



USER MANUAL

Introduction:

Wonk, an old, alcoholic, and infamously unwise wizard that lives in an isolated tower. One day, Wonk gets the brilliant idea for a new type of magic hallucination inducing vodka that would be the best drink to ever be created. Wonk then tried to create a new formula for the drink with shroom-tatoes (potatoes that grow off mushrooms). But when Wonk messes up his experiment, he accidentally causes a spew of fire that burns up his whole shroom-tatoe farm. The only other shroom-tatoe farmer in existence is an enchanter named Tim that lives a short journey away. Wonk knows that Tim will not give him any shroom-tatoes to restart his farm because Tim doesn't trust Wonk with their dangerous magic properties. Wonk decides to make an invisibility potion to use it to sneak into Tim's farm to steal some shroom-tatoes to get his own farm restarted. Wonk needs to acquire a tome that contains an invisibility potion recipe in it to make the potion, and he thinks that a library in a nearby city might have one. While drunk, Wonk writes a note that reads:

"Dear Library of Farenhold,

Do you have a copy of a tome?

I need it to make a potion of

Invincibility so I can take

Something from this great,

Big, mean, goblin that I know.

Do you know if you have this?

If you don't can you tell me

Where I can acuire one??

Thank you :)

- Wonk the Wizard"

Wonk attaches this letter to a pigeon and enchants a pigeon to deliver it to the Library of Farenhold. Not long after the pigeon begins its journey, it gets shot down by a pair of goblins hunting for food. The goblins find the letter attached to the pigeon and read it. They aren't very smart and do not notice the spelling errors in the message. The Goblins assume that this message means that Wonk is going to try to make a potion to make himself invincible and try to steal treasure from their leader, the Great Gob. They bring this letter to their leader, who becomes very angry and dispatches out a full military assault on Wonk to try to prevent him from getting the potion of invincibility.

How to Play:

Defend yourself, as Wonk, from the Goblin Army by casting spells to kill the enemies. Before each enemy wave, place Summons to make it difficult for the Goblins to get to and destroy the Goal Tower!

Controls:

- **Movement:**
 - **Up:** W
 - **Down:** S
 - **Left:** A
 - **Right:** D
- **Aim:** Right Mouse
- **Dash:** Space
- **Cast:** Left Mouse Button
- **Summon:** Left Mouse Button
- **Delete Summon:** Right Mouse Button
- **Switch Mode:** R
- **Ready Up:** L / F4
- **Pause:** Escape
- **Cycle Fireball / Barrier:** 1
- **Cycle Magic Missile:** 2
- **Cycle Ice Beam / Sword:** 3
- **Cycle Acid:** 4
- **Cycle Slimeball:** 5

