```
IJobEntity
```

```
NativeArray< RhythmSystem
Entities.ECS.System.NotePresenter
System.NotePresenterDataTemp >
```

+temps

```
RhythmSystemEntities.ECS.
System.NoteNowSecBeatUpdateJob

-    Execute()
-    ToBeat()
-    ToSecWithFixedBPM()
-    ToBeatWithFixedBPM()
```