# Introduction and Cryptographic Tools

50.037 Blockchain Technology Paweł Szałachowski

#### **About Me**

- ISTD's faculty member since Aug 2017
- https://pszal.github.io; pawel@sutd.edu.sg; 1.402-35
- Research and systems building
  - Blockchain and Internet-level Consensus
  - Public-key and Trust Infrastructures, SSL/TLS, Internet security...
  - SCION Internet Architecture: <a href="https://www.scion-architecture.net/">https://www.scion-architecture.net/</a>

# Organization

- Teik Guan Tan (TA); <u>teikguan\_tan@mymail.sutd.edu.sg</u>
- Schedule consultations via email
- Letter Grade, 2-3-7 (12 credits)
  - Projects: 30% + 30% (deadlines: 15 Mar, 26 Apr, both until 23.59:59 SGT)
  - Final: 40% (2 May 9:00-11:00 SGT, room TBC)
- Plagiarism will not be tolerated
- Textbook: <a href="http://bitcoinbook.cs.princeton.edu/">http://bitcoinbook.cs.princeton.edu/</a>
  - The library has it but a free preprint is available on the website
  - · Recommended reading will be listed at the end on every lecture
  - Other related-courses: <a href="https://crypto.stanford.edu/cs251/">http://soc1024.ece.illinois.edu/cs251/</a>; <a href="https://crypto.stanford.edu/cs251/">https://crypto.stanford.edu/cs251/</a>; <a href="https://soc1024.ece.illinois.edu/cs251/">https://soc1024.ece.illinois.edu/cs251/</a>; <a href="https://soc1024.edu/cs

### High-level Picture

- Blockchains, Distributed Ledgers, Cryptocurrencies, ...
- Beside all the hype what is actually new here?
- Great combination of
  - cryptography: how to protect data and computation?
  - distributed systems: how distributed components can communicate and coordinate their actions?
  - economics and game theory: how to design systems/protocols such that decisions of "rational" individuals help in achieving the system/protocol goals?
- If you are skeptical about cryptocurrencies (immature/risky technology, govs, ...), the good news is that you will learn fundamental concepts from the fields above

#### Course

- Stated goals: you can read that in the course description
- Hidden goal: get you interested in cryptography and systems security
  - More research needed!
- Course structure
  - Introduction, Cryptography, Bitcoin, Altcoins, Ethereum,
     Scalability, Privacy, Permissioned ledgers, Ecosystem, misc.
  - Self-learning is appreciated
- ... and when I say "crypto" almost certainly I mean "cryptography"

# Cryptographic Tools

# Cryptography

- Cryptography: art and science of encryption (ciphers)
- More than encryption (other primitives)
  - hash functions, MACs, (P)RNG, RSA, DH, ZK proofs....
- Higher-level constructions
  - secure channel, key server, PKI
- Real-world systems

# Cryptography

- Threat model
  - understand what and against whom you are trying to protect
- Cryptography is very difficult
  - proofs but with many assumptions, implementation issues, side-channel attacks, security vs. performance
- Cryptography is the easy part
  - systems are very complex and without well-defined boundaries
- Cryptography is not the solution
  - e.g., generating secure keys vs. their management

# Cryptographic Hash Functions

- H:  $\{0,1\}^* \rightarrow \{0,1\}^n$ 
  - for an arbitrarily long string produces a fixed-size output
    - output is called digest, or fingerprint, or just hash
      - usually between 128 and 1024 bits
- Many applications
  - data integrity, checksums, key fingerprints, authentication codes, digital signatures, ...

### Requirements

- Collision resistance
  - it is hard to find  $m_1 \neq m_2$  such that  $H(m_1) = H(m_2)$
- Pre-image resistance (one-way property)
  - given a hash value x it should be difficult to find any message m such that x = H(m)
- 2<sup>nd</sup> pre-image resistance
  - given an input  $m_1$  it should be difficult to find different input  $m_2$  such that  $H(m_1) = H(m_2)$

# Birthday Attack

- Generic attack against hash functions
  - What is the minimum number of of people in a room, that the chance that two of them will have the same birthday exceeds 50%?
    - 23
  - N different values, choose k elements, then there are k(k-1)/2 pairs of elements, each of which has 1/N chance of being a pair of equal values
    - chance of finding a collision is close to k(k-1)/2N, and when k~= sqrt(N) this is close to 50%
- For a hash function that outputs n bits it is possible to find a collision in about  $2^{n/2}$  steps as  $sqrt(2^n) = 2^{n/2}$

# Security

- The ideal hash function behaves like a random mapping from all possible input values to the set of all possible output values
- An attack on a hash function is a non-generic method of distinguishing the hash function from an ideal hash function
- Security
  - Collision attack: 2<sup>n/2</sup> steps
  - Pre-image attacks: 2<sup>n</sup> steps

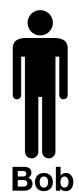
#### Real Hash Functions

- Should be
  - deterministic, fast, secure, easy to analyze, ...
- MD5 (insecure), SHA1 (insecure)
- SHA2 (still secure), SHA3 (still secure)

## Proof-of-Work (PoW)



Hi Bob, I need to talk to you.



N = random()H(N) = d98d1ce48

I'm pretty busy, prove it is important, find d98d1ce48.

H(1) = 8c887396a

H(2) = 1b3ebc206

H(3) = ae810a43f6

H(N) = d98d1ce48



It is N!

Ok, it must be important, let's talk.

#### Non-interactive PoW

- Hashcash
  - SPAM prevention
  - To send email client has to prove some work
  - New header field introduced
    - X-Hashcash:
       1:20:060408:adam@cypherspace.org::1QTjaYd7niiQA/sc:ePa
    - H("1:20:060408:adam@cypherspace.org::1QTjaYd7niiQA/sc:ePa") = 00000a4a8bd07bddbdb0c4ea9ddb2d29b8d1cc5e

# Digital Signatures

- Gen()
  - returns a key pair (i.e., public and private key)
- Sign(priv\_key, msg)
  - Signs the message using the private/secret key.
     Returns the signature
- Verify(pub\_key, msg, sign)
  - Verifies the signatures of the message, using the public key. Returns boolean (true/false).
- Hello
  Bob

  Bob

  Hello
  Bob

  Hello
  Bob

  Verify

  Alice's
  public key

Examples: RSA, DSA, ECDSA, ...

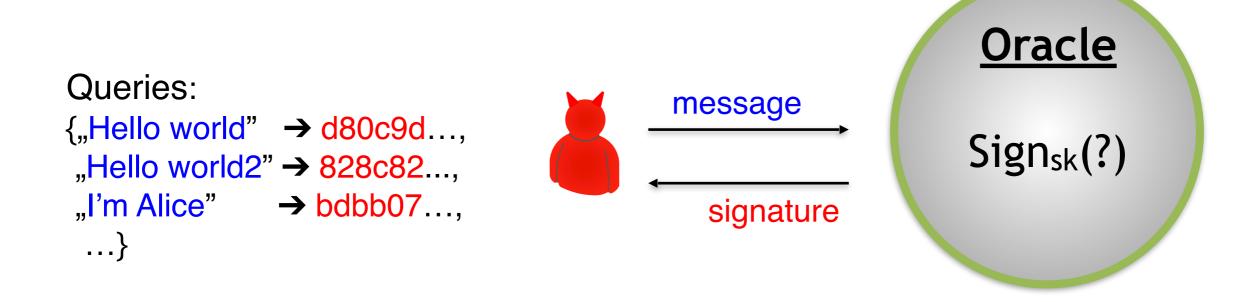
# Digital Signatures Provided Properties

- Authentication
  - a party verifying the message knows that the owner of the corresponding private key has signed it. Sometimes it is stronger, e.g., when public keys are bound to identities.
- Non-repudiation
  - signer cannot deny having sign the message,
- Integrity
  - the message was not modified.

# Security Property

#### Unforgeability

Given one or more msg-signature pairs  $[x_i, Sign_{sk}(x_i)]$ , it is computationally infeasible to compute any msg-signature pair  $[x, Sign_{sk}(x)]$  for any new input  $x \neq x_i$ 

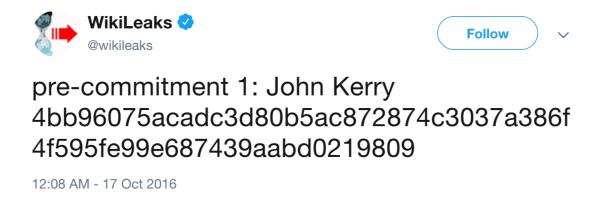


Can adversary (after querying) generate a new message and its valid signature?

# Commitments and Authenticated Data Structures

#### Commitments

- Commit phase: publish x = H("I know that ...")
- Reveal phase: reveal the message



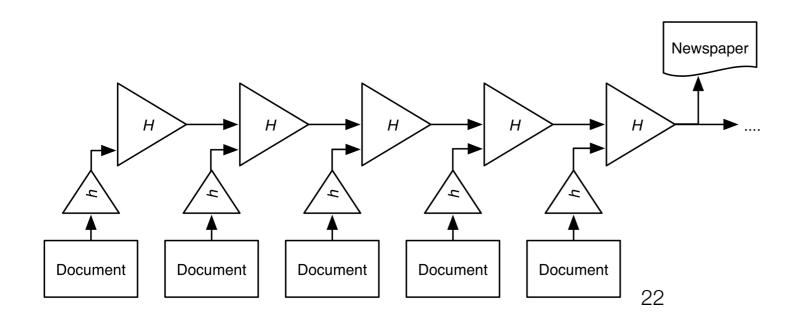
- How to realize coin flipping protocol?
  - Has to be fair

#### Hash Chains

- H(x), H(H(x)), H(H(H(x))), ... H<sup>n</sup>(x)
- Lamport's One-Time Passwords
  - For random s Alice computes H<sup>1000</sup>(s)
  - Alice bootstraps server with H<sup>1000</sup>(s)
  - To authenticate 1st session Alice reveals H<sup>999</sup>(s). For the 2nd H<sup>998</sup>(s)...
  - Disadvantages?

#### Hash Chains with Data

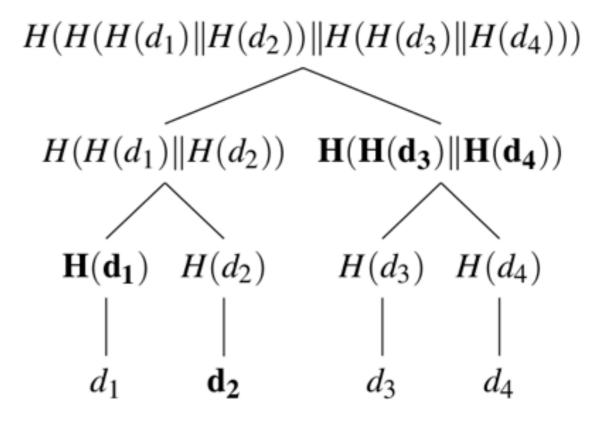
- Associate data with chain
  - Used for timestamping and integrity
- The oldest blockchain (since 1995;-)
- Does not scale with many documents to be logged
  - Hash chain grows 1:1 with the number of documents





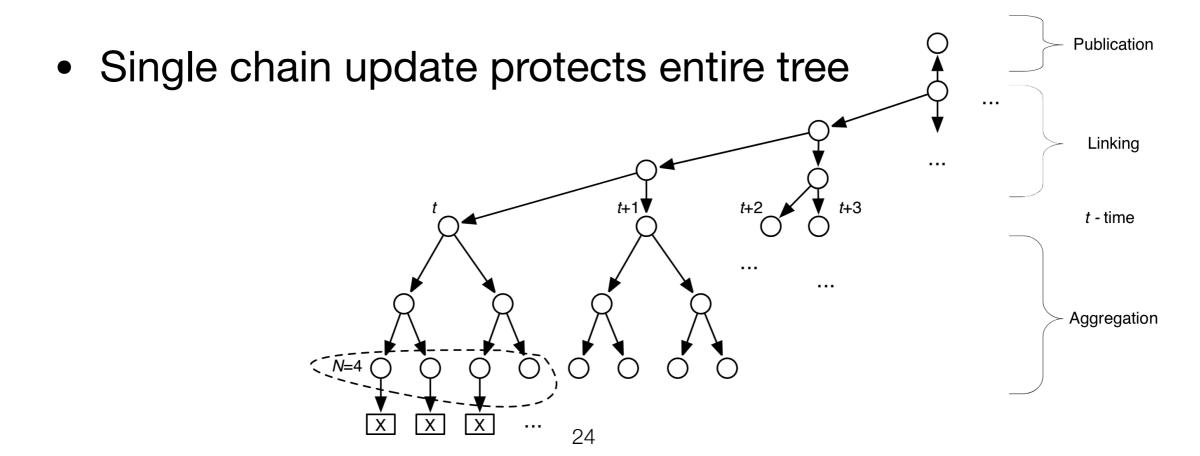
#### Merkle Hash Trees

- Hash tree: every non-leaf node is labelled with the hash of the labels of its child nodes, while leaf node is labelled with the hash of data
- Presence proofs
  - Smallest set of nodes that allow to rebuild root (need to encode sides)
  - Logarithmic (efficient)
- Nodes encoding
  - (for security) it makes sense to distinguish leaf nodes from other nodes



#### Combination

- Data aggregated in hash trees
- Trees are associated with a node of the hash chain
- Data added in batches



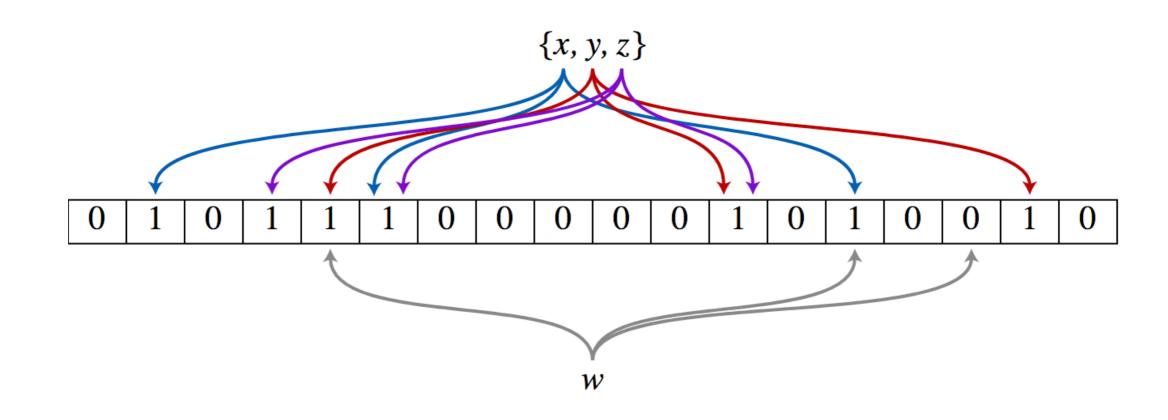
#### **Bloom Filters**

# Bloom Filters (BFs)

- Space-efficient probabilistic data structure
- Set membership (check quickly whether an element is in a set, without storing the element)
- *m*-bits long bit array (initially, all bits set to 0)
- k different hash functions, each maps set's element to one of m array positions (usually  $k \ll m$ )
  - They do not have to be cryptographically-strong hash functions
- Adding element
  - Hash element with k hash functions and set 1 on the obtained positions
- Querying element
  - Hash element with k hash functions, if bits on all positions equal 1 return TRUE, o/w FALSE
  - False positives possible, no false negatives

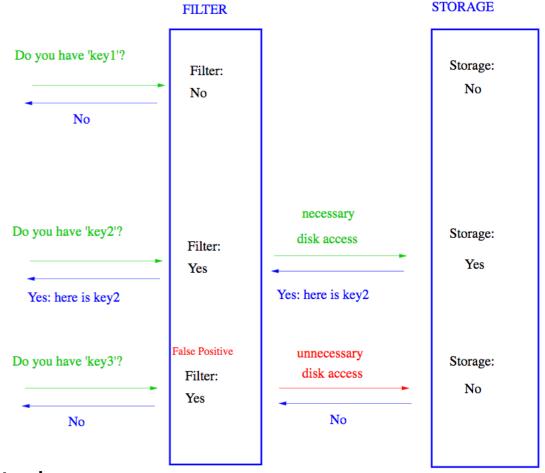
# BF Example

- Represent set {x,y,z}
- Query for w

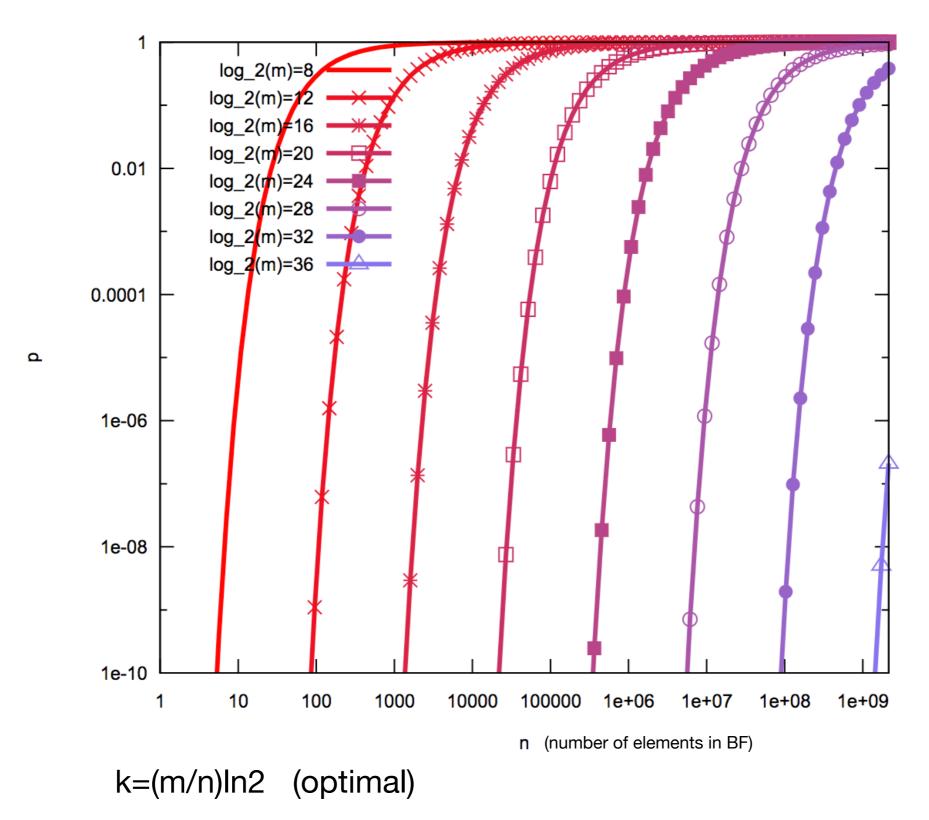


#### Applications

- BF-backed Databases
  - Storage lookup is expensive
    - Availability
  - Pre-filter queries
- Private Queries
  - Query for some objects without revealing criteria
  - Query with a BF that has inserted wanted objects
    - Thanks to false positives the responder will not be sure what was queried
    - Some unwanted objects will be returned
    - Can adjust anonymity by inserting fake criteria



#### False Positives Probability



# Reading

- Textbook 1.1, 1.2, 1.3
- "Cryptography Engineering: Design Principles and Practical Applications" <a href="http://">http://</a>
   ebookcentral.proquest.com.library.sutd.edu.sg:2048/lib/sutd/ detail.action?docID=661548 Chapter 5
- https://www.anf.es/pdf/Haber\_Stornetta.pdf
- http://citeseerx.ist.psu.edu/viewdoc/download?
   doi=10.1.1.71.4891&rep=rep1&type=pdf
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