

IComponentData

```
classDiagram
    class IComponentData {
    }
    class RhythmSystemEntitiesECSDataLongNoteEdgeData {
        +edgeID
        +timingData
        +nowBeat
        +lane
        +isExecuted
        +posOffset
        +posAdjustor
    }
    RhythmSystemEntitiesECSDataLongNoteEdgeData --|> IComponentData
```

RhythmSystemEntities.ECS.
Data.LongNoteEdgeData

- + edgeID
- + timingData
- + nowBeat
- + lane
- + isExecuted
- + posOffset
- + posAdjustor