## TMP\_DOTweenTemplate.Core. Base.MatAnimationBase

## TMP\_DOTweenTemplate.Core. Main.Material.TMPM\_FaceColorAnimation text afterColor matParamId defaultColor isSetDefault GetSequence() Reset() CreateSequence()

TMP_DOTweenTemplate.Core. Main.Material.TMPM_FaceColorTime GradientAnimation				
+	text			
+	afterColorGradient			
-	matParamId			
-	defaultColor			
-	isSetDefault			
+	GetSequence()			
+	Reset()			
#	CreateSequence()			

TMP_DOTweenTemplate.Core. Main.Material.TMPM FaceDilateAnimation				
+	text			
+	afterDilate			
-	matParamId			
-	defaultFloat			
-	isSetDefault			
+	GetSequence()			
+	Reset()			
#	CreateSequence()			

TMP_DOTweenTemplate.Core. Main.Material.TMPM_FaceSoftness Animation		
+	text	
+	afterSoftness	
-	matParamId	
-	defaultFloat	
-	isSetDefault	
+	GetSequence()	
+	Reset()	
#	CreateSequence()	

AnimationBase

+ GetSequence() # CreateSequence()

> mat Reset()

+ additional + duration + ease

TMP_DOTweenTemplate.Core. Main.Material.TMPM_OutlineColor Animation			
+	text		
+	afterColor		
-	matParamId		
-	defaultColor		
-	isSetDefault		
+	GetSequence()		
+	Reset()		
#	CreateSequence()		

TMP_DOTweenTemplate.Core. Main.Material.TMPM_OutlineColor TimeGradientAnimation		
+	text	
+	afterColorGradient	
-	matParamId	
-	defaultColor	
_	isSetDefault	
+	GetSequence()	
+	Reset()	
#	CreateSequence()	

or	TMP_DOTweenTemplate.Core. Main.Material.TMPM_OutlineThickness Animation		
	+	text	
	+	afterThickness	
	-	matParamId	
	-	defaultFloat	
	-	isSetDefault	
	+	GetSequence()	
	+	Reset()	
	#	CreateSequence()	