Player survey form for Puzzle Knight

Your name (optional): Unique ID #:

Thank you for testing this game. Please answer these questions as accurately as you can.

For each of the following statements, please circle one number indicating how much you agree or disagree with that statement as it pertains to yourself.

1. The game was easy to learn how to play.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game was fun to play.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game was frustratingly difficult.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game was too easy.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game’s controls were intuitive and well explained .

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game’s main character was enjoyable to look at.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game’s enemies were enjoyable to look at.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game’s background and world was enjoyable to look at.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game’s sound effects were enjoyable to listen to.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game’s music was enjoyable to listen to.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The challenges in the game had enough variety.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The puzzles were frustratingly difficult

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The puzzles were boringly easy

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. The game’s story was enjoyable.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |
|  |  |  |  |  |

1. The game’s dialogue was enjoyable.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. I always understood what I should do next to achieve my goal.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. I always understood how to advance my character.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. I want to find out what happens next if I were to continue playing.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |

1. I would be interested in playing this game again.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 1 | 2 | 3 | 4 | 5 |
| Strongly  Disagree |  |  |  | Strongly  Agree |



Finally, please rank the items in the following list. Put the number 1 next to the aspect which you consider the most well done in this game. Then put a 2 next to the aspect which you consider the next most well done aspect of the game. Continue the numbering in order of how well each aspect was done. Put the highest number next to the aspect which you consider the least well done in this game. Please use each number only once in the list. The aspects to put in the list are: audio, controls, enemies, gameplay, game world, graphics, my character, story.

Audio   
Controls   
Enemies   
Gameplay   
Game World   
Visuals   
My Character   
Story

Would you like to be contacted for further testing of this game? YES / NO

Would you like to be contacted for testing of other games? YES / NO

If so, please provide contact details (phone or email):

Thank you for your time!