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std::enable_shared  
_from_this< gameElement >
```

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graph BT; MenuItemCommand[MenuItemCommand] -- red arrow --> gameElement[gameElement]; gameElement -- blue arrow --> std_enable_shared_from_this[std::enable_shared_from_this< gameElement >];
```

The diagram illustrates a C++ inheritance hierarchy. At the bottom is a box labeled 'MenuItemCommand' with a gray background. A red arrow points upwards from this box to a box labeled 'gameElement'. From the 'gameElement' box, a blue arrow points upwards to a box containing the text 'std::enable_shared_from_this< gameElement >'. The boxes are rectangular with black borders, and the arrows are solid lines with triangular heads.

gameElement

MenuItemCommand