WELCOME TO

Bloqverse

The blockchain gaming engine - http://bloqverse.com

Bloqverse is a universal simulation of everything

BACK END FRONT END

Player Experiences

Locations

Different planets, and buildings

Actions

Start a family, grow a legacy

Items

Atoms build items, used for things

3D Planets

Universal Settings Atomic Swaps Configure universal scientific rules that govern each universe

Periodic Tables

2D Surfaces

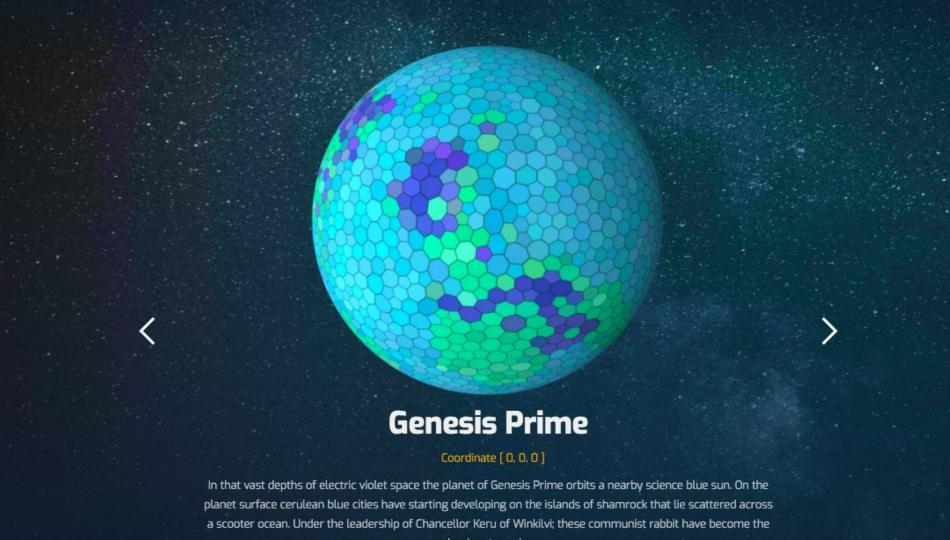
Proxy Factories

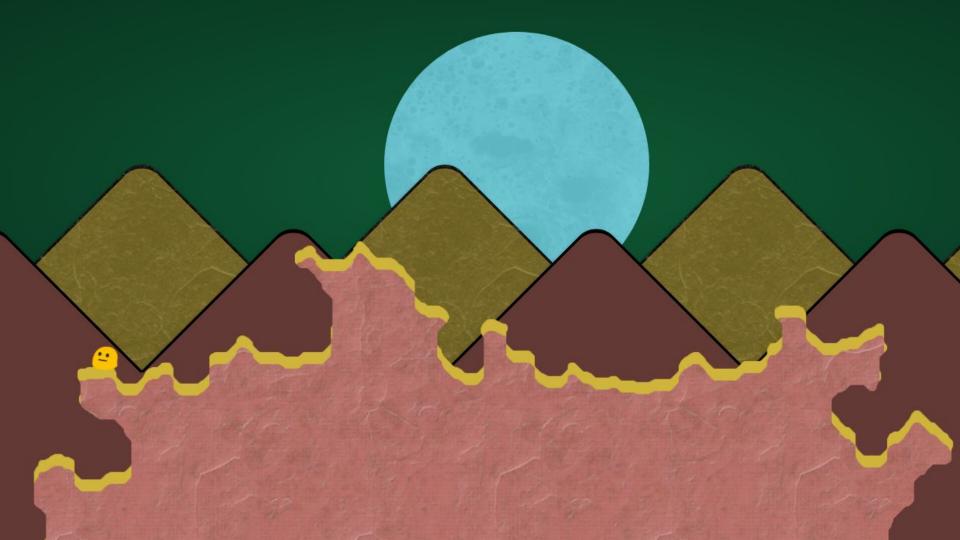
Tokens

Assets

Collections

HTML Wallet





Who is using bloqverse?











MAIN AGENDA

March 2018

Interplanetary Embassy

Our primary mission at BCE Asia is to help the community by providing educational content and collaborative tools that are focused on public blockchain technology.

As a registered non-profit organization dedicated to distributed technologies; it's no surprise that we've had countless offers from community members wanting to contribute to our efforts by donating time, resources or in some cases - even just cryptocurrency. We wanted to start a group project that offered something in return for those that contributed to its success.

This is why we have launched The Interplanetary Embassy starting right here on Earth: offering blockchain based planets with an immutable planetary construct (IPC) - similar to biological "DNA" - all of which is managed by Ethereum smart contract.

Not only do each of our Embassy members get a dedicated planet - but any citizen who wishes to participate and donate to BCE Asia can also create and manage their own planets within our three-dimensional bec.asia universe

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The originality of the planet begins with its registered X, Y and Z coordinate—each a number between 0 to 99, along with a planet name and the address that you would like the ownership to be assigned. Upon its formation, each planet is given a unique terralorming-0Ms segenere that is then used to generate the planet surface, it's evolutionary track and even the runing families that are currently in power for each of the one million possibilities (within the bcc.asia universe)—most of which are still out there just waingto to be discovered.

By utilizing Ethereum smart contracts, we have created a non-fungible token that closely follows the current ERC721 standard that has been recently popularized by the Crypto Kitty



Planet Stats

space the planet of Obvilious orbits a nearby cyan 'qaup sun'. On the planet surface fern frond cities have started developing on the islands of brick red that lie scattered across a can can ocean. Under the leadership of Kurnaer The Cruel; these Monogamous Red Ribbon Dart-Frog have become the dominant species. The whispered rumours of a intercosmic Salem Blue-lay redeblion by Bettamwen of Morgana brings the planet of Obvilious to the brink of war.

In that vast depths of mountain meadow

Primary Species Monogamous Red Ribbon Dart-Frog

Monogamous Red Ribbon Dart-Fro

Planet Meta

can, brick, red, fern, frond, monogamous, ribbon, dart-frog, intercosmic, salem, blue-jay, kurranar, cruel, bettanwen, morgana, obvilious, mountain, meadow, cyan, /, aqua,

Blockchain Embassy Asia Recently launched the Interplanetary Embassy

Donation / Education Platform

Automated Exchange

Digital Trustees

Asset-Backed Tokenization

Much more than just planets ...

ERC20 Tokens (fungible)

Atoms (Entire Periodic Table - such as hydrogen and oxygen)

Items (Basic commodities such as water, wood, stone and steel)

Energy (linked to the weight of atoms it can convert between)

Credits (central currency controlled by non-players)

Employees (children that are now attached to a corporation)

ERC721 Assets (non fungible)

Planets (each maintaining its own collection of un-mined Atoms)

Buildings (uniquely named bundles of wood, stone and steel)

Vehicles (unique bundles of wood, steel and magnets)

Children (generated by 2 players consummating a relationship)

Corporations (uniquely named bundle of employees & buildings)

PLAYERS (linked to addresses)

Form Alliances

Get Married

Have Kids

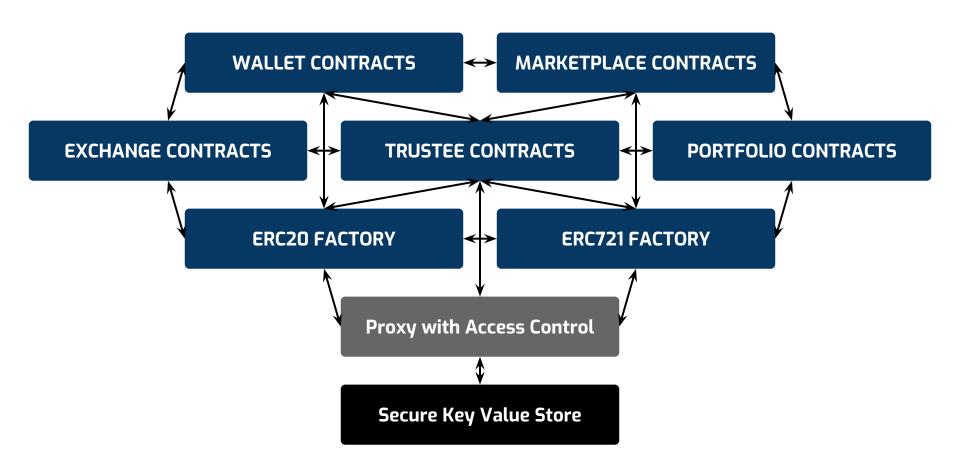
Mine Atoms

Trade Goods

Switch Locations

Construct Items & Things

Much more than just a game ...



What is the future of bloqverse?

INFRASTRUCTURE

(need funds)

Hosted Universe Options

Private Network Options

Private White Label Universes

IPFS Integration

Payment Gateways

Dedicated Bloquerse Network

SMART CONTRACTS

(need developers)

Artificial Orackes

Non Playing Characters

Universal Events

Elected Universal Governments

Intergalactic Voting

Combat System

FRONT END

(need designers)

SVGs for our Species Generator

Planet Interaction (placing buildings on specific hexes)

Surface Interactions (manually move player around the world)

Web VR Integration

3D City Generator

THANK YOU FOR YOUR TIME

Email us any questions ...

founders@bloqverse.com