



YURIY PARAMONOV

XR TEAM LEAD 🧑

I am a Software Developer with a 15 years background in various fields. I started as Unity game developer and through the years expanded my experience to machine learning, AR/VR, web servers, and blockchain. Now I'm looking for a company where I can advance my skills as a team lead.

INFO

Name George(Yuriy) Paramonov
Location Vancouver, BC, Canada

CONTACTS

Phone +1 650 360 12 28
e-mail yuriy.paramonov@outlook.com
LinkedIn [Yuriy Paramonov](#)



<https://github.com/vv-work>

LANGUAGES

English	Advanced
Ukrainian	Native
Polish	Advanced
French	Basic

EDUCATION

University of Economics in Katowice
2011
Bachelor of Computer Science

Military Academy in Mukachevo
2009
Sub-lieutenant

WORKING EXPERIENCE

2022

till now

ETERIO INC.

Senior XR Software Engineer

AR, Hololens 2, Shaders, Object Detection, Mesh Optimization, Networking, Team Management

2021

2022

COMAN GAMES

Led a team of 10 members working on various projects: IOS/Android, Oculus, ECS, ShaderGraph, Photon/MLAPI

2022 Principal Engineer

2021 Team Lead

2020

2021

GEENEE AR

R&D, AR, ML, Unity, Networking, Photon, Computer Vision, TensorFlow, Mesh Optimization, Shaders, Body Tracking, AR Core, AR Kit, ShaderGraph

2021 Team Lead Unity XR team

2021 Senior XR Software Engineer

2018

2020

UBISOFT

Mobile hyper casual games, IOS, Android, Prototype,

2019 Team Lead

2017 Senior Unity Software Engineer

2012

2018

FREELANCE

Working on different projects as web, Desktop, mobile games, Steam games, Vuforia, AR/VR, GearVR, illustrator, concept artist, game design, 3D, 2D.

2016 Unity AR/VR Developer

2014 Unity Game Developer

2012 Jr. Unity Developer

PROFESSIONAL SKILLS

C#/Unity/.Net/Azure

Python/ML/TensorFlow

JavaScript/CSS/HTML

Git/Vim/Markdown

Java/C++ - Android/IOS

AR/VR/Vuforia

3D Modeling Blender

UI/UX/Photoshop

NFT/ETH/ICP/Solidity

INTERESTS



Games



Metaverse



Fitness



Dogs



Biology



Radio engineering