatically issue and distribute new coins (coin supply ↑ → price ↓)
 - coin price < \$1: sell bonds for coins (coin supply ↓ → price ↑)
- Bonds:
 - Buy bond in auction (face value: \$1, auction price: y)
 - ~~When~~ If coin price gets above \$1 again, redeem bond to receive new coins (profit = 1 - y)

* Irving Fisher. “The Purchasing Power of Money” (1911)

Algorithmic stablecoins

- No such project has survived for long
 - Nubits (*“World's Best Stable Digital Currencies”*): \$0.12
 - Basis (*“an Algorithmic Stablecoin Pegged to 1 USD”*): \$0.04
 - Terra (*“stable rewards in all economic conditions”*): \$0.02
- Why fail?
 - price \uparrow \rightarrow bond-holders and investors receive newly issued coins
 - price \downarrow \rightarrow investors can only buy bonds and *have faith* that price will go up again
 - if price does not go up quickly
 - lost profit (opportunity cost) \uparrow
 - if lost profit > bond profit, no reason to remain invested

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