

TMP_DOTweenTemplate.Simple.
Material.TMPM_FaceColorAnimator.Play



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graph LR; A[TMP_DOTweenTemplate.Simple.  
Material.TMPM_FaceColorAnimator.Play] --> B[TMP_DOTweenTemplate.Core.  
Main.Material.TMPM_FaceColorAnimation.  
GetSequence]; B --> C[TMP_DOTweenTemplate.Core.  
Main.Material.TMPM_FaceColorAnimation.  
CreateSequence];
```

TMP_DOTweenTemplate.Core.
Main.Material.TMPM_FaceColorAnimation.
GetSequence

TMP_DOTweenTemplate.Core.
Main.Material.TMPM_FaceColorAnimation.
CreateSequence