RhythmSystemEntities.ECS. Data.NoteComponentData + noteType + timingData

RhythmSystemEntities.ECS.

Data.MusicIDData

musicID

timingData

isExecuted

posAdjustor

posOffset

now Beat

lane



RhythmSystemEntities.ECS.
Data.NoteGeneratorData

+ isInit
+ singleNoteEntity
+ longNoteEntity
+ longNoteEdgeEntity
+ notePresenterDataEntity
+ musicID
+ bpmChangesBlobRef
+ notePropertyTempsBlobRef

IComponentData

RhythmSystemEntities.ECS.
Data.NoteGeneratorSpawnData
+ entityPrefab

RhythmSystemEntities.ECS.
Data.NoteOptionData
+ scrollSpeed

playerInputOffset

+ nowSec + blobAssetReference

RhythmSystemEntities.ECS.

Data.NotePresenterData