

TMP\_DOTweenTemplate.Simple.  
Material.TMPM\_FaceSoftnessAnimator.Play



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graph LR; A[TMP_DOTweenTemplate.Simple.  
Material.TMPM_FaceSoftnessAnimator.Play] --> B[TMP_DOTweenTemplate.Core.  
Main.Material.TMPM_FaceSoftness  
Animation.GetSequence]; B --> C[TMP_DOTweenTemplate.Core.  
Main.Material.TMPM_FaceSoftness  
Animation.CreateSequence];
```

TMP\_DOTweenTemplate.Core.  
Main.Material.TMPM\_FaceSoftness  
Animation.GetSequence

TMP\_DOTweenTemplate.Core.  
Main.Material.TMPM\_FaceSoftness  
Animation.CreateSequence