

TMP_DOTweenTemplate.Simple.
Material.TMPM_FaceColorAnimator.
OnDestroy



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graph LR; A[TMP_DOTweenTemplate.Simple.Material.TMPM_FaceColorAnimator.OnDestroy] --> B[TMP_DOTweenTemplate.Simple.Material.TMPM_FaceColorAnimator.Dispose]; B --> C[TMP_DOTweenTemplate.Core.Main.Material.TMPM_FaceColorAnimation.Reset];
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TMP_DOTweenTemplate.Simple.
Material.TMPM_FaceColorAnimator.
Dispose

TMP_DOTweenTemplate.Core.
Main.Material.TMPM_FaceColorAnimation.Reset